

Monte-Carlo Generation

Olivier Mattelaer
CP3/UCLouvain
Marco Zaro
NIKHEF

Plan

Lectures

- Matrix-element, phase-space generation
- Parton-Shower matching/merging
- Loop Computation
- NLO

Tutorial

- MG5aMC
- Parton-Shower + MLM matching/merging
- Loop induced processes
- NLO

Introduction

Topic

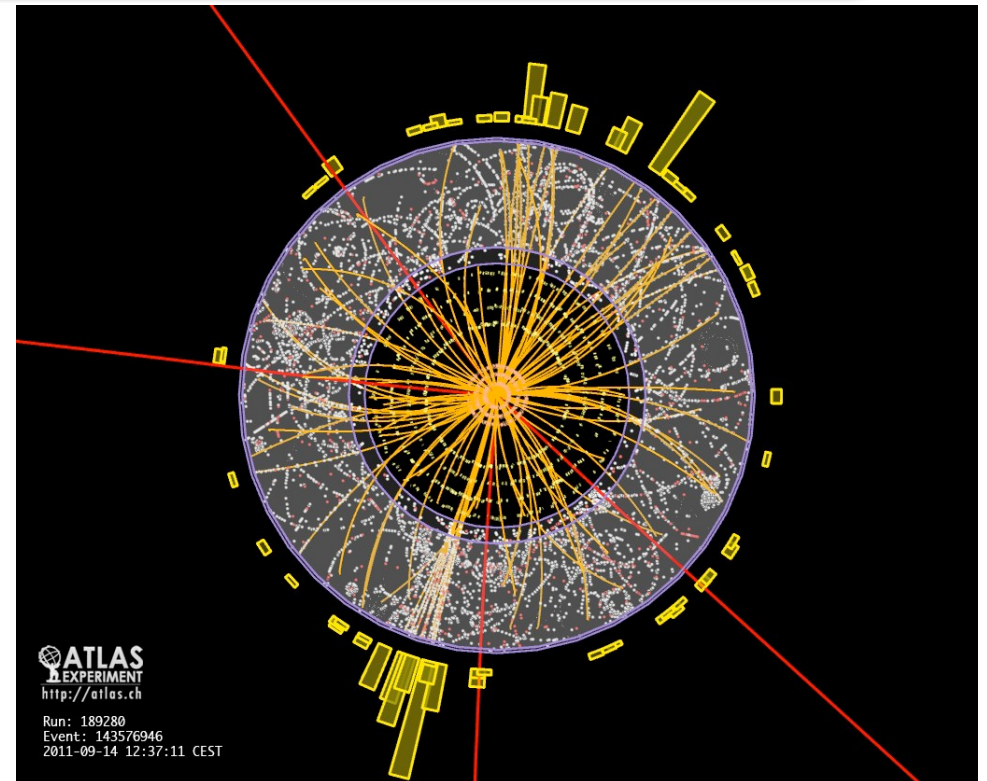
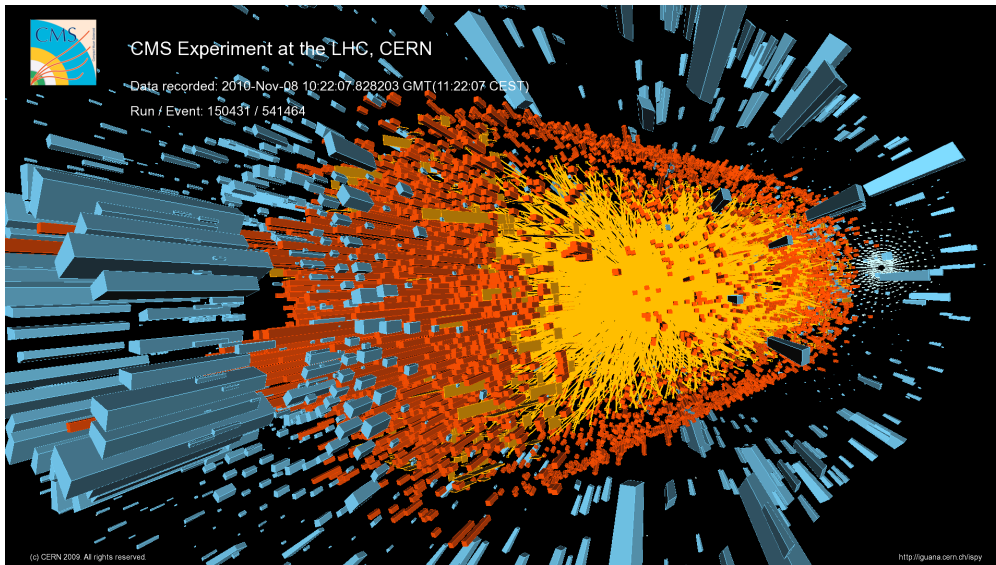
- Collider Physics
 - accelerating particle -> High Energy collision



Introduction

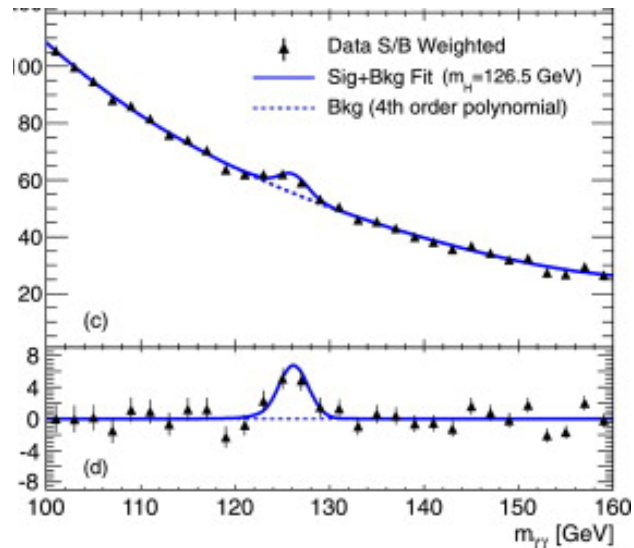
Topic

- Collider Physics
 - accelerating particle -> High Energy collision
- What do we need to predict/understand such collision?



Kind of measurement

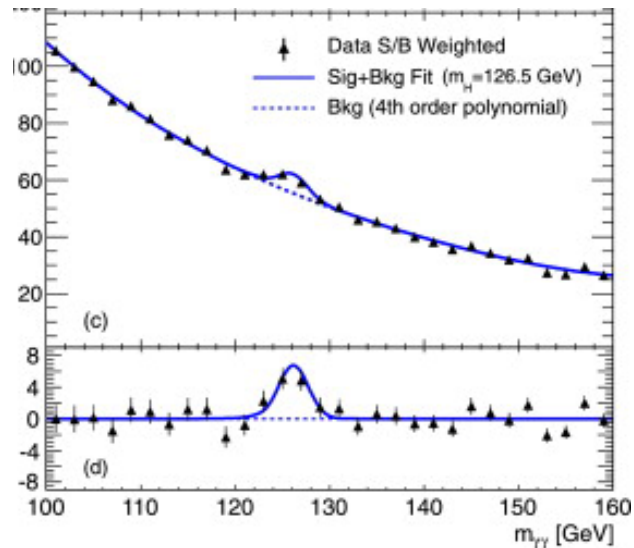
Peak



Background directly measured from **data**.
Theory needed only for parameter extraction

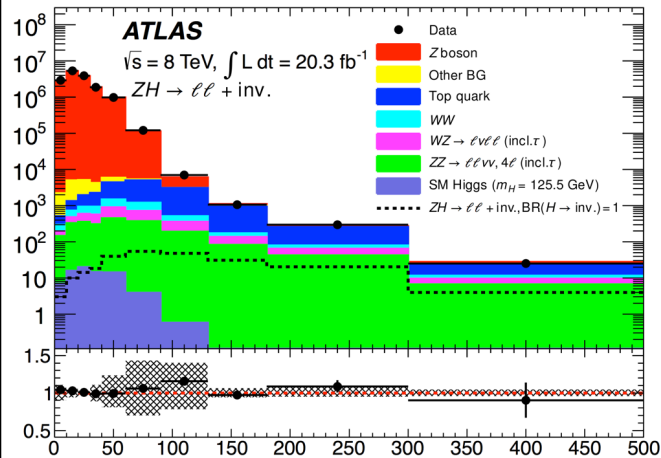
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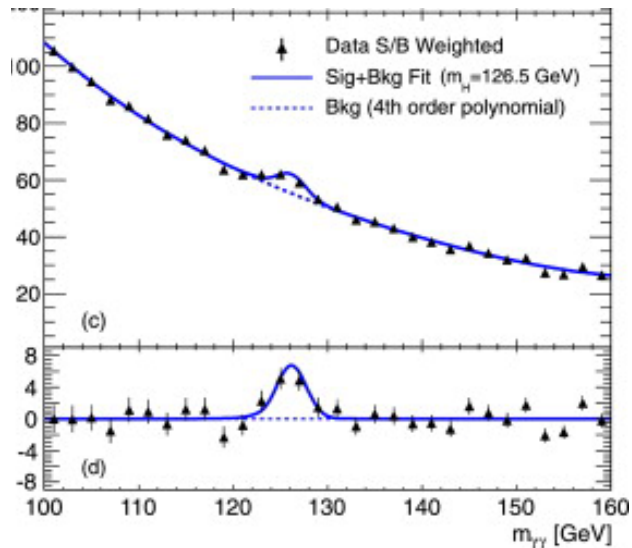
Shape



Background **SHAPE** needed.
Flexible MC for both signal and background validated and tuned to data

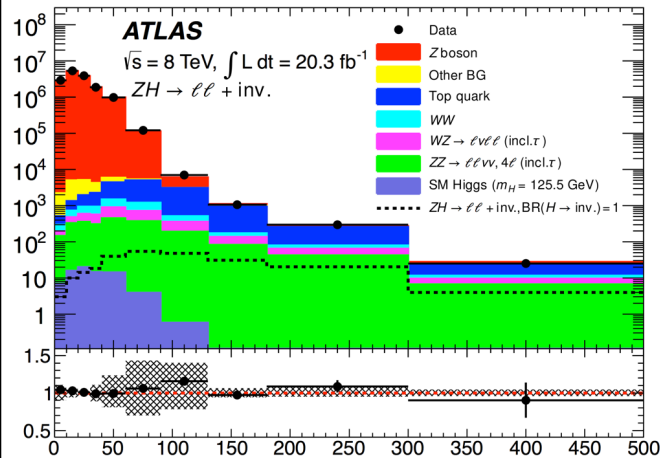
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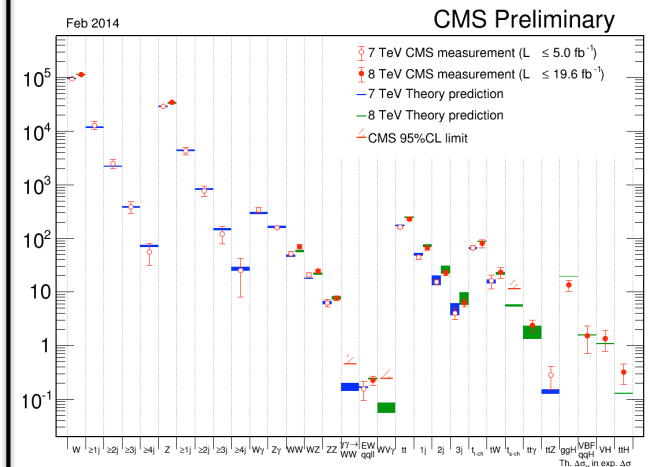
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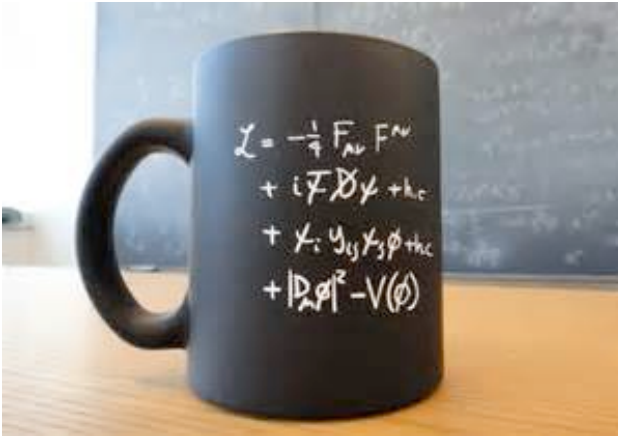
Rate



Relies on prediction for both **shape** and **normalization**.
Complicated interplay of best simulations and data

Theory side

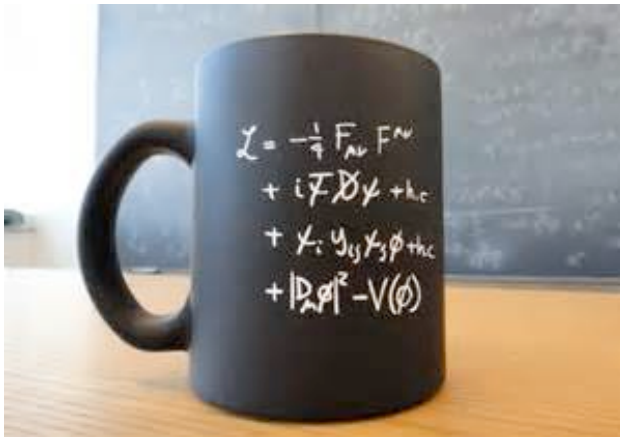
Lagrangian



- This is Where the new idea are expressed

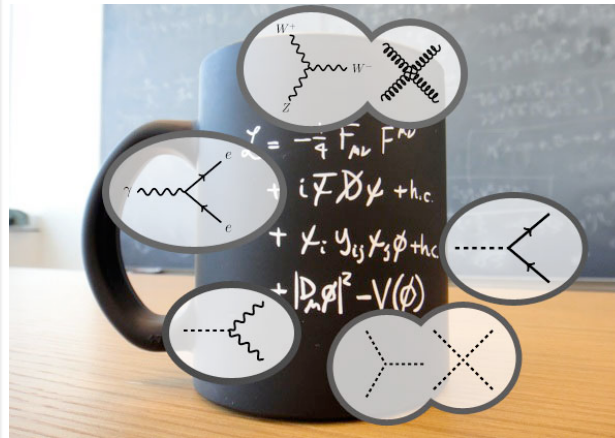
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Lagrangian



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Feynman Rule

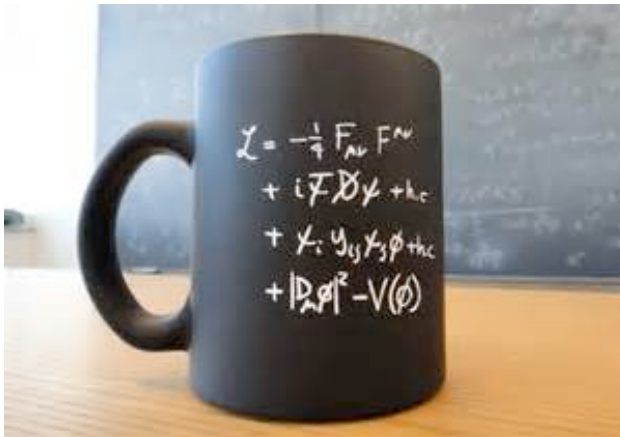


- Same information as the Lagrangian

FeynRules

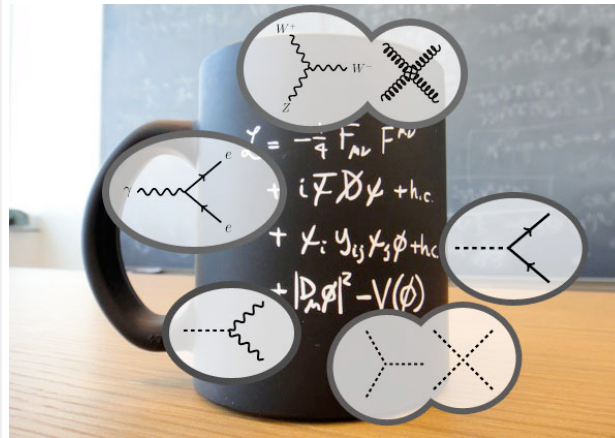
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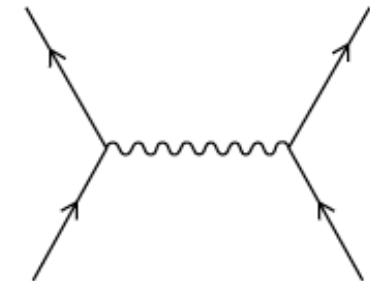


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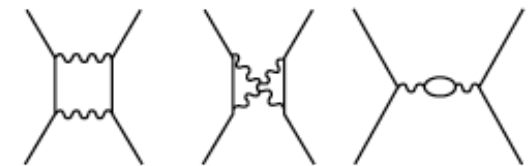
FeynRules

Cross-section

$$\frac{d\sigma}{d\cos\theta} = \left(\frac{d\sigma}{d\cos\theta}\right)_R \left[1 + \frac{(1-\cos\theta)KE}{Mc^2}\right]$$



(a)

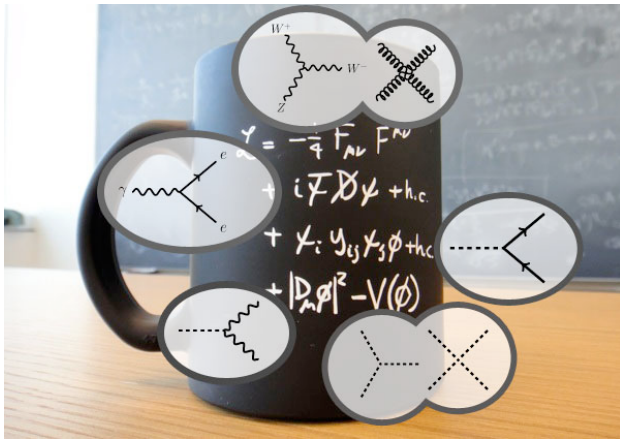


(b)

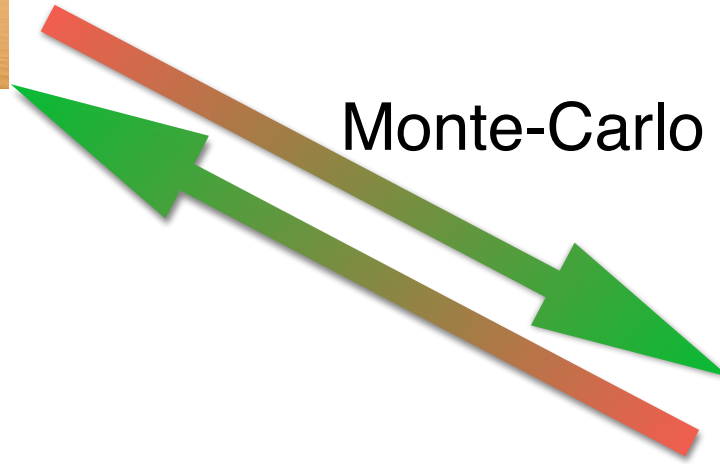
(c)

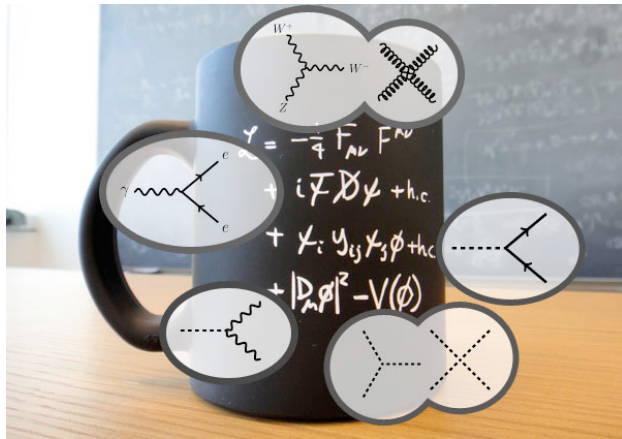
(d)

- What is the precision?

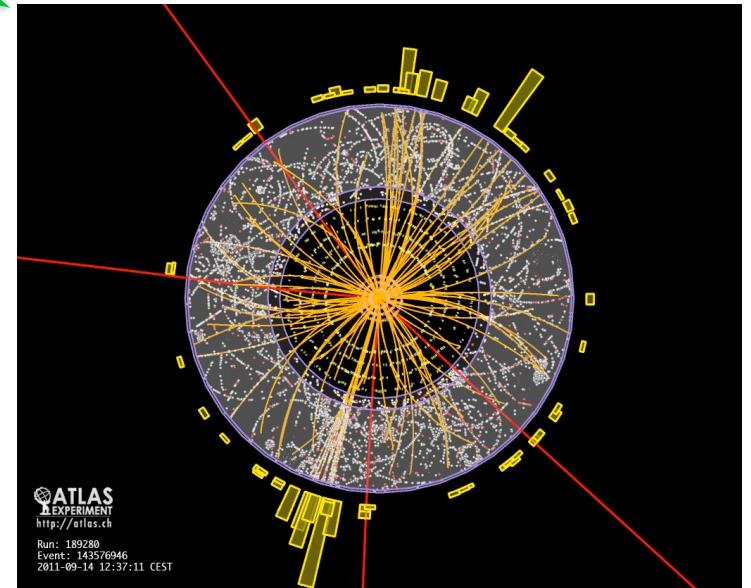
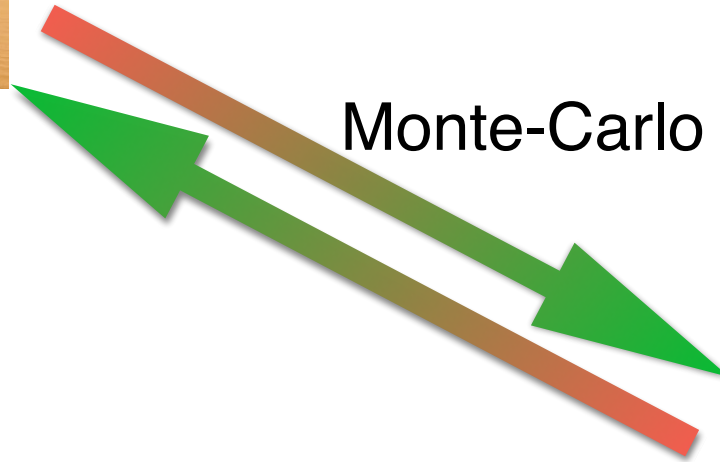


Monte-Carlo Physics

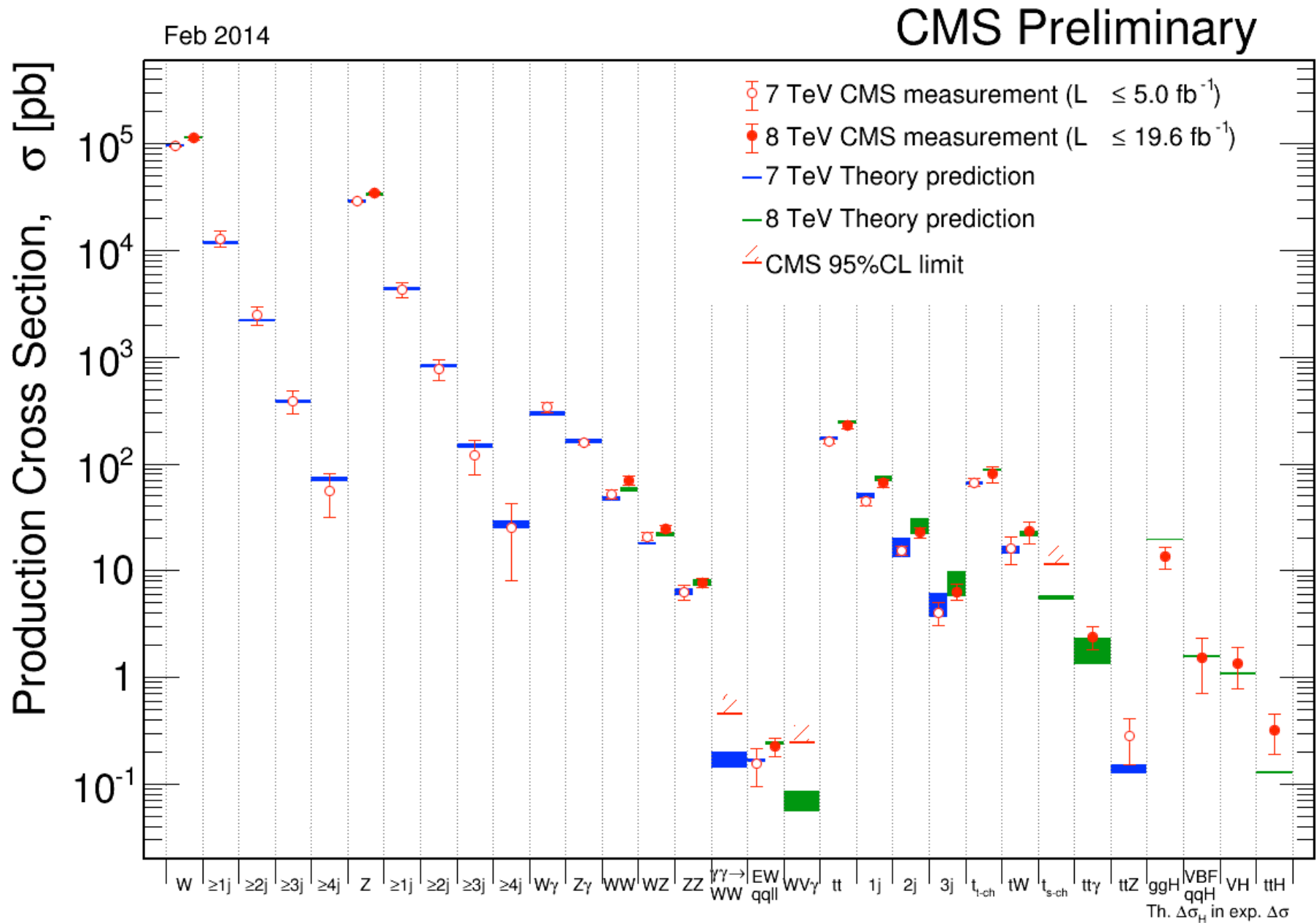




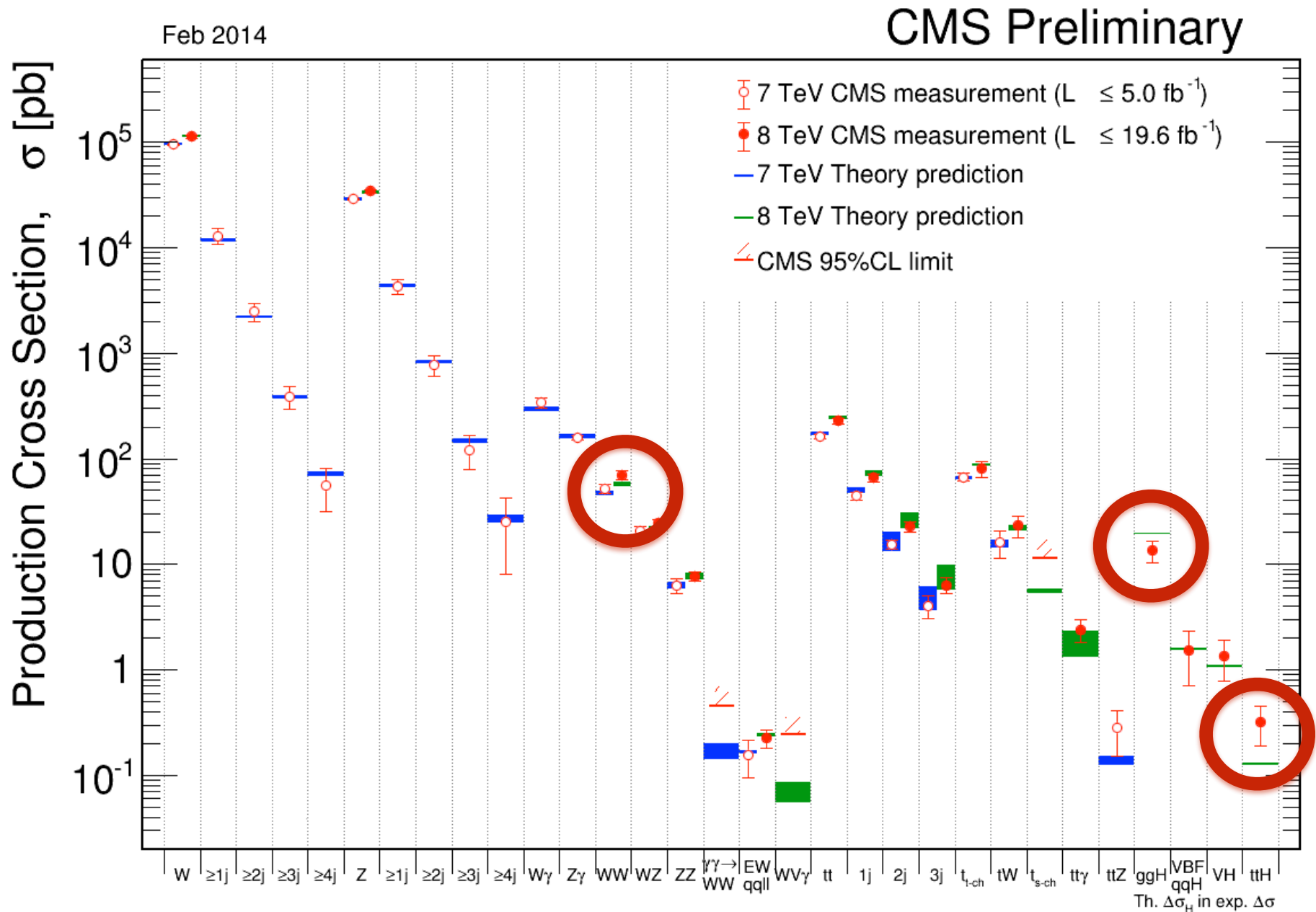
Monte-Carlo Physics



Standard Model



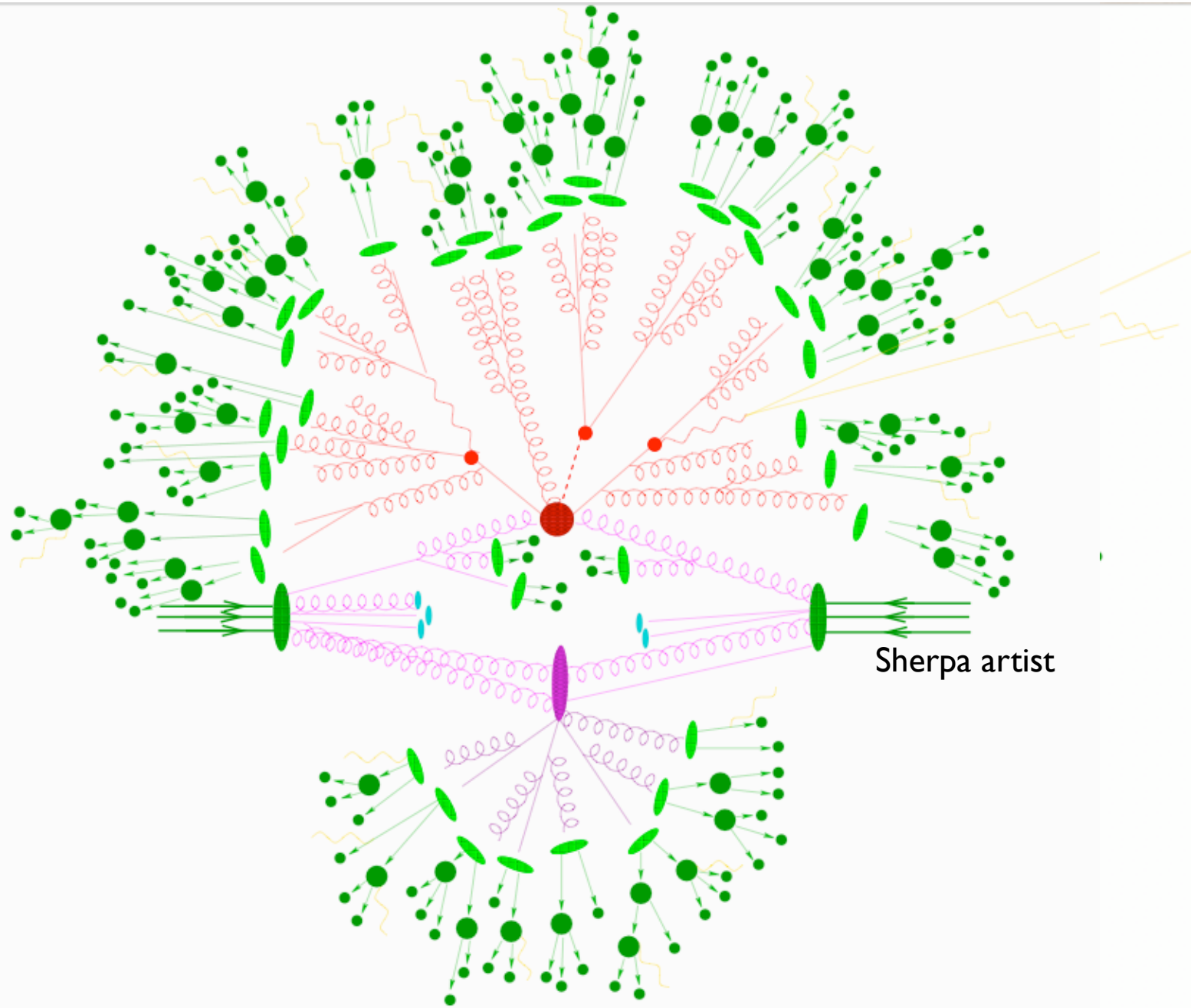
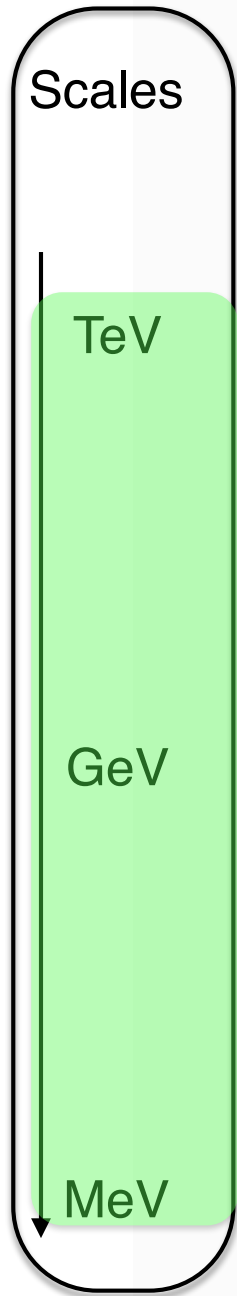
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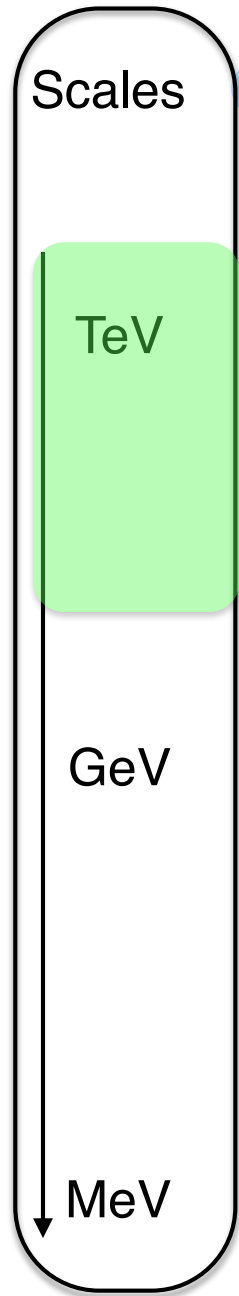
Simulation of collider events

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What are the MC for?

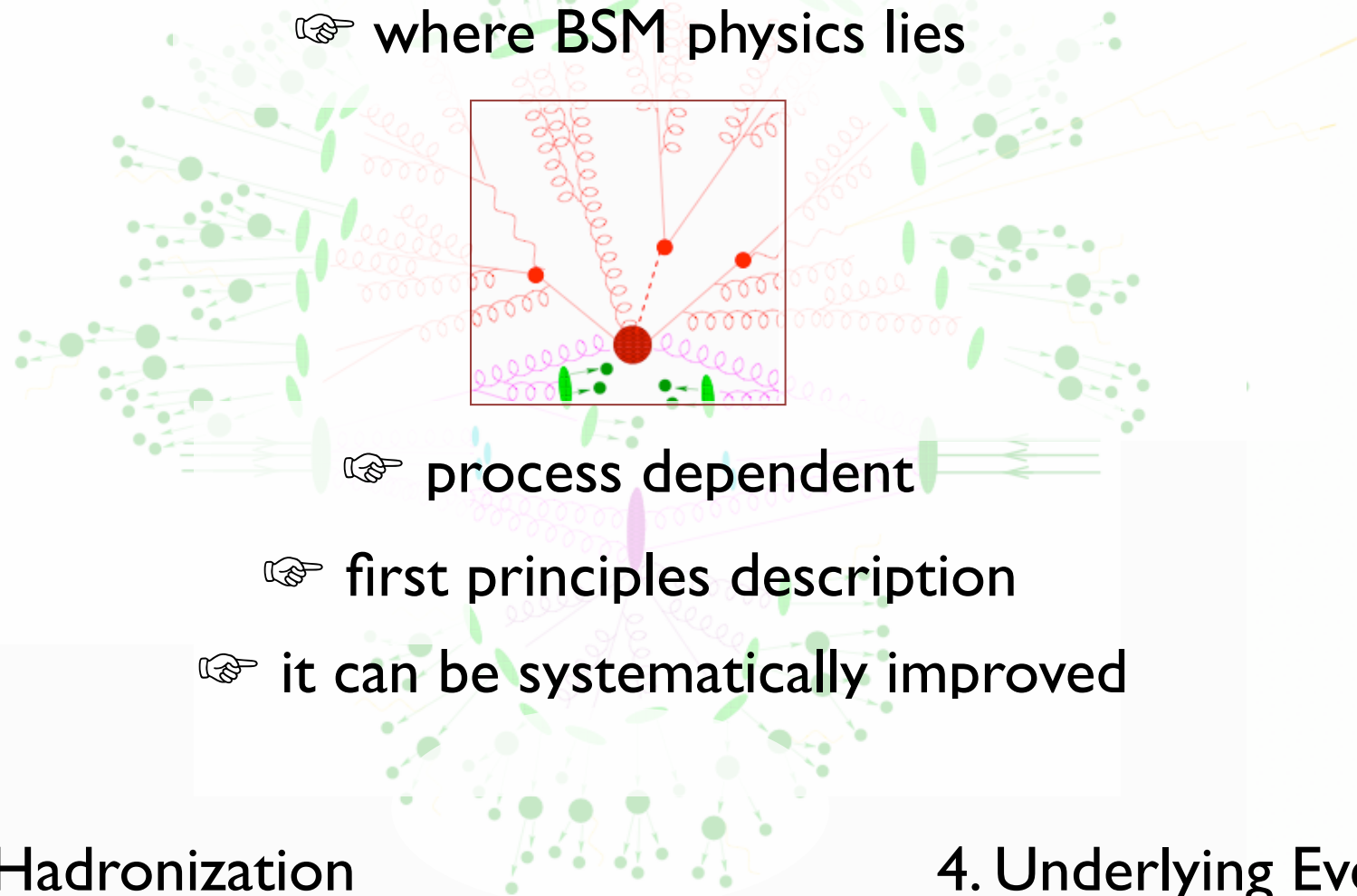


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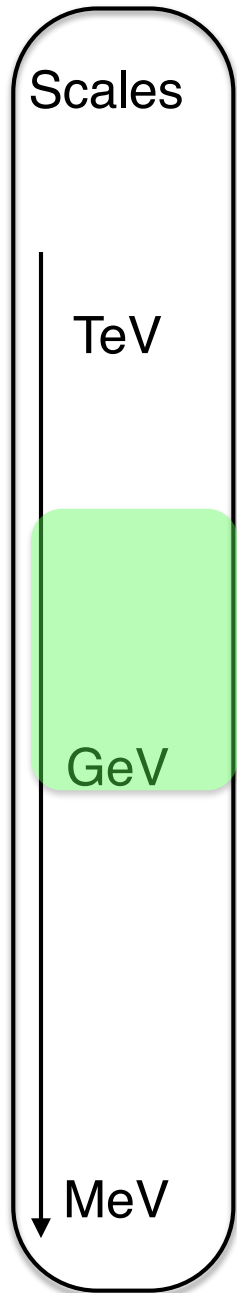


1. High- Q^2 Scattering

2. Parton Shower

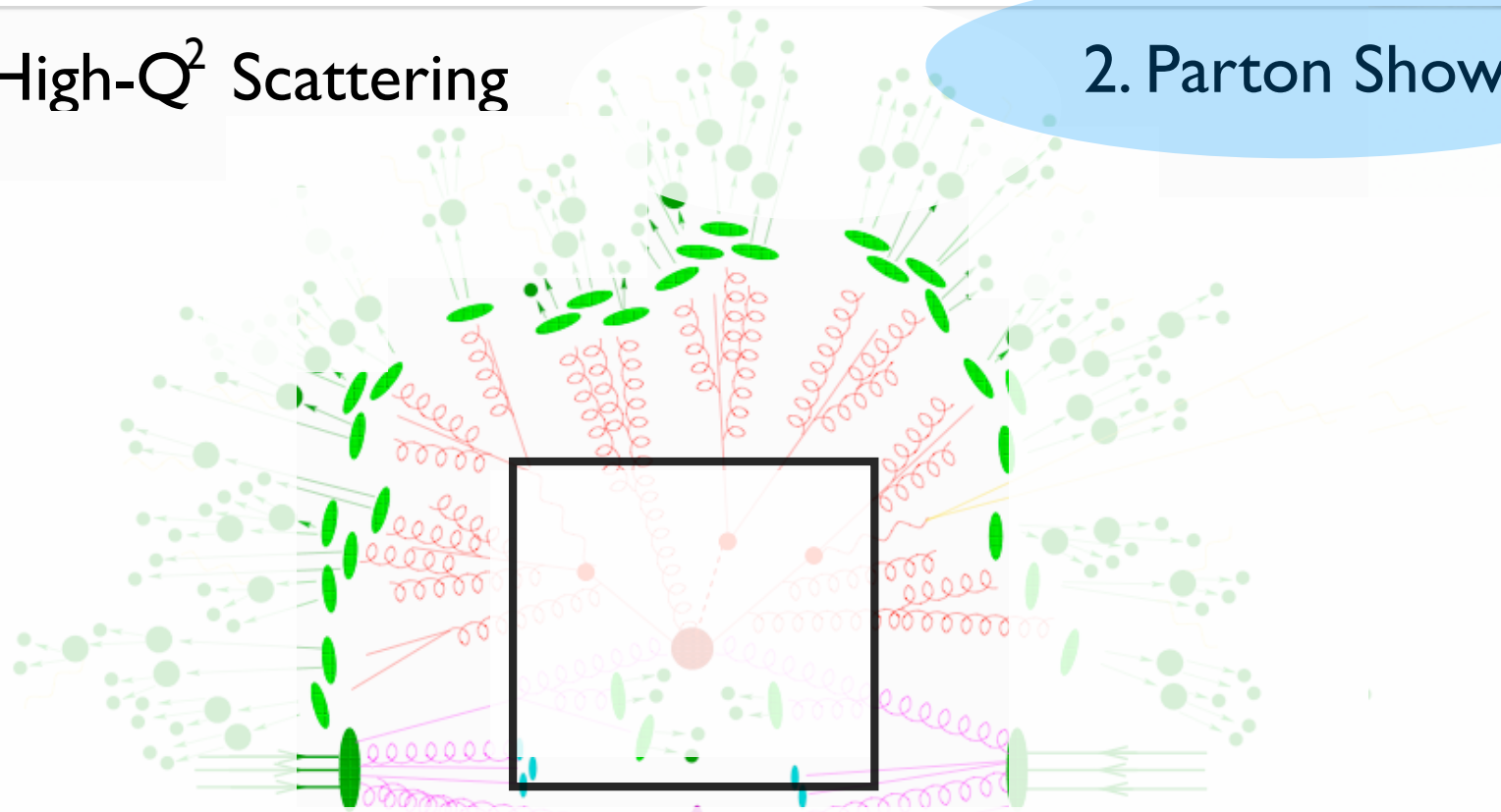


What are the MC for?



1. High- Q^2 Scattering

2. Parton Shower



☞ QCD - "known physics"

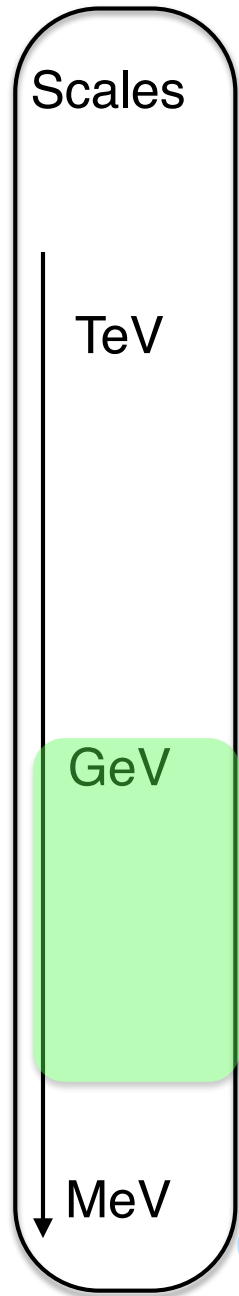
☞ universal/ process independent

☞ first principles description

3. Hadronization

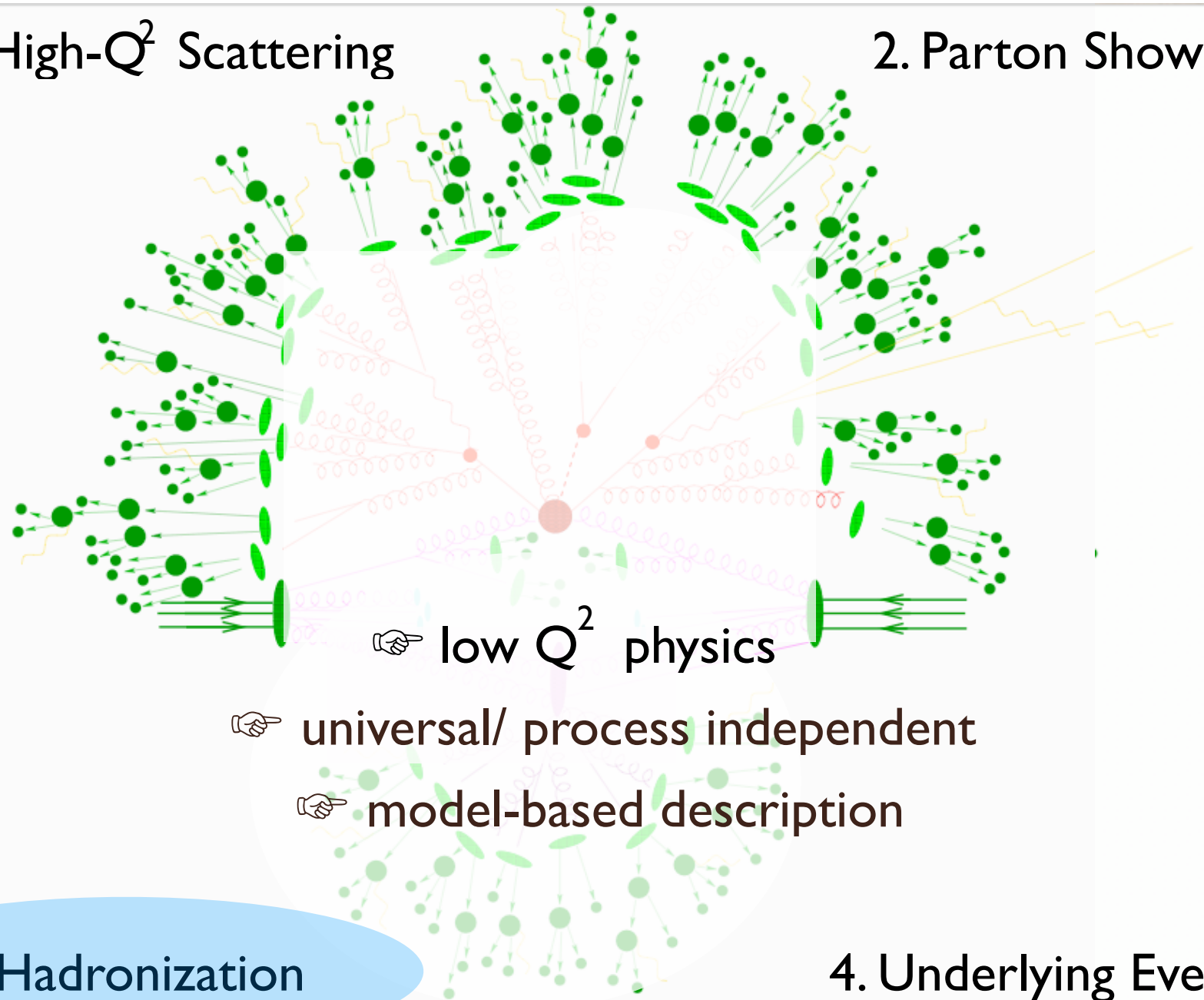
4. Underlying Event

What are the MC for?

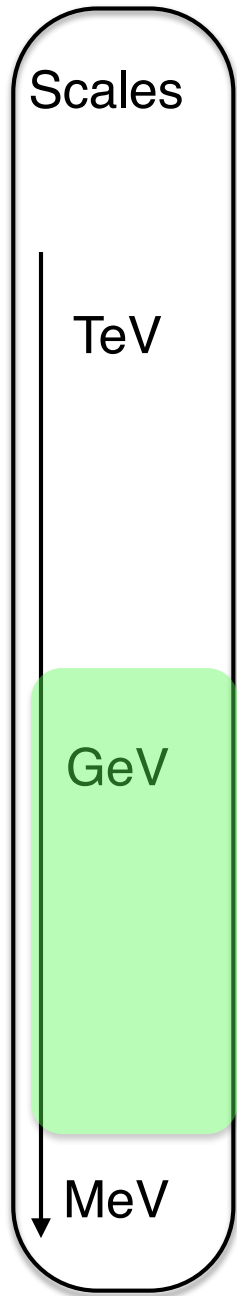


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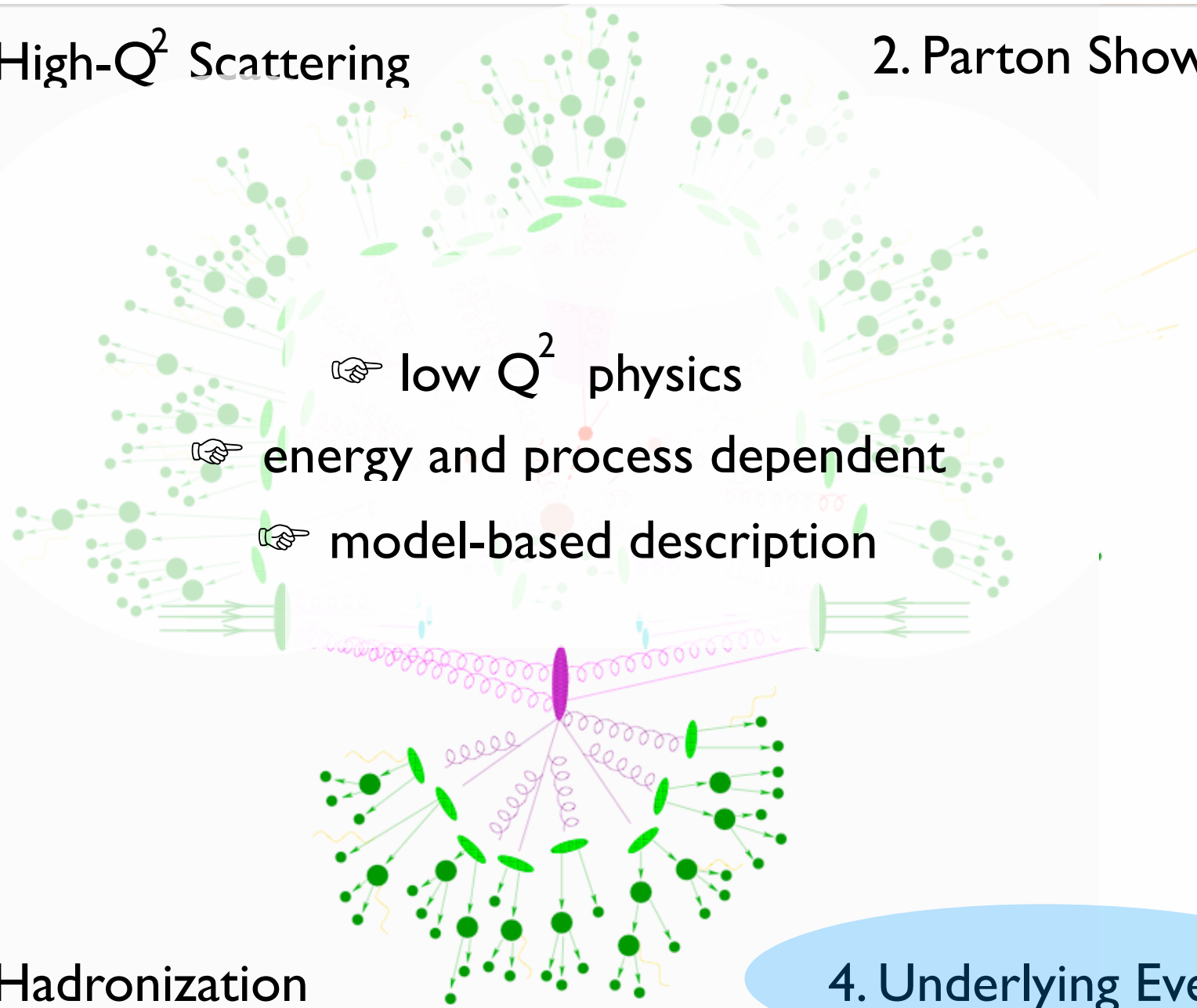


What are the MC for?



1. High- Q^2 Scattering

2. Parton Shower



low Q^2 physics

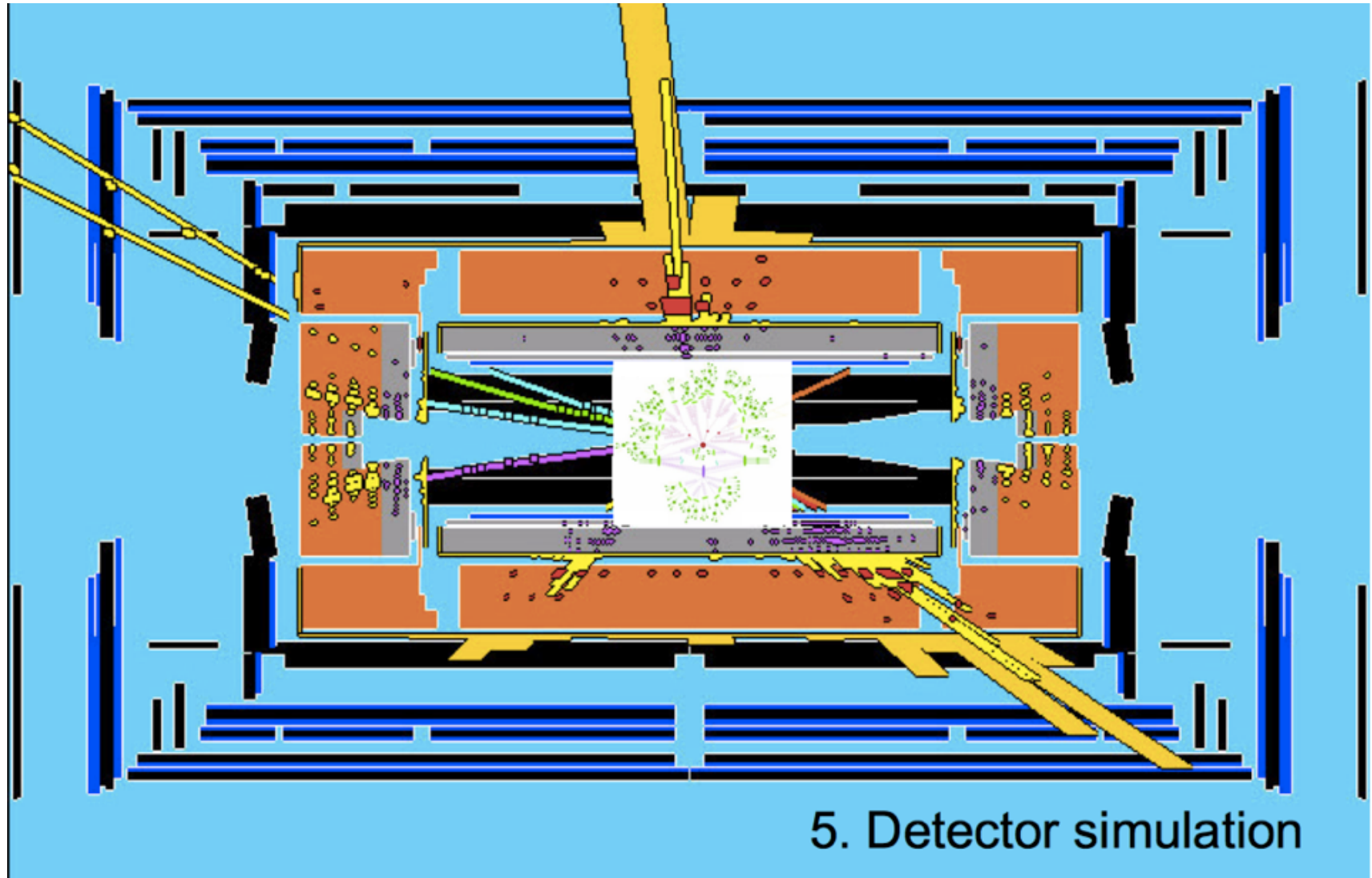
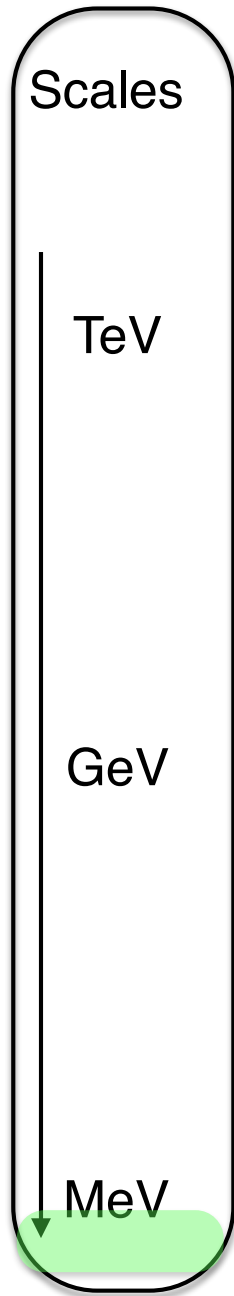
energy and process dependent

model-based description

3. Hadronization

4. Underlying Event

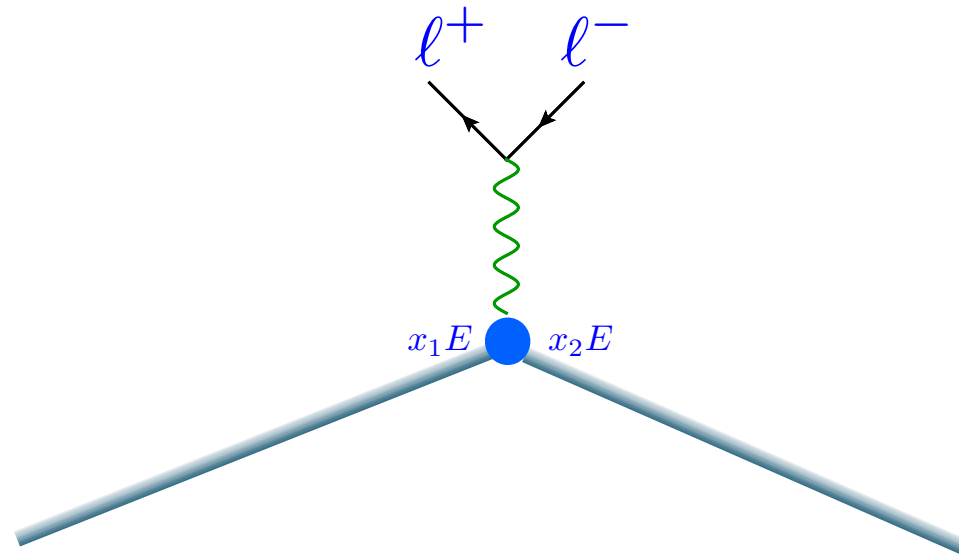
What are the MC for?



To Remember

- Multi-scale problem
 - ➔ New physics visible only at High scale
 - ➔ Problem split in different scale

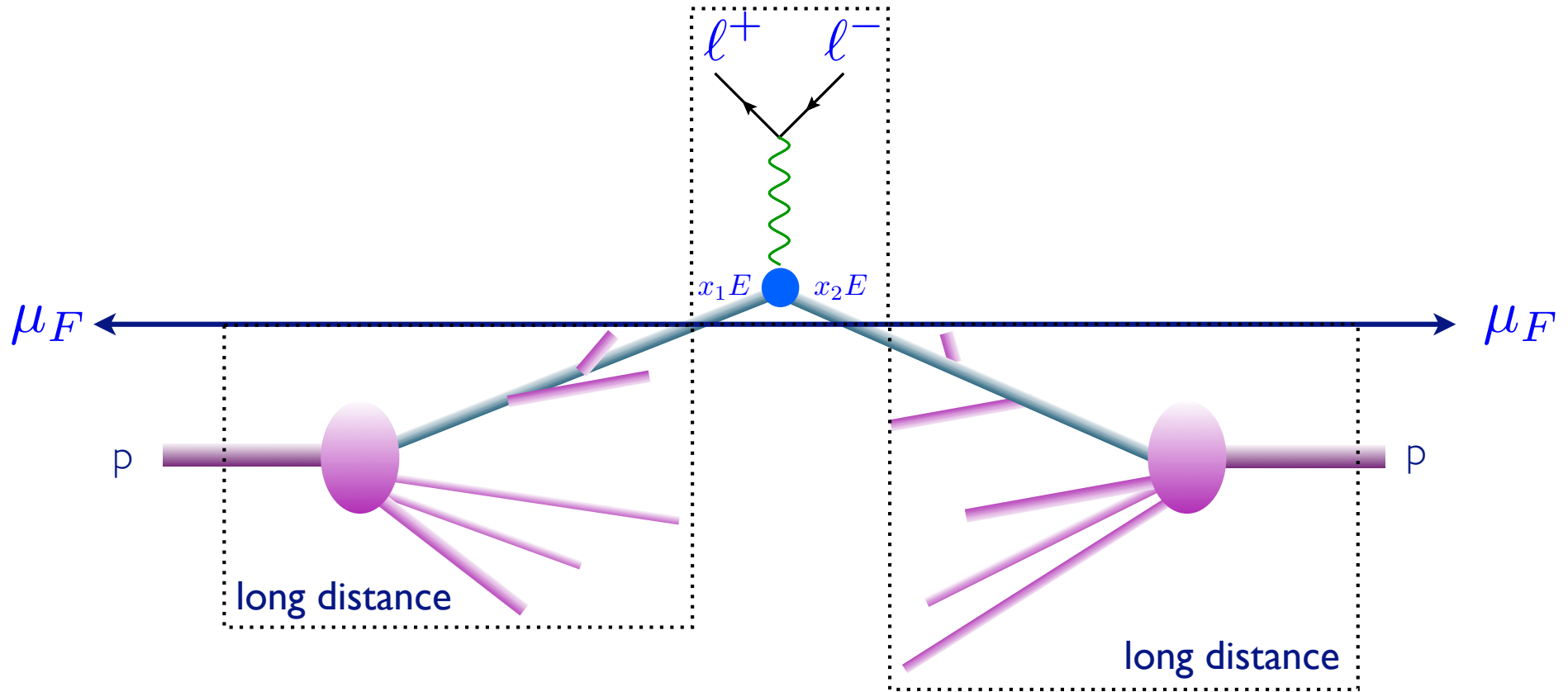
MASTER FORMULA FOR THE LHC



$$\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

Parton-level cross
section

MASTER FORMULA FOR THE LHC

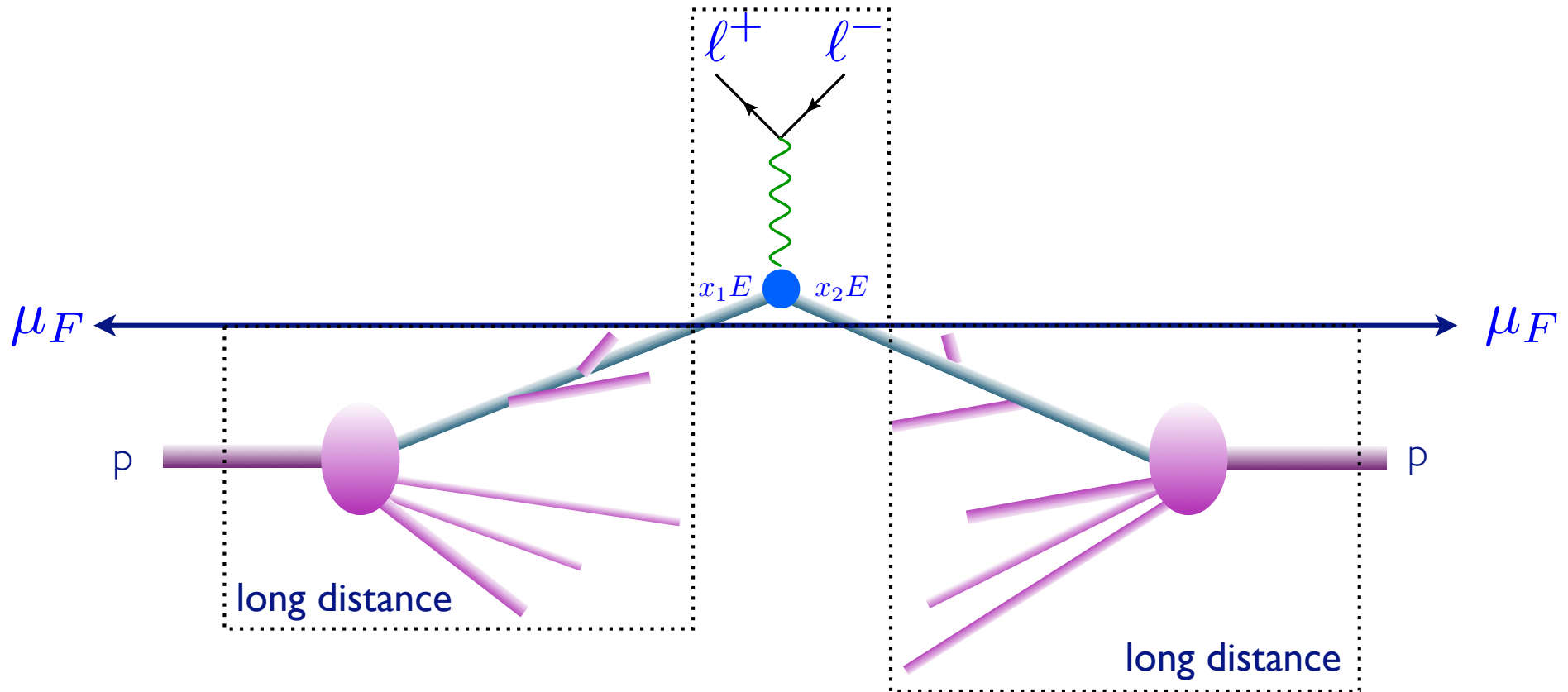


$$f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

Parton density
functions

Parton-level cross
section

MASTER FORMULA FOR THE LHC



$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

Phase-space integral
Parton density functions
Parton-level cross section

Perturbative expansion

$d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$ **Parton-level cross section**

- The parton-level cross section can be computed as a series in perturbation theory, using the coupling constant as an expansion parameter, schematically:

$$\hat{\sigma} = \sigma^{\text{Born}} \left(1 + \frac{\alpha_s}{2\pi} \sigma^{(1)} + \left(\frac{\alpha_s}{2\pi} \right)^2 \sigma^{(2)} + \left(\frac{\alpha_s}{2\pi} \right)^3 \sigma^{(3)} + \dots \right)$$

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LO
predictions

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LO
predictions

NLO
corrections

NNLO
corrections

N3LO or NNNLO
corrections

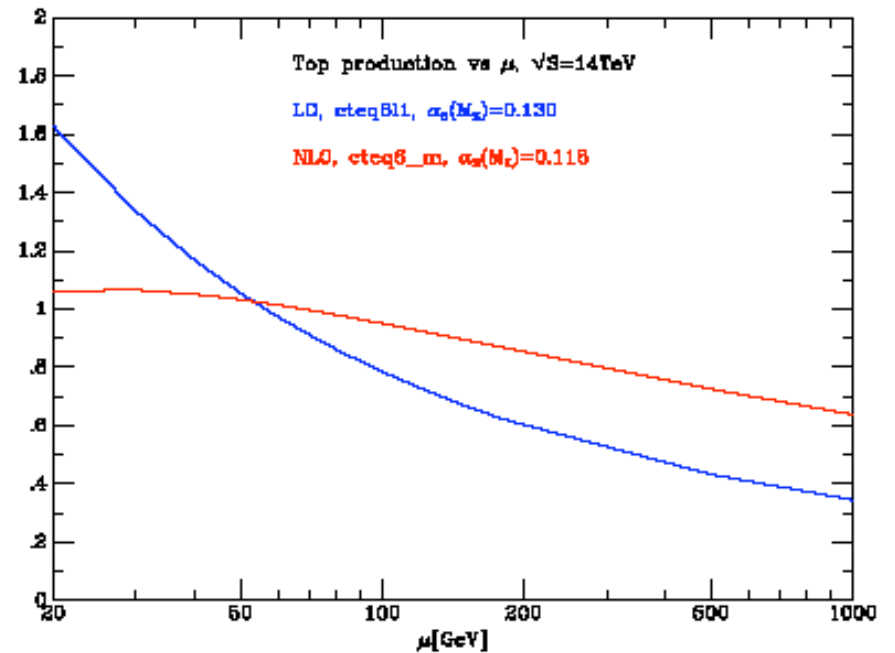
- Including higher corrections improves predictions and reduces theoretical uncertainties

Improved predictions

$$d\sigma = \sum_{a,b} \int dx_1 dx_2 f_a(x_1, \mu_F) f_b(x_2, \mu_F) d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

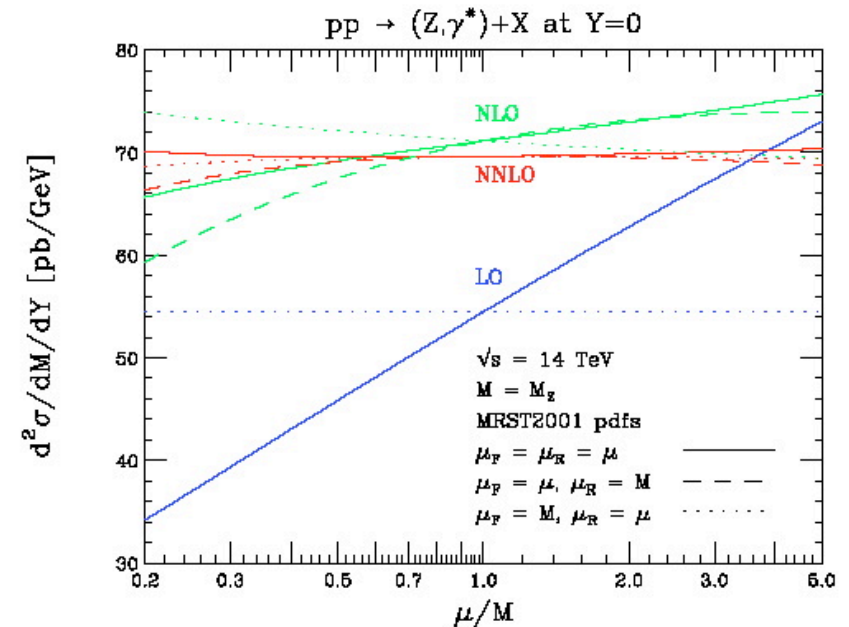
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- Leading Order predictions can depend strongly on the renormalization and factorization scales
- Including higher order corrections reduces the dependence on these scales



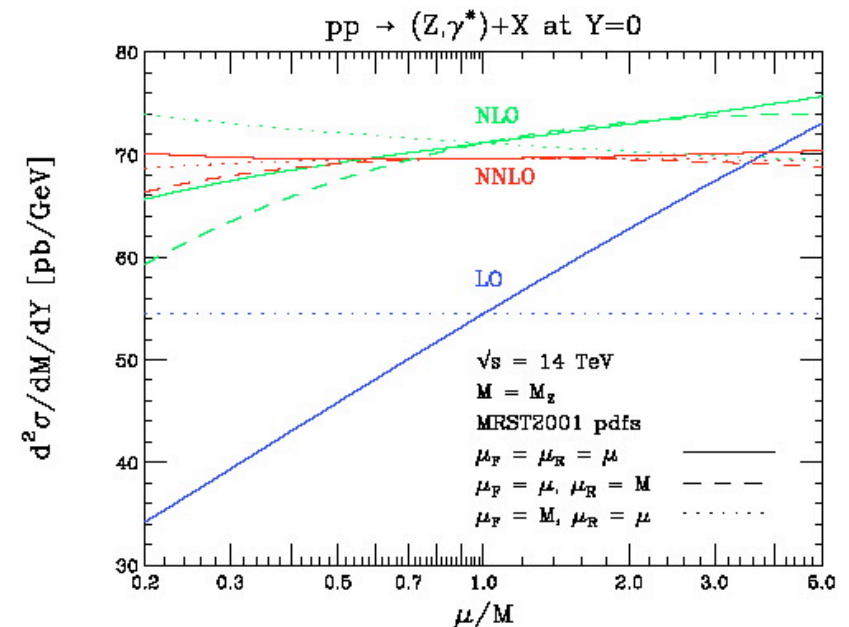
Going NNLO...?

- NNLO is the current state-of-the-art. There are only a few results available: Higgs, Drell-Yan, $t\bar{t}$
- Why do we need it?
 - control of the uncertainties in a calculation
 - It is “mandatory” if NLO corrections are very large to check the behavior of the perturbative series
 - It is needed for Standard Candles and very precise tests of perturbation theory, exploiting all the available information, e.g. for determining NNLO PDF sets



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Let's focus on LO

Tevatron vs. the LHC



- Tevatron: 2 TeV \bar{p} - p collider
 - ➔ Most important: q - \bar{q} annihilation (85% of $t\bar{t}$)
- LHC: 7-14 TeV p - p collider
 - ➔ Most important: g - g annihilation (90% of $t\bar{t}$)

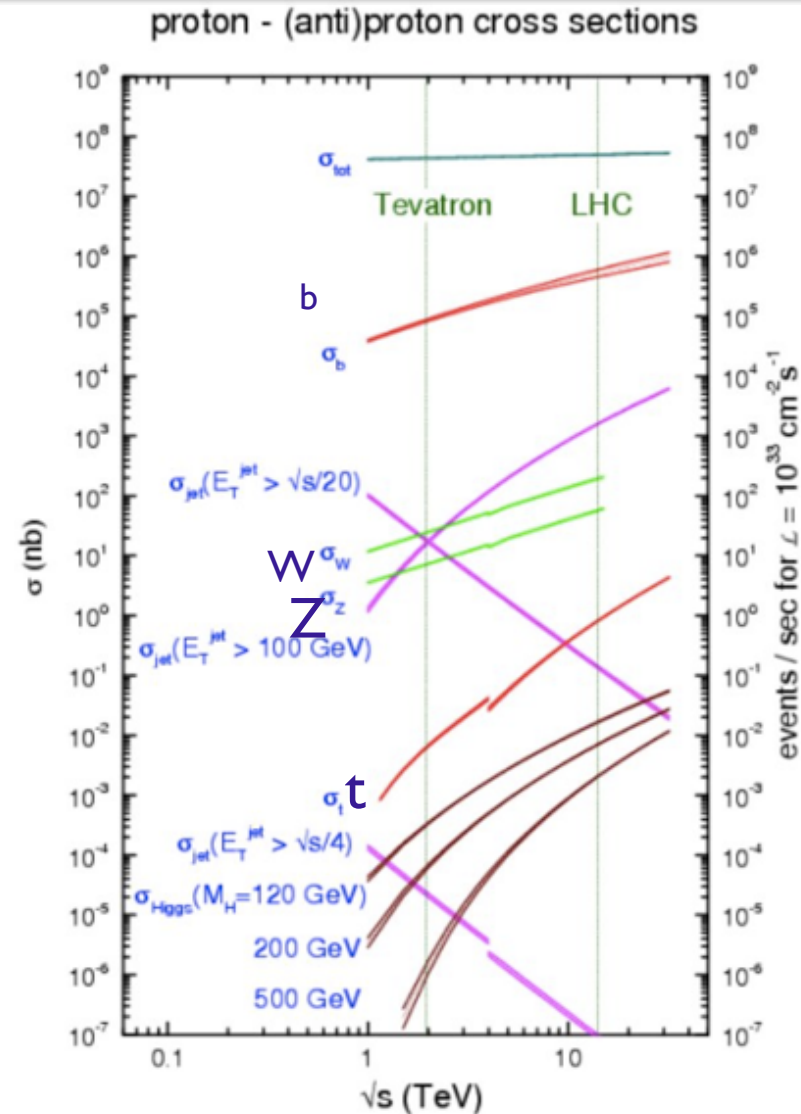
Tevatron vs. the LHC



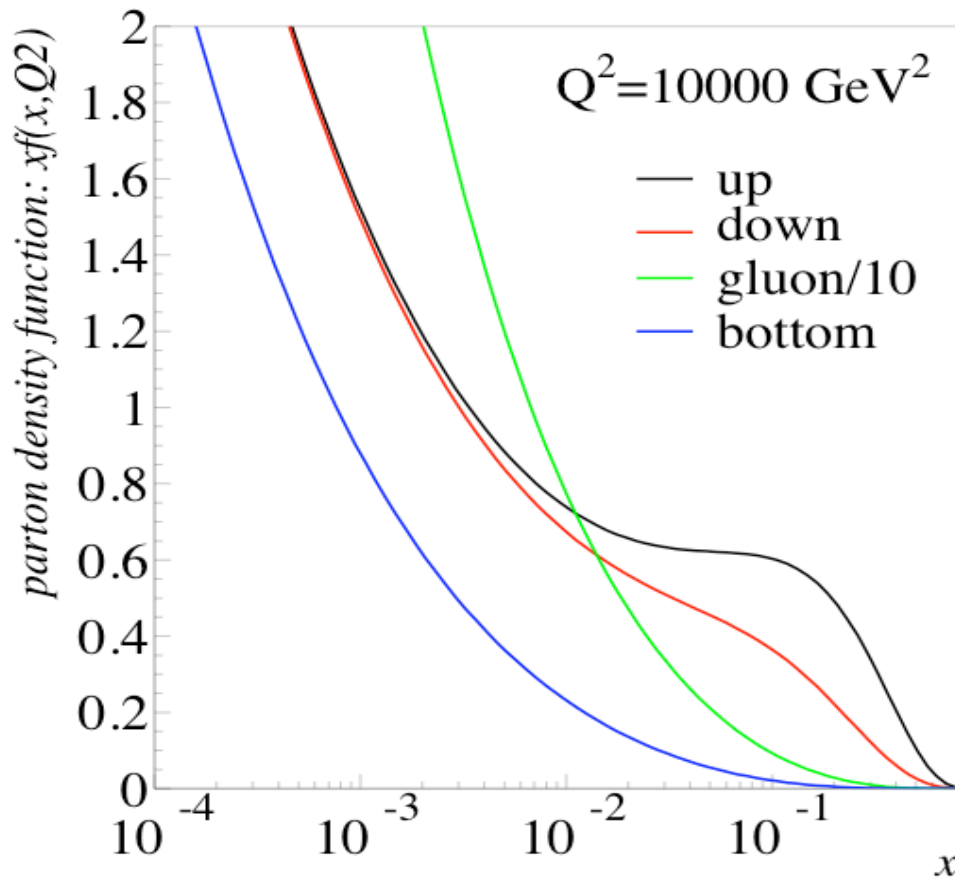
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Hadron Colliders

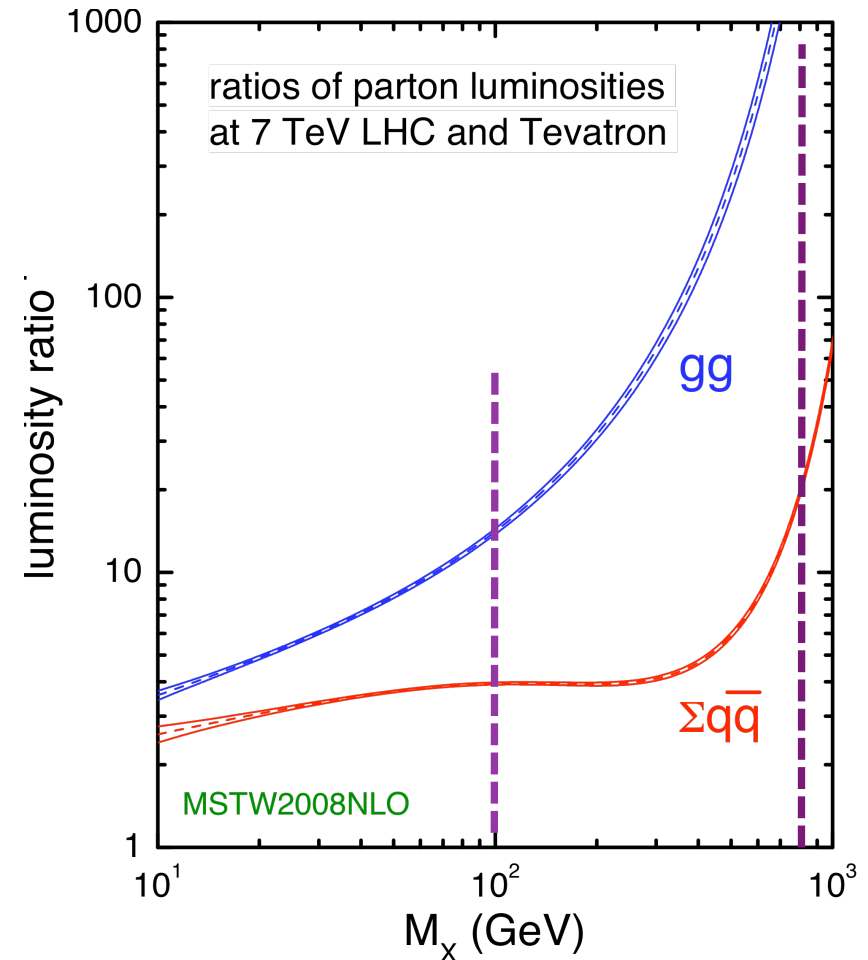
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Parton densities

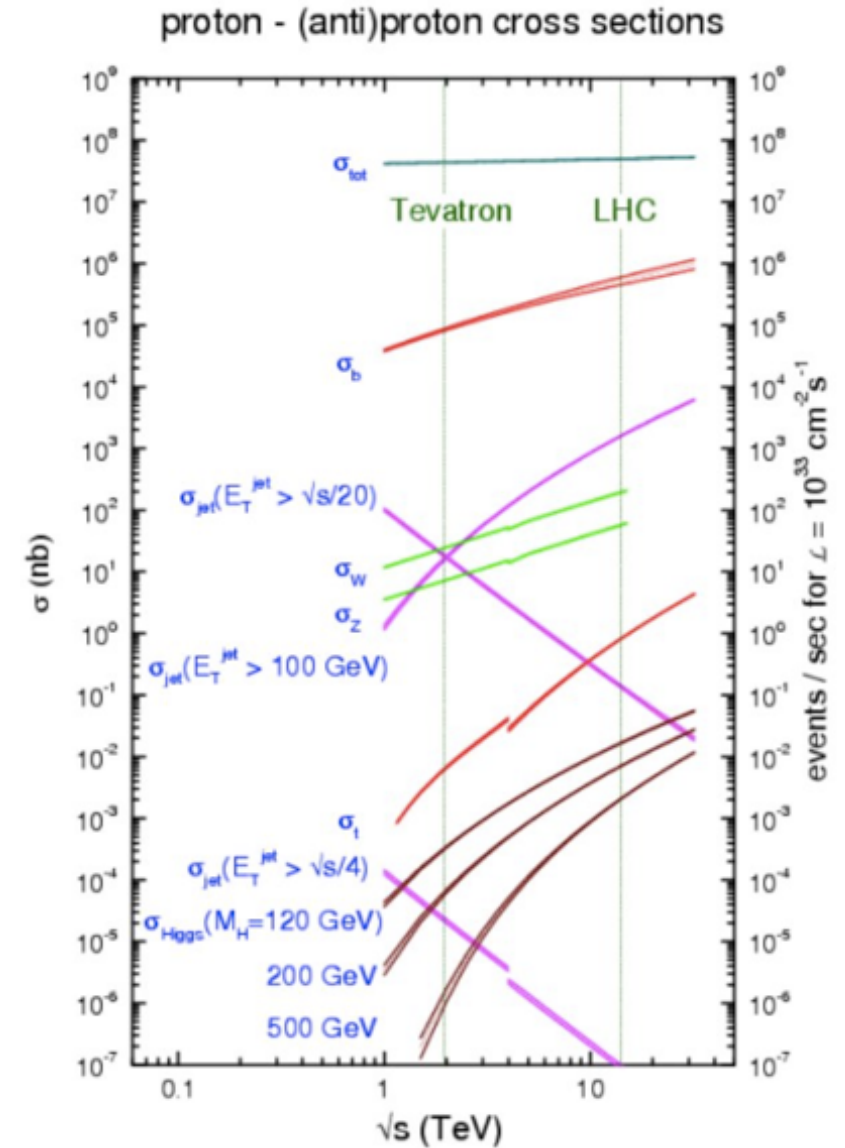
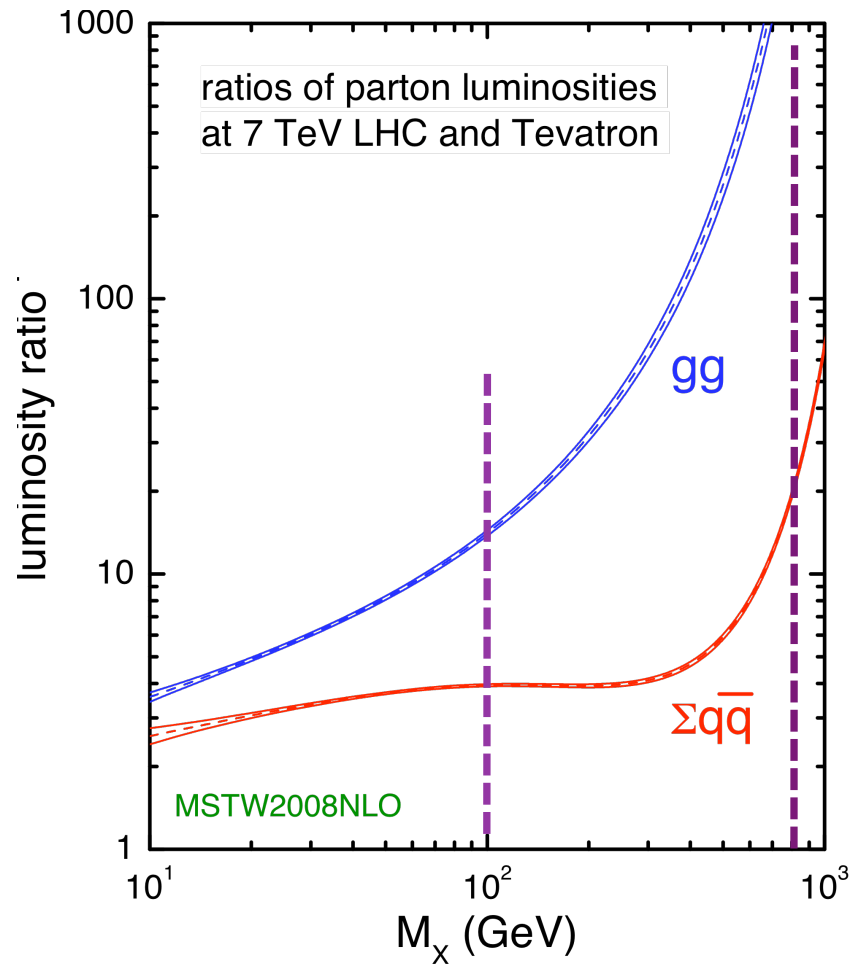


At small x (small \hat{S}), gluon domination.
At large x valence quarks

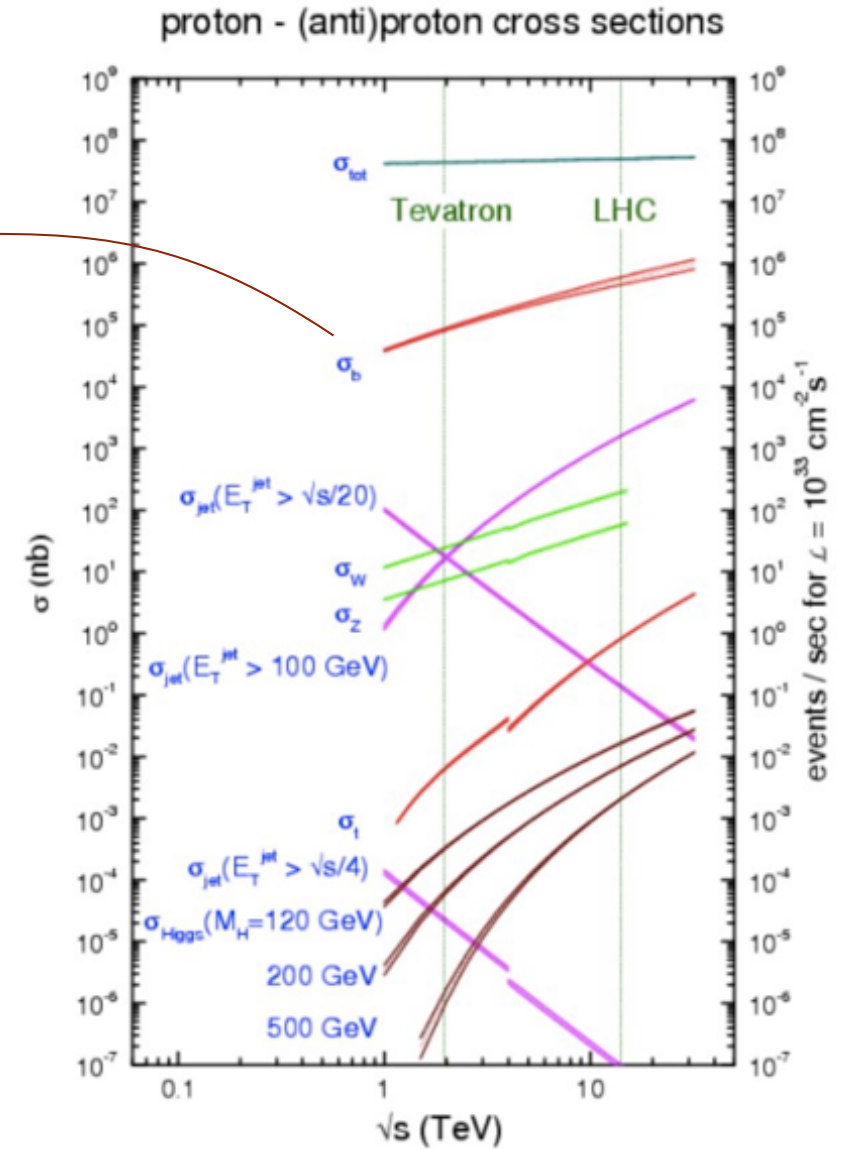
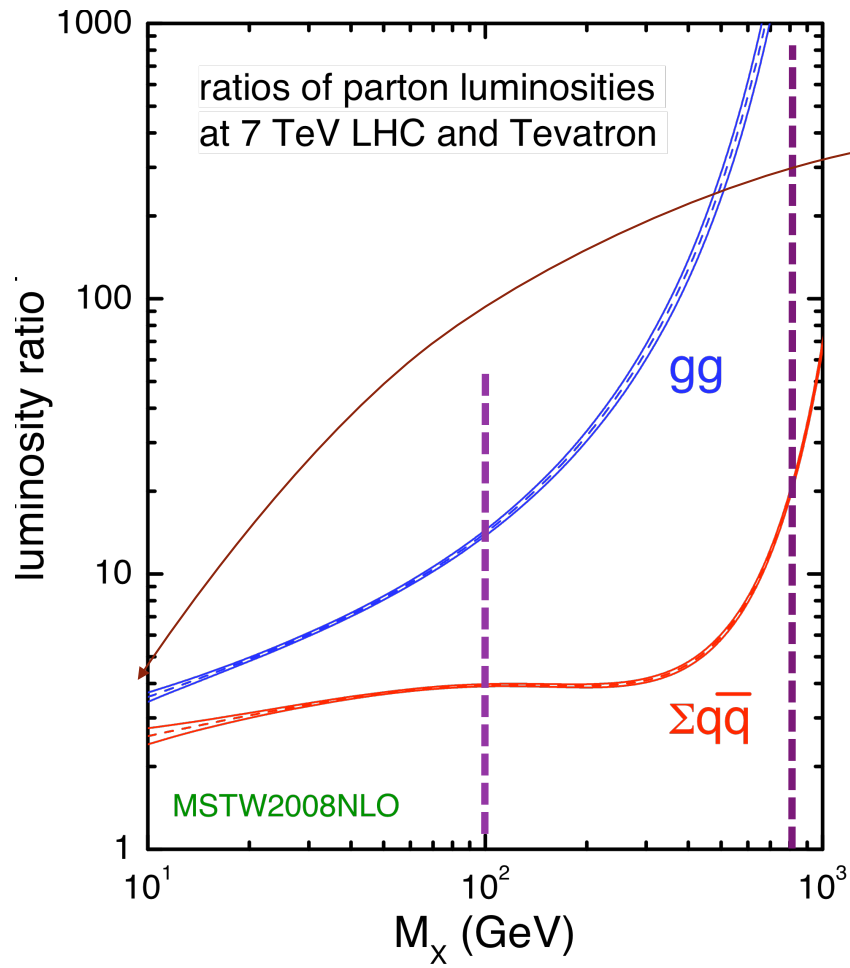


LHC formidable at large mass –
For low mass, Tevatron backgrounds smaller

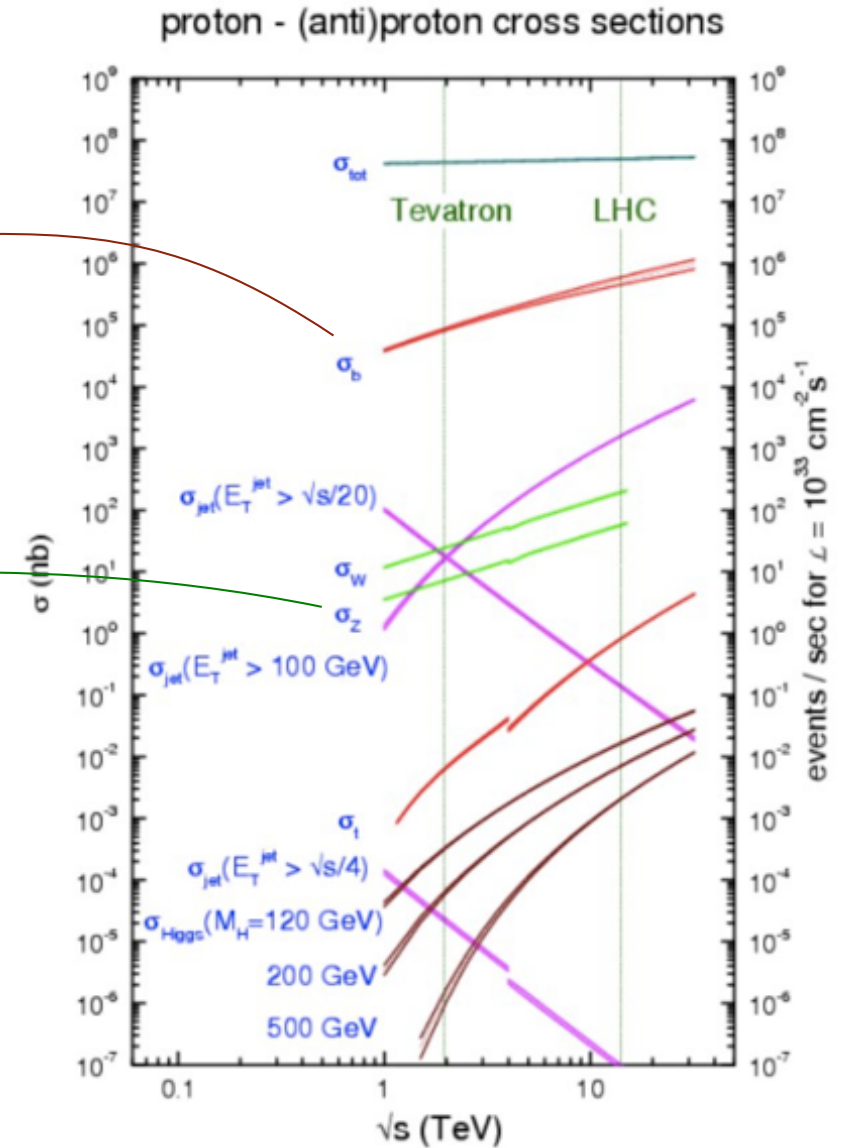
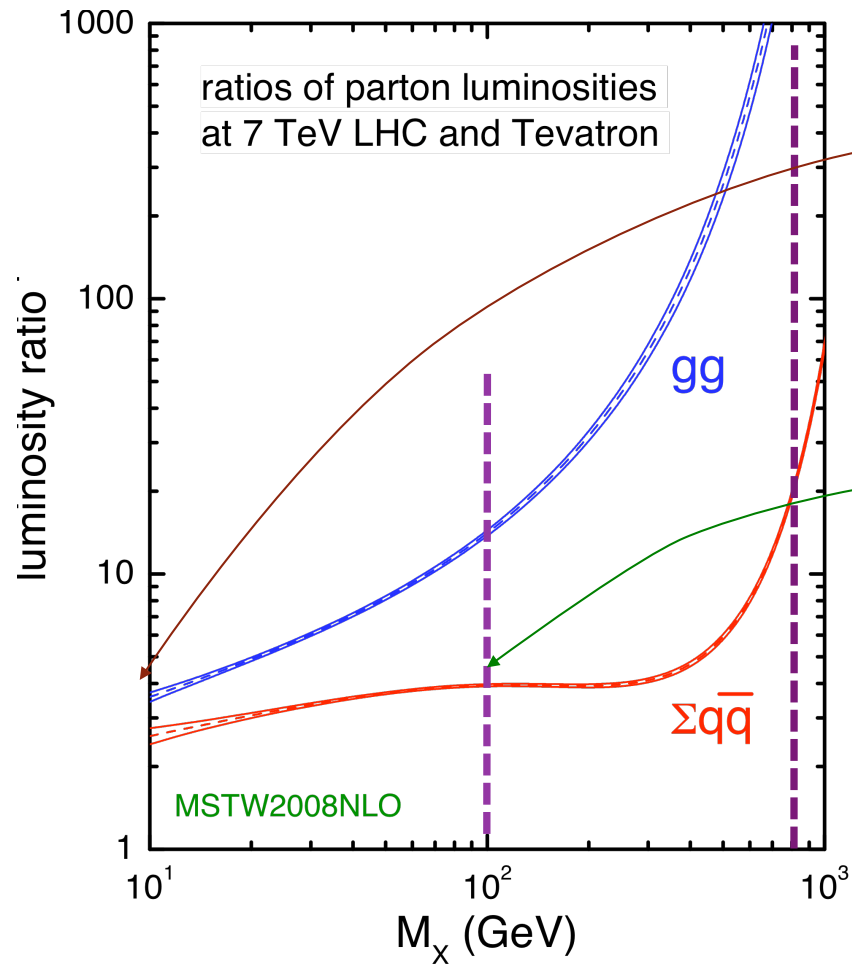
Back to the processes



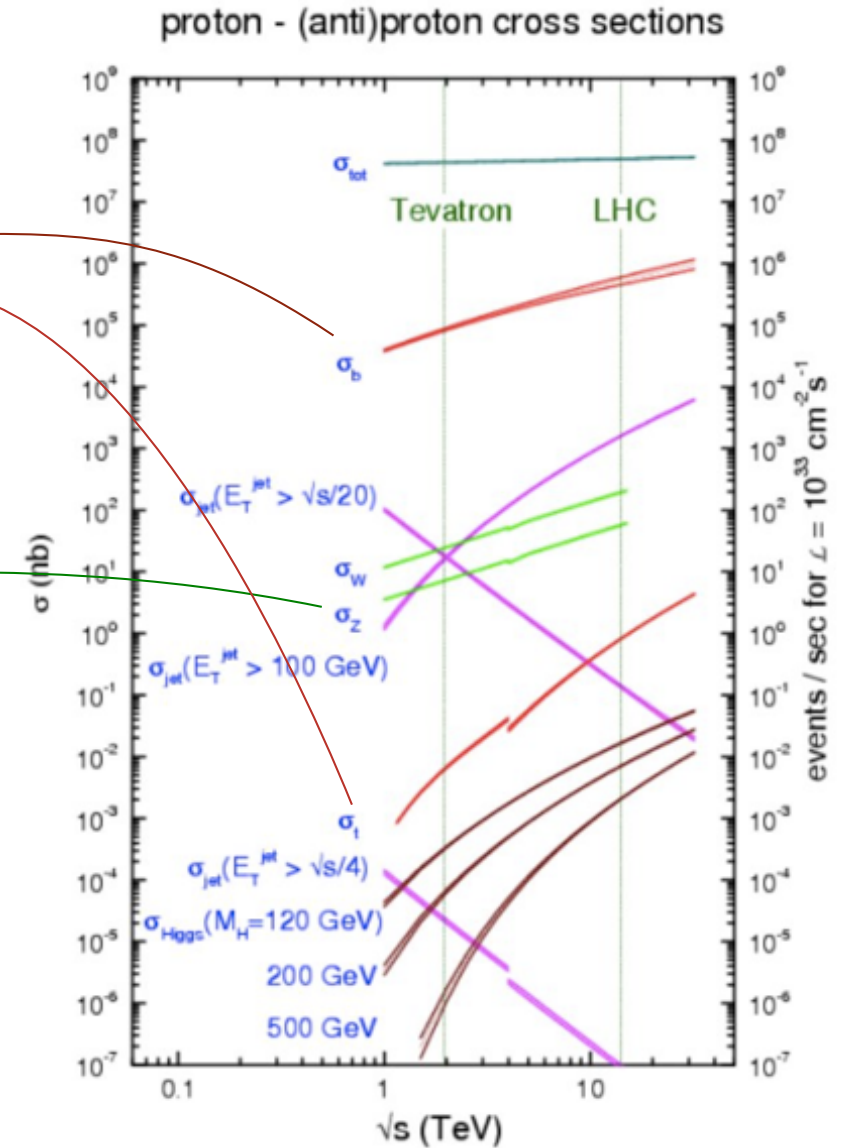
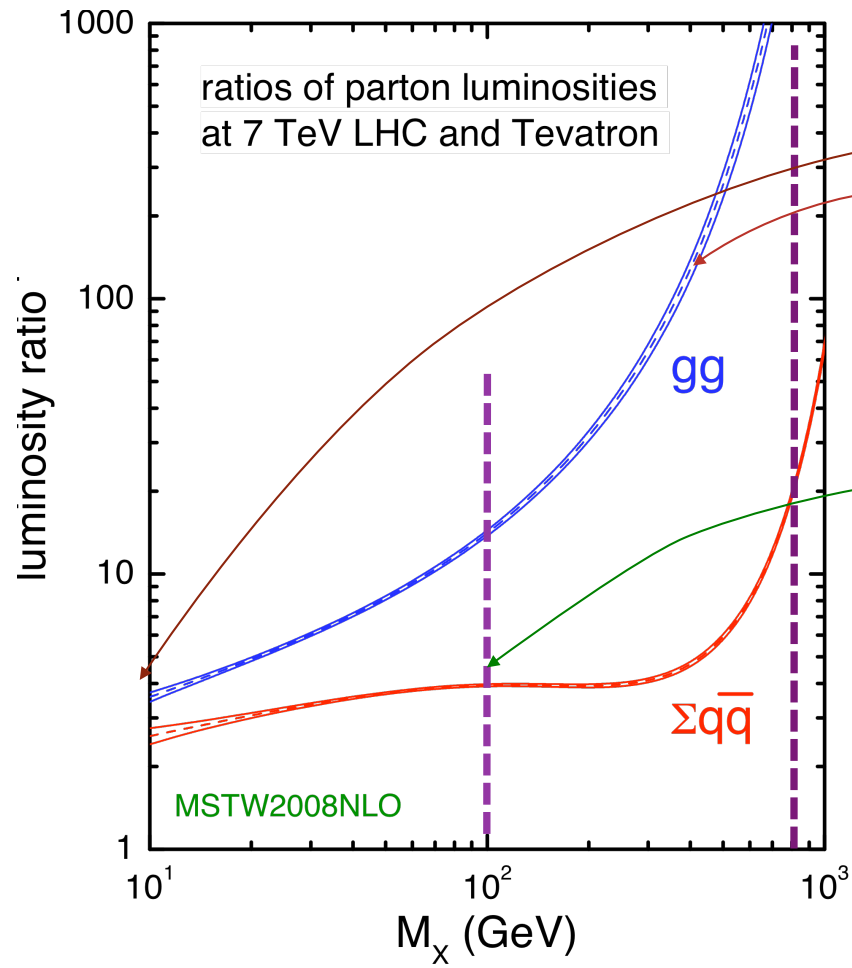
Back to the processes



Back to the processes



Back to the processes



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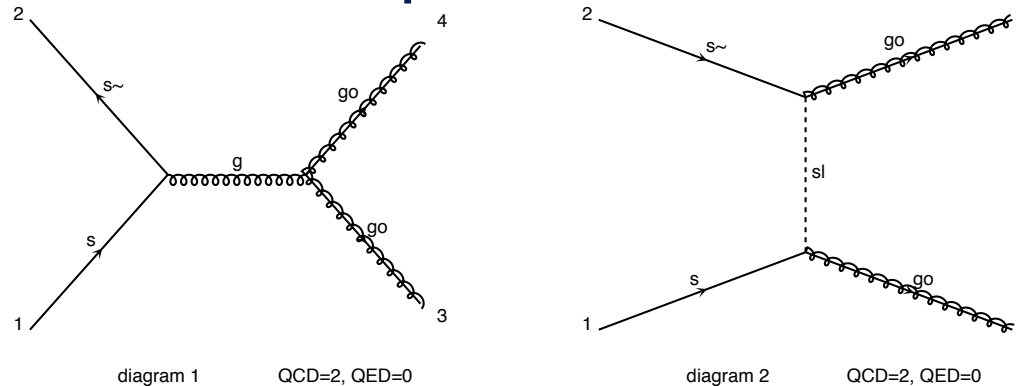
Phase-space integral Parton density functions Parton-level cross section

- PDF: content of the proton
 - ➔ Define the physics/processes that will dominate on your accelerator
- NLO/NNLO: Reduce scale uncertainty linked to your division of your multi-scale problem

Matrix-Element

Calculate a given process (e.g. gluino pair)

- Determine the production mechanism



- Evaluate the matrix-element

$$|\mathcal{M}|^2 \quad \Rightarrow \text{Need Feynman Rules!}$$

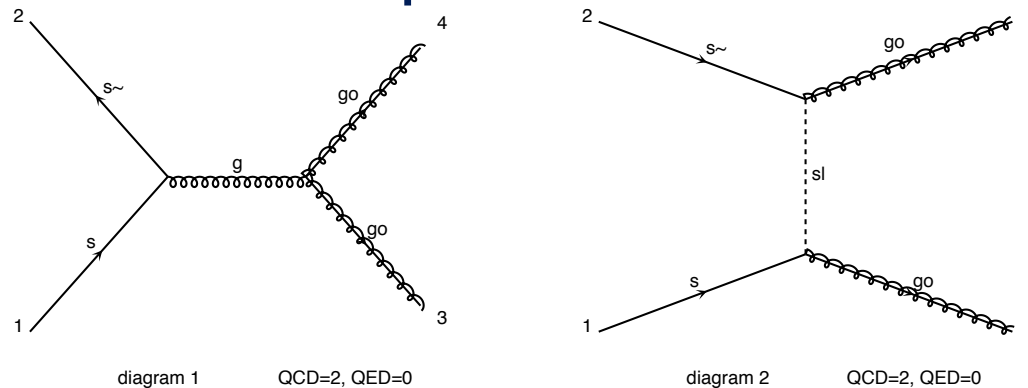
- Phase-Space Integration

$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

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Easy
enough

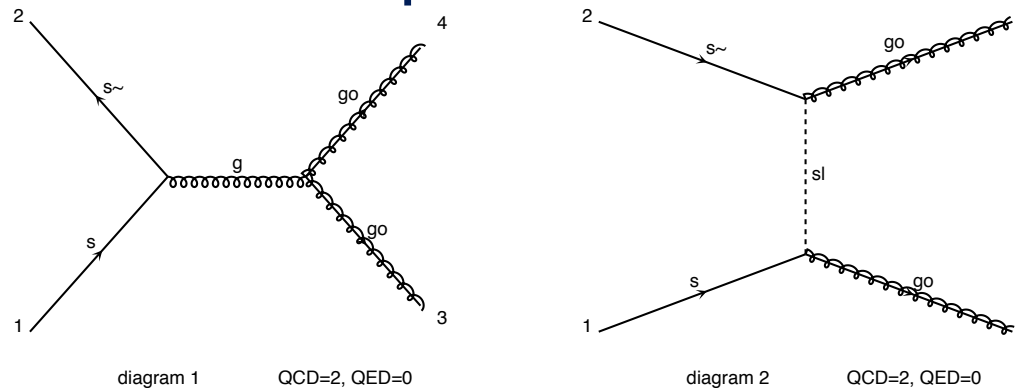
Hard

Very
Hard
(in general)

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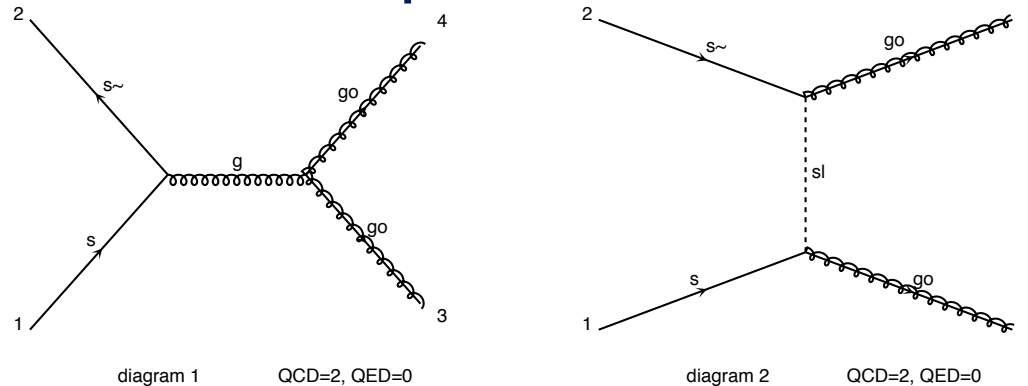
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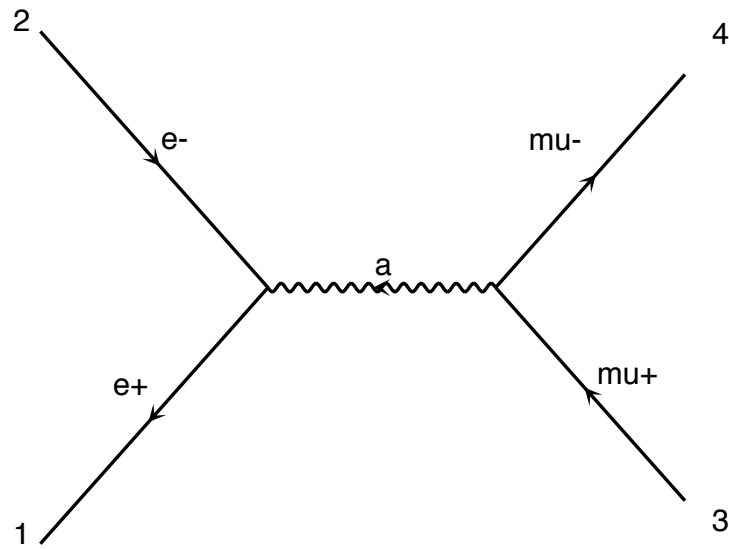
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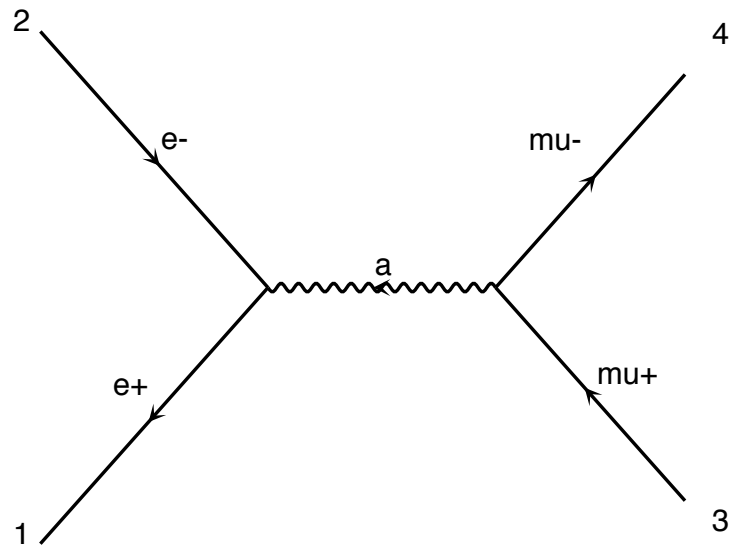
After

Matrix Element



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

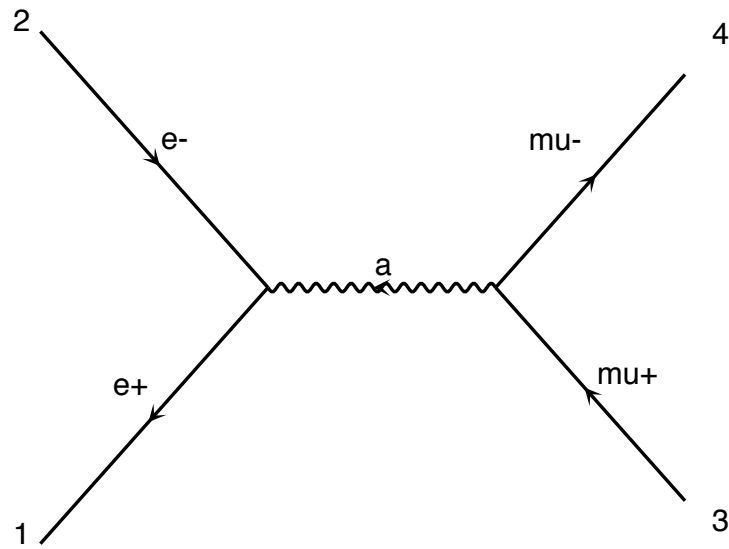
Matrix Element



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$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

Matrix Element

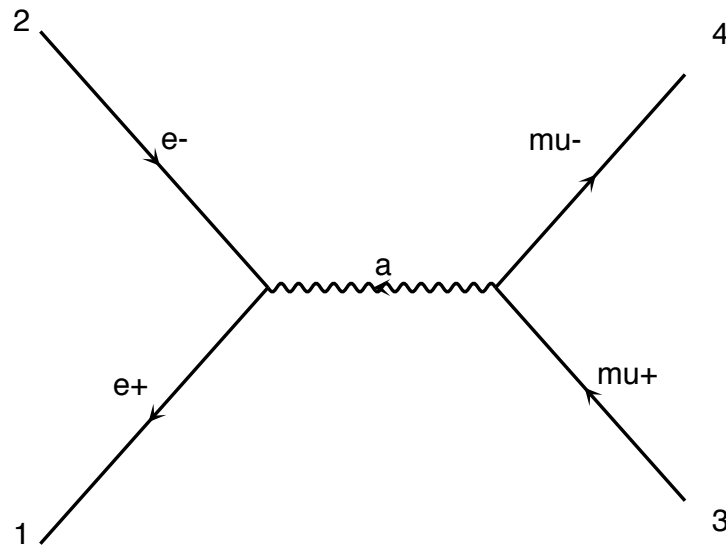


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$$\sum_{pol} \bar{u} u = \not{p} + m$$

Matrix Element



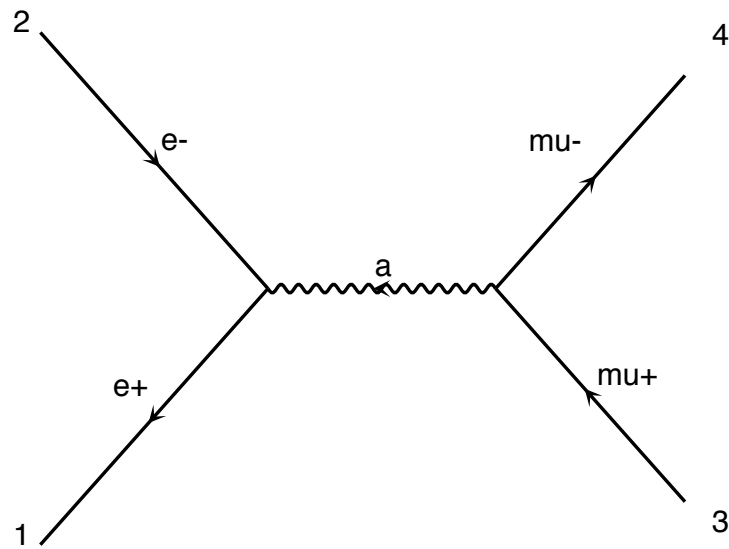
$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

Matrix Element



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

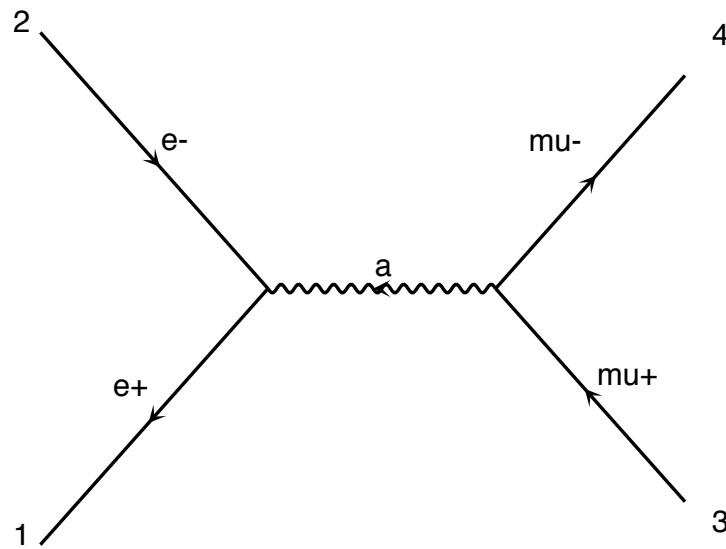
$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

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$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$

Matrix Element



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

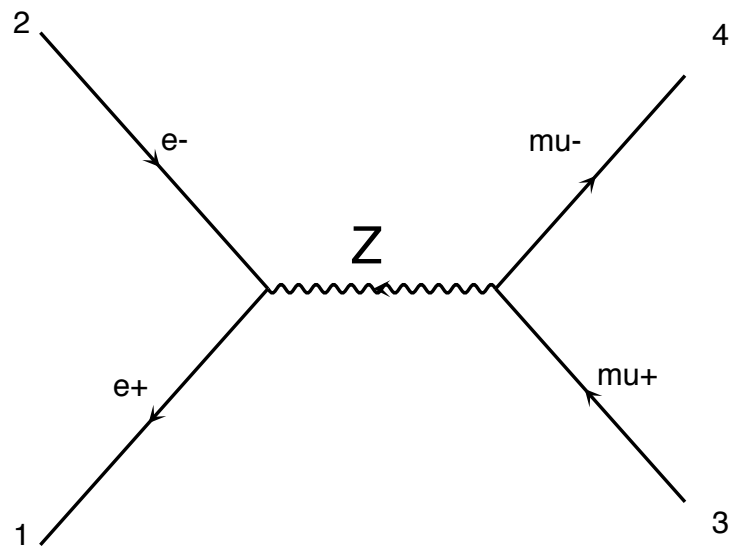
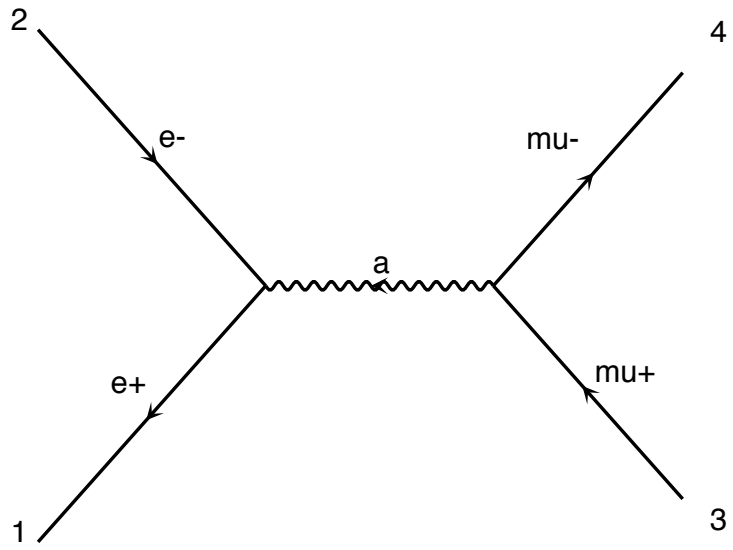
$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

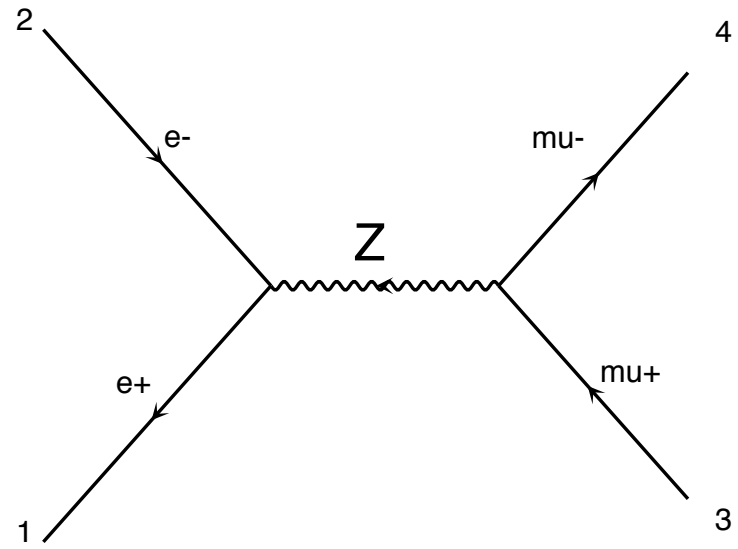
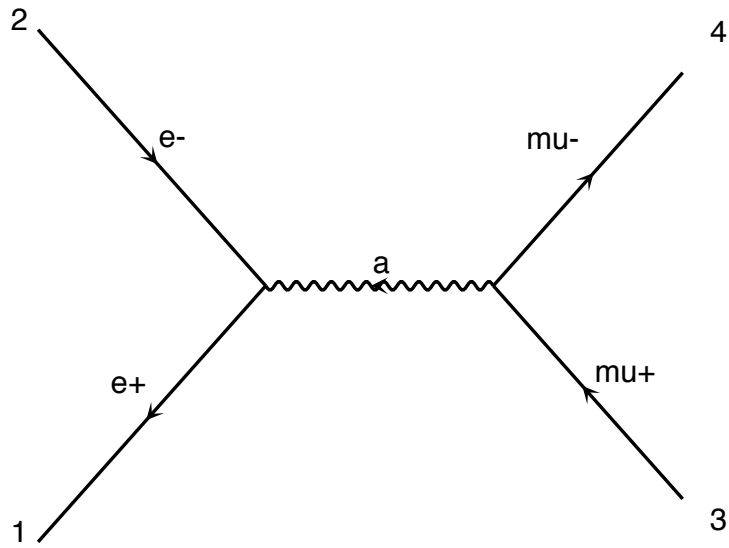
$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

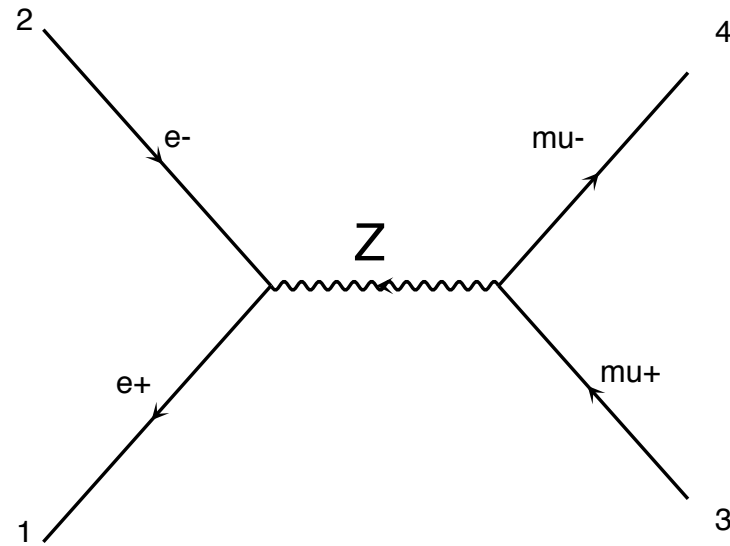
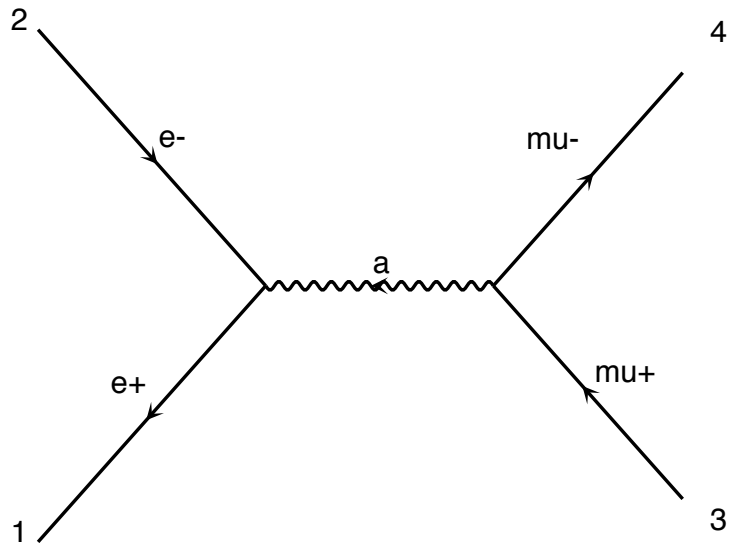
$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$

Very Efficient !!!



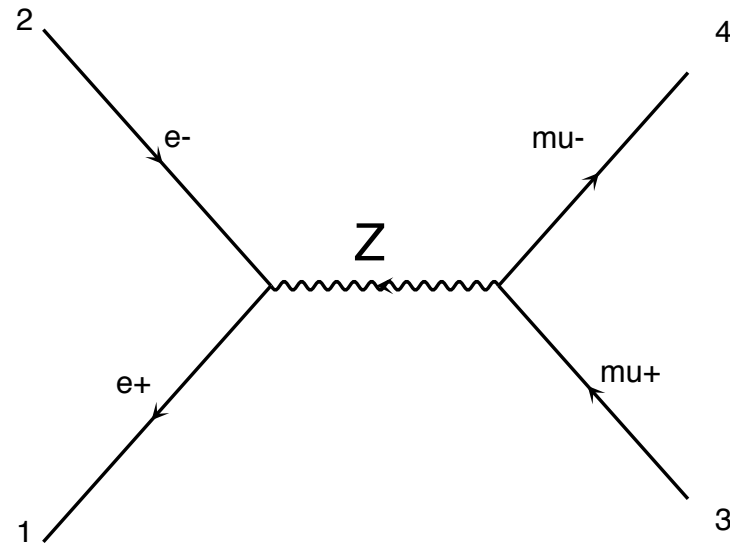
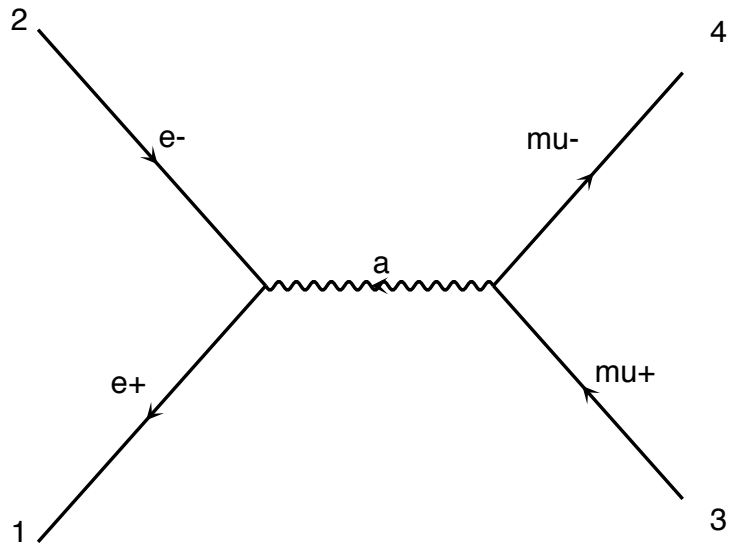


Need to compute $|M_a|^2$ $|M_z|^2$ $2\text{Re}(M_a^*M_z)$



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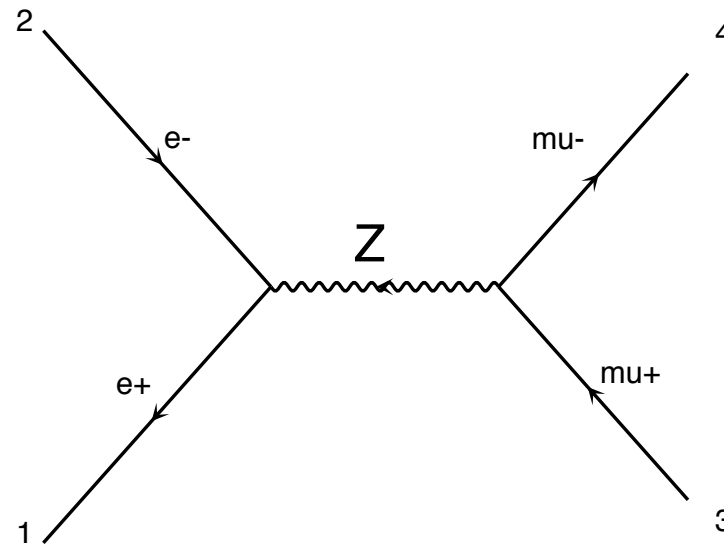
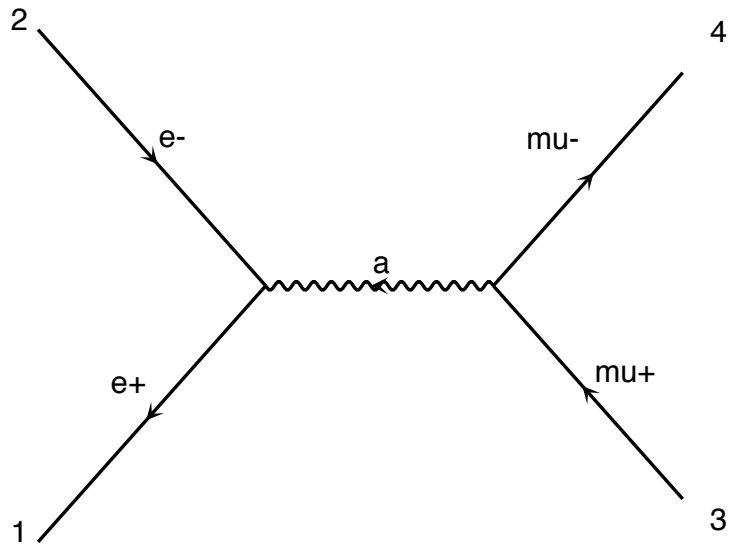
So for M Feynman diagram we need to compute M^2
different term



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The number of diagram scales **factorially** with the number
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Need to compute $|M_a|^2$ $|M_z|^2$ $2\text{Re}(M_a^* M_z)$

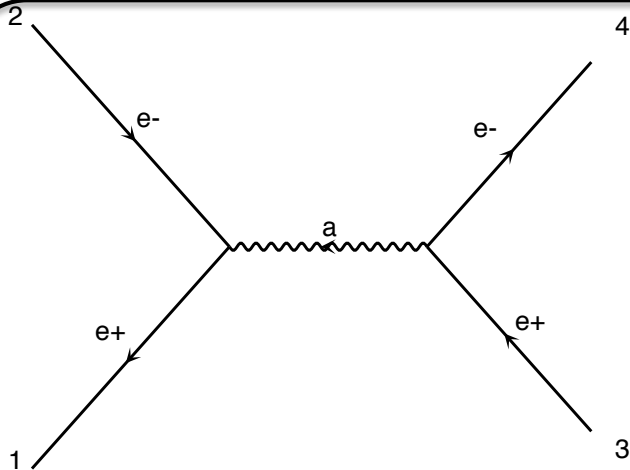
So for M Feynman diagram we need to compute M^2
different term

The number of diagram scales **factorially** with the number
of particle

In practise possible up to $2 > 4$

Idea

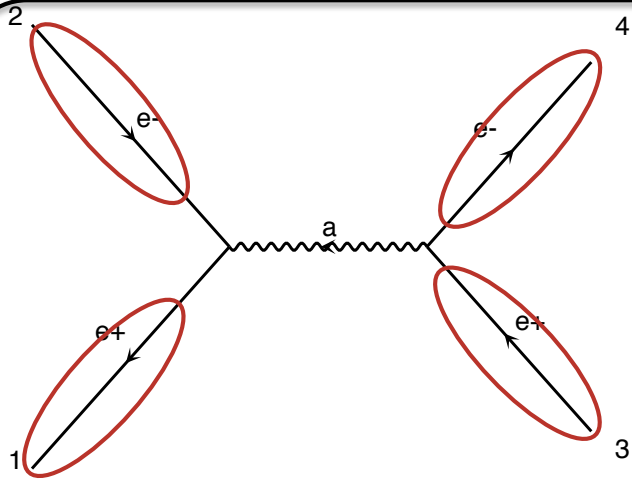
- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* $\rightarrow |\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
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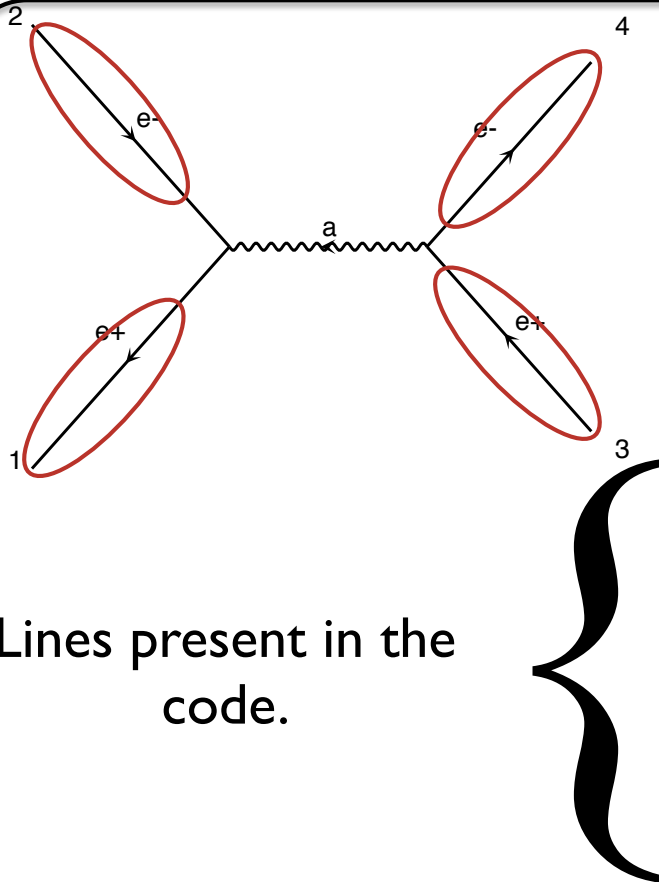


$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Numbers for given helicity and momenta

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



$$\mathcal{M} = (\bar{u}_2 e \gamma^\mu v_3) \frac{g_{\mu\nu}}{q^2} (\bar{v}_1 e \gamma^\nu u_4)$$

Numbers for given helicity and momenta

$$\bar{v}_1 = fct(\vec{p}_1, m_1)$$

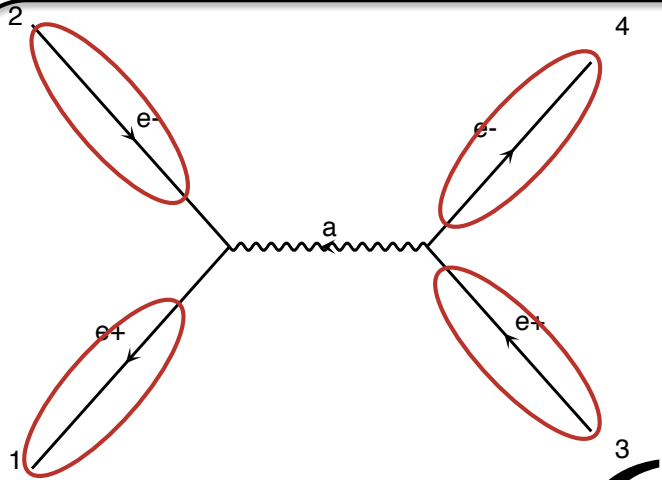
$$u_2 = fct(\vec{p}_2, m_2)$$

$$v_3 = fct(\vec{p}_3, m_3)$$

$$\bar{u}_4 = fct(\vec{p}_4, m_4)$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.

$$\left. \begin{aligned} \bar{v}_1 &= fct(\vec{p}_1, m_1) \\ u_2 &= fct(\vec{p}_2, m_2) \\ v_3 &= fct(\vec{p}_3, m_3) \\ \bar{u}_4 &= fct(\vec{p}_4, m_4) \end{aligned} \right\}$$

$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Numbers for given helicity and momenta

$$u(p) = \begin{pmatrix} \omega_{-\lambda}(p) \chi_\lambda(\vec{p}) \\ \omega_\lambda(p) \chi_\lambda(\vec{p}) \end{pmatrix}$$

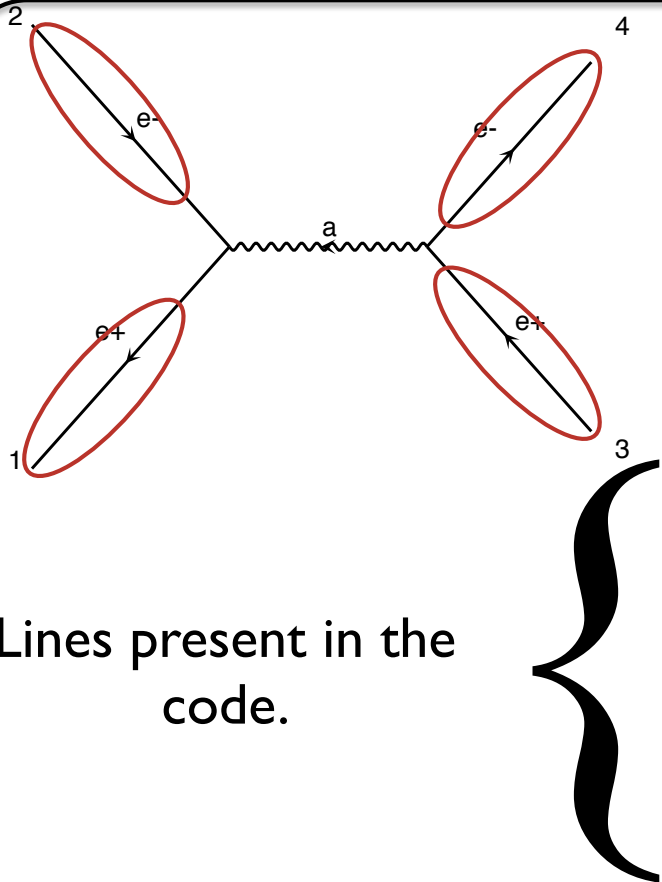
$$\omega_\pm(p) \equiv \sqrt{E \pm |\vec{p}|}$$

$$\chi_+(\vec{p}) = \frac{1}{\sqrt{2|\vec{p}|(|\vec{p}| + p_z)}} \begin{pmatrix} |\vec{p}| + p_z \\ p_x + ip_y \end{pmatrix},$$

$$\chi_-(\vec{p}) = \frac{1}{\sqrt{2|\vec{p}|(|\vec{p}| + p_z)}} \begin{pmatrix} -p_x + ip_y \\ |\vec{p}| + p_z \end{pmatrix}.$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.

$$\mathcal{M} = (\bar{u}_2 e \gamma^\mu v_1) \frac{g_{\mu\nu}}{q^2} (\bar{v}_3 e \gamma^\nu u_4)$$

Numbers for given helicity and momenta

$$\bar{v}_1 = fct(\vec{p}_1, m_1)$$

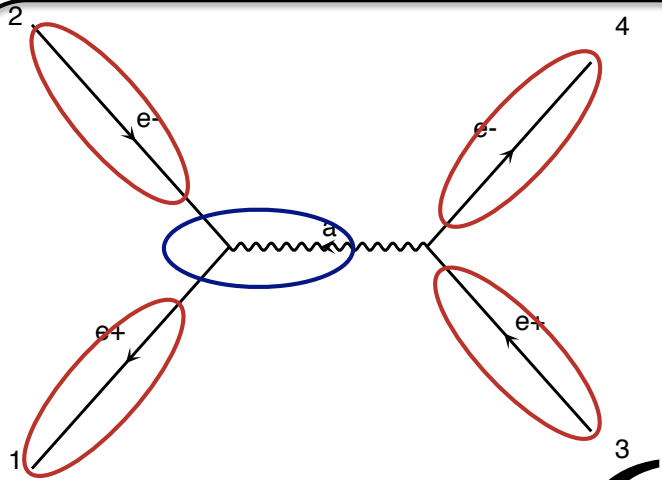
$$u_2 = fct(\vec{p}_2, m_2)$$

$$v_3 = fct(\vec{p}_3, m_3)$$

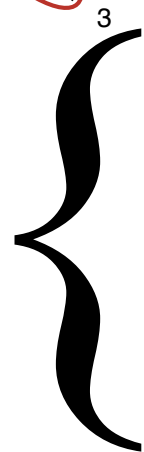
$$\bar{u}_4 = fct(\vec{p}_4, m_4)$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.



$$\bar{v}_1 = fct(\vec{p}_1, m_1)$$

$$u_2 = fct(\vec{p}_2, m_2)$$

$$v_3 = fct(\vec{p}_3, m_3)$$

$$\bar{u}_4 = fct(\vec{p}_4, m_4)$$

$$W_a = fct(\bar{v}_1, u_2, m_a, \Gamma_a)$$

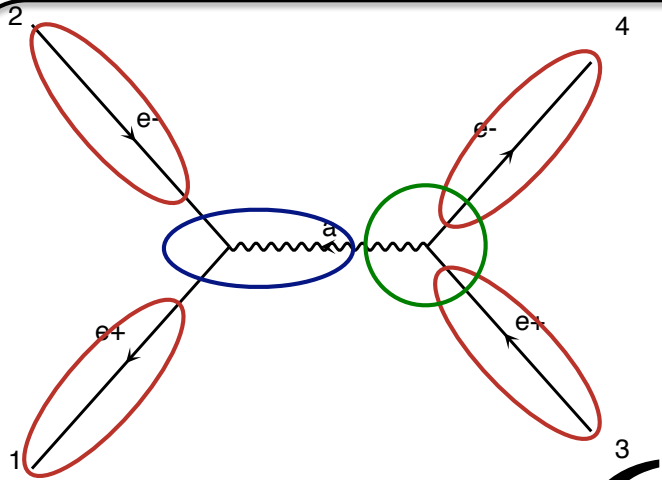
$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Numbers for given helicity and momenta

Calculate propagator wavefunctions

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.

$$\mathcal{M} = (\bar{u}_2 e \gamma^\mu v_1) \frac{g_{\mu\nu}}{q^2} (\bar{v}_3 e \gamma^\nu u_4)$$

Numbers for given helicity and momenta

Calculate propagator wavefunctions

Finally evaluate amplitude (c-number)

$$\bar{v}_1 = fct(\vec{p}_1, m_1)$$

$$u_2 = fct(\vec{p}_2, m_2)$$

$$v_3 = fct(\vec{p}_3, m_3)$$

$$\bar{u}_4 = fct(\vec{p}_4, m_4)$$

$$W_a = fct(\bar{v}_1, u_2, m_a, \Gamma_a)$$

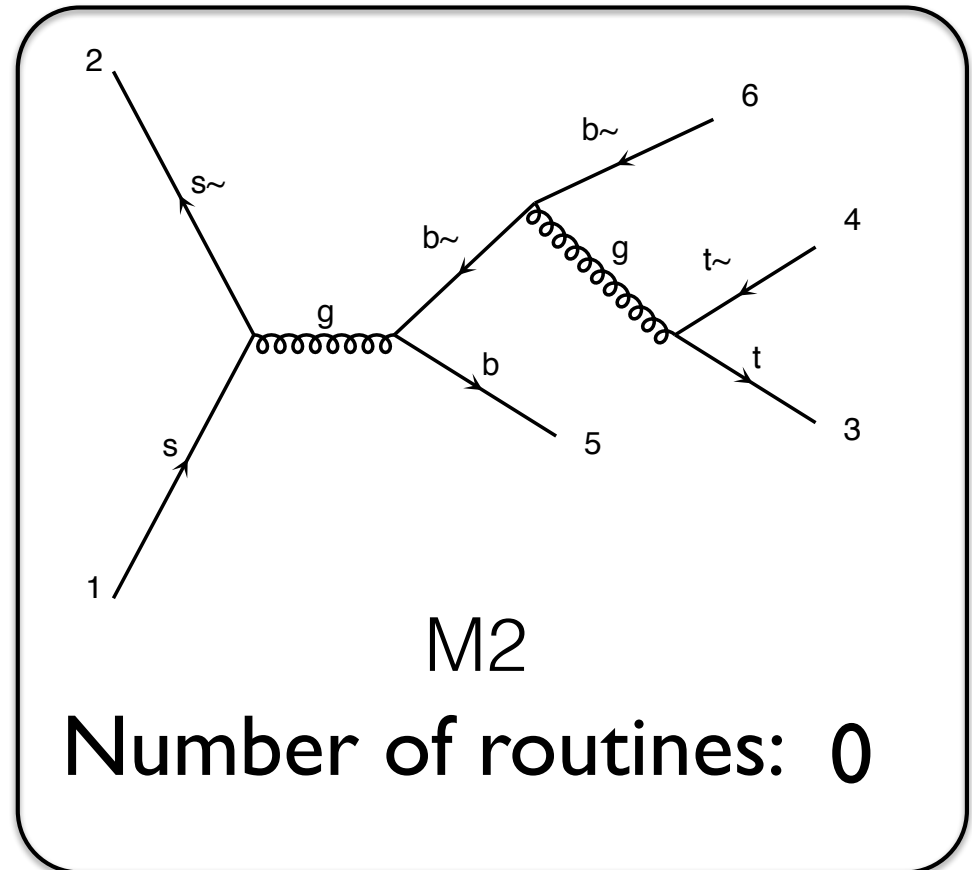
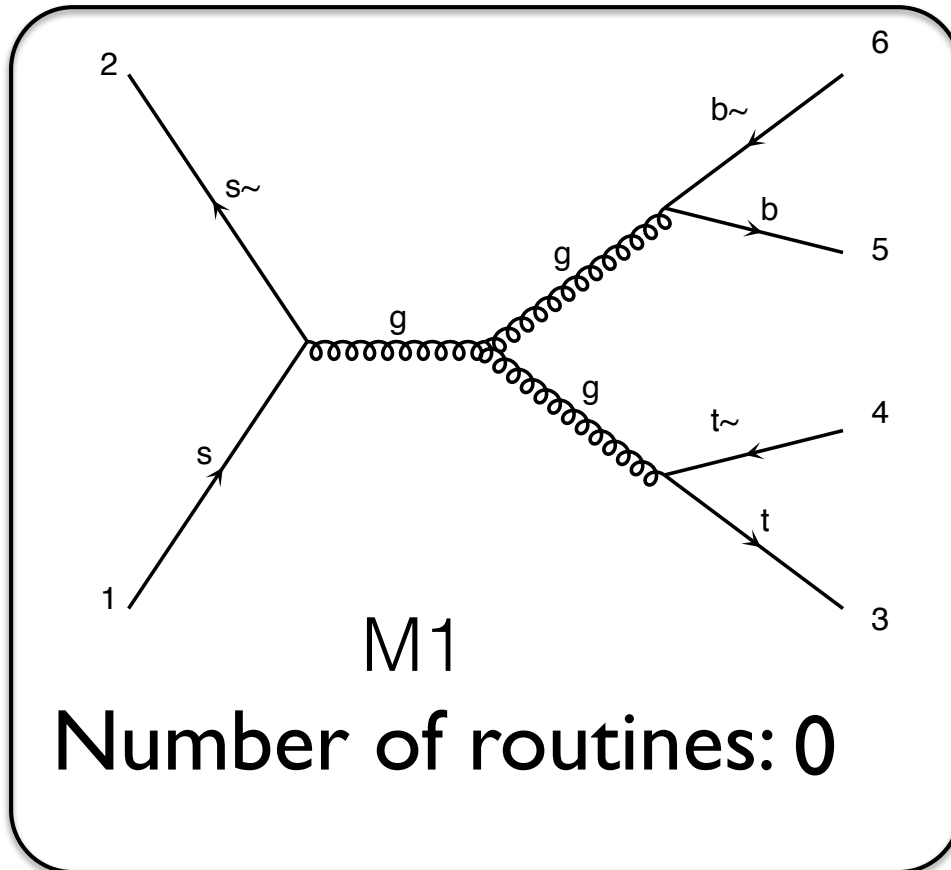
$$\mathcal{M} = fct(v_3, \bar{u}_4, W_a)$$

Comparison

	M diag	N particle
Analytical	M^2	$(N!)^2$
Helicity	M	$(N!) 2^N$

Real case

■ Known

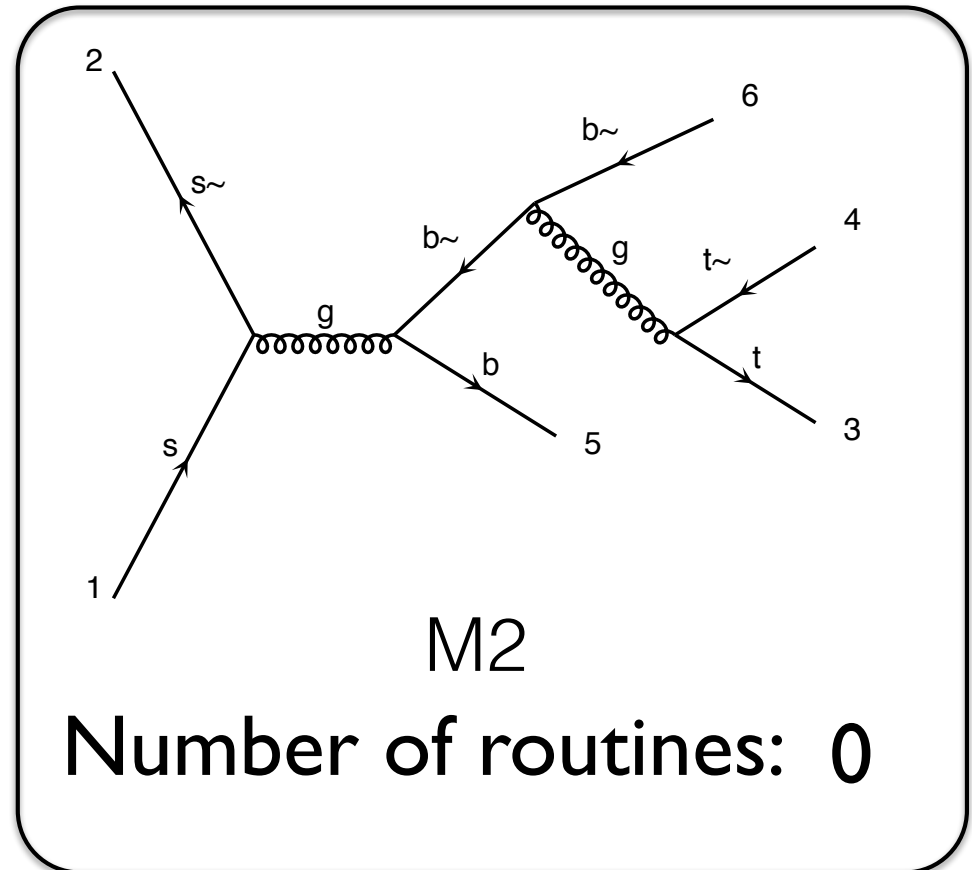
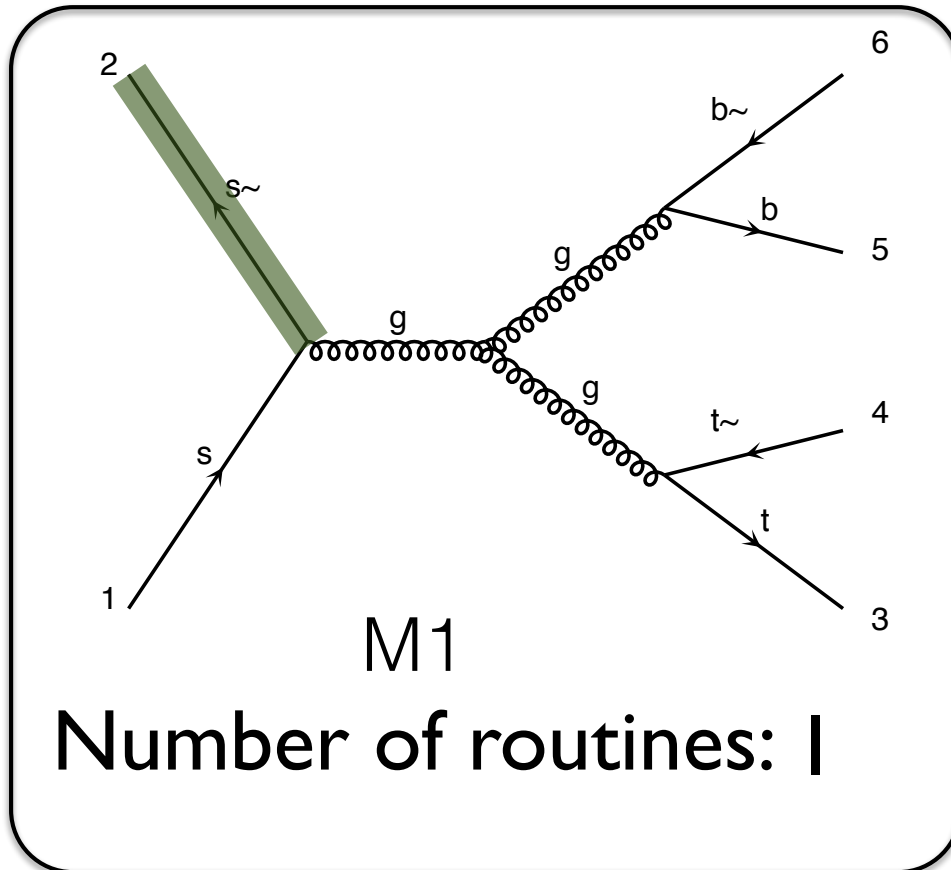


Number of routines for both: 0

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known



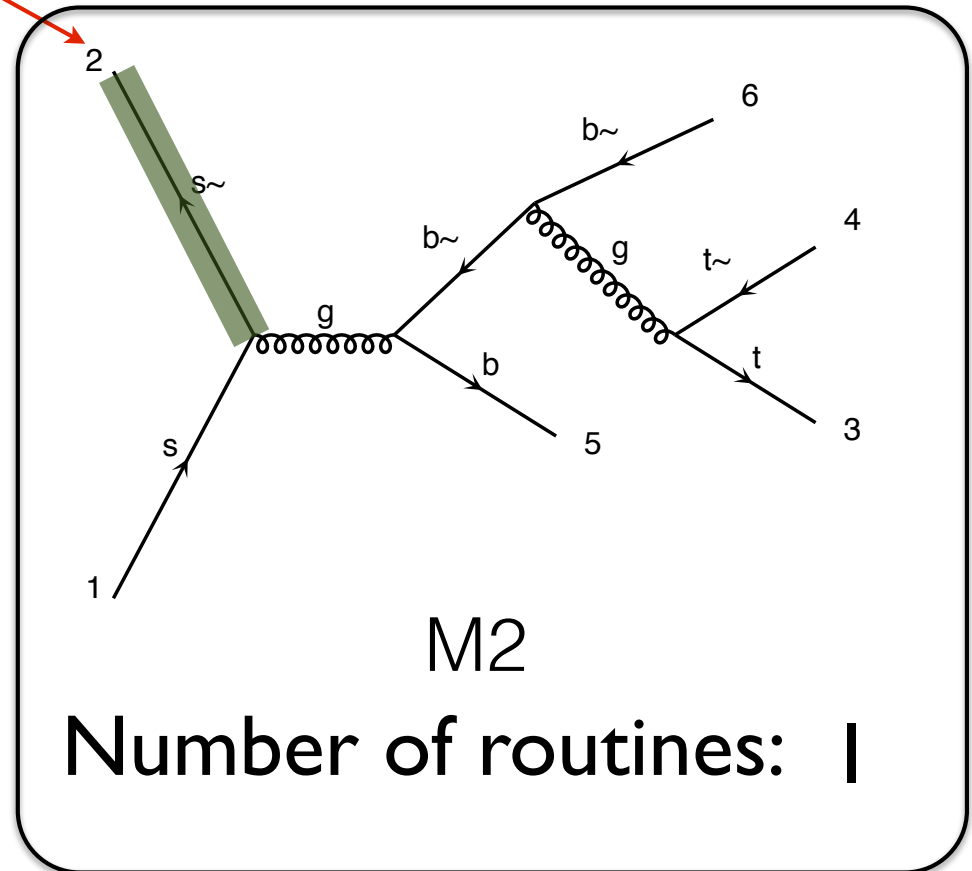
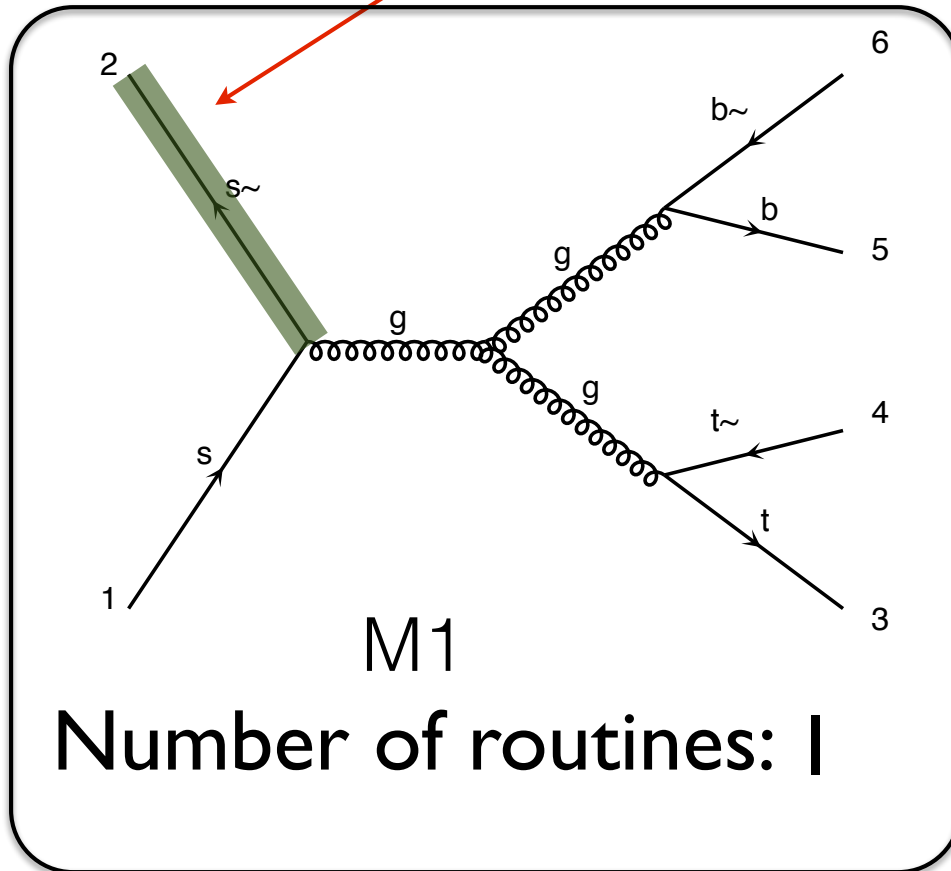
Number of routines for both: 1

$$|M|^2 = |M_1 + M_2|^2$$

Real case

Identical

Known

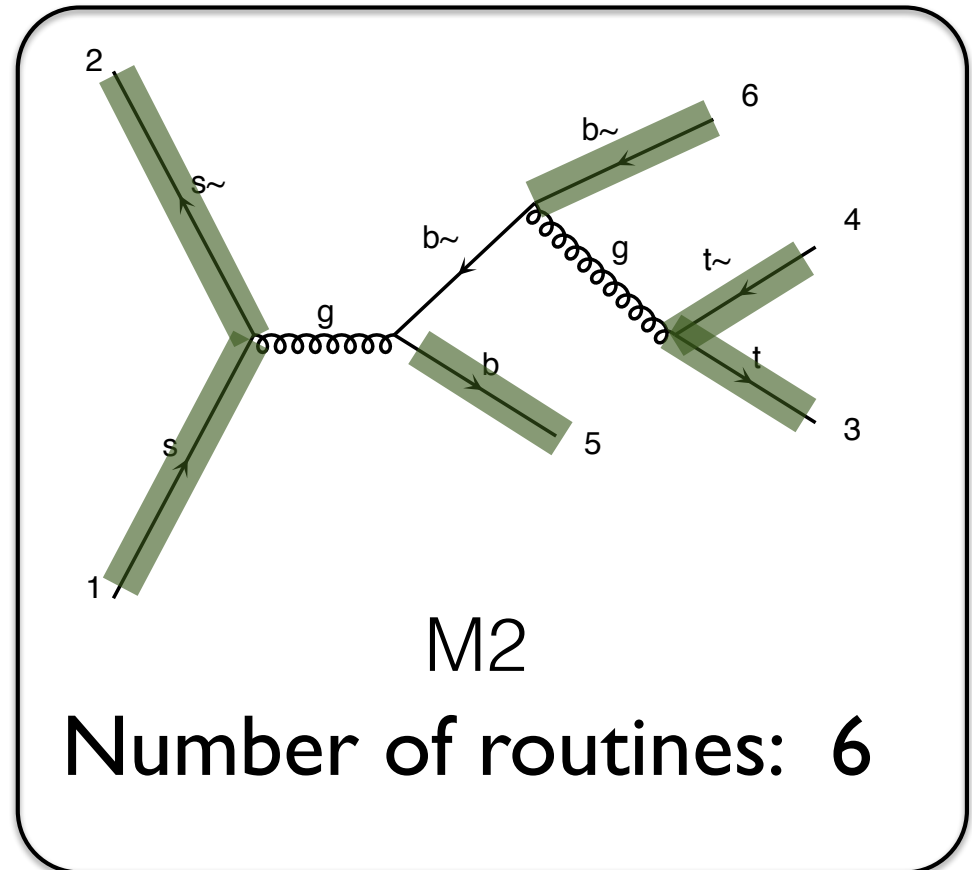
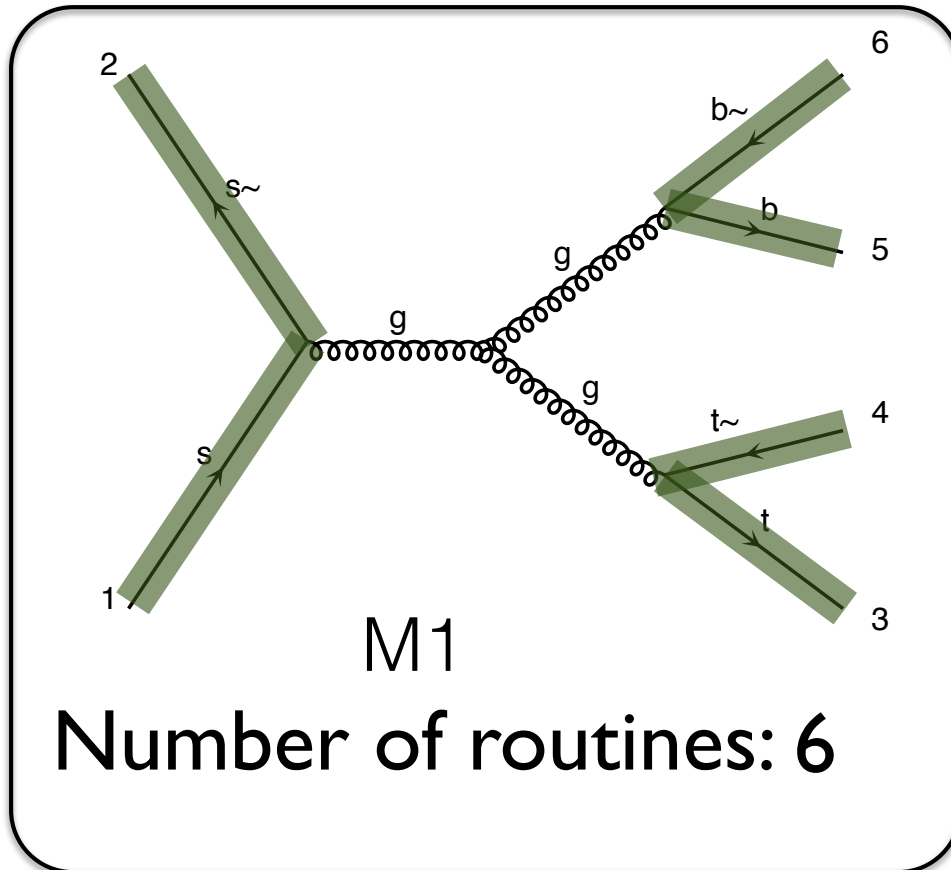


Number of routines for both: 1

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known

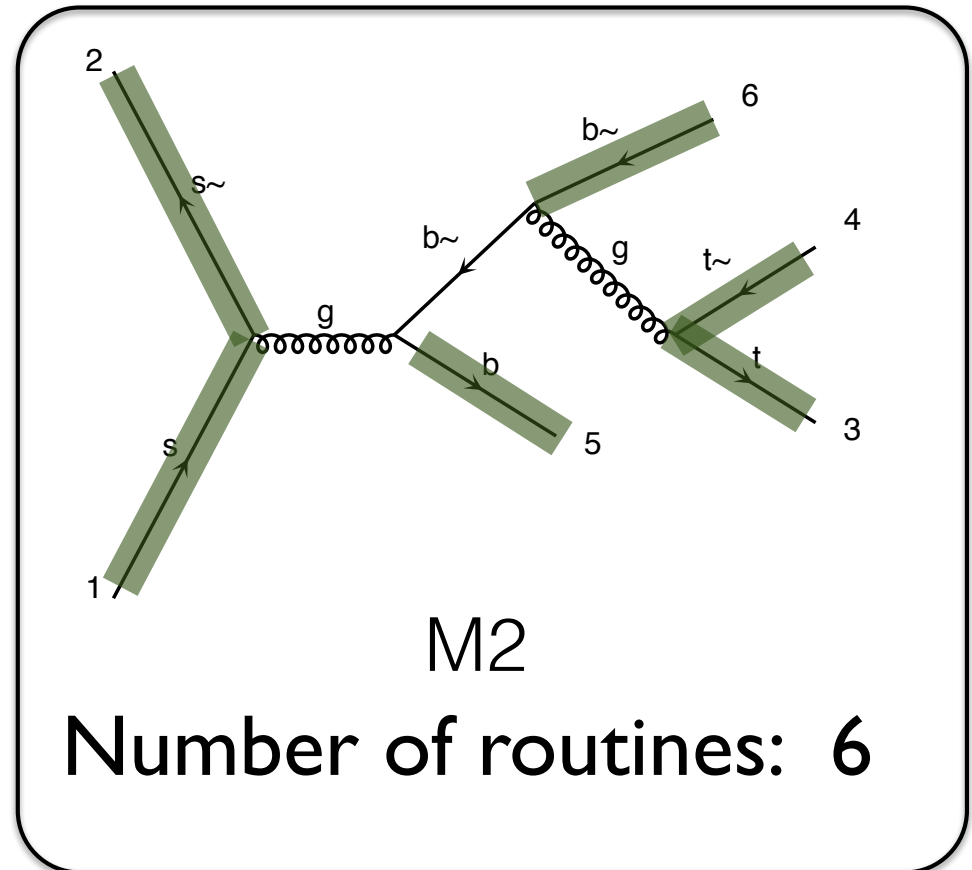
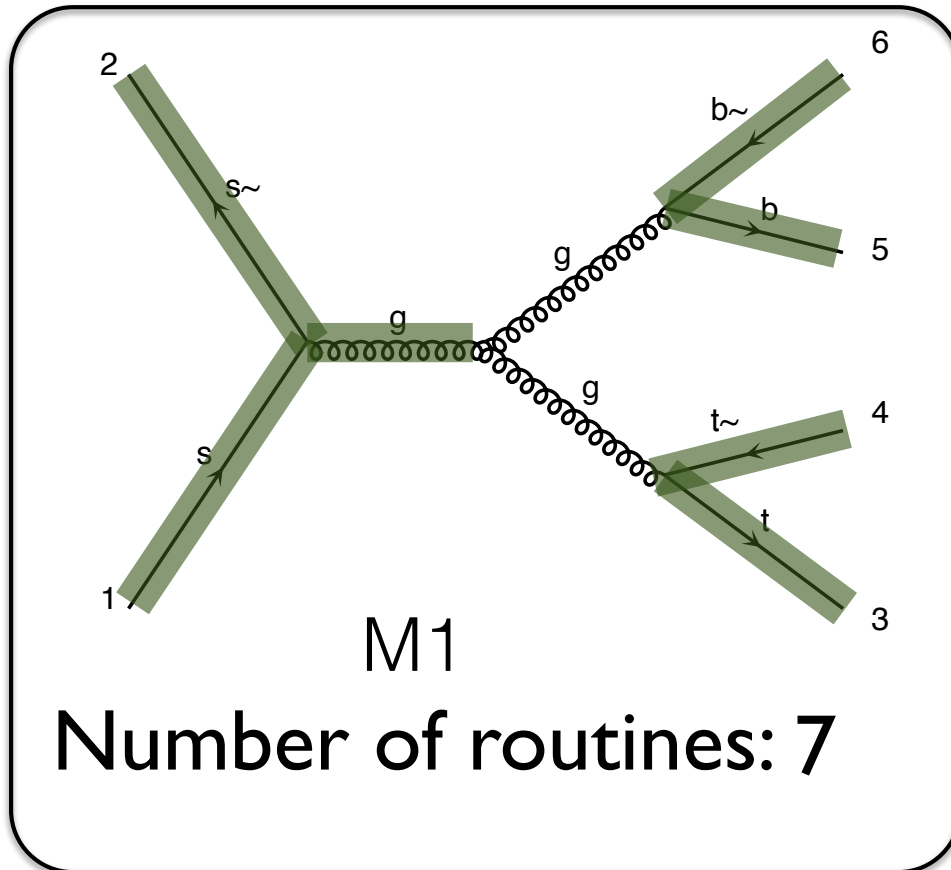


Number of routines for both: 6

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known



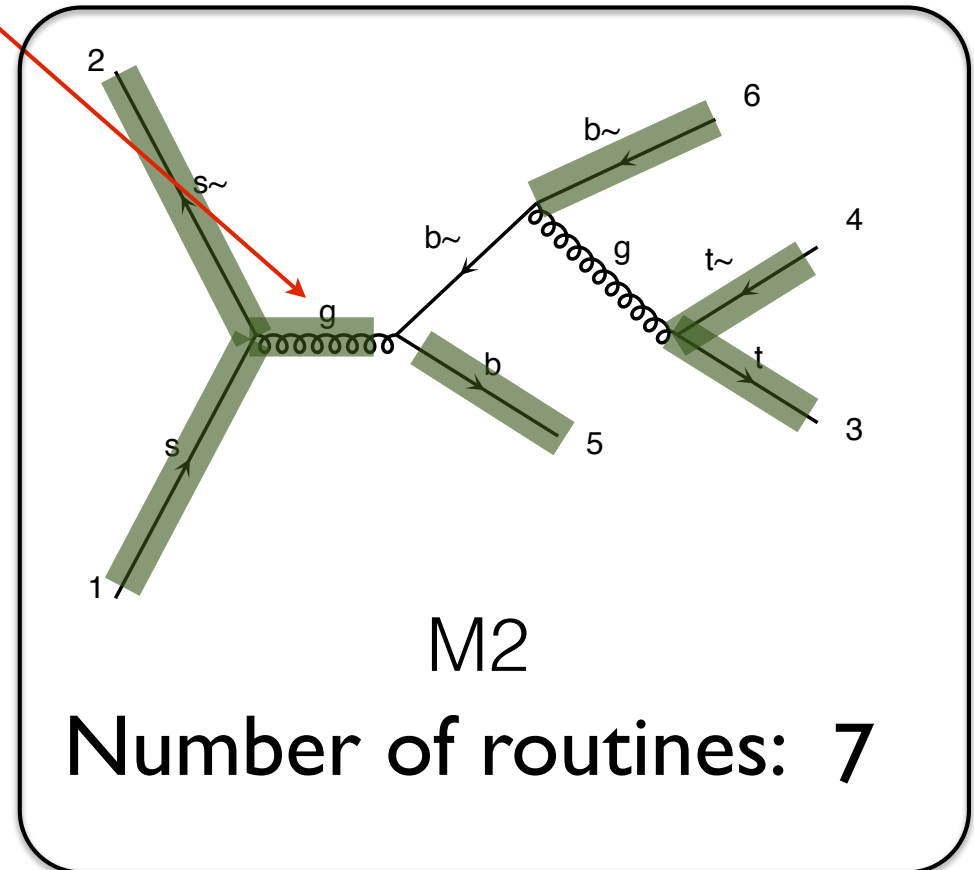
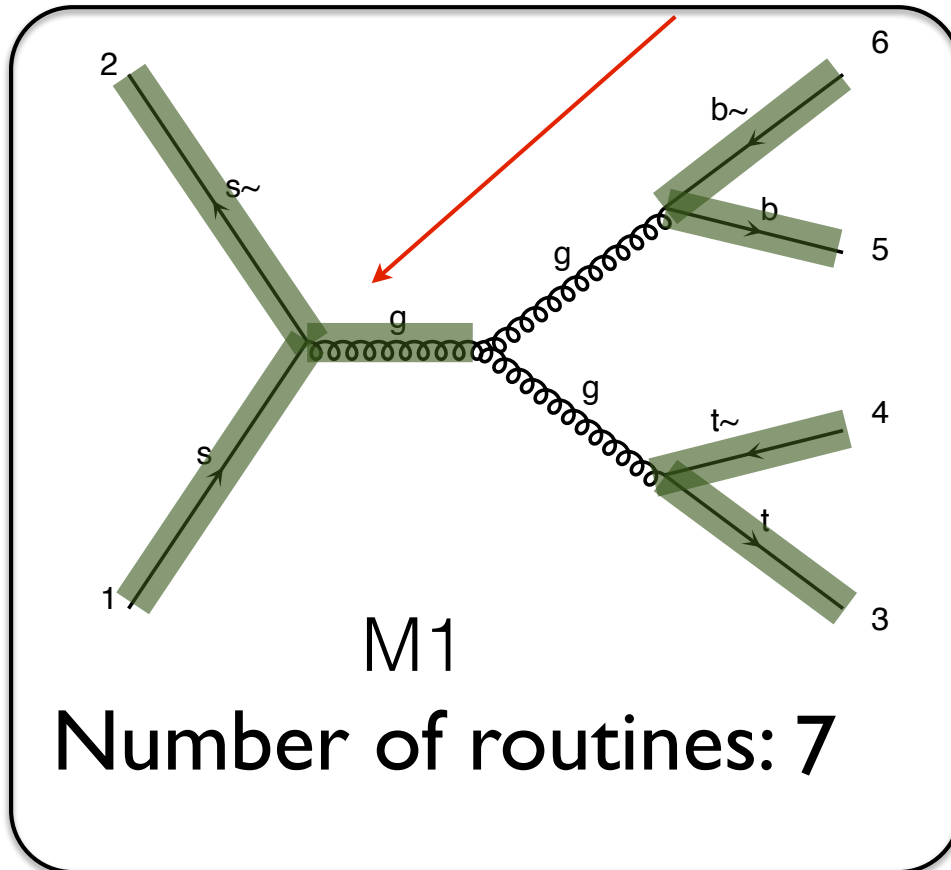
Number of routines for both: 7

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known

Identical

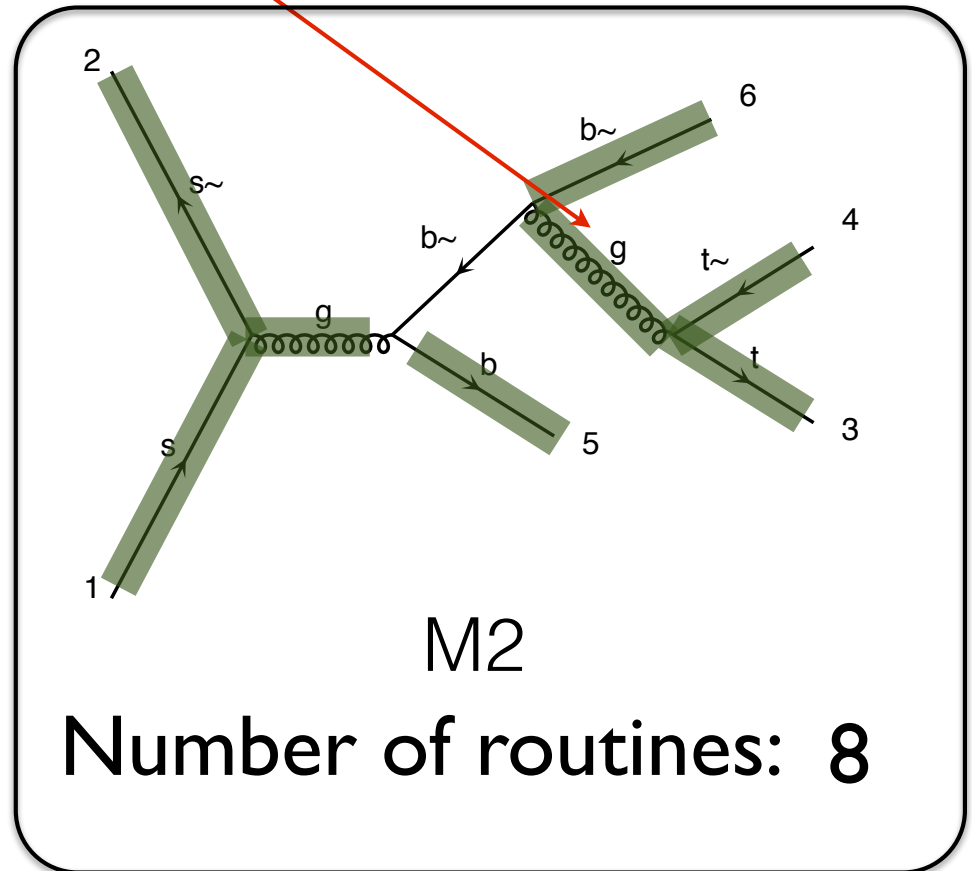
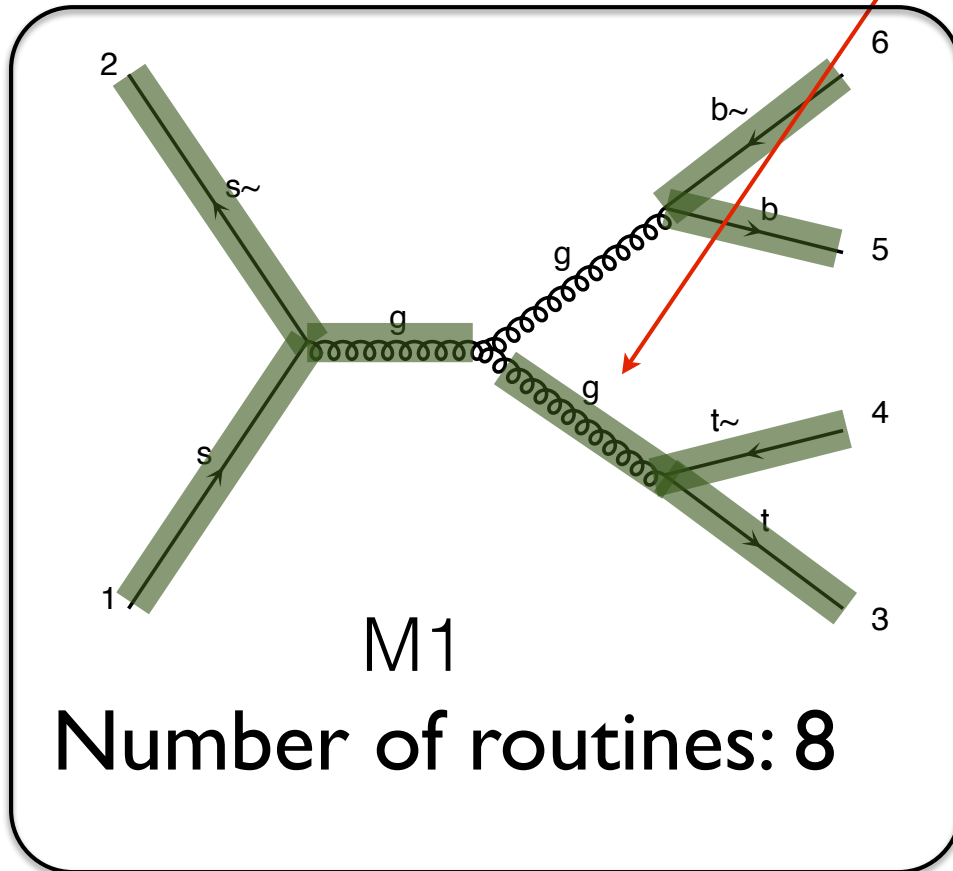


Number of routines for both: 7

$$|M|^2 = |M_1 + M_2|^2$$

Real case

Identical  Known

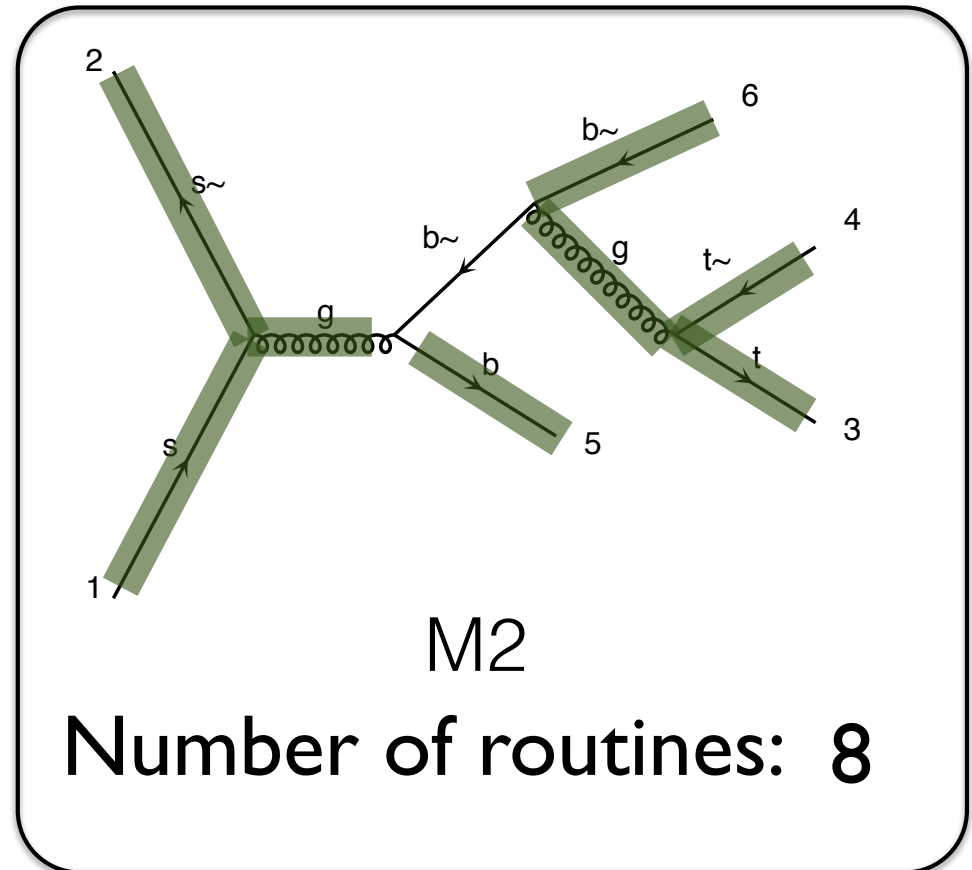
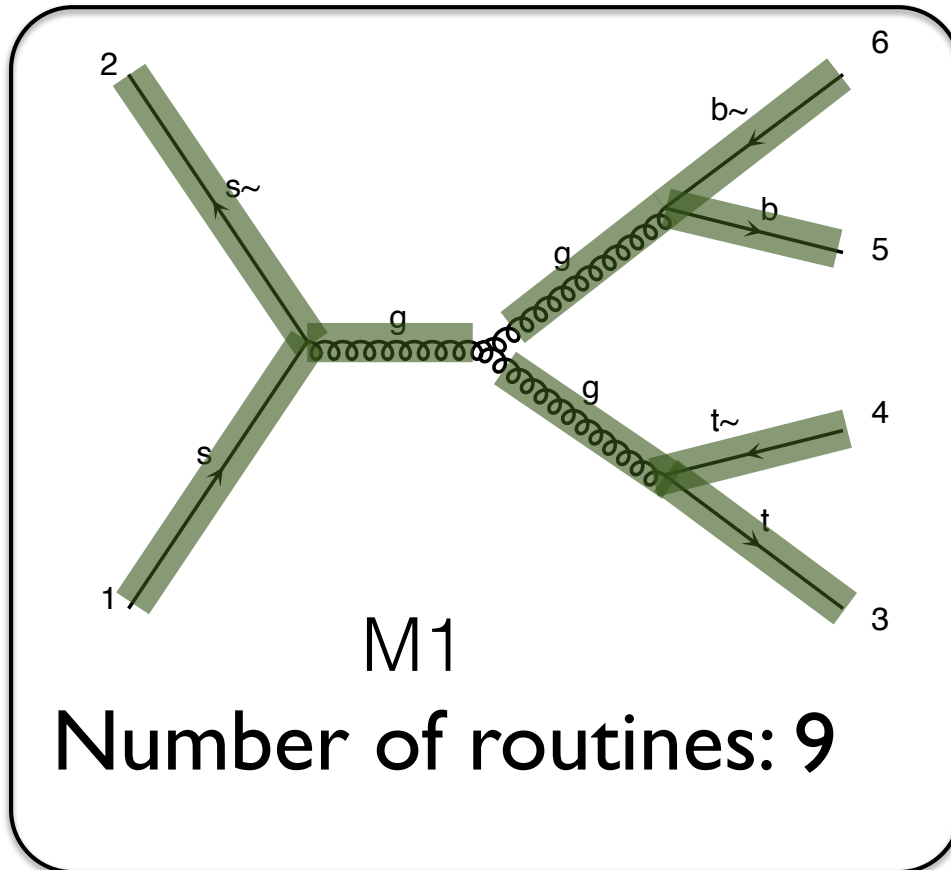


Number of routines for both: 8

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known

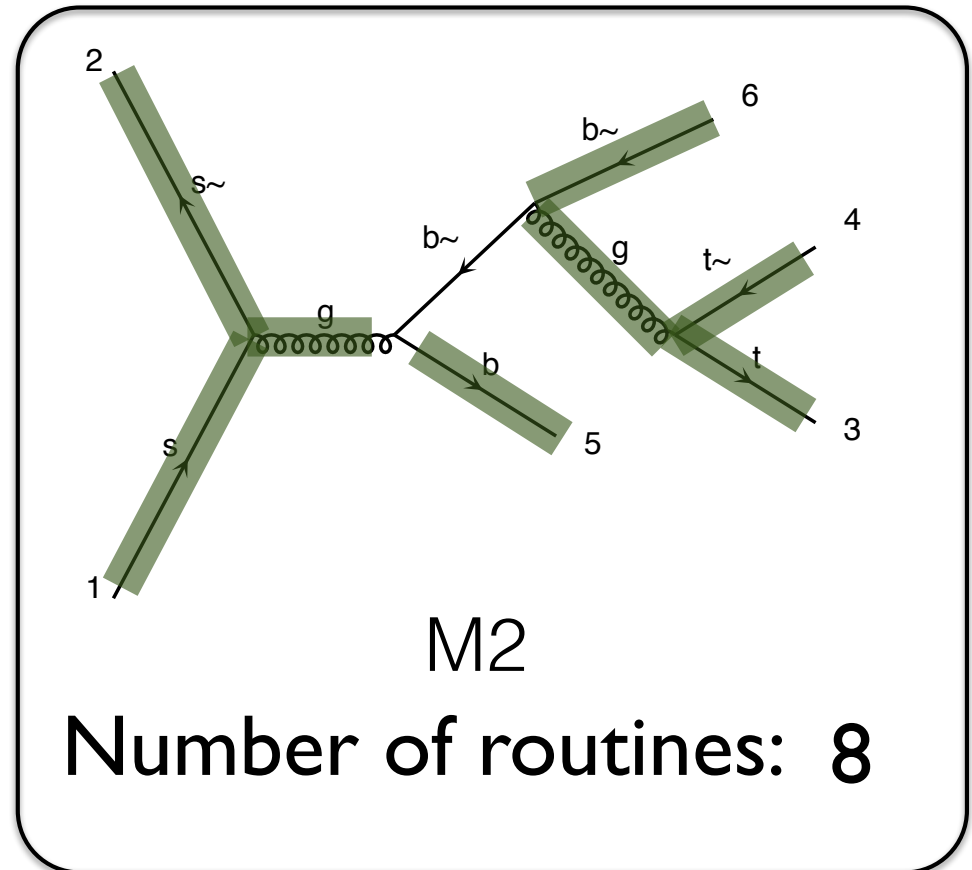
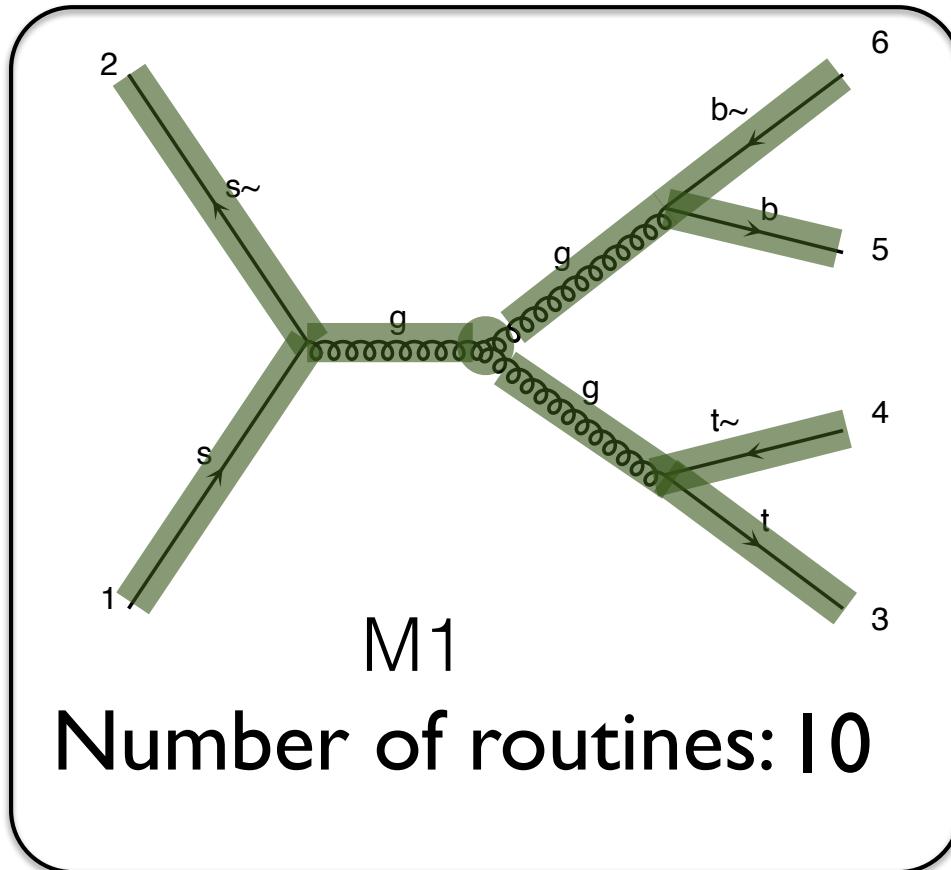


Number of routines for both: 9

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known

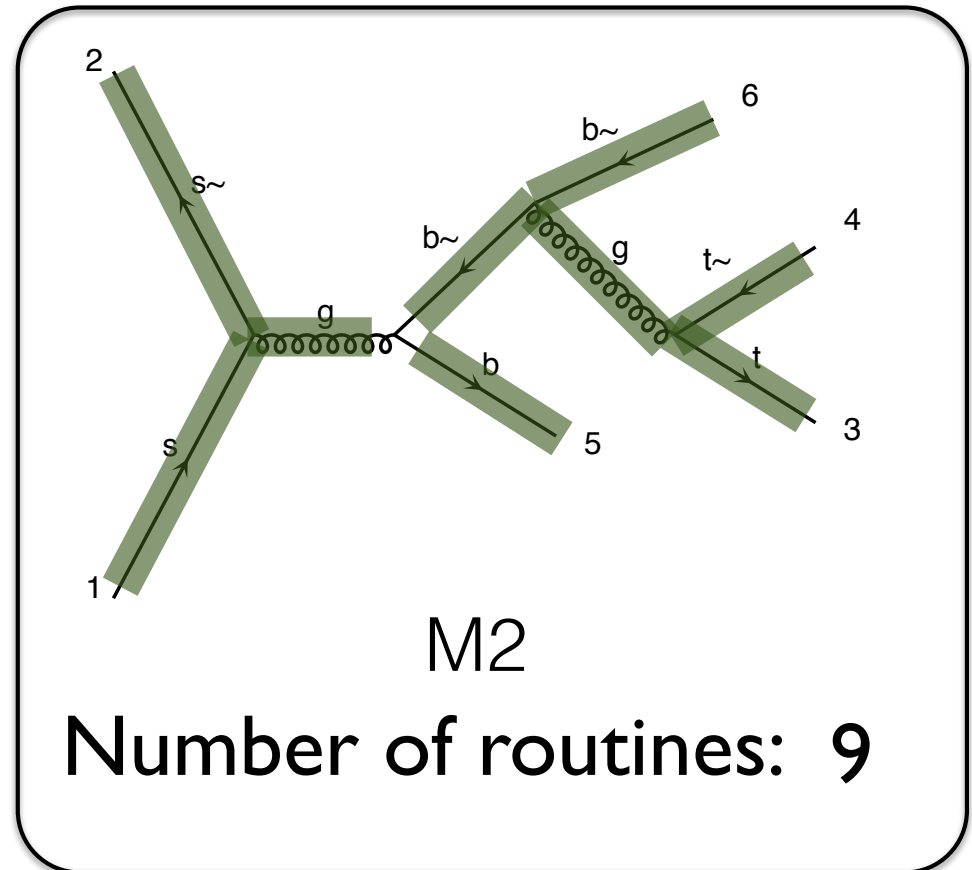
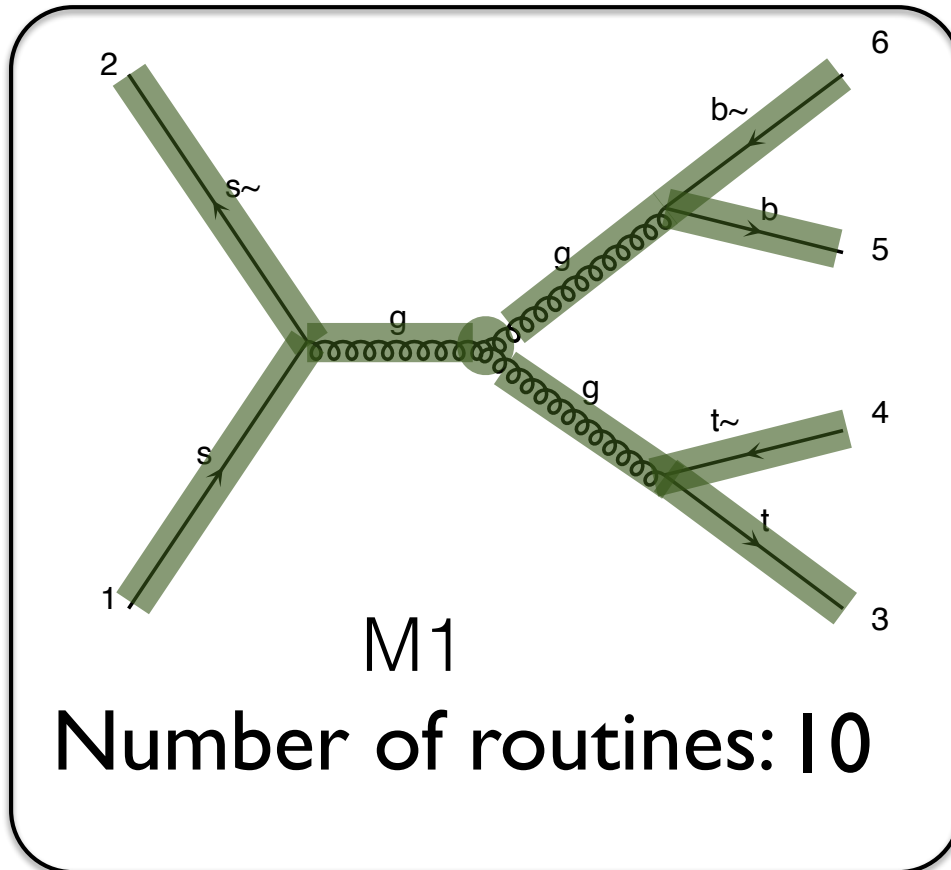


Number of routines for both: 10

$$|M|^2 = |M_1 + M_2|^2$$

Real case

■ Known

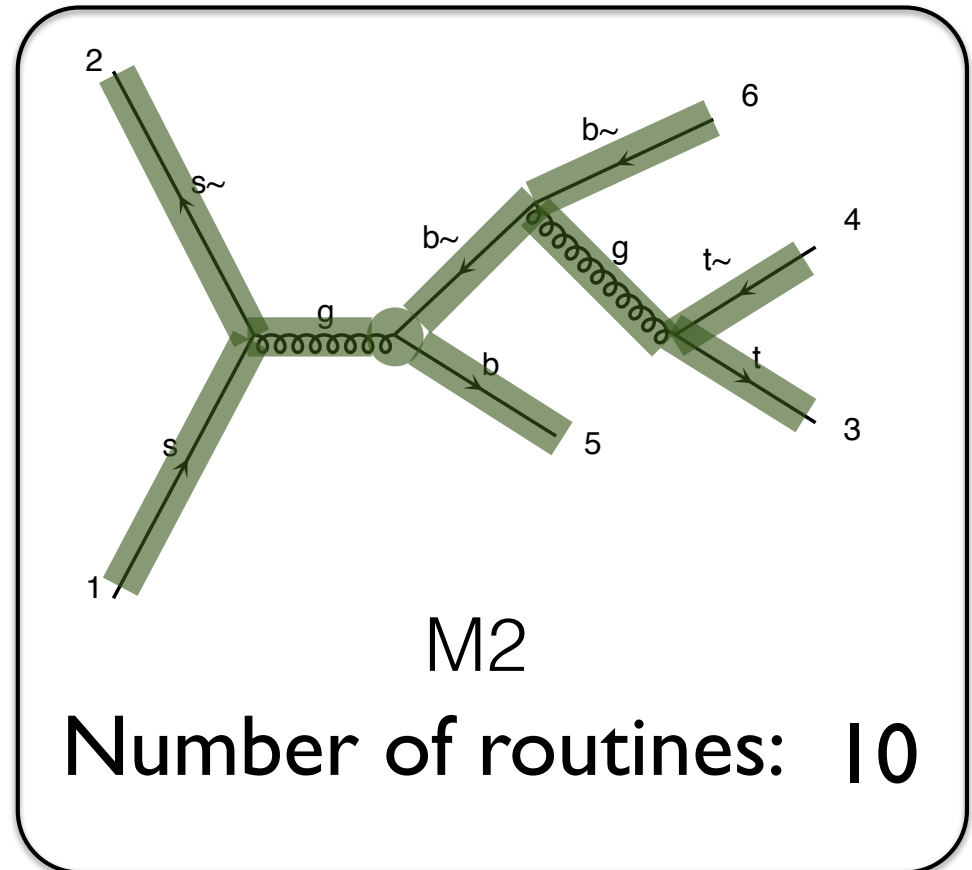
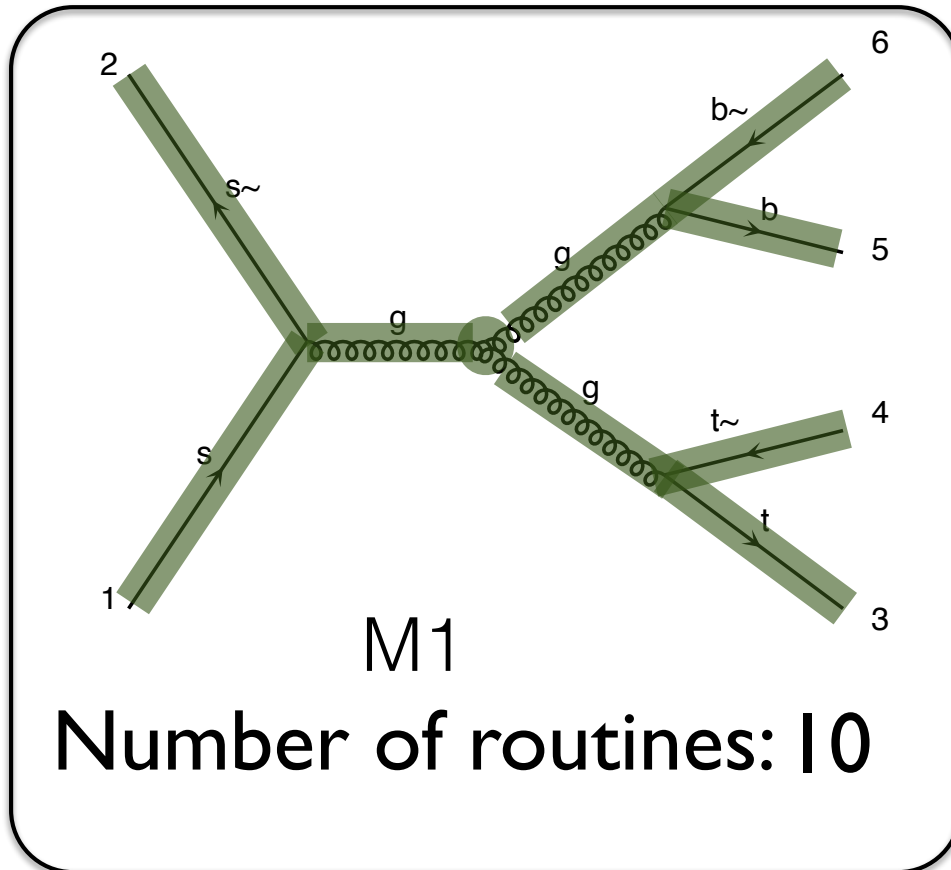


Number of routines for both: | |

$$|M|^2 = |M_1 + M_2|^2$$

Real case

— Known

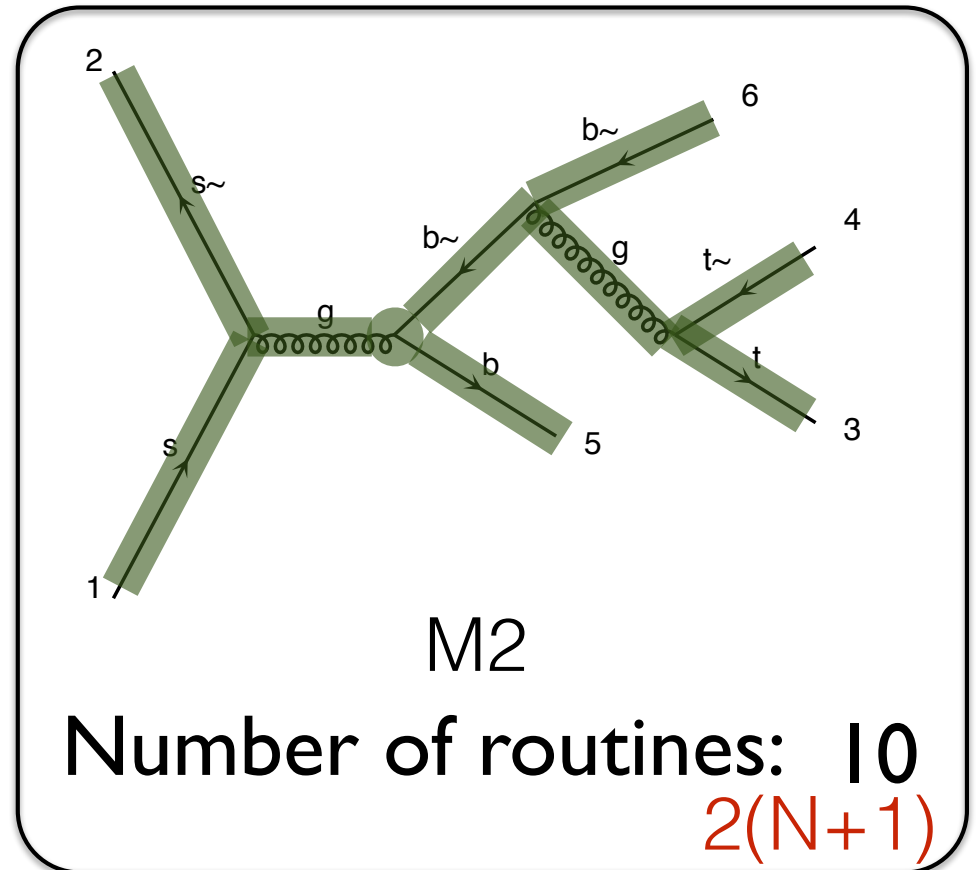
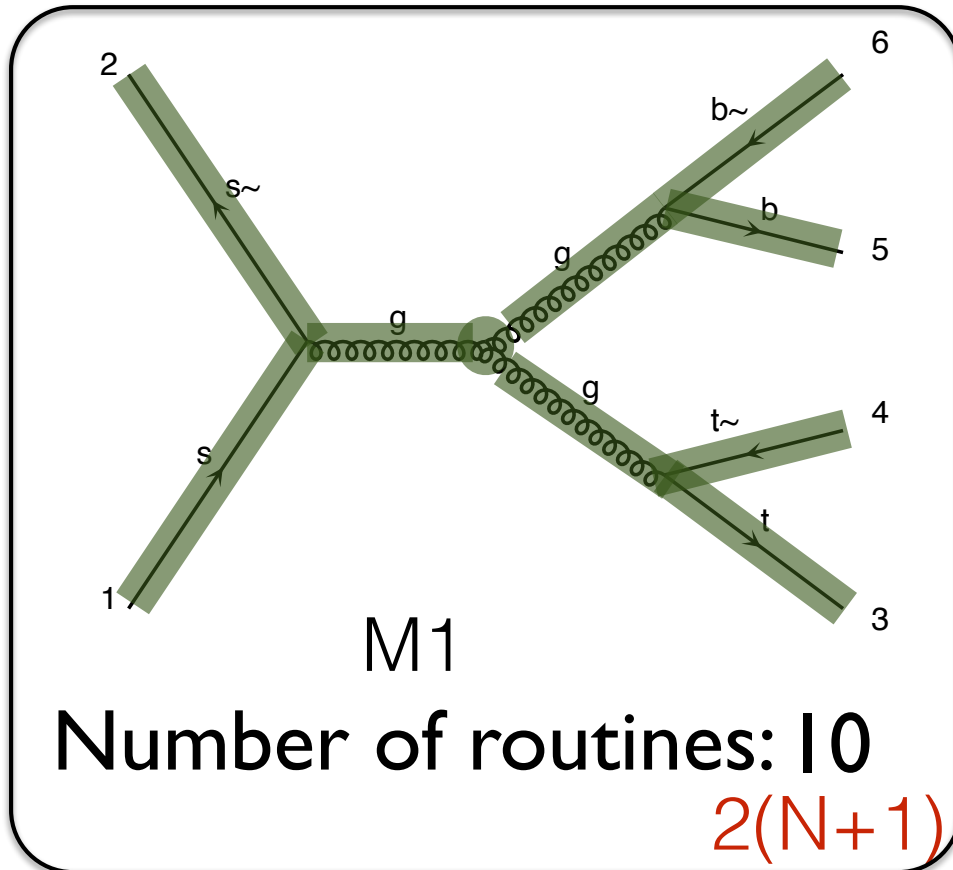


Number of routines for both: 12

$$|M|^2 = |M_1 + M_2|^2$$

Real case

— Known

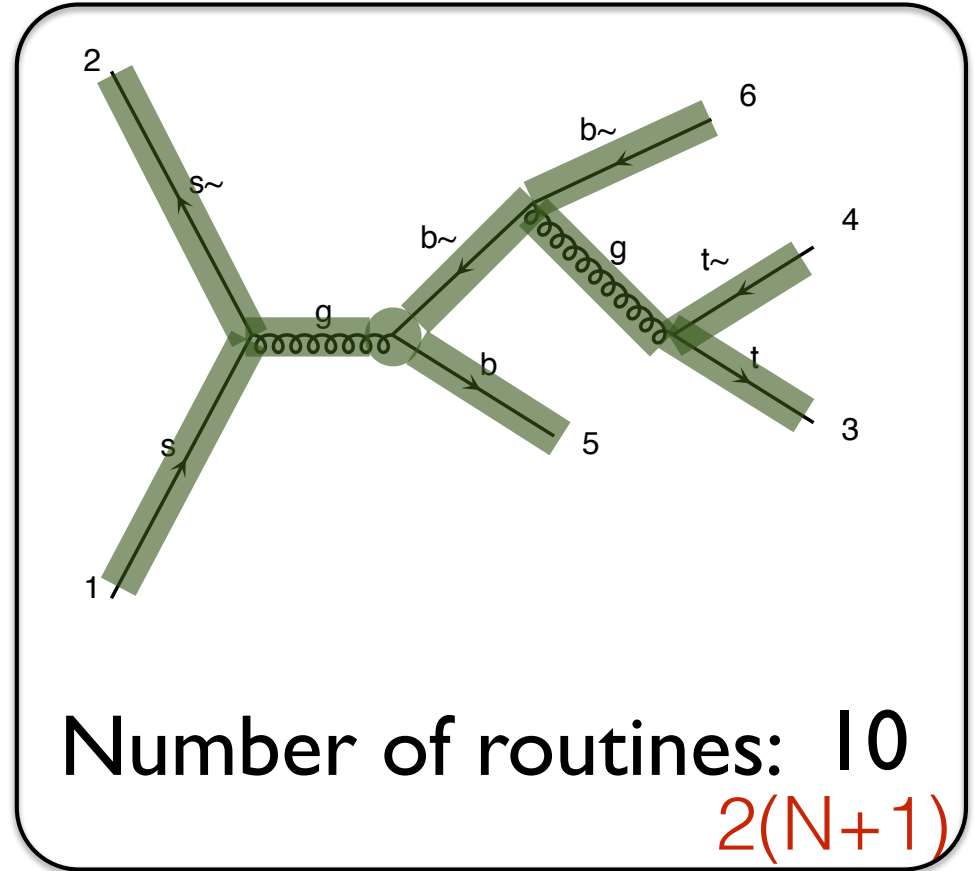
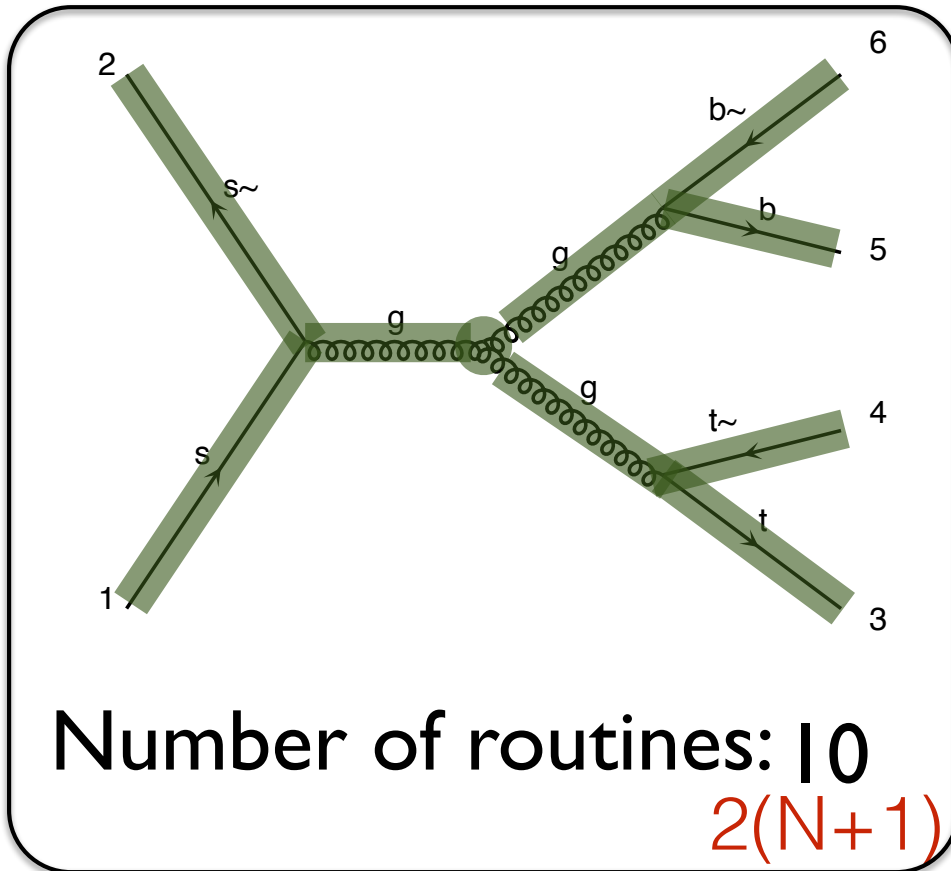


Number of routines for both: 12

$$|M|^2 = |M_1 + M_2|^2$$

Real case

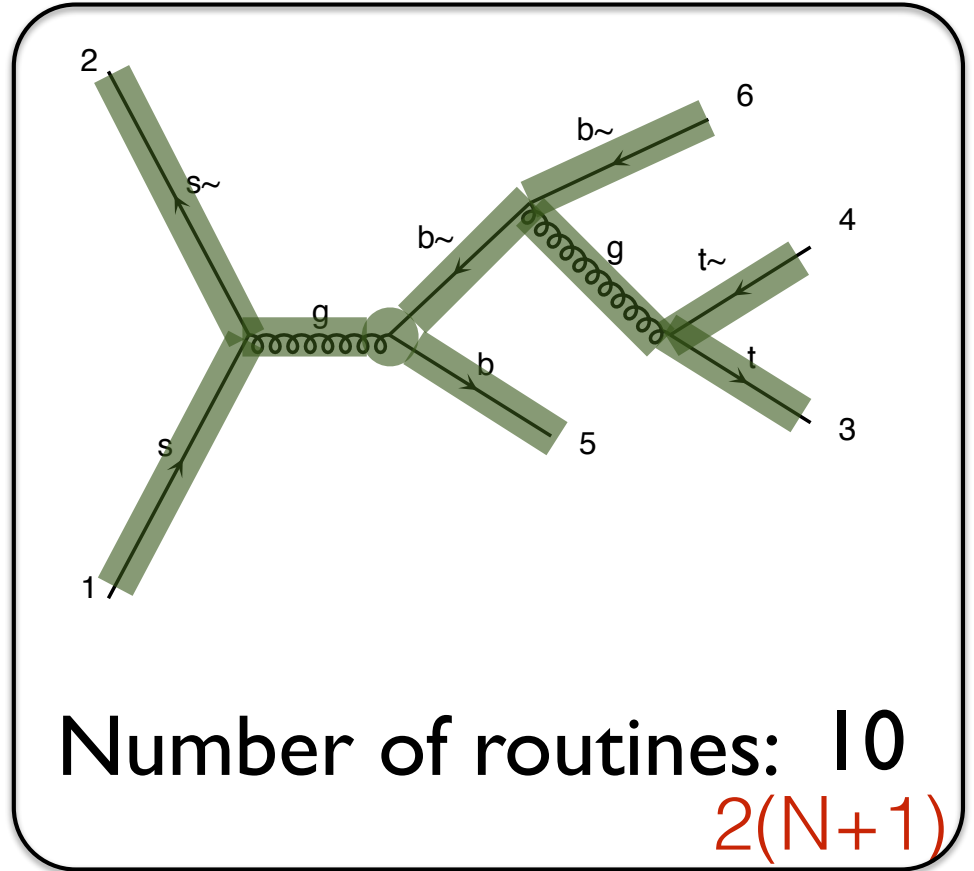
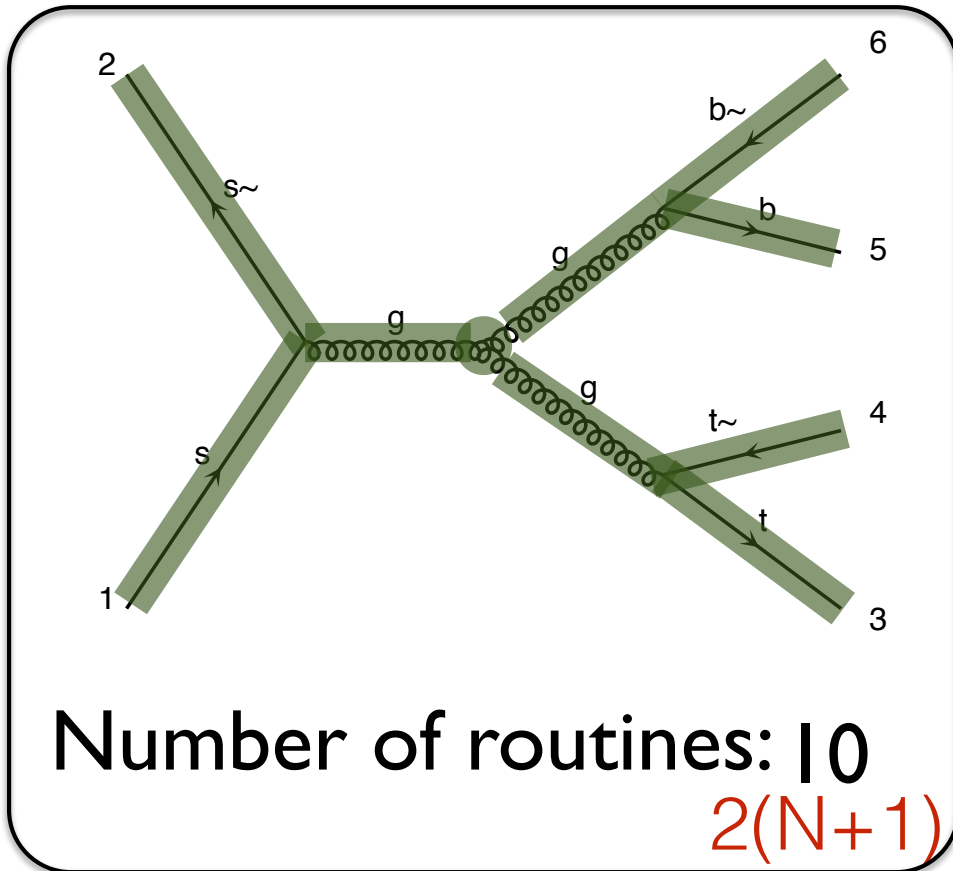
— Known



Number of routines for both: 12
 $N! * 2(N+1) \longrightarrow N!$

Real case

— Known



Number of routines for both: 12

$N! \cdot 2(N+1) \longrightarrow N! \xrightarrow{\text{recursion}} 2^N$

Comparison

	M diag	N particle
Analytical	M^2	$(N!)^2$
Helicity	M	$(N!) 2^N$
Recycling	M	$(N - 1)! 2^{(N-1)}$

Comparison

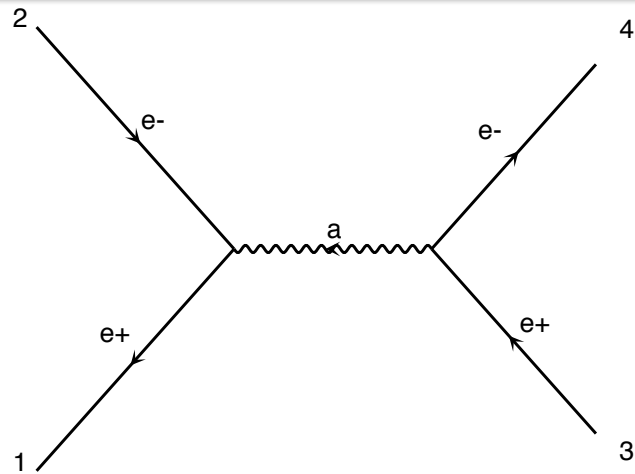
	M diag	N particle	$2 > 6$
Analytical	M^2	$(N!)^2$	1.6e9
Helicity	M	$(N!) 2^N$	1.0e7
Recycling	M	$(N - 1)! 2^{(N-1)}$	6.5e5
Recursion Relation	$\log(M)$	$2^N 2^{(N-1)}$	3.2e4

Helicity amplitudes

- Thanks to new diagram generation algorithm, wf recycling much more efficient in MG5 than MG4

Process	Amplitudes	Wavefunctions		Run time		no recycling
		MG 4	MG 5	MG 4	MG 5	
$u\bar{u} \rightarrow e^+e^-$	2	6	6	$< 6\mu\text{s}$	$< 6\mu\text{s}$	
$u\bar{u} \rightarrow e^+e^-e^+e^-$	48	62	32	0.22 ms	0.14 ms	
$u\bar{u} \rightarrow e^+e^-e^+e^-e^+e^-$	3474	3194	301	46.5 ms	19.0 ms	300,000
$u\bar{u} \rightarrow d\bar{d}$	1	5	5	$< 4\mu\text{s}$	$< 4\mu\text{s}$	
$u\bar{u} \rightarrow d\bar{d}g$	5	11	11	27 μs	27 μs	
$u\bar{u} \rightarrow d\bar{d}gg$	38	47	29	0.42 ms	0.31 ms	
$u\bar{u} \rightarrow d\bar{d}ggg$	393	355	122	10.8 ms	6.75 ms	
$u\bar{u} \rightarrow u\bar{u}gg$	76	84	40	1.24 ms	0.80 ms	
$u\bar{u} \rightarrow u\bar{u}ggg$	786	682	174	35.7 ms	17.2 ms	
$u\bar{u} \rightarrow d\bar{d}d\bar{d}$	14	28	19	84 μs	83 μs	
$u\bar{u} \rightarrow d\bar{d}d\bar{d}g$	132	178	65	1.88 ms	1.15 ms	
$u\bar{u} \rightarrow d\bar{d}d\bar{d}gg$	1590	1782	286	141 ms	34.4 ms	
$u\bar{u} \rightarrow d\bar{d}d\bar{d}d\bar{d}$	612	758	141	42.5 ms	6.6 ms	5500

Time for matrix element evaluation on a Sony Vaio TZ laptop



$$\mathcal{M} = \bar{u}\gamma^\mu v P_{\mu\nu} \bar{u}\gamma^\nu v$$

$$\bar{u}_1 = fct(\vec{p}_1, m)$$

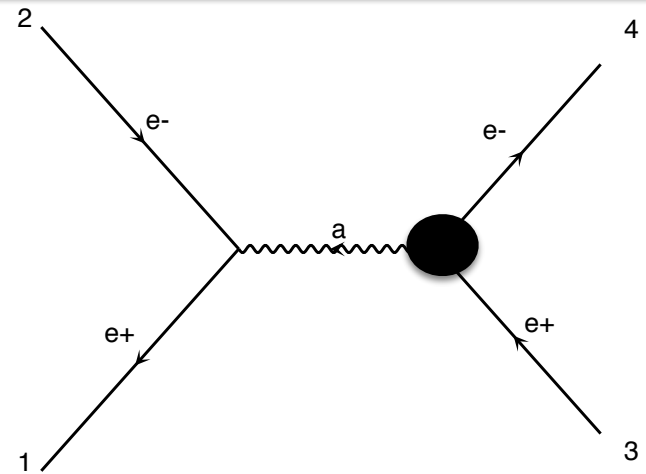
$$v_2 = fct(\vec{p}_2, m)$$

$$\bar{u}_3 = fct(\vec{p}_3, m)$$

$$v_4 = fct(\vec{p}_4, m)$$

$$W_a = fct(\bar{u}_1, v_2, M_a, \Gamma_a)$$

$$\mathcal{M} = fct(\bar{u}_3, v_4, W_a)$$



$$\mathcal{M} = \bar{u}\gamma^\mu v P_{\mu\nu} \bar{u}\Gamma^\mu v$$

$$\bar{u}_1 = fct(\vec{p}_1, m)$$

$$v_2 = fct(\vec{p}_2, m)$$

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HELAS

- **Original HELicity Amplitude Subroutine library**
[Murayama, Watanabe, Hagiwara]

HELAS

- **Original HELicity Amplitude Subroutine library**
[Murayama, Watanabe, Hagiwara]
- **One routine by Lorentz structure**
 - ➔ **MSSM** [cho, al] hep-ph/0601063 (2006)
 - ➔ **HEFT** [Frederix] (2007)
 - ➔ **Spin 2** [Hagiwara, al] 0805.2554 (2008)
 - ➔ **Spin 3/2** [Mawatari, al] 1101.1289 (2011)

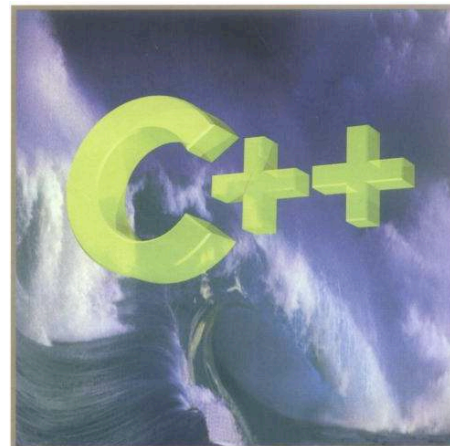
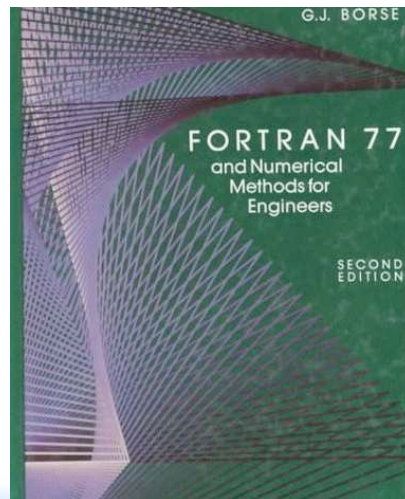


ALOHA

ALOHA
~~Google~~ translate

From: [UFO] [↕] To: Helicity [Translate]

Type text or a website address or [translate a document](#).





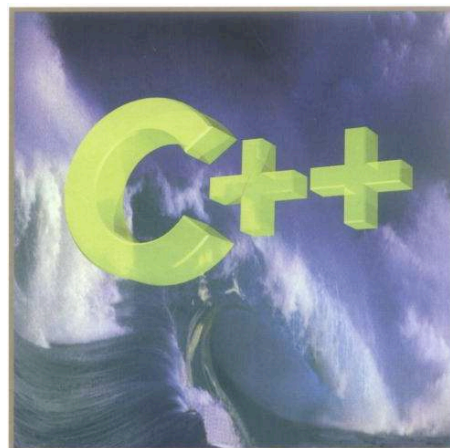
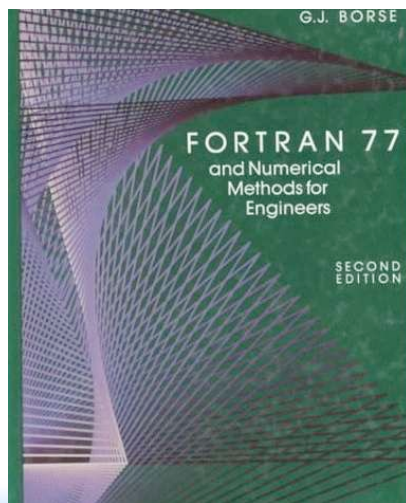
ALOHA



From: [UFO] [↕] To: Helicity [Translate]

Basically, any new operator can be handle by MG5/Pythia8 out of the box!

Type text or a website address or [translate a document](#).



ALOHA DETAIL

Input

```
FFV1 = Lorentz(name = 'FFV1',  
               spins = [ 2, 2, 3 ],  
               structure = 'Gamma(3,2,1)')
```

Output

```
C      This File is Automatically generated by ALOHA  
C      The process calculated in this file is:  
C      Gamma(3,2,1)  
C  
SUBROUTINE FFV1_0(F1,F2,V3,C,VERTEX)  
  IMPLICIT NONE  
  DOUBLE COMPLEX F1(6)  
  DOUBLE COMPLEX F2(6)  
  DOUBLE COMPLEX V3(6)  
  DOUBLE COMPLEX C  
  DOUBLE COMPLEX VERTEX  
  
  VERTEX = C*( (F2(1)*( (F1(3)*( (0, -1)*V3(1)+(0, 1)*V3(4)))  
$ +(F1(4)*( (0, 1)*V3(2)+V3(3)))))+( (F2(2)*( (F1(3)*( (0, 1)  
$ *V3(2)-V3(3)))+(F1(4)*( (0, -1)*V3(1)+(0, -1)*V3(4))))))  
$ +( (F2(3)*( (F1(1)*( (0, -1)*V3(1)+(0, -1)*V3(4)))+(F1(2)  
$ *( (0, -1)*V3(2)-V3(3)))))+(F2(4)*( (F1(1)*( (0, -1)*V3(2)  
$ +V3(3)))+(F1(2)*( (0, -1)*V3(1)+(0, 1)*V3(4)))))))))  
  
END
```

ALOHA

- Compute those Function Analytically
- Code in Python
- Can handle
 - ➔ all spin up to 2
 - ➔ custom propagator
 - ➔ majorana (but in 4 fermion operator)
 - ➔ Any dimensional operator
- Only use in MadGraph5_aMC@NLO
- Plan to have similar tools for the other generator

To Remember

- Numerical computation faster than analytical computation
- We are able to compute matrix-element
 - ➔ for large number of final state
 - ➔ for any BSM theory
 - ➔ actually also for loop

Monte Carlo Integration and Generation

Matrix-Element

Calculate a given process (e.g. gluino pair)

- Determine the production mechanism

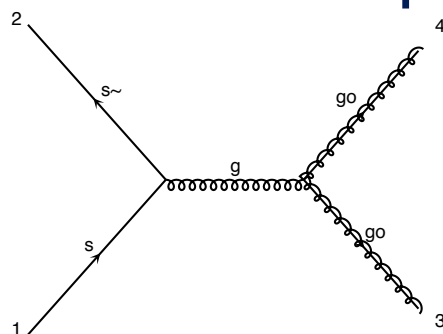


diagram 1 QCD=2, QED=0

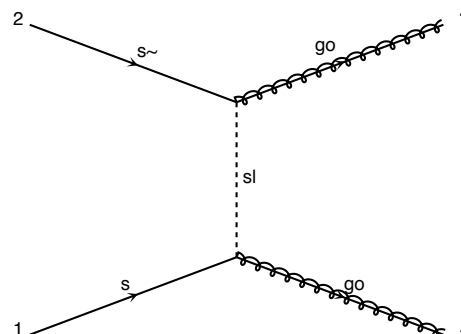


diagram 2 QCD=2, QED=0

- Evaluate the matrix-element

$$|\mathcal{M}|^2 \quad \Rightarrow \text{Need Feynman Rules!}$$

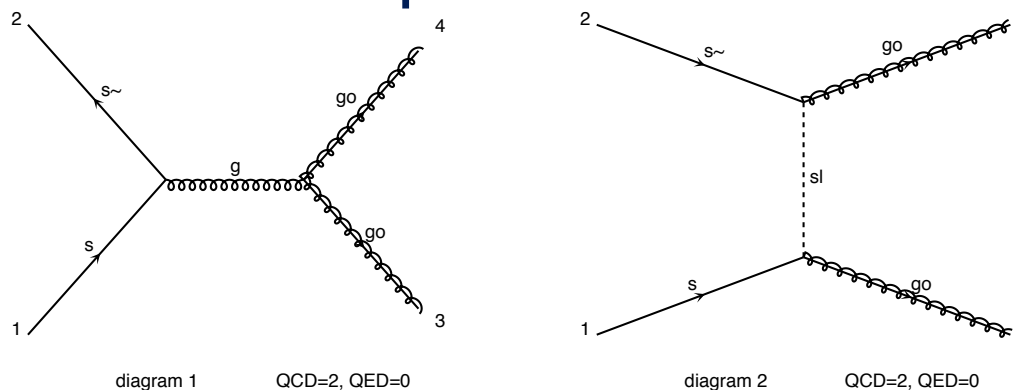
- Phase-Space Integration

$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

Matrix-Element

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Easy
enough

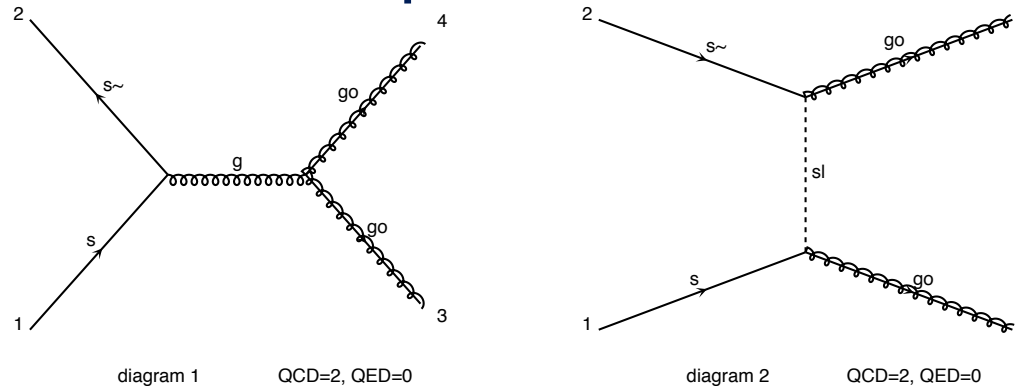
Hard

Very
Hard
(in general)

Matrix-Element

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Easy
enough

Hard

Very
Hard
(in general)

Now

Monte Carlo Integration

Calculations of cross section or decay widths involve integrations over high-dimension phase space of very peaked functions:

$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

Monte Carlo Integration

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General and flexible method is needed

Monte Carlo Integration

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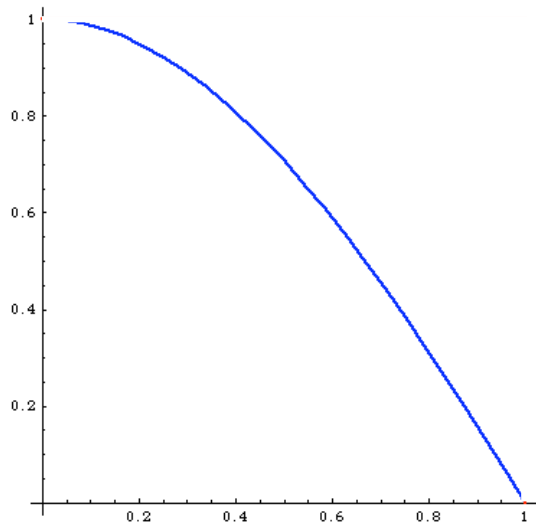
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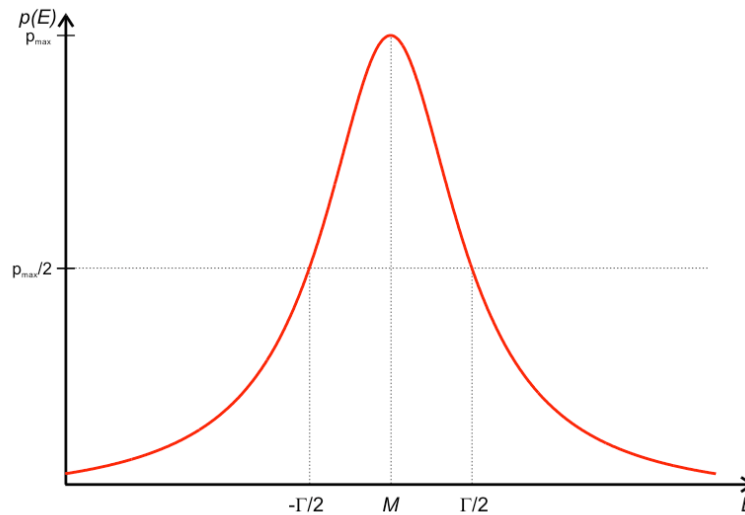
Not only integrating but also **generates events**

Integration

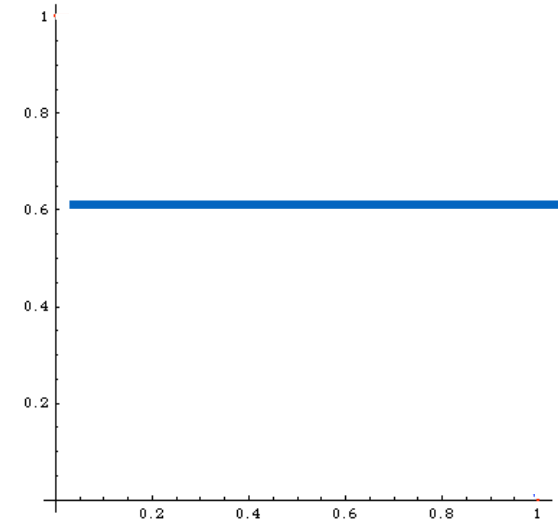
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$

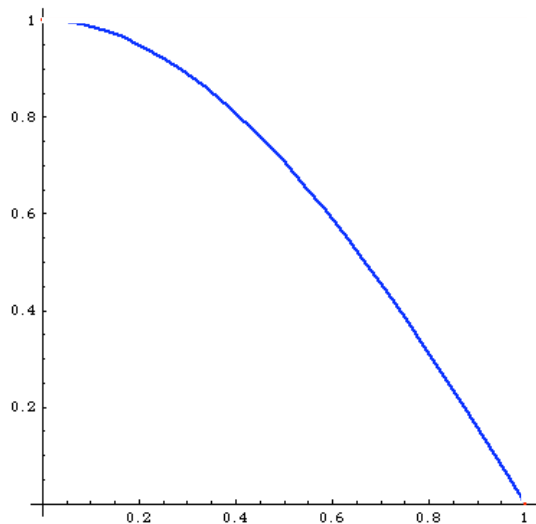


$$\int dx C$$

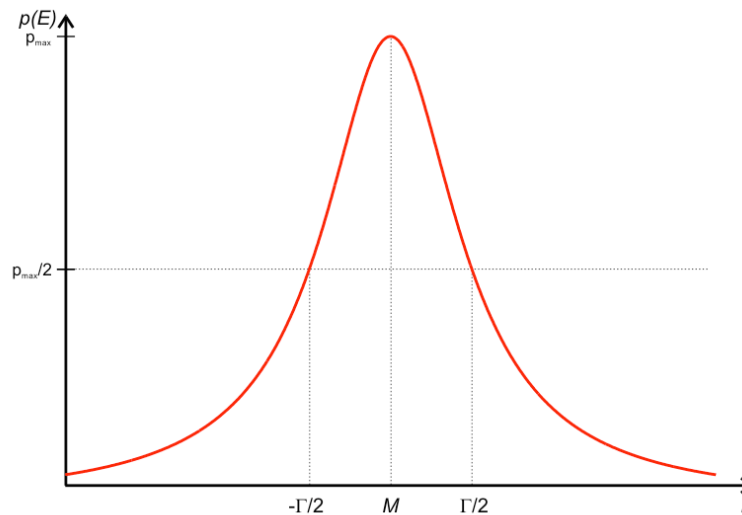


Integration

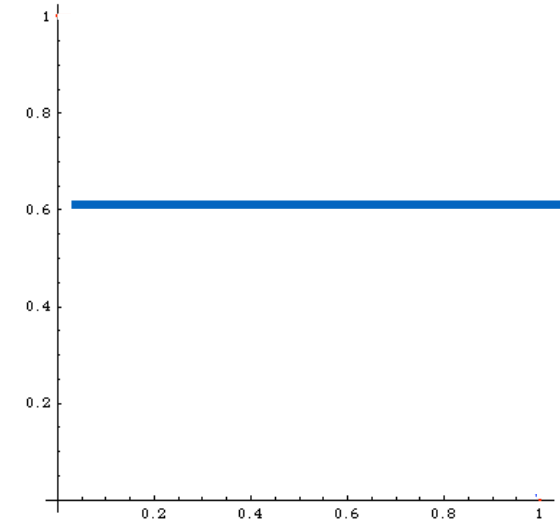
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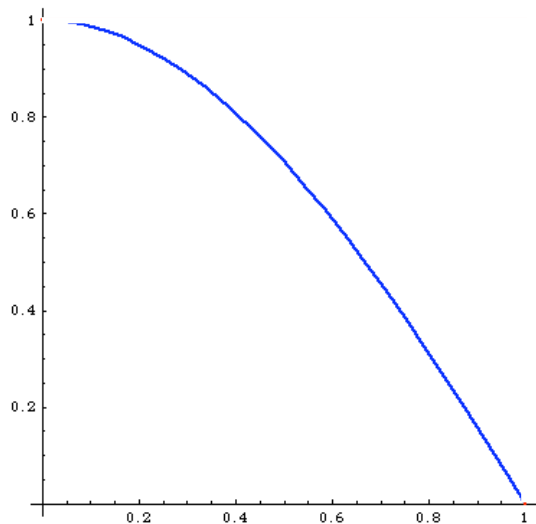


Method of evaluation

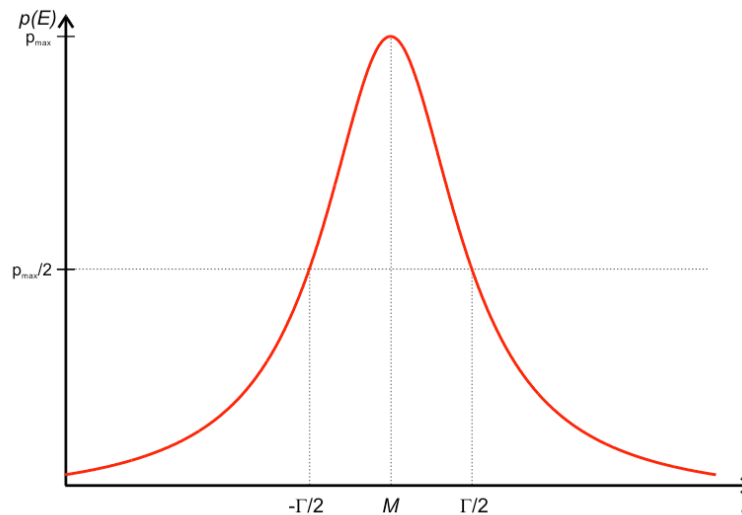
- MonteCarlo $1/\sqrt{N}$
- Trapezium $1/N^2$
- Simpson $1/N^4$

Integration

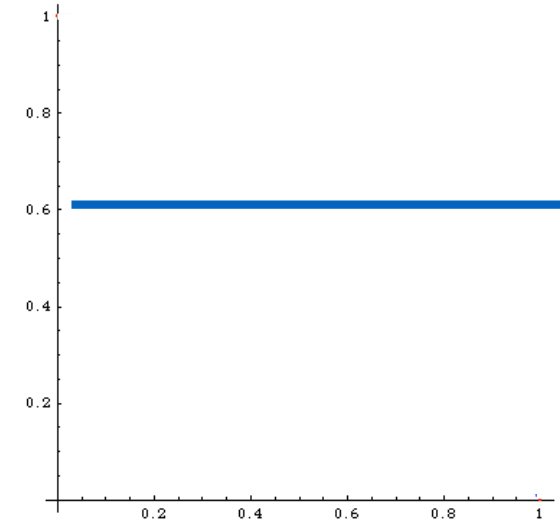
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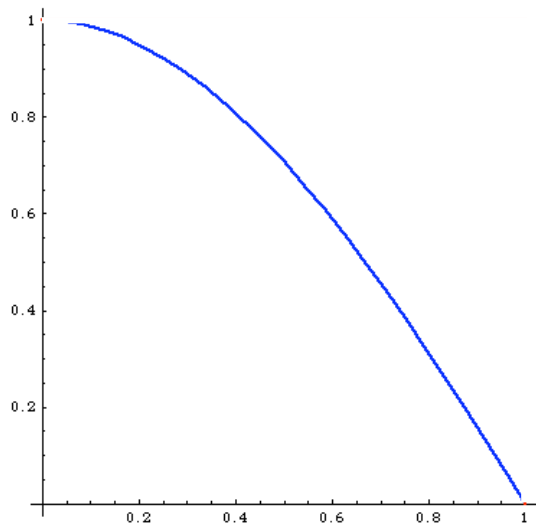
	simpson	MC
3	0,638	0,3
5	0,6367	0,8
20	0,63662	0,6
100	0,636619	0,65
1000	0,636619	0,636

Method of evaluation

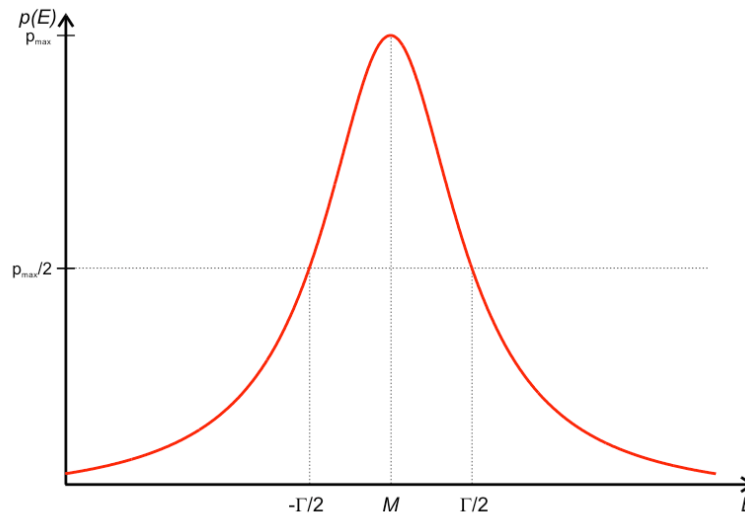
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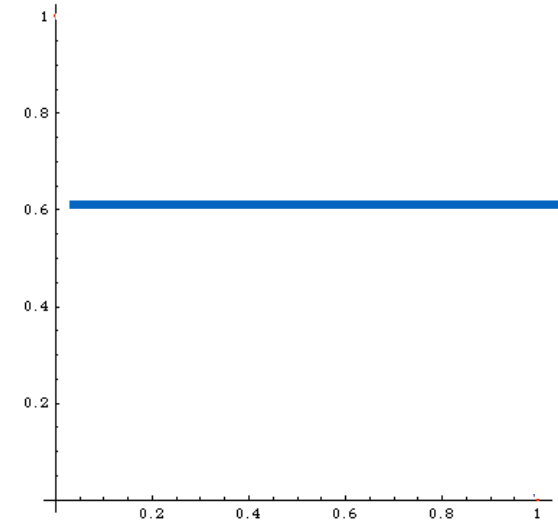
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$$\int dx C$$



Method of evaluation

- MonteCarlo $1/\sqrt{N}$
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More Dimension



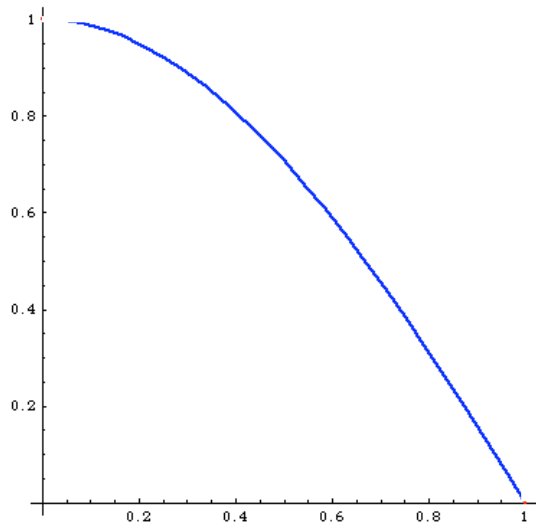
$$1/\sqrt{N}$$

$$1/N^{2/d}$$

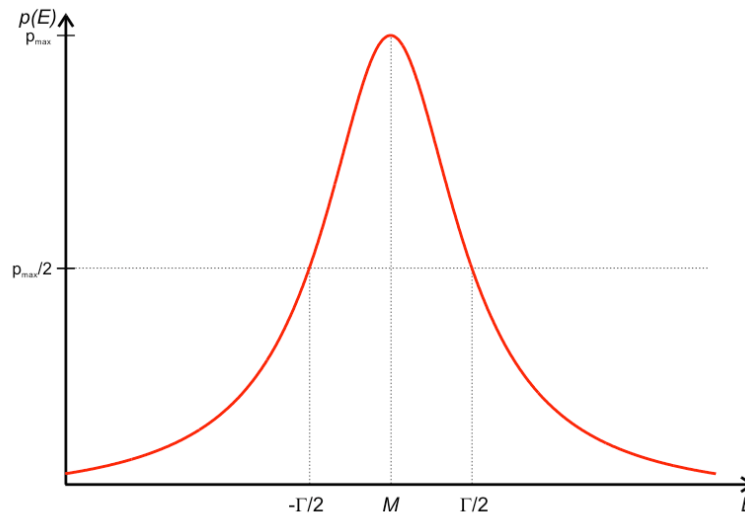
$$1/N^{4/d}$$

Integration

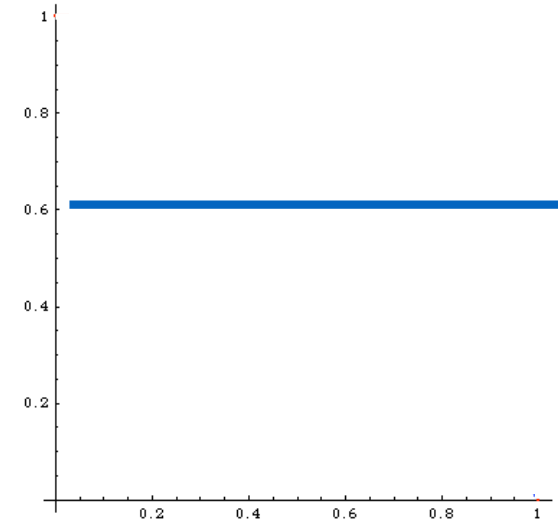
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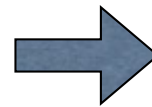
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



$$\int dx C$$

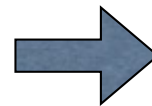


$$I = \int_{x_1}^{x_2} f(x) dx$$



$$I_N = (x_2 - x_1) \frac{1}{N} \sum_{i=1}^N f(x)$$

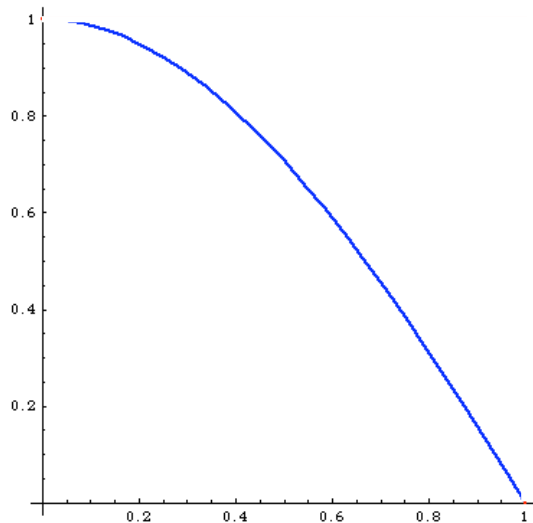
$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2$$



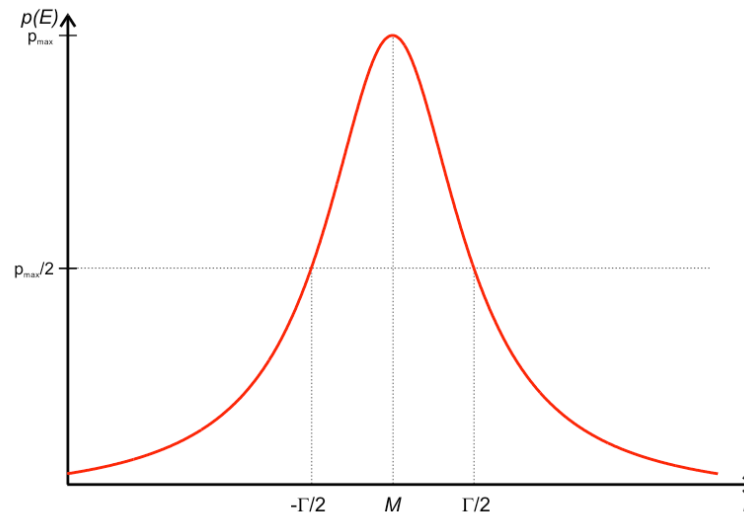
$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

Integration

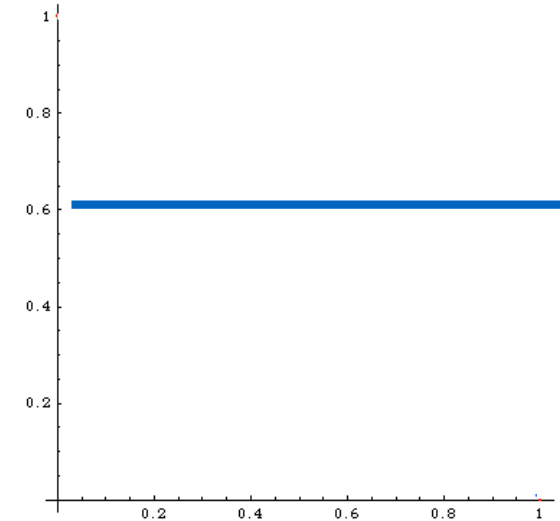
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



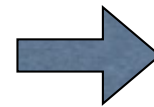
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



$$\int dx C$$

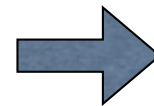


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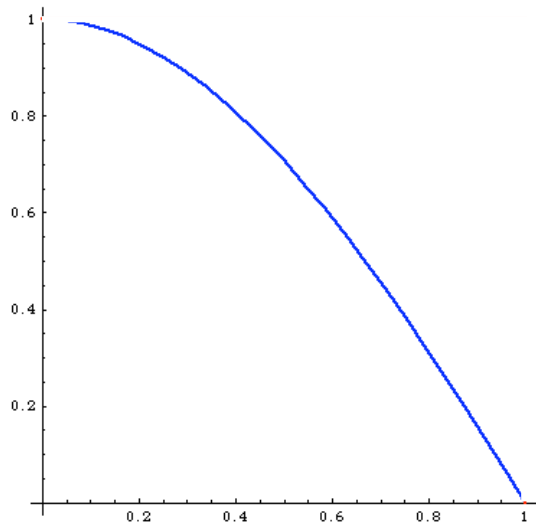


$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

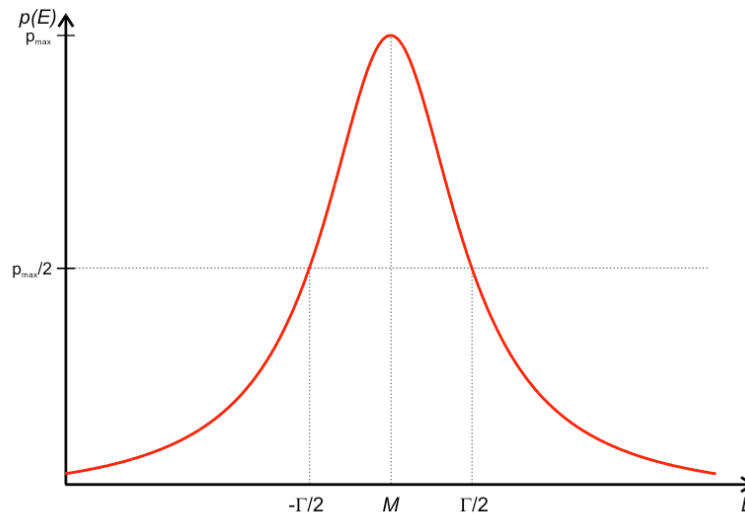
$$I = I_N \pm \sqrt{V_N/N}$$

Integration

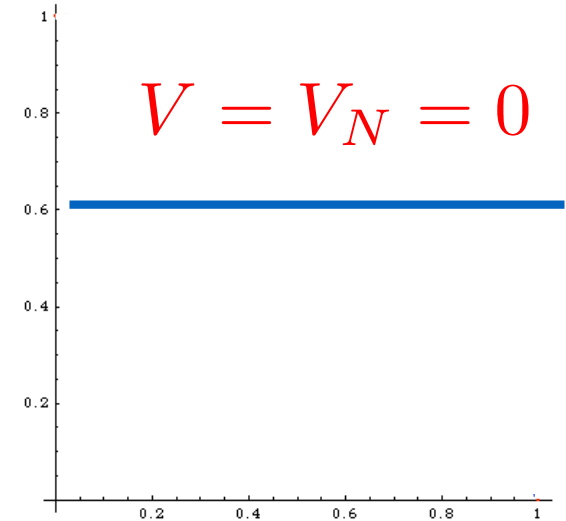
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



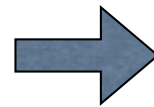
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



$$\int dx C$$

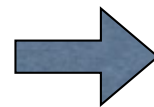


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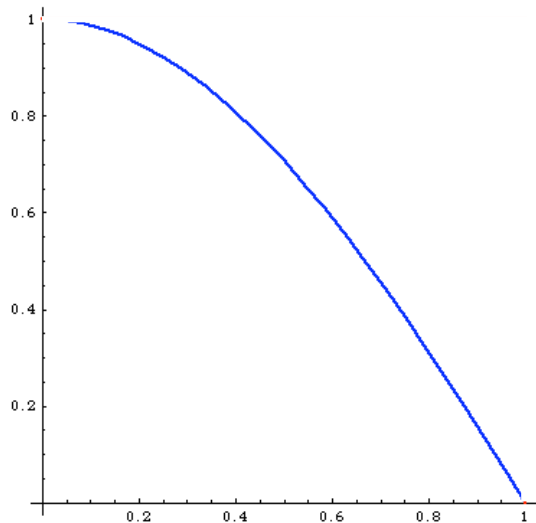


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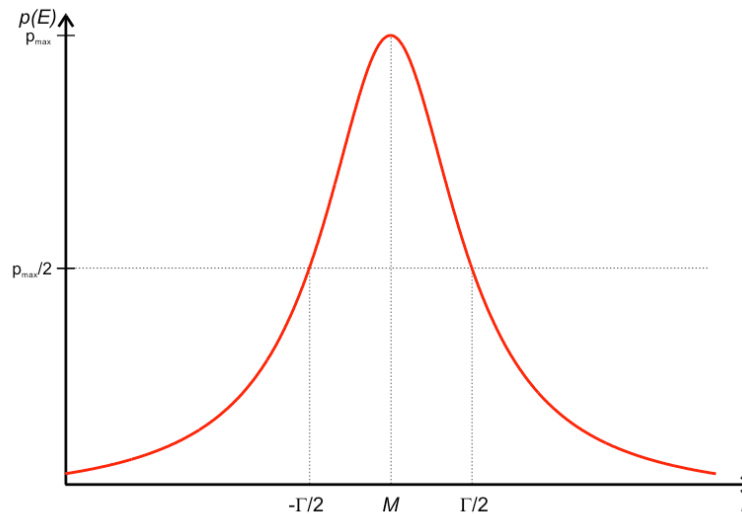
$$I = I_N \pm \sqrt{V_N/N}$$

Integration

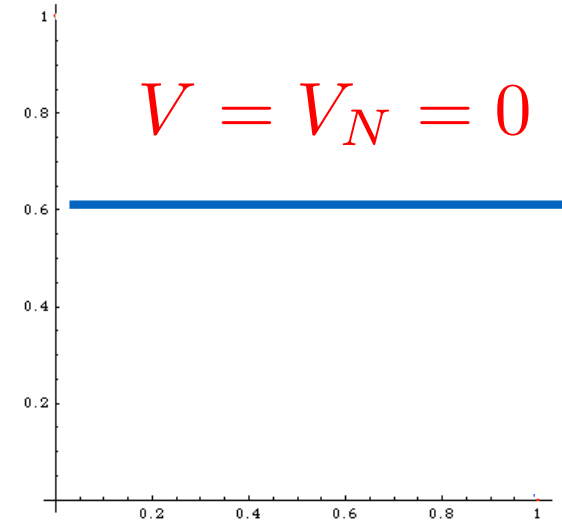
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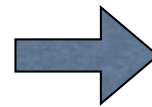
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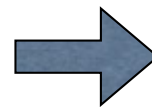


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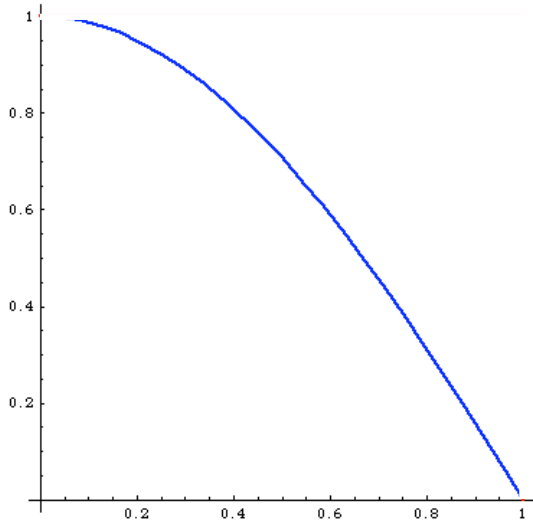


$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

$$I = I_N \pm \sqrt{V_N/N}$$

Can be minimized!

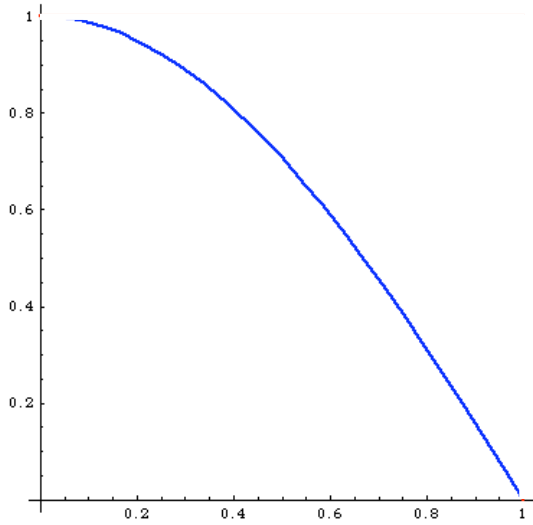
Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

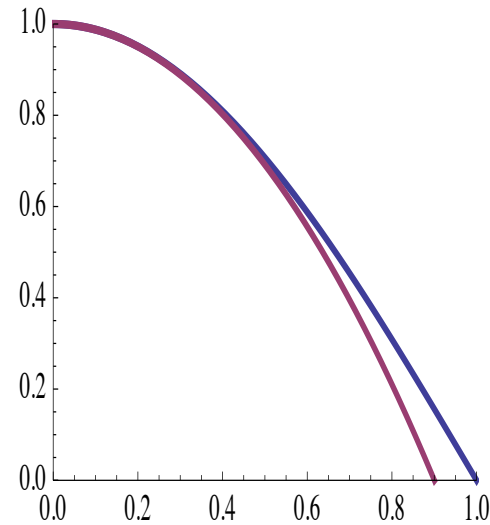
$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

Importance Sampling



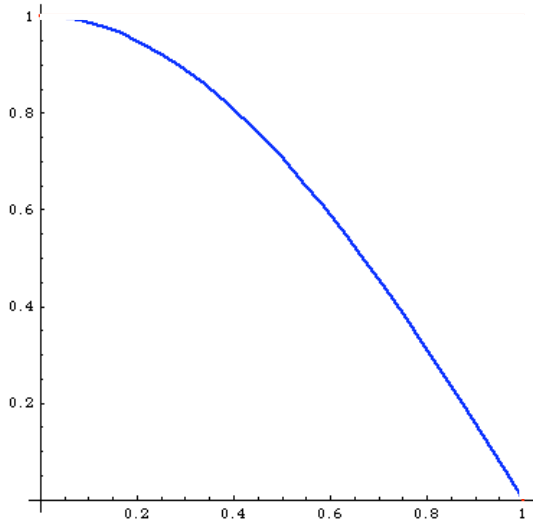
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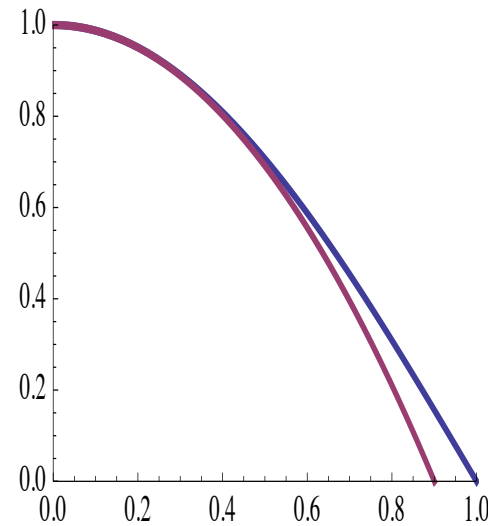
$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)}$$

Importance Sampling



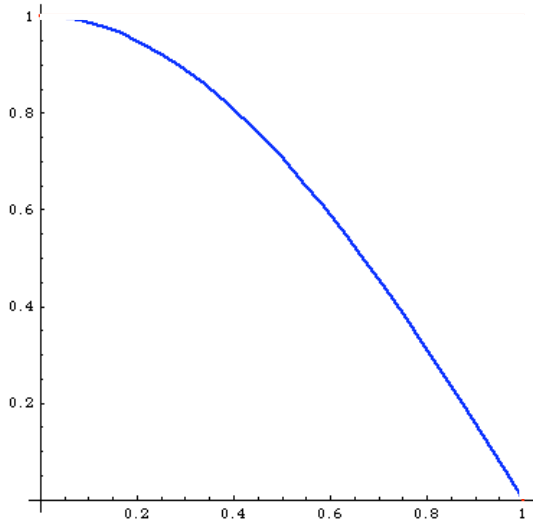
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

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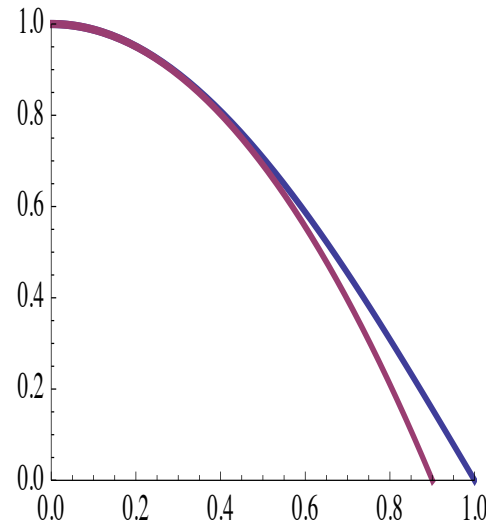
$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

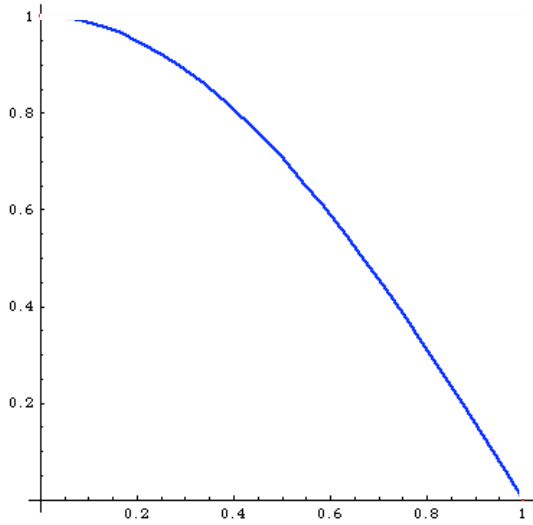
$$I_N = 0.637 \pm 0.307/\sqrt{N}$$



$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

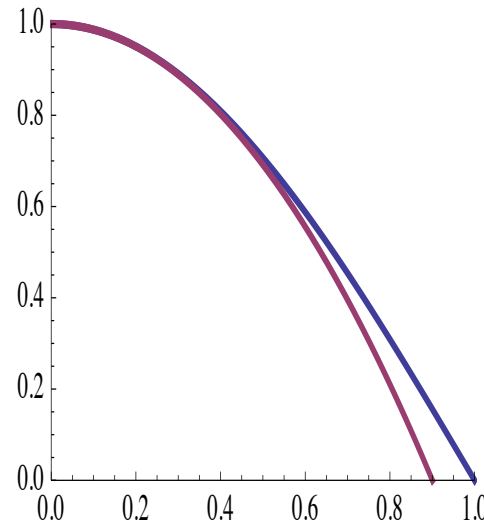
$\rightarrow \simeq 1$

Importance Sampling

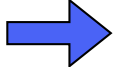


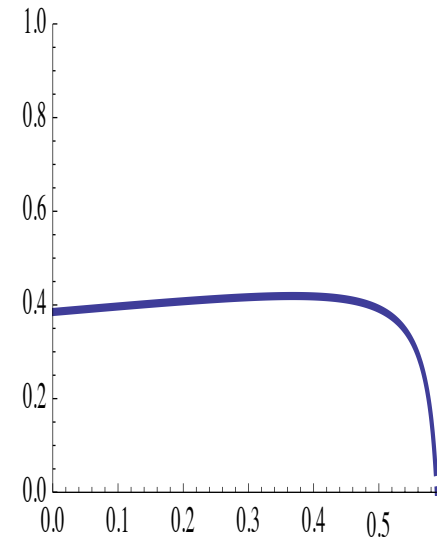
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

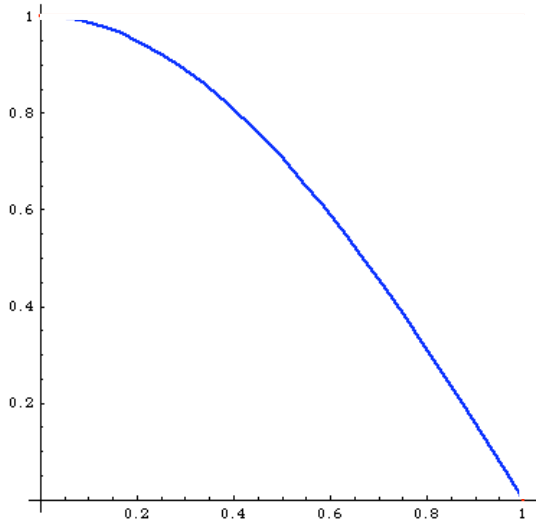


$$I = \int_0^1 dx (1 - cx^2) \frac{\cos(\frac{\pi}{2} x)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

 $\simeq 1$

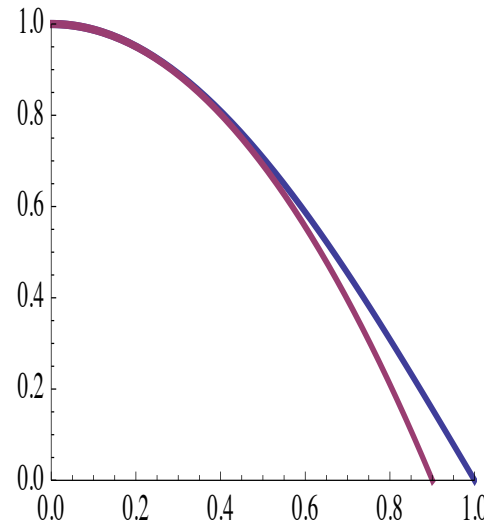


Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

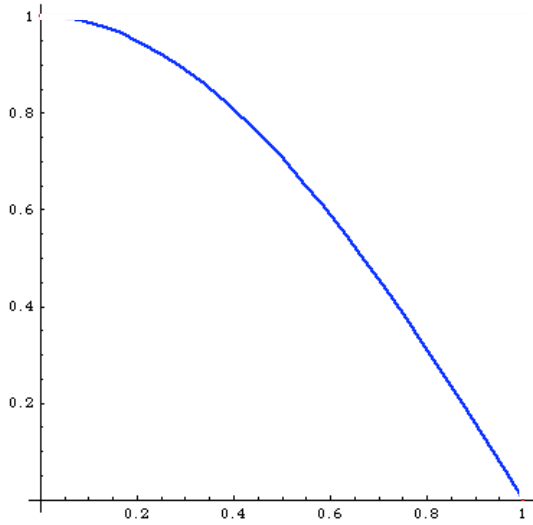


$$I = \int_0^1 dx (1 - cx^2) \frac{\cos(\frac{\pi}{2} x)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

$$\rightarrow \simeq 1$$

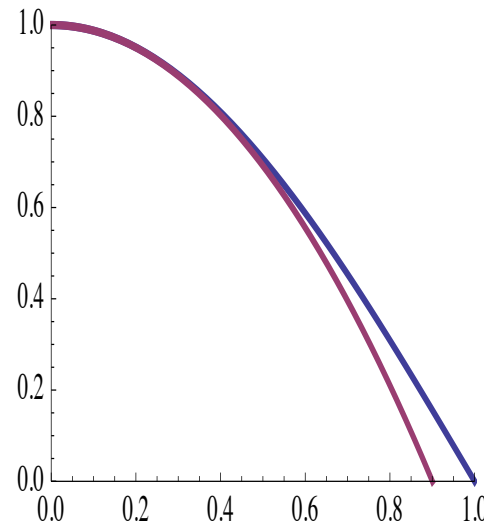
$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

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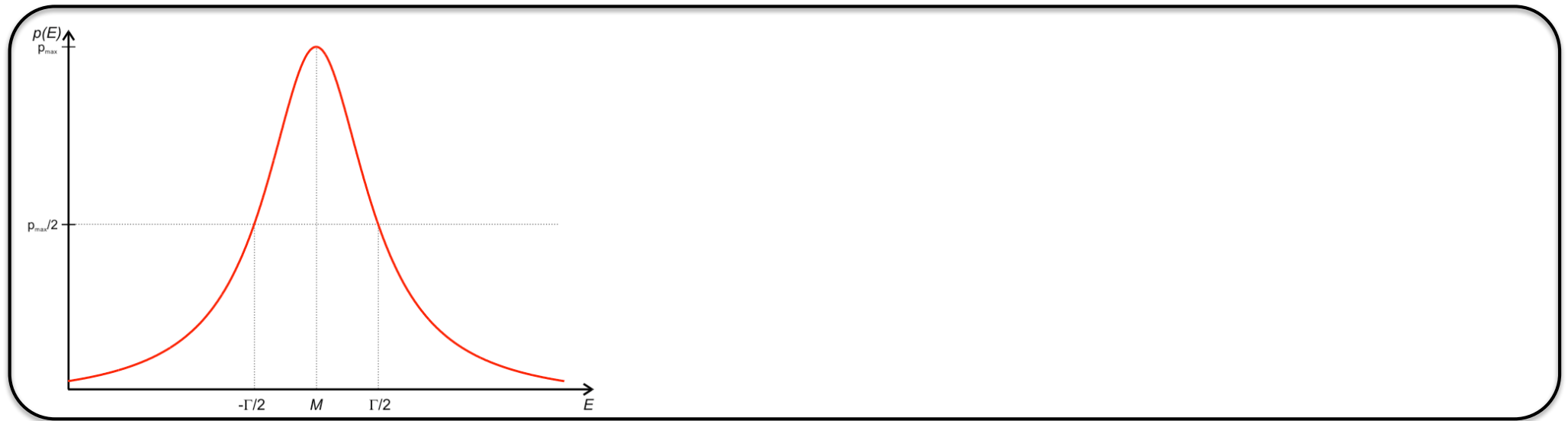
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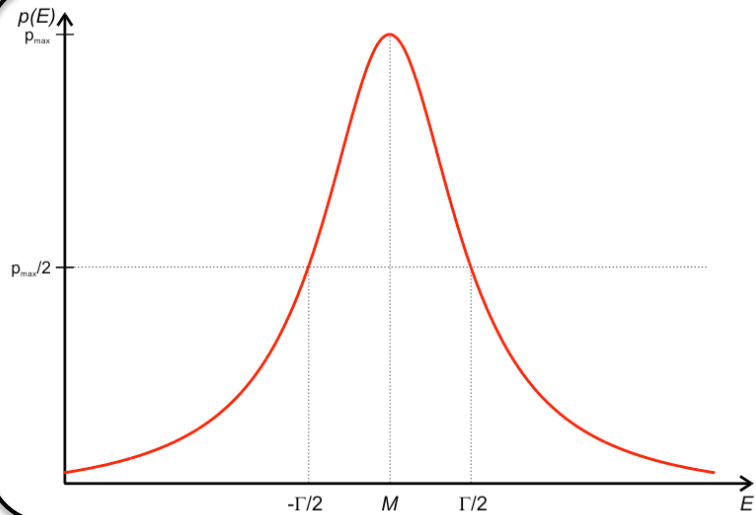
$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

The Phase-Space parametrization is important to have an efficient computation!

Importance Sampling



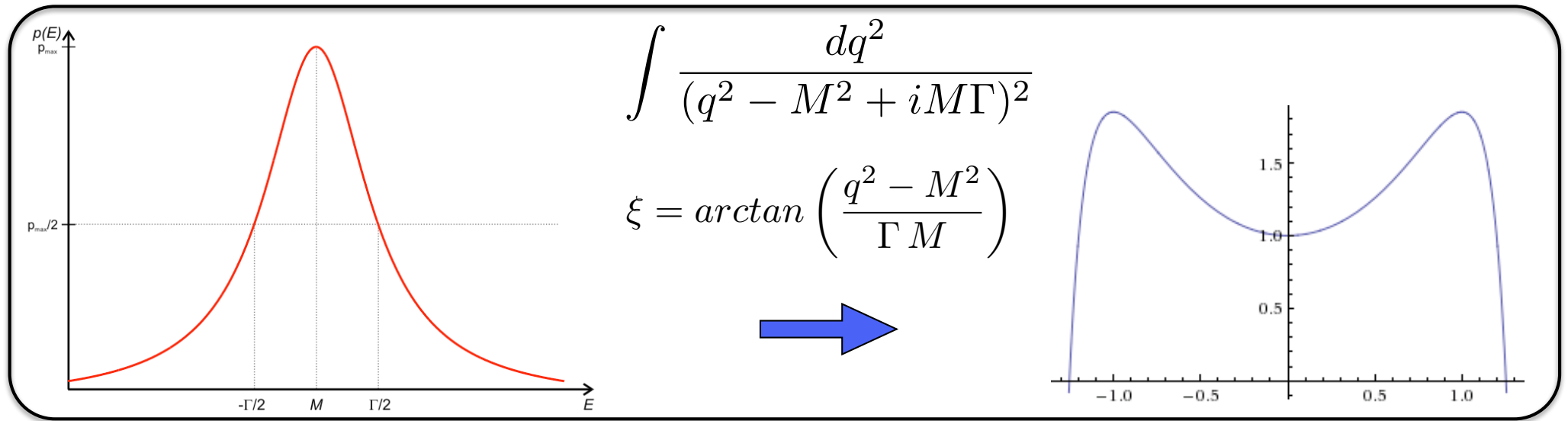
Importance Sampling



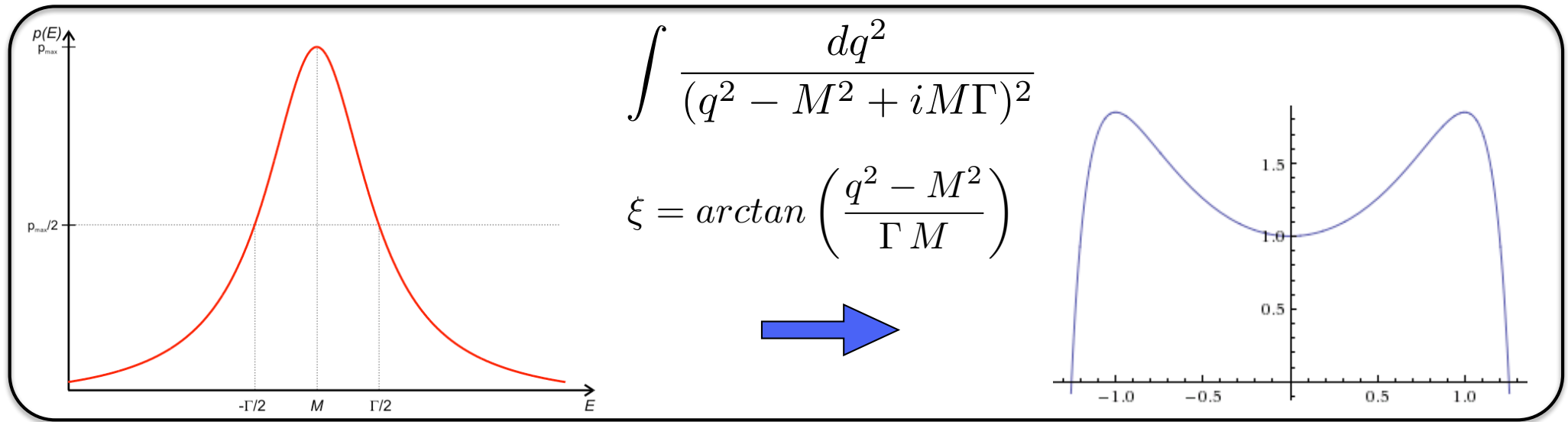
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$

$$\xi = \arctan\left(\frac{q^2 - M^2}{\Gamma M}\right)$$

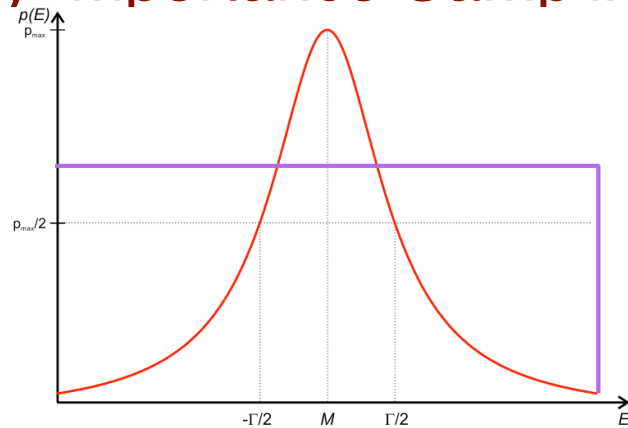
Importance Sampling



Importance Sampling

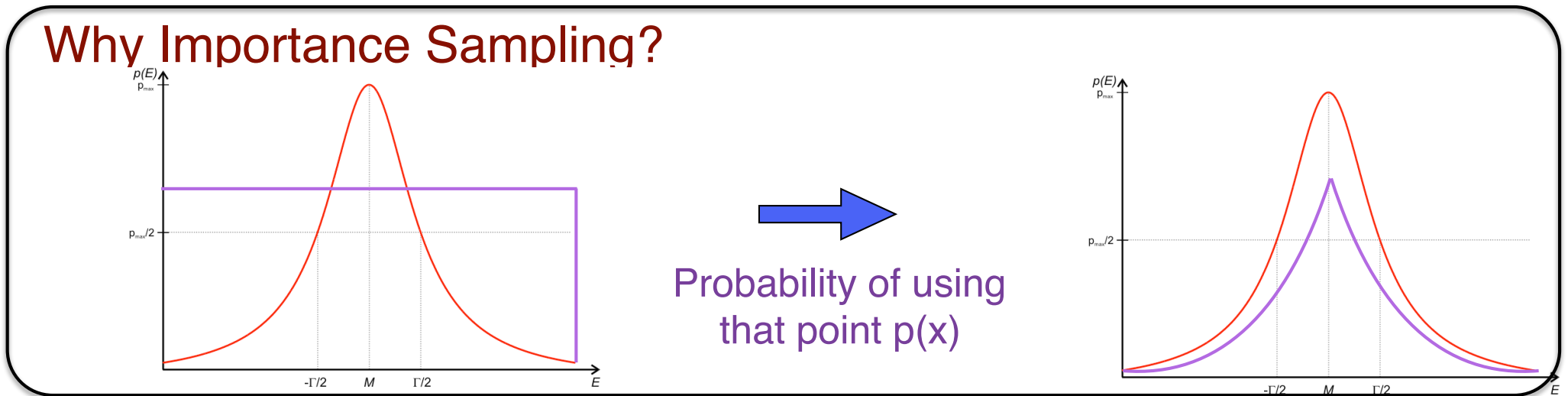
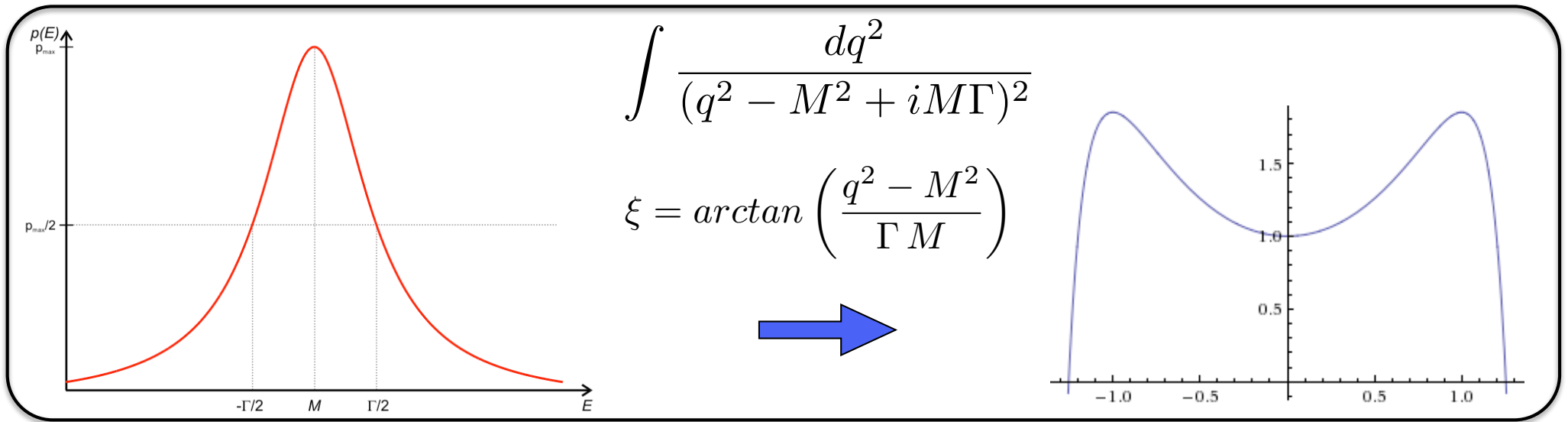


Why Importance Sampling?

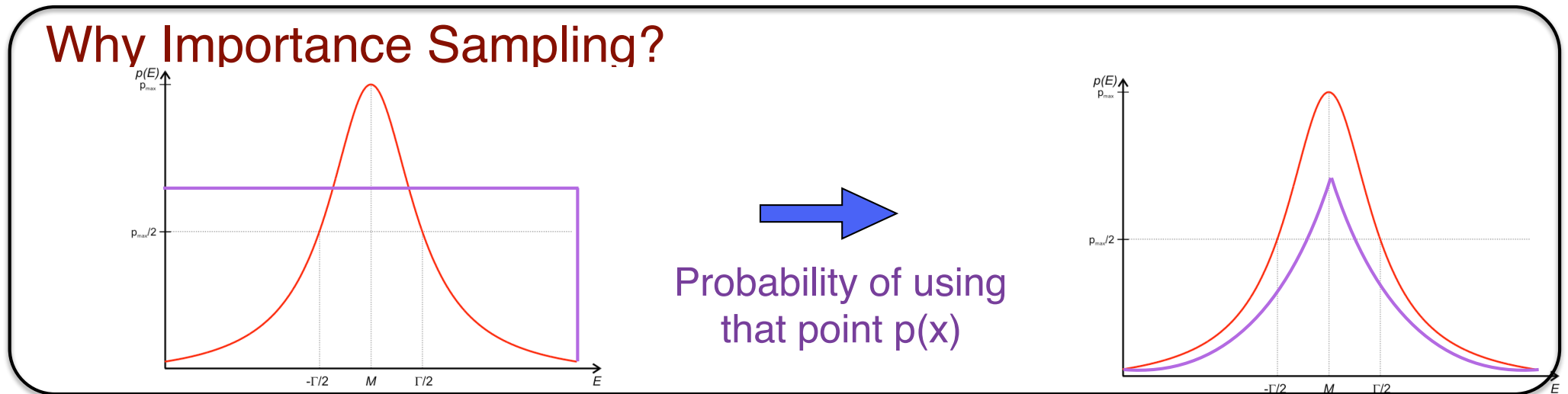
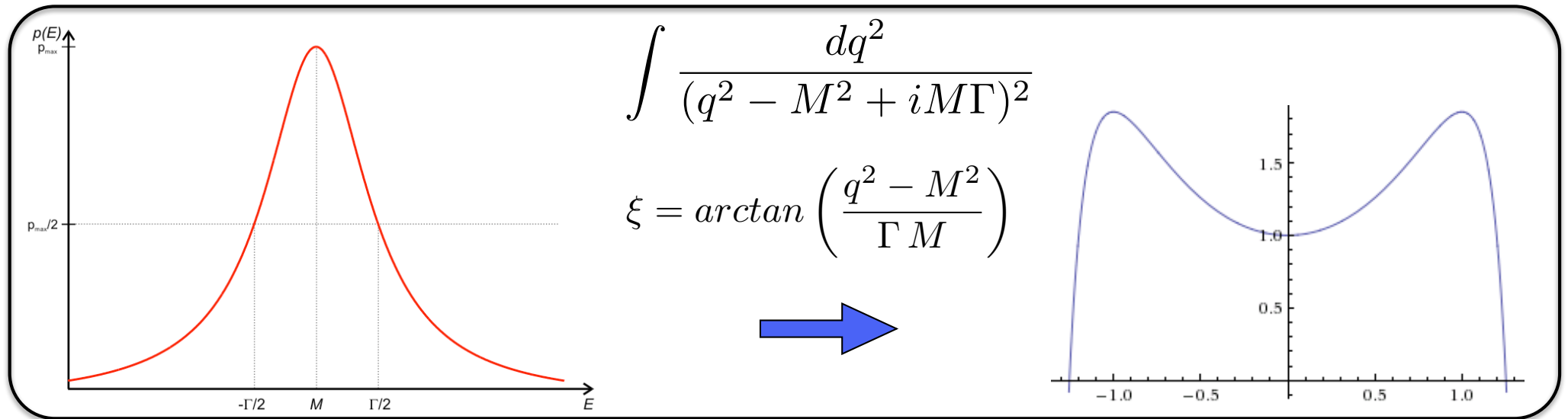


Probability of using that point $p(x)$

Importance Sampling



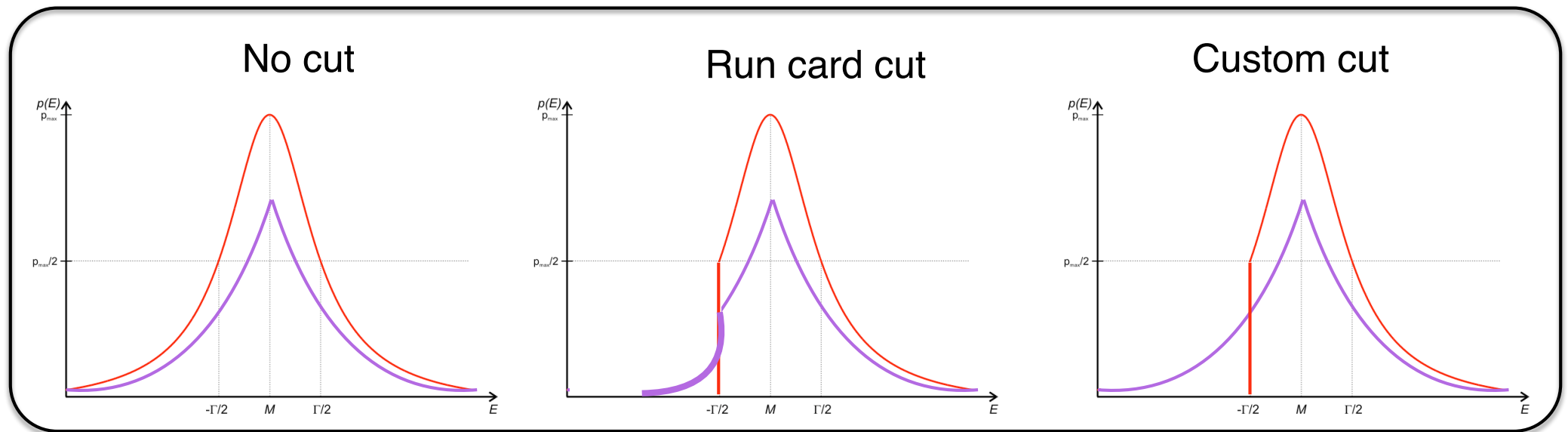
Importance Sampling



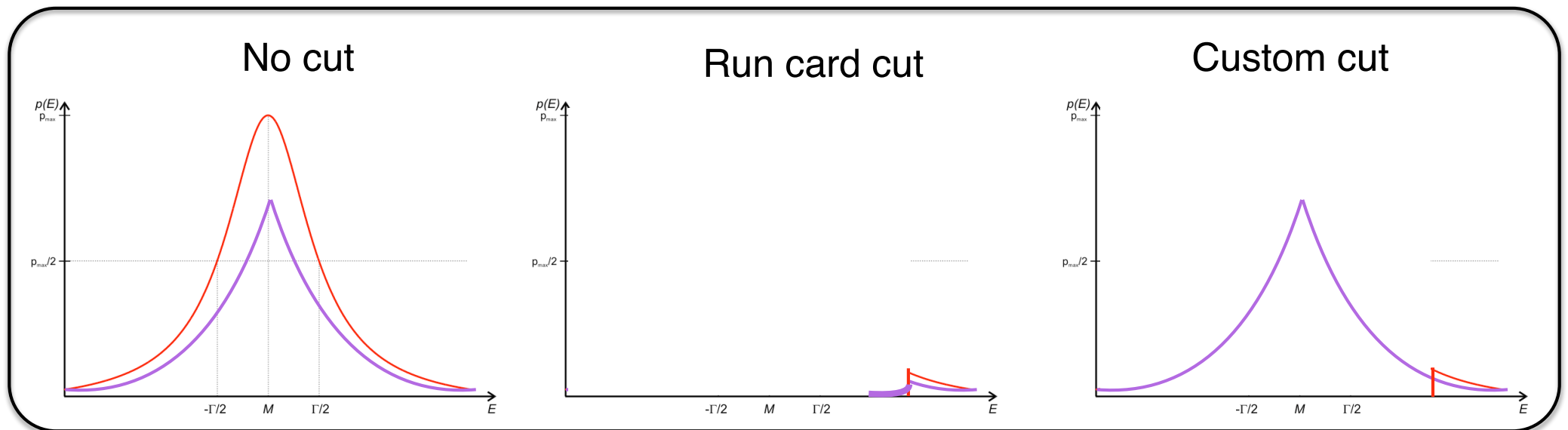
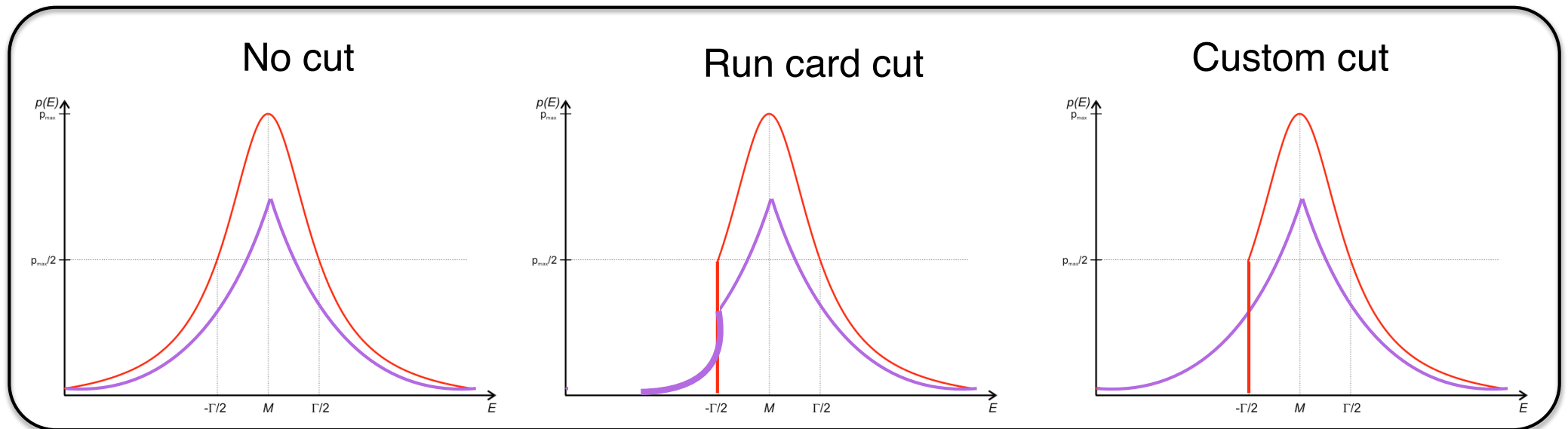
The change of variable ensure that the evaluation of the function is done where the function is the largest!

Cut Impact

- Events are generated according to our best knowledge of the function
 - Basic cut include in this “best knowledge”
 - Custom cut are ignored



Cut Impact



Might miss the contribution and think it is just zero.

Importance Sampling

Key Point

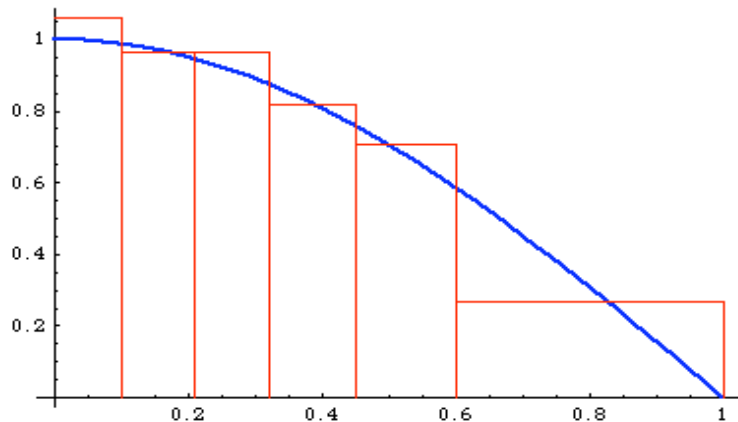
- Generate the **random point** in a distribution which is close to the function to integrate.
- This is a change of variable, such that the function is **flatter** in this new variable.
- Needs to know an **approximate function**.

Adaptative Monte-Carlo

- Create an approximation of the function on the flight!

Adaptative Monte-Carlo

- Create an approximation of the function on the flight!



Algorithm

1. Creates bin such that each of them have the same contribution.
 - ➔ Many bins where the function is large
2. Use the approximate for the importance sampling method.

VEGAS

More than one Dimension

- VEGAS works only with 1 (few) dimension
 - ➔ memory problem

VEGAS

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Solution

- Use projection on the axis

$$\vec{p}(x) = p(x) \cdot p(y) \cdot p(z) \dots$$

VEGAS

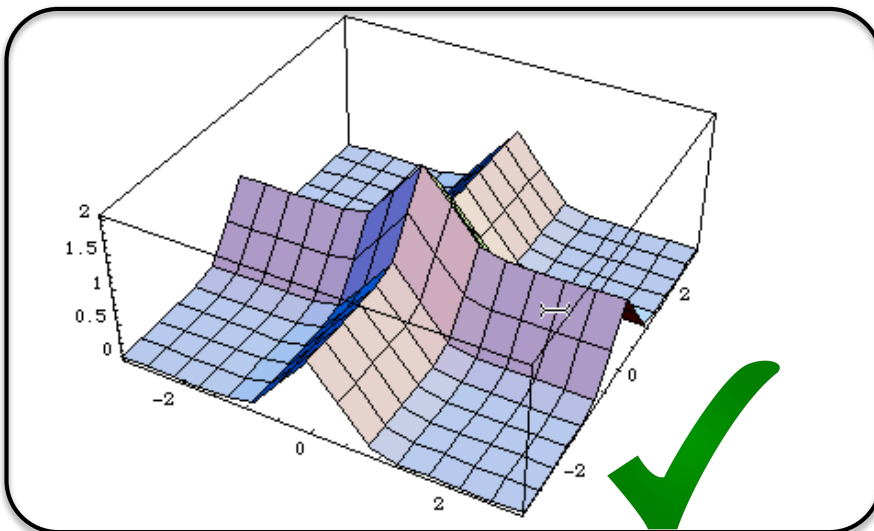
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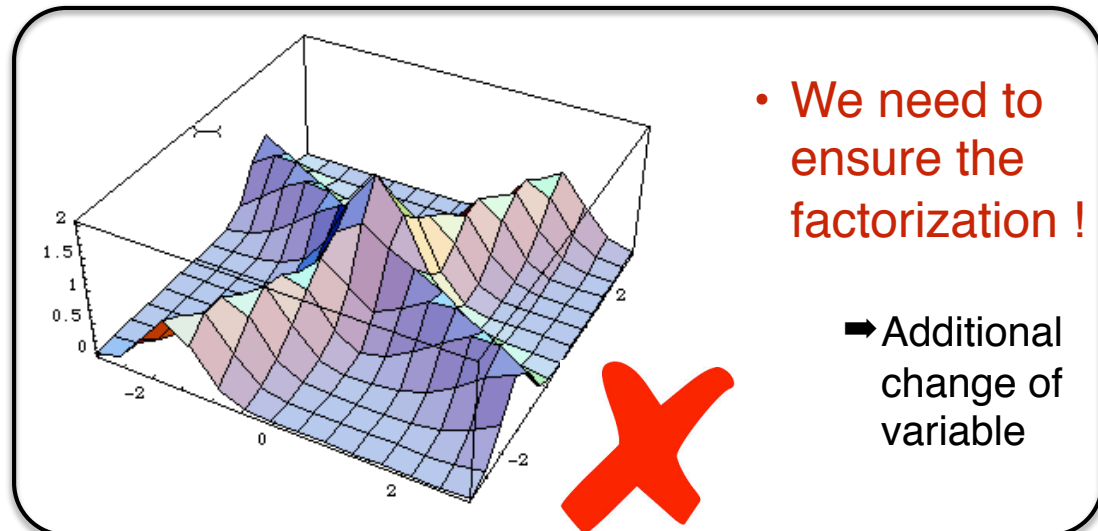
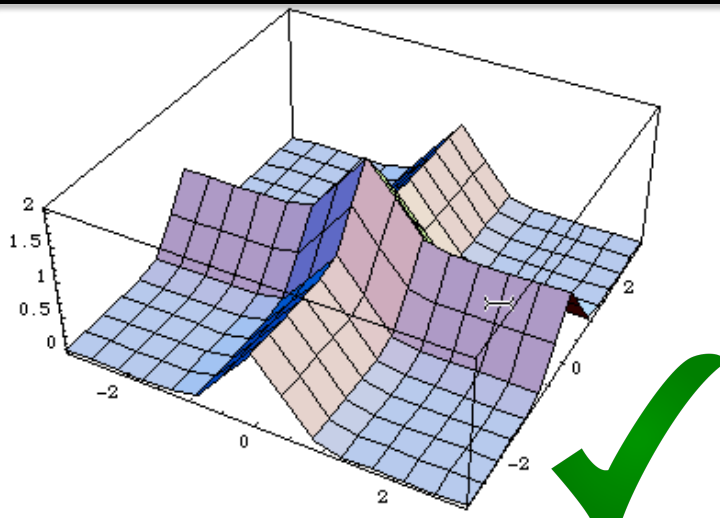
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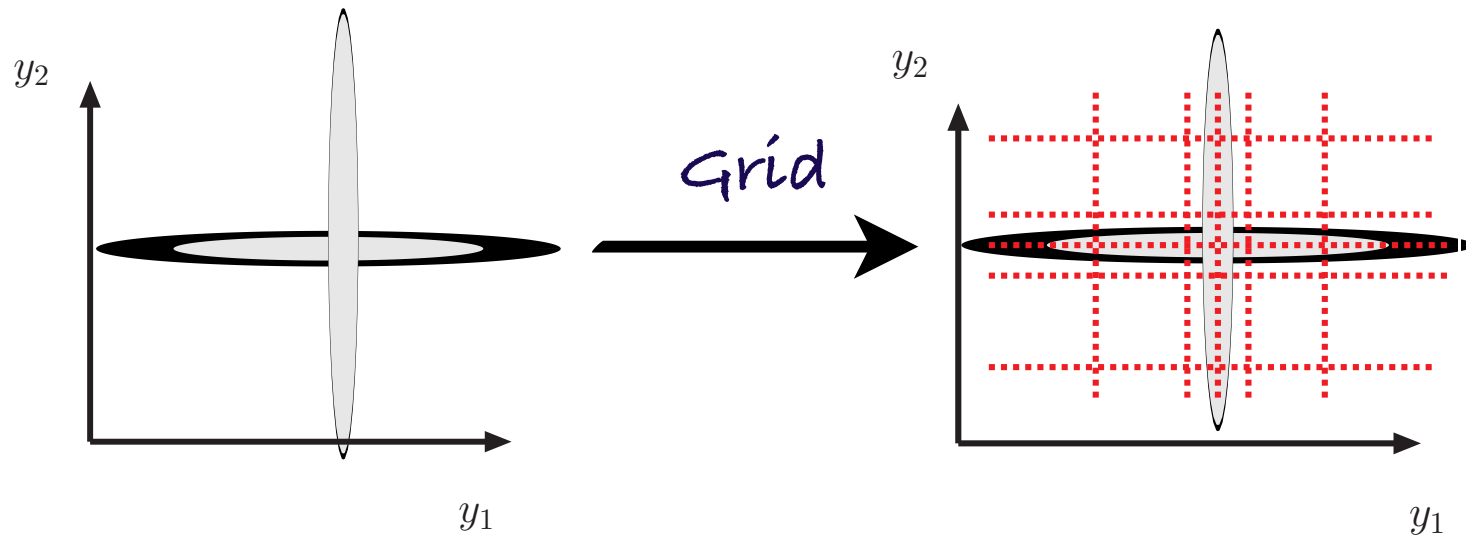
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Monte-Carlo Integration

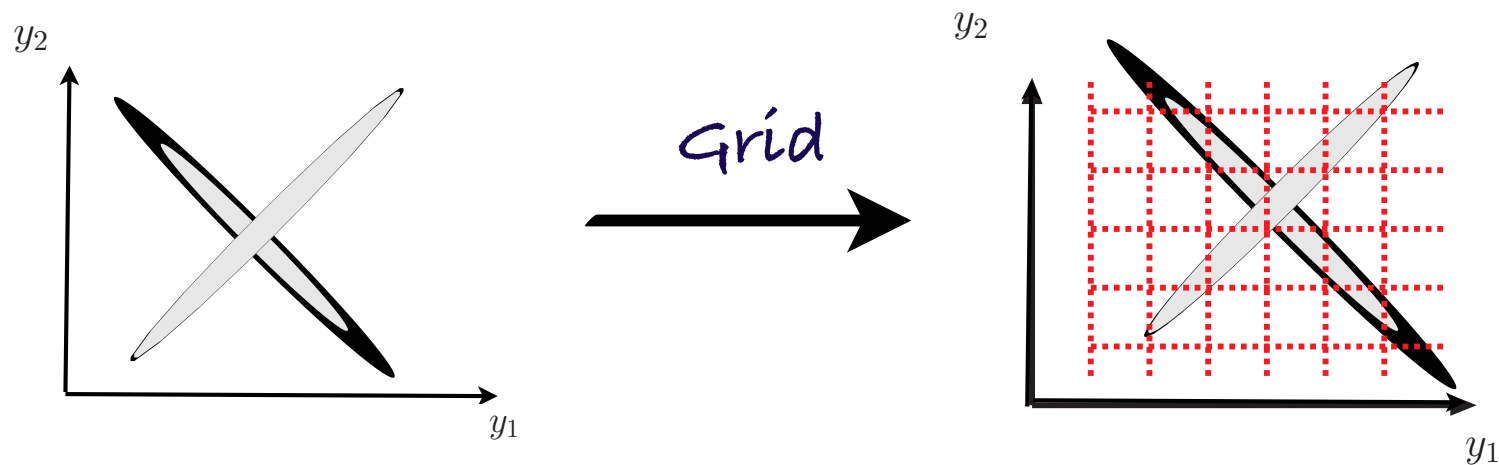
- The choice of the parameterisation has a strong **impact** on the efficiency



- The **adaptive** Monte-Carlo Technique picks point in interesting areas
→ The technique is **efficient**

Monte-Carlo Integration

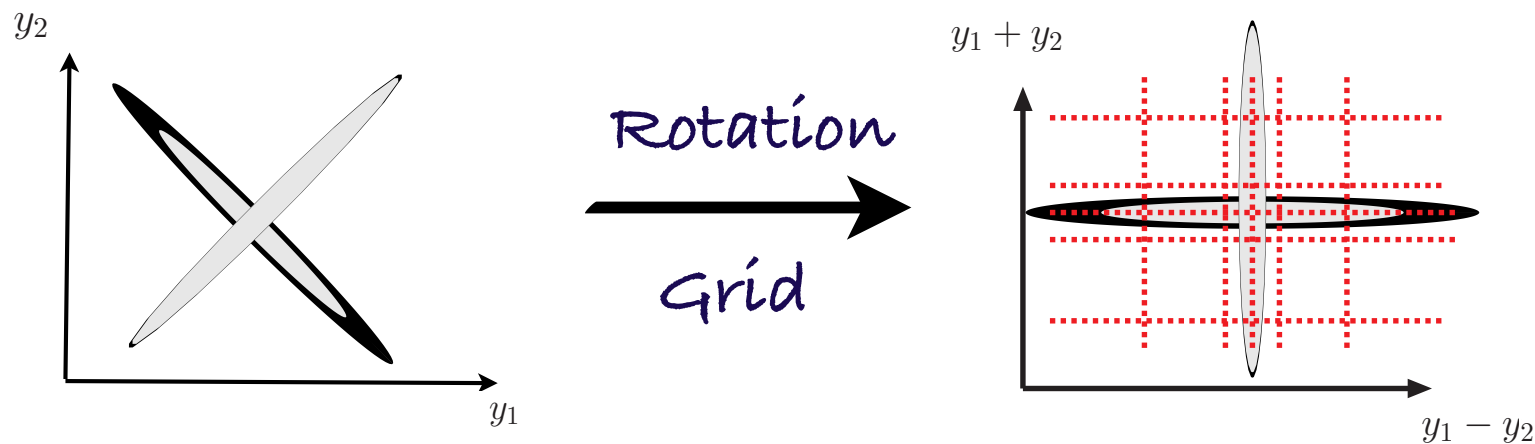
- The choice of the parametrization has a strong **impact** on the efficiency



- The **adaptive** Monte-Carlo Techniques picks points everywhere
→ The integral converges **slowly**

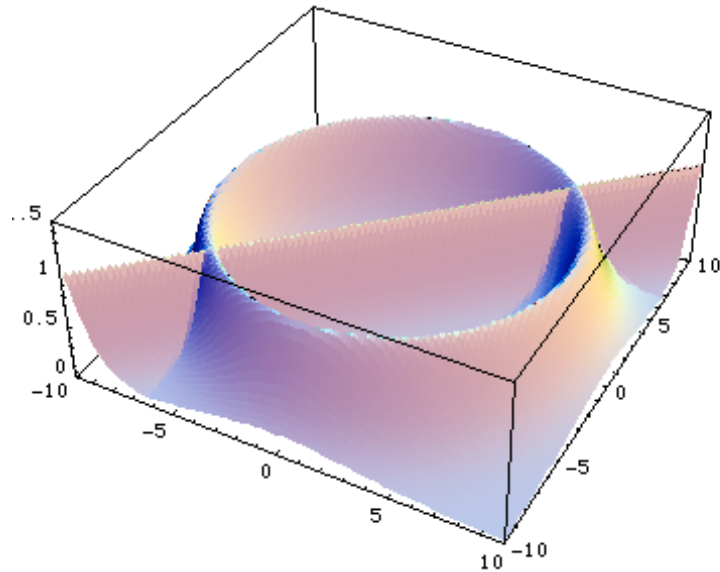
Monte-Carlo Integration

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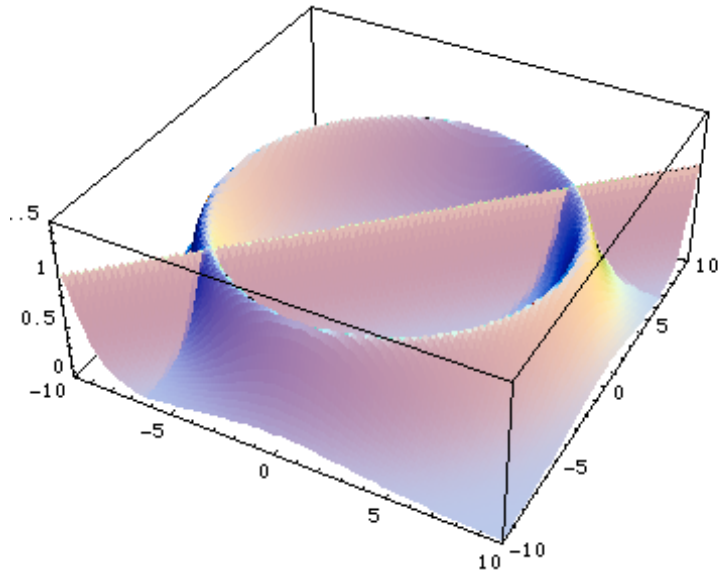
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Multi-channel



What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
Vegas is bound to fail!

Multi-channel



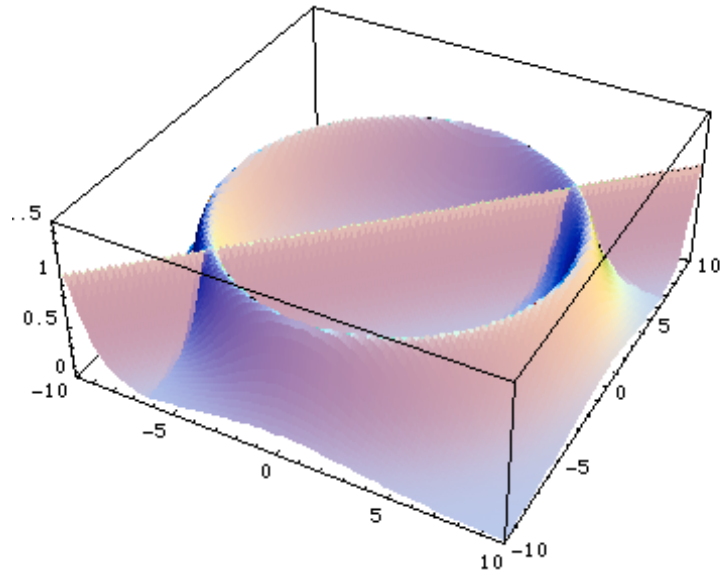
What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
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Solution: use different transformations = channels

$$p(x) = \sum_{i=1}^n \alpha_i p_i(x) \quad \text{with} \quad \sum_{i=1}^n \alpha_i = 1$$

with each $p_i(x)$ taking care of one “peak” at the time

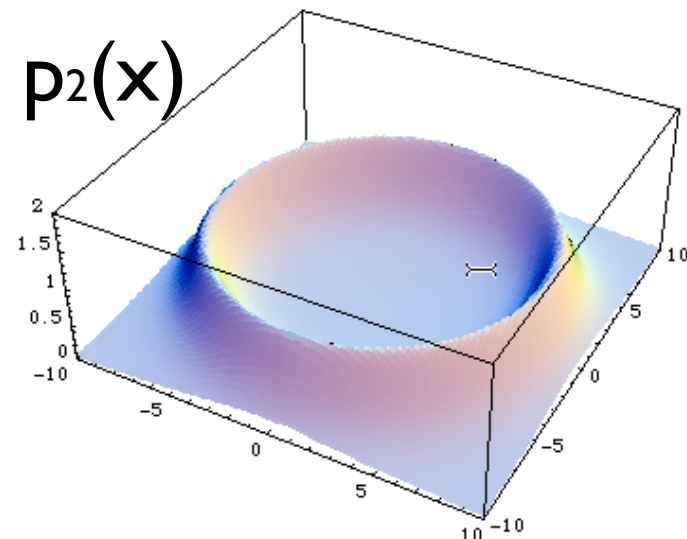
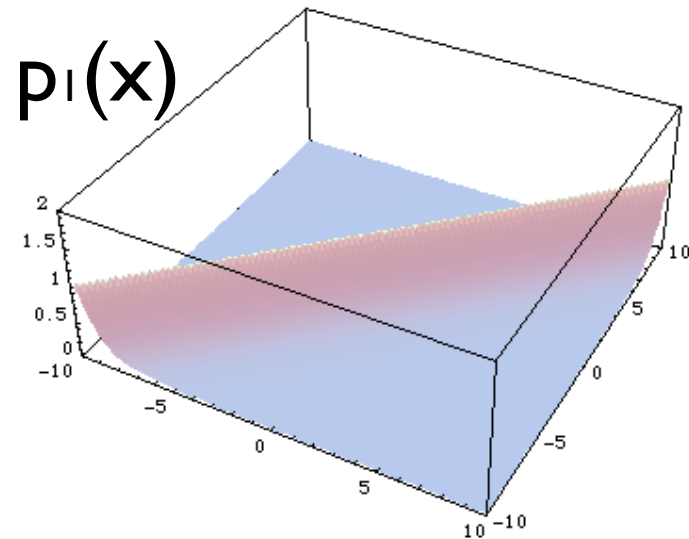
Multi-channel



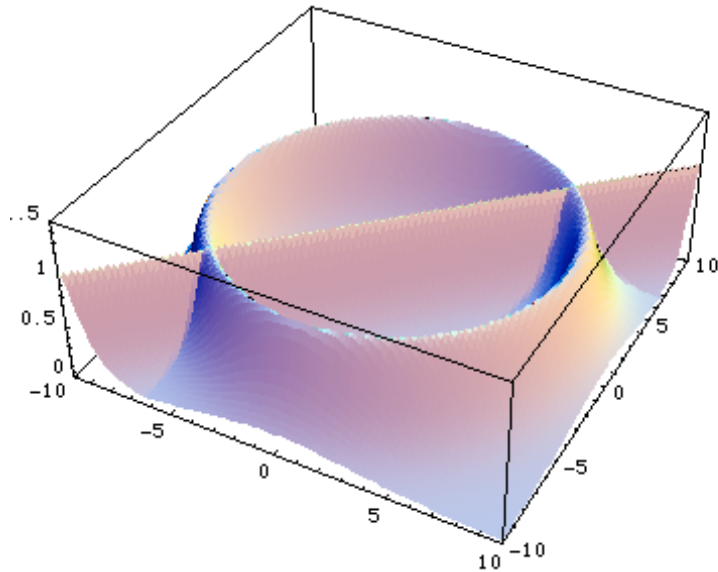
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Multi-channel



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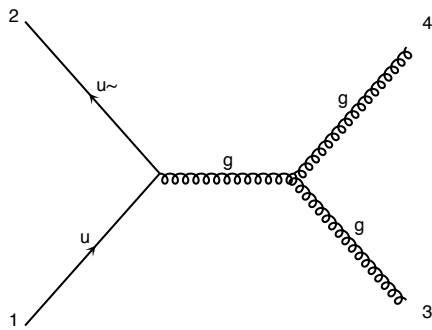
$$\sum_{i=1}^n \alpha_i = 1$$

Then,

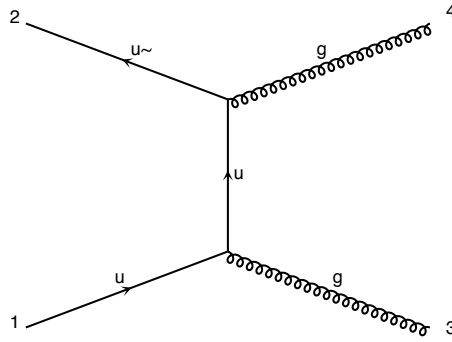
$$I = \int f(x) dx = \sum_{i=1}^n \alpha_i \int \frac{f(x)}{p(x)} p_i(x) dx$$

≈ 1

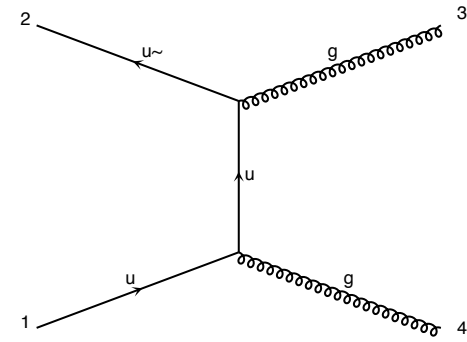
Example: QCD $2 \rightarrow 2$



$$\propto \frac{1}{\hat{s}} = \frac{1}{(p_1 + p_2)^2}$$



$$\propto \frac{1}{\hat{t}} = \frac{1}{(p_1 - p_3)^2}$$



$$\propto \frac{1}{\hat{u}} = \frac{1}{(p_1 - p_4)^2}$$

Three very different pole structures contributing to the same matrix element.

Multi-channel

Consider the integration of an amplitude $|M|^2$ at tree level which many contributing diagrams. We would like to have a basis of functions,

$$f = \sum_{i=1}^n f_i \quad \text{with} \quad f_i \geq 0, \quad \forall i,$$

such that:

1. we know how to integrate each one of them,
2. they describe all possible peaks,

giving us the combined integral

$$I = \int d\vec{\Phi} f(\vec{\Phi}) = \sum_{i=1}^n \int d\vec{\Phi} g_i(\vec{\Phi}) \frac{f_i(\vec{\Phi})}{g_i(\vec{\Phi})} = \sum_{i=1}^n I_i,$$

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Does such a basis exist?

Multi-channel based on single diagrams*

*Method used in MadGraph

Trick in MadEvent: Split the complexity

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

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Key Idea

- Any single diagram is “easy” to integrate (pole structures/ suitable integration variables known from the propagators)
- Divide integration into pieces, based on diagrams
- All other peaks taken care of by denominator sum

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N Integral

- Errors add in quadrature so no extra cost
- “Weight” functions already calculated during $|M|^2$ calculation
- Parallel in nature

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

[P1 qq wpwm](#)

s= 725.73 ± 2.07 (pb)

Graph	Cross-Section ↓	Error	Events (K)	Unwgt	Luminosity
G2.2	377.6	1.67	142.285	7941.0	21
G3	239	1.16	220.04	10856.0	45.5
G1	109.1	0.378	70.88	3793.0	34.8

[P1 gg wpwm](#)

s= 20.714 ± 0.332 (pb)

Graph	Cross-Section ↓	Error	Events (K)	Unwgt	Luminosity
G1.2	20.71	0.332	7.01	373.0	18

term of the above sum.

each term might not be gauge invariant

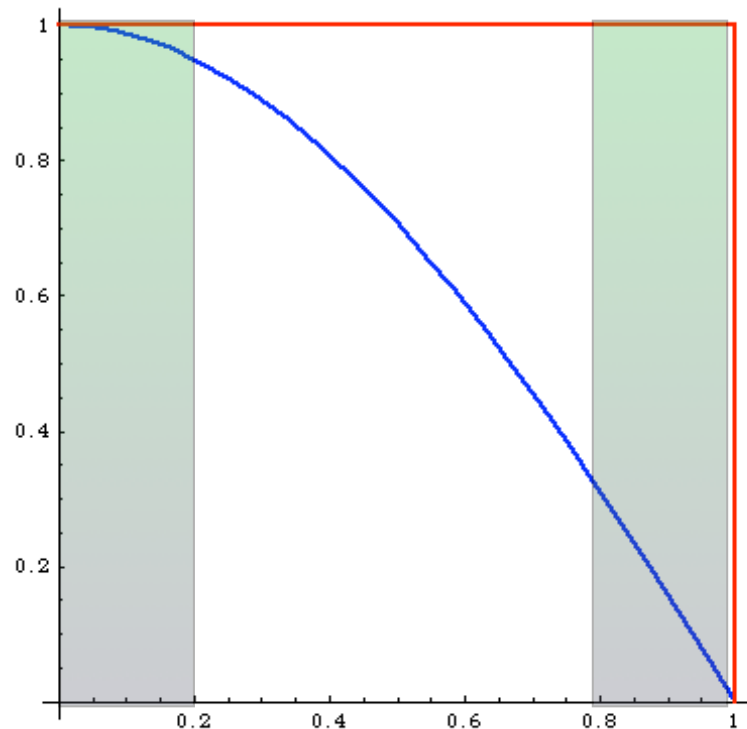
To Remember

- Phase-Space integration are difficult
- We need to know the function
 - ➔ Be careful with cuts
- MadGraph split the integral in different contribution linked to the Feynman Diagram
 - ➔ Those are not the contribution of a given diagram

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Event generation

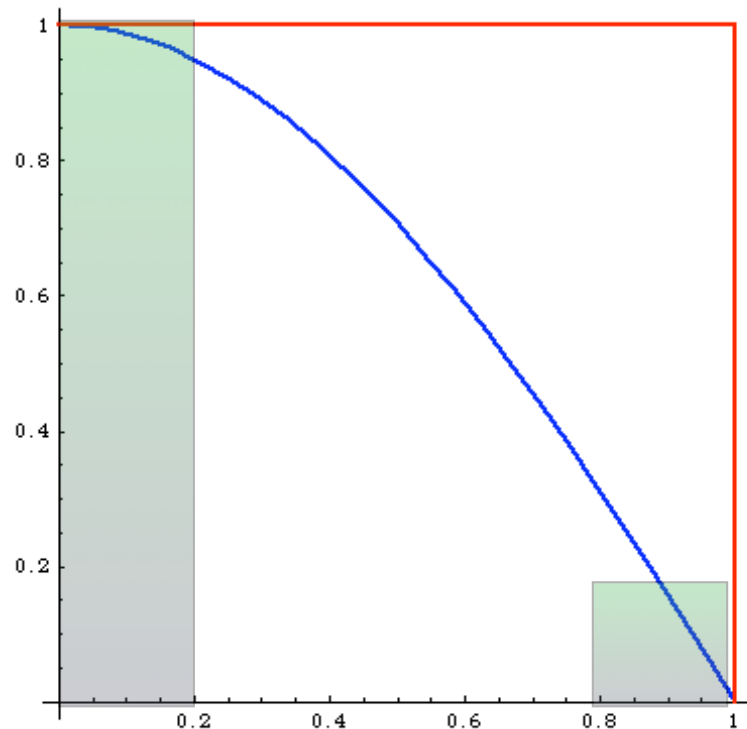


What's the difference between weighted and unweighted?

Weighted:

Same # of events in areas of phase space with very different probabilities: events must have different weights

Event generation



What's the difference between weighted and unweighted?

Unweighted:

events is proportional to the probability of areas of phase space:
events have all the same weight ("unweighted")

Events distributed as in nature

Event generation

$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i)$$

Event generation

$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i) = \frac{1}{N} \sum_{i=1}^N \frac{f(x_i)}{\max(f)} \max(f)$$

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Number between 0 and 1 (assuming positive function)
-> re-interpret as the probability to keep the events

Event generation

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Let's reduce the sample size by playing the lottery.
For each events throw the dice and see if we keep or reject the events

Event generation

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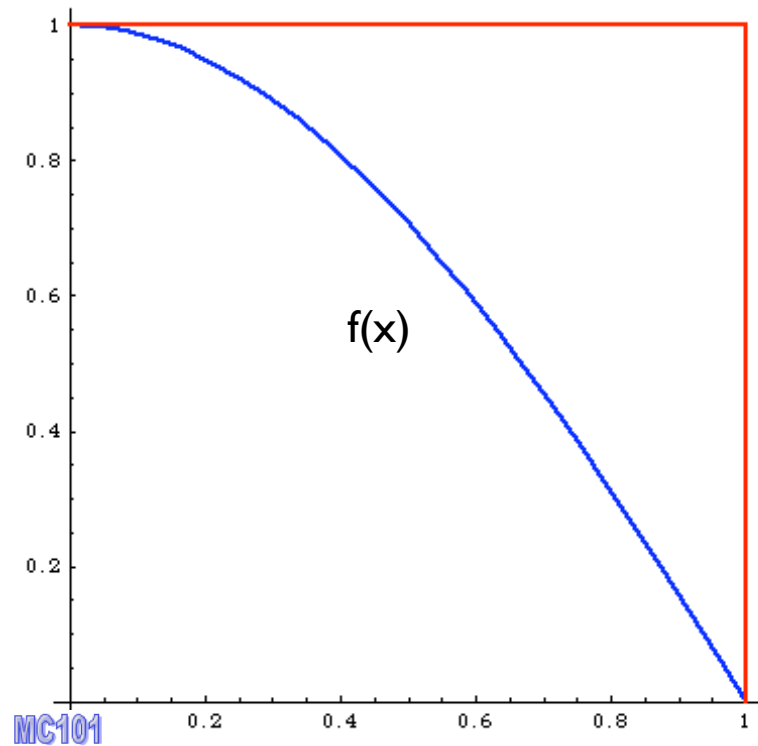
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$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i) = \frac{1}{N} \sum_{i=1}^N P(x_i) \max(f) \simeq \frac{\max(f)}{N} \sum_{i=1}^n 1$$

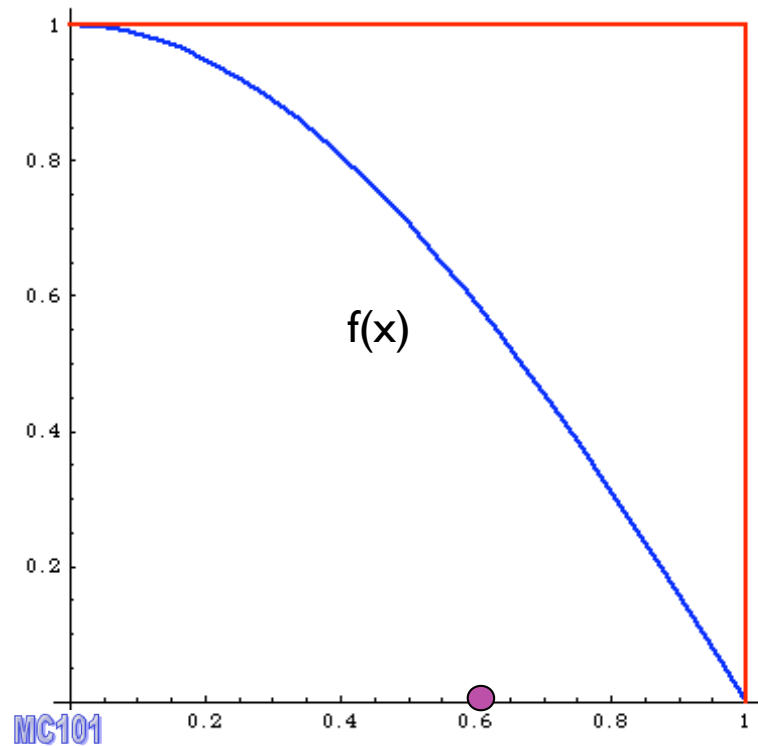
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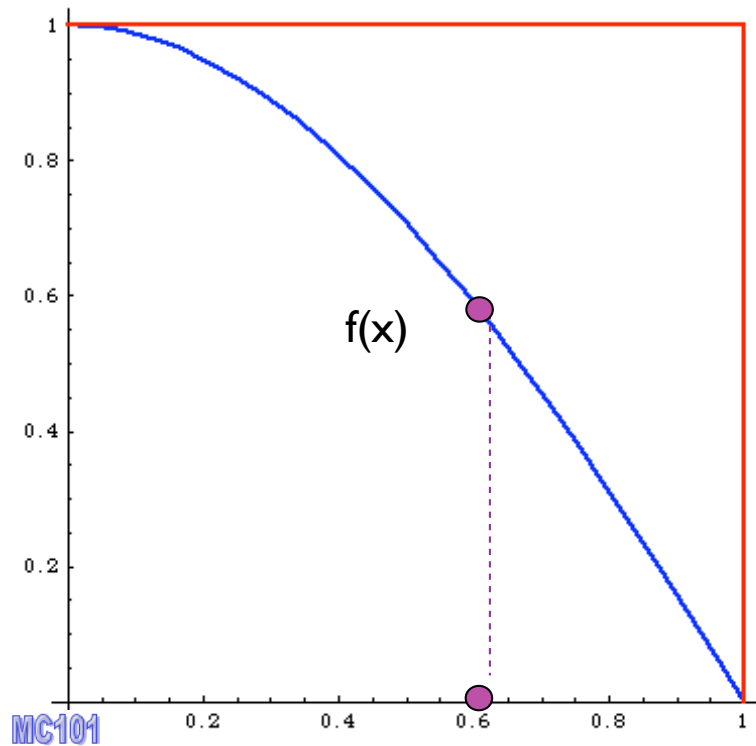
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1. pick x_i

Event generation

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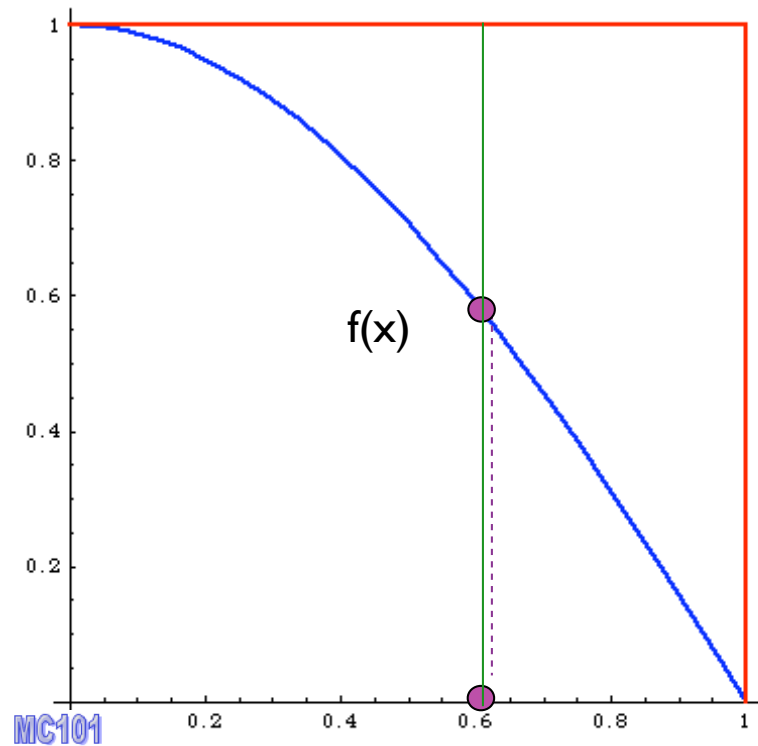


1. pick x_i

2. calculate $f(x_i)$

Event generation

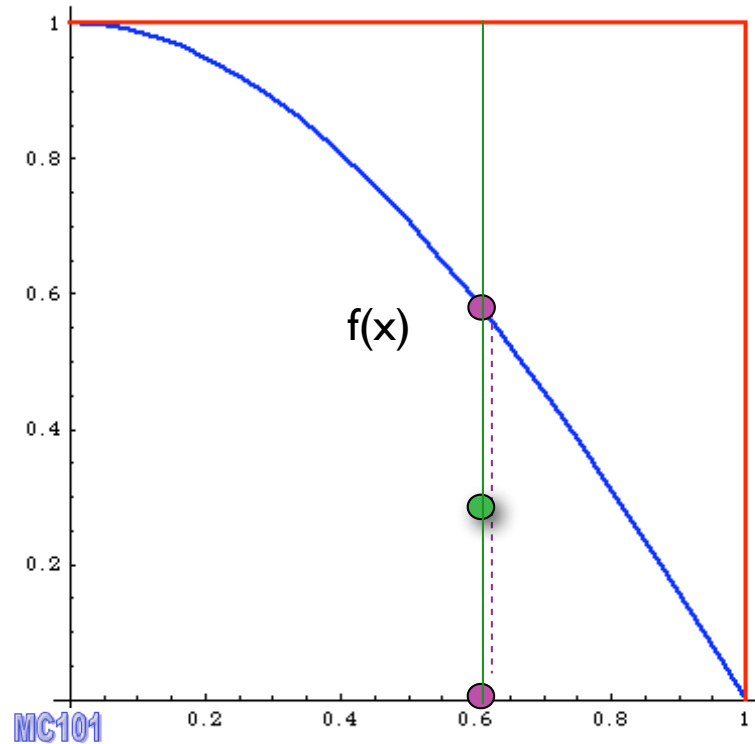
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1. pick x_i
2. calculate $f(x_i)$
3. pick $y \in [0, \max(f)]$

Event generation

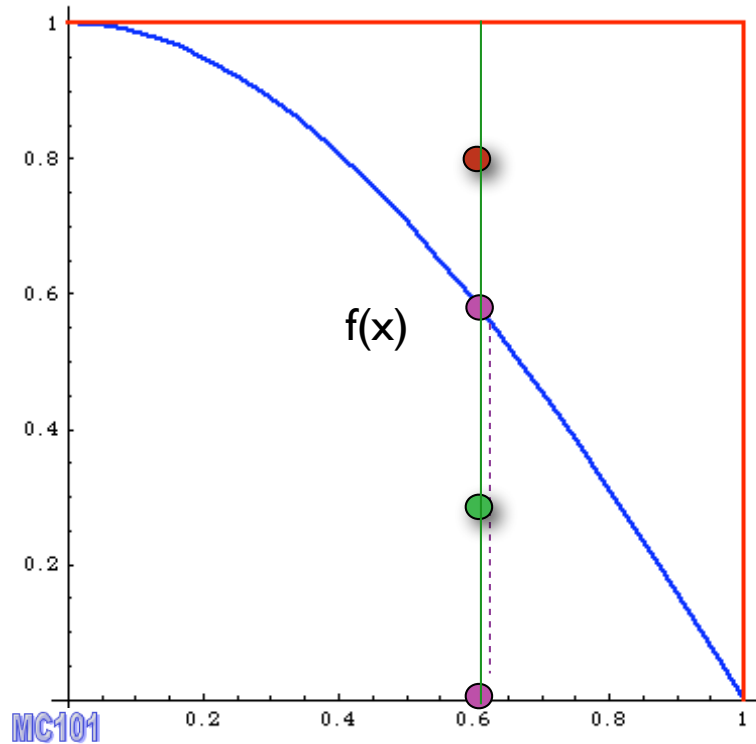
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4. Compare:
if $y < f(x_i)$ accept event,

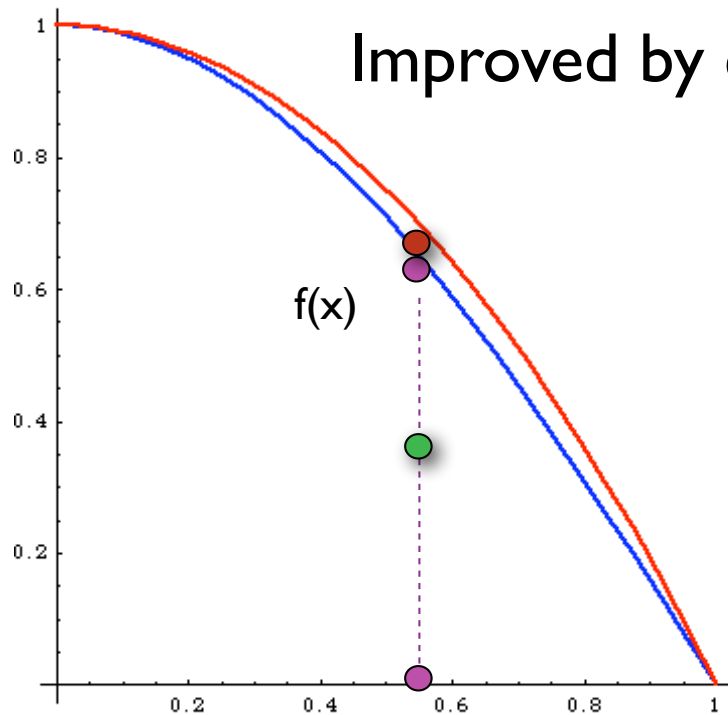
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2. calculate $f(x_i)$
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if $y < f(x_i)$ accept event,
else reject it.

Event generation



Improved by combining with importance sampling:

1. pick x distributed as $p(x)$
2. calculate $f(x)$ and $p(x)$
3. pick $0 < y < 1$
4. Compare:
if $f(x) > y p(x)$ accept event,
else reject it.

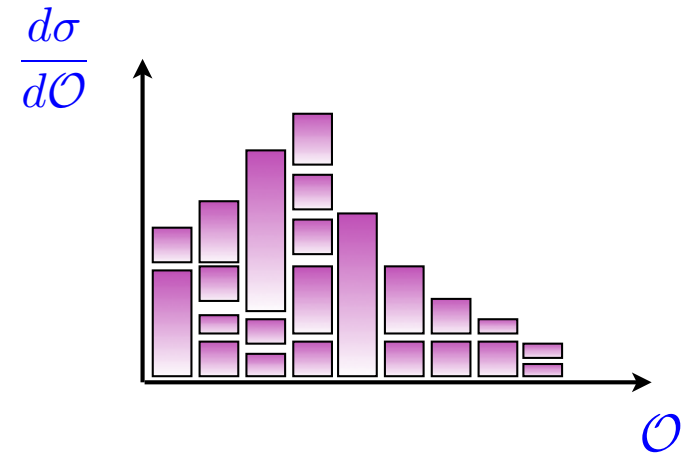
much better efficiency!!!

Event generation

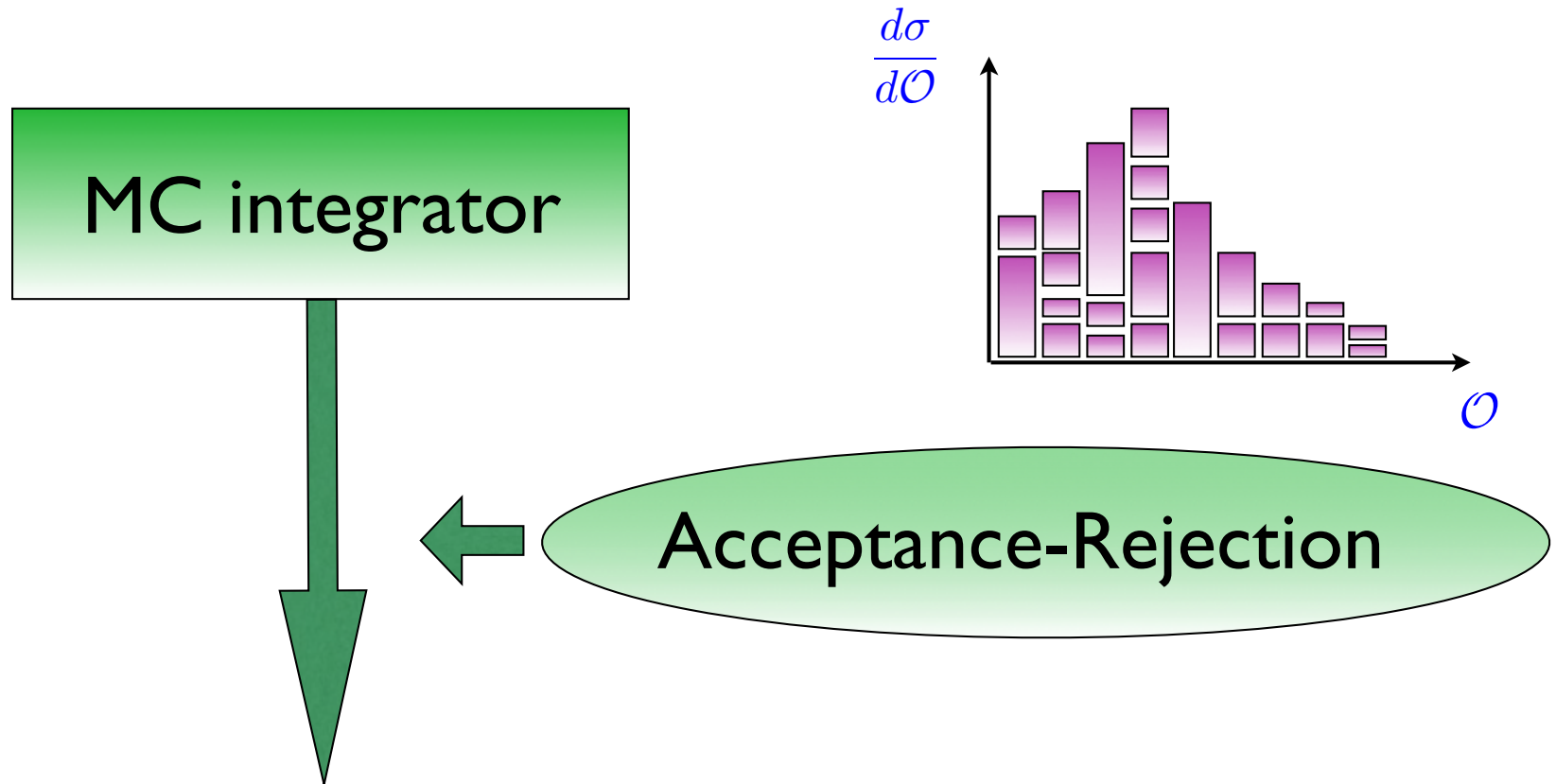
MC integrator

Event generation

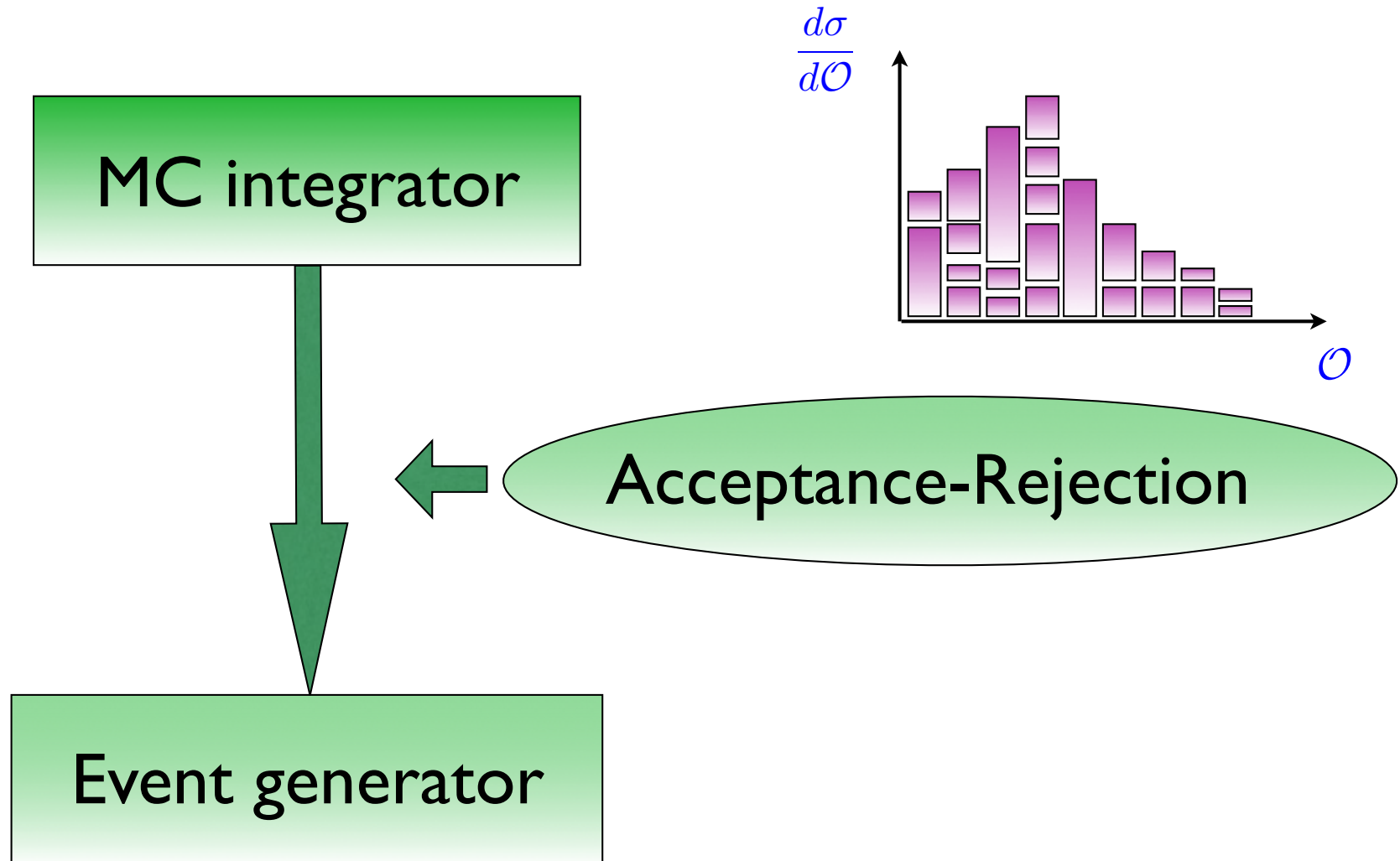
MC integrator



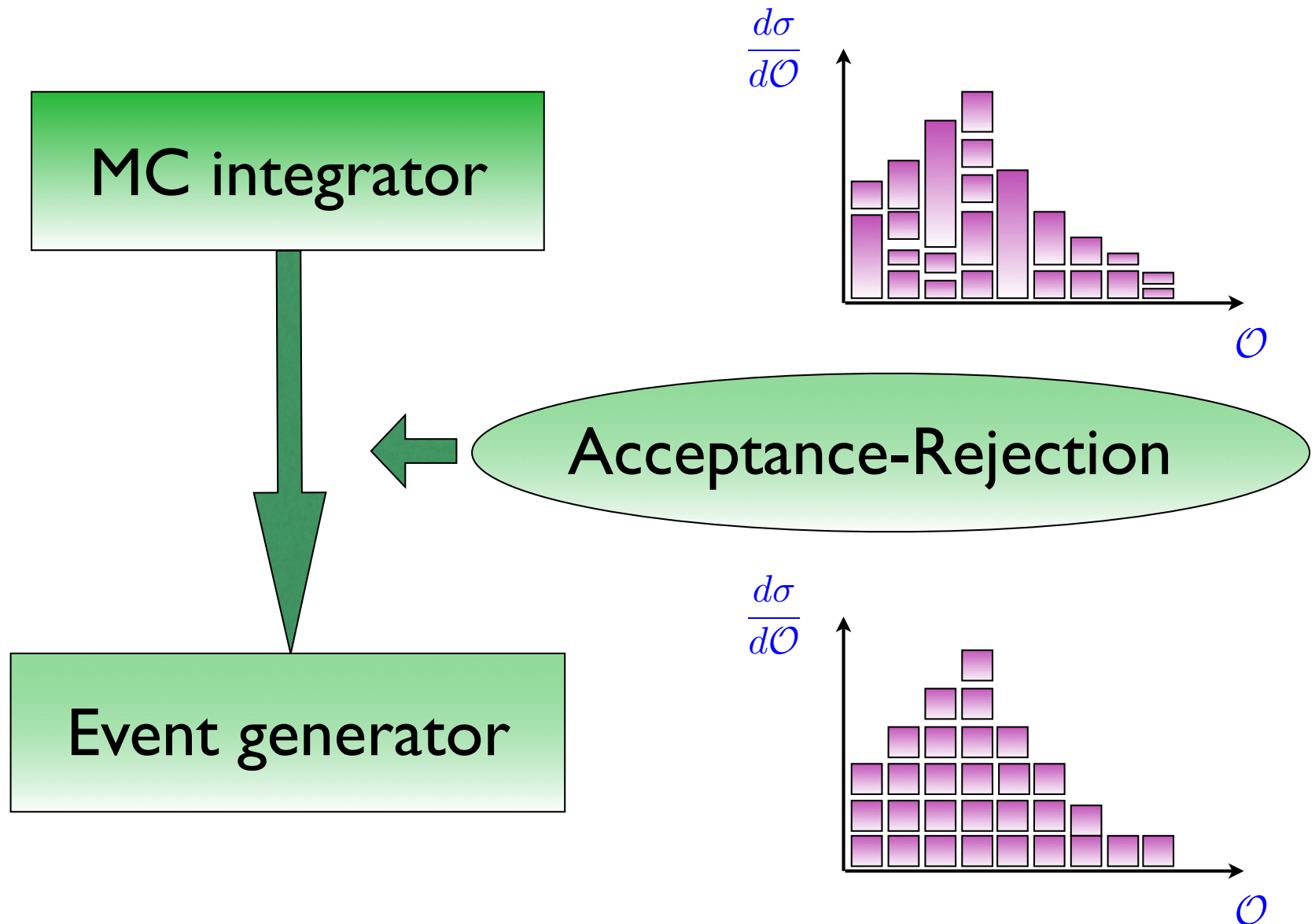
Event generation



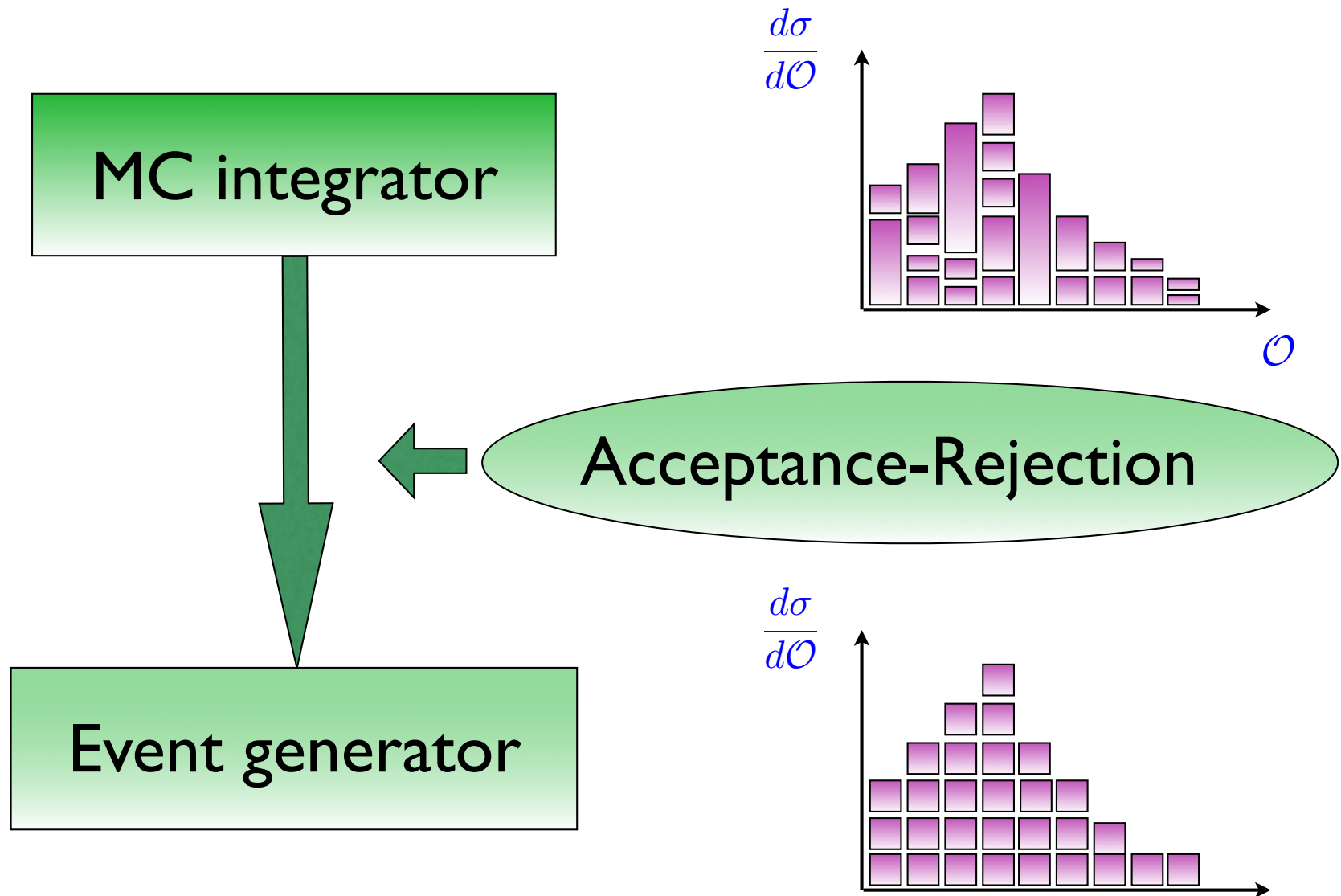
Event generation



Event generation



Event generation



This is possible only if $f(x) < \infty$ AND has definite sign!

Monte-Carlo Summary

Bad Point

- Slow Convergence (especially in low number of Dimension)
- Need to know the function
 - Impact on cut

Monte-Carlo Summary

Bad Point

- Slow Convergence (especially in low number of Dimension)
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Good Point

- Complex area of Integration
- Easy error estimate
- quick estimation of the integral
- Possibility to have **unweighted** events

What have we learned!

$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Phase-space integralParton density functionsParton-level cross section

- The Importance of PDF
 - Defines the physics
- Evaluation of Matrix Element
 - Numerical method faster than analytical formula
 - cross-section prediction needs NLO
- Phase Space Integration
 - Need to know in advance what we integrate. Be careful with strong cuts!