

Monte-Carlo Generation

Olivier Mattelaer
IPPP/Durham

Topic

- Collider Physics



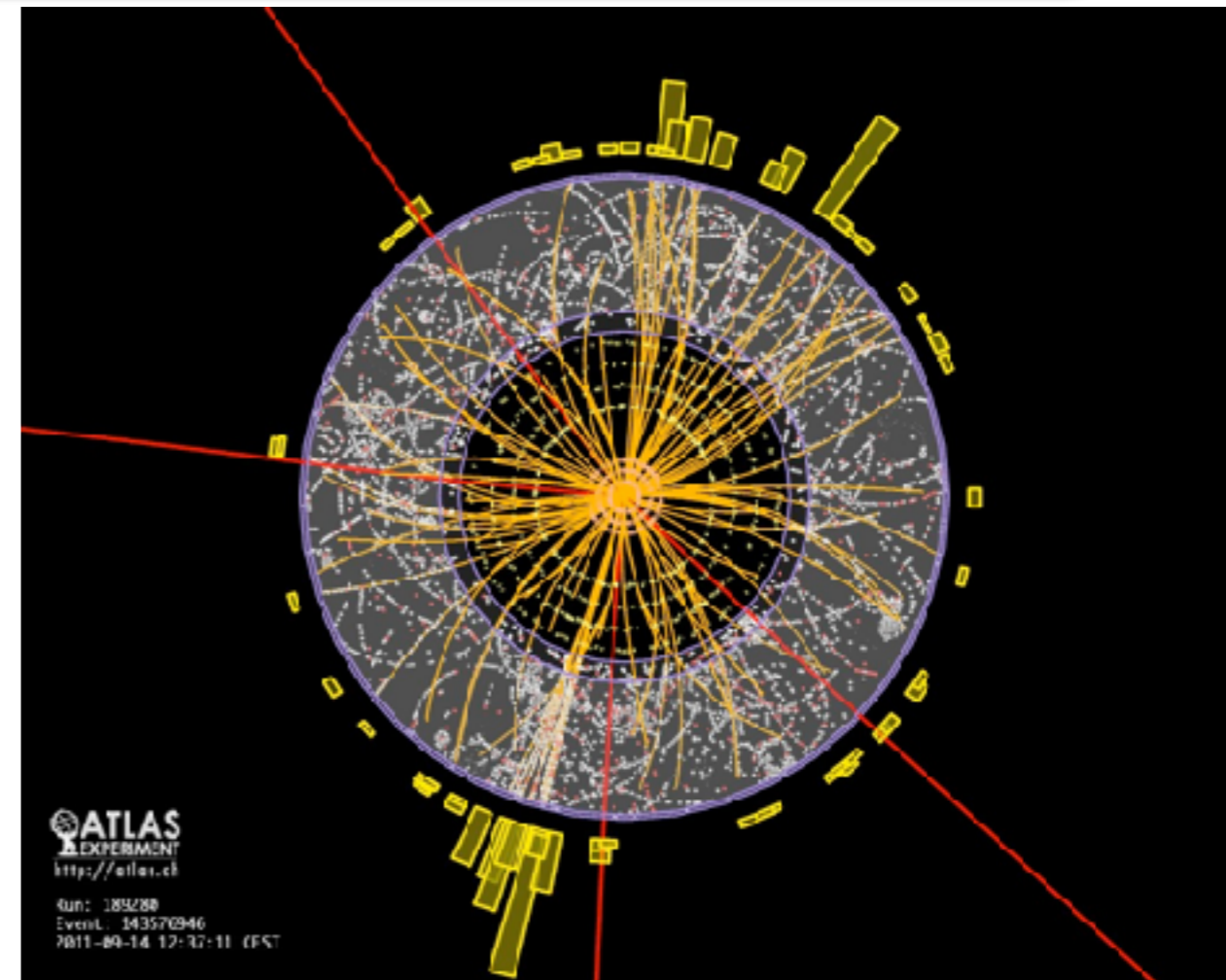
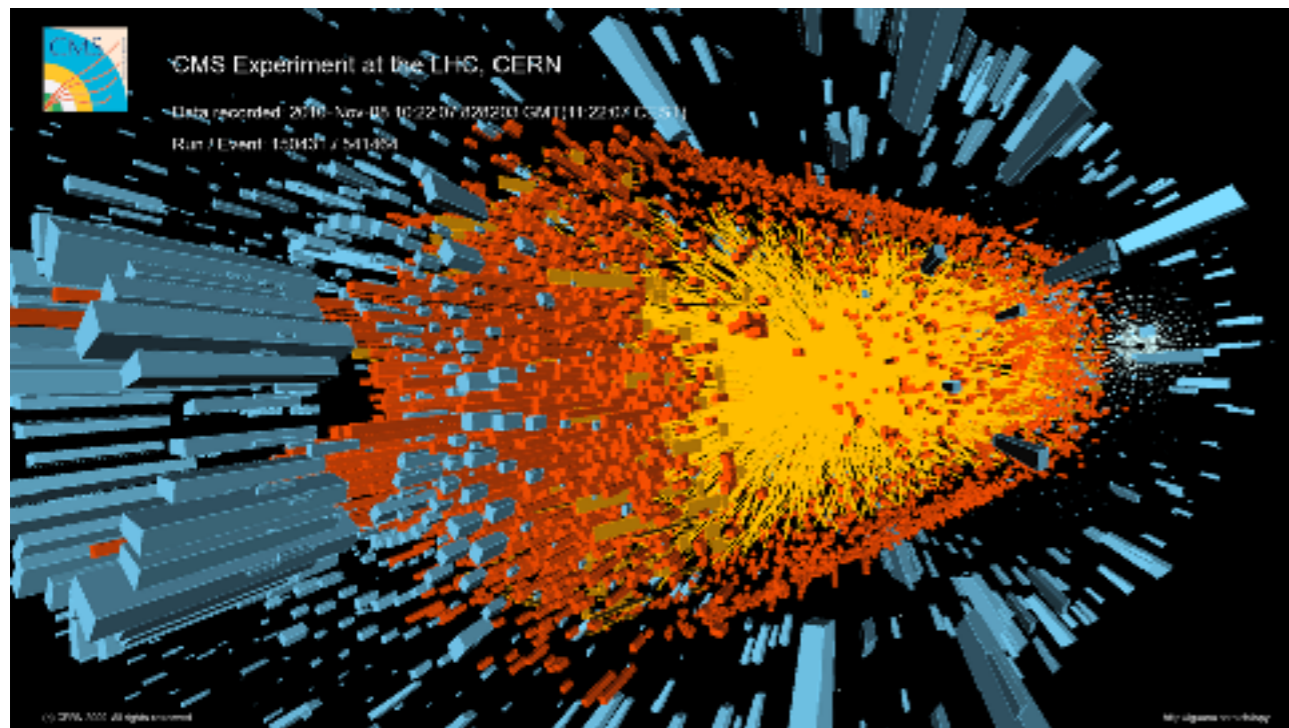
Topic

- Collider Physics
 - accelerating particle -> High Energy collision



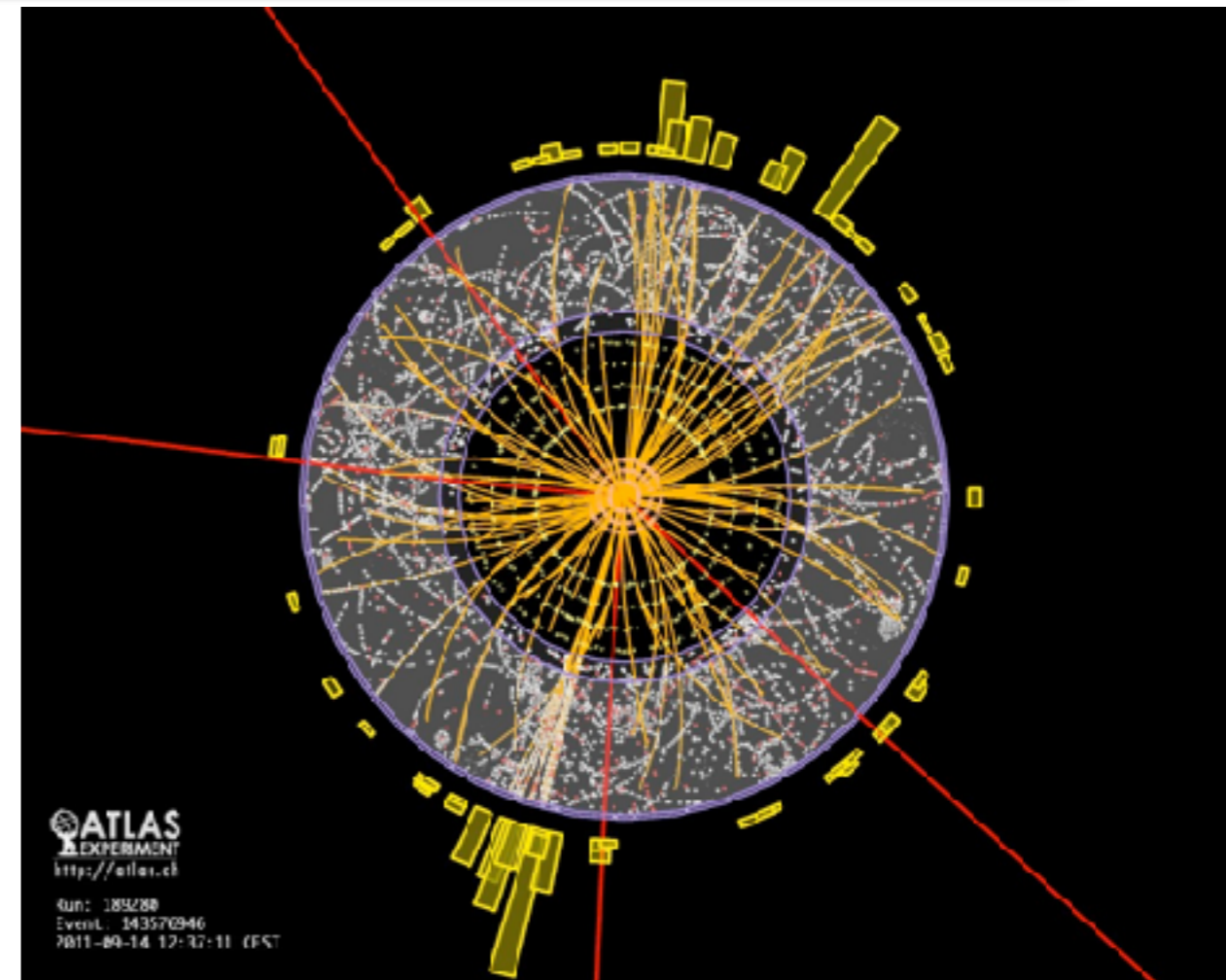
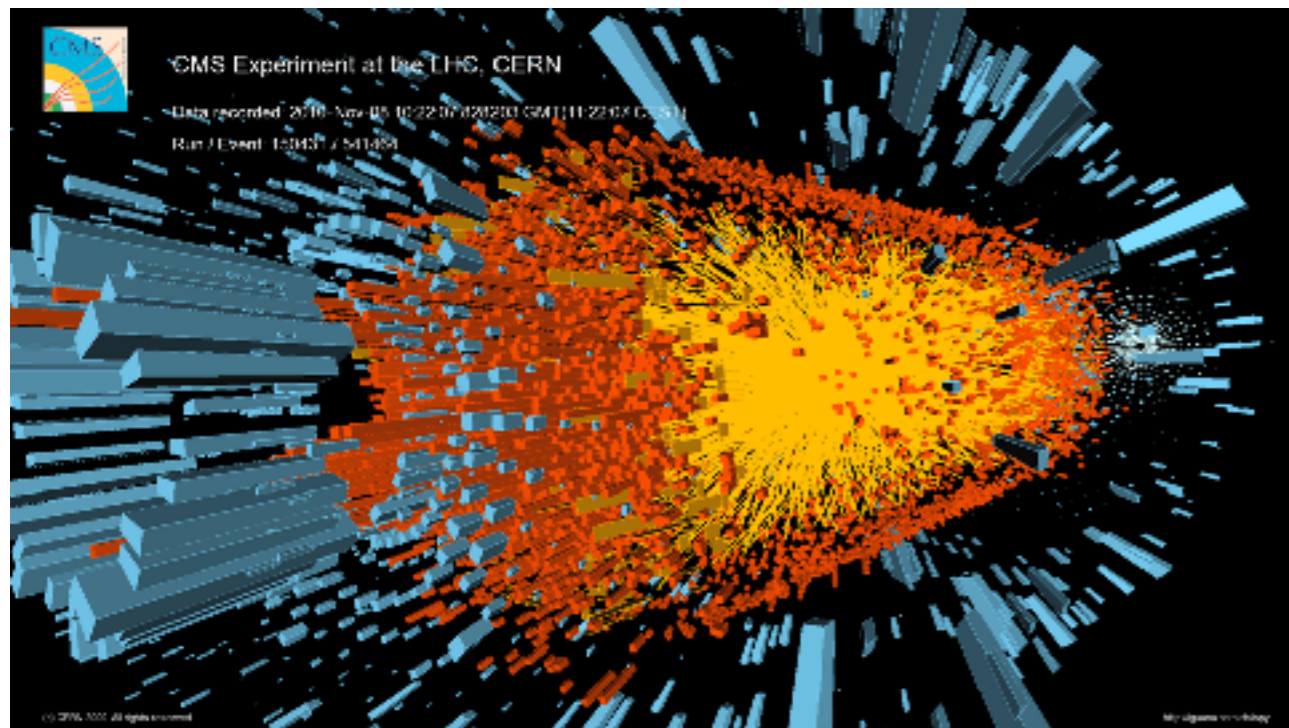
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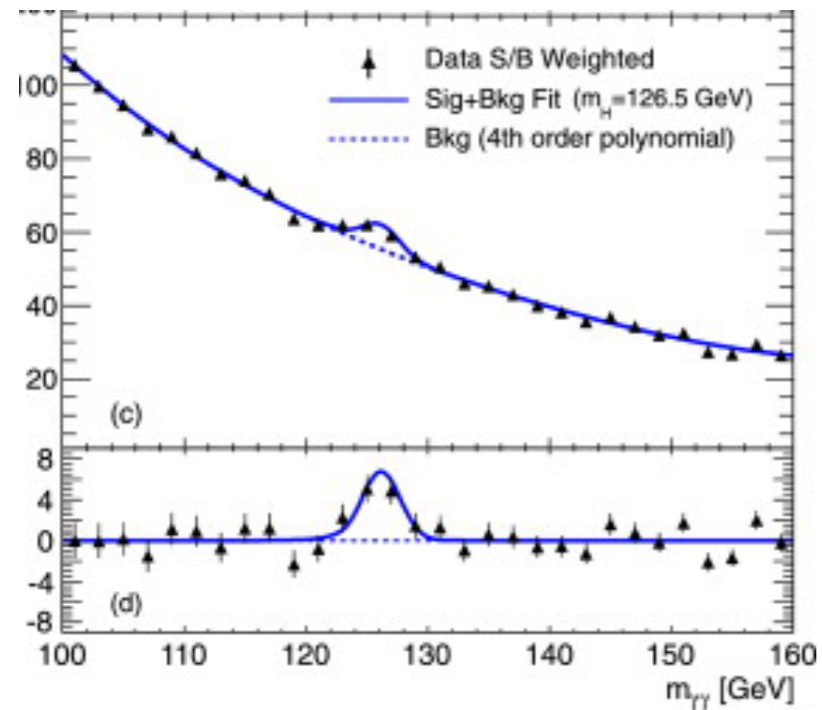


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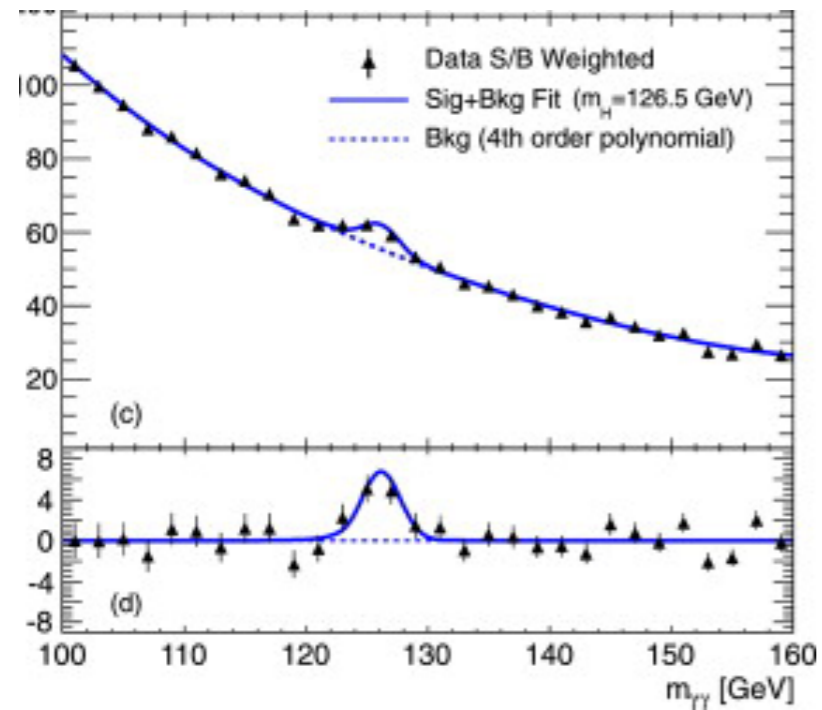
- Collider Physics
 - accelerating particle -> High Energy collision
- What do we need to predict/understand such collision?



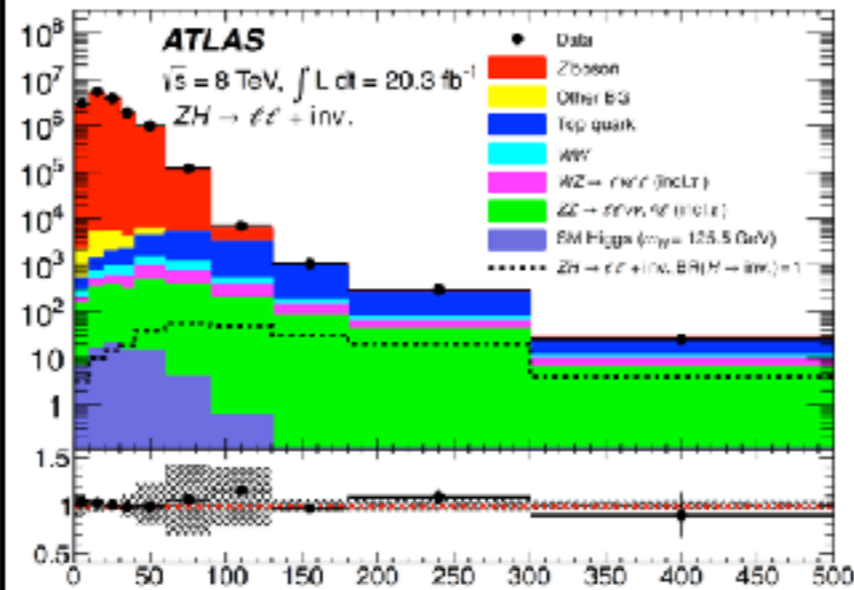
Peak



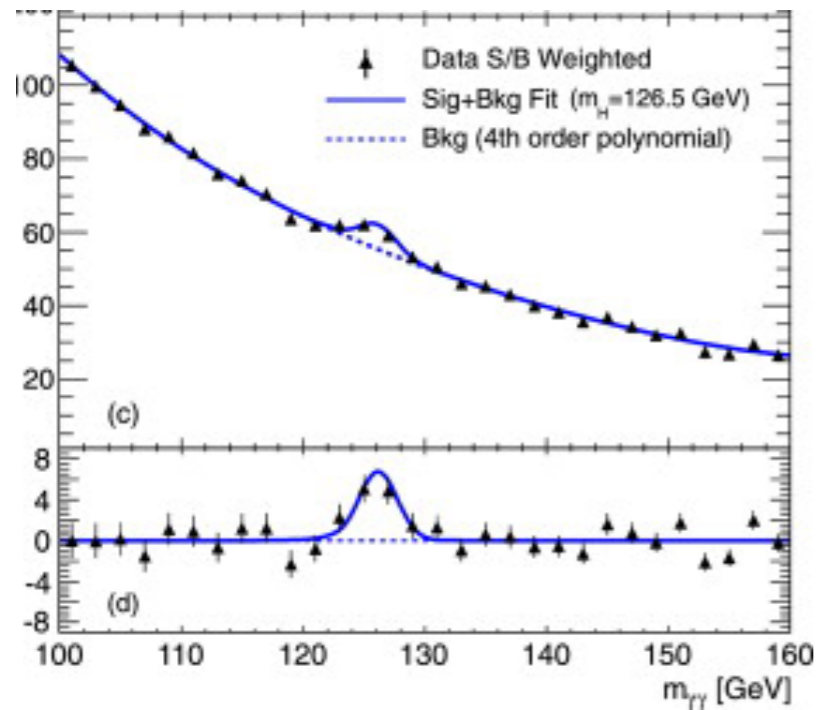
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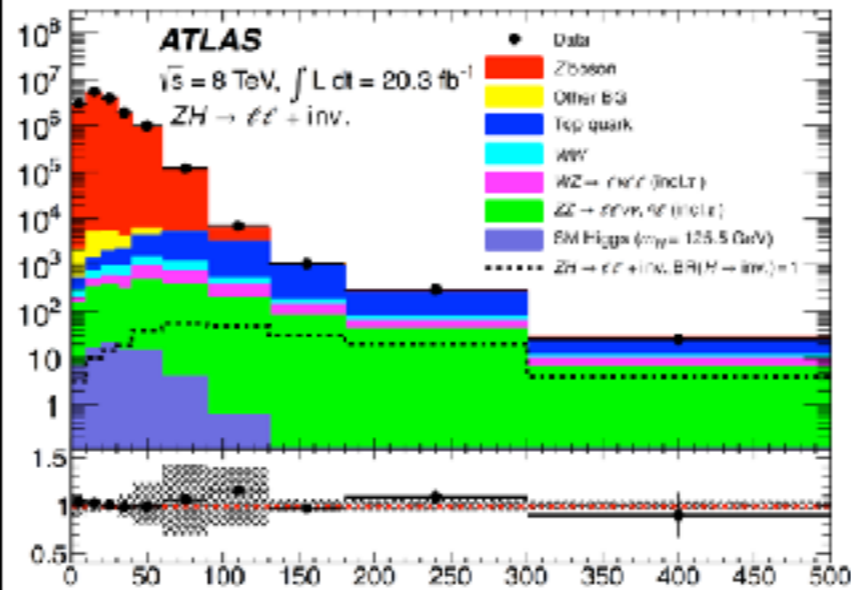
Shape



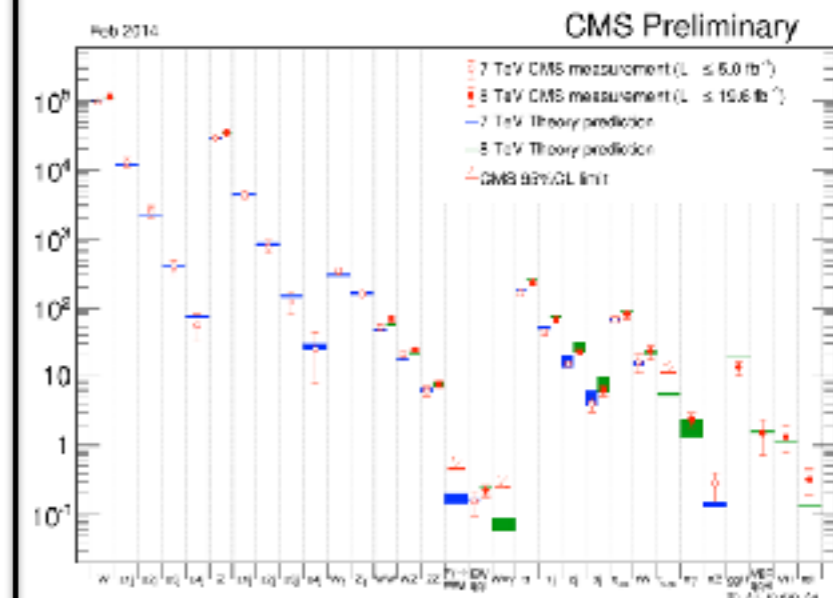
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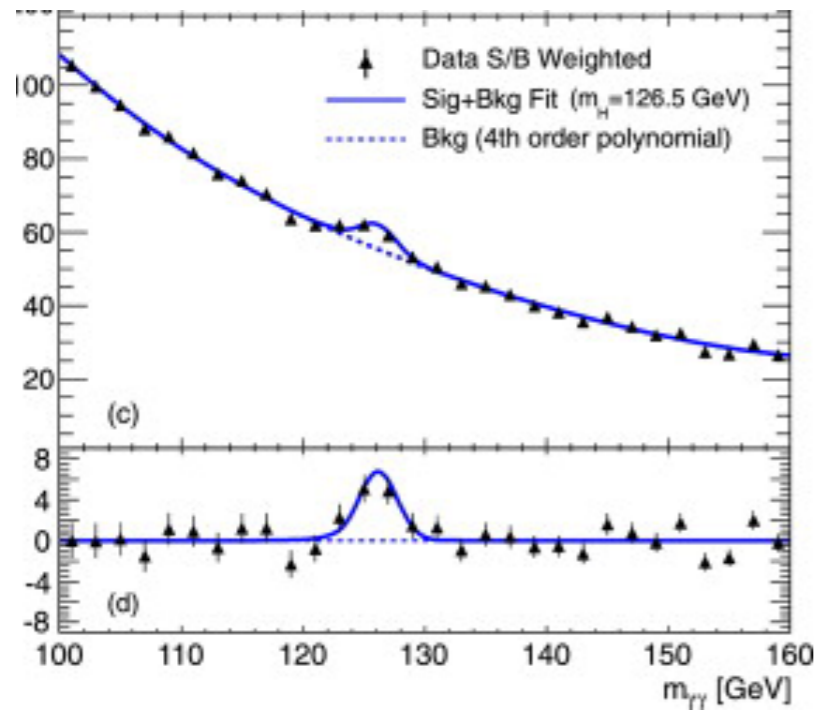
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Rate

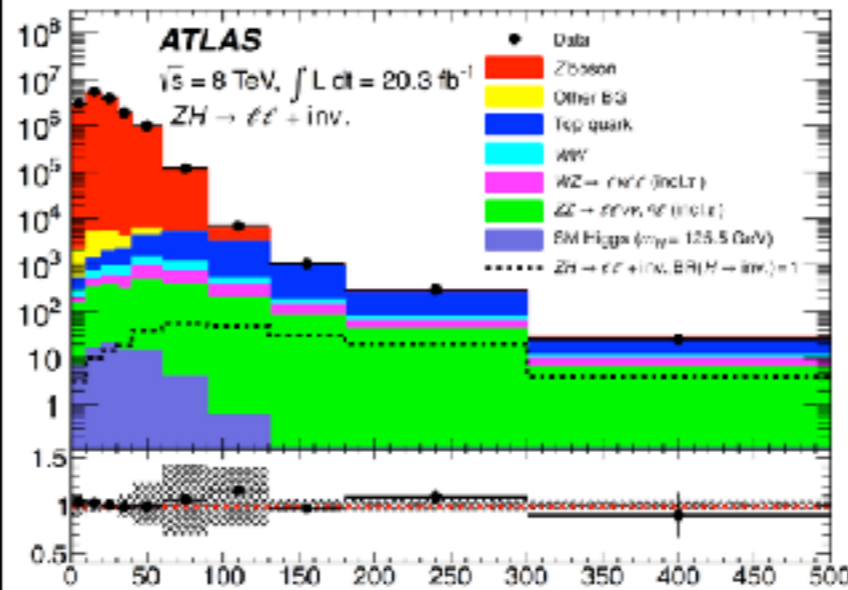


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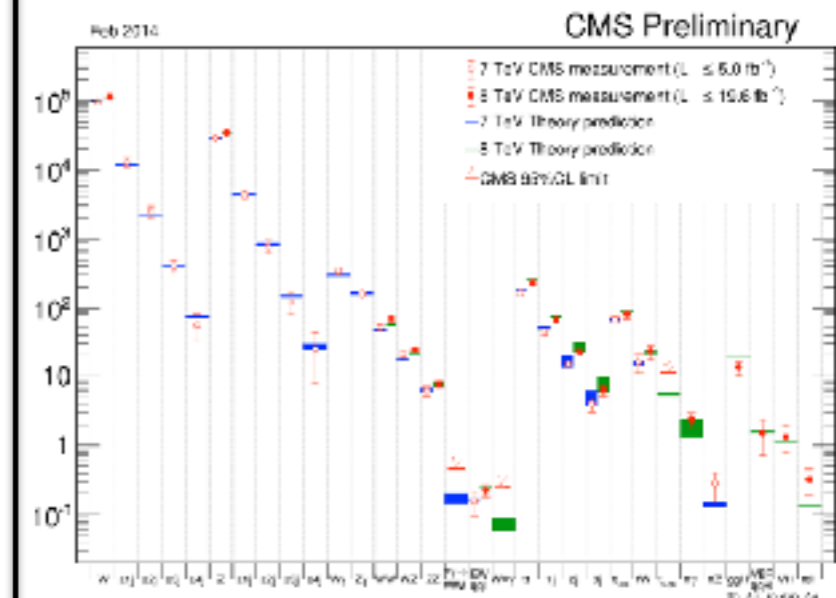
“EASY”

Shape



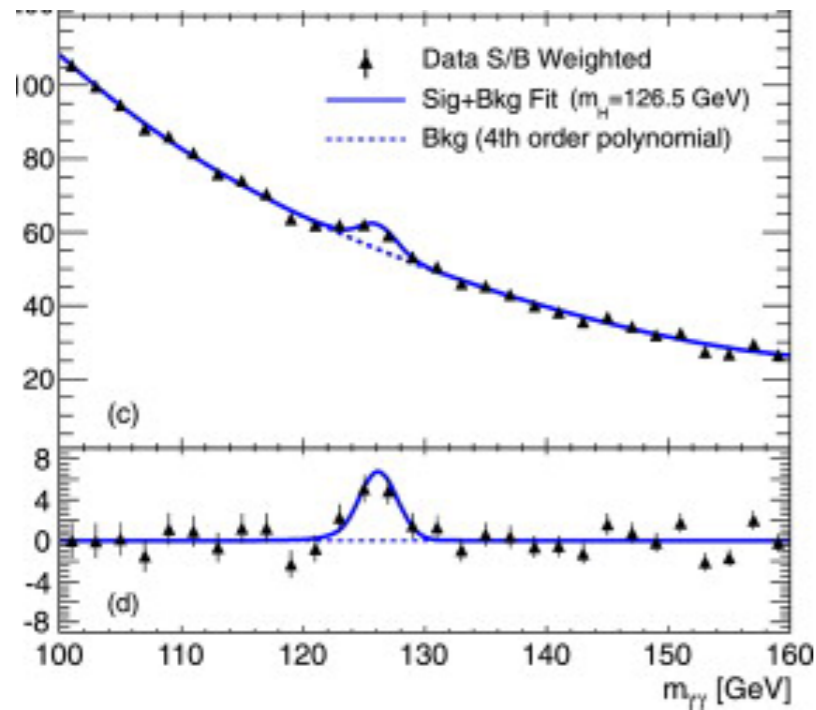
“HARD”

Rate



“VERY HARD”

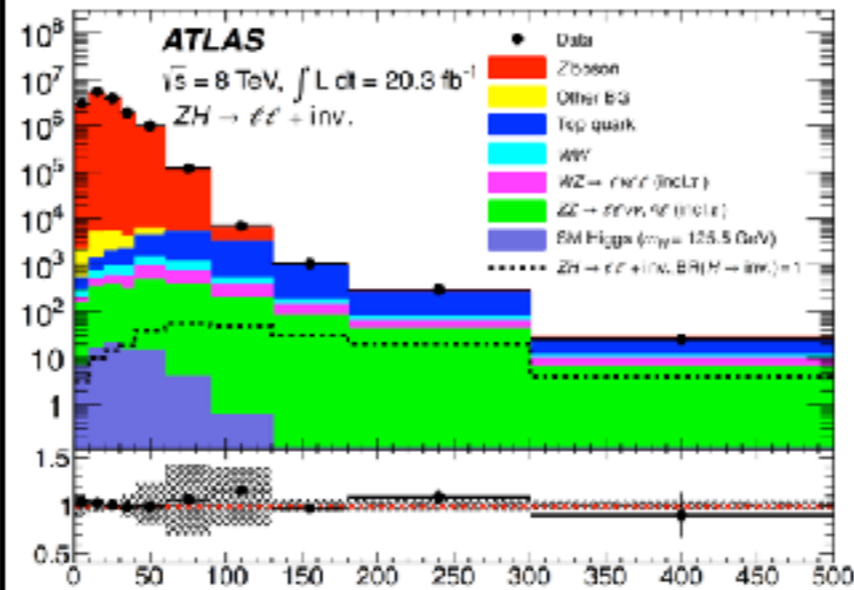
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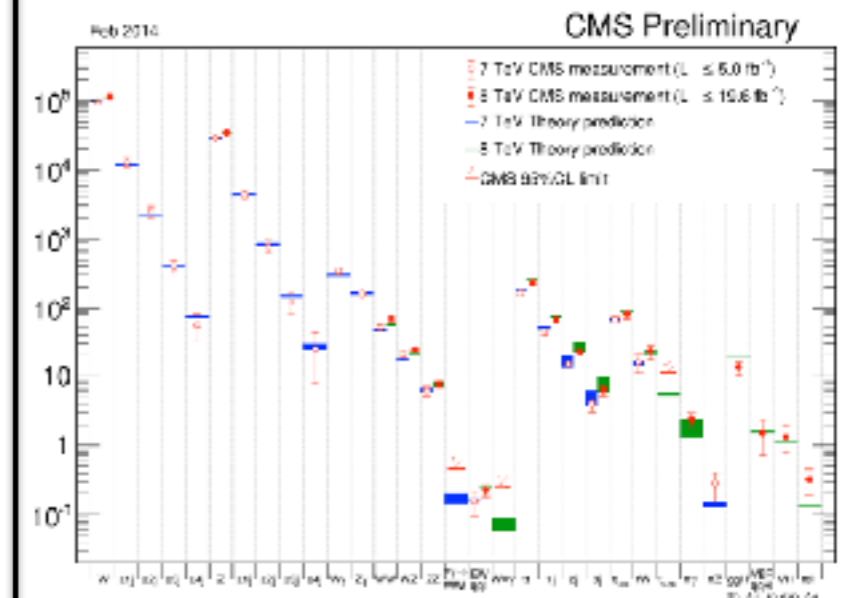
Background directly measured from **data**.
Theory needed only for parameter extraction

Shape



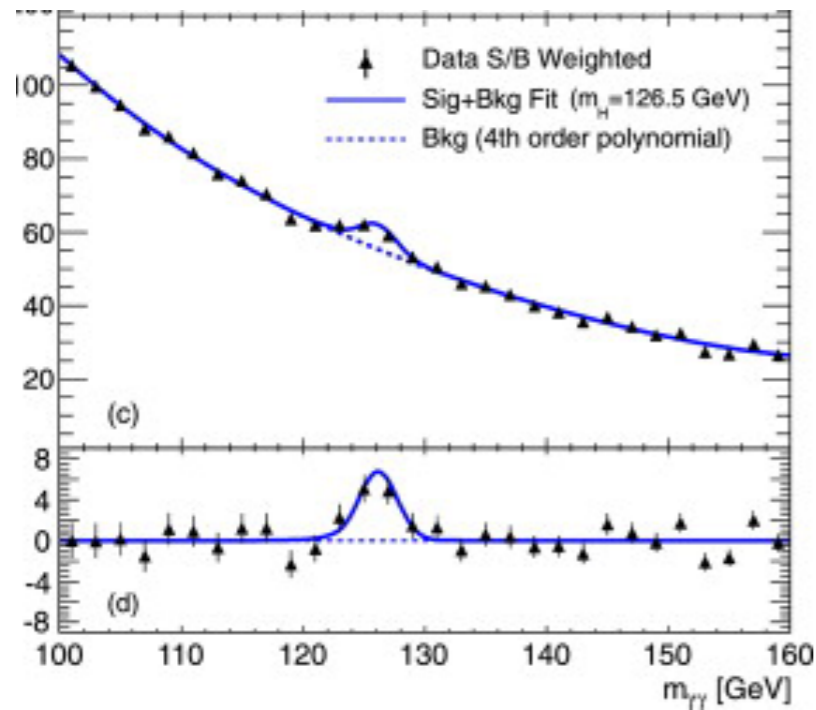
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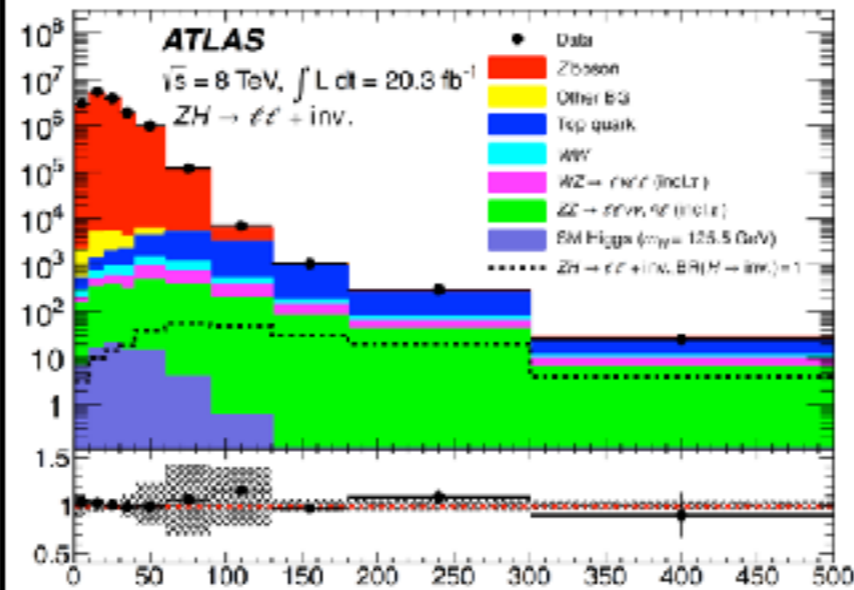
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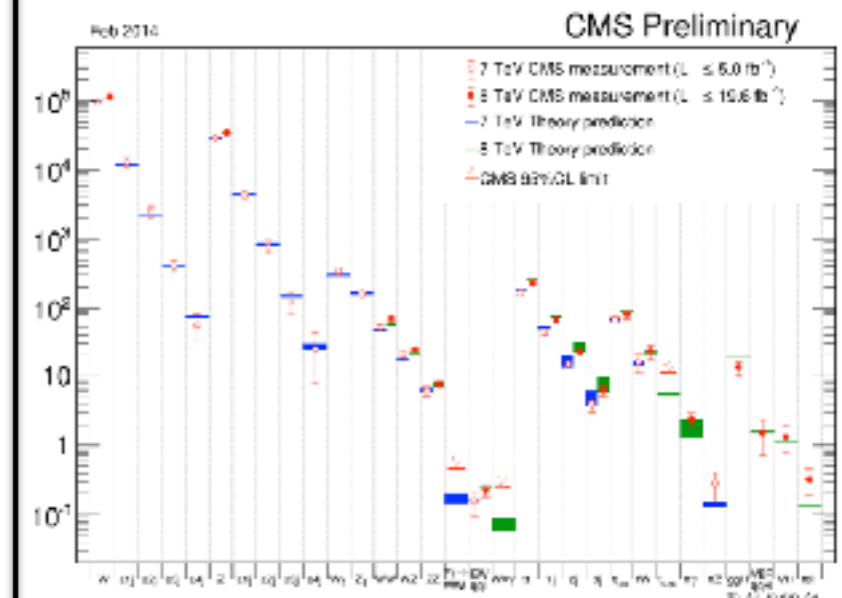
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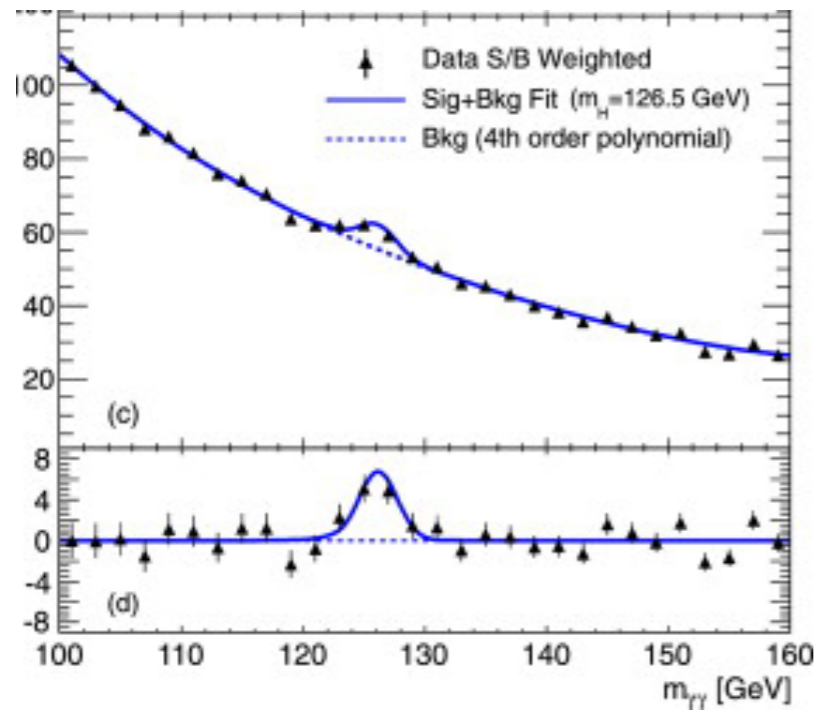
Background **SHAPE** needed.
Flexible MC for both signal and background validated and tuned to data

Rate



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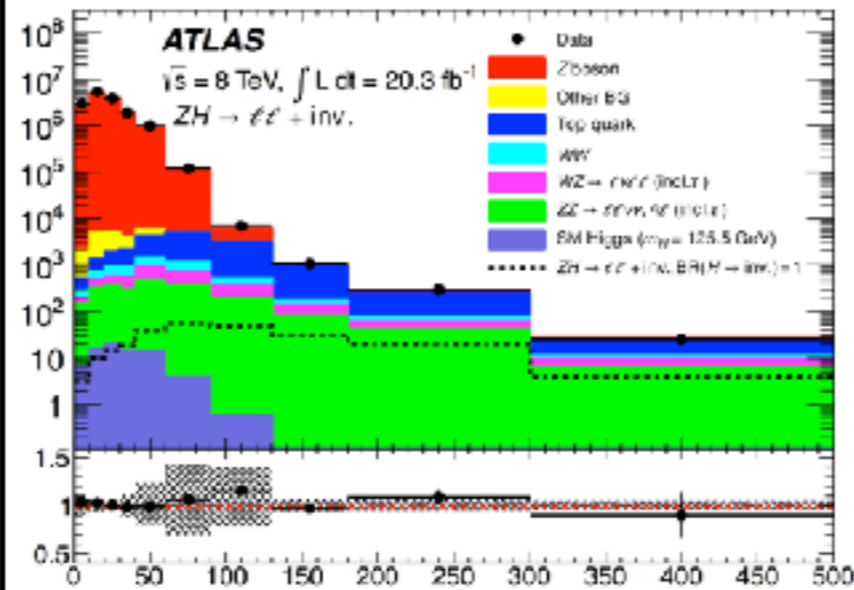
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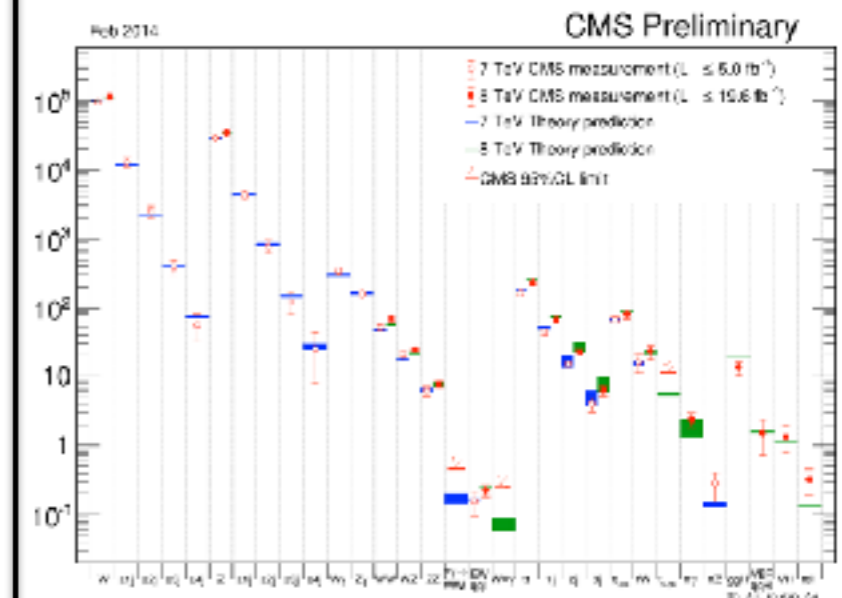
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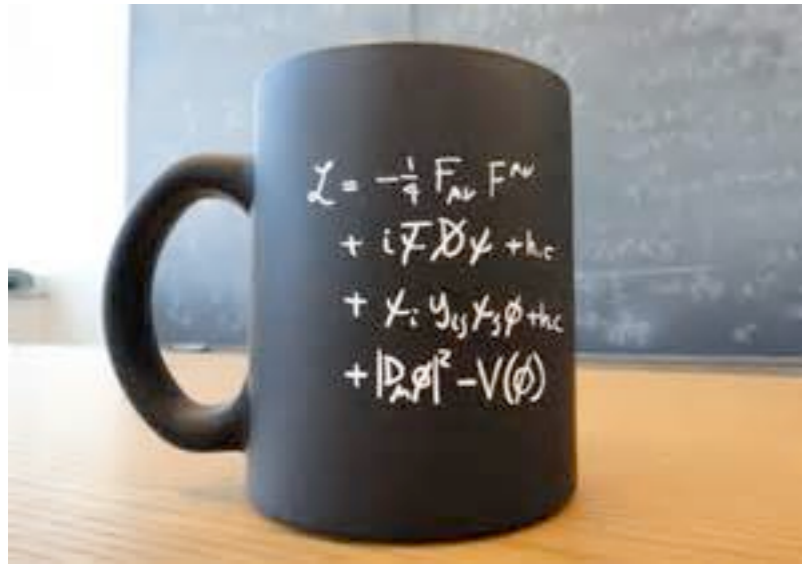
Rate



“VERY HARD”

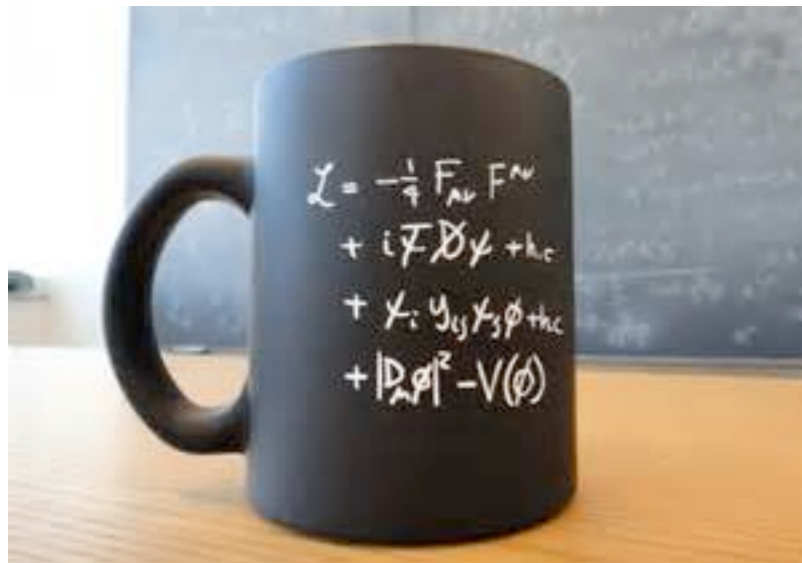
Relies on prediction for both **shape** and **normalization**.
Complicated interplay of best simulations and data

Lagrangian



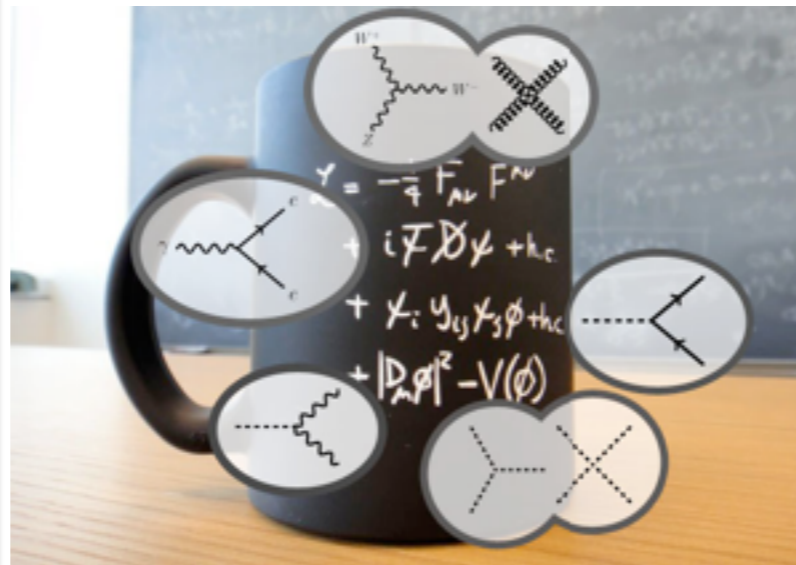
- This is Where the new idea are expressed

Lagrangian



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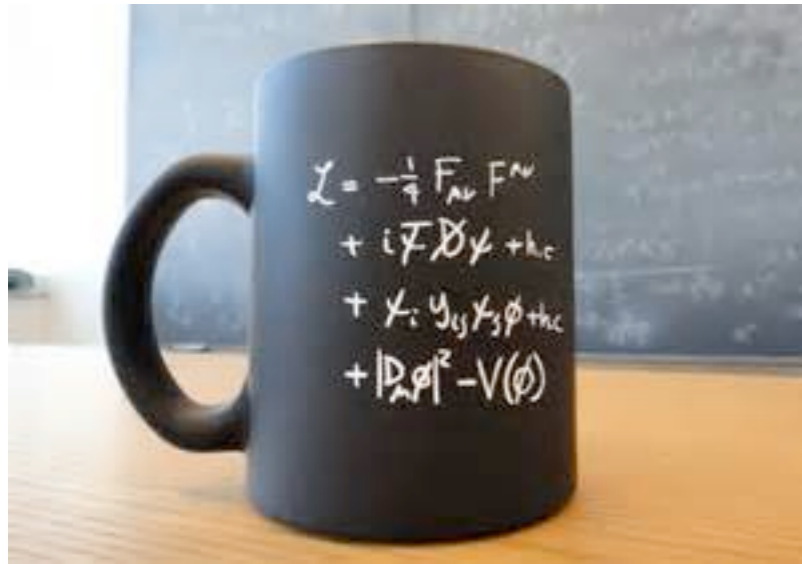
Feynman Rule



- Same information as the Lagrangian

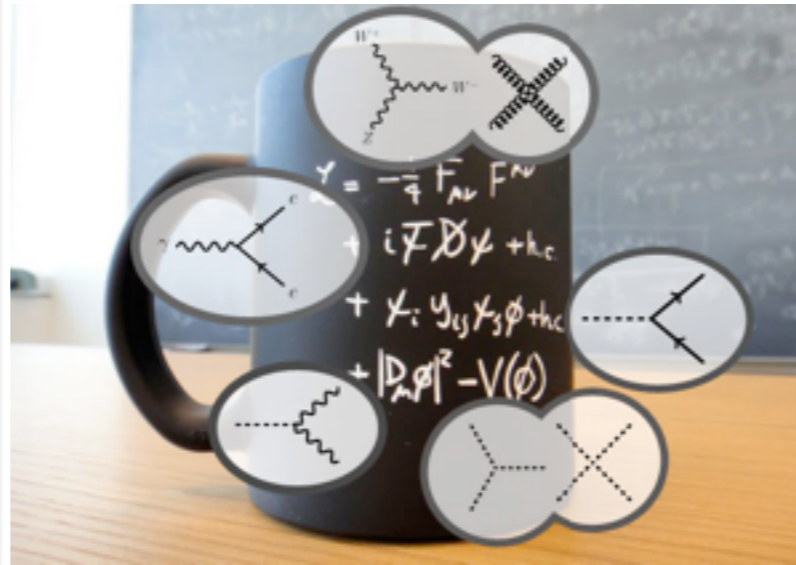
FeynRules

Lagrangian



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Feynman Rule

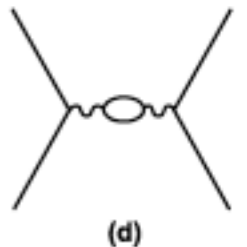
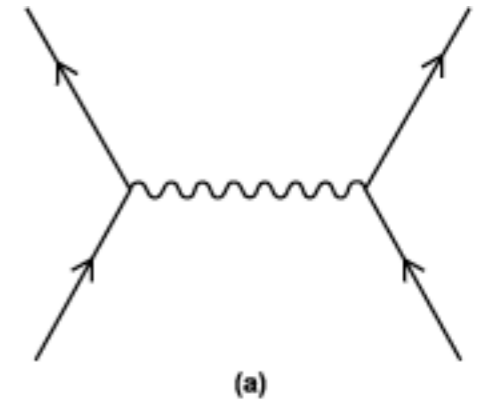


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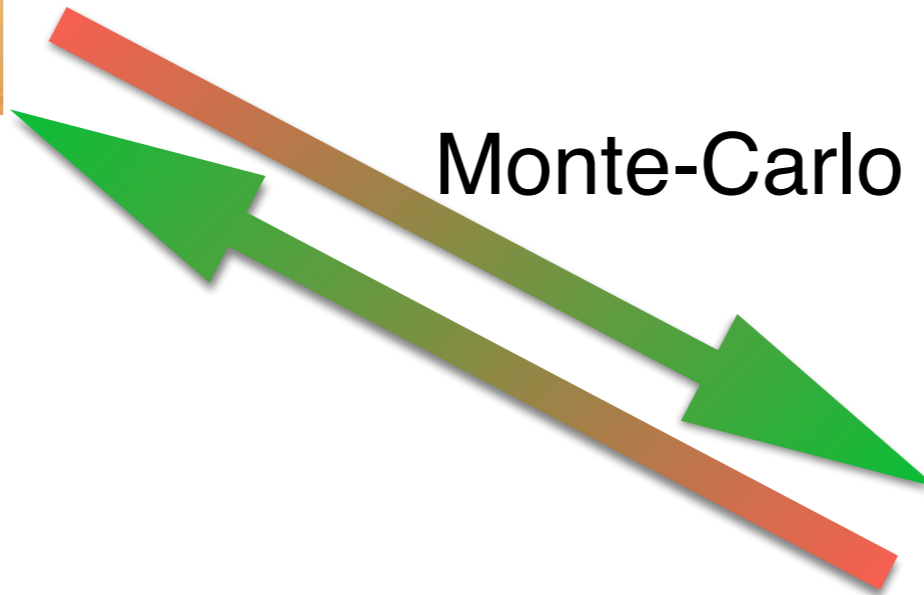
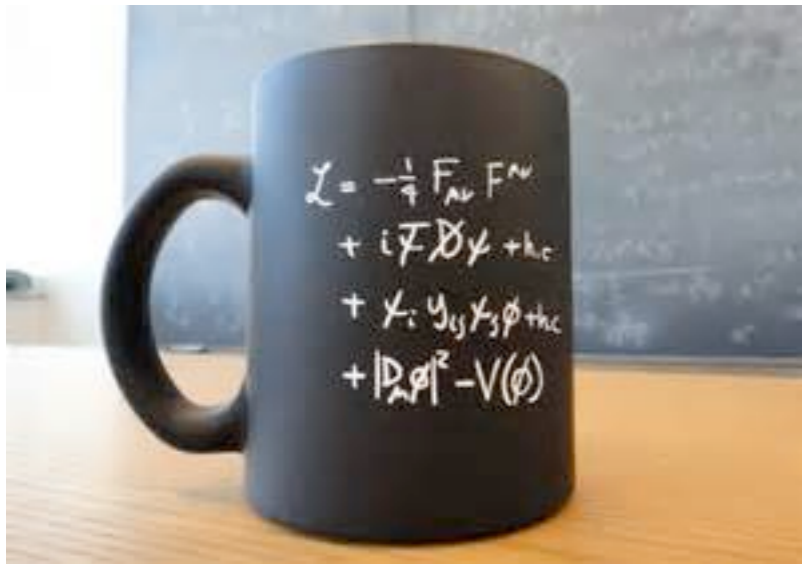
FeynRules

Cross-section

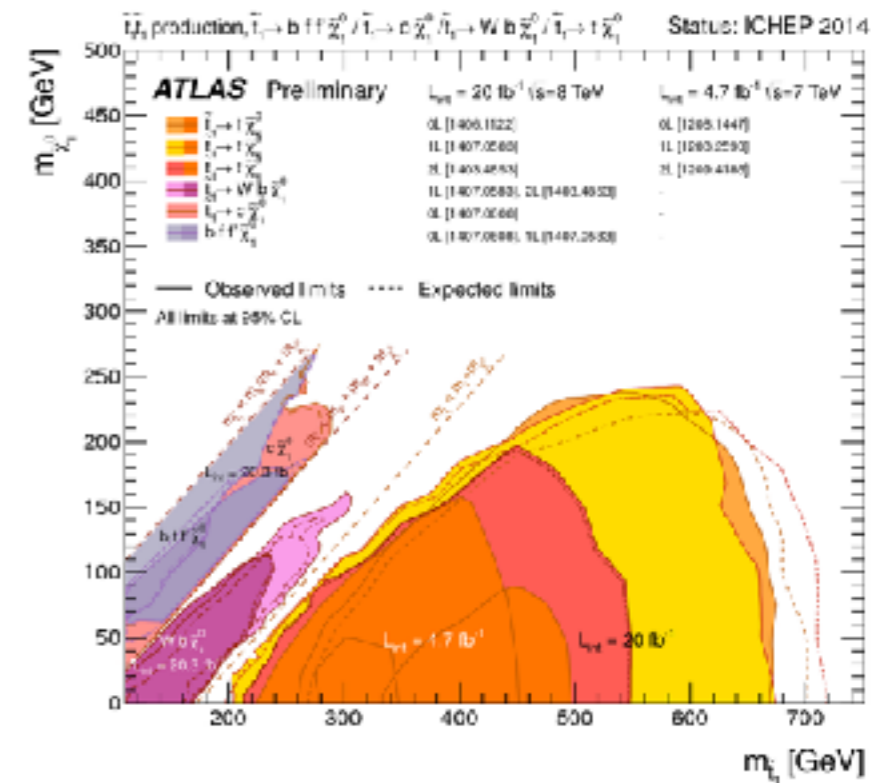
$$\frac{d\sigma}{d\cos\theta} = \left(\frac{d\sigma}{d\cos\theta}\right)_R \left[1 + \frac{(1+\cos\theta)/2}{1 + \frac{(1-\cos\theta)KE}{Mc^2}}\right]$$

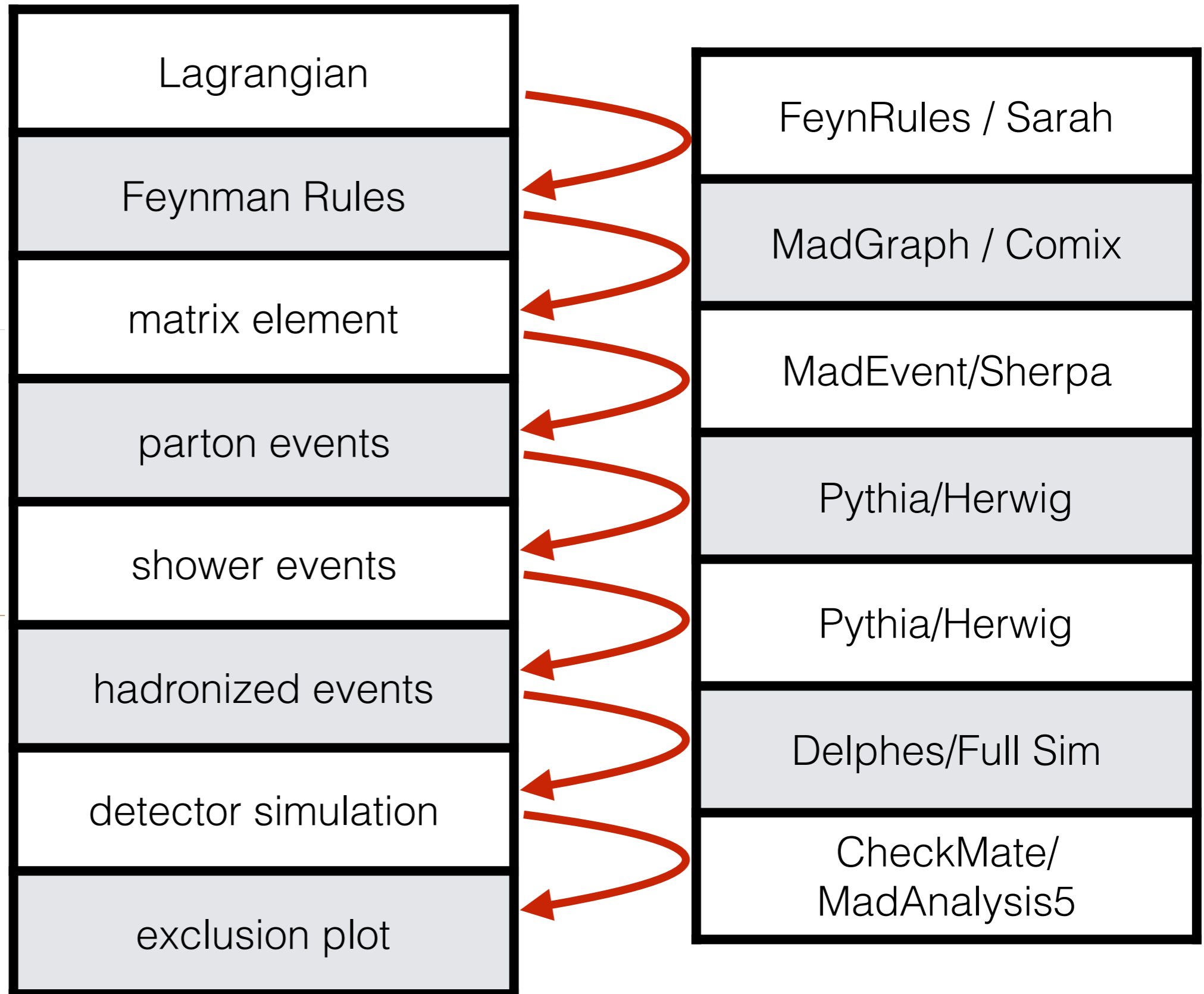
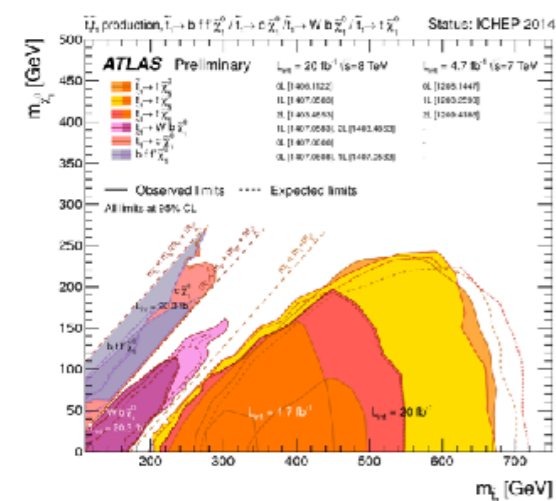
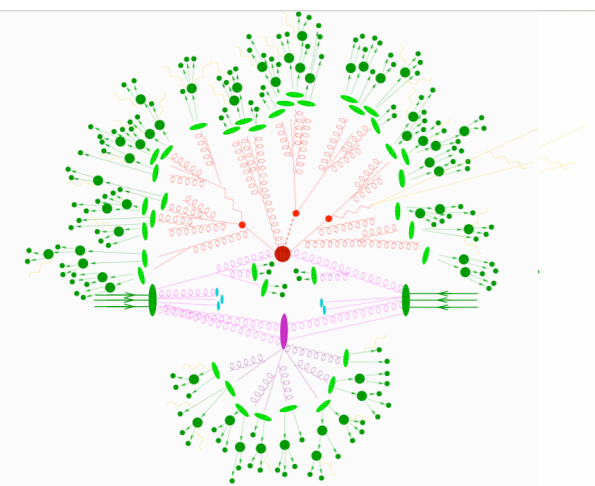
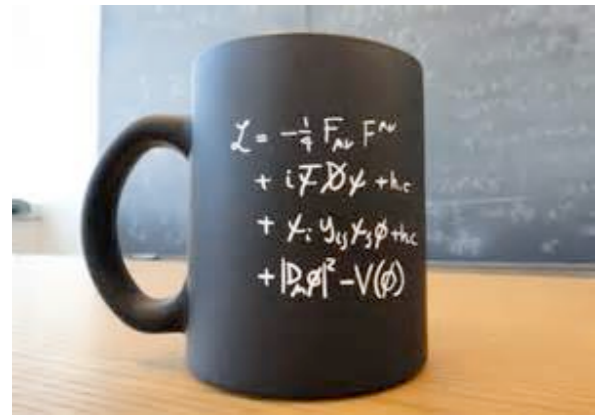


- What is the precision?

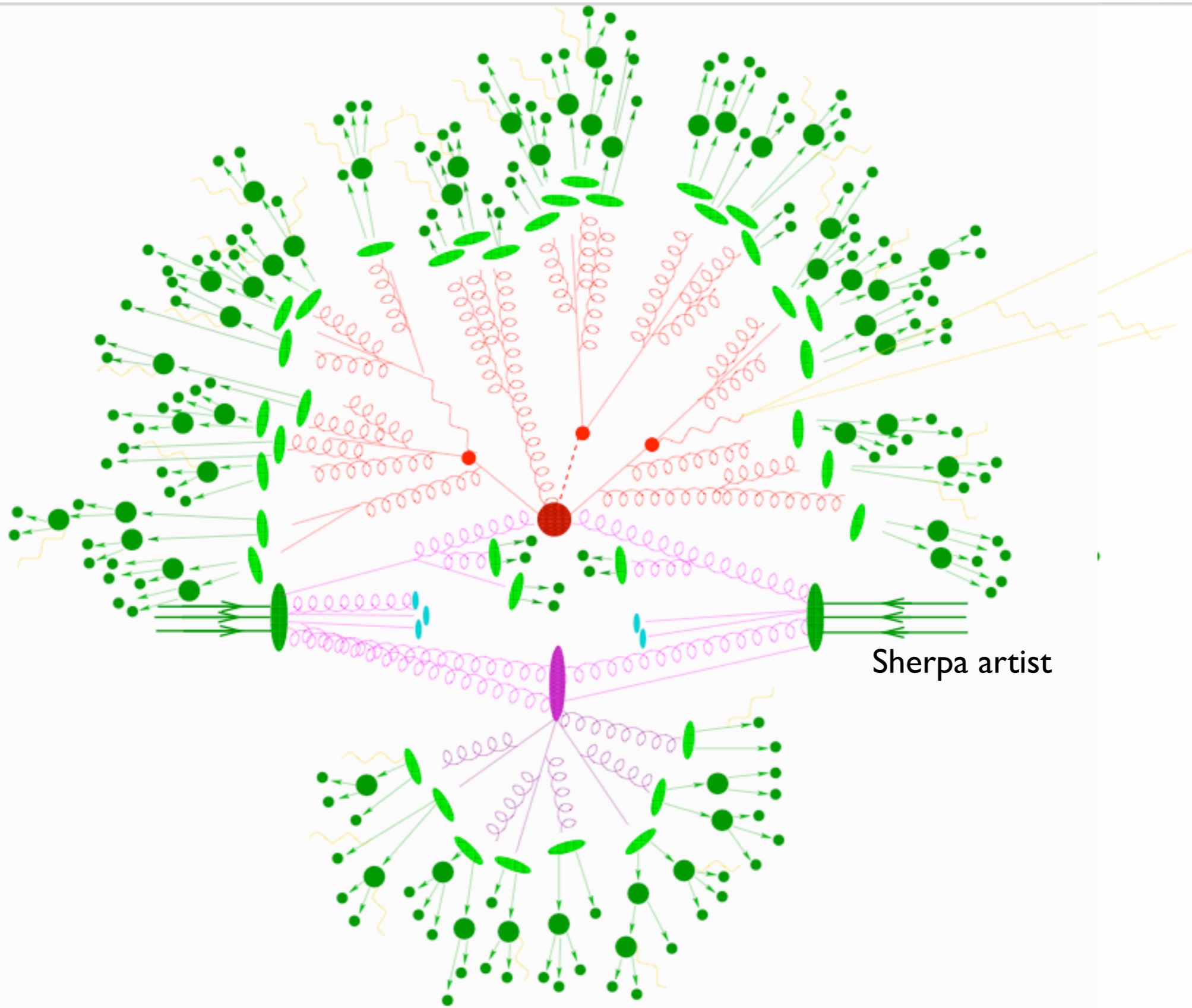
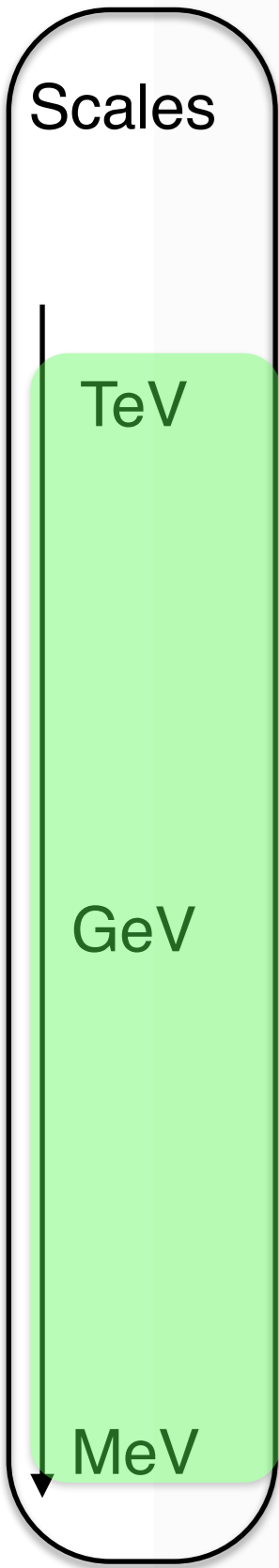


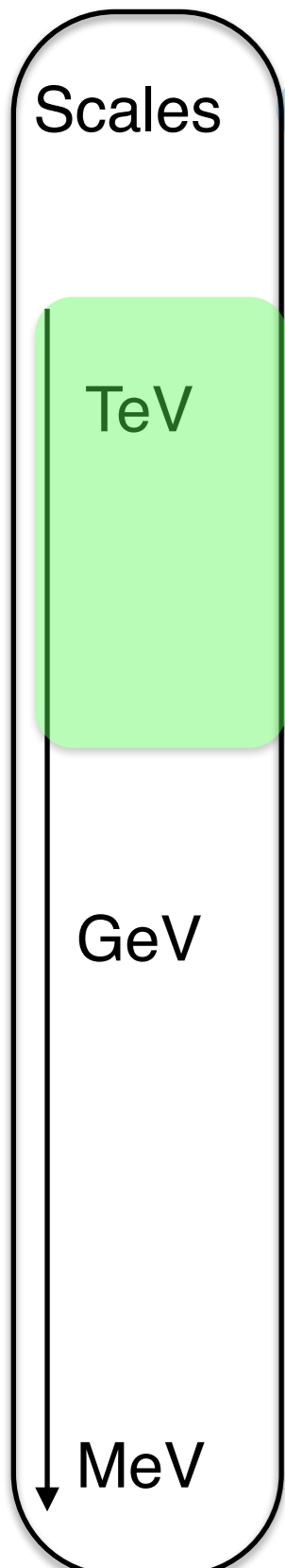
Monte-Carlo Physics





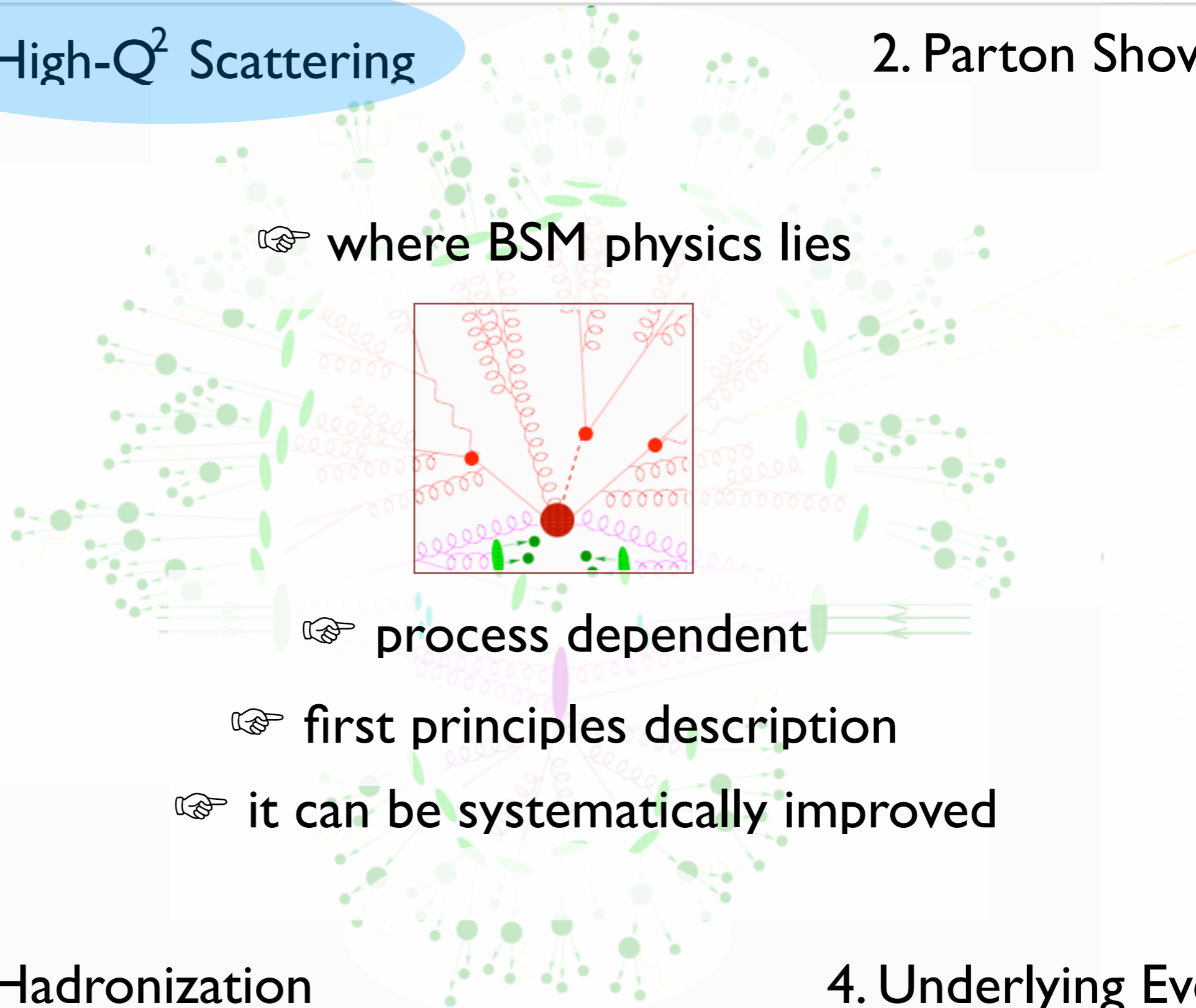
Simulation of collider events





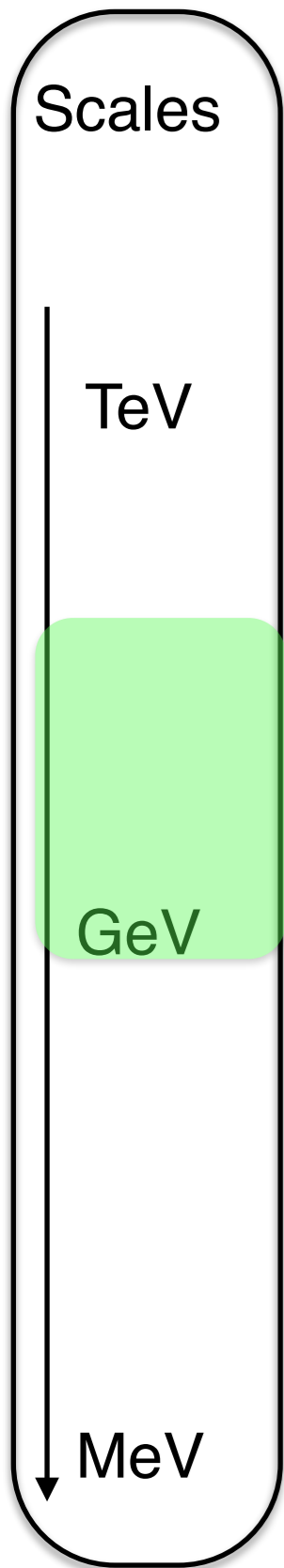
1. High- Q^2 Scattering

2. Parton Shower



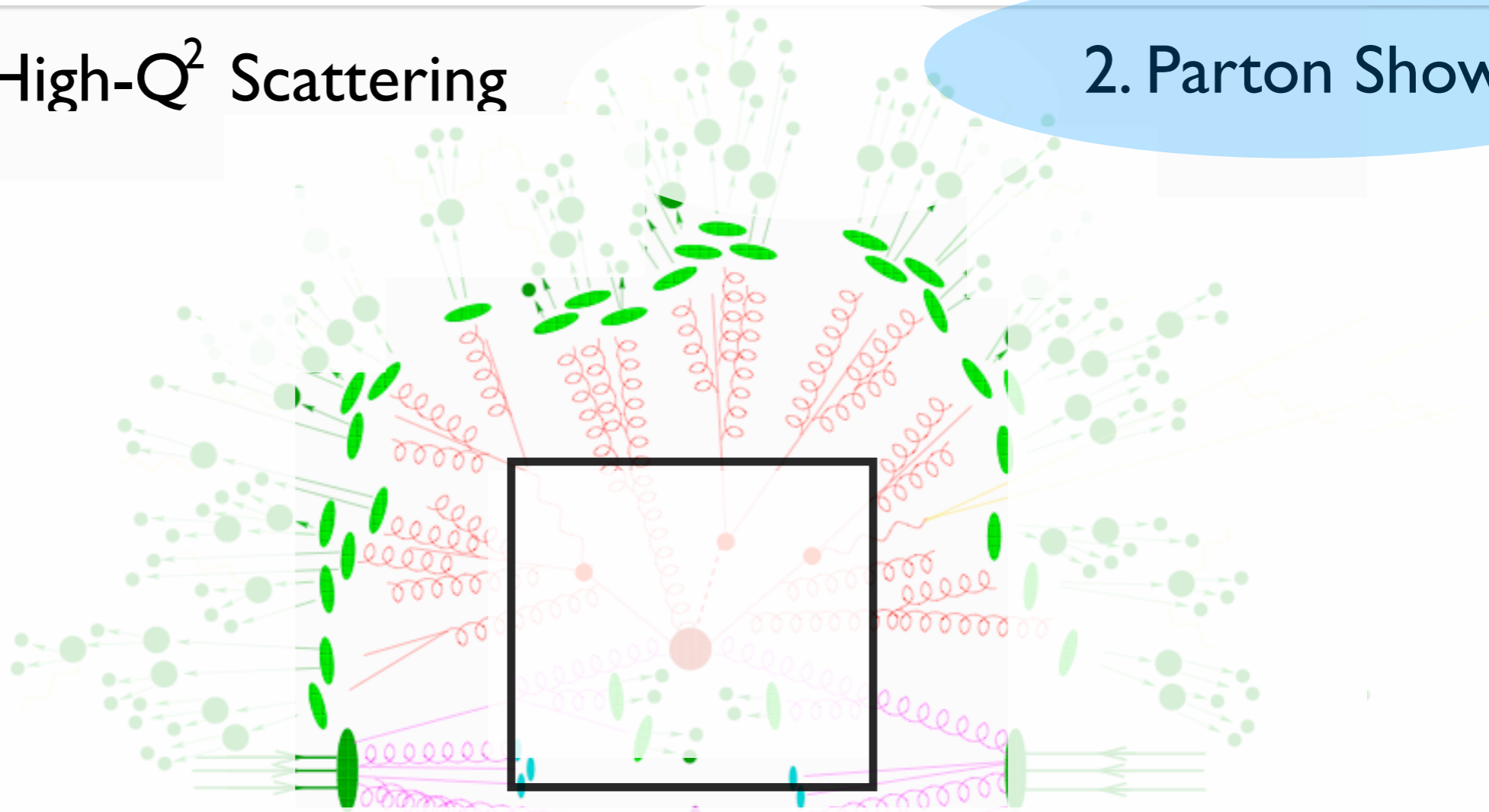
3. Hadronization

4. Underlying Event



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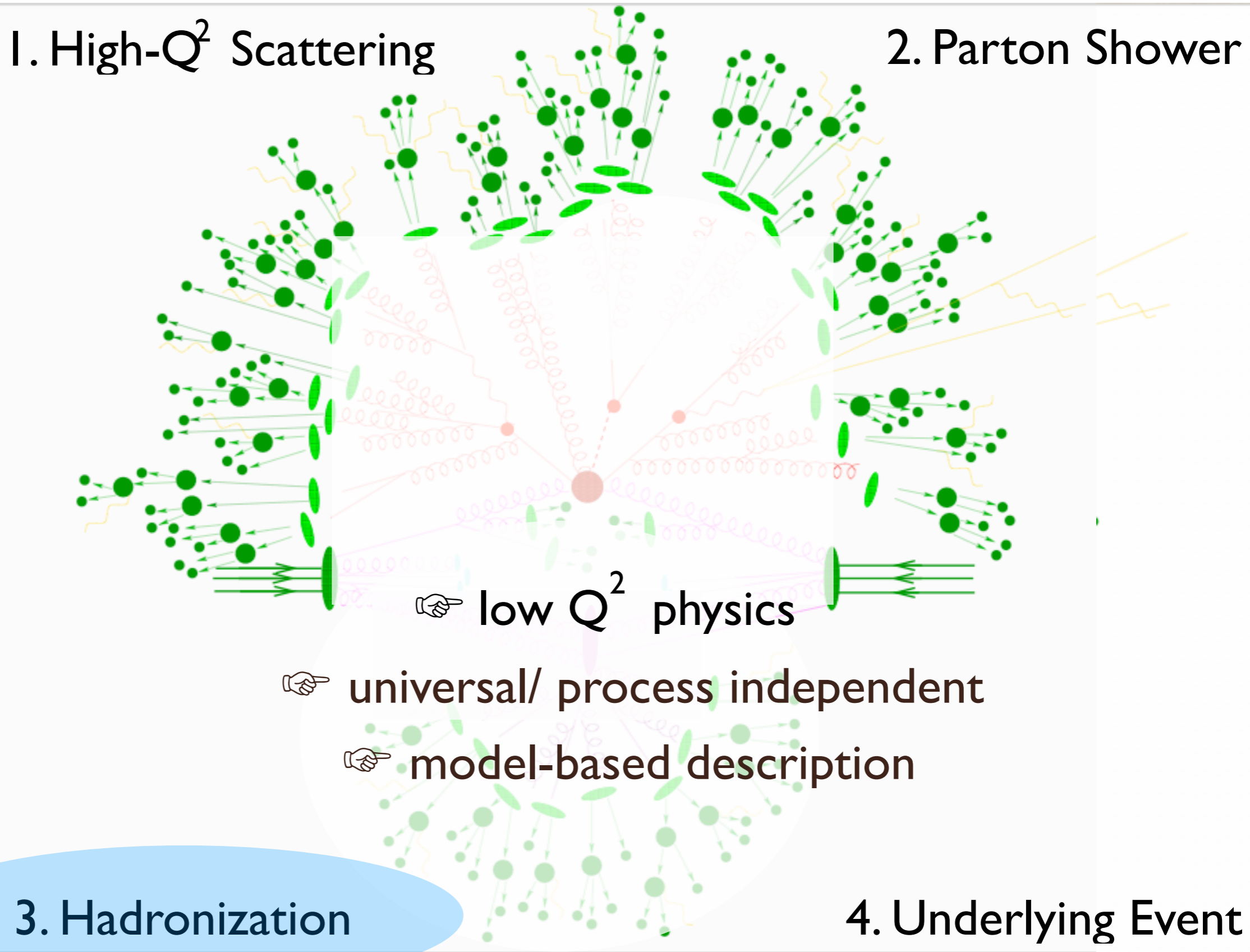
- ☞ QCD - "known physics"
- ☞ universal/ process independent
- ☞ first principles description

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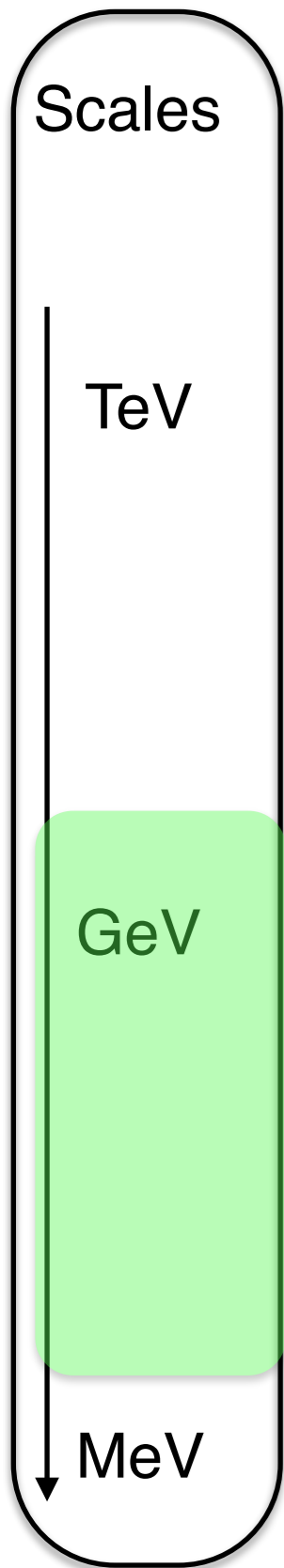


Scales

TeV

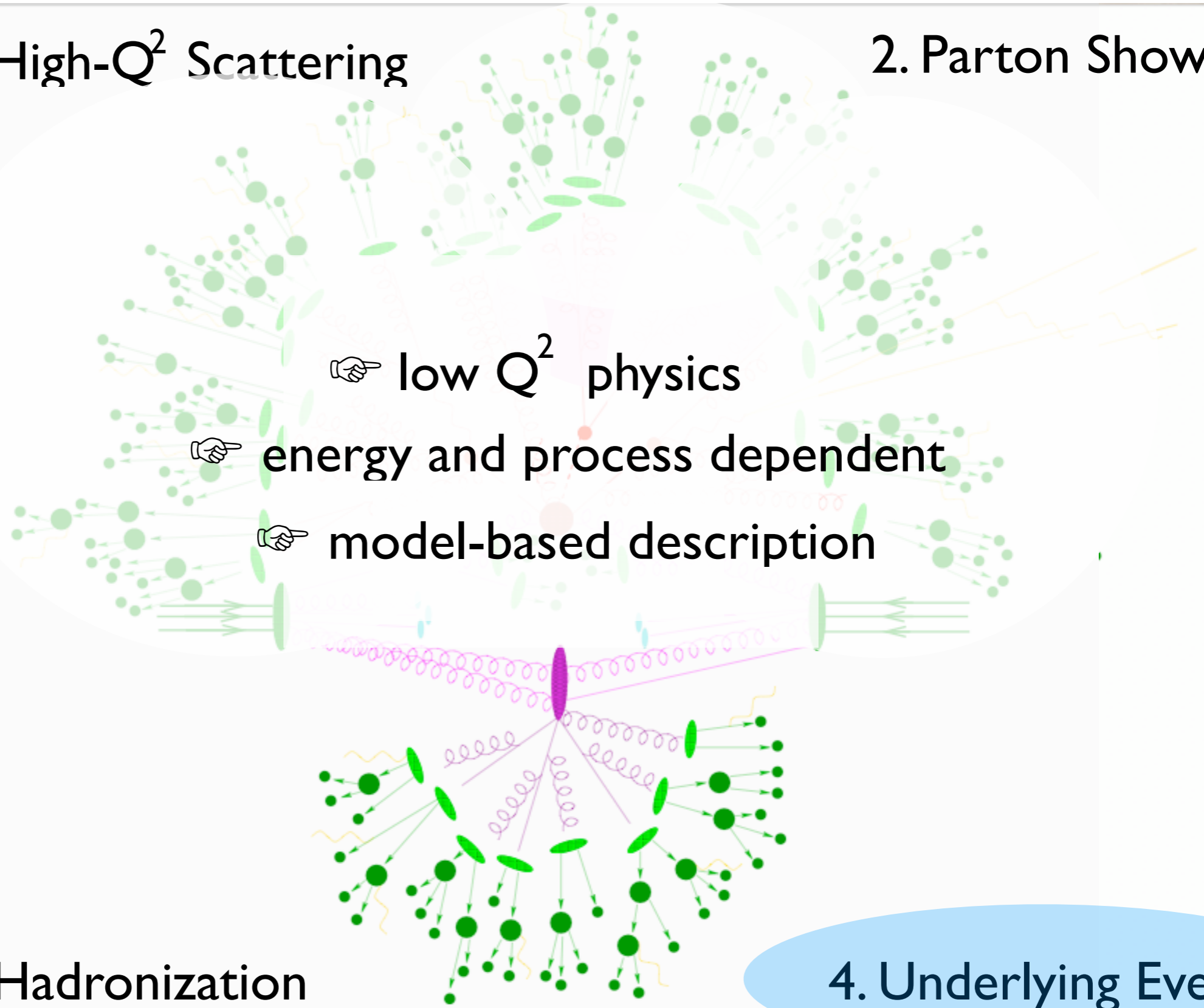
GeV

MeV



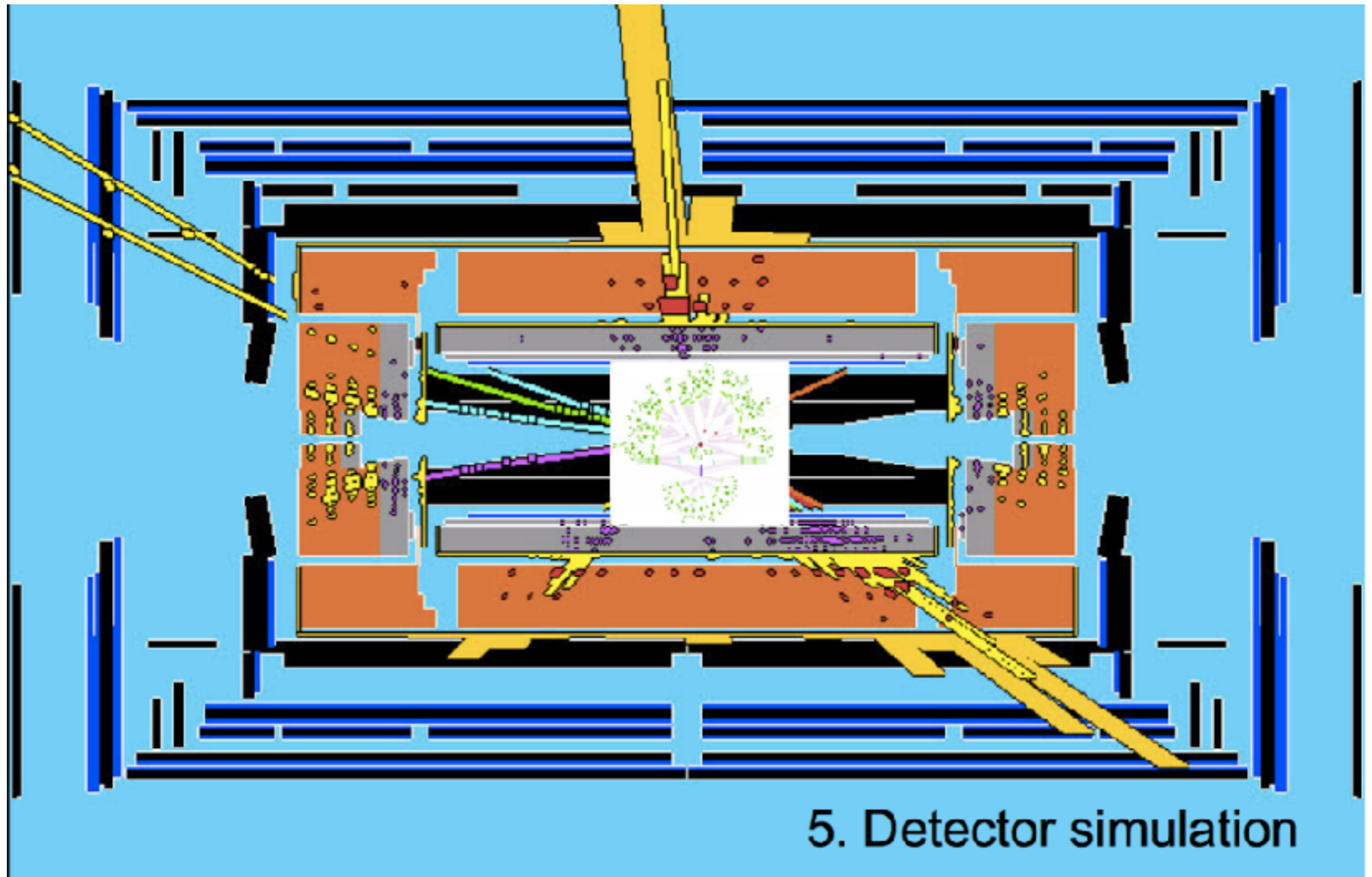
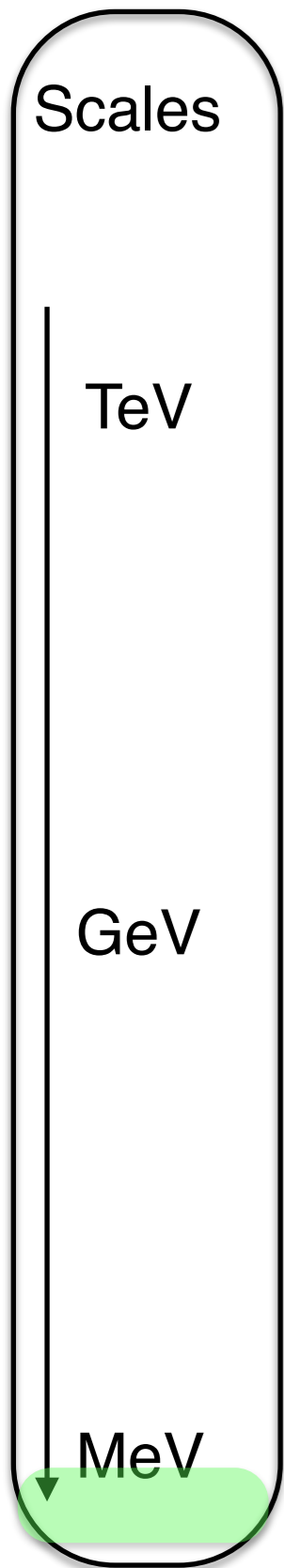
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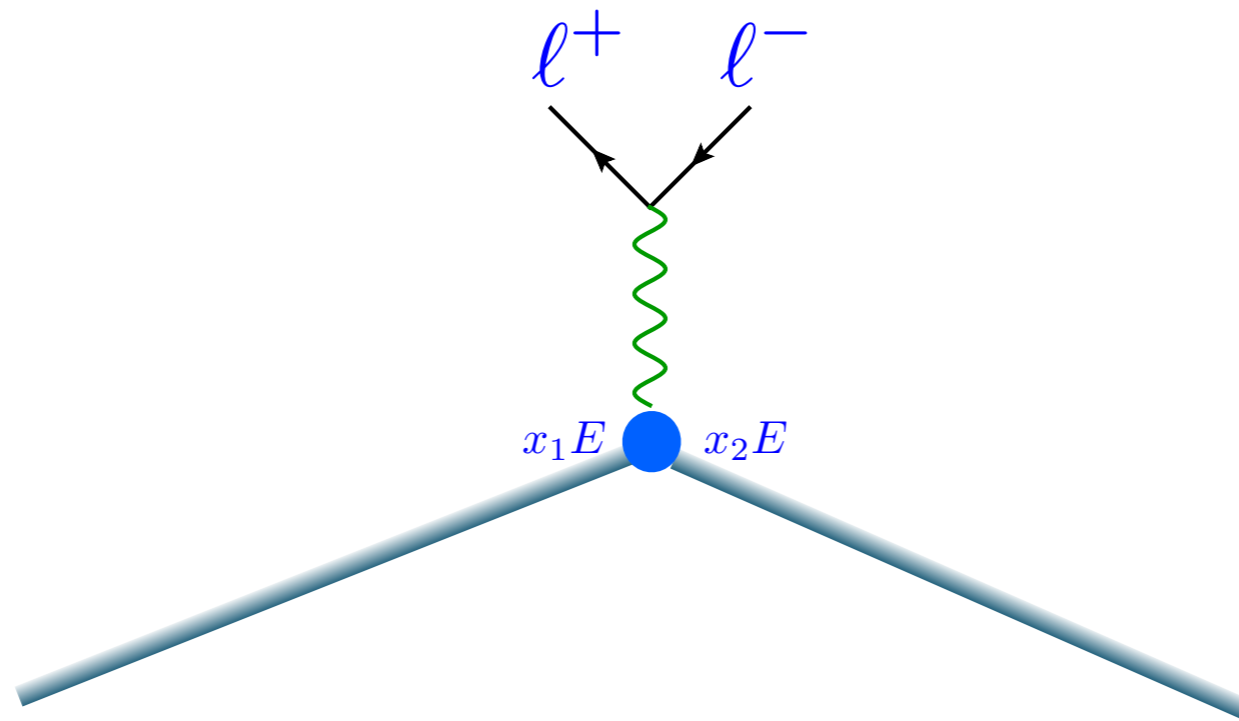


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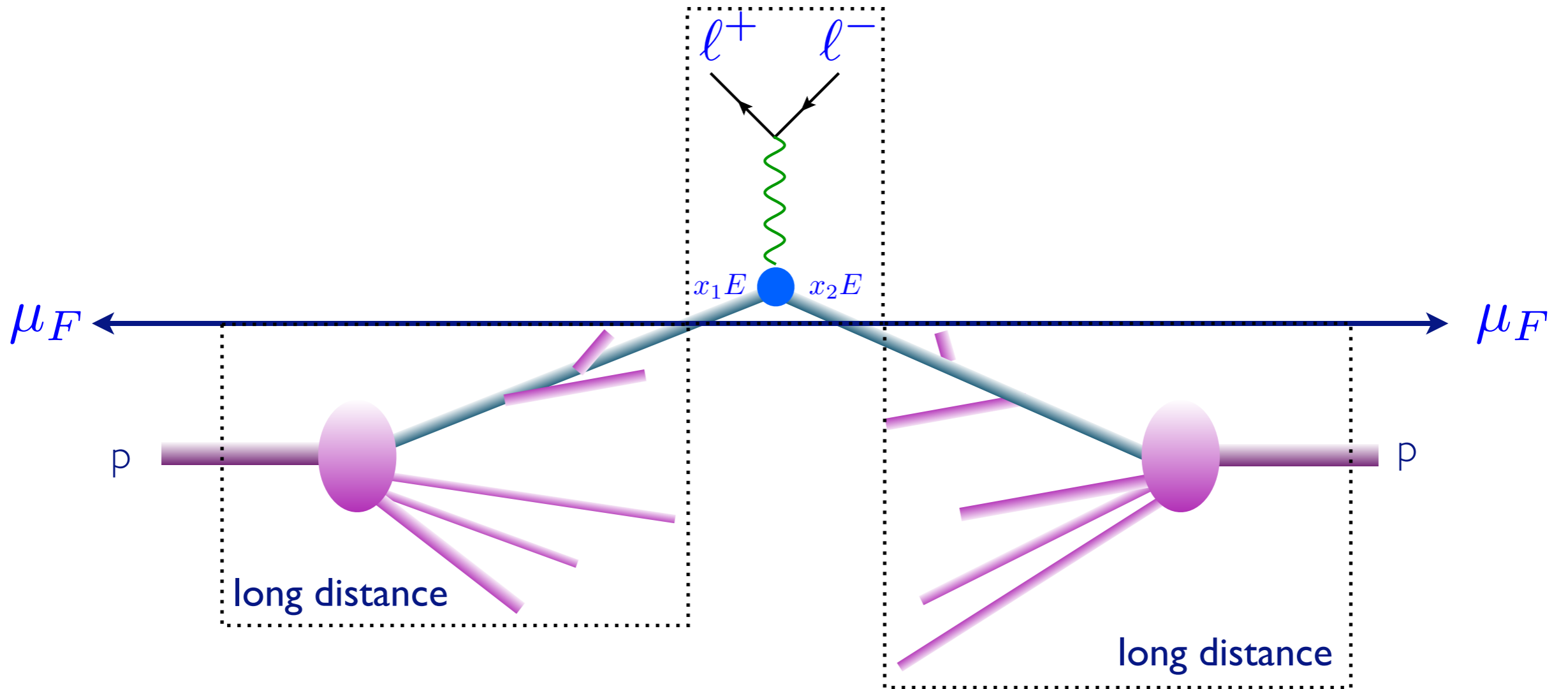


- Multi-scale problem
 - ➔ New physics visible only at High scale
 - ➔ Problem split in different scale



$$\hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

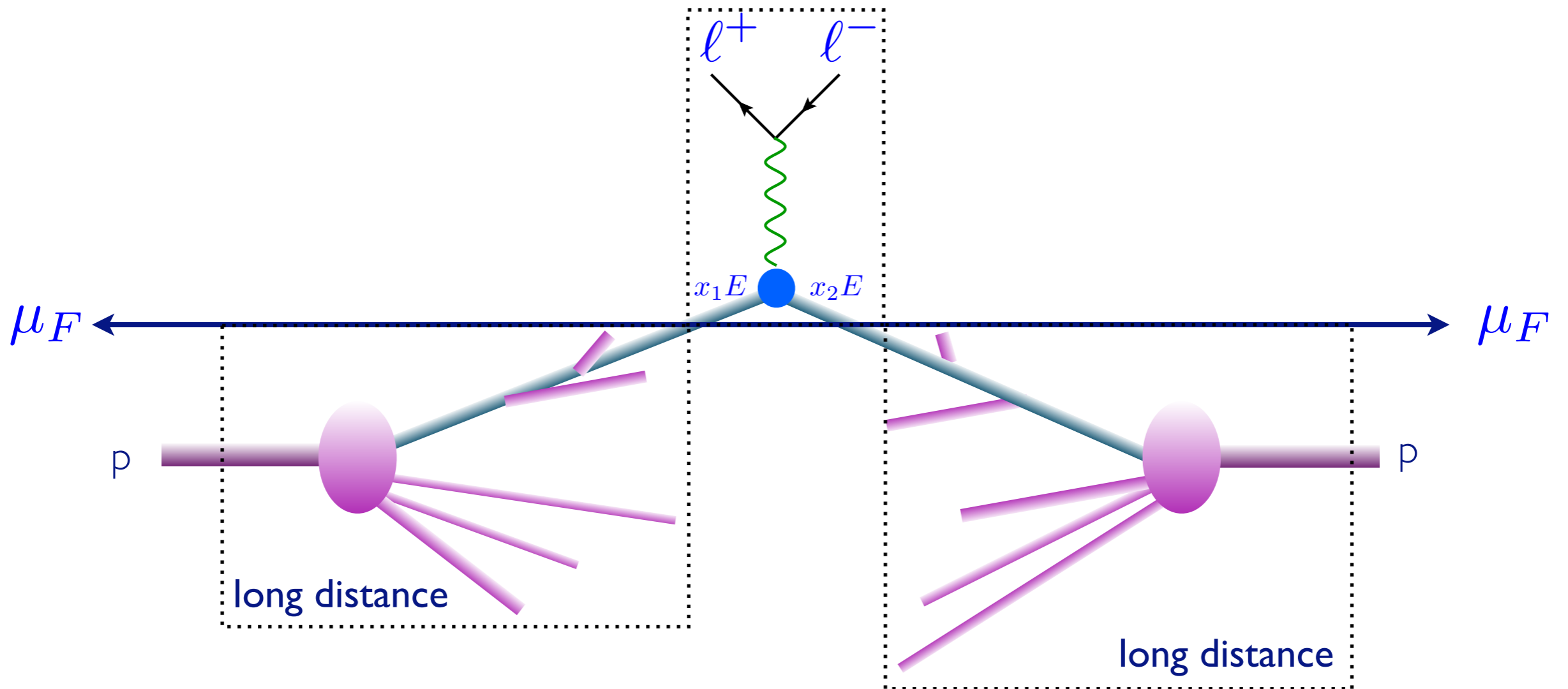
Parton-level cross
section



$$f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Parton density
functions

Parton-level cross
section



$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Phase-space integral
Parton density functions
Parton-level cross section

$d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$ Parton-level cross section

- The parton-level cross section can be computed as a series in perturbation theory, using the coupling constant as an expansion parameter, schematically:

$$\hat{\sigma} = \sigma^{\text{Born}} \left(1 + \frac{\alpha_s}{2\pi} \sigma^{(1)} + \left(\frac{\alpha_s}{2\pi} \right)^2 \sigma^{(2)} + \left(\frac{\alpha_s}{2\pi} \right)^3 \sigma^{(3)} + \dots \right)$$

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LO
predictions

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N3LO or NNNLO
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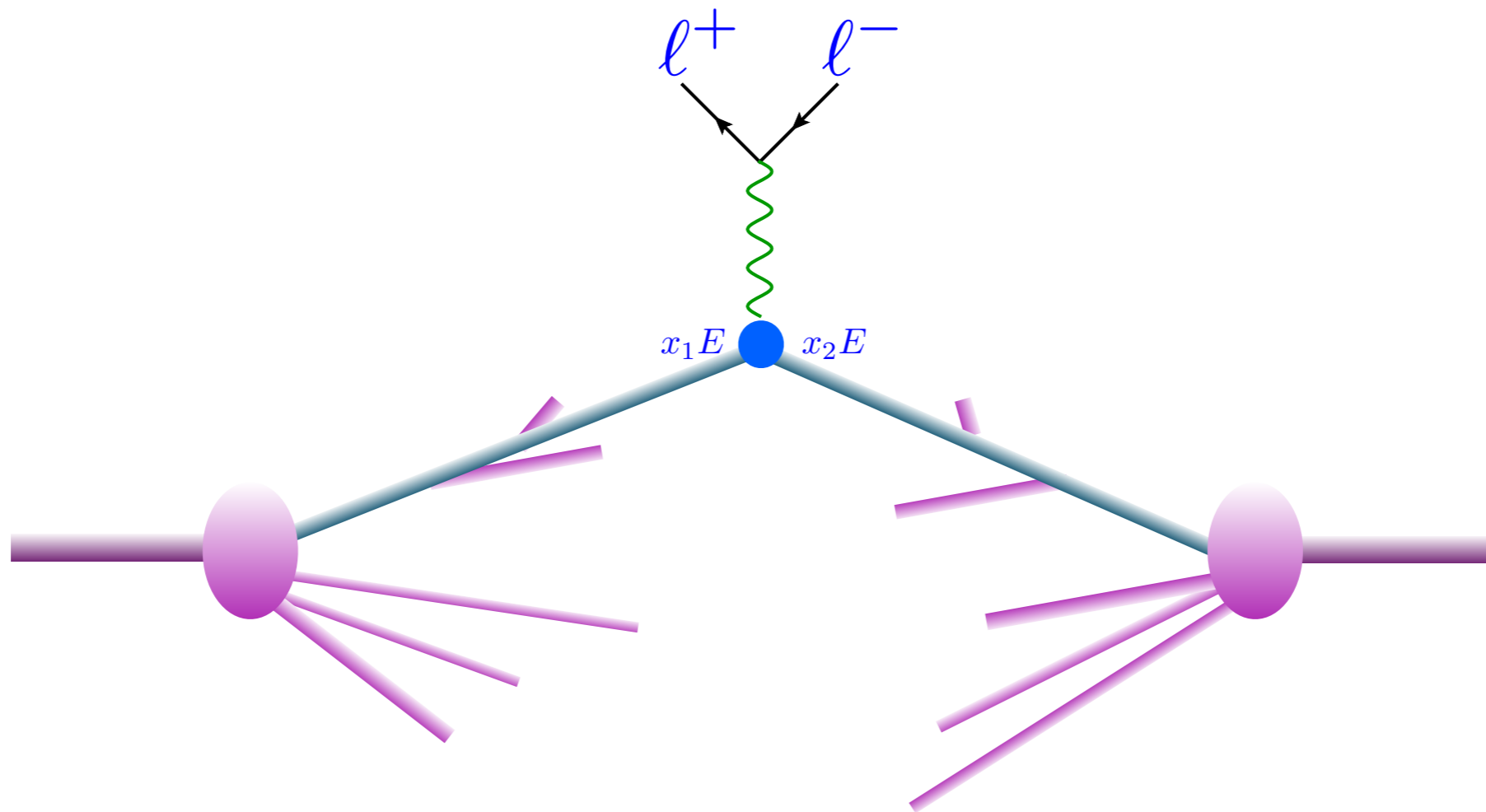
NLO
corrections

NNLO
corrections

N3LO or NNNLO
corrections

- Including higher corrections improves predictions and reduces theoretical uncertainties

- As an example, consider Drell-Yan Z/γ^* production

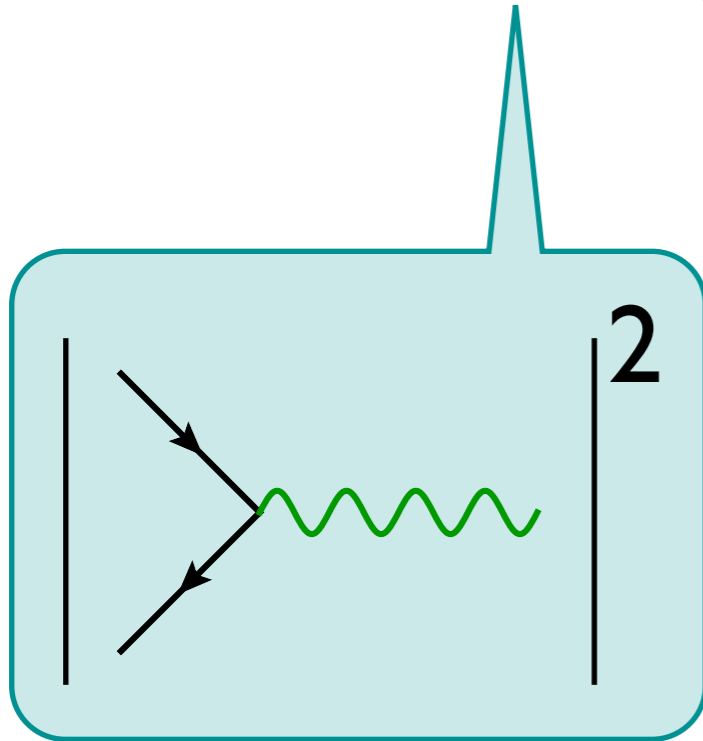


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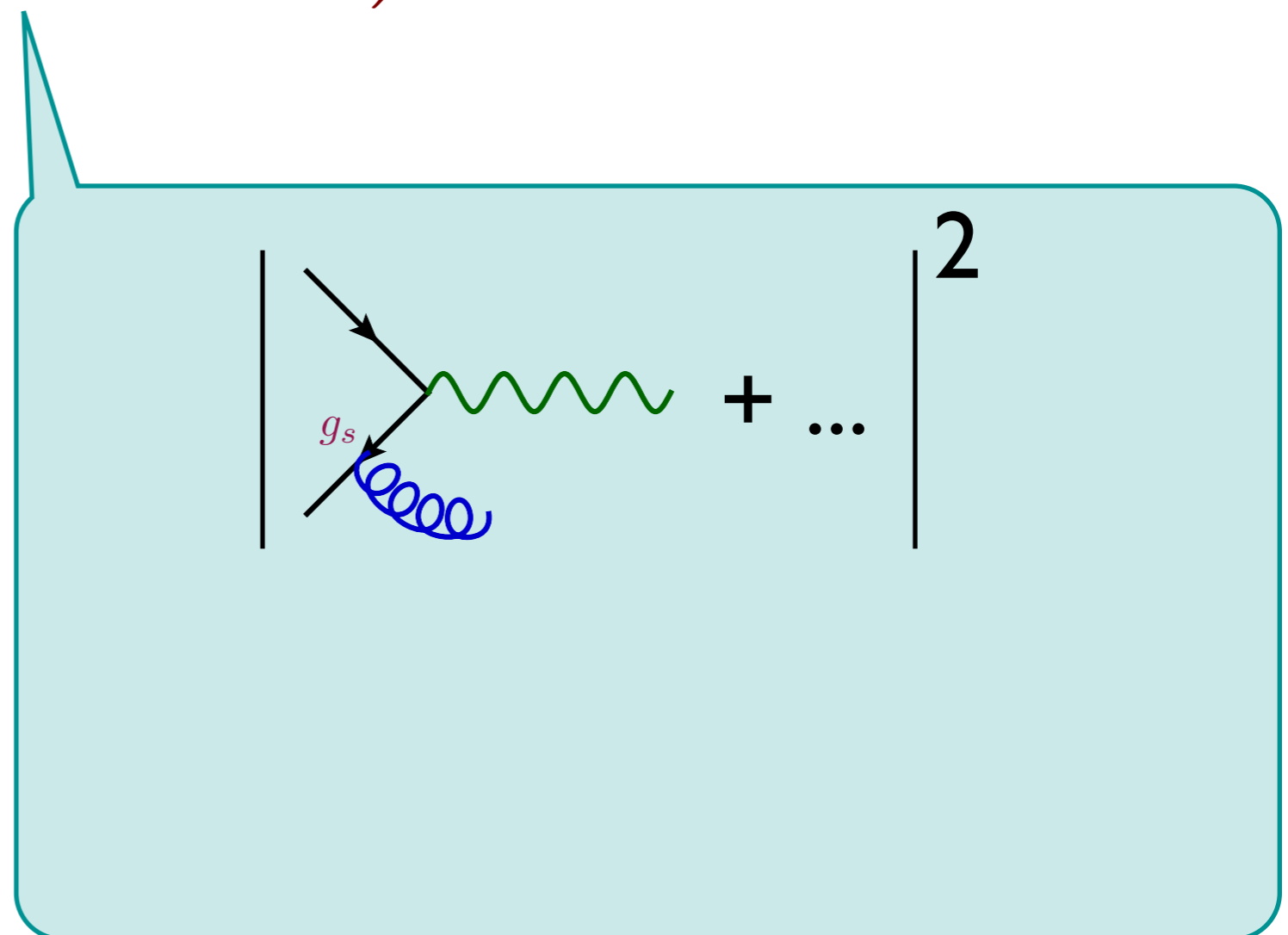
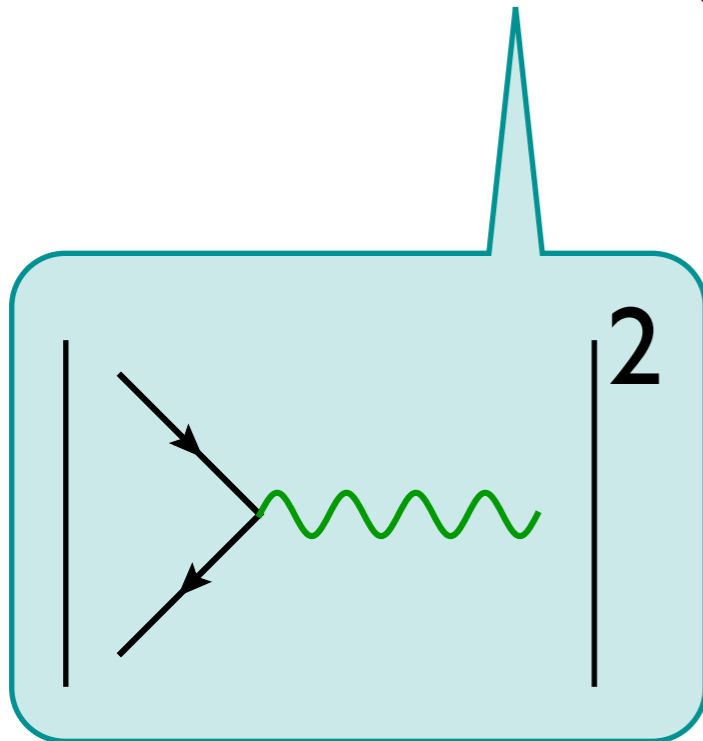
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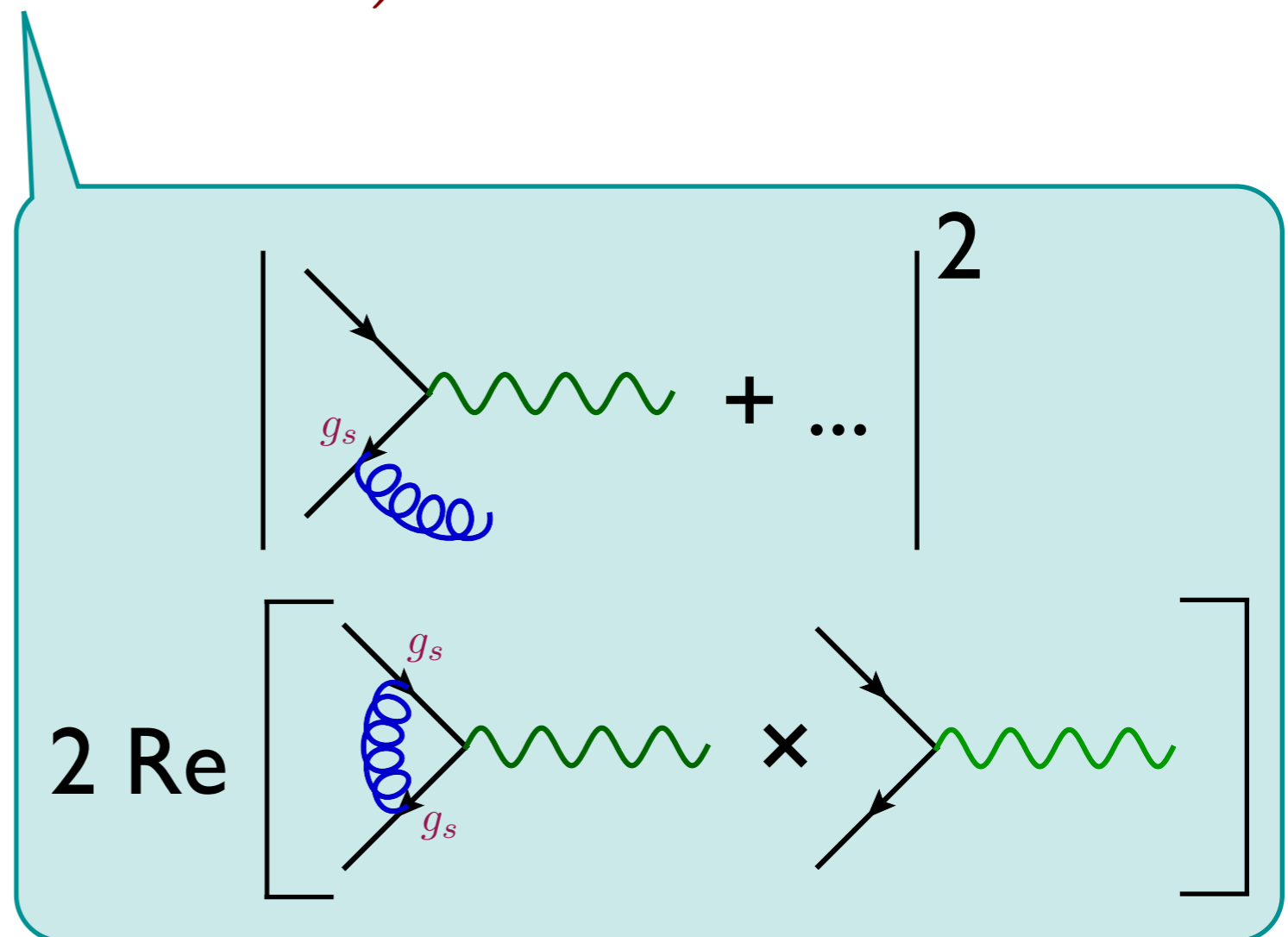
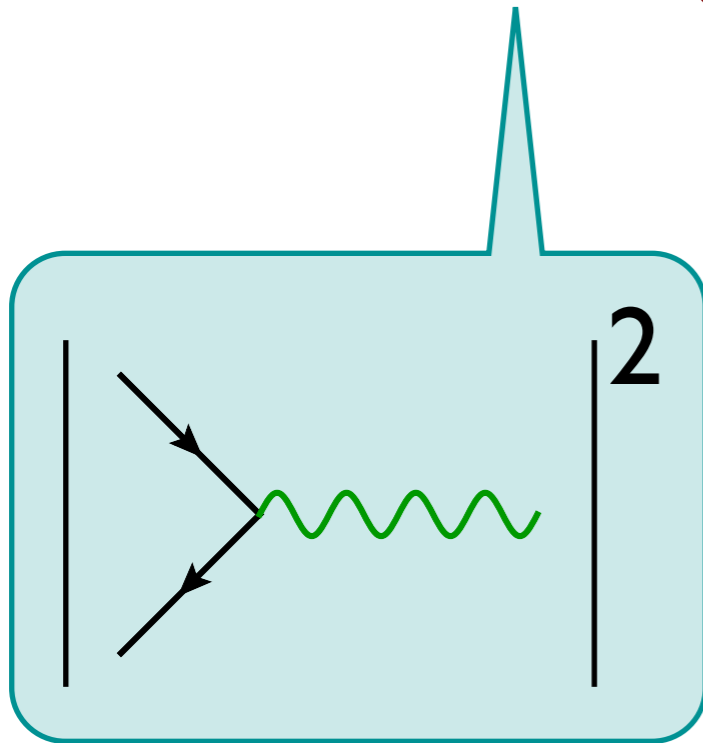
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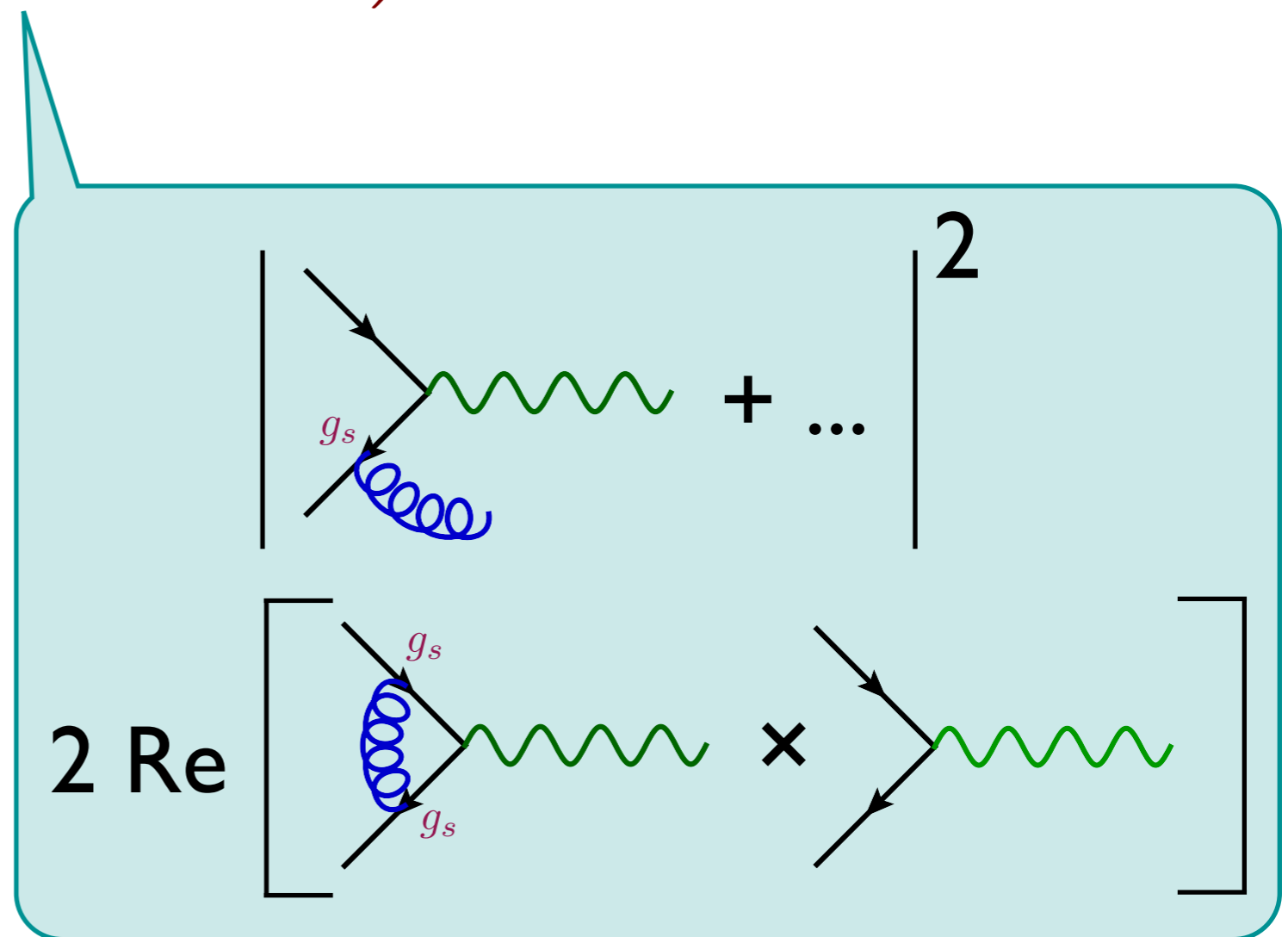
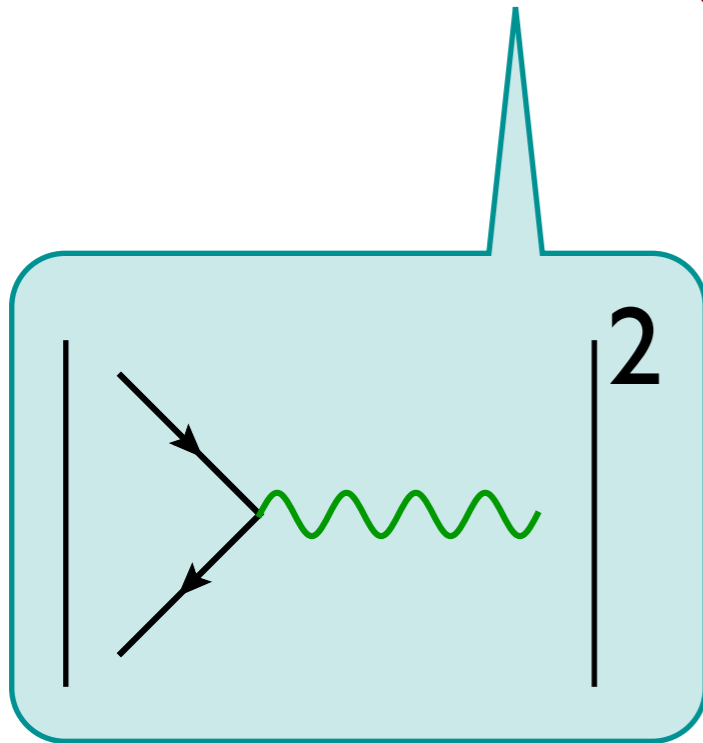
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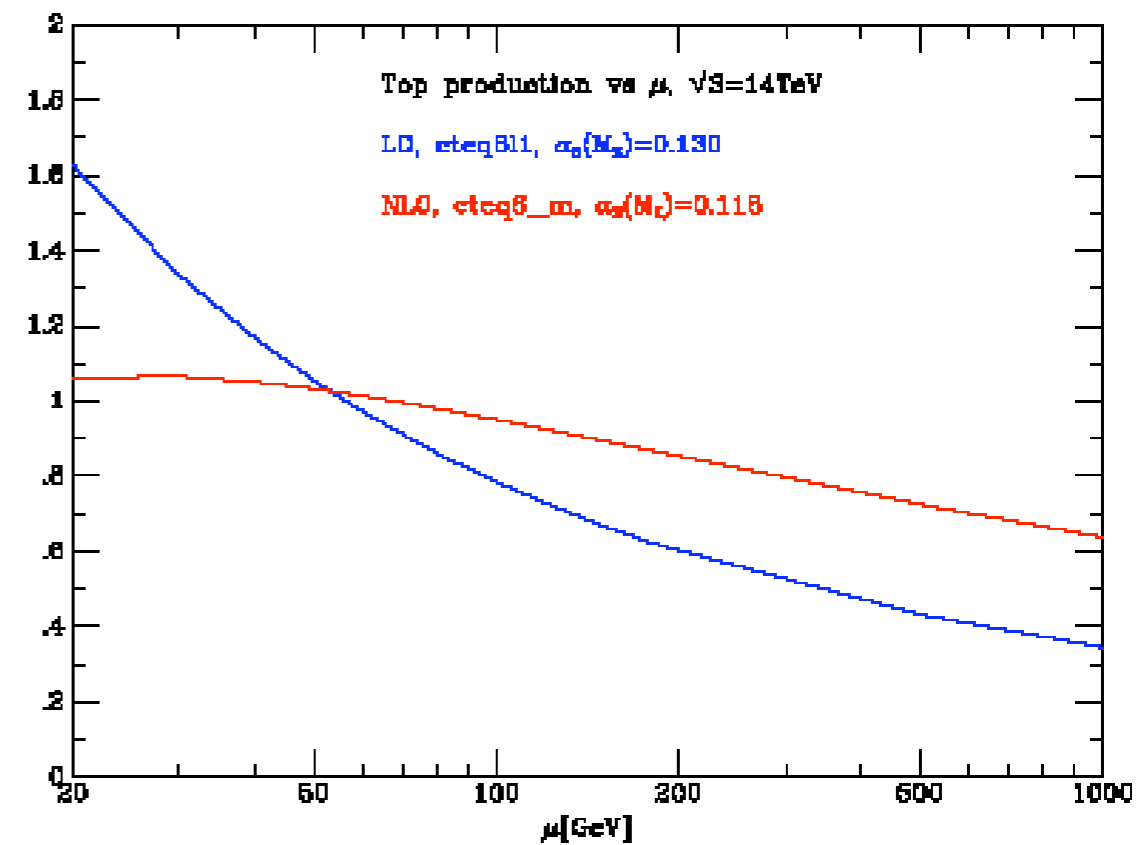


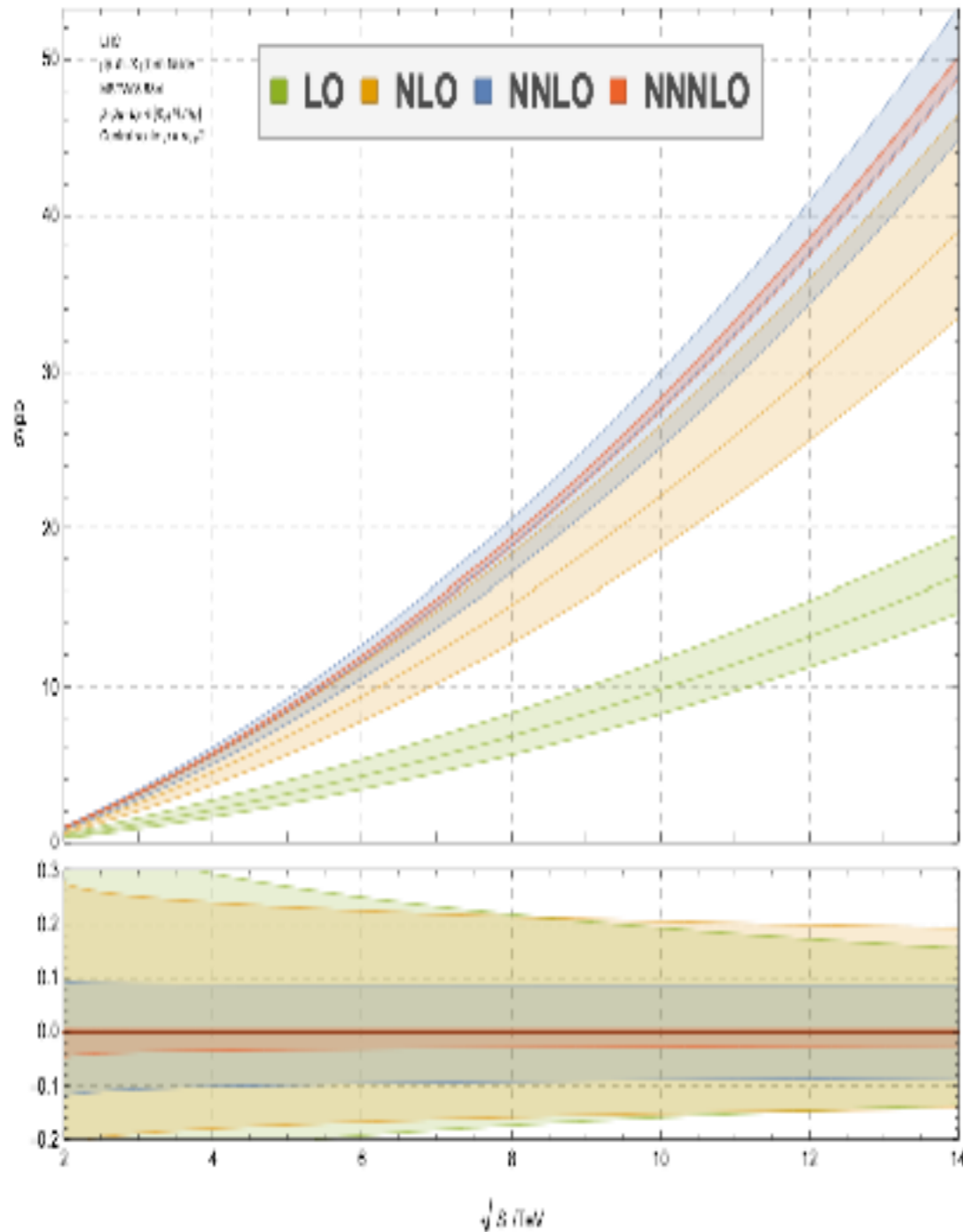
Not definite positive

$$d\sigma = \sum_{a,b} \int dx_1 dx_2 f_a(x_1, \mu_F) f_b(x_2, \mu_F) d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

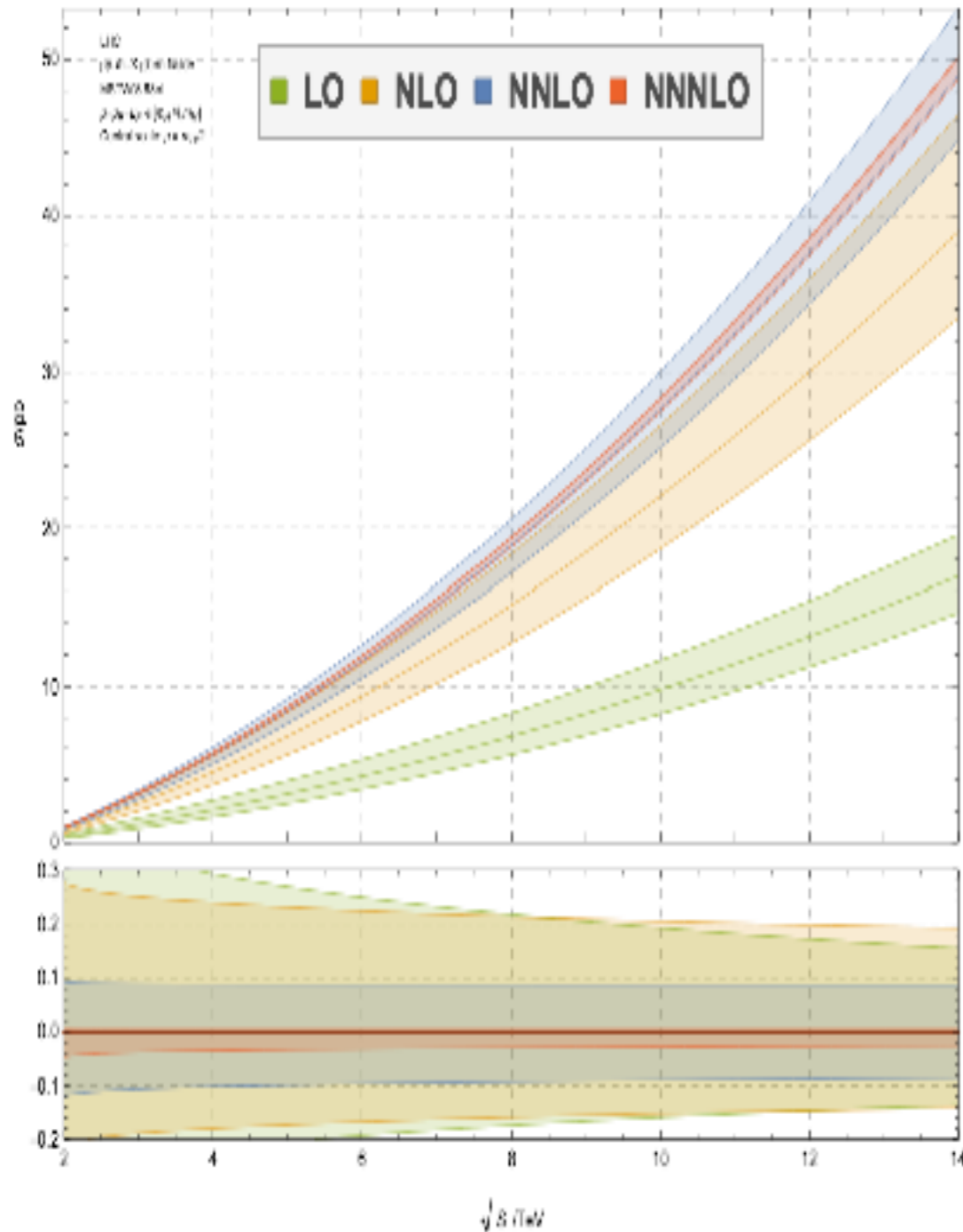
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- Leading Order predictions can depend strongly on the renormalization and factorization scales
- Including higher order corrections reduces the dependence on these scales





- LO calculation is not reliable,
- but the perturbative series stabilises at NNLO/N3LO
- NLO estimation of the uncertainties (by scale variation) works reasonably well



- LO calculation is not reliable,
- but the perturbative series stabilises at NNLO/N3LO
- NLO estimation of the uncertainties (by scale variation) works reasonably well

Let's focus on NLO

- For an observable to be calculable in fixed-order perturbation theory, the observable should be infrared safe, i.e., it should be insensitive to the emission of soft or collinear partons.
- In particular, if p_i is a momentum occurring in the definition of an observable, it must be invariant under the branching

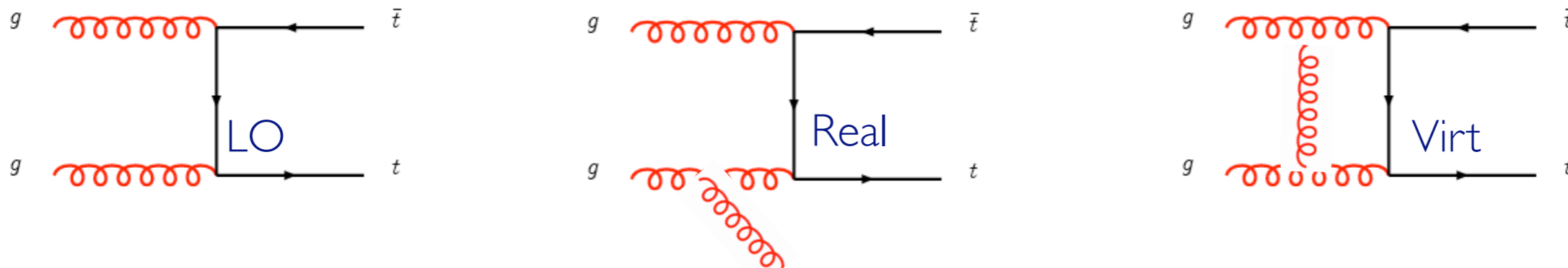
$$p_i \longrightarrow p_j + p_k,$$

whenever p_j and p_k are collinear or one of them is soft.

- Examples

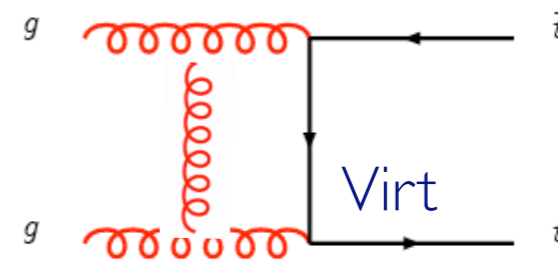
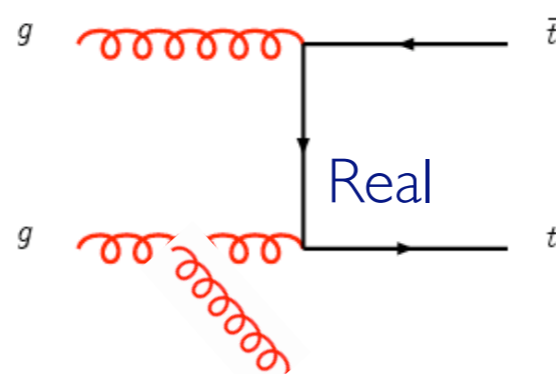
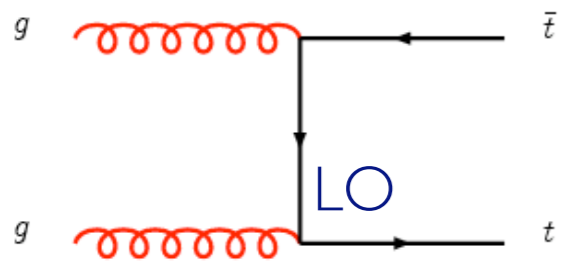
- “The number of gluons” produced in a collision is not an infrared safe observable
- “The number of hard jets defined using the k_T algorithm with a transverse momentum above 40 GeV,” produced in a collision is an infrared safe observable

- Are all (IR-safe) observables that we can compute using a NLO code correctly described at NLO? Suppose we have a NLO code for $pp \rightarrow t\bar{t}$



- Total cross section
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- Top-antitop invariant mass
- Azimuthal distance between the top and anti-top

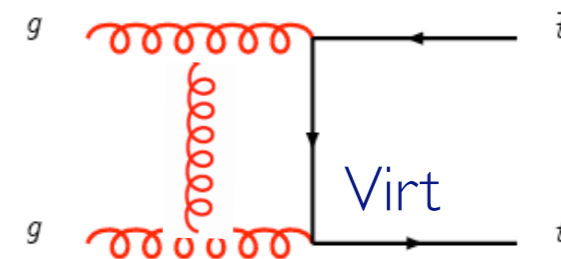
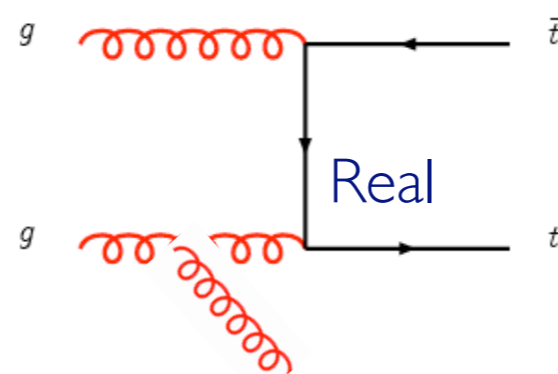
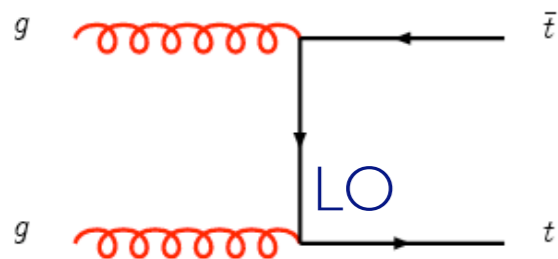
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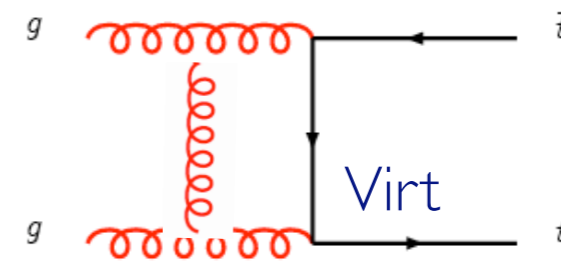
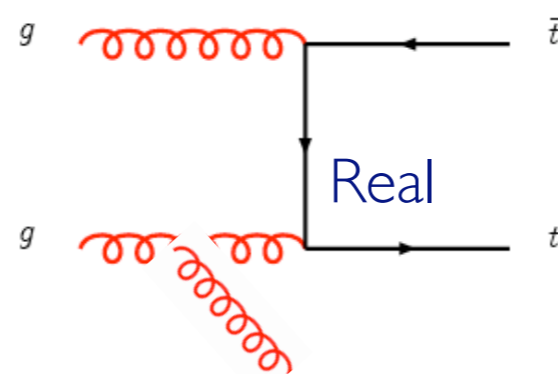
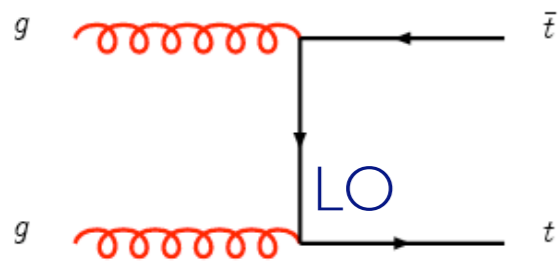


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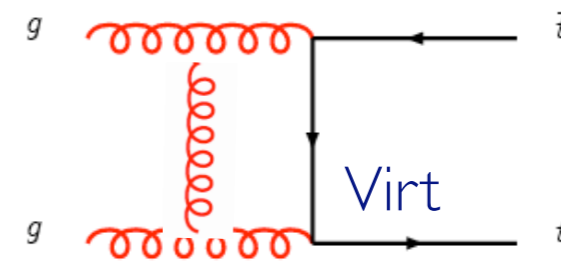
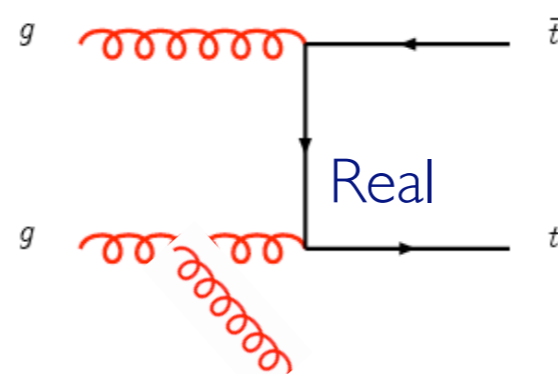
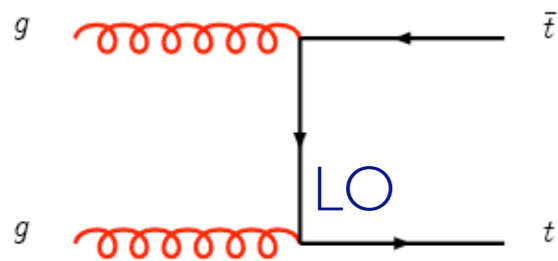


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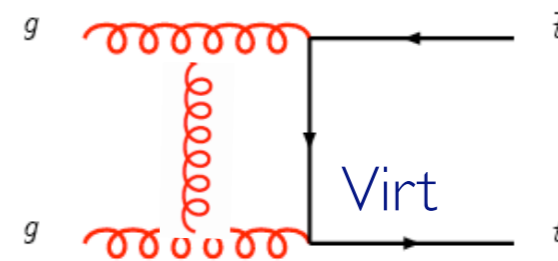
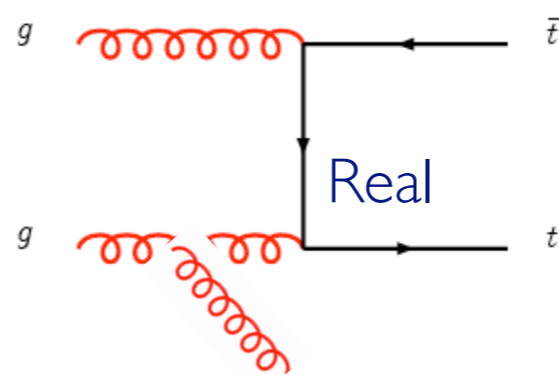
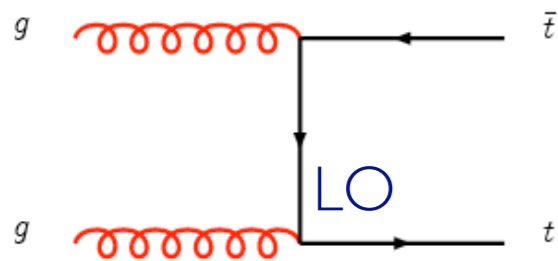


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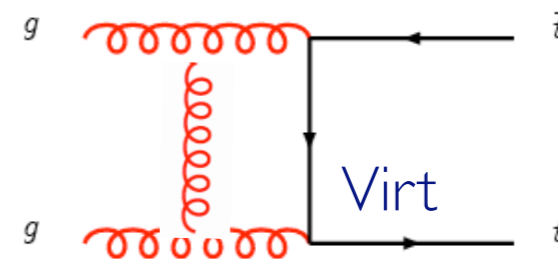
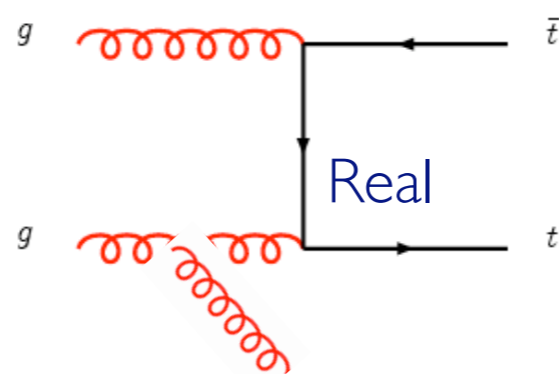
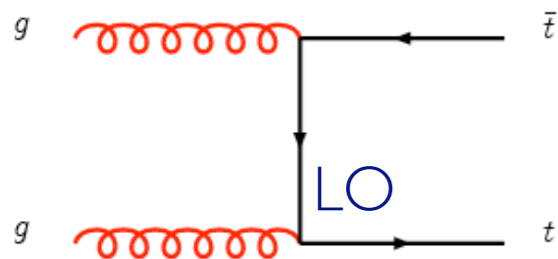
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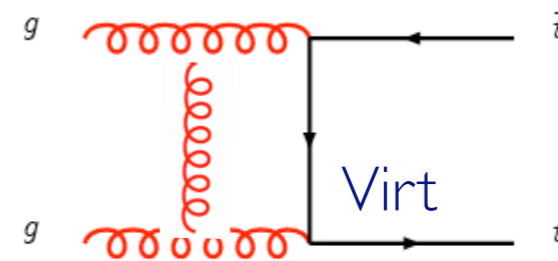
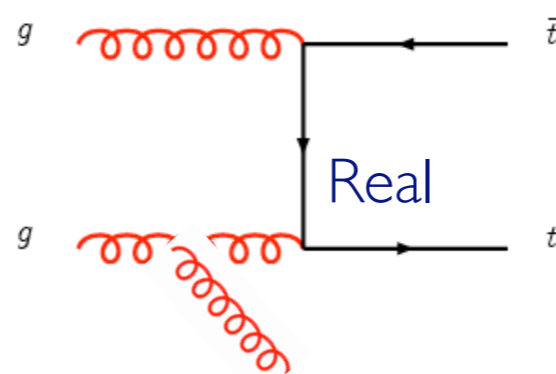
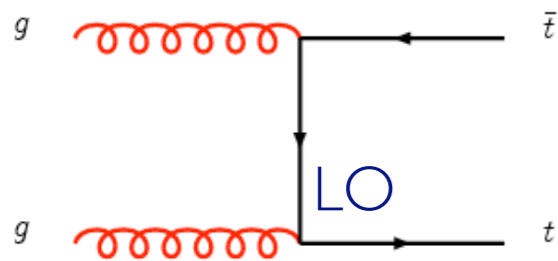
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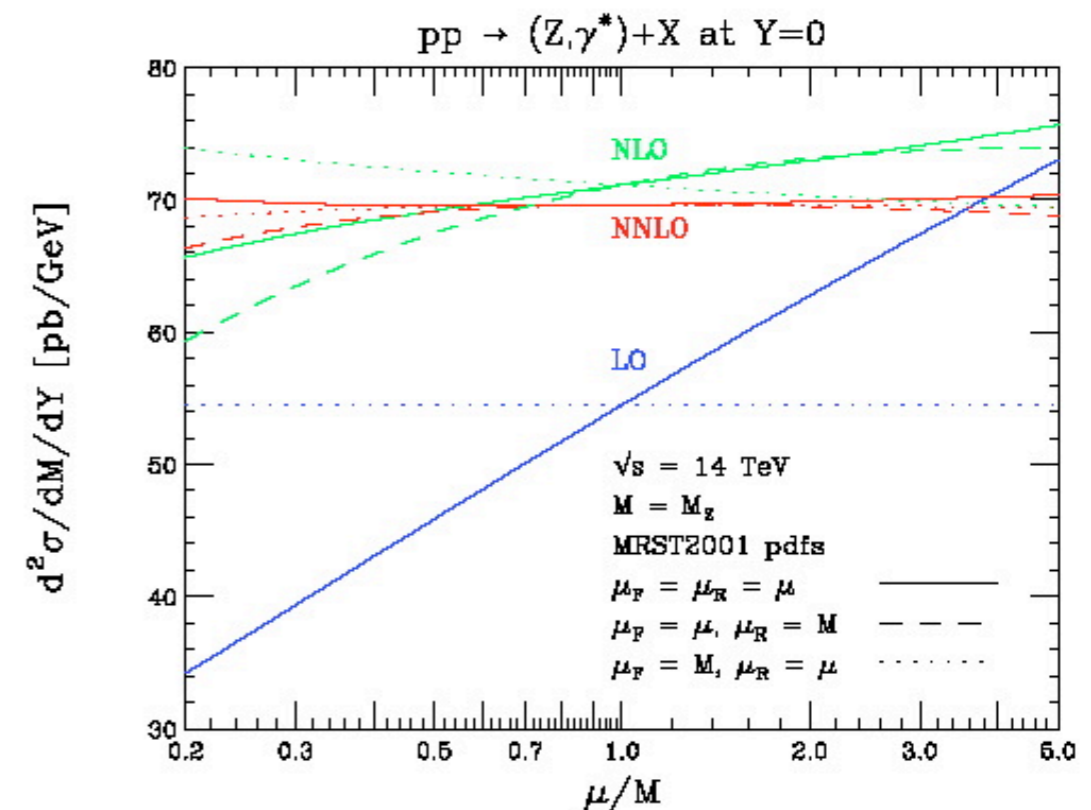
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- NNLO is the current state-of-the-art. There are only a few results available: Higgs (N3LO available), Drell-Yan, $t\bar{t}$

- Why do we need it?

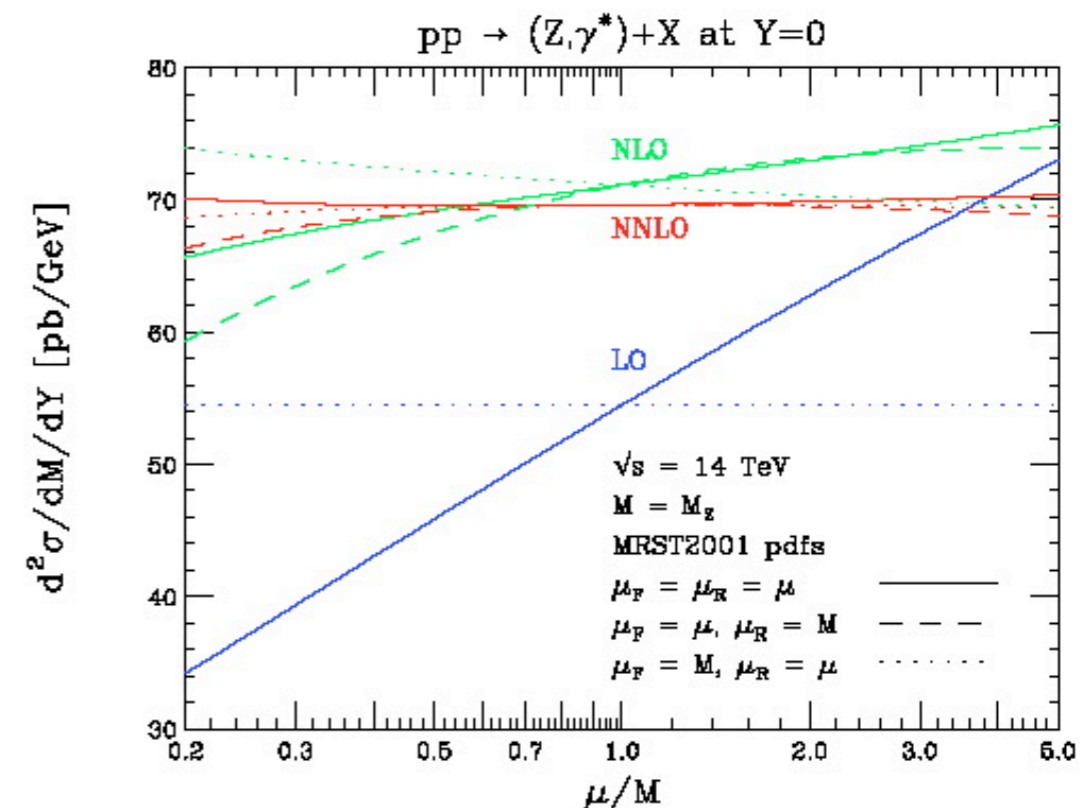
- control of the uncertainties in a calculation
- It is “mandatory” if NLO corrections are very large to check the behavior of the perturbative series
- It is needed for Standard Candles and very precise tests of perturbation theory, exploiting all the available information, e.g. for determining NNLO PDF sets



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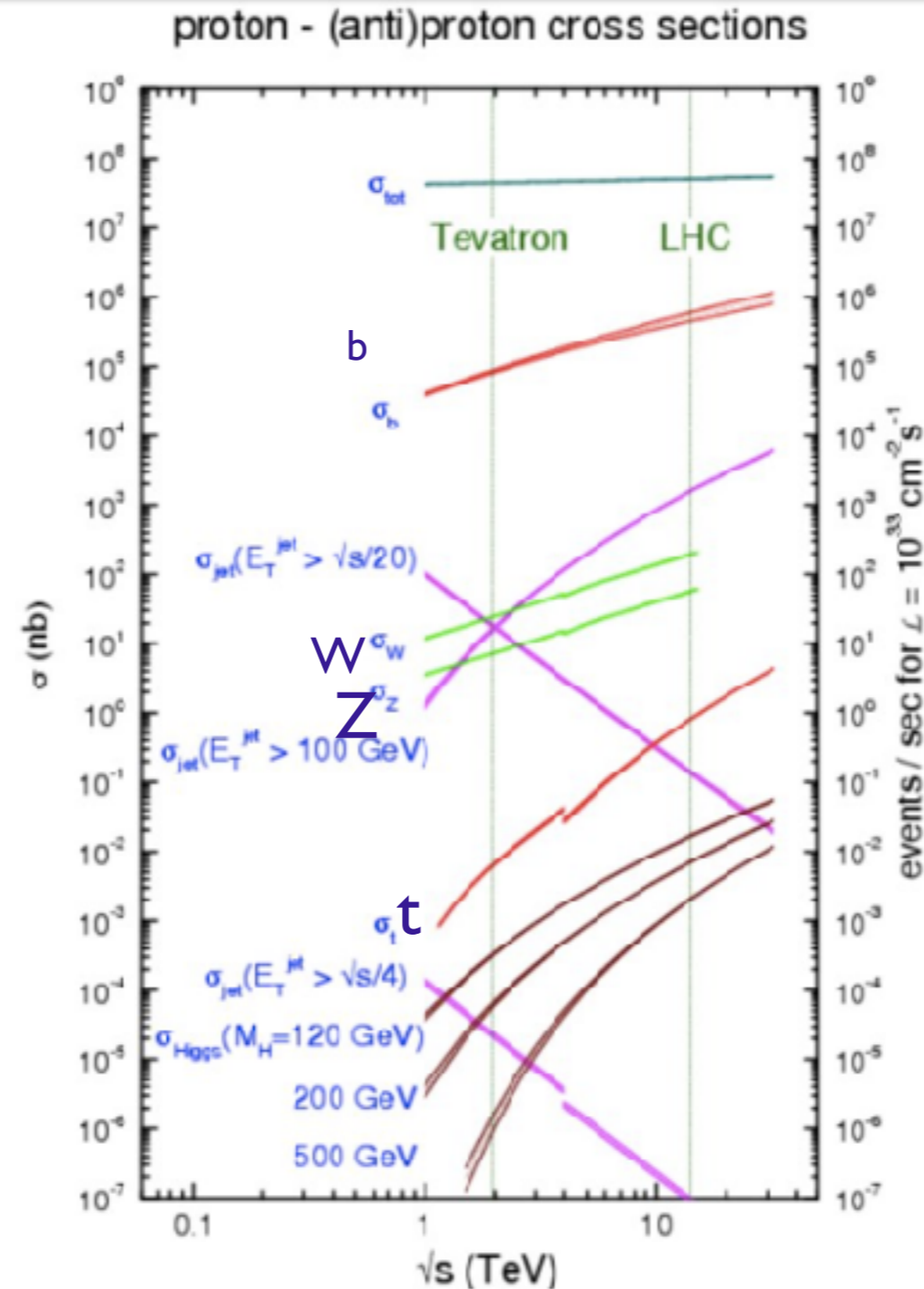
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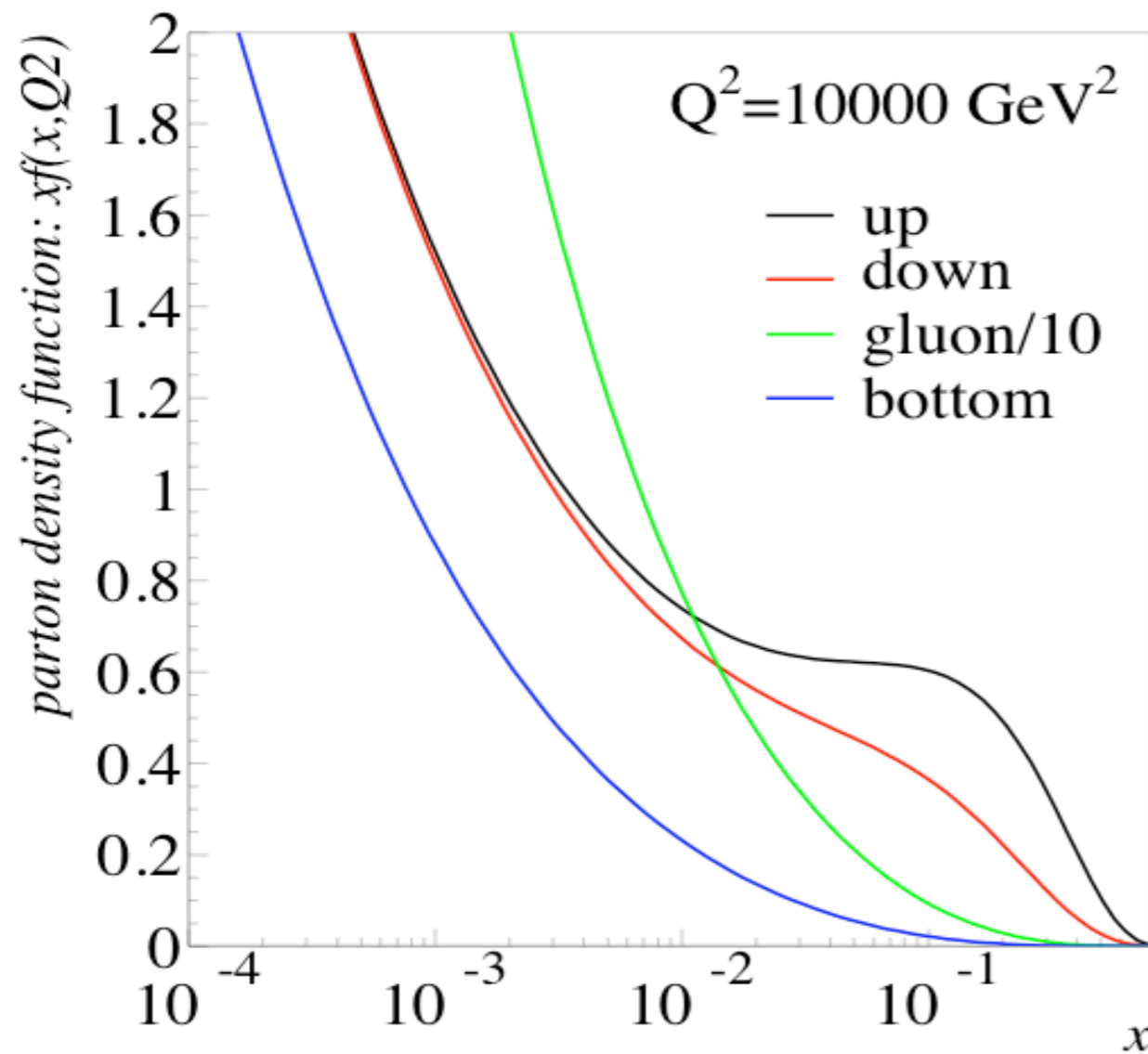
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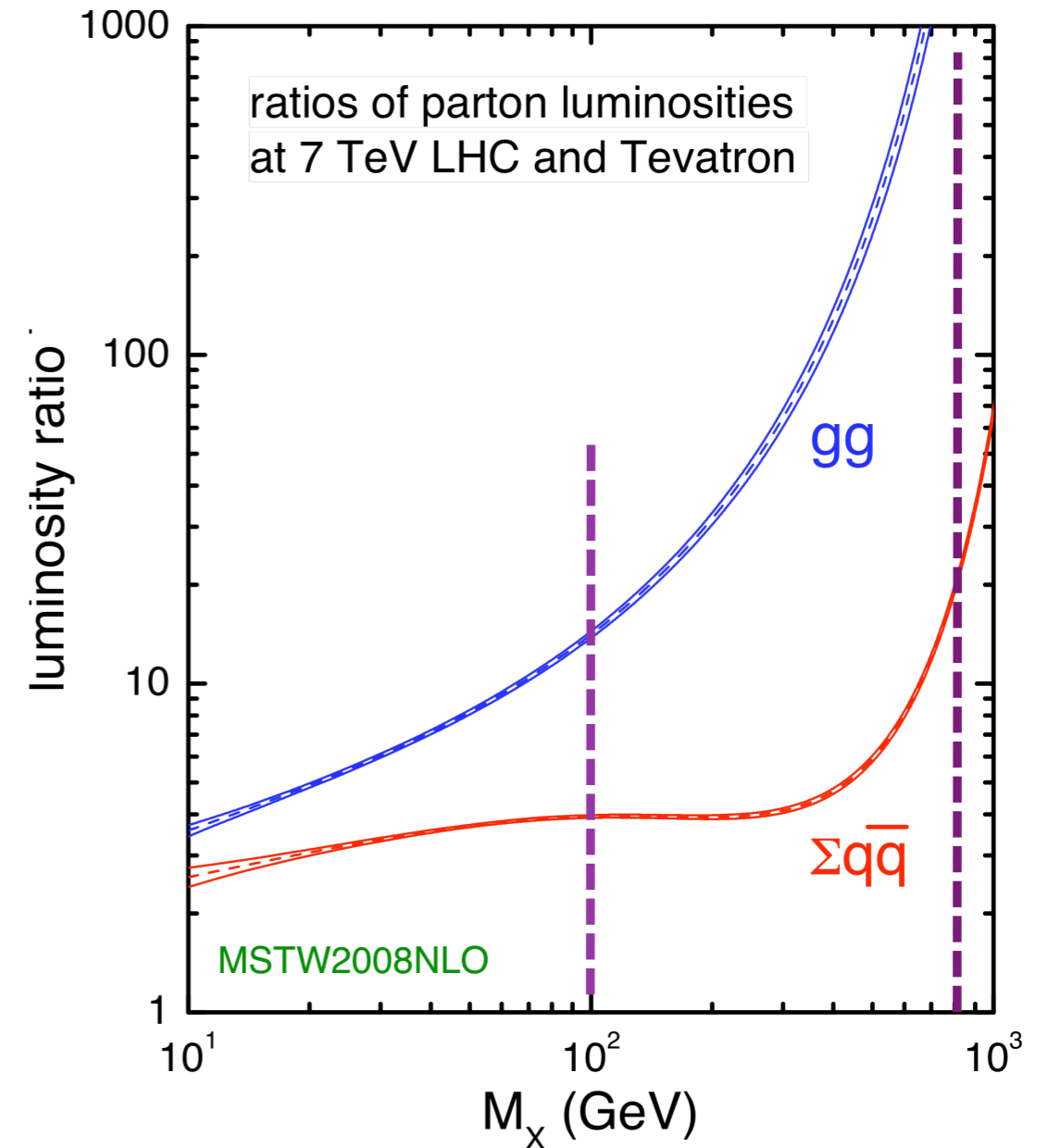
Let's focus on LO

$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{FS} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

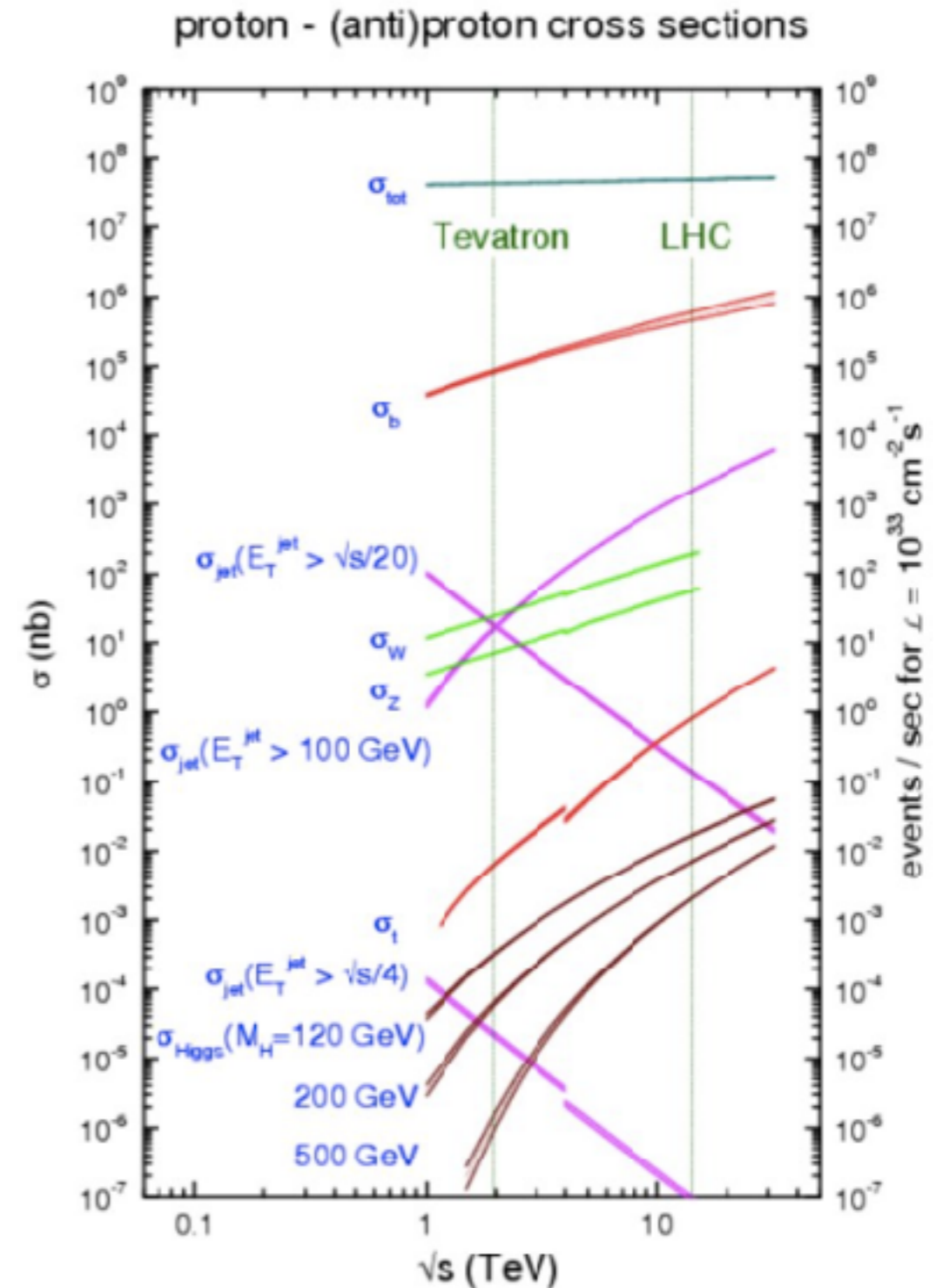
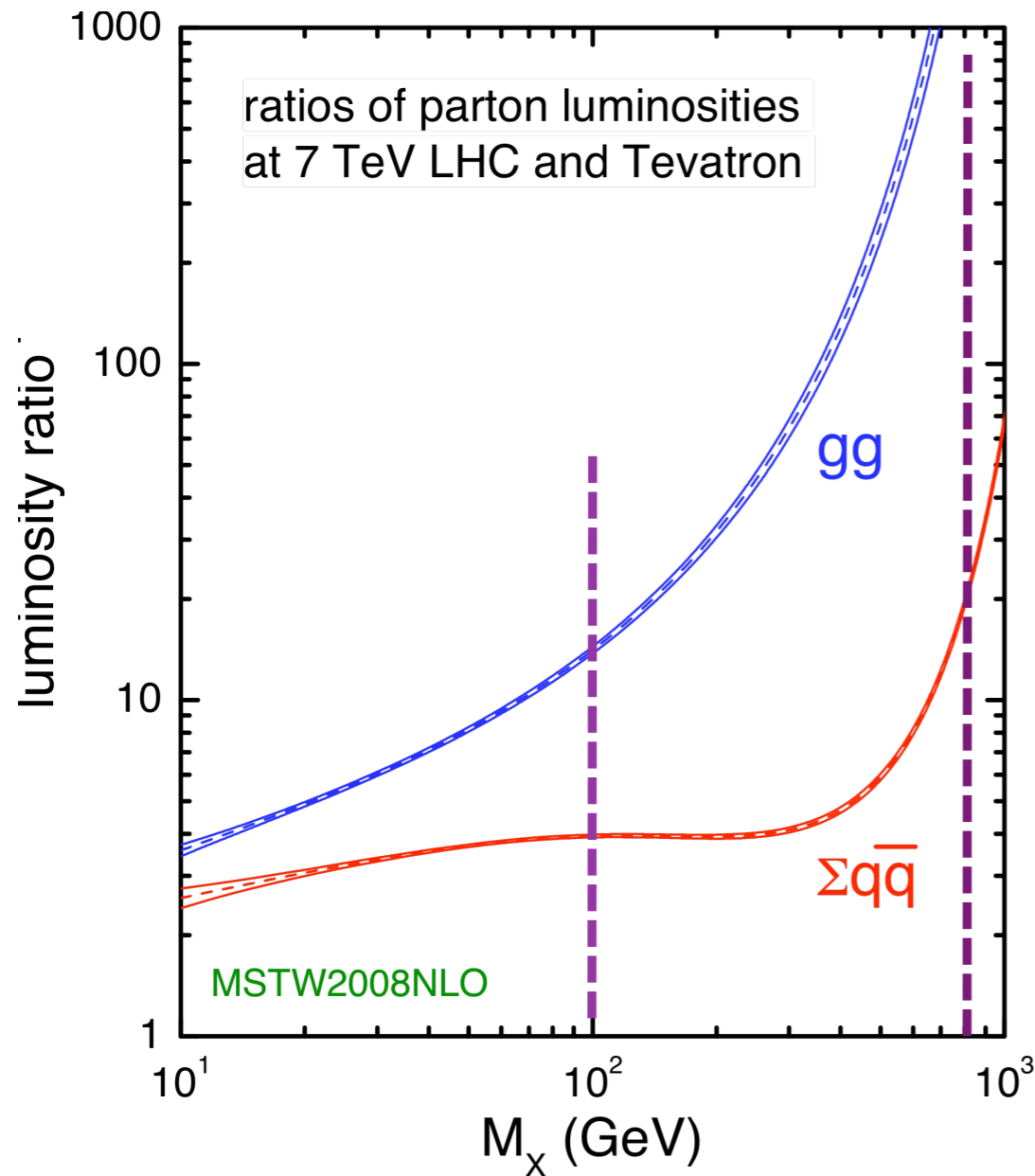


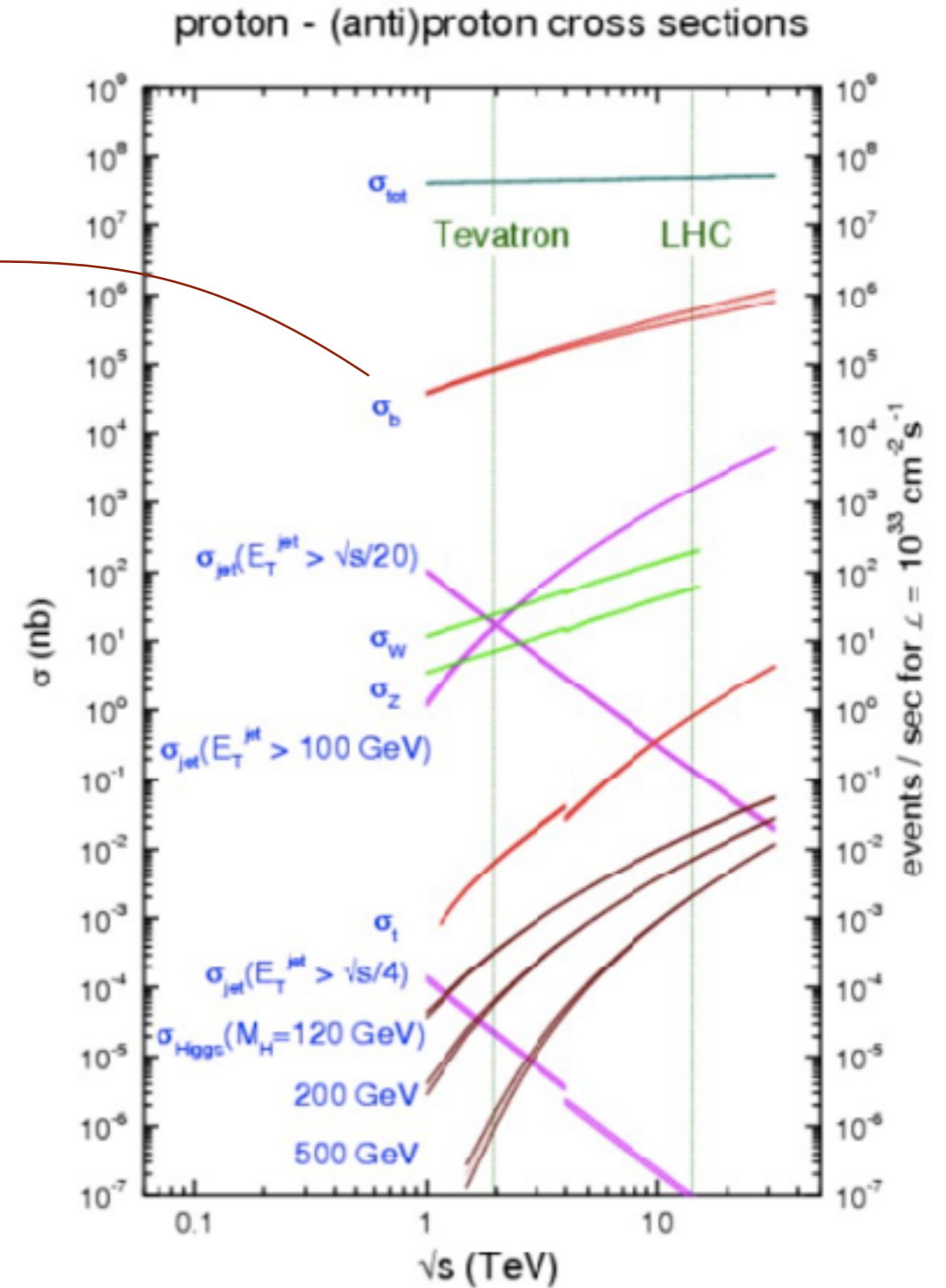
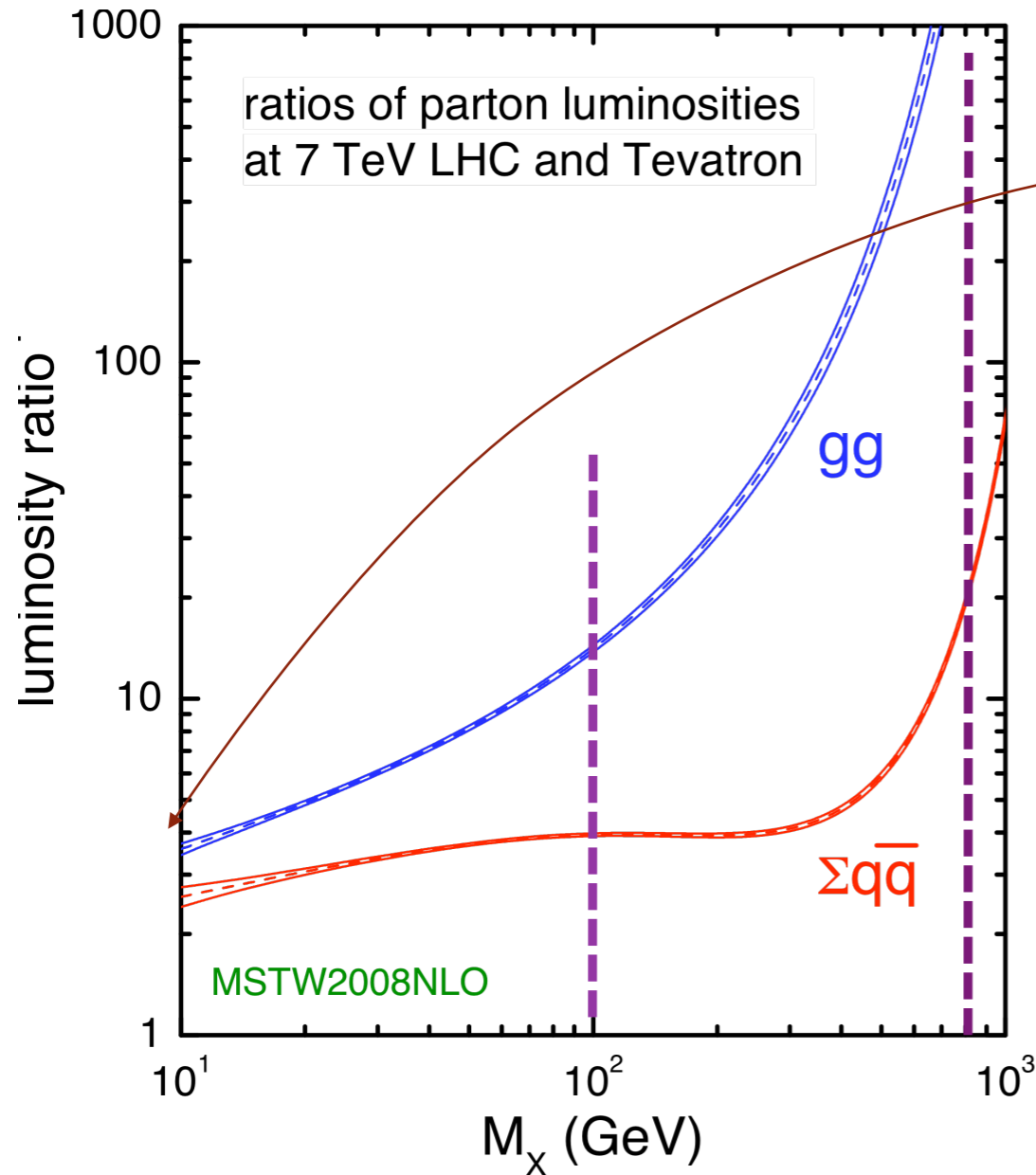


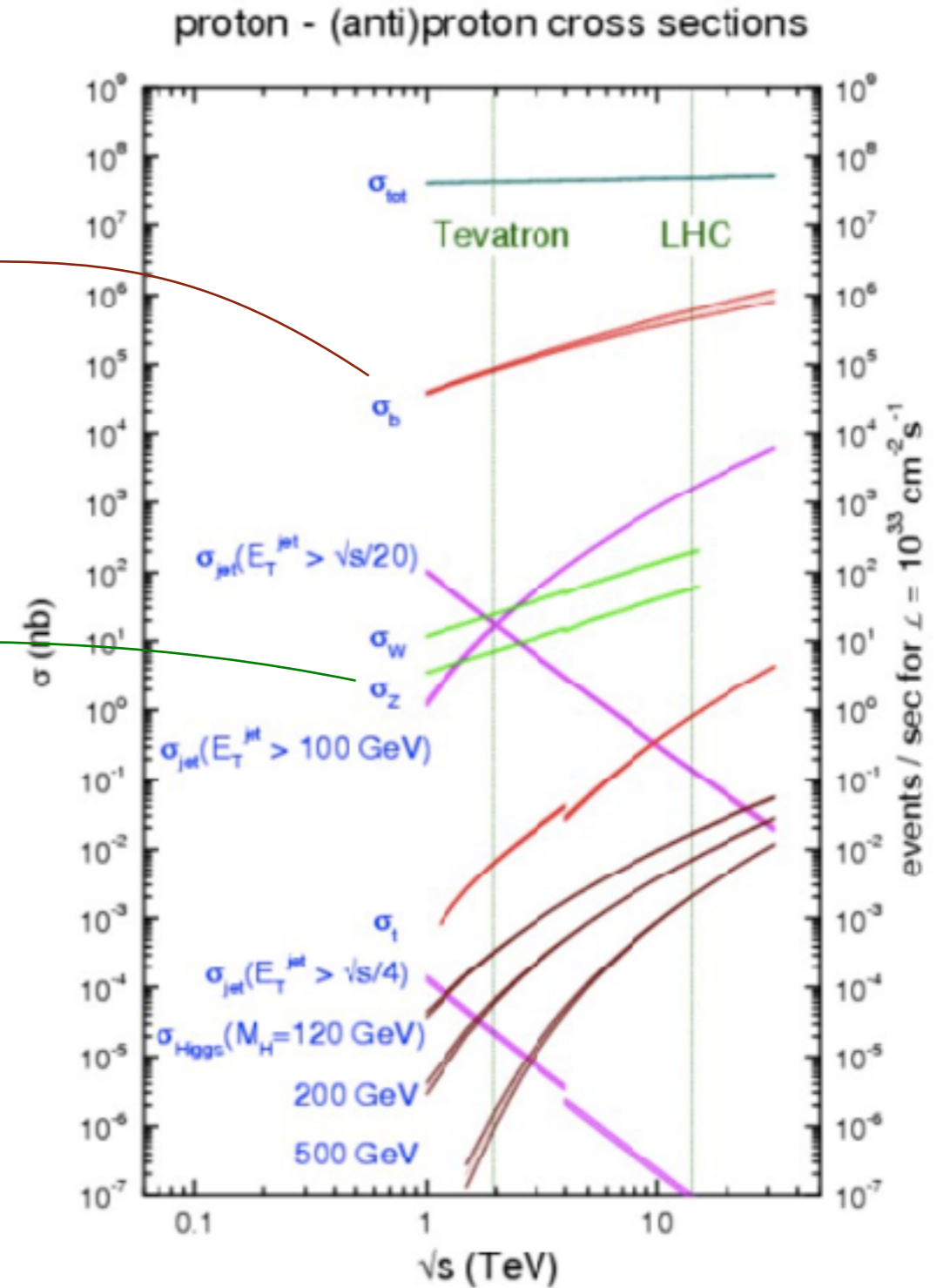
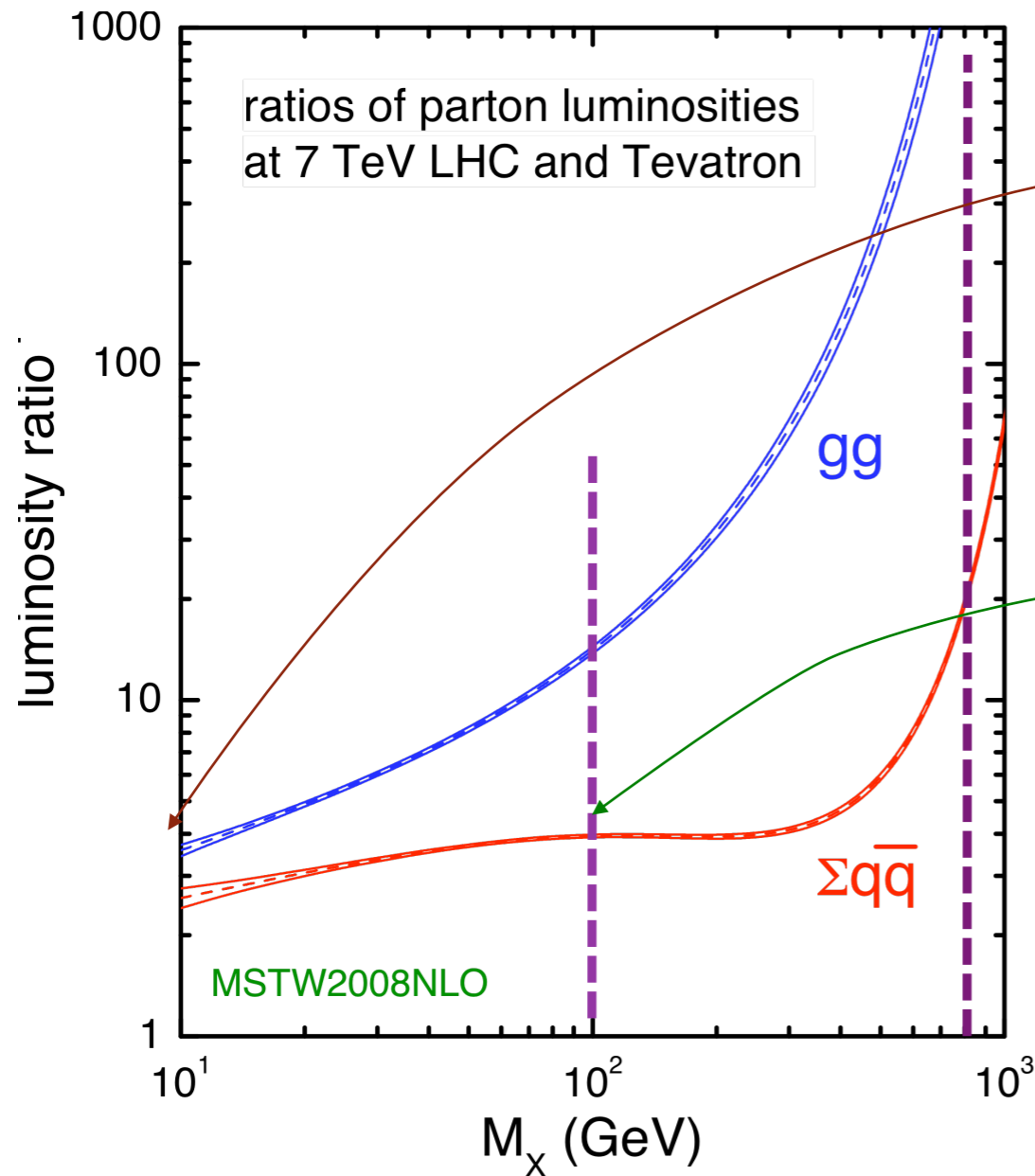
At small x (small \hat{s}), gluon domination.
At large x valence quarks

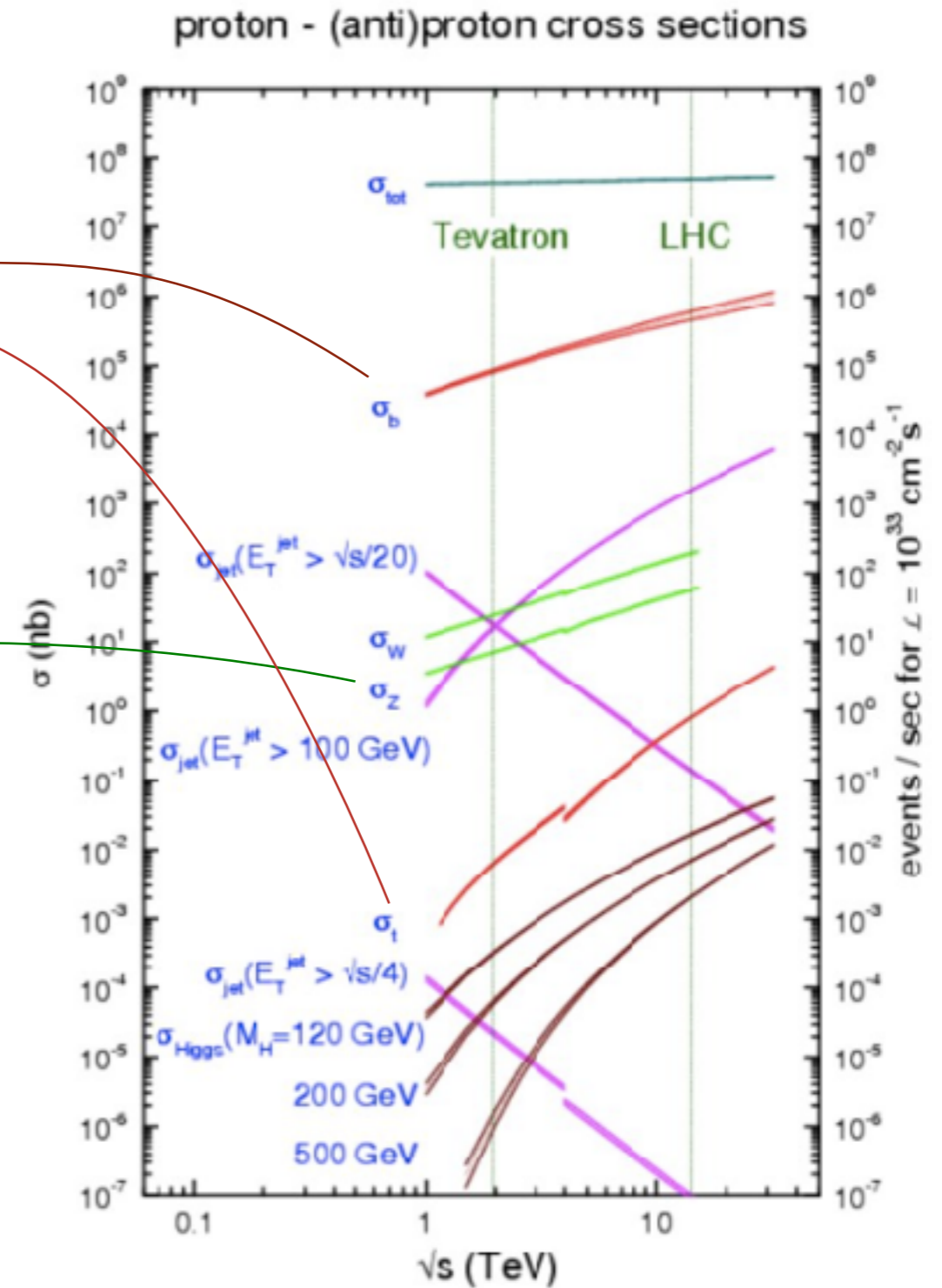
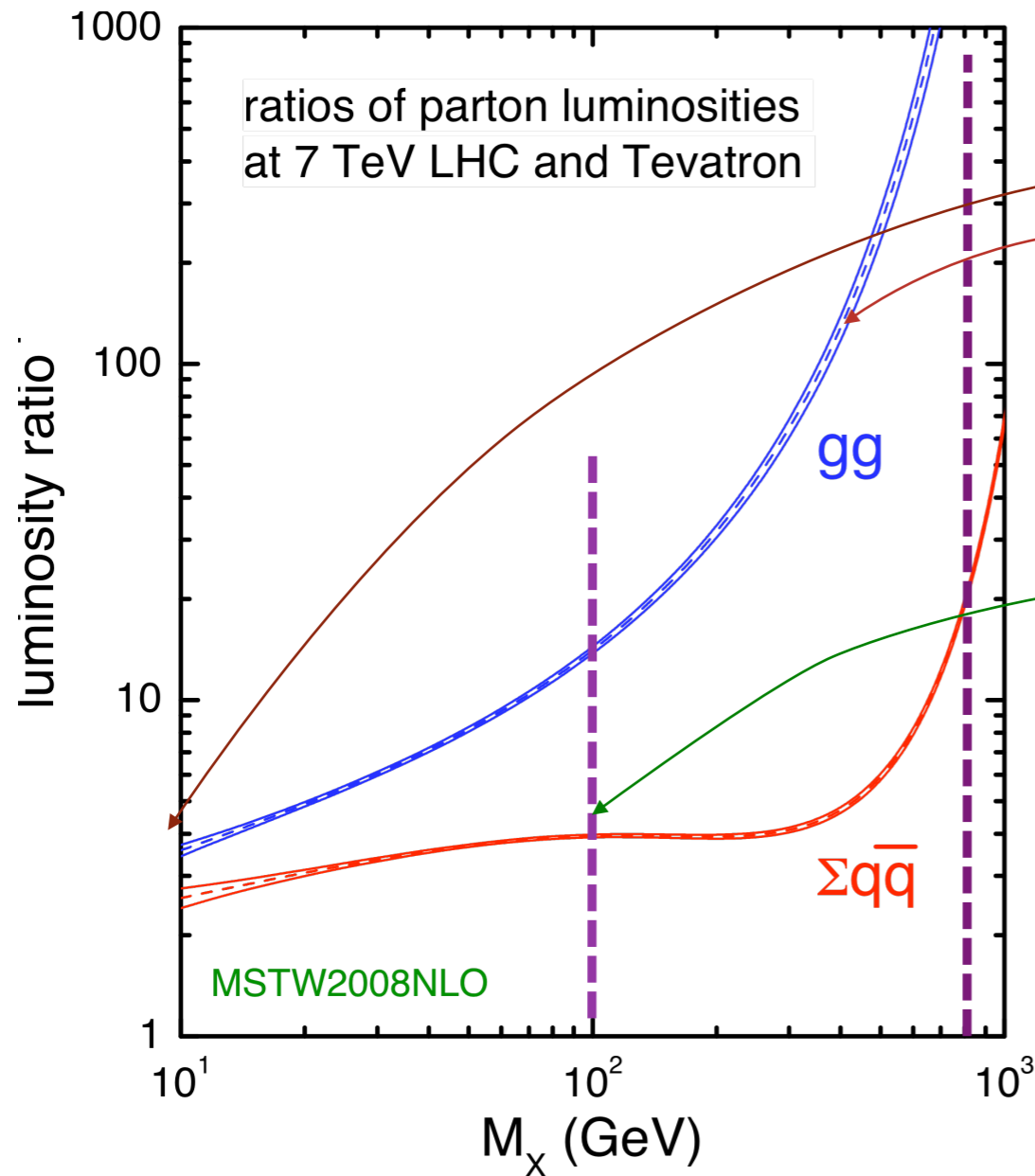


LHC formidable at large mass –
For low mass, Tevatron backgrounds smaller









$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Phase-space integral
Parton density functions
Parton-level cross section

- PDF: content of the proton
 - ➔ Define the physics/processes that will dominate on your accelerator
- NLO/NNLO: Reduce scale uncertainty linked to your division of your multi-scale problem

Calculate a given process (e.g. gluino pair)

- Determine the production mechanism

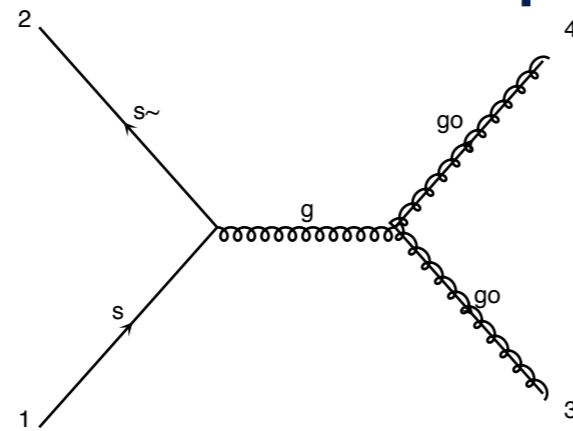


diagram 1 QCD=2, QED=0

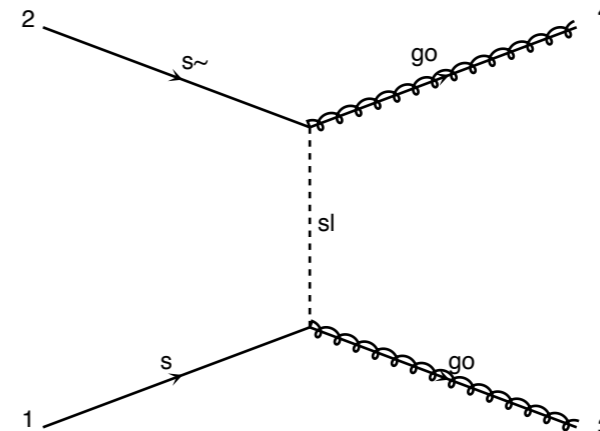


diagram 2 QCD=2, QED=0

- Evaluate the matrix-element

$$|\mathcal{M}|^2 \quad \Rightarrow \text{Need Feynman Rules!}$$

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$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

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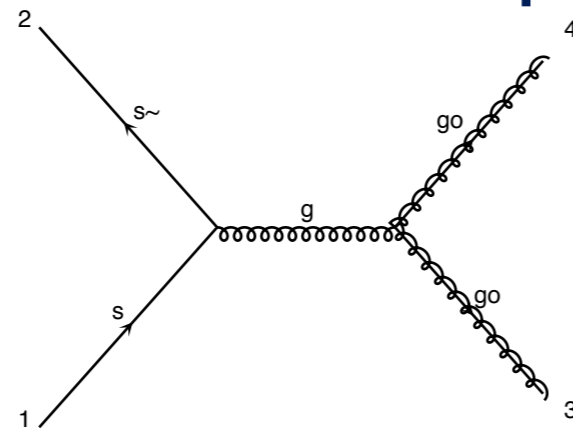


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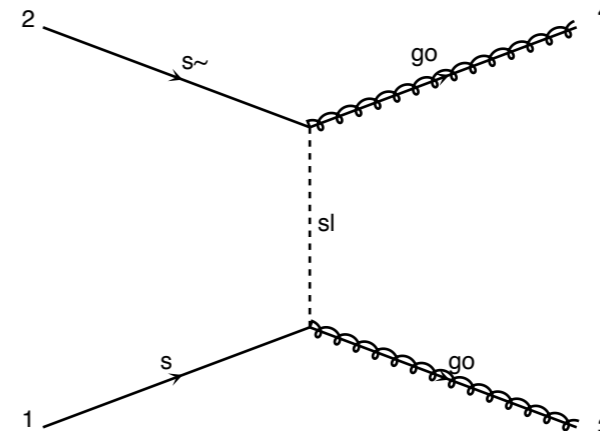


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Easy enough

Hard

Very Hard (in general)

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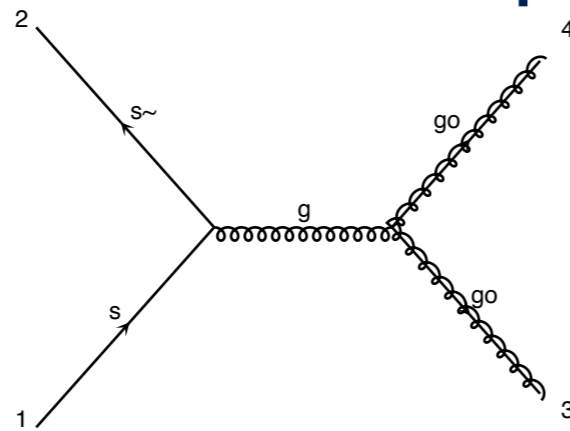


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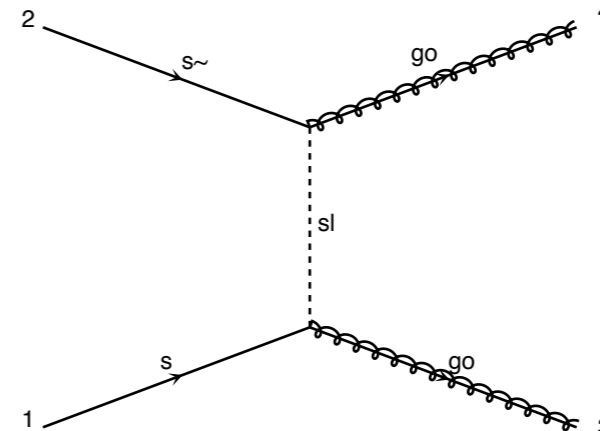


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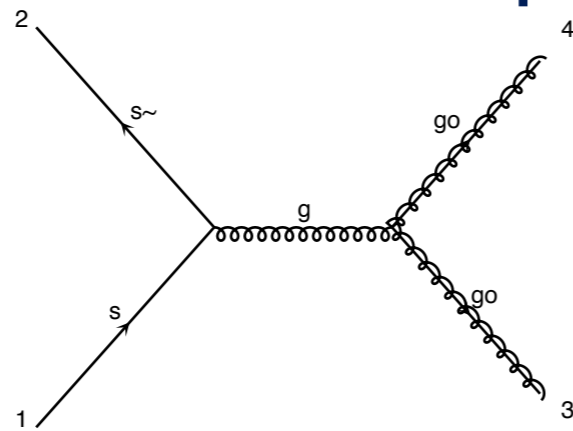


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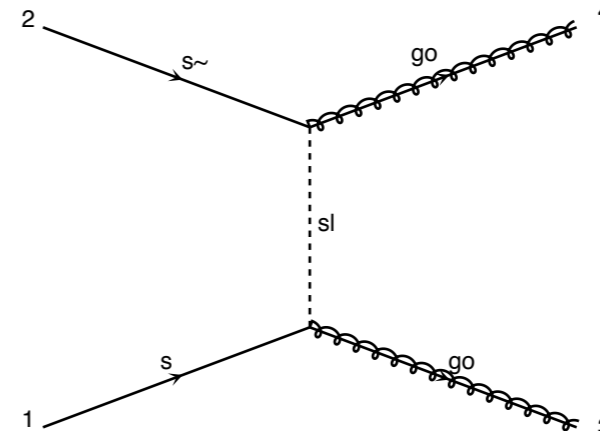


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Now

Monte Carlo Integration and Generation

Calculations of cross section or decay widths involve integrations over high-dimension phase space of very peaked functions:

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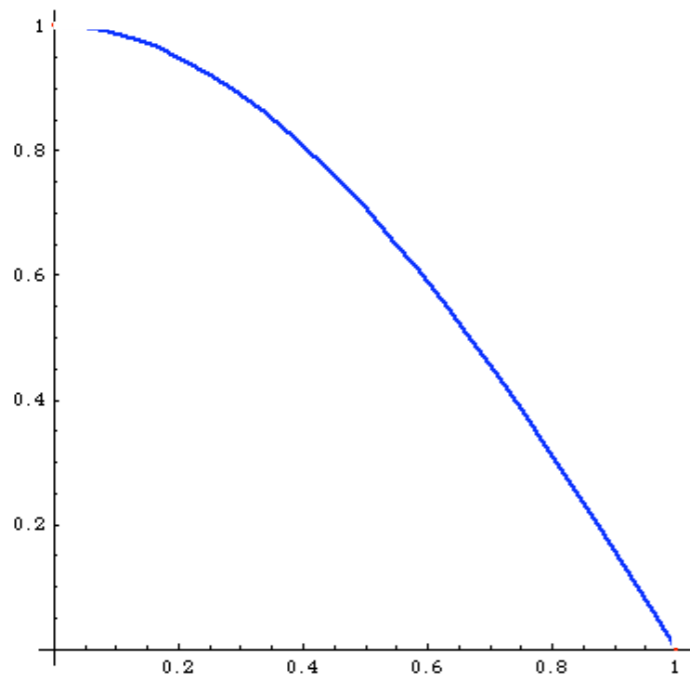
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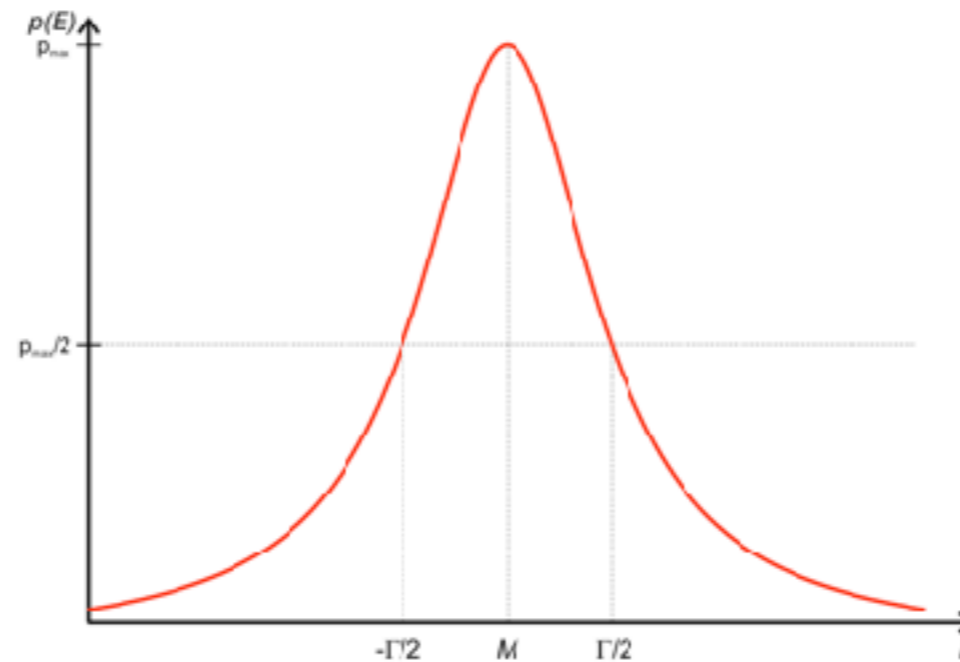
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General and flexible method is needed

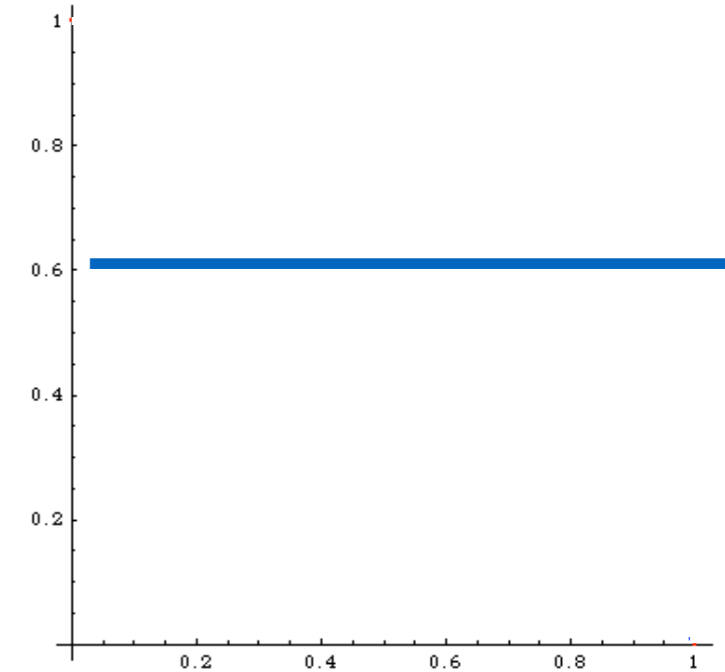
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



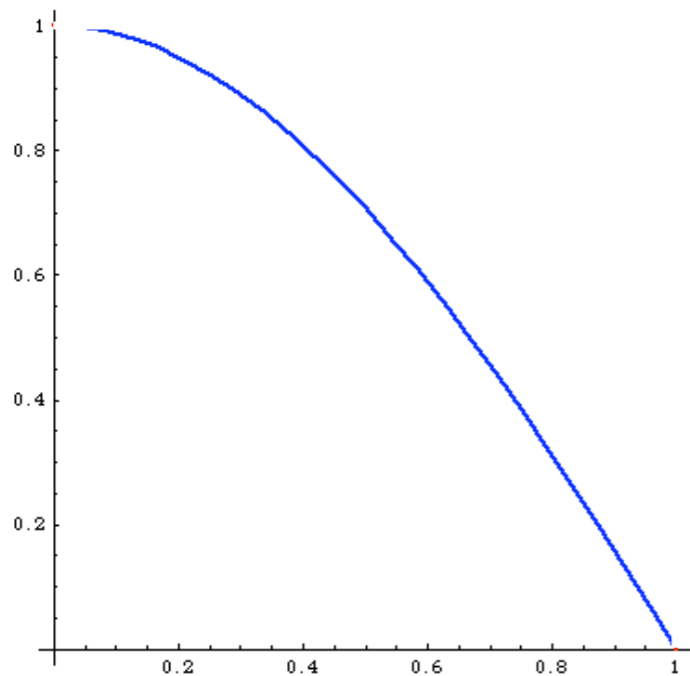
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



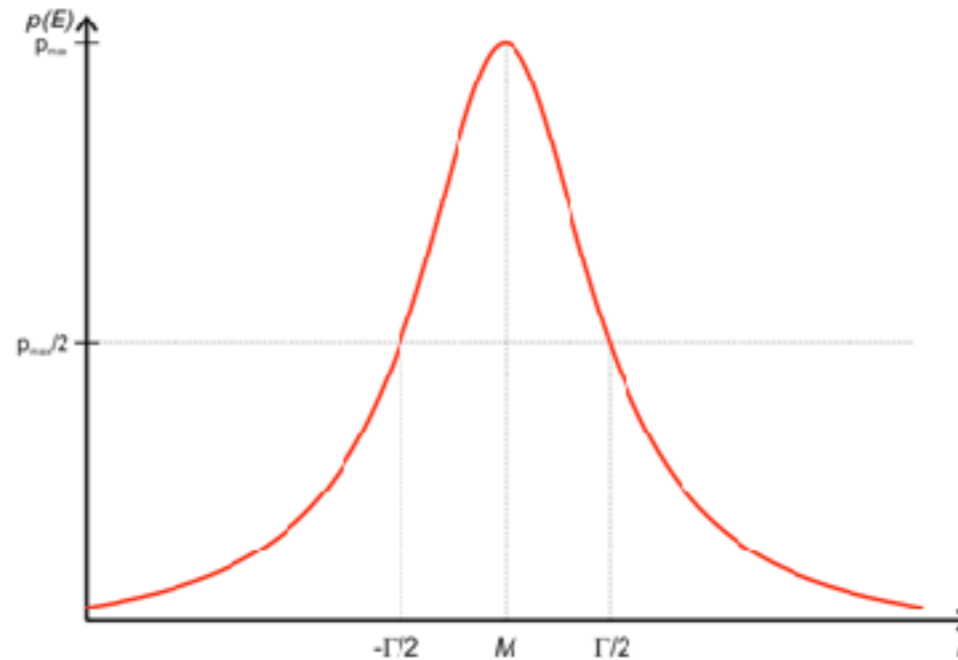
$$\int dx C$$



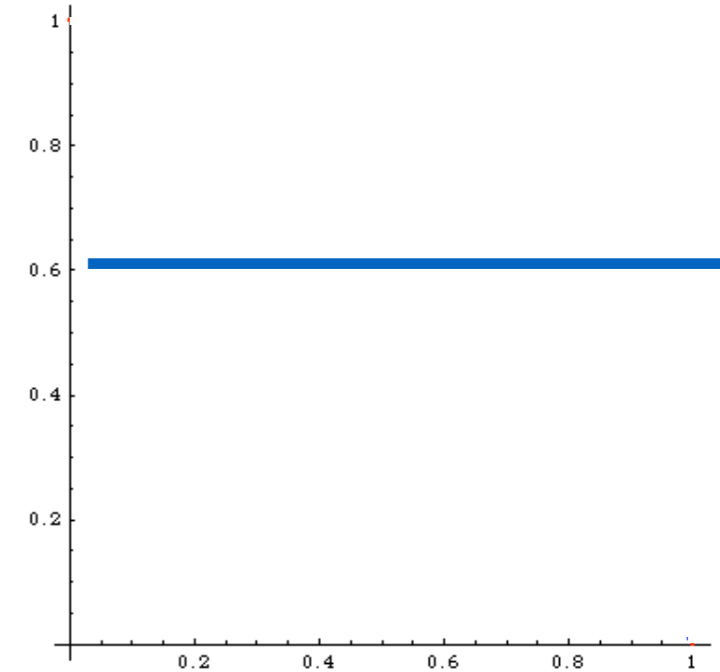
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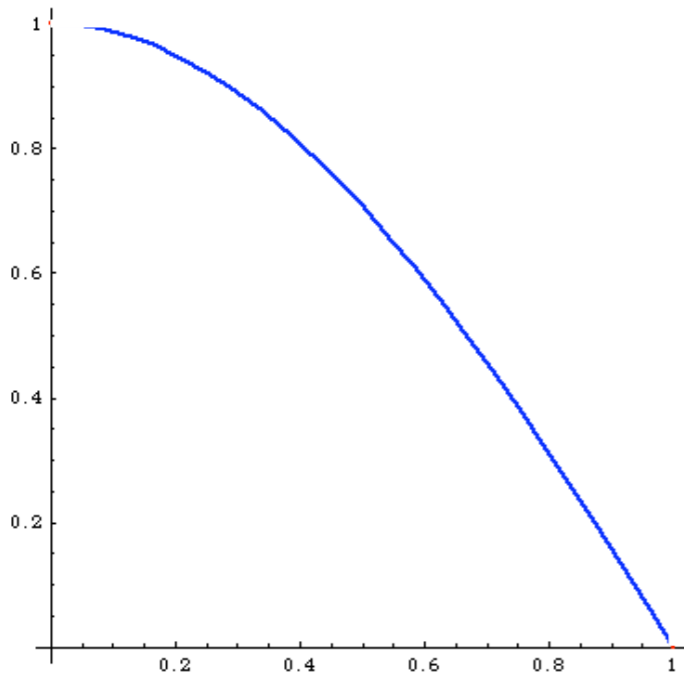
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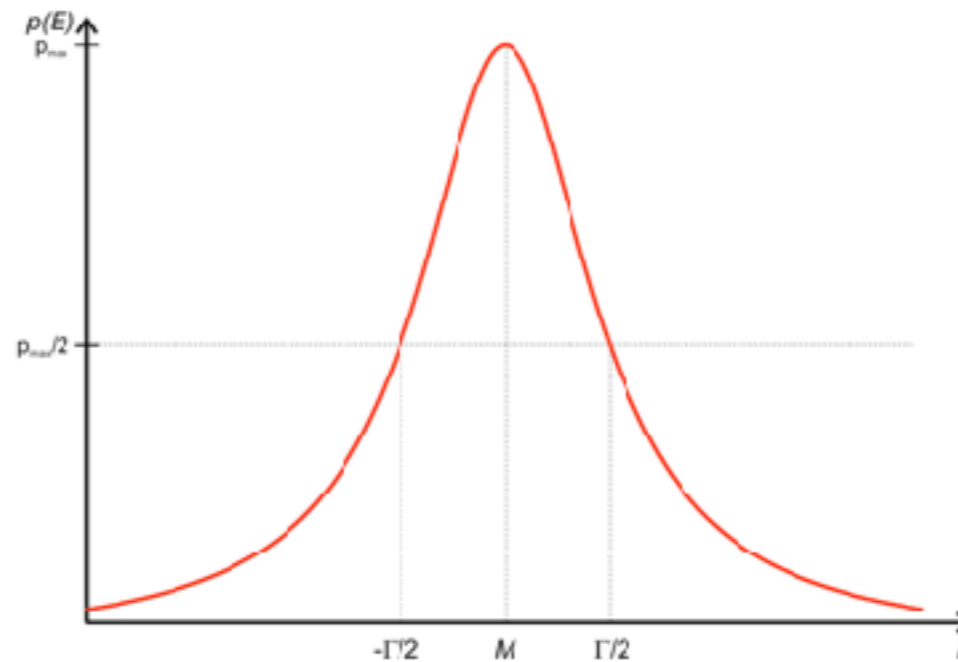
Method of evaluation

- MonteCarlo $1/\sqrt{N}$
- Trapezium $1/N^2$
- Simpson $1/N^4$

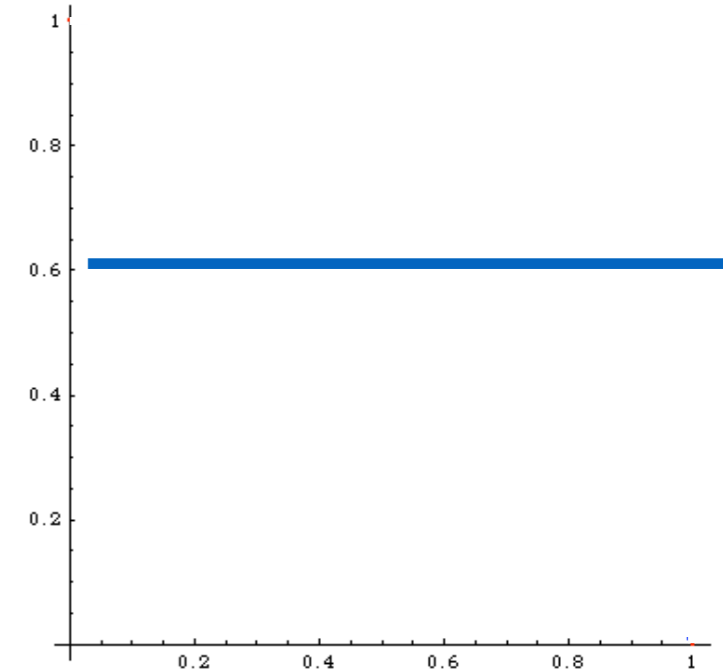
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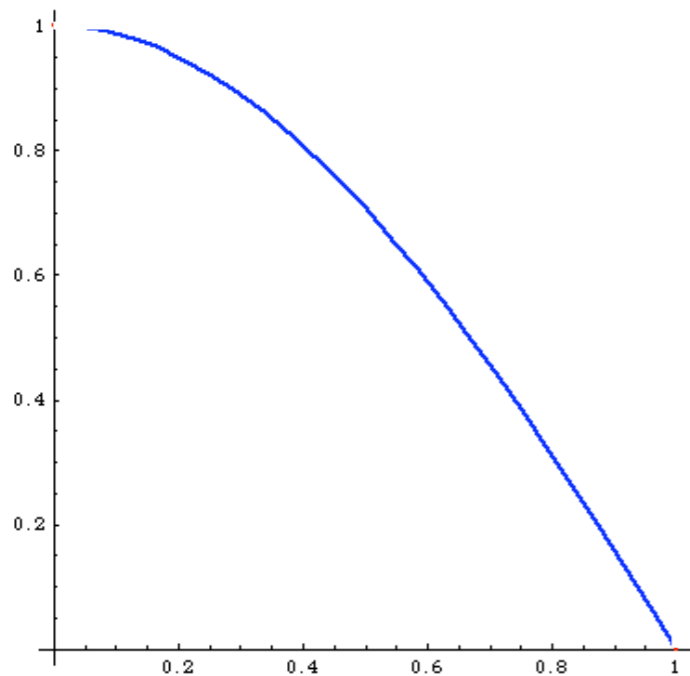


	simpson	MC
3	0.638	0.3
5	0.6367	0.8
20	0.63662	0.6
100	0.636619	0.65
1000	0.636619	0.636

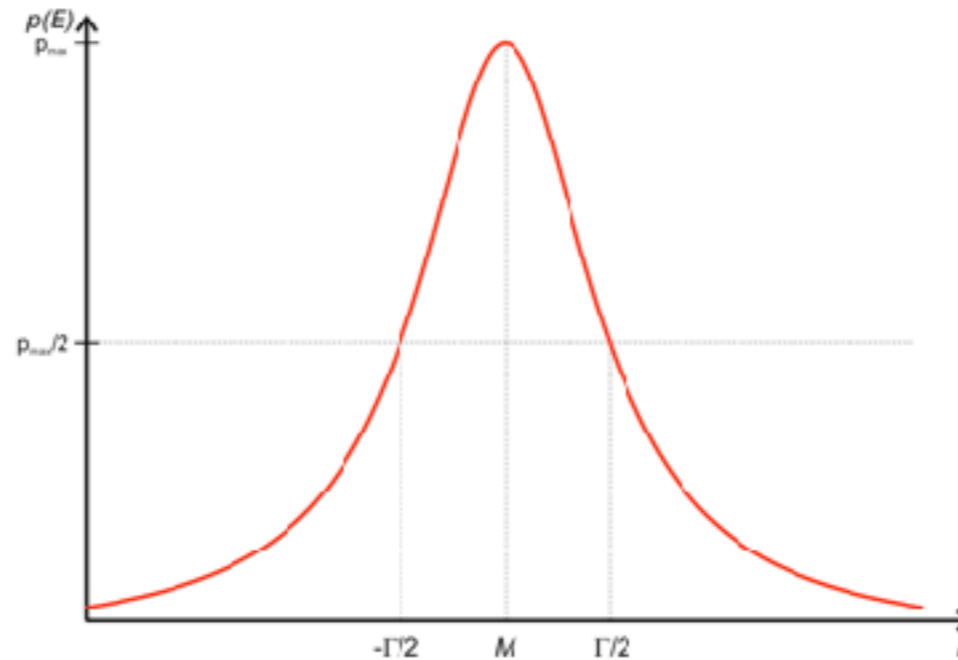
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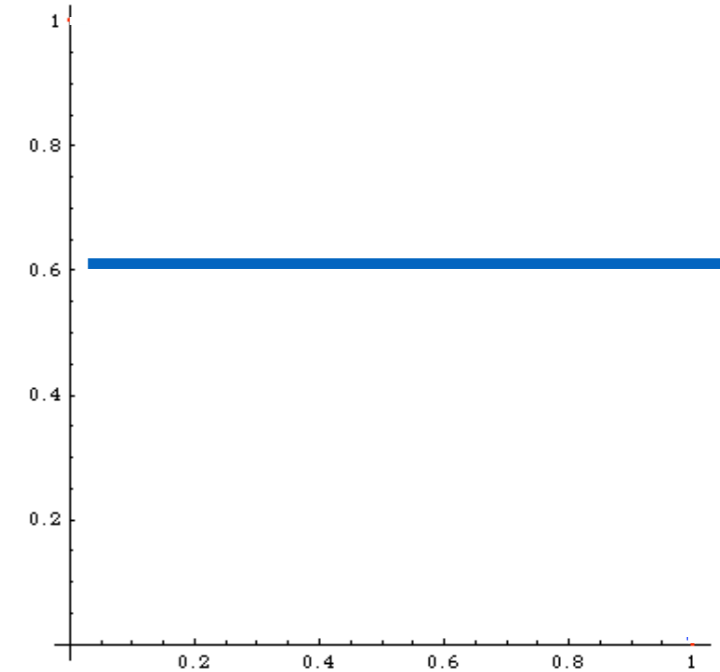
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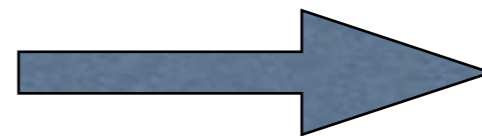
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More Dimension

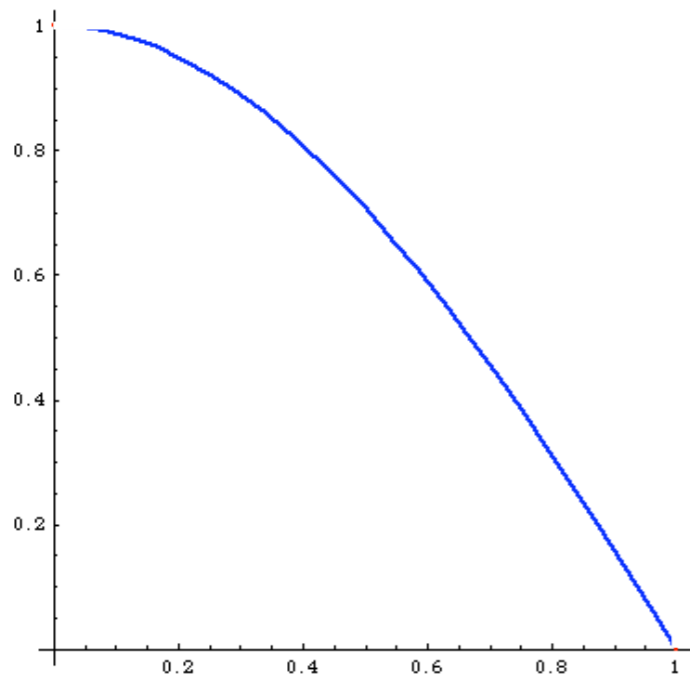


$$1/\sqrt{N}$$

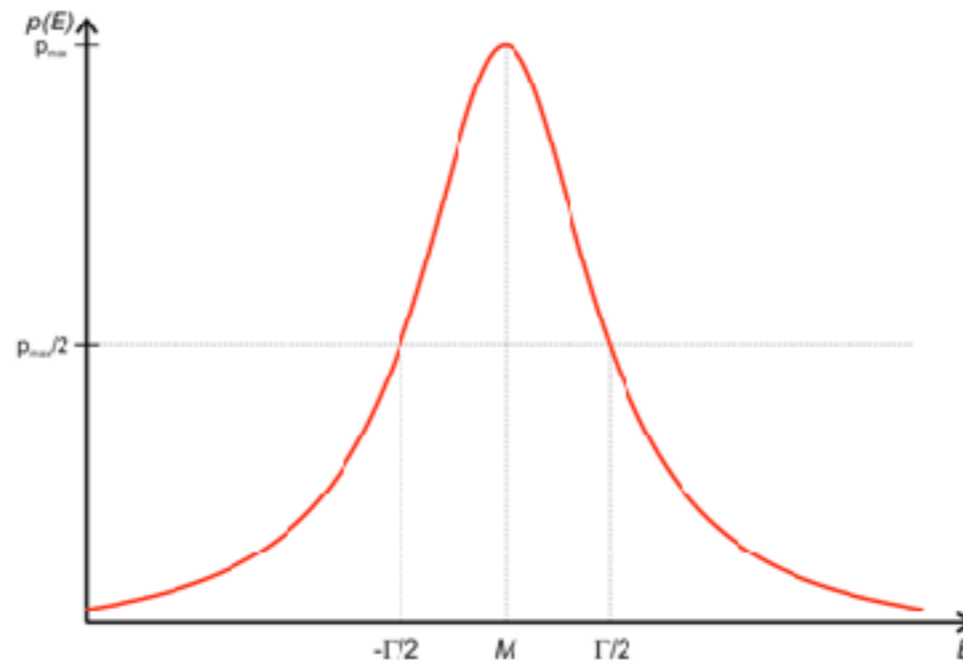
$$1/N^{2/d}$$

$$1/N^{4/d}$$

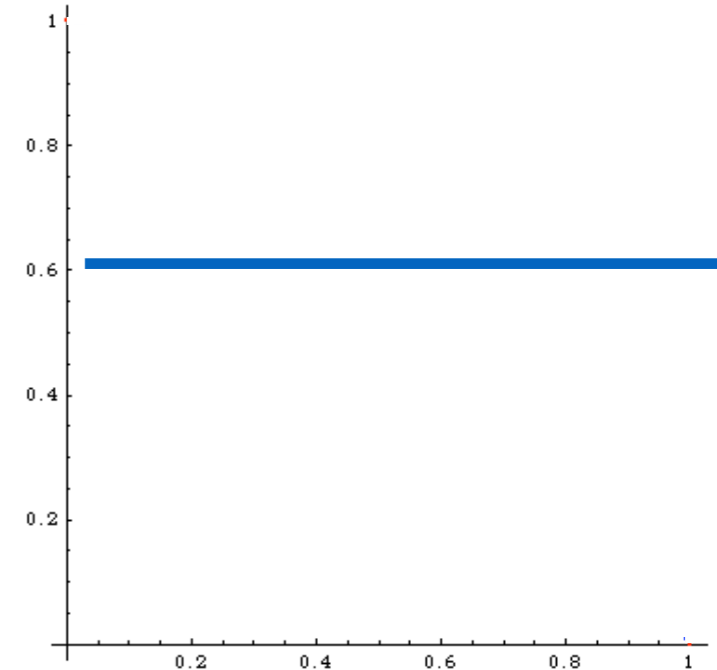
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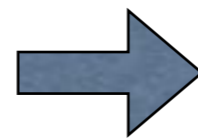
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$$\int dx C$$

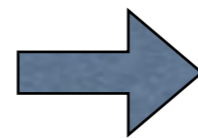


$$I = \int_{x_1}^{x_2} f(x) dx$$



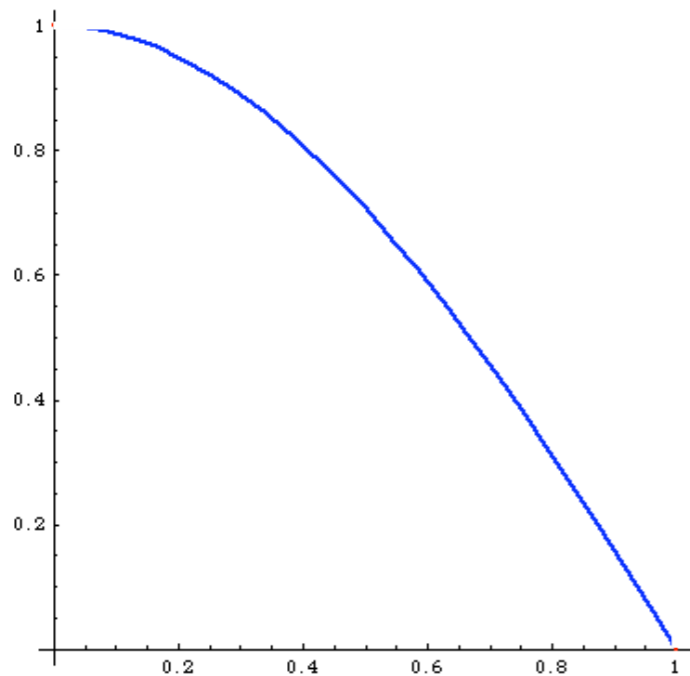
$$I_N = (x_2 - x_1) \frac{1}{N} \sum_{i=1}^N f(x)$$

$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2$$

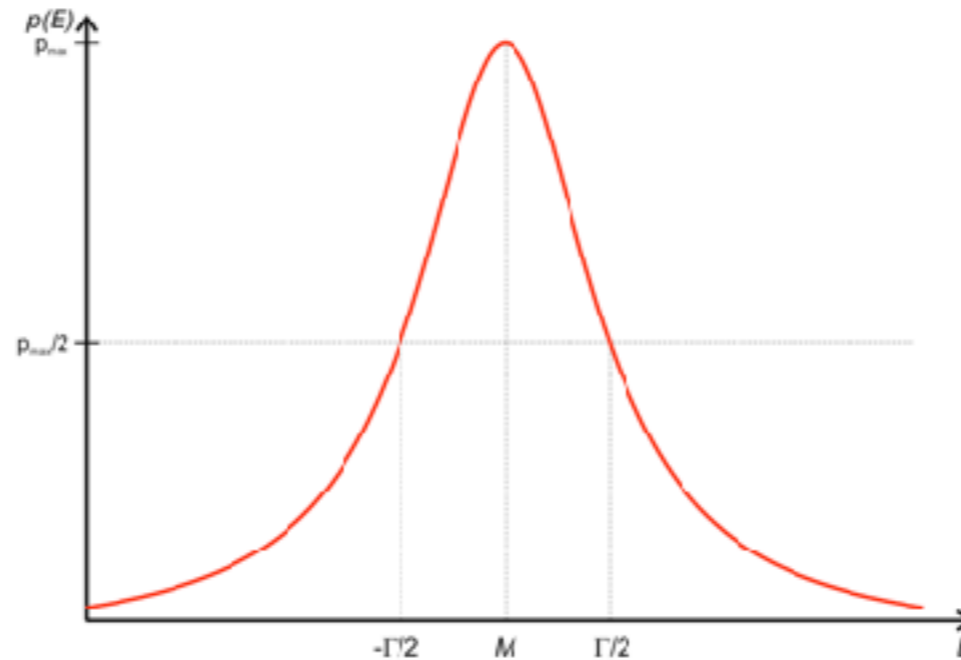


$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

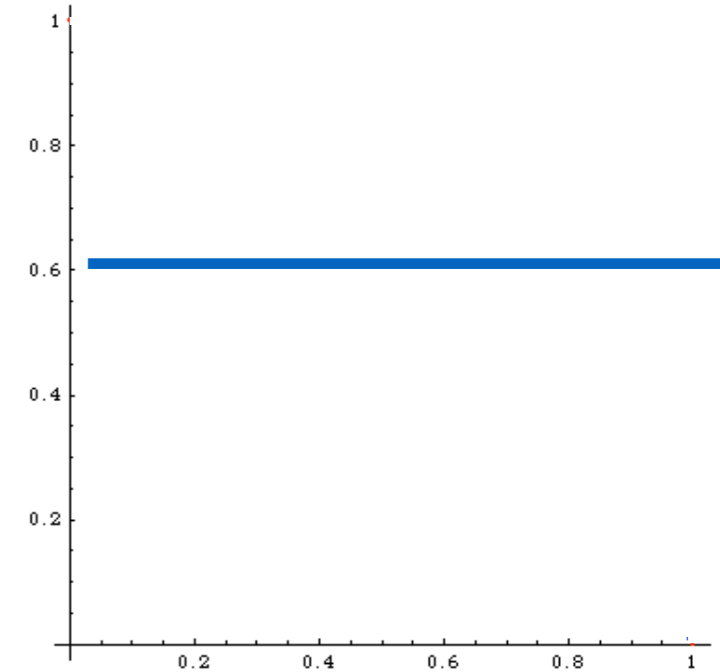
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



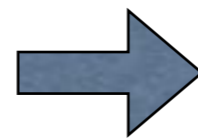
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



$$\int dx C$$

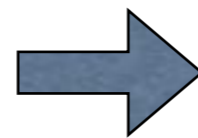


$$I = \int_{x_1}^{x_2} f(x) dx$$



$$I_N = (x_2 - x_1) \frac{1}{N} \sum_{i=1}^N f(x)$$

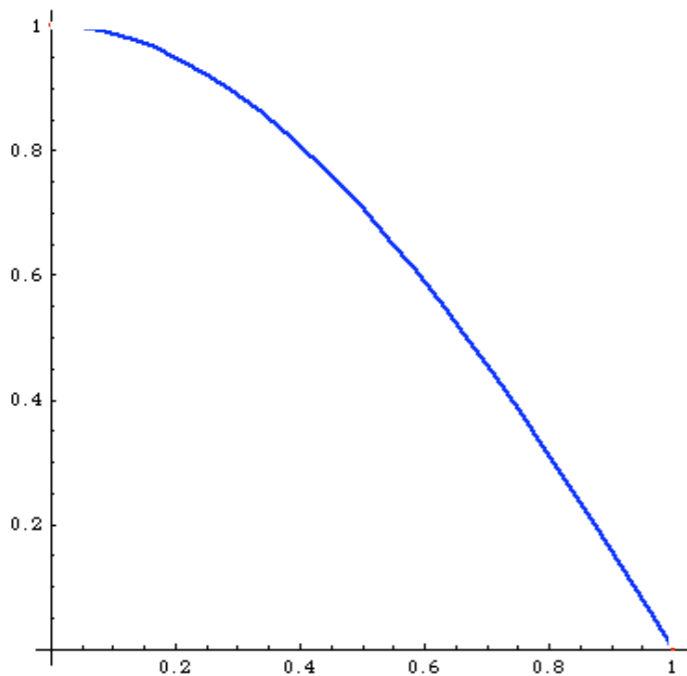
$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2$$



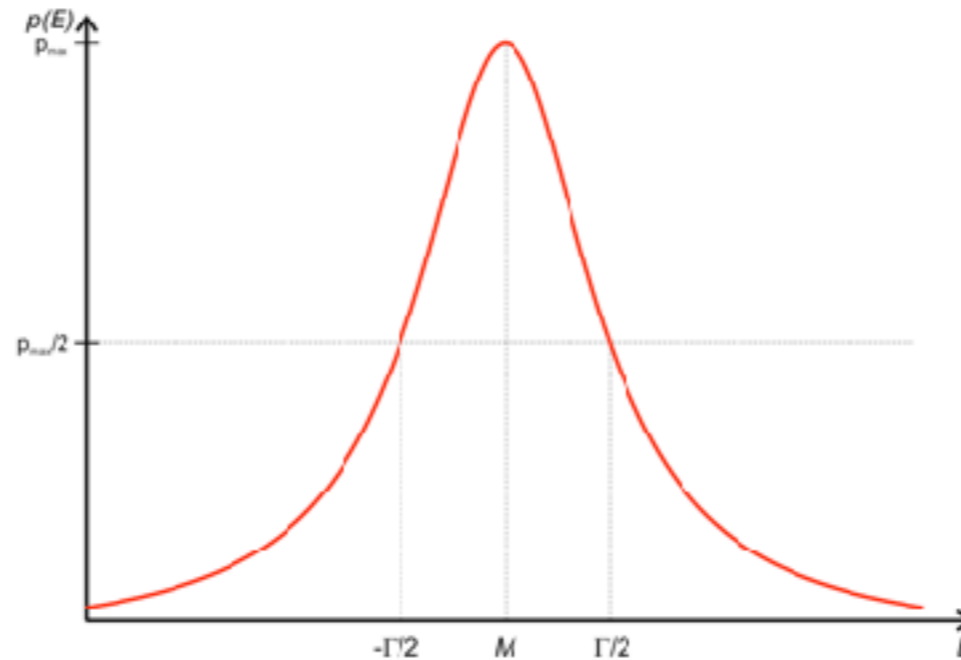
$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

$$I = I_N \pm \sqrt{V_N/N}$$

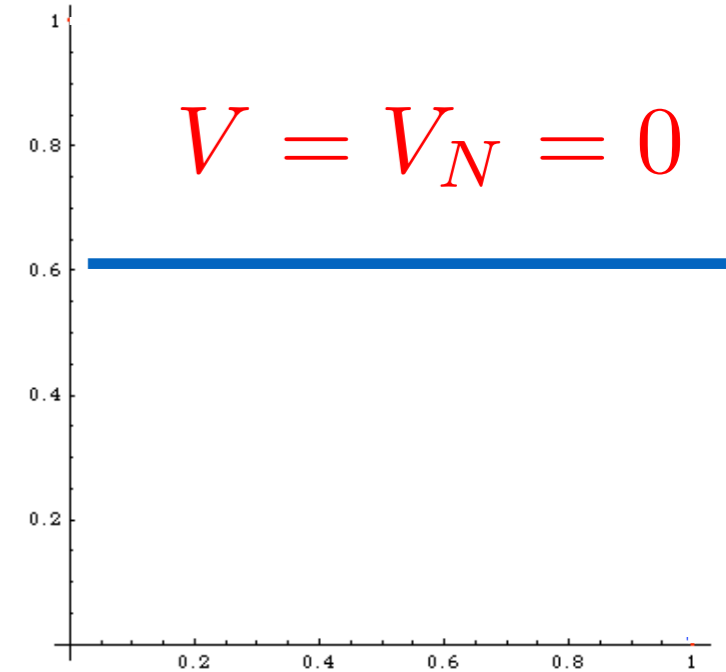
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



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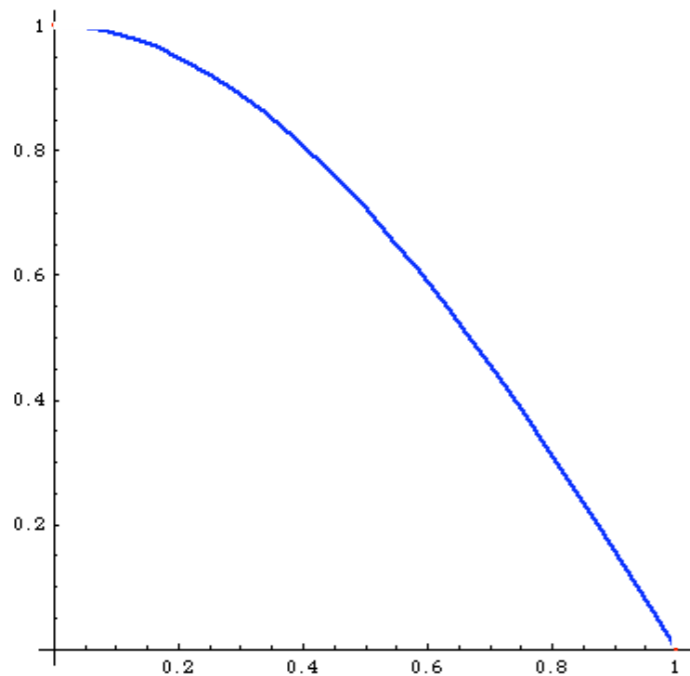


$$I = \int_{x_1}^{x_2} f(x) dx \quad \Rightarrow \quad I_N = (x_2 - x_1) \frac{1}{N} \sum_{i=1}^N f(x)$$

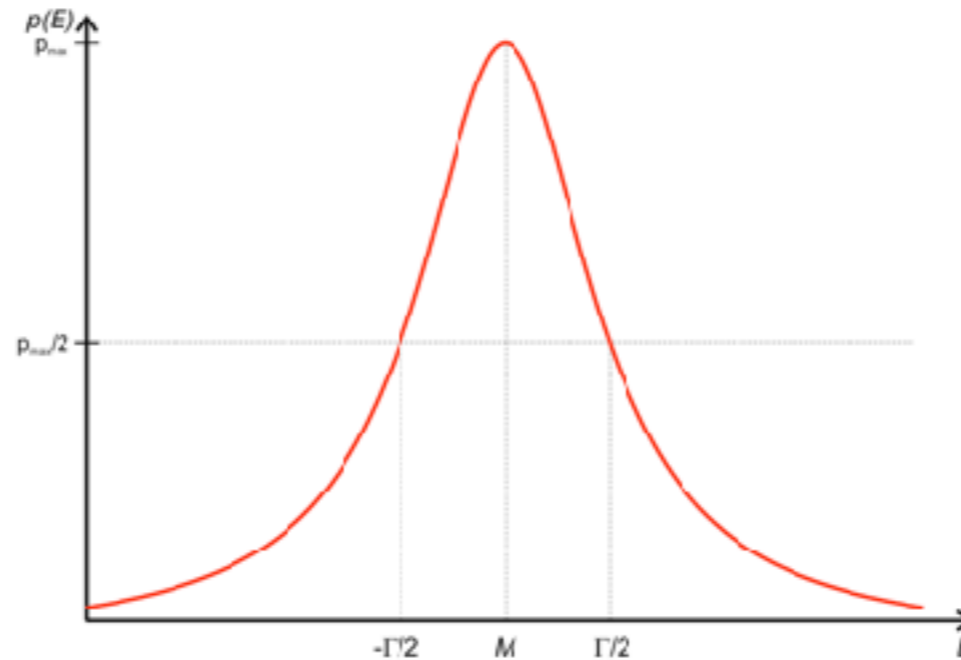
$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2 \quad \Rightarrow \quad V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

$$I = I_N \pm \sqrt{V_N/N}$$

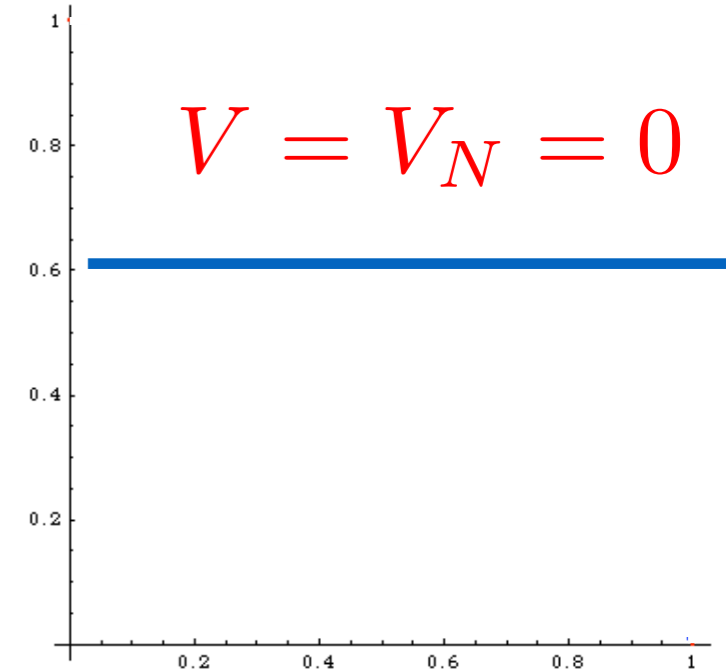
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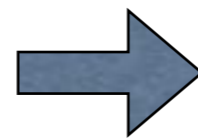
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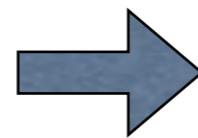


$$I = \int_{x_1}^{x_2} f(x) dx$$



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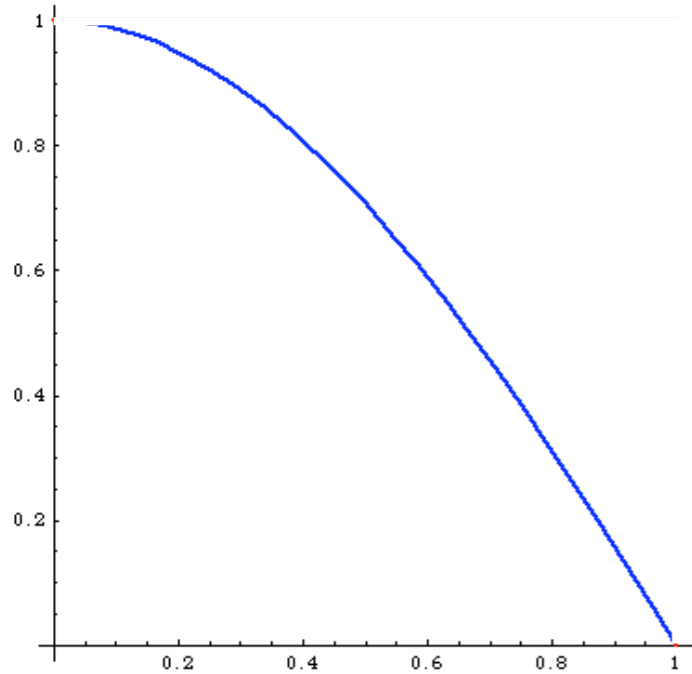
$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2$$



$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

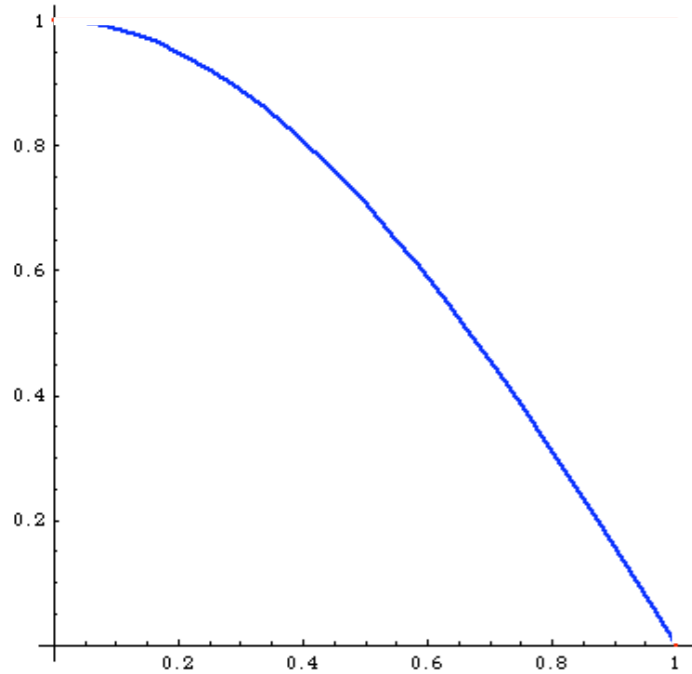
$$I = I_N \pm \sqrt{V_N/N}$$

Can be minimized!



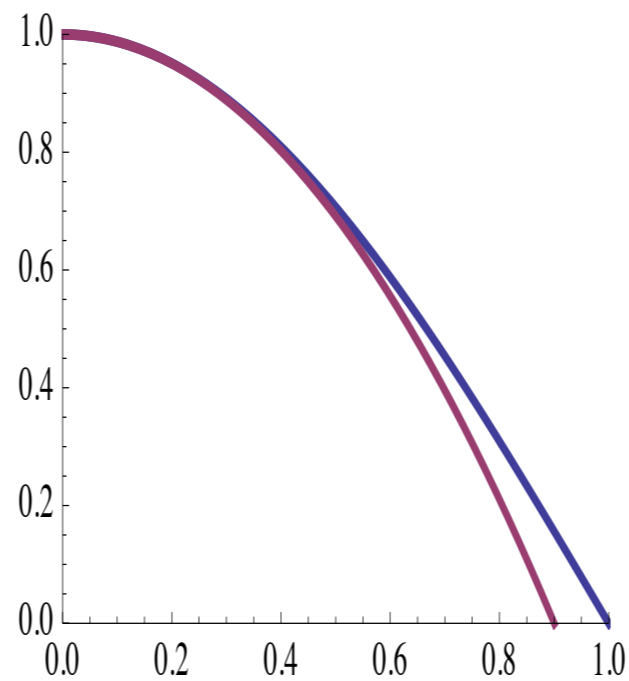
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

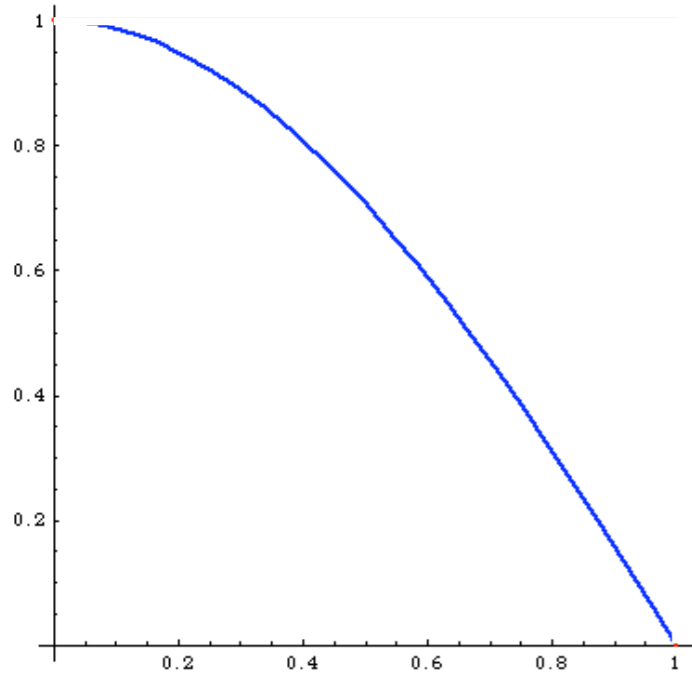


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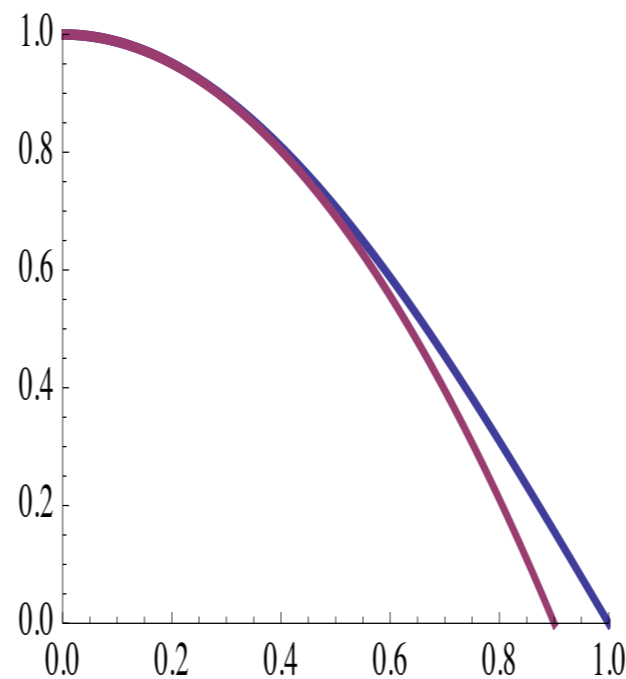


$$I = \int_0^1 dx (1 - cx^2) \frac{\cos \left(\frac{\pi}{2} x \right)}{(1 - cx^2)}$$

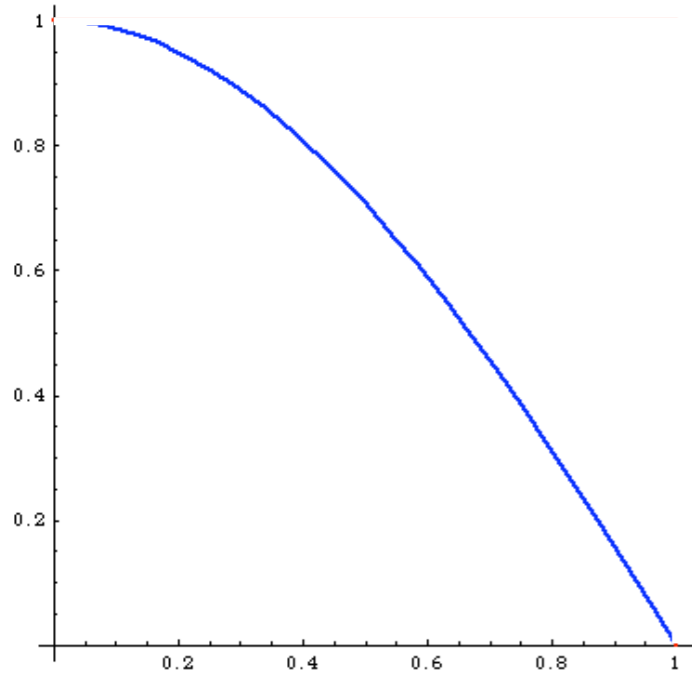


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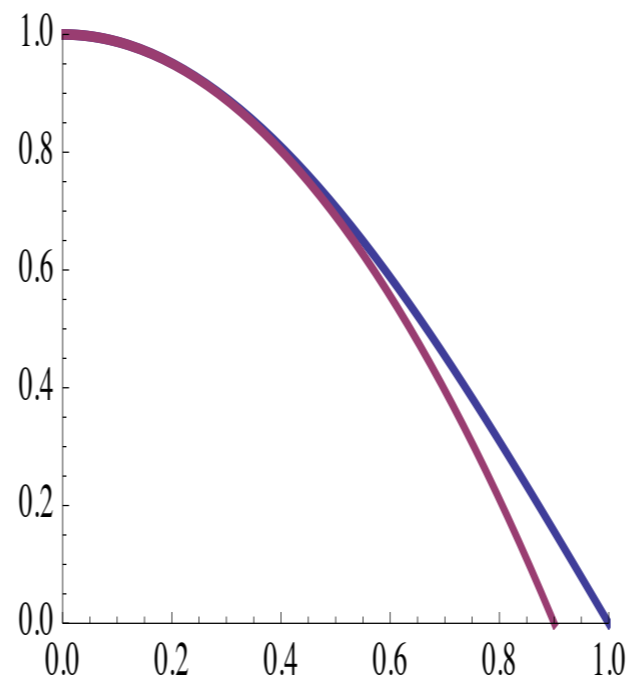


$$I = \int_0^1 dx (1 - cx^2) \frac{\cos \left(\frac{\pi}{2} x \right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

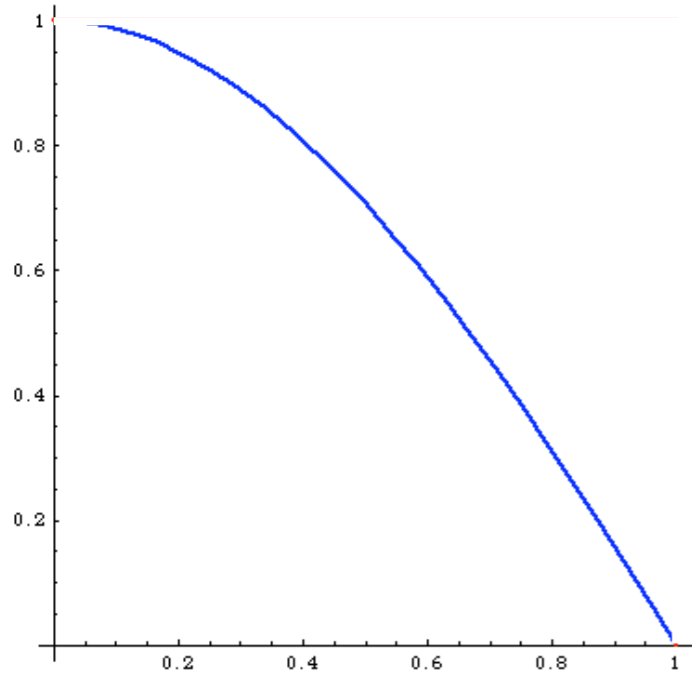


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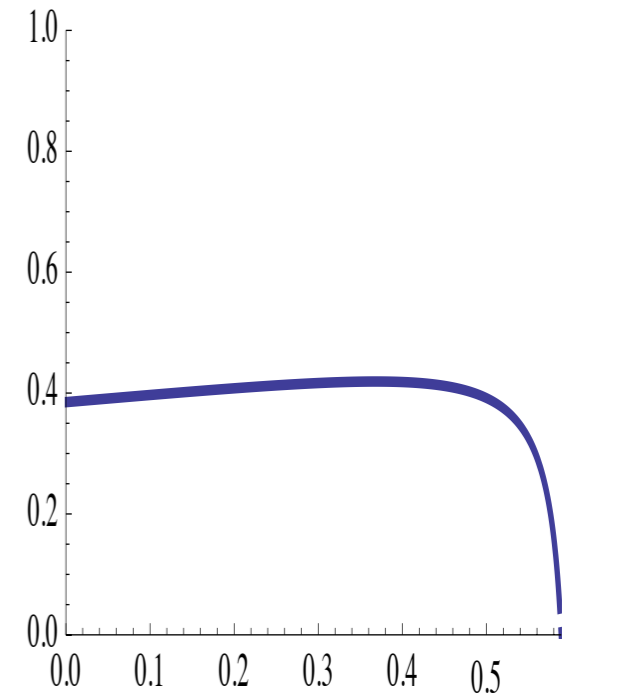
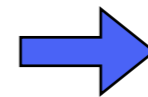
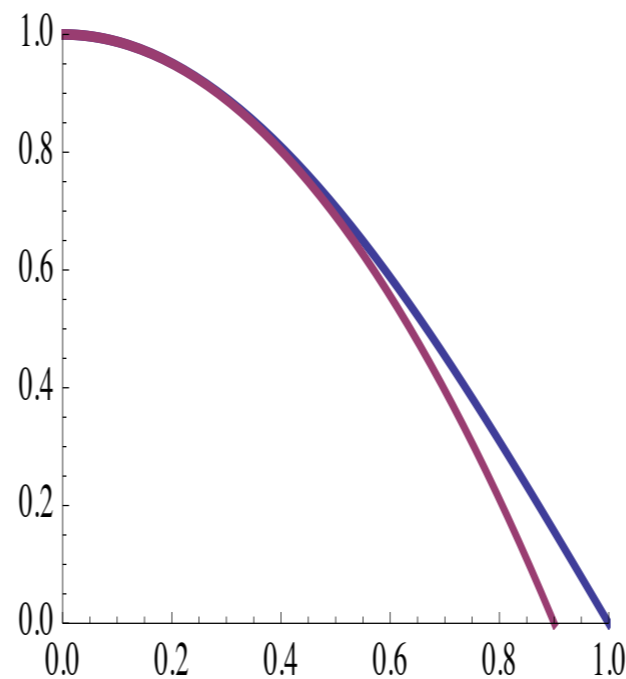


$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c} \rightarrow \simeq 1$$

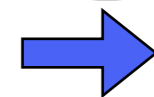


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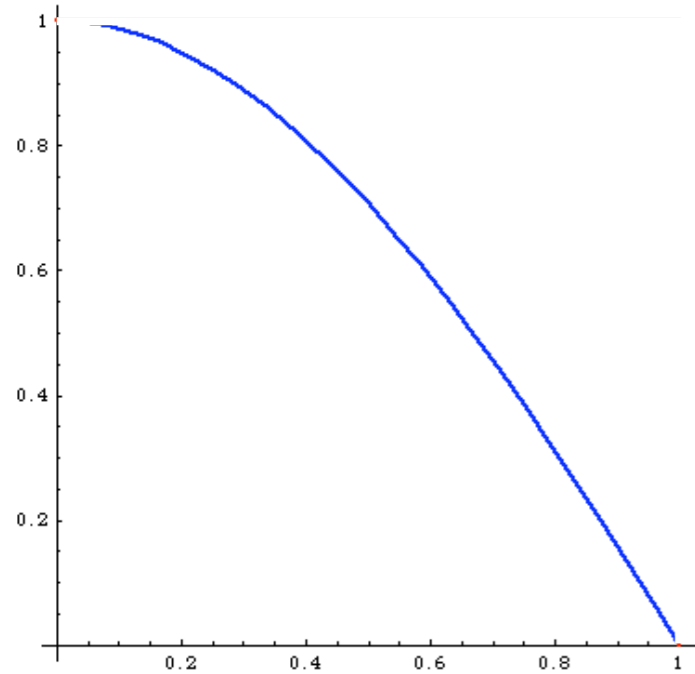
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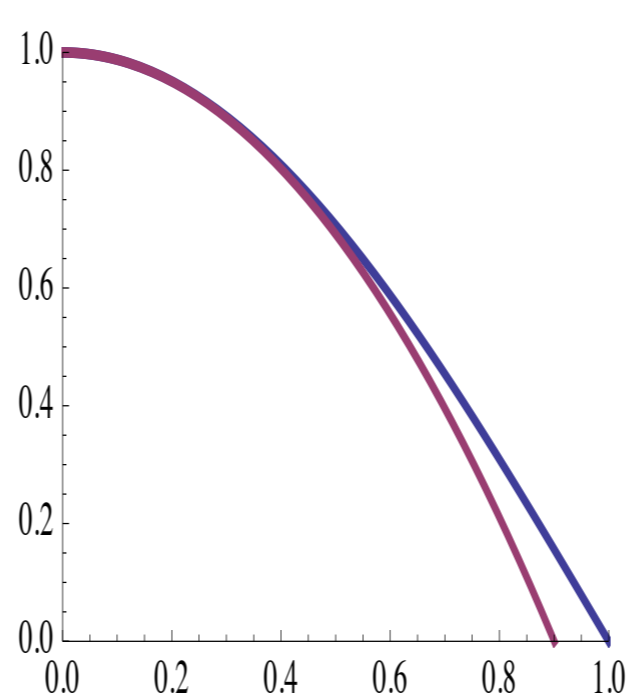


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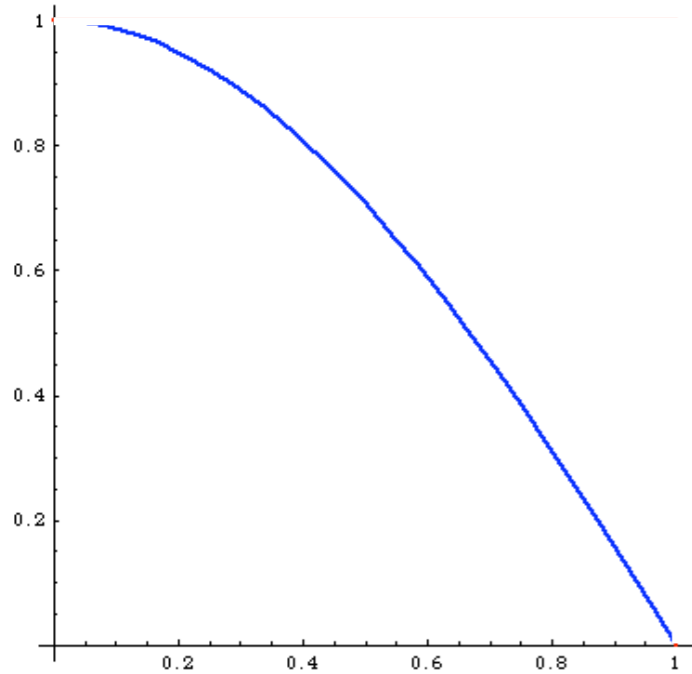
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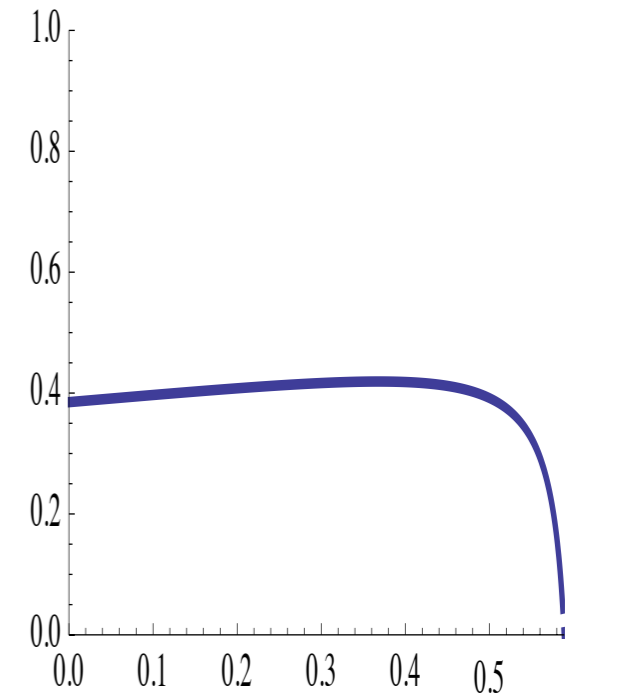
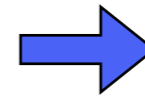
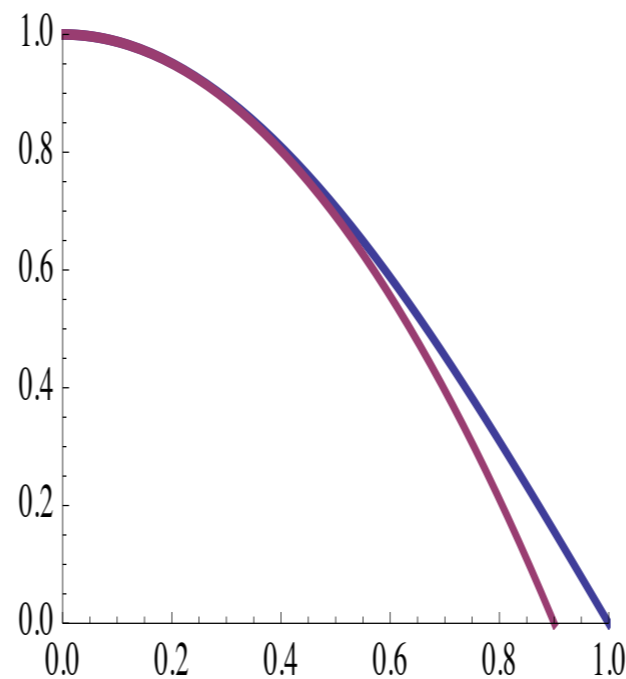
$$\rightarrow \simeq 1$$

$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

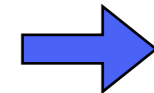


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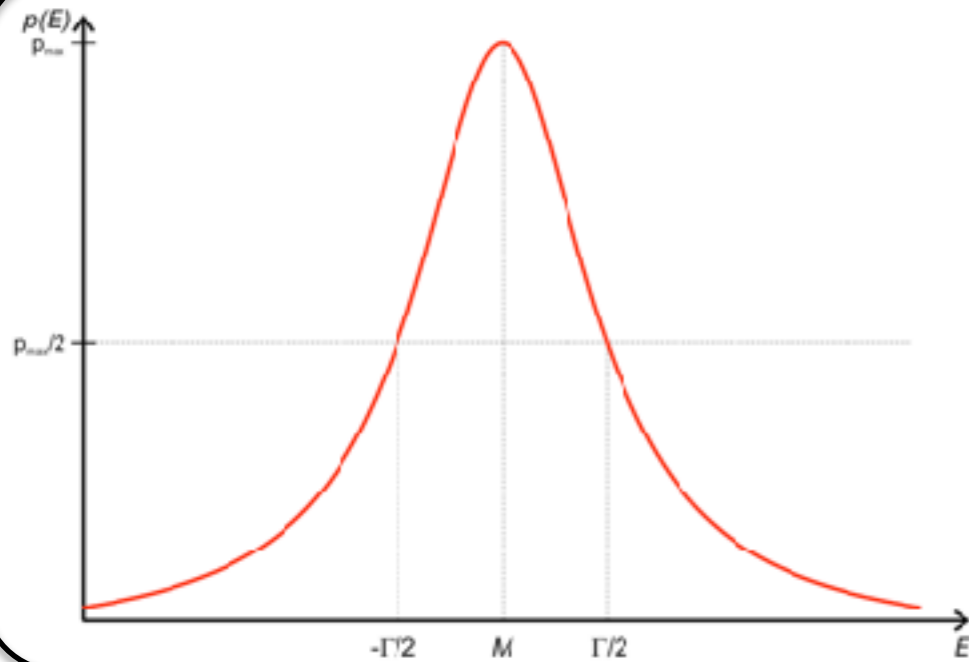
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 $\simeq 1$

$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

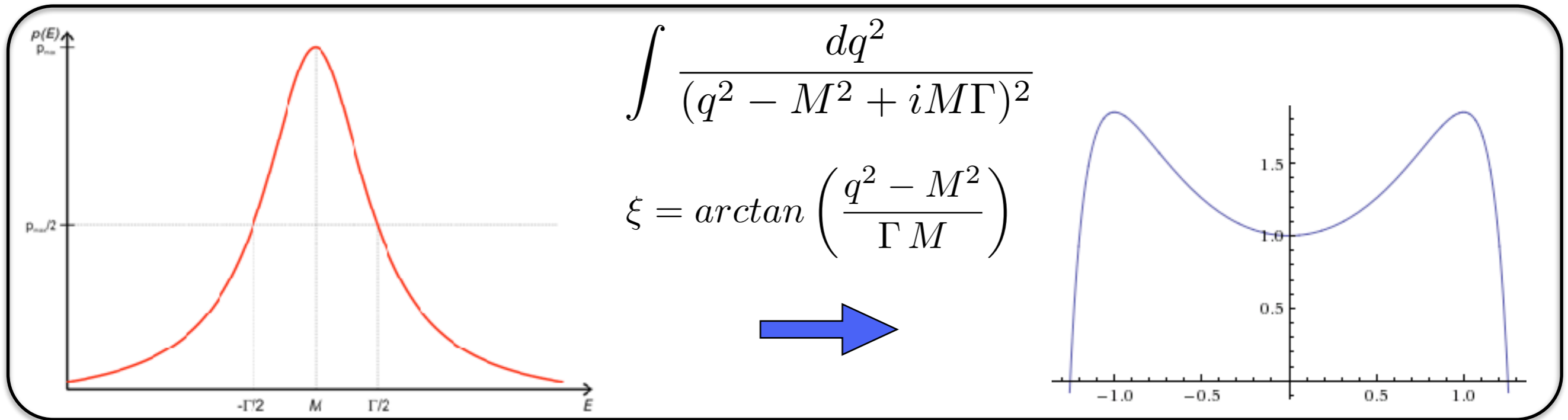
The Phase-Space parametrization is important to have an efficient computation!

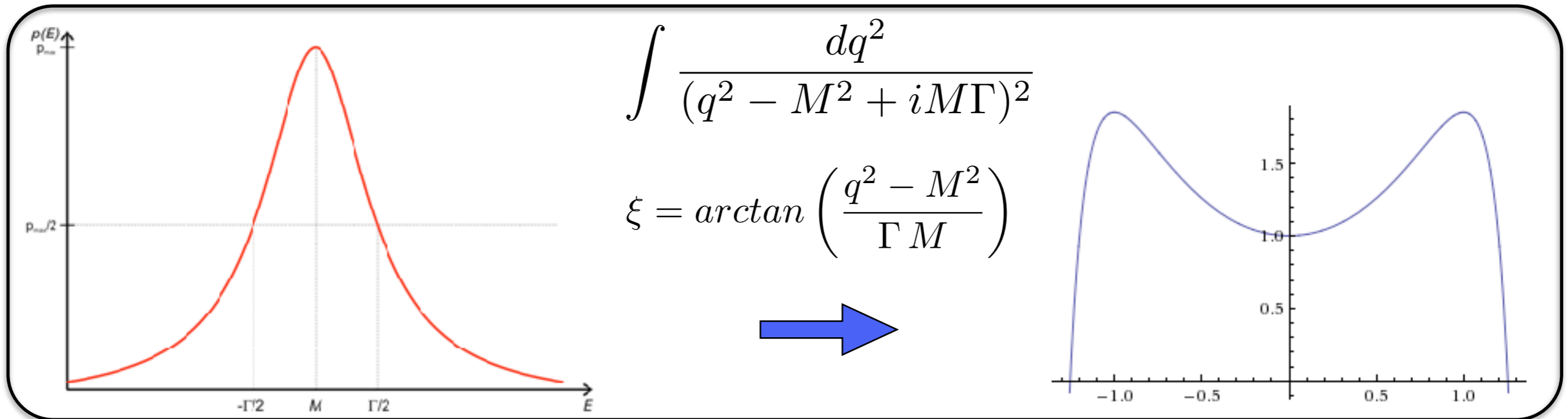




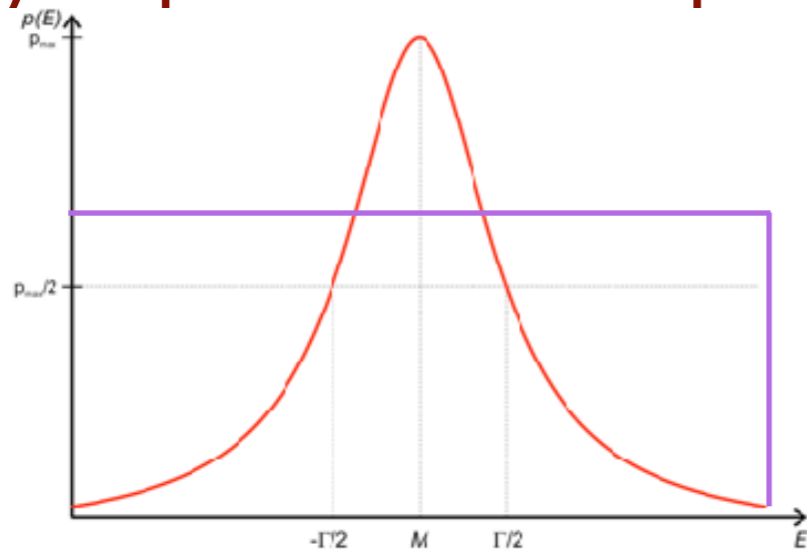
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$

$$\xi = \arctan\left(\frac{q^2 - M^2}{\Gamma M}\right)$$

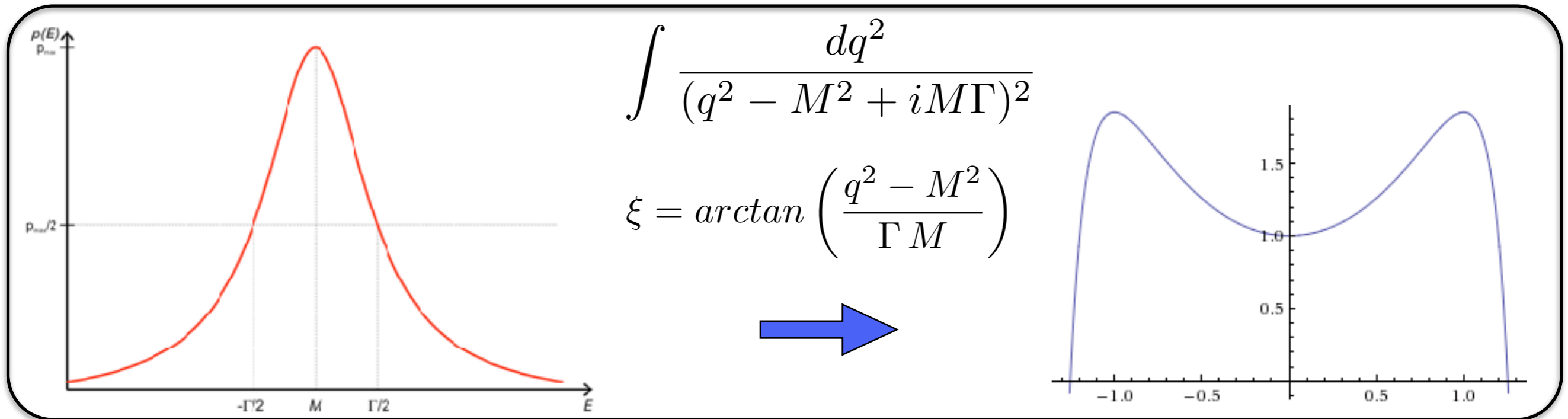




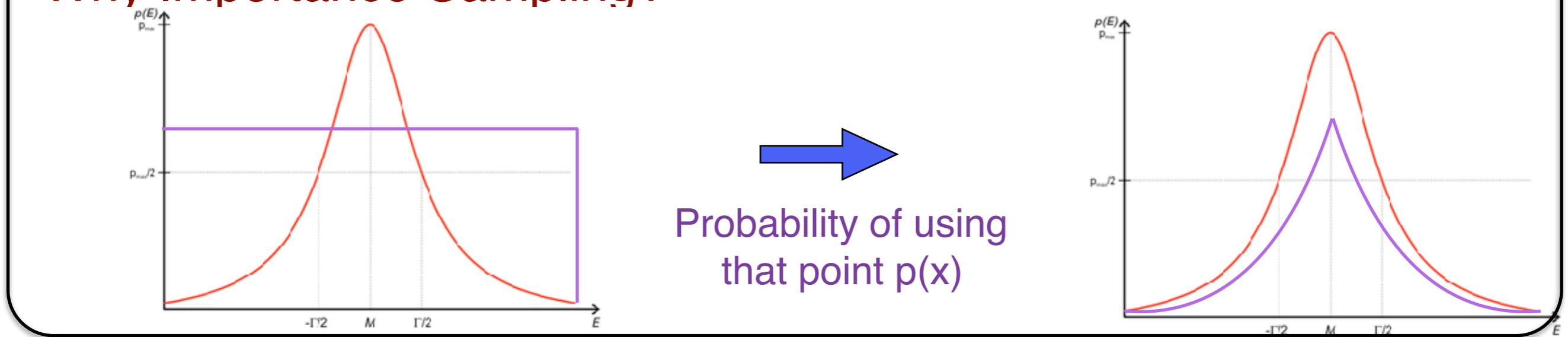
Why Importance Sampling?

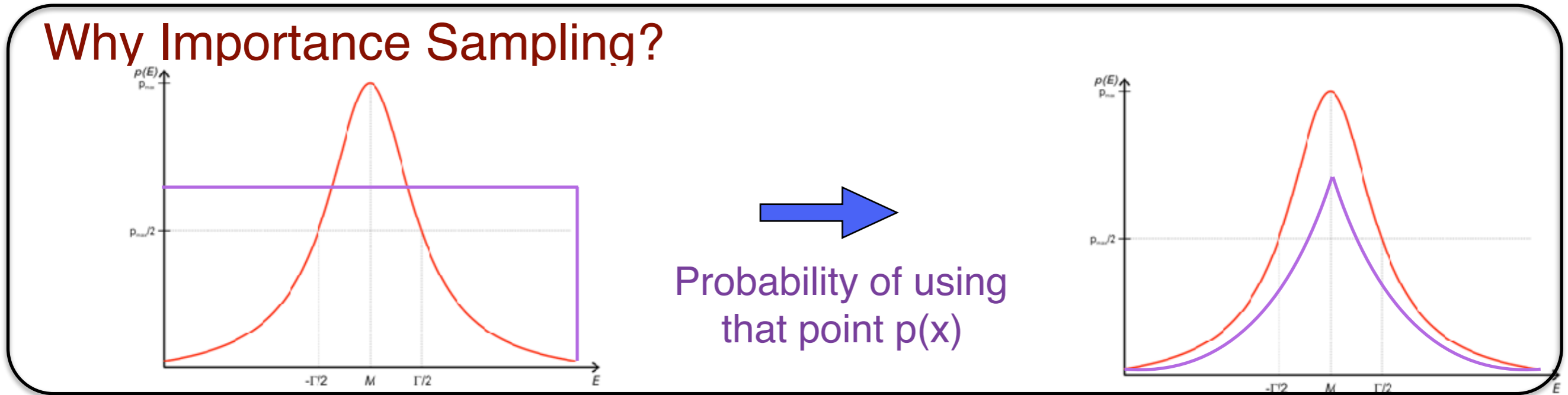
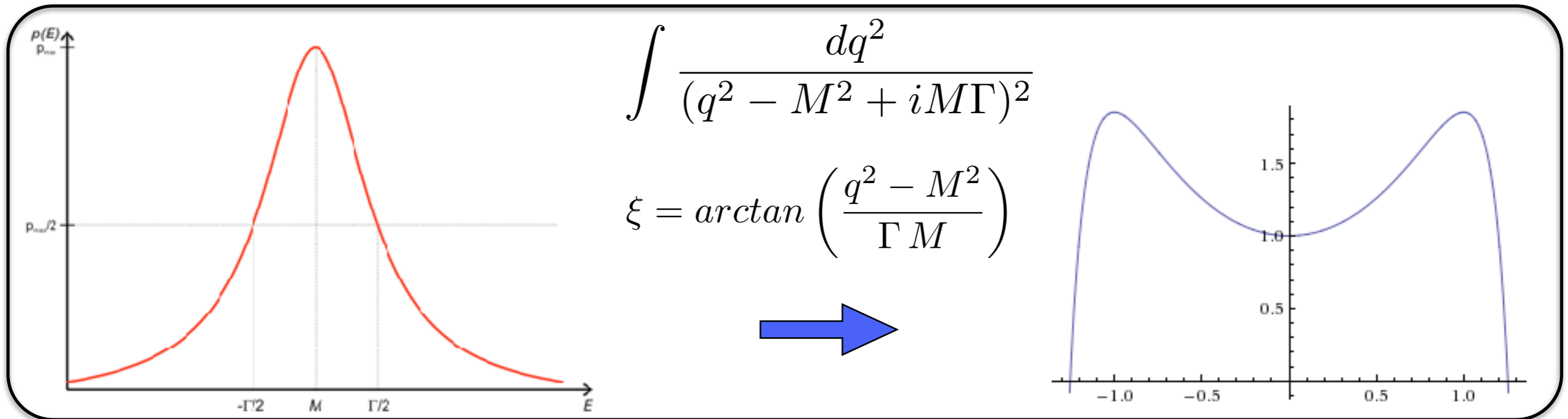


Probability of using that point $p(x)$



Why Importance Sampling?





The change of variable ensure that the evaluation of the function is done where the function is the largest!

Key Point

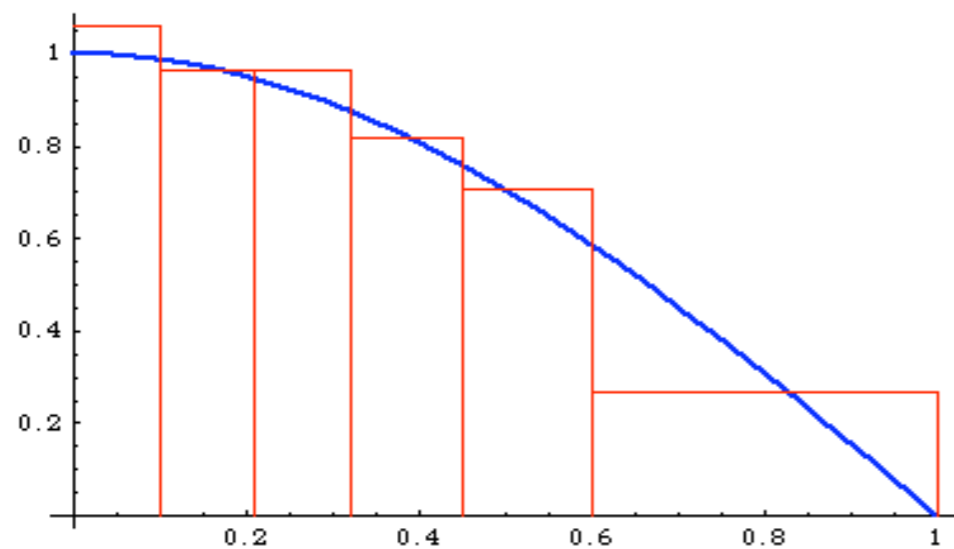
- Generate the **random point** in a distribution which is close to the function to integrate.
- This is a change of variable, such that the function is **flatter** in this new variable.
- Needs to know an **approximate function**.

Adaptative Monte-Carlo

- Create an approximation of the function on the flight!

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Algorithm

1. Creates bin such that each of them have the same contribution.
 - ➔ Many bins where the function is large
2. Use the approximate for the importance sampling method.

More than one Dimension

- adaptive methods works only with 1 (few) dimension (memory problem)

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Solution

- Use projection on the axis

$$\vec{p}(x) = p(x) \cdot p(y) \cdot p(z) \dots$$

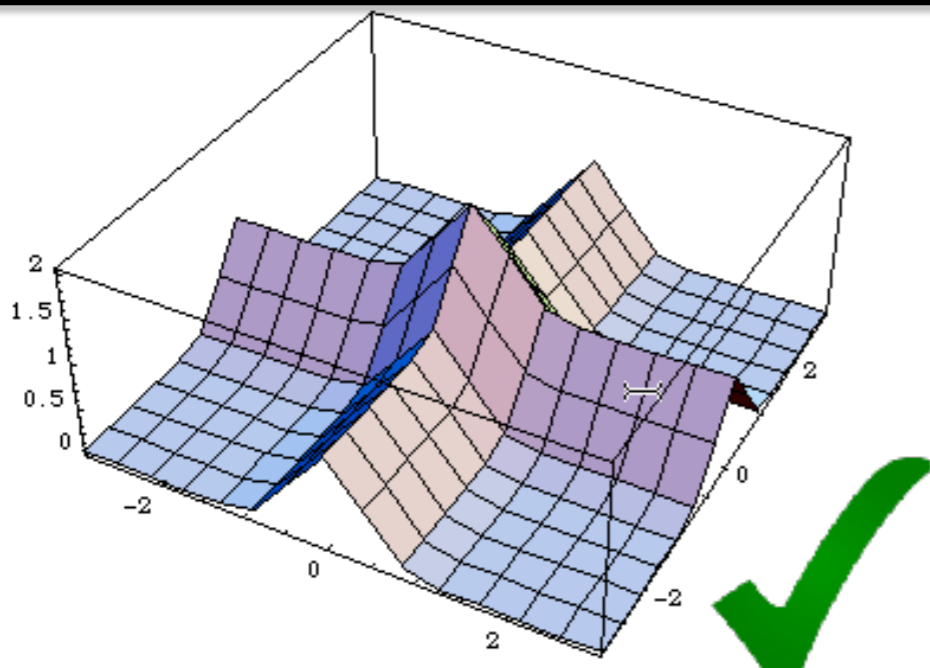
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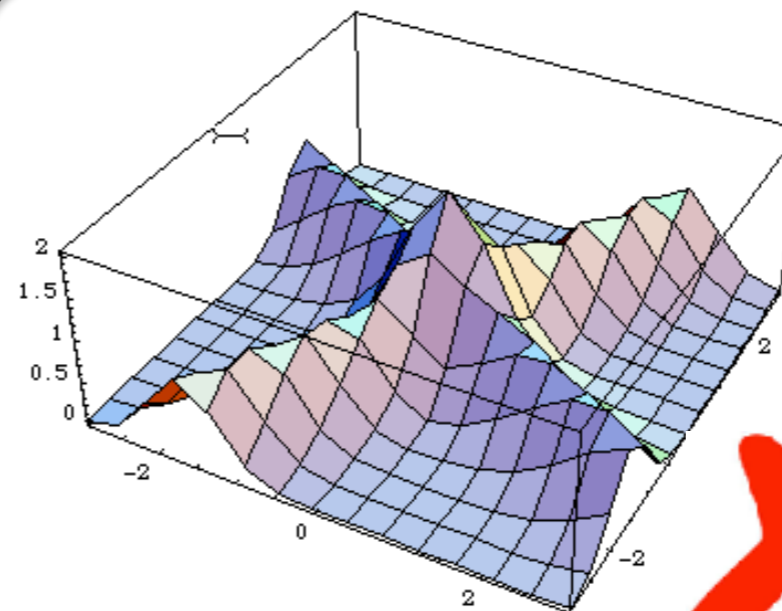
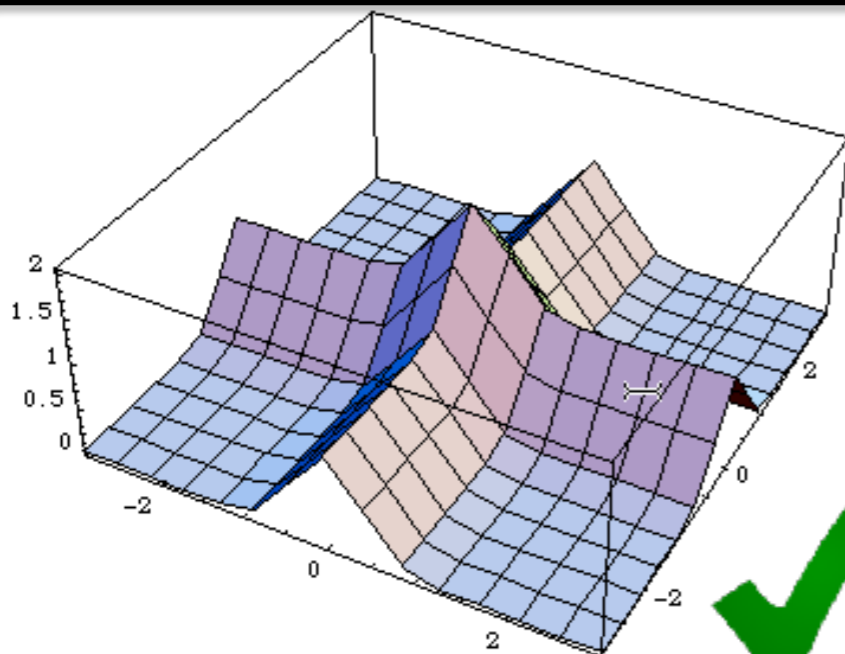
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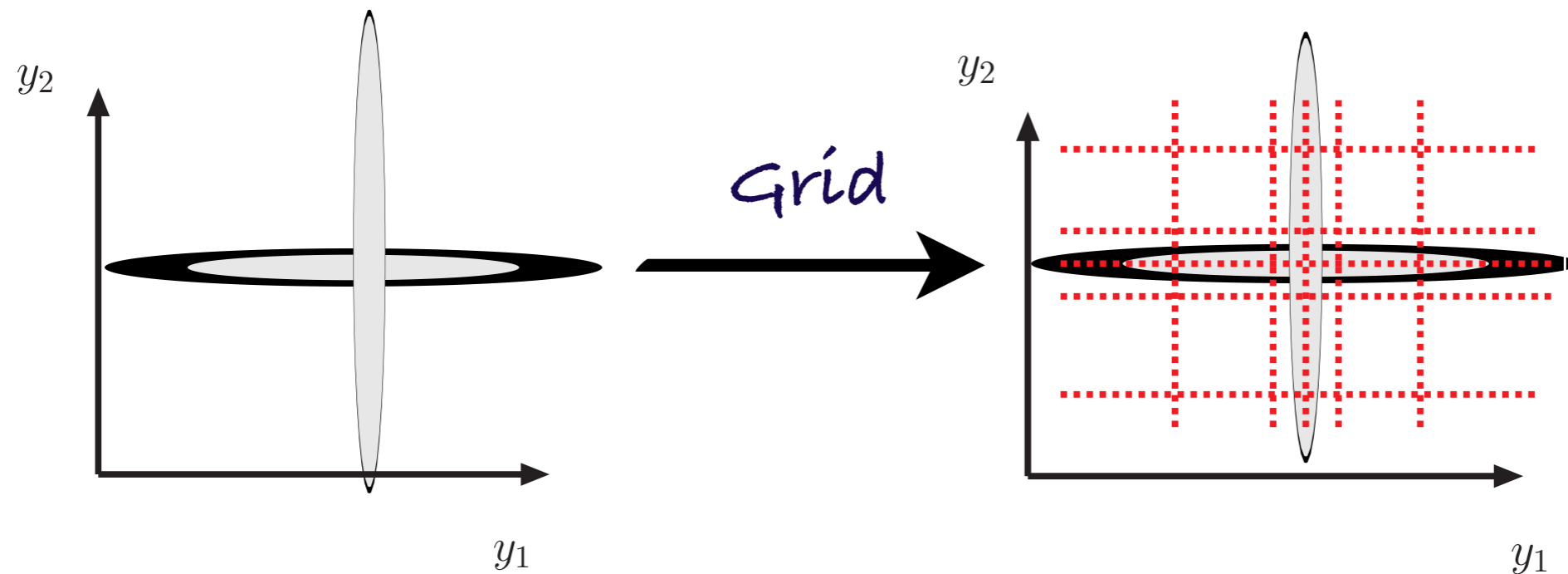
$$\vec{p}(x) = p(x) \cdot p(y) \cdot p(z) \dots$$



- We need to ensure the factorization !

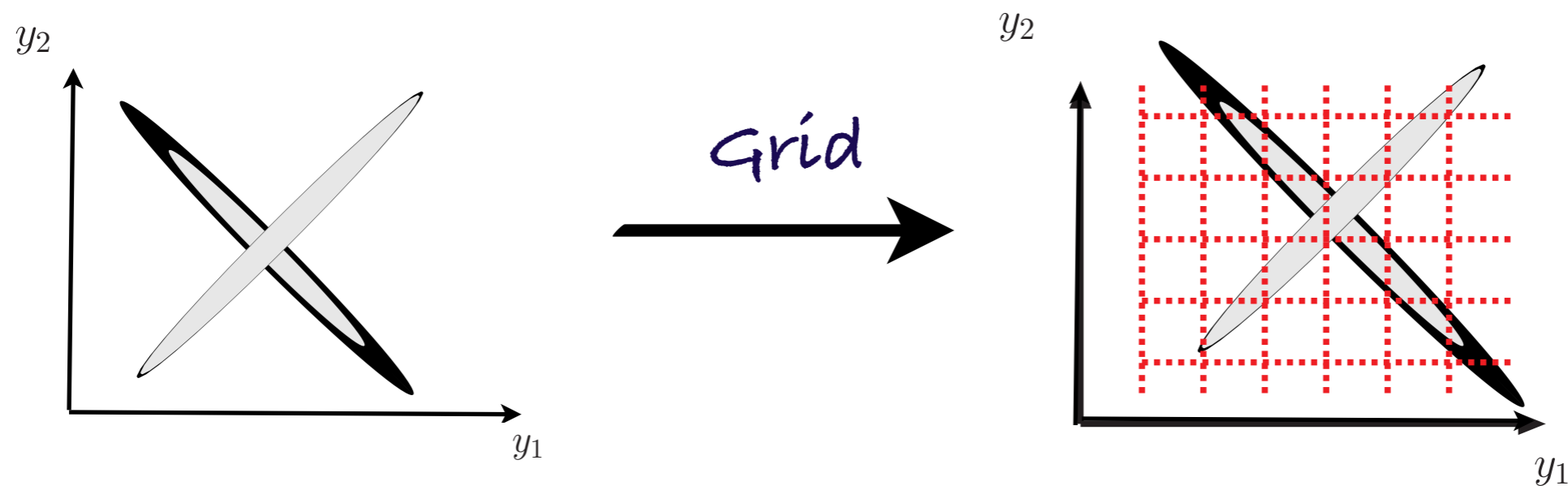
➔ Additional change of variable

- The choice of the parameterisation has a strong **impact** on the efficiency



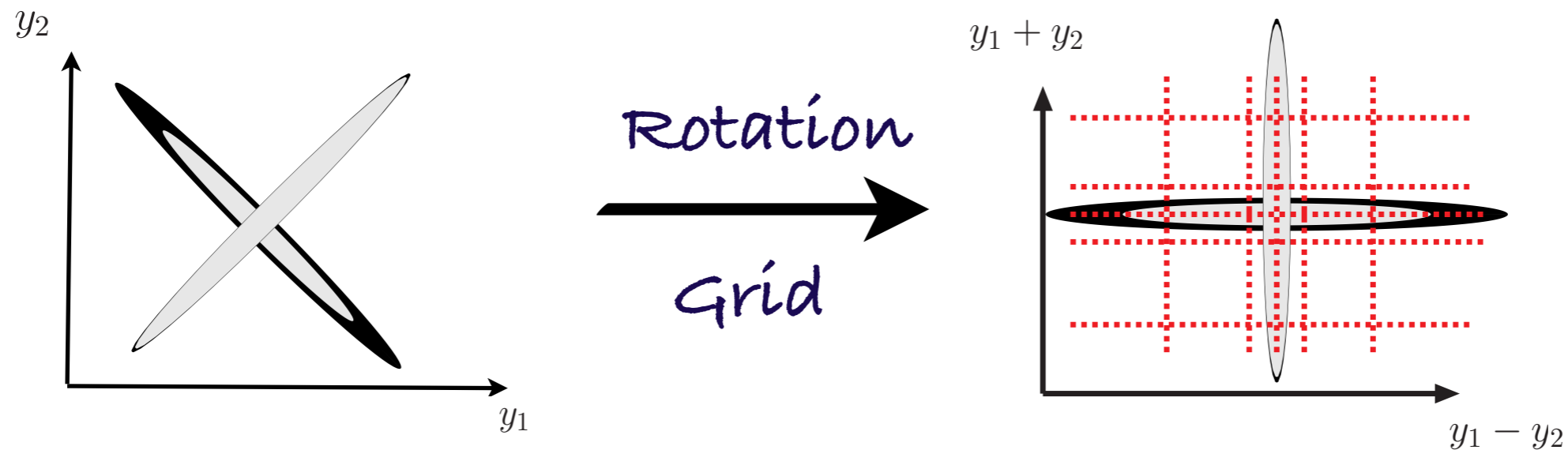
- The **adaptive** Monte-Carlo Technique picks point in interesting areas
→ The technique is **efficient**

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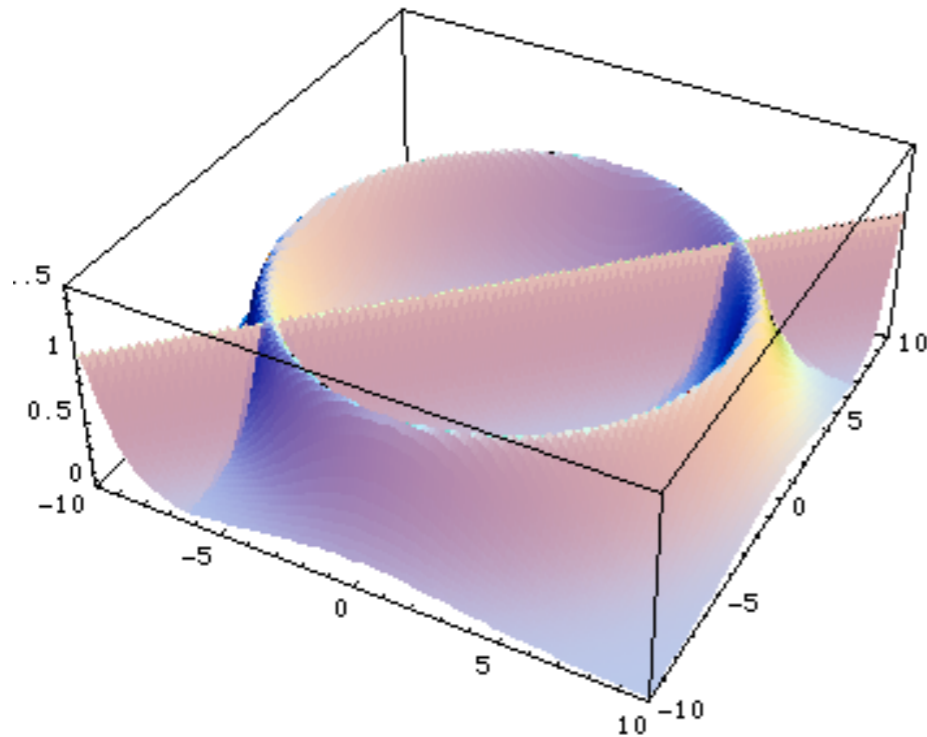


- The **adaptive** Monte-Carlo Techniques picks points everywhere
→ The integral converges **slowly**

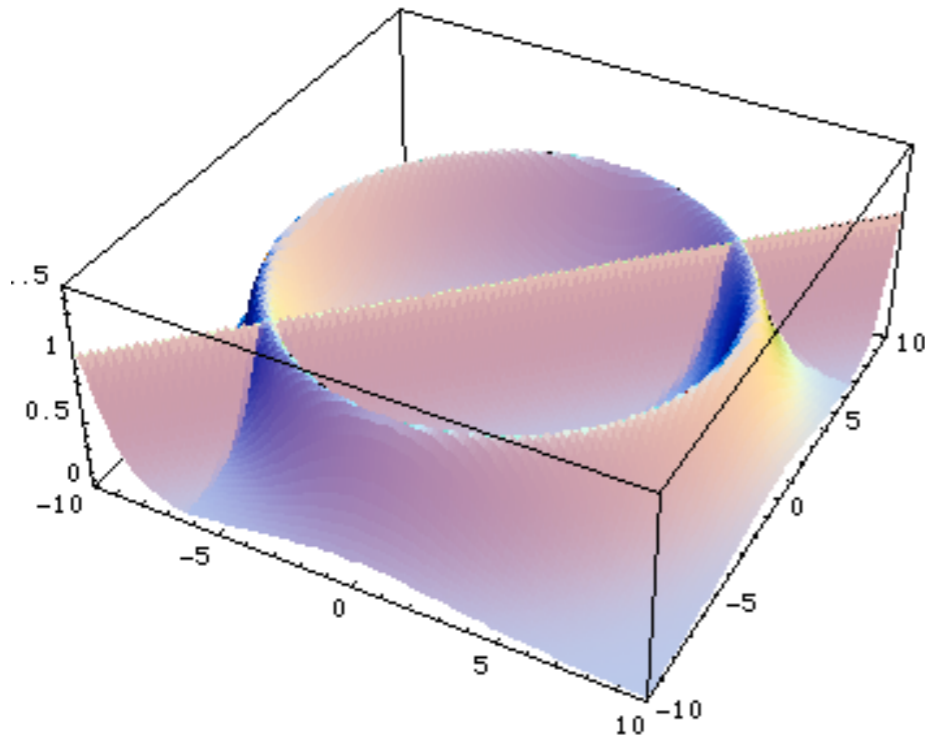
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What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
Vegas is bound to fail!

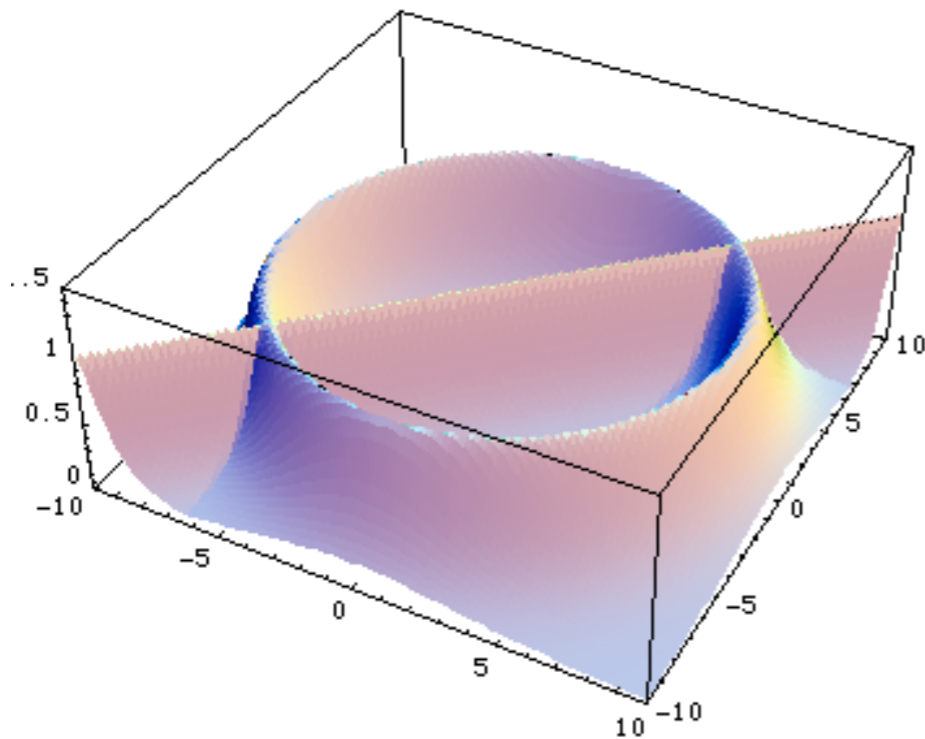


What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
Vegas is bound to fail!

Solution: use different transformations = channels

$$p(x) = \sum_{i=1}^n \alpha_i p_i(x) \quad \text{with} \quad \sum_{i=1}^n \alpha_i = 1$$

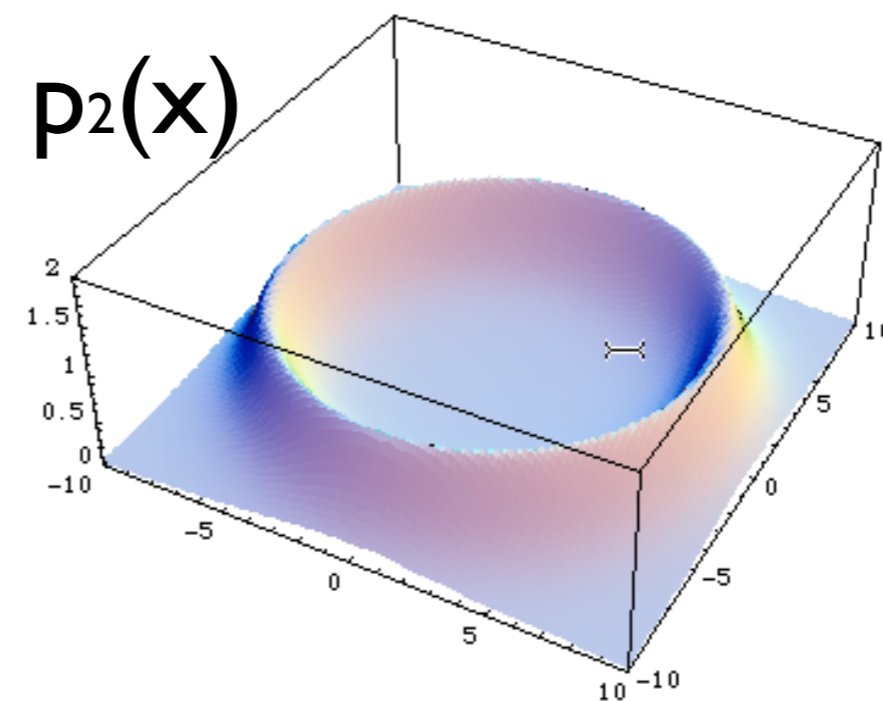
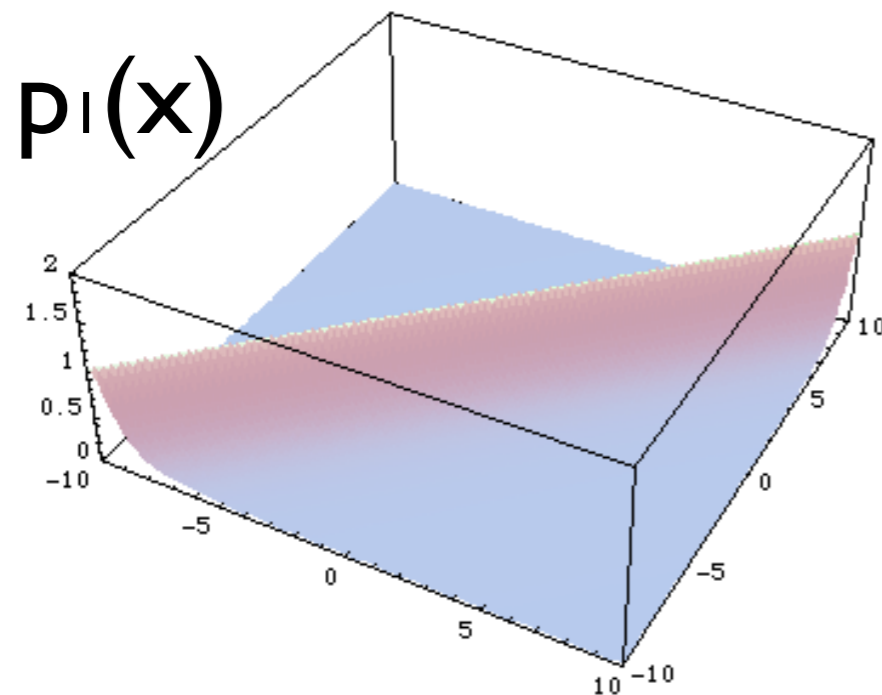
with each $p_i(x)$ taking care of one “peak” at the time

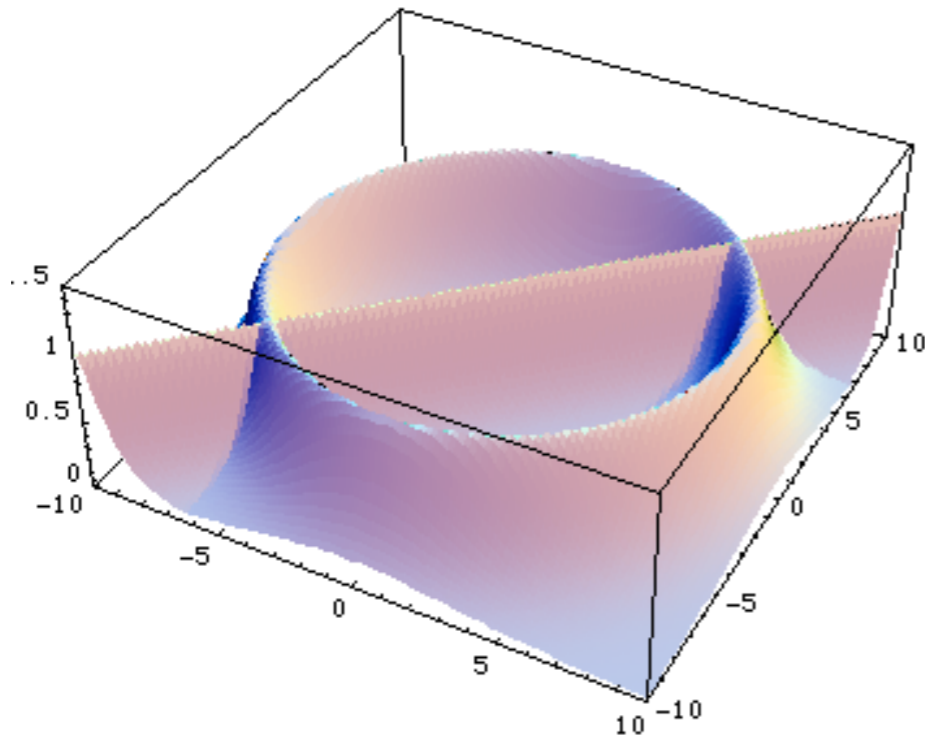


$$p(x) = \sum_{i=1}^n \alpha_i p_i(x)$$

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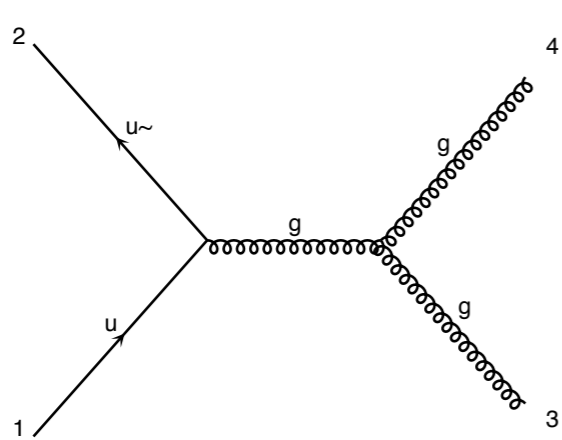
$$\sum_{i=1}^n \alpha_i = 1$$

Then,

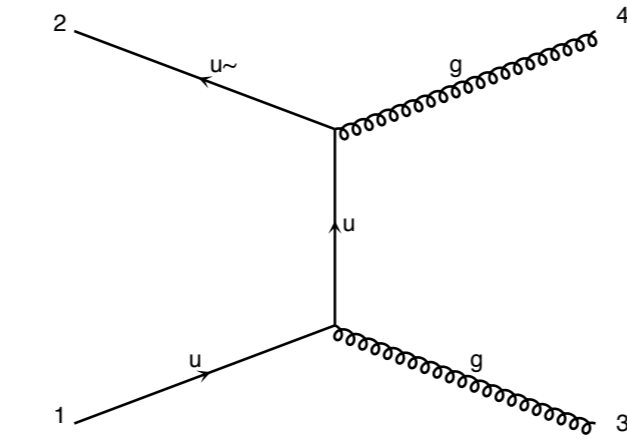
$$I = \int f(x) dx = \sum_{i=1}^n \alpha_i \int \frac{f(x)}{p(x)} p_i(x) dx$$

≈ 1

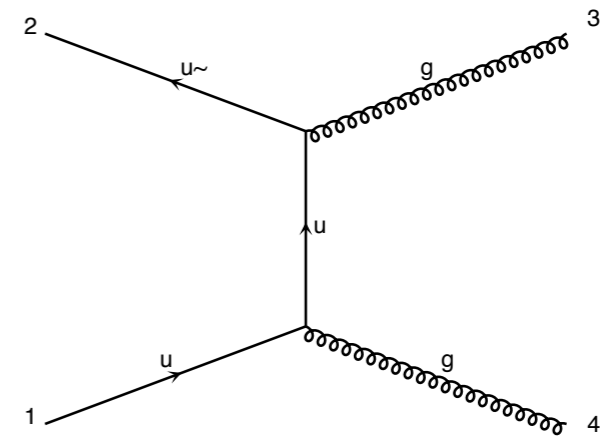
- Phase-Space integration
- Parton Shower
- Hadronization



$$\propto \frac{1}{\hat{s}} = \frac{1}{(p_1 + p_2)^2}$$



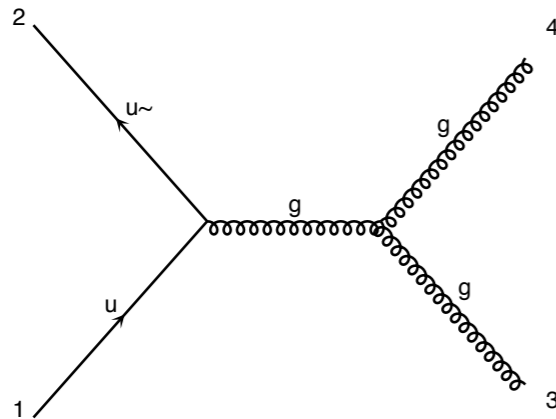
$$\propto \frac{1}{\hat{t}} = \frac{1}{(p_1 - p_3)^2}$$



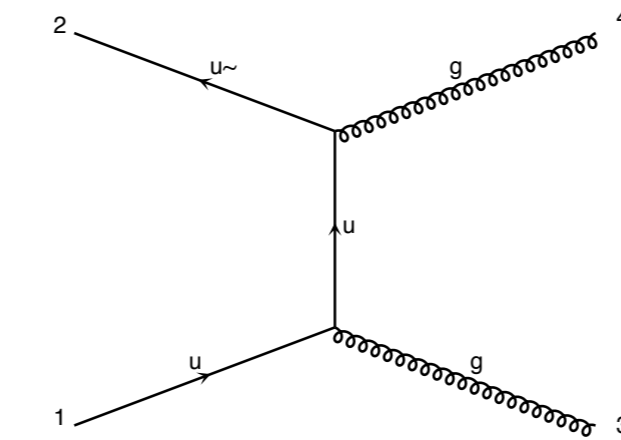
$$\propto \frac{1}{\hat{u}} = \frac{1}{(p_1 - p_4)^2}$$

Three very different pole structures contributing to the same matrix element.

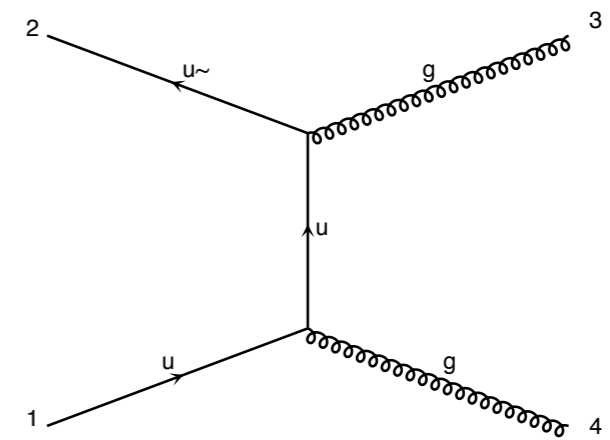
- Phase-Space integration
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Three very different pole structures contributing to the same matrix element.

Does a basis exist?

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

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Key Idea

- Any single diagram is “easy” to integrate (pole structures/ suitable integration variables known from the propagators)
- Divide integration into pieces, based on diagrams
- All other peaks taken care of by denominator sum

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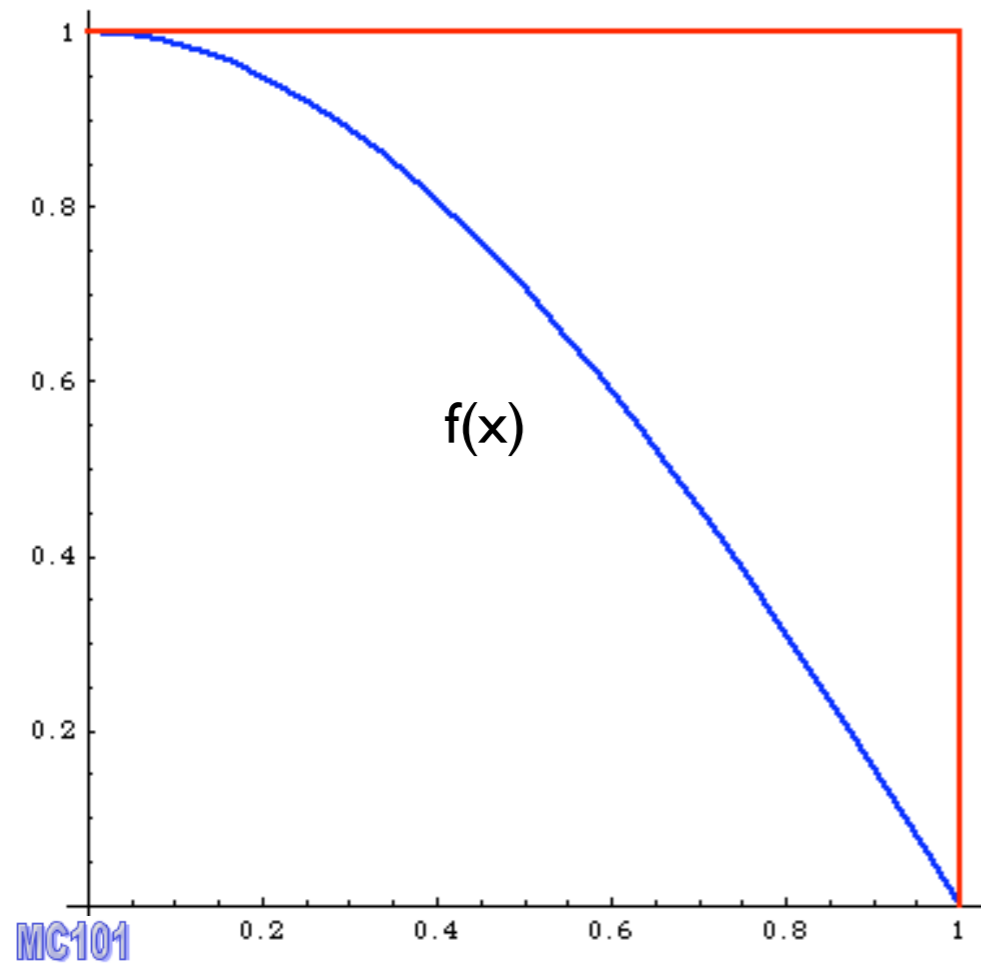
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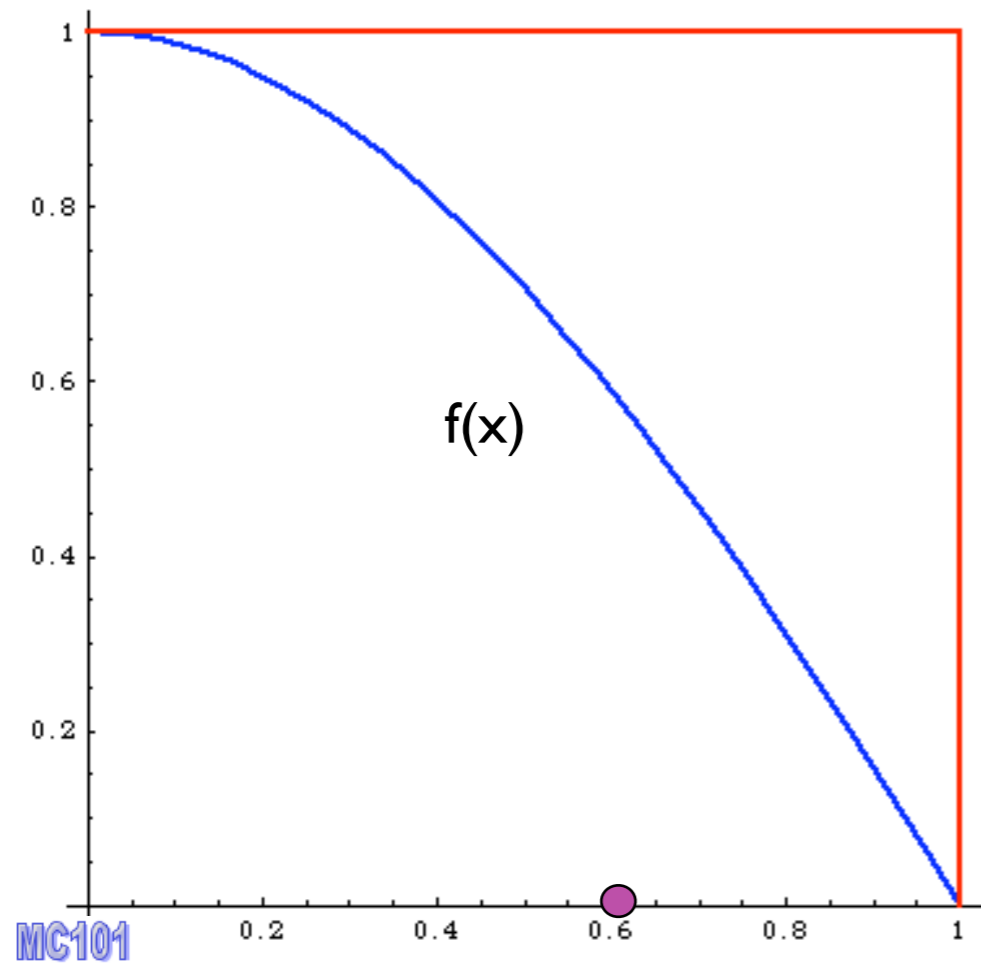
N Integral

- Errors add in quadrature so no extra cost
- “Weight” functions already calculated during $|M|^2$ calculation
- Parallel in nature

- Phase-Space integration are difficult
- We need to know the function
 - ➔ Be careful with cut (they change the function)
- Split the function in a sum (one for each structure) and integrate each of those separately
 - ➔ This splitting should not be physical

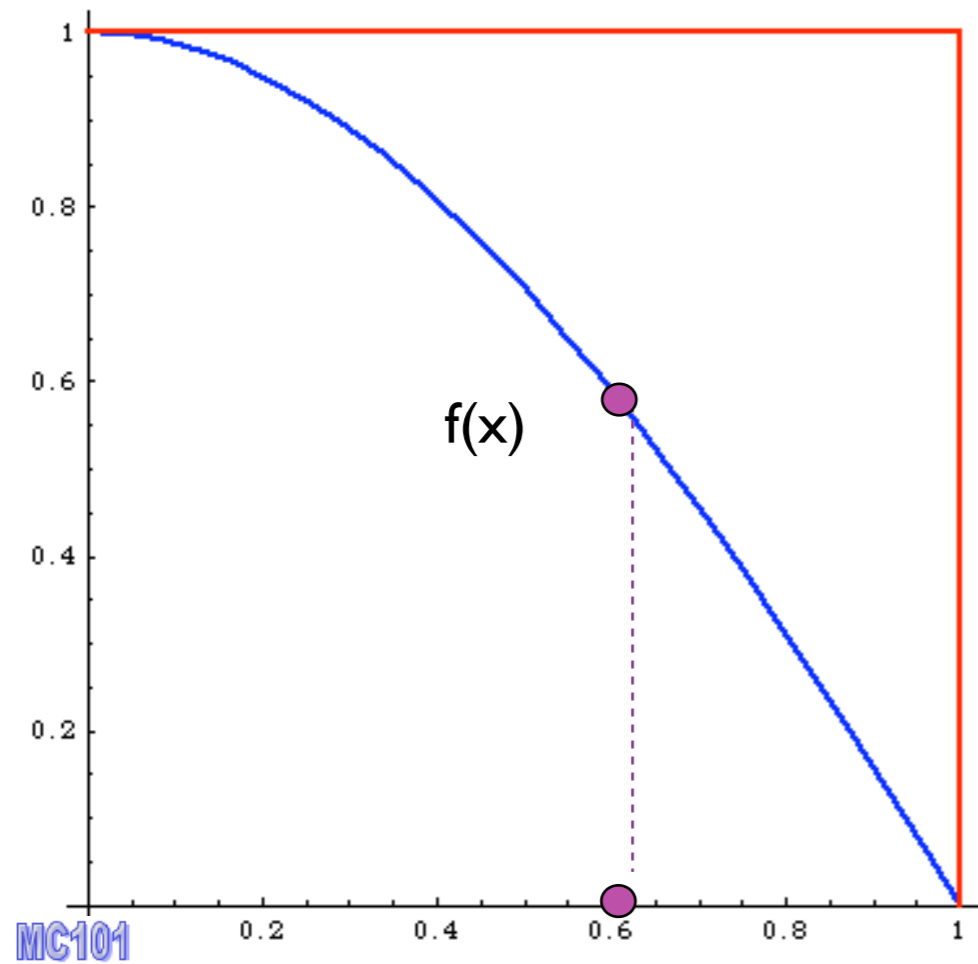
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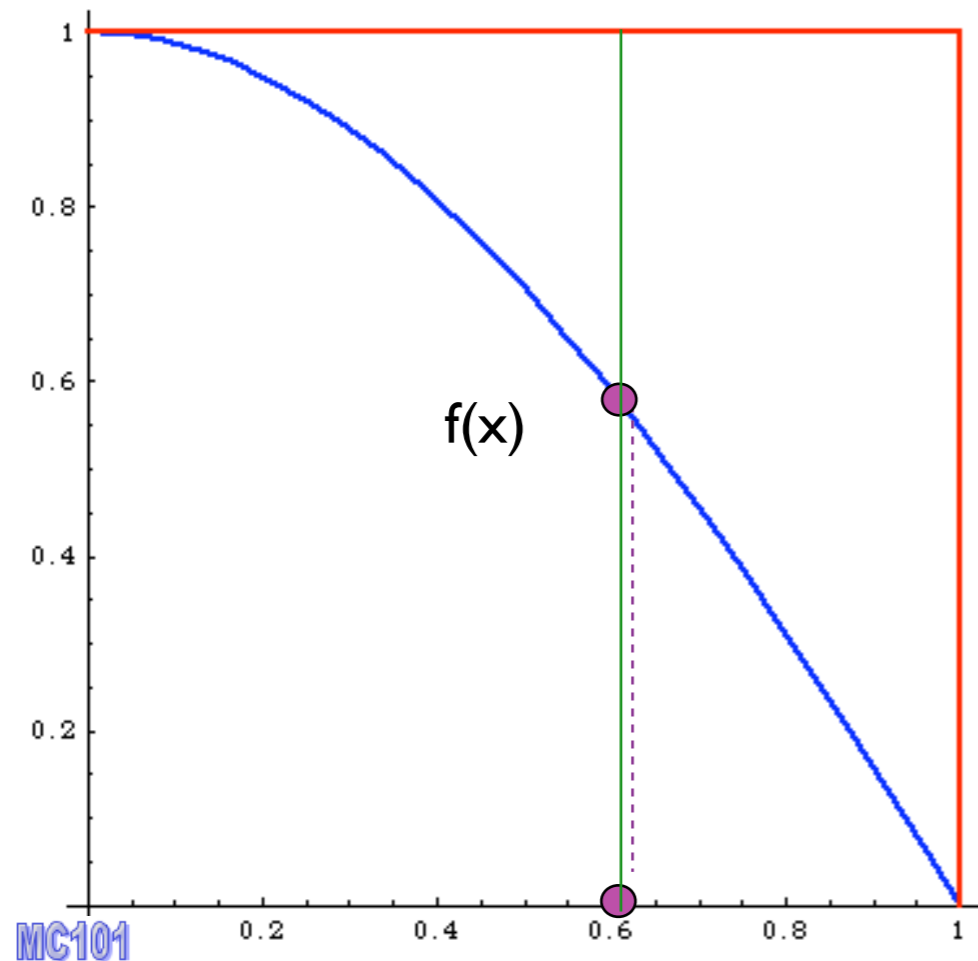


I. pick x

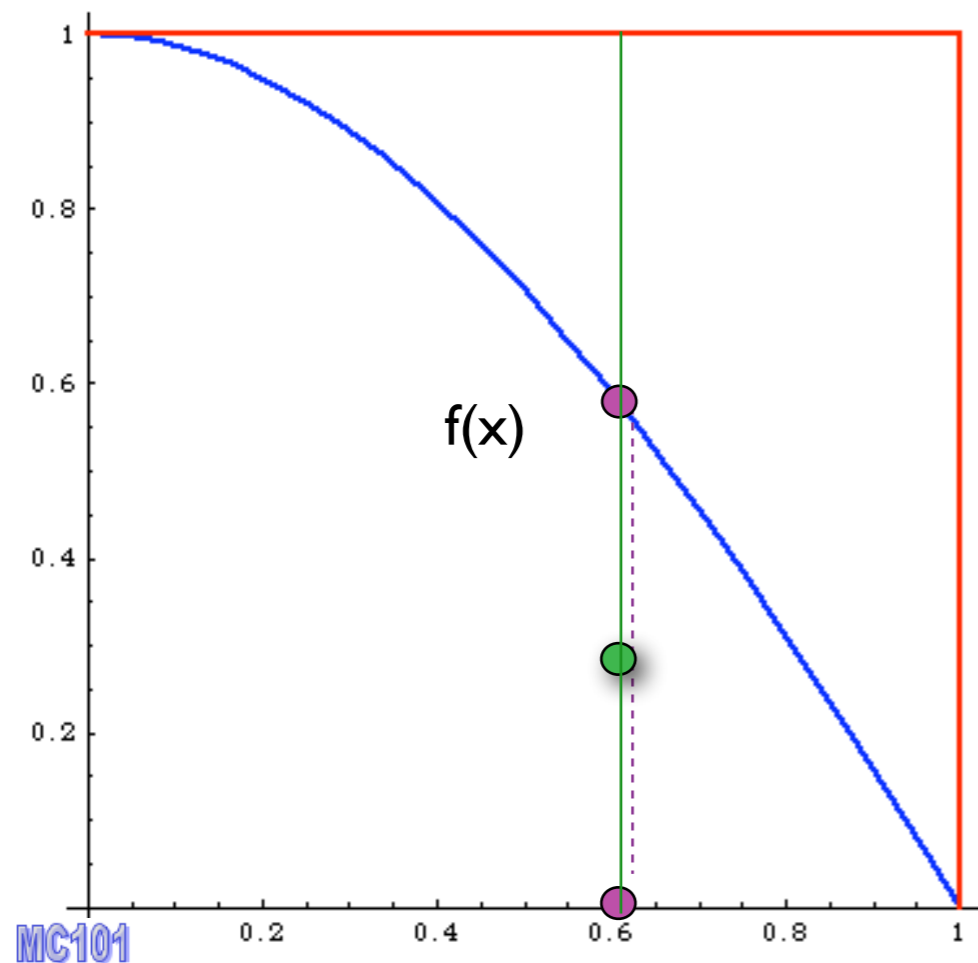
MC101



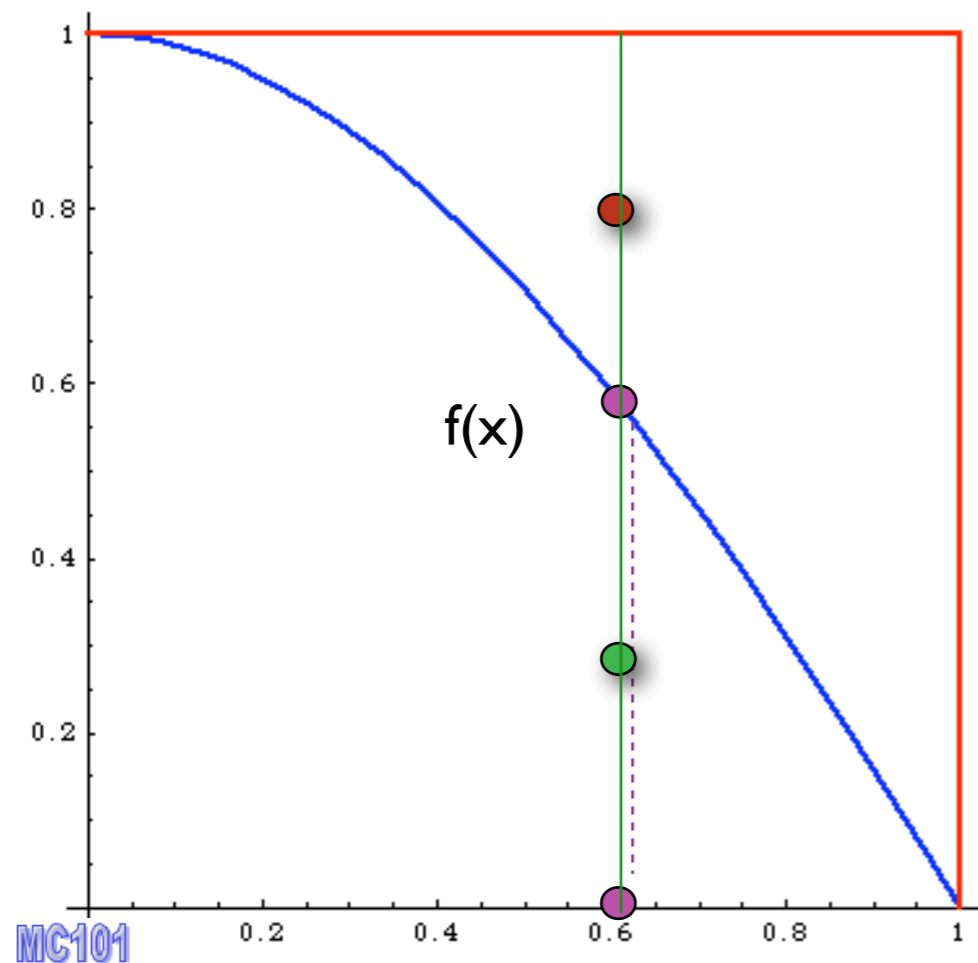
1. pick x
2. calculate $f(x)$



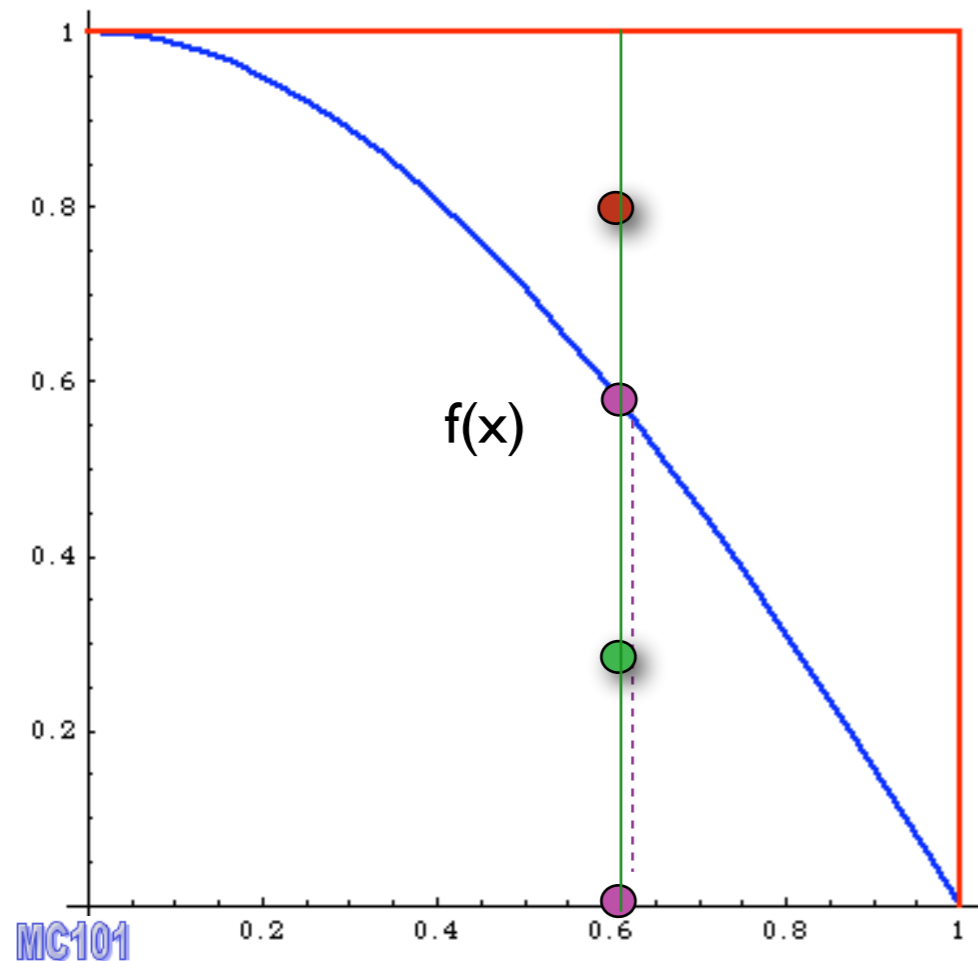
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if $f(x) > y$ accept event,



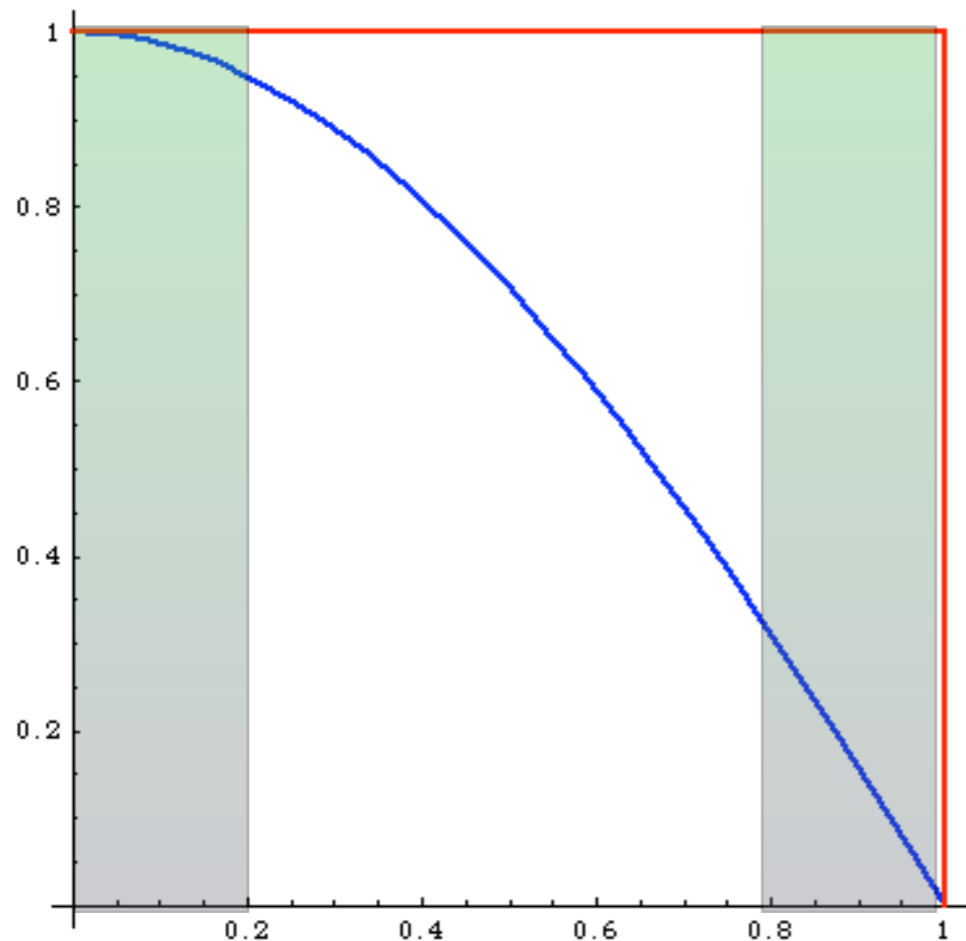
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$$|\text{= } \frac{\text{accepted}}{\text{total tries}} = \text{efficiency}$$

Event generation

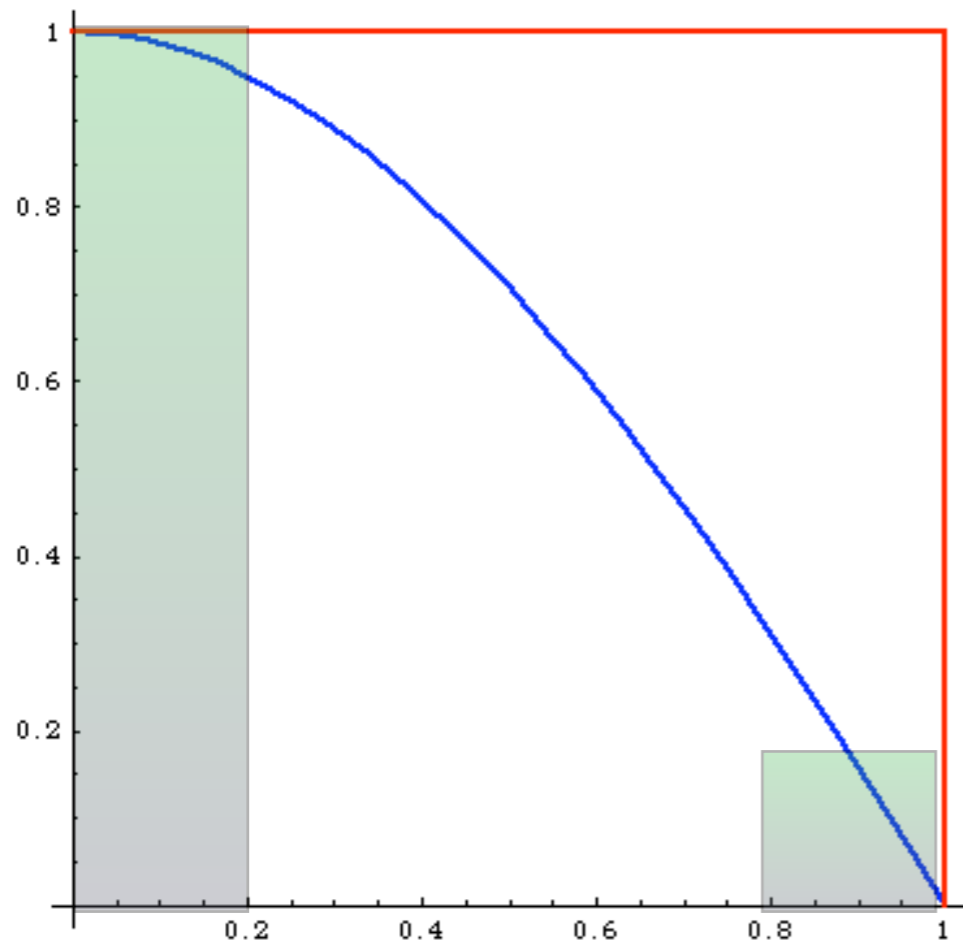


What's the difference between weighted and unweighted?

Weighted:

Same # of events in areas of phase space with very different probabilities:
events must have different weights

Event generation



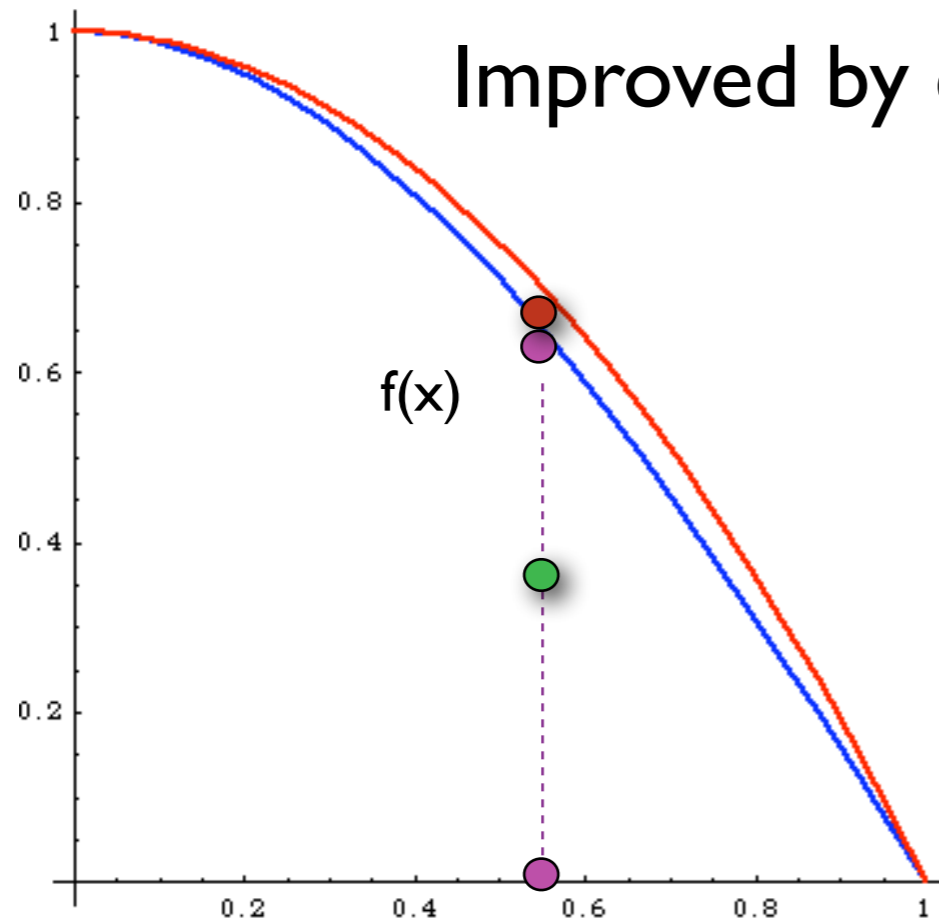
What's the difference between weighted and unweighted?

Unweighted:

events is proportional to the probability of areas of phase space:
events have all the same weight ("unweighted")

Events distributed as in nature

Event generation

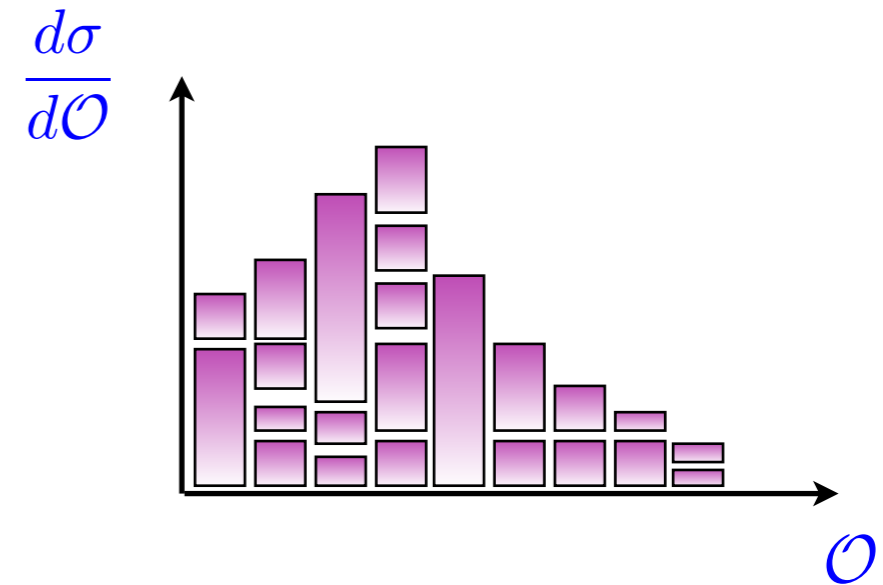


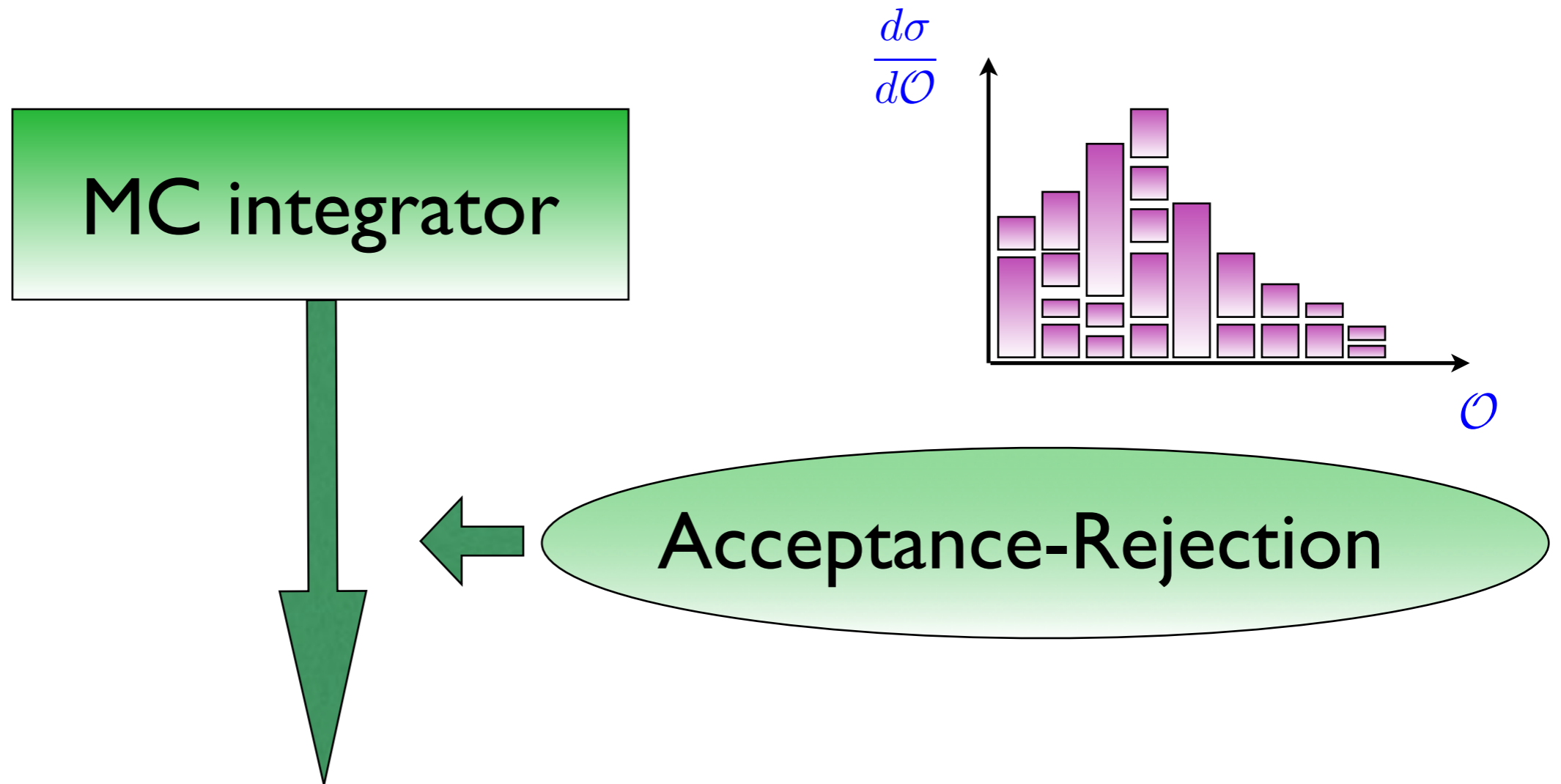
1. pick x distributed as $p(x)$
2. calculate $f(x)$ and $p(x)$
3. pick $0 < y < f/p(\max)$
4. Compare:
if $f(x) > y$ $p(x)$ accept event,
else reject it.

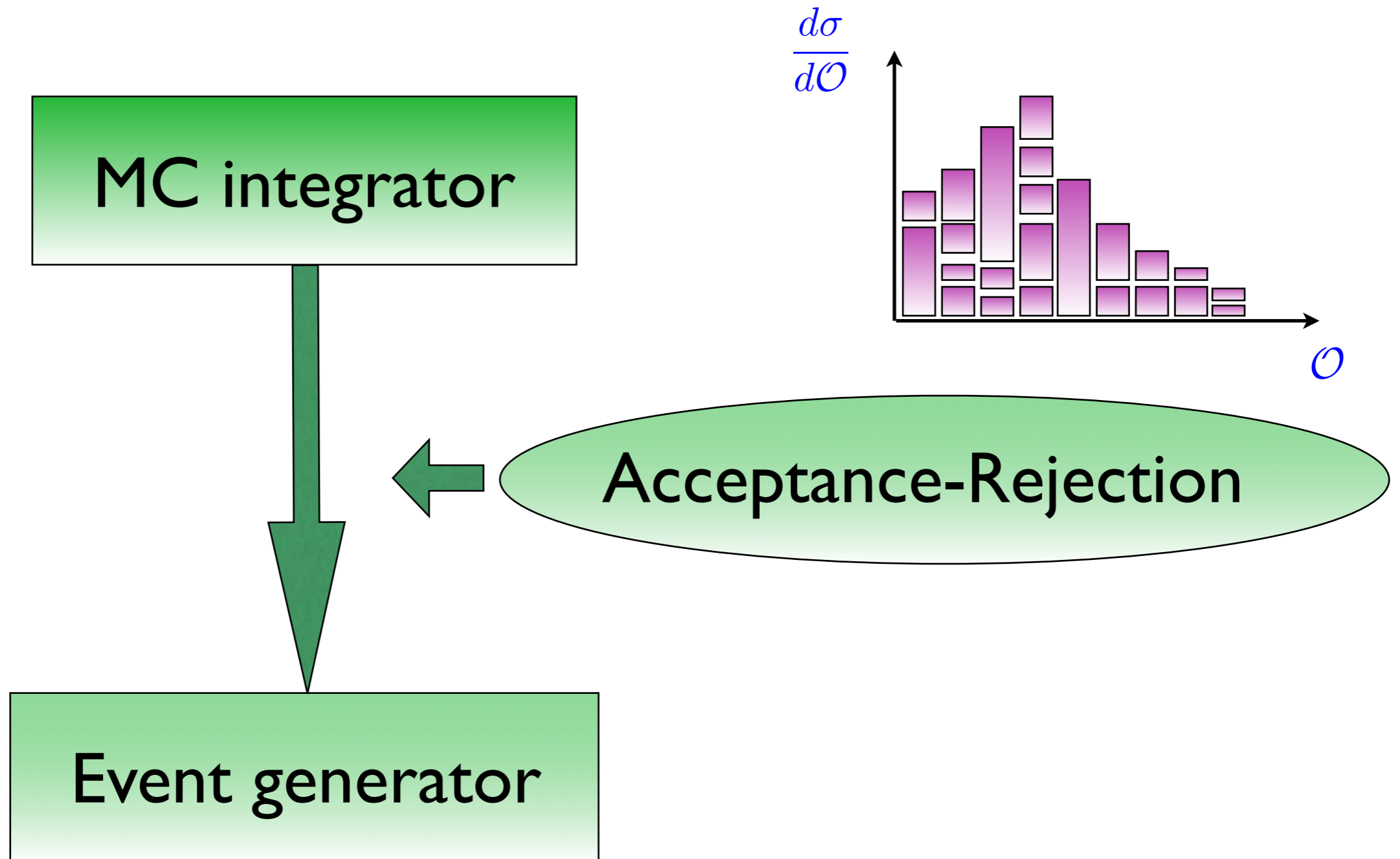
much better efficiency!!! (need to check
this page likely wrong in the description)

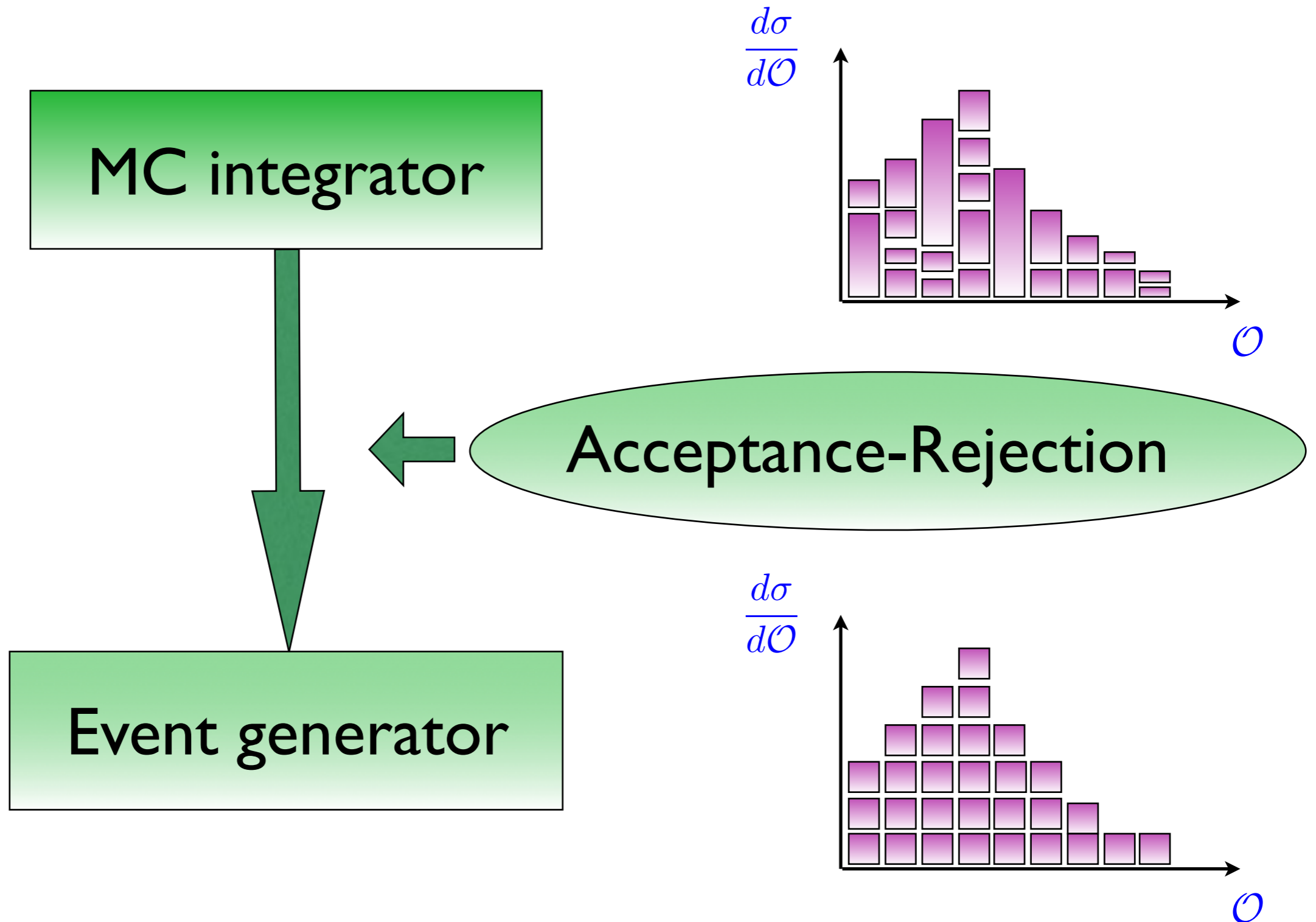
MC integrator

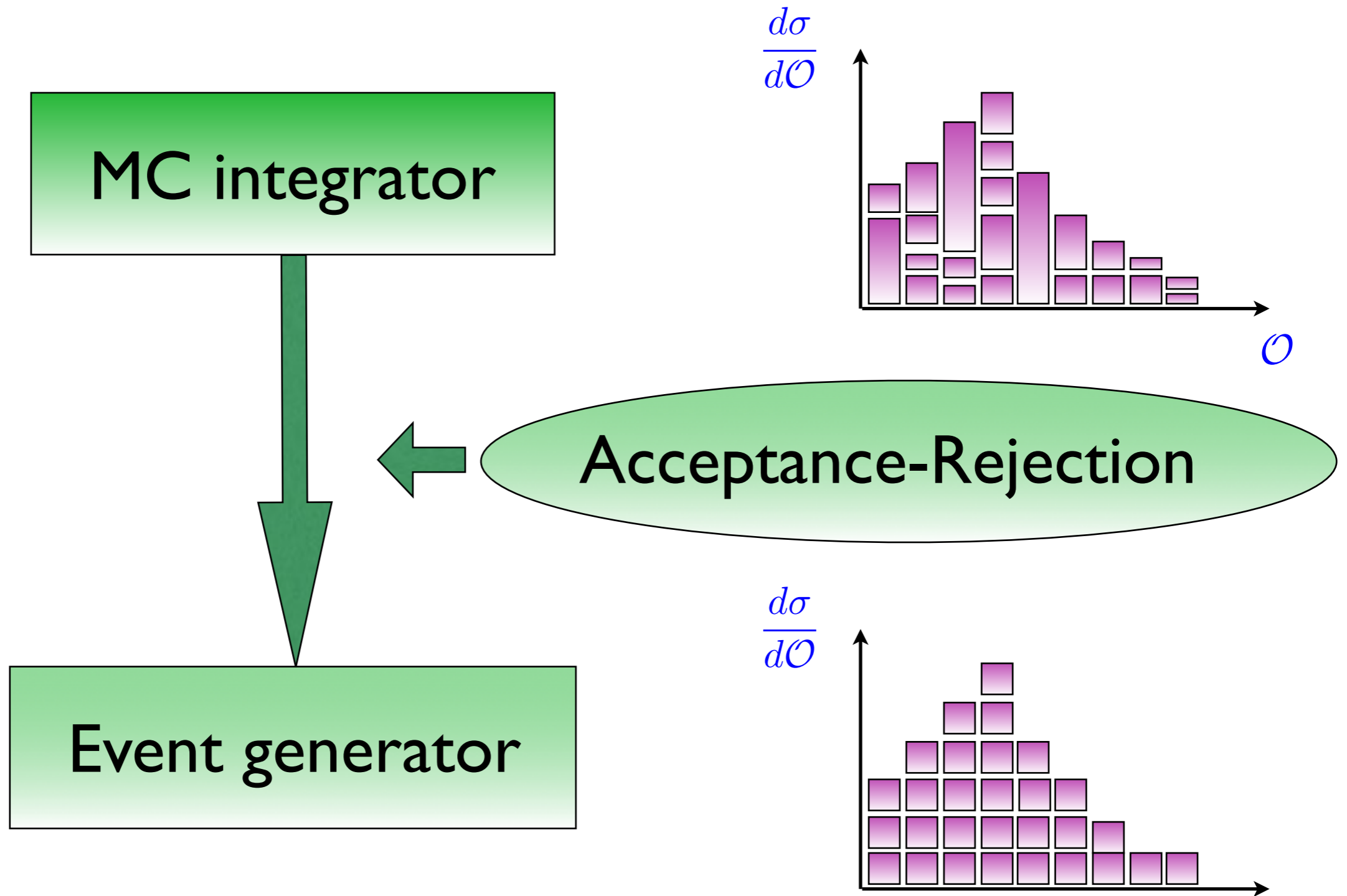
MC integrator











This is possible only if $f(x) < \infty$ AND has definite sign!



- Sample of unweighted events
 - ➔ Events distributed like nature
 - ➔ Need the function to be
 - Borne
 - Always positive
 - ➔ More efficient if the integration is more efficient
 - Same dependencies in the cut

Bad Point

- Slow Convergence (especially in low number of Dimension)
- Need to know the function
 - Impact on cut

Bad Point

- Slow Convergence (especially in low number of Dimension)
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Good Point

- Complex area of Integration
- Easy Error estimate
- quick estimation of the integral
- Possibility to have **unweighted** events

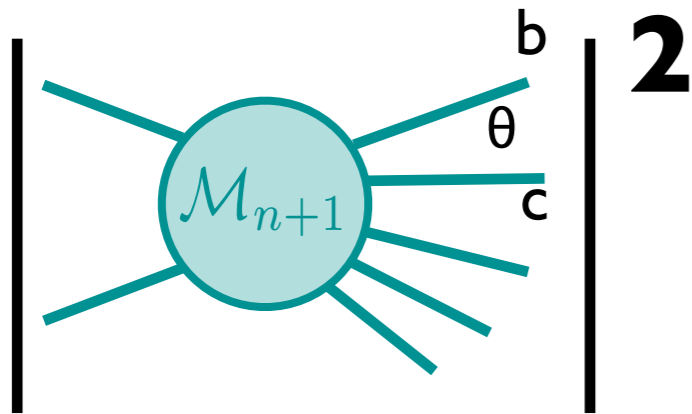
Type of MC Simulation

- We need to be able to describe an arbitrarily number of parton branchings, i.e. we need to 'dress' partons with radiation

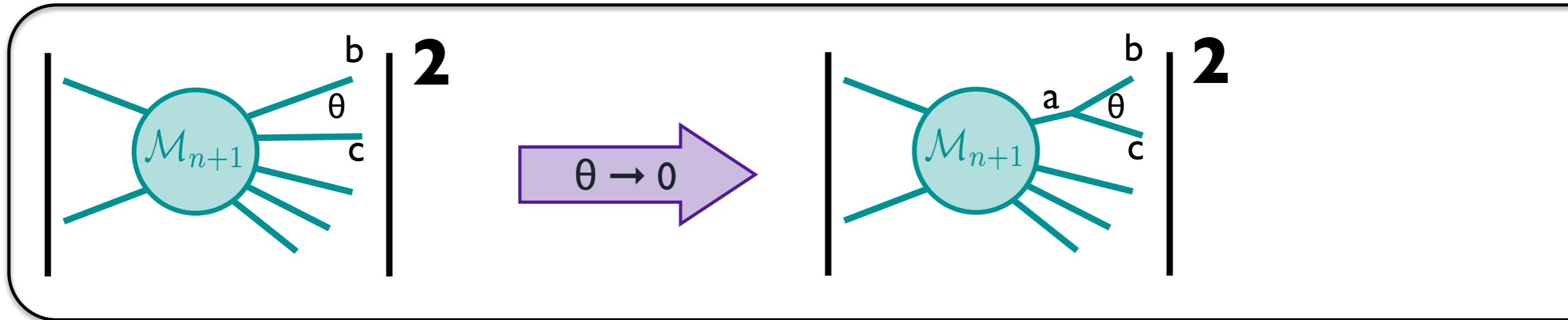
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- Remember that parton-level cross sections for a hard process are inclusive in anything else.
E.g. for LO Drell-Yan production **all** radiation is included via PDFs (apart from non-perturbative power corrections)

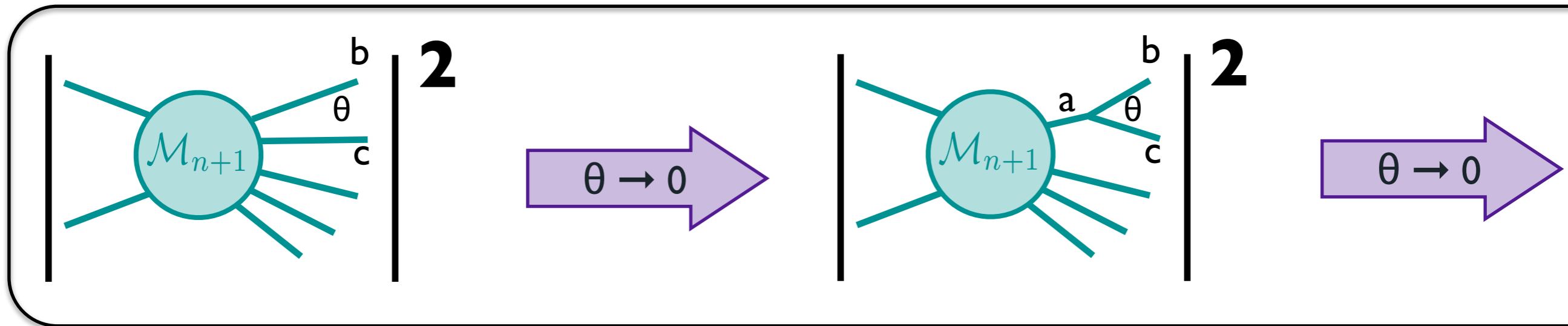
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E.g. for LO Drell-Yan production **all** radiation is included via PDFs (apart from non-perturbative power corrections)
- And finally we want to turn partons into hadrons (hadronization)....



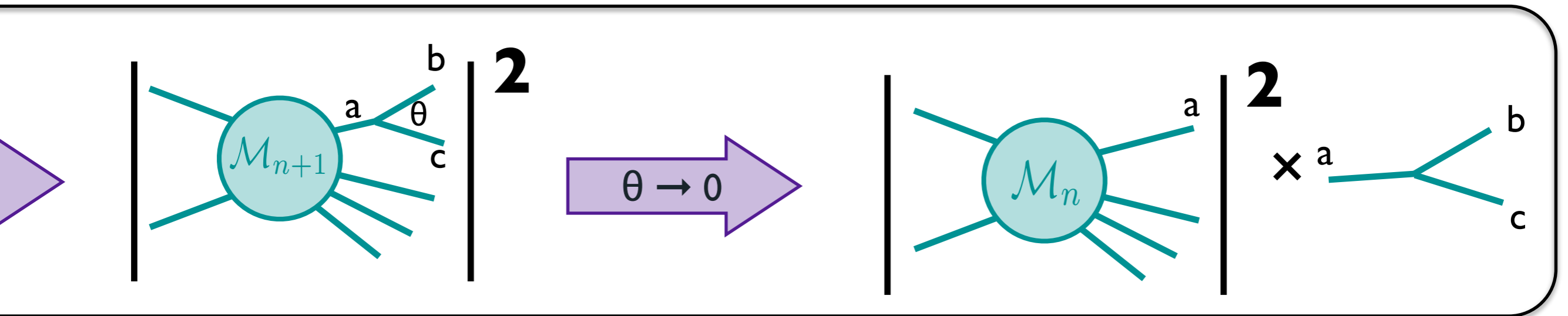
- Consider a process for which two particles are separated by a small angle θ .
- In the limit of $\theta \rightarrow 0$ the contribution is coming from a single parent particle going on shell: therefore its branching is related to time scales which are very long with respect to the hard subprocess.



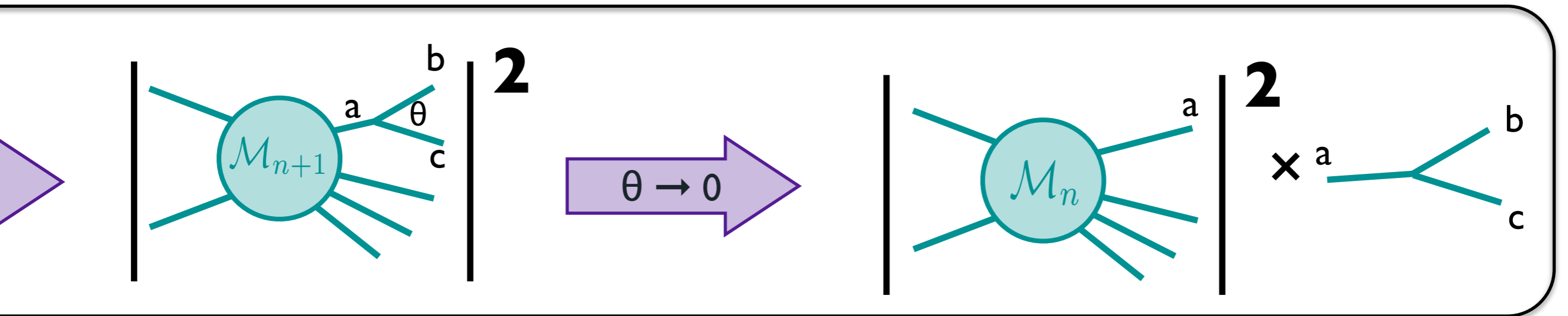
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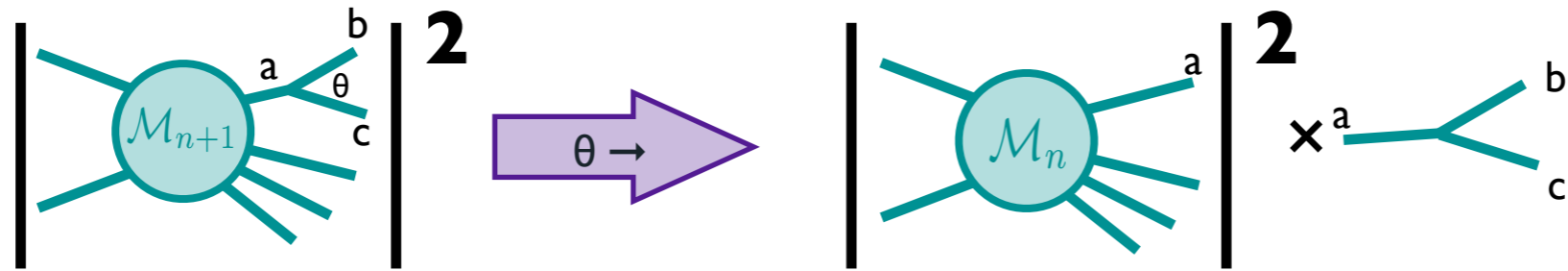
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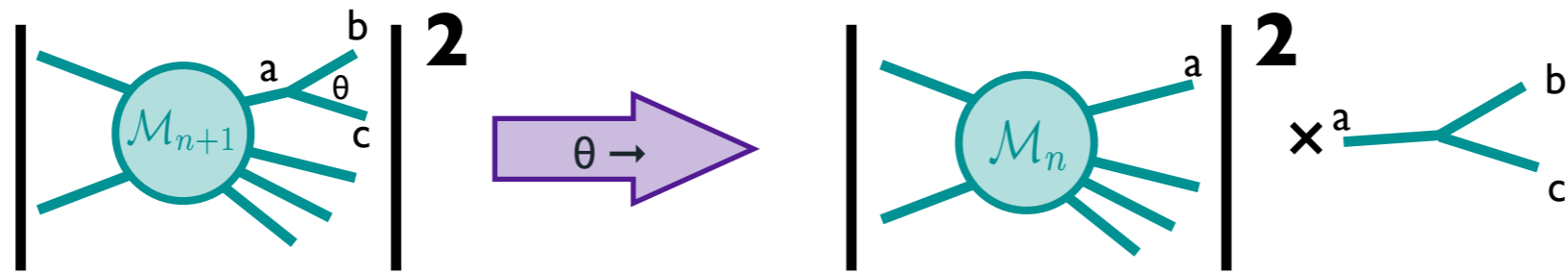
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- The inclusion of such a branching cannot change the picture set up by the hard process: the whole emission process must be writable in this limit as the simpler one times a branching probability.



- The process factorizes in the collinear limit. This procedure is universal!

$$\frac{1}{(p_b + p_c)^2} \simeq \frac{1}{2E_b E_c (1 - \cos \theta)} = \frac{1}{t}$$

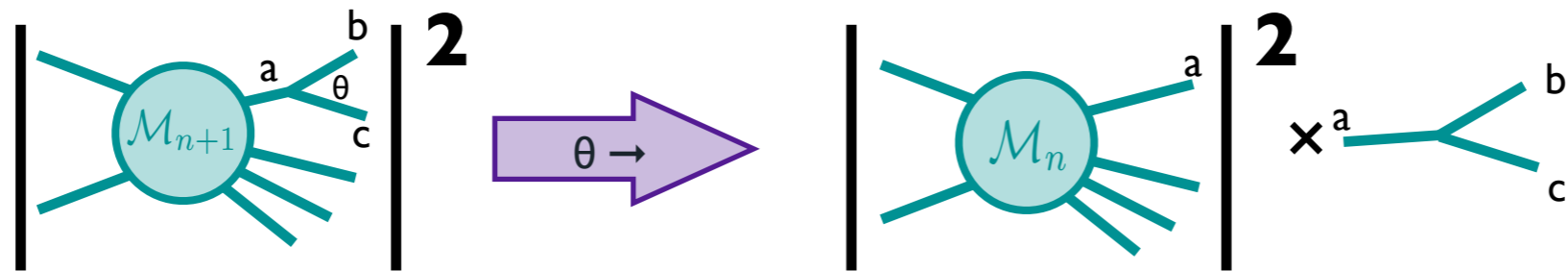
$z = E_b/E_a$



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$$\frac{1}{(p_b + p_c)^2} \underset{\text{soft}}{\simeq} \frac{1}{2E_b E_c (1 - \cos \theta)} = \frac{1}{t}$$

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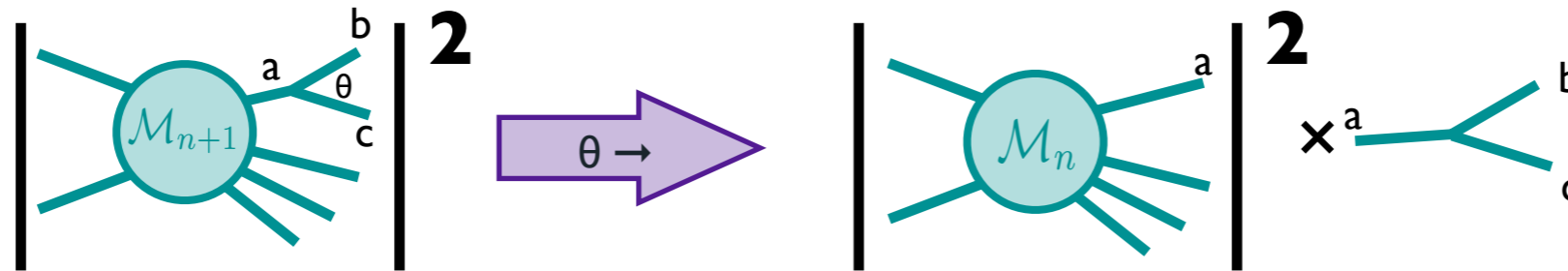


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soft and collinear divergencies

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soft and collinear divergencies

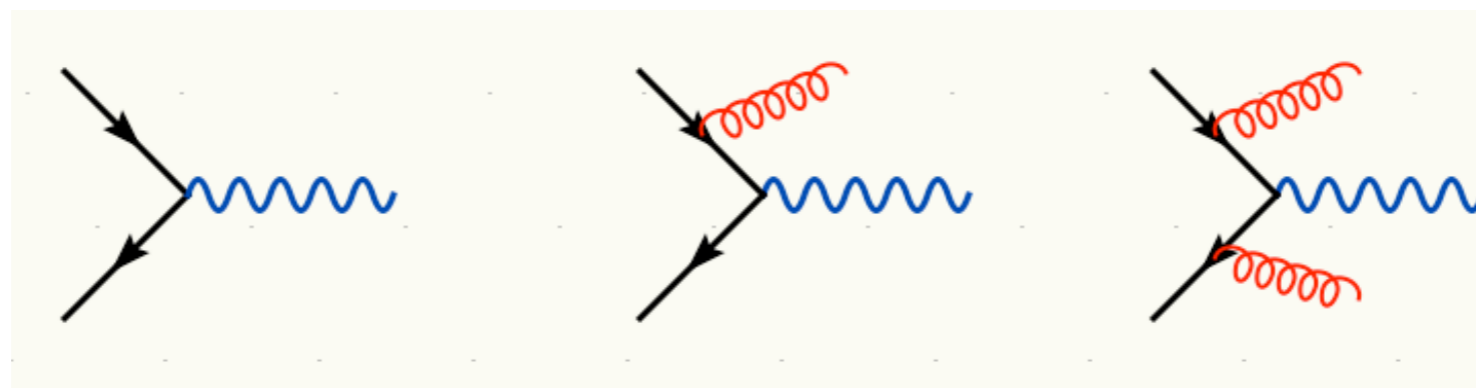
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Collinear factorization:

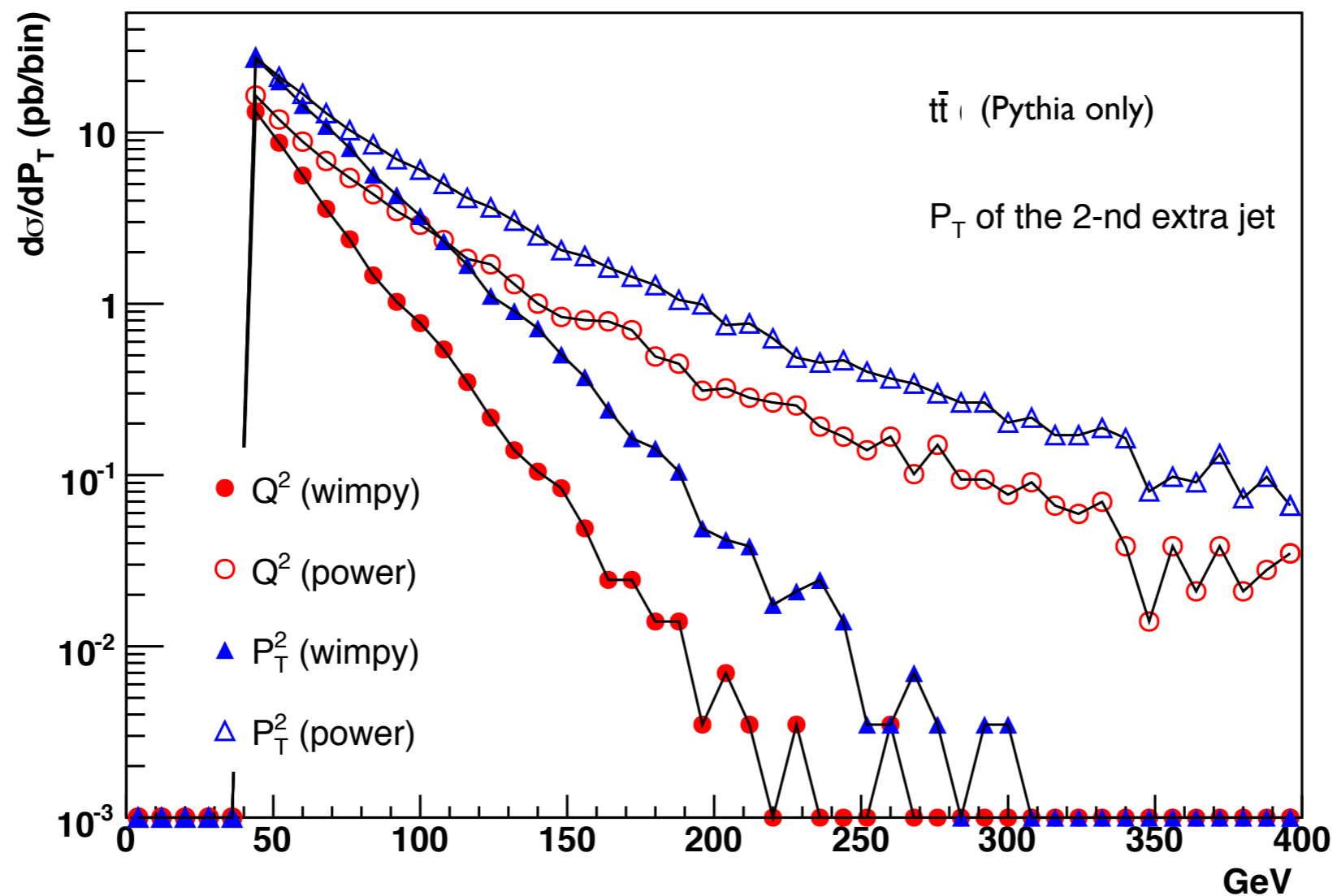
$$|\mathcal{M}_{n+1}|^2 d\Phi_{n+1} \simeq |\mathcal{M}_n|^2 d\Phi_n \frac{dt}{t} dz \frac{d\phi}{2\pi} \frac{\alpha_s}{2\pi} P_{a \rightarrow bc}(z)$$

when θ is small.

PS →



In the soft-collinear approximation of Parton Shower MCs, parameters are used to tune the result \Rightarrow Large variation in results (small prediction power)





Matrix Elements vs. Parton Showers





ME

1. Fixed order calculation
2. Computationally expensive
3. Limited number of particles
4. Valid when partons are **hard and well separated**
5. Quantum interference correct
6. Needed for multi-jet description

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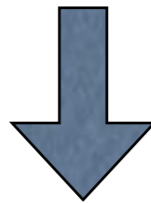
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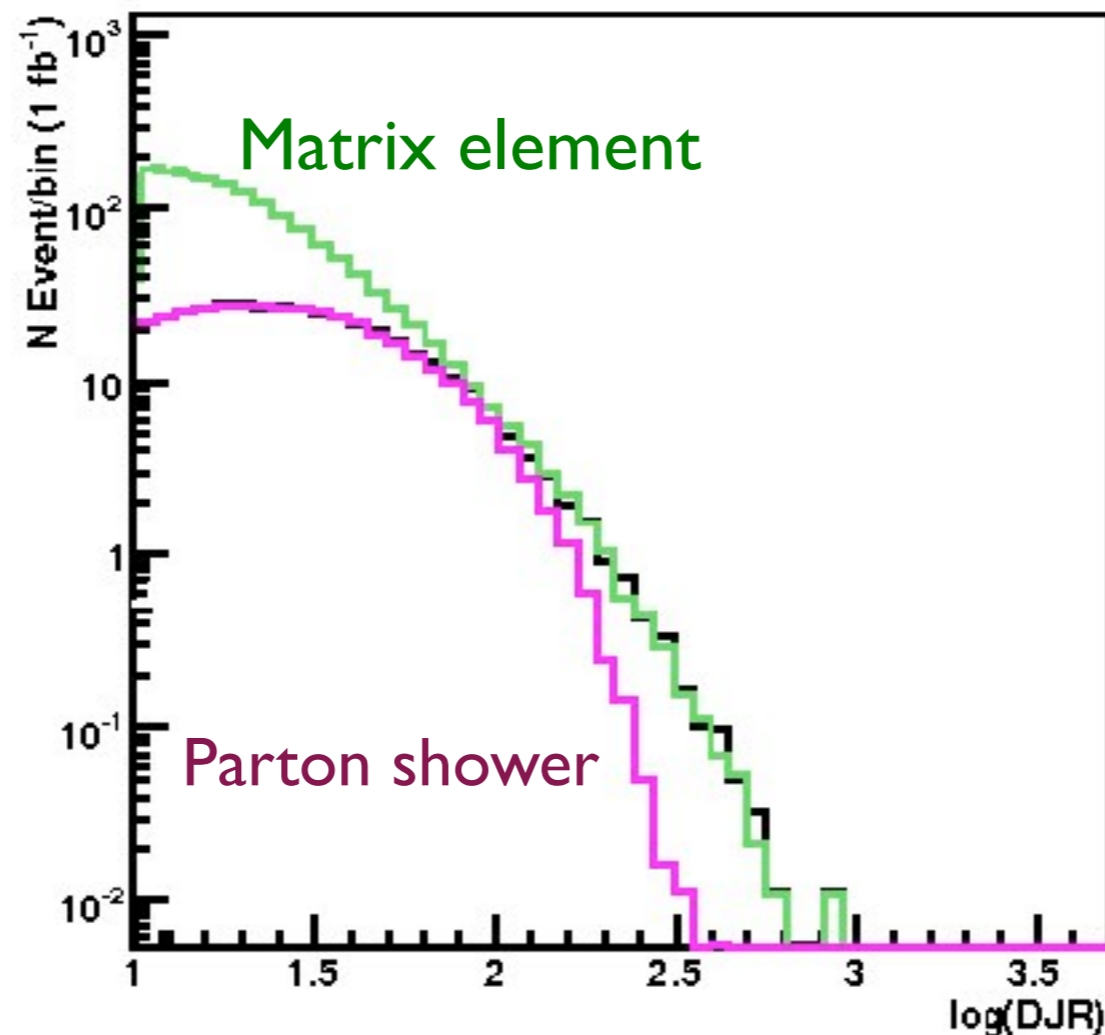
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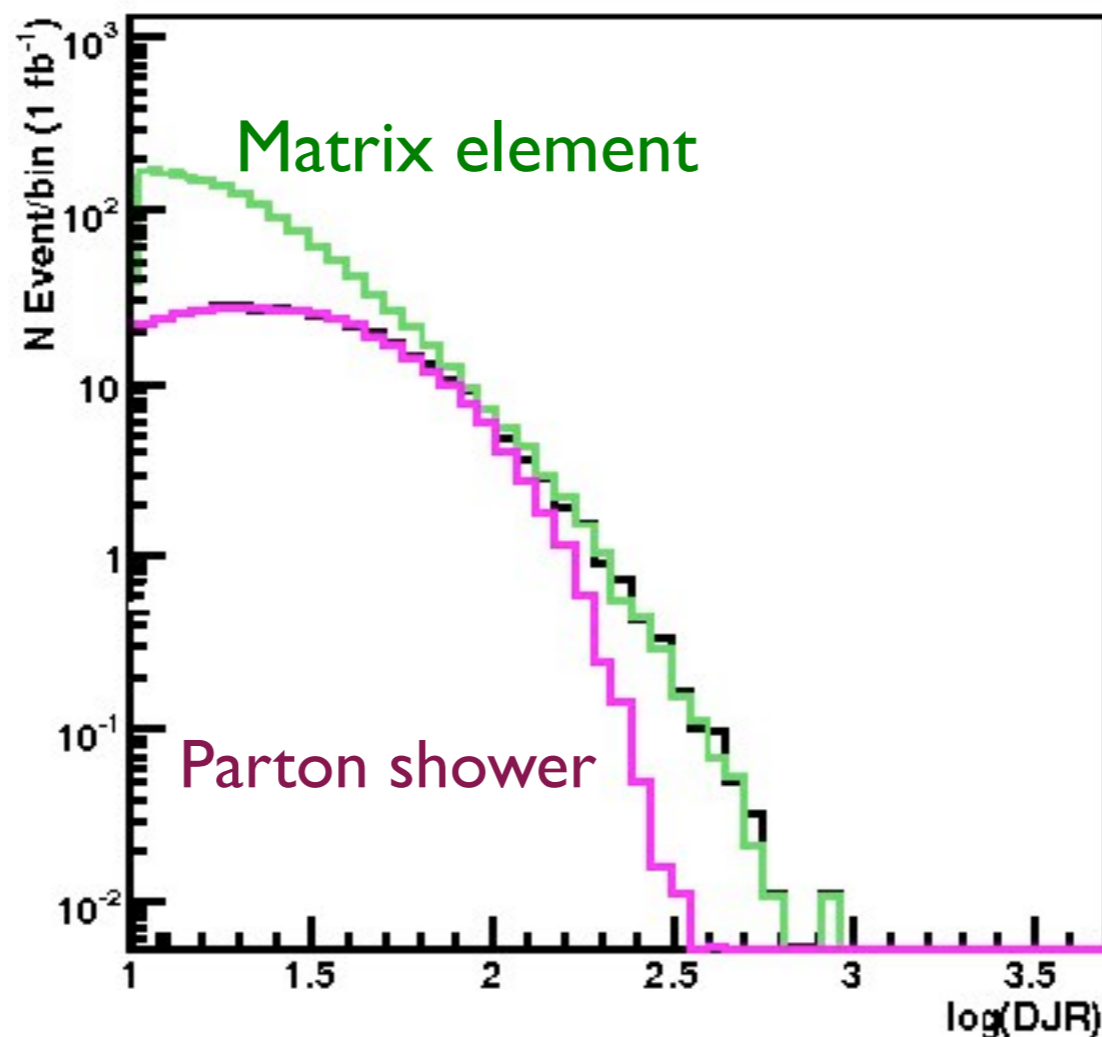
Approaches are complementary: merge them!

Difficulty: avoid double counting, ensure smooth distributions



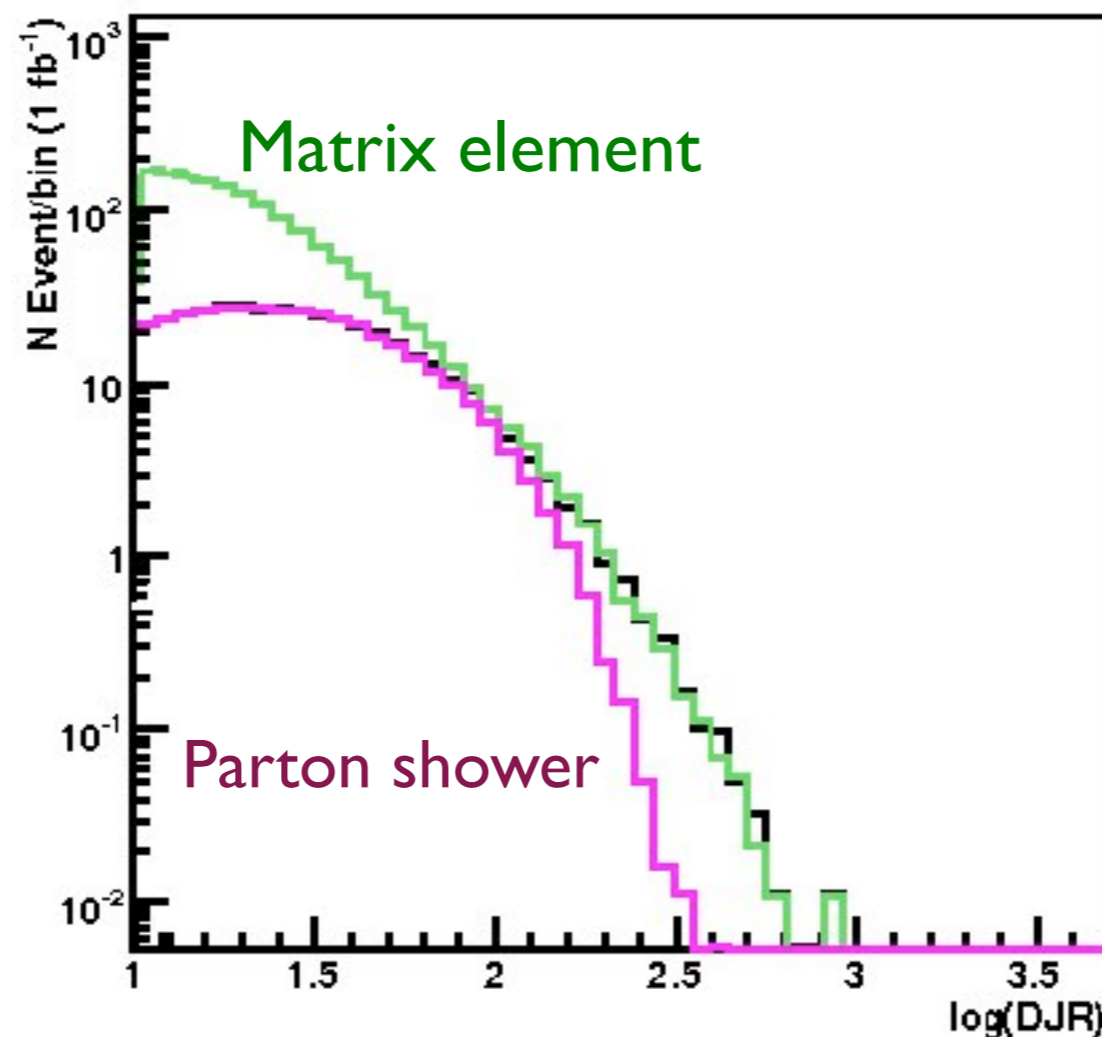
2nd QCD radiation jet in top pair production at the LHC, using MadGraph + Pythia

- Regularization of matrix element divergence



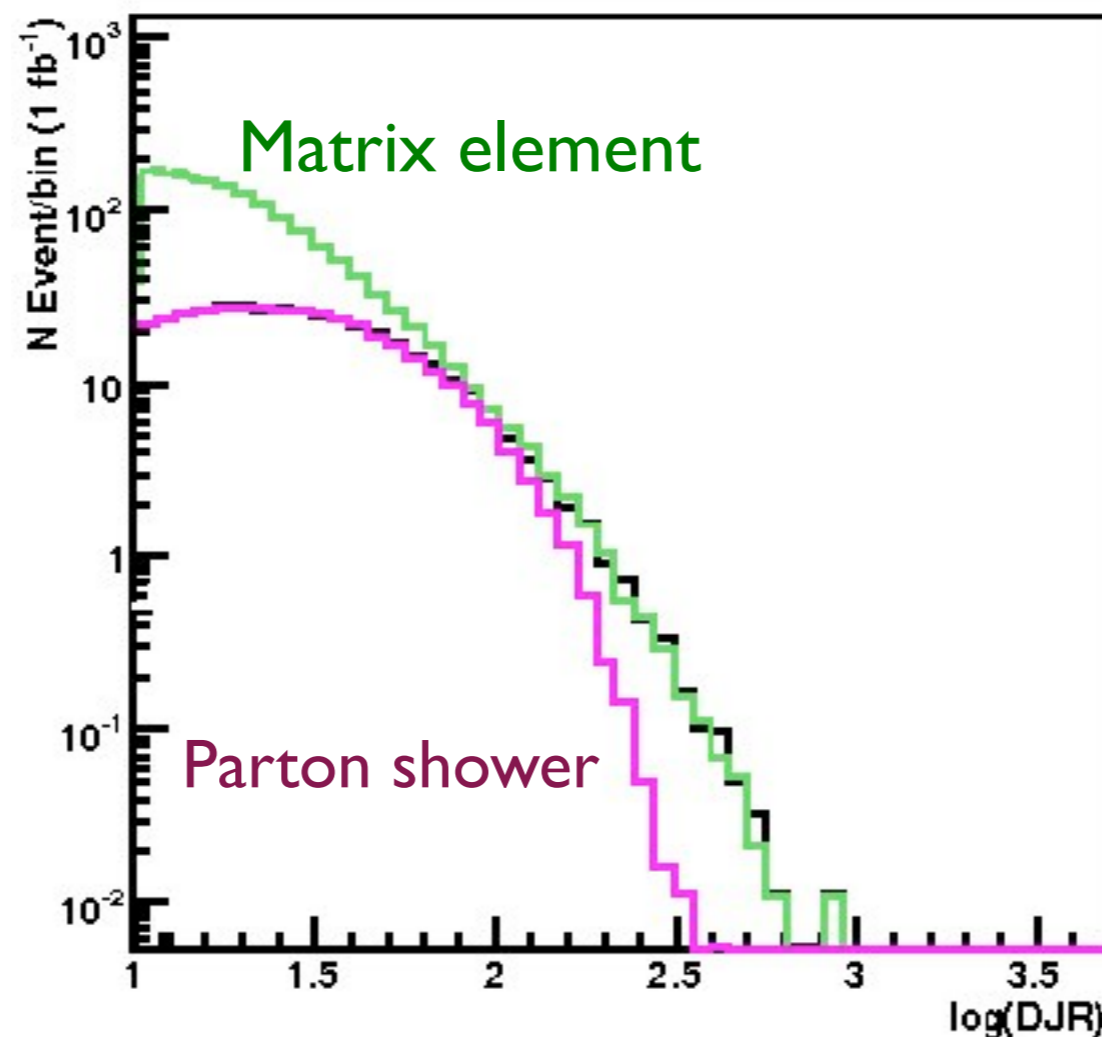
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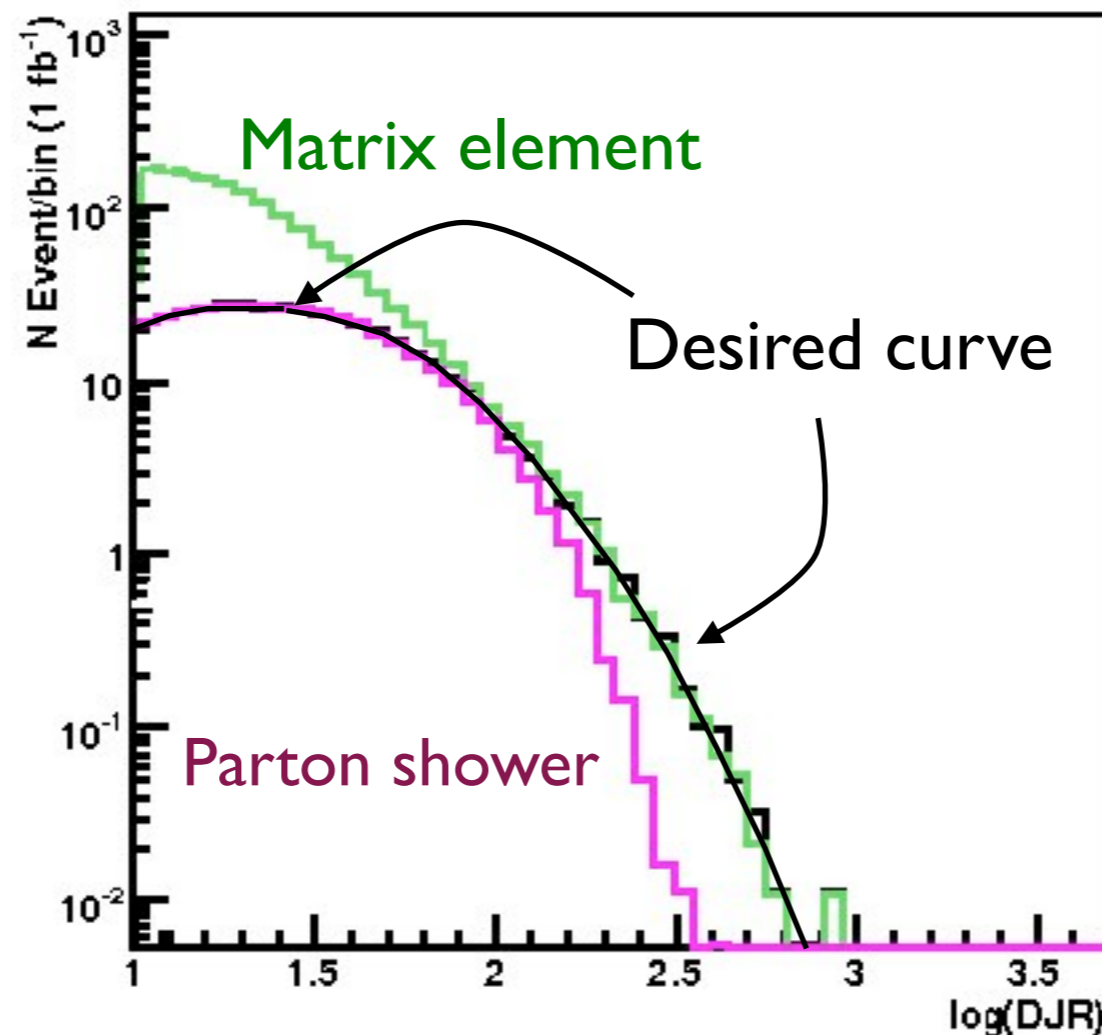
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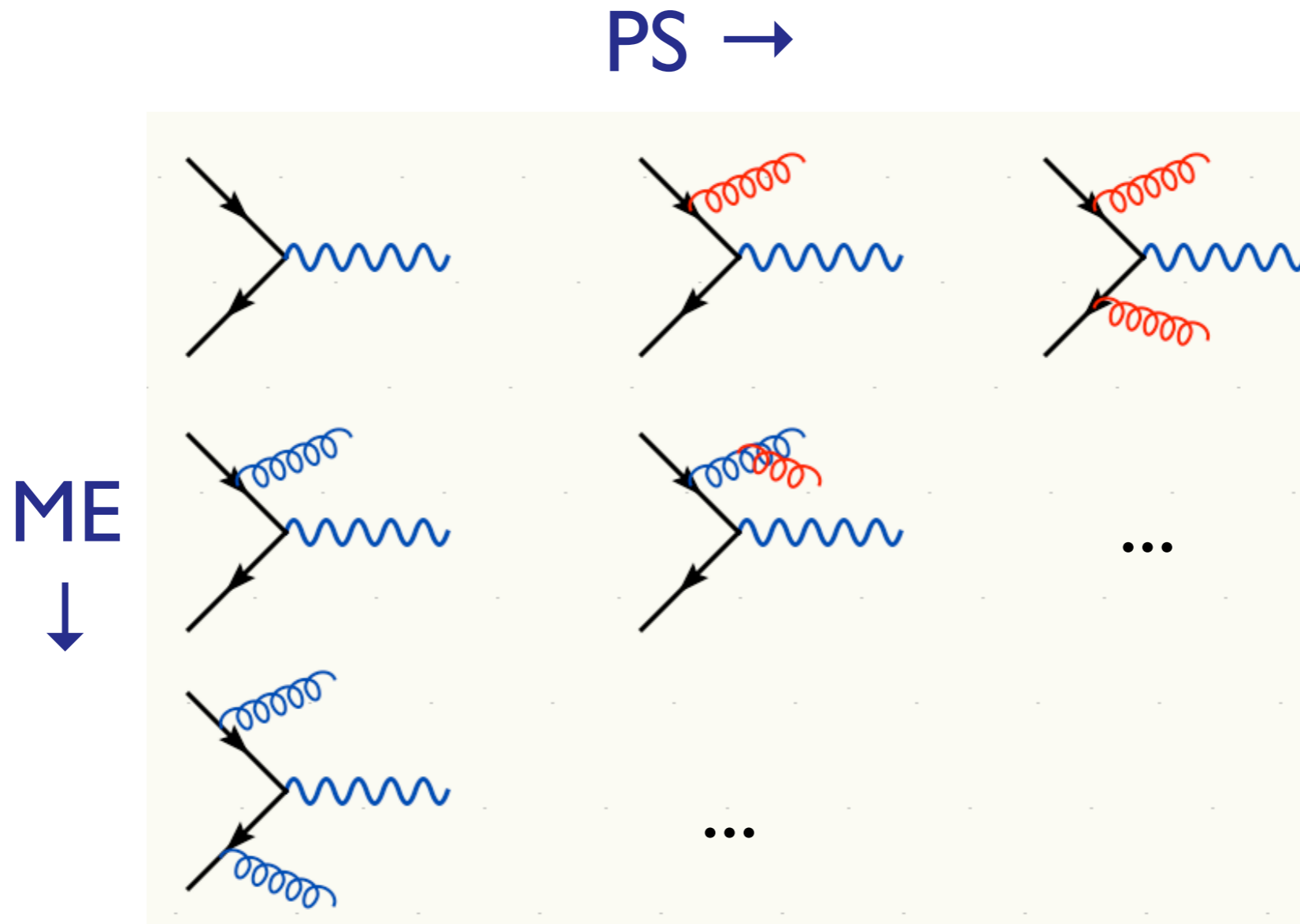
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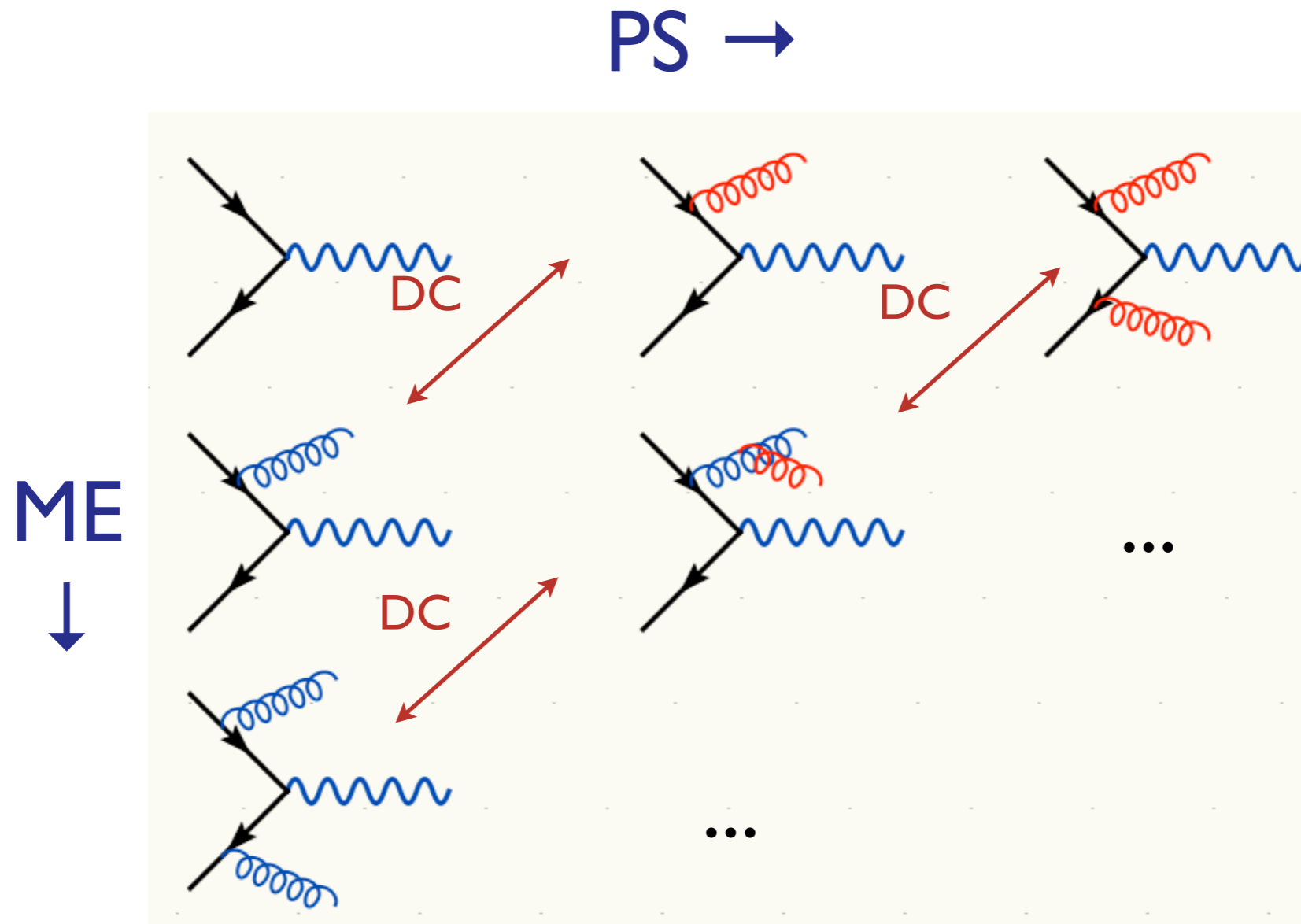


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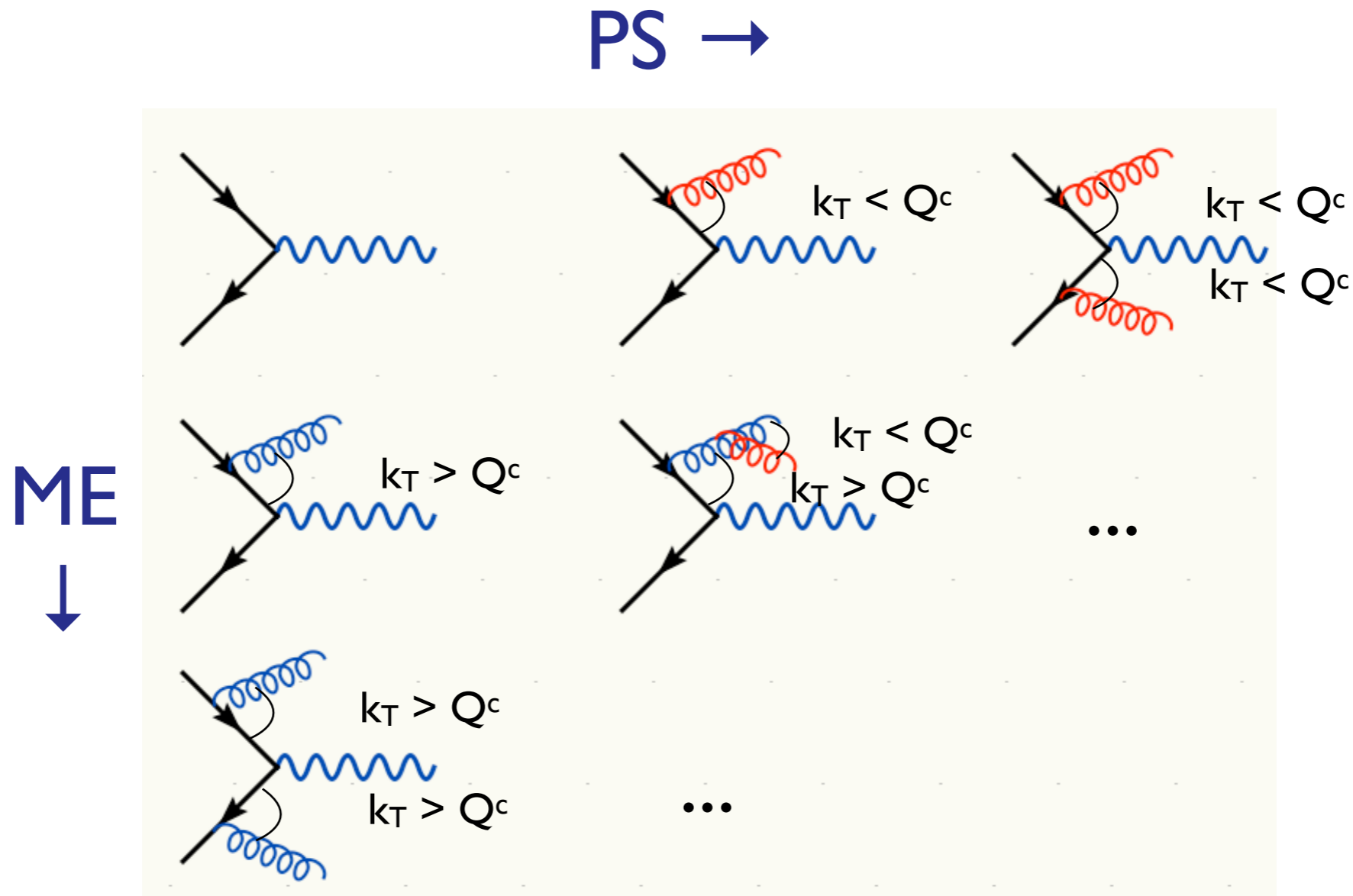
[Mangano]
 [Catani, Krauss, Kuhn, Webber]
 [Lönnblad]



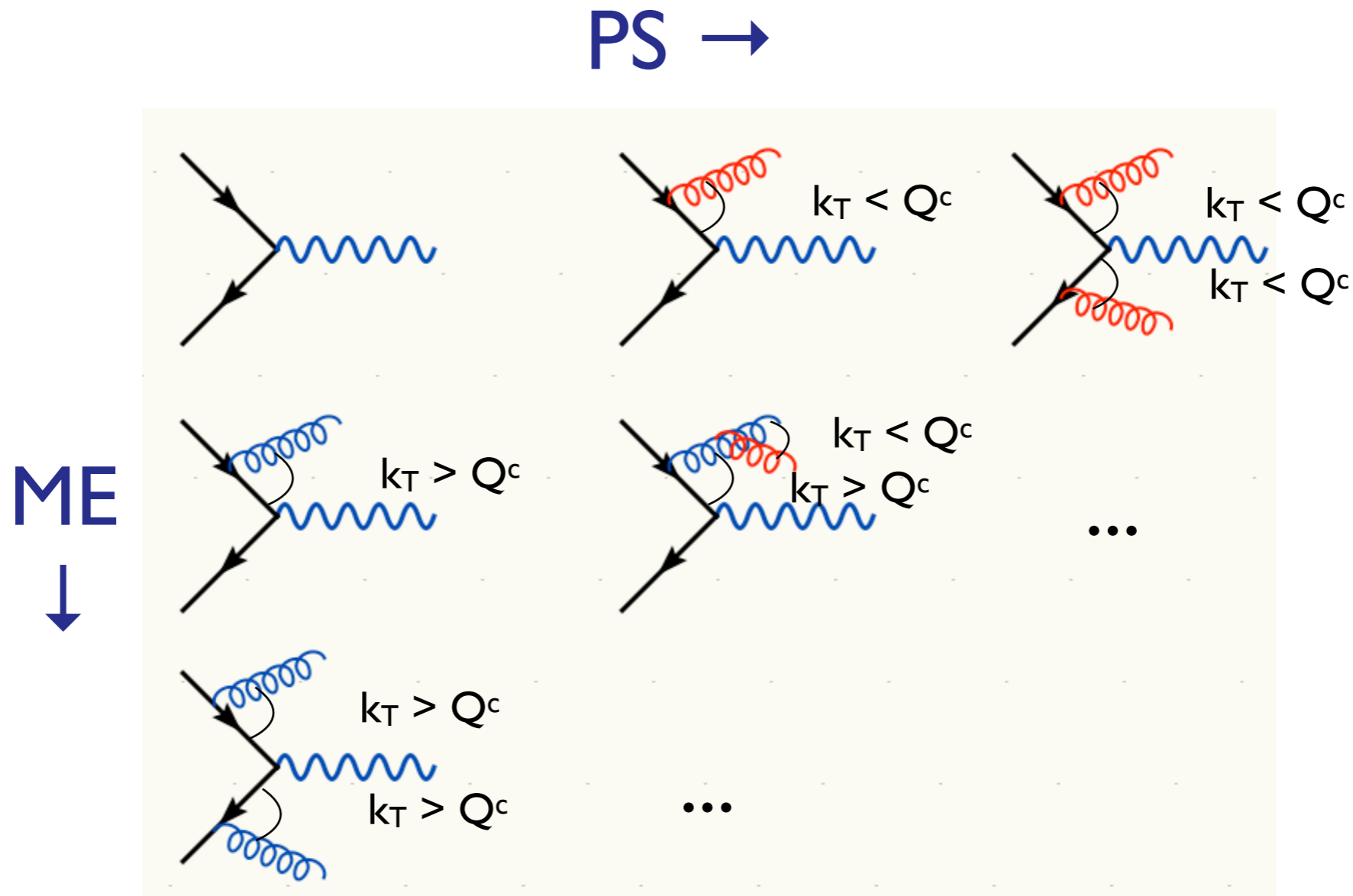
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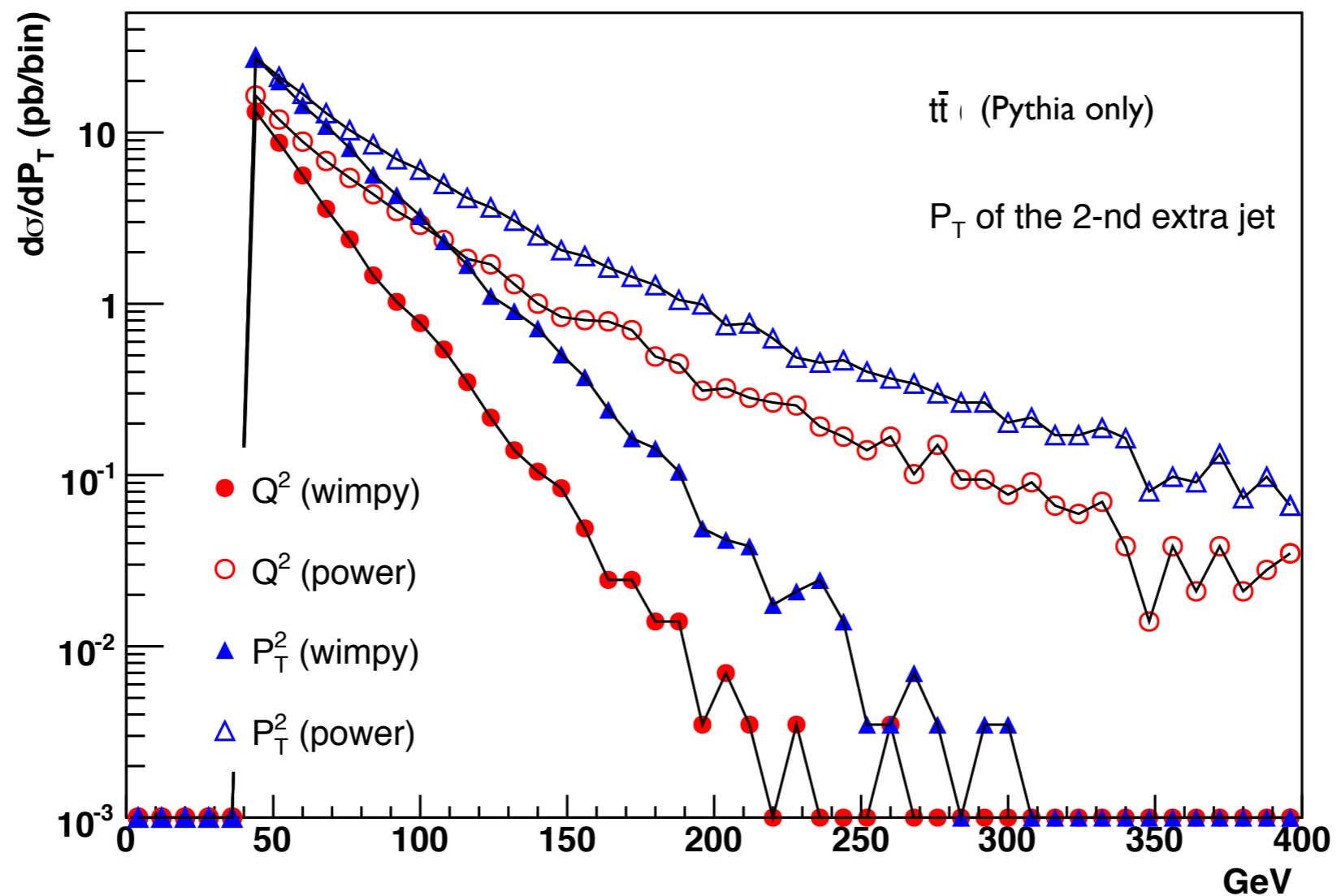


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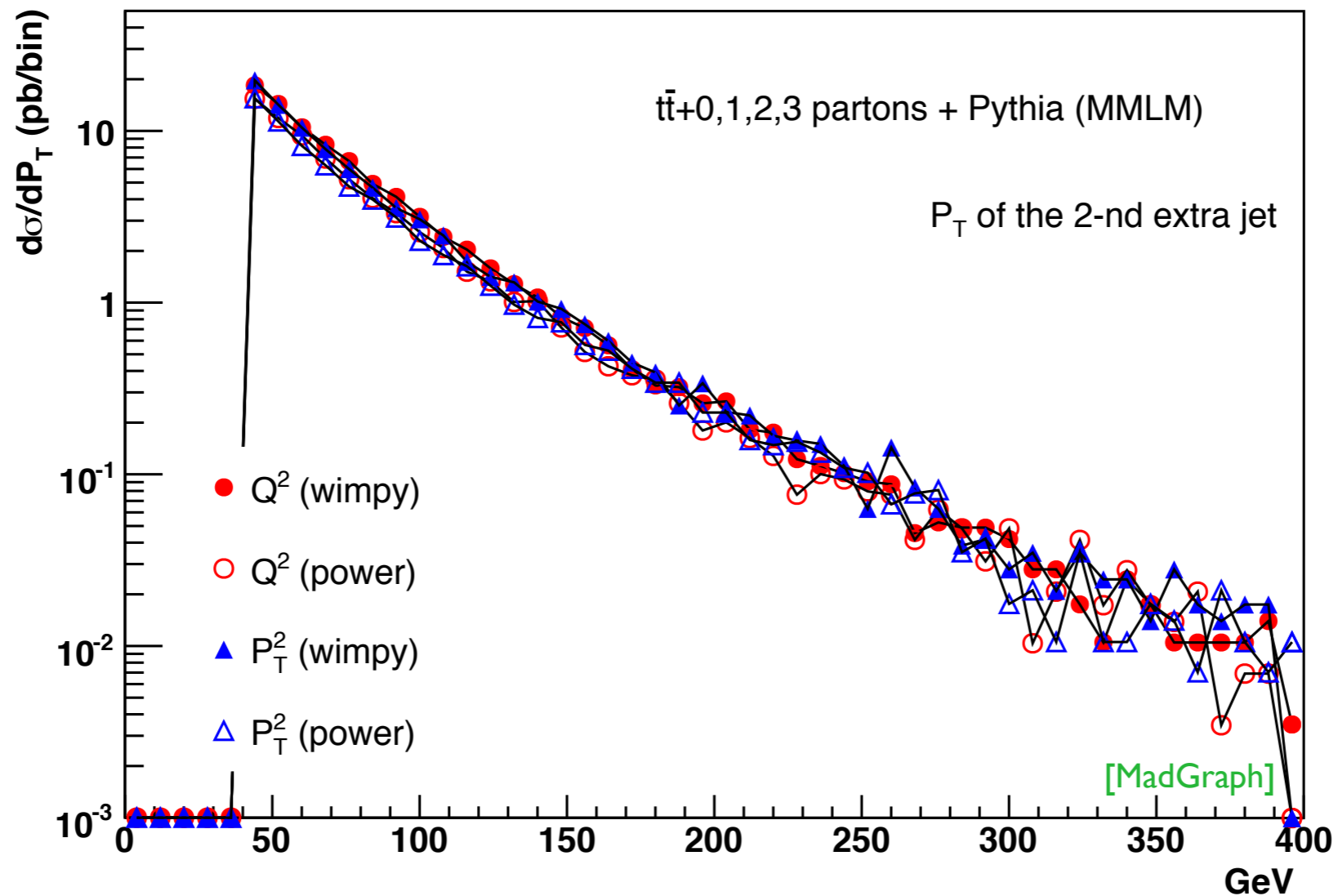


Double counting between ME and PS easily avoided using phase space cut between the two: PS below cutoff, ME above cutoff.

In the soft-collinear approximation of Parton Shower MCs, parameters are used to tune the result \Rightarrow Large variation in results (small prediction power)



In a matched sample these differences are irrelevant since the behavior at high p_T is dominated by the matrix element.



Tools for MC Simulation

Which kind of MC?

- LO
 - fix order (plus parton-shower)
 - matched-merged
- NLO
 - POWHEG / MC@NLO
 - merged sample
- NNLO / re-summation / N3LO
- **Default:**
 - Do the most advanced possible generation.
 - Speed issue? check faster possibilities

MadGraph5_aMC@NLO

Sherpa

... + Matchbox

- NLO in QCD
- Only SM support
- free list of process

• MC@NLO method

• MC@NLO
and POWHEG

- Need to link to a Shower program (Pythia8)
- FxFx / UnLOPS Merging

- Need to link the one loop tool
- UNLOPS merging

- Need to provide events
- Need to link to matrix element (both tree and loop)

POWHEG

VBF@NLO

- Fixed list of processes
- Some BSM

- POWHEG matching
 - Less negative events
 - Not pure NLO

- QED@NLO
- very dedicated

MadGraph5_aMC@NLO

Sherpa

- BSM possible

- SM

MCFM

- Fixed list of processes
- Some BSM
- No events generation

MadGraph5_aMC@NLO

Sherpa

Powheg

VBF@NLO

HPAIR

NJETS

Sherpa

- Fully built in
- Starts BSM supports
- CKKW-L
- ATLAS Default

... + Pythia

- MLM / UMEPS / CKKW
CKKWL
- Full BSM supports
- CMS default (with
MG5_aMC)

... + Herwig

- MLM /CKKW
CKKWL
- Full BSM supports

CODE	Main advantage	highest multiplicity
MG5_aMC	BSM	normal: 6 decay: 14
Sherpa	fast for QCD multi-leg	normal: 7 decay: 7
CalcHep	very fast for $2 > 2$	normal: 3/4 decay: 6
Whizard	ILC physics	normal: 6 decay: 10
pythia	low multiplicity	normal: 3 decay: 100
herwig	low multiplicity	normal: 3 decay: 100

MadGraph5

Olivier Mattelaer
IPPP/Durham

Calculate a given process (e.g. gluino pair)

- Determine the production mechanism

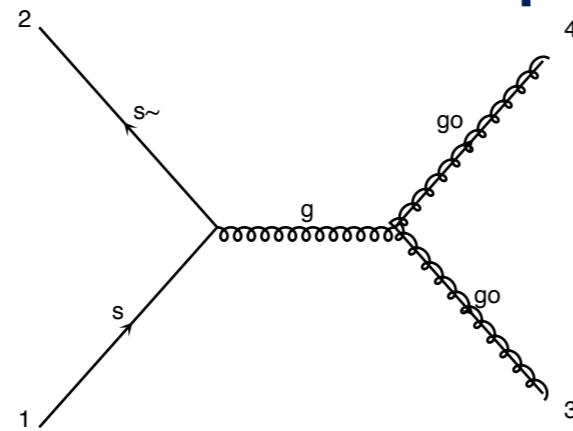


diagram 1 QCD=2, QED=0

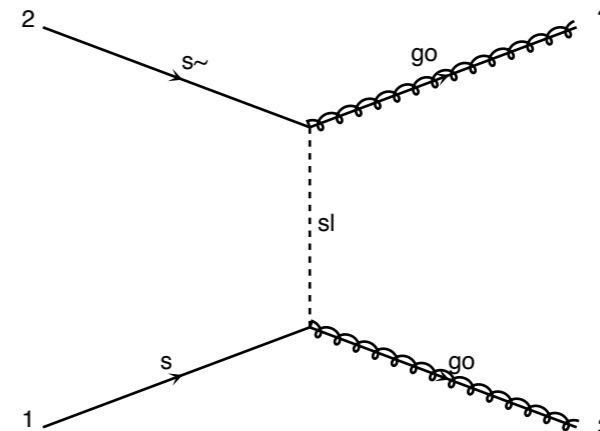


diagram 2 QCD=2, QED=0

- Evaluate the matrix-element

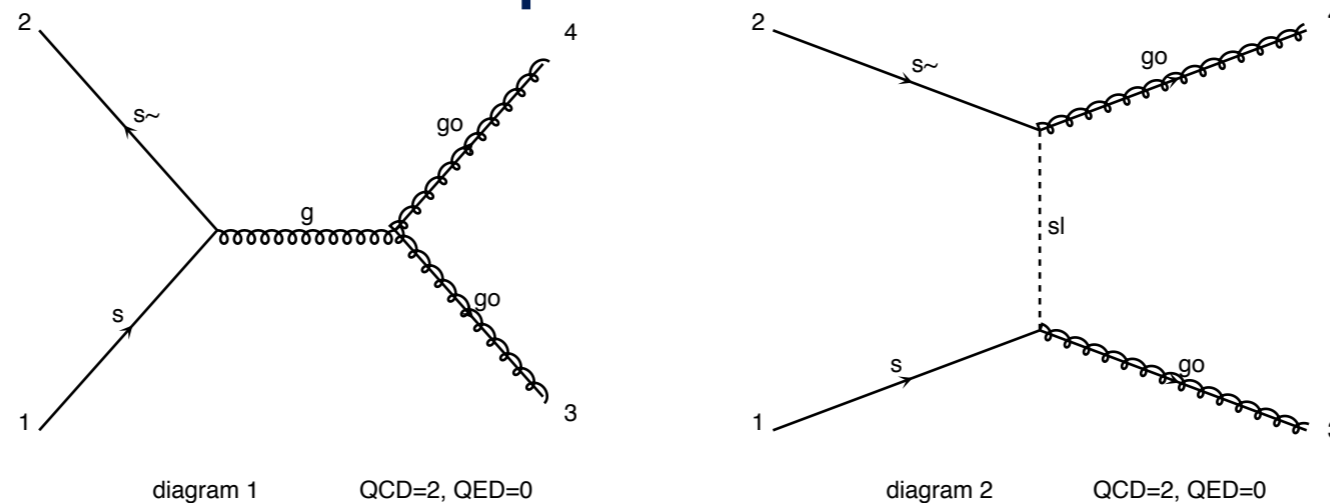
$$|\mathcal{M}|^2 \quad \Rightarrow \text{Need Feynman Rules!}$$

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$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

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Easy enough

Hard

Very Hard
(in general)

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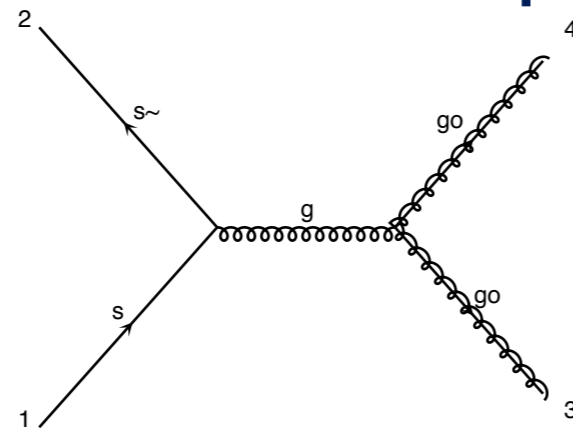


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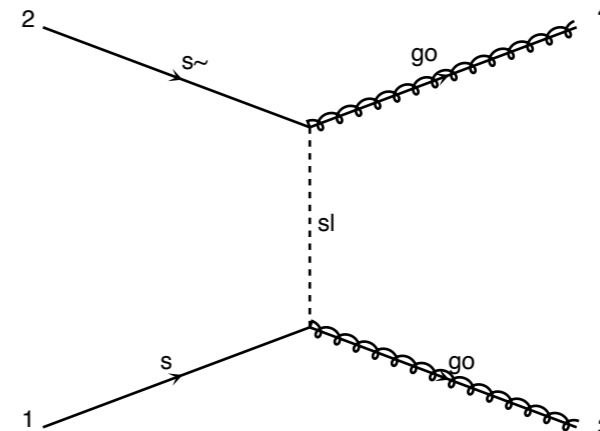


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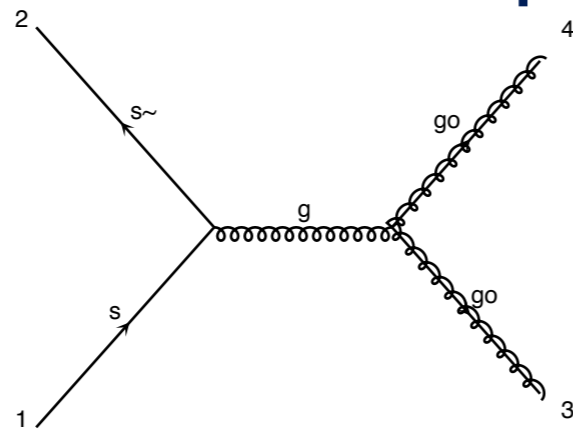


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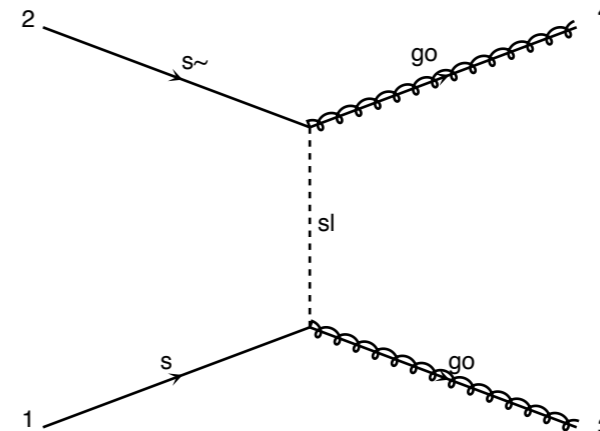


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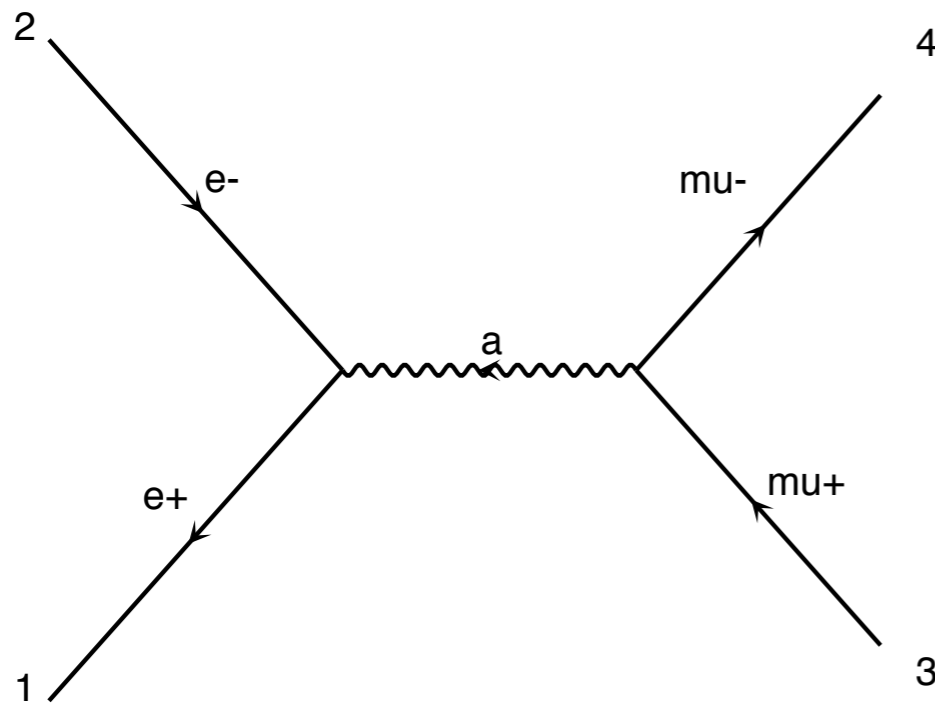
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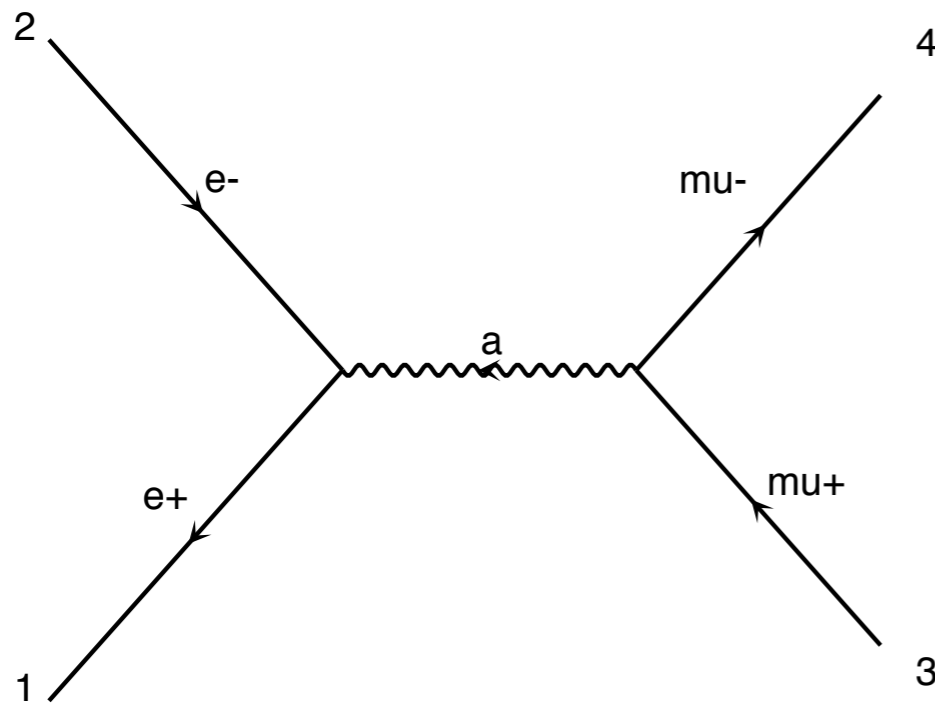
Very Hard (in general)

monday

- Computation of the matrix-element
 - Tree Level
 - Loop
- Tools/functionality of MG5_aMC

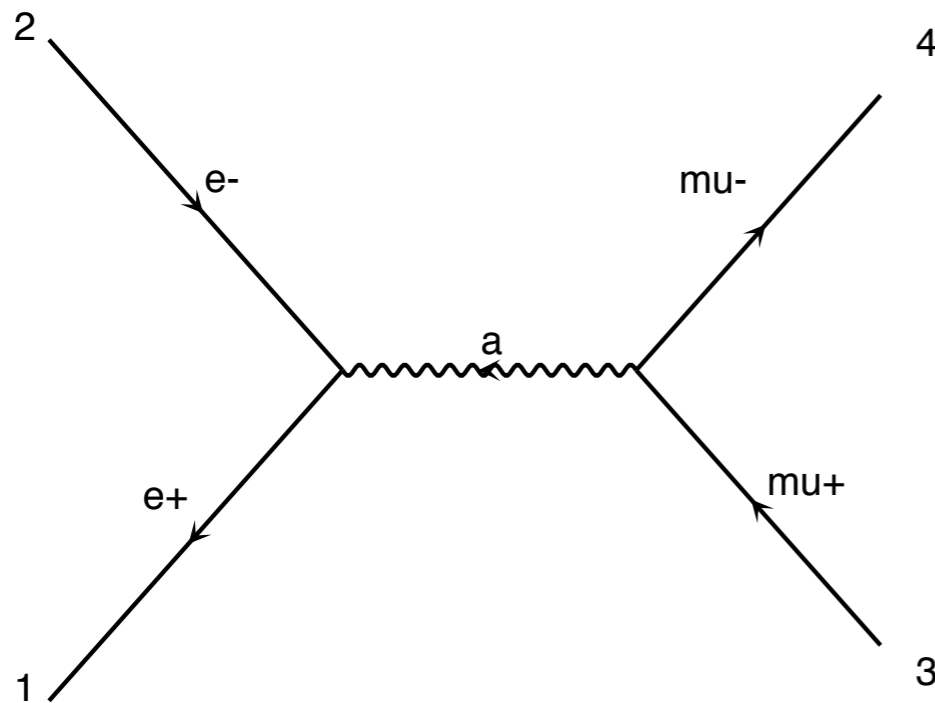


$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$



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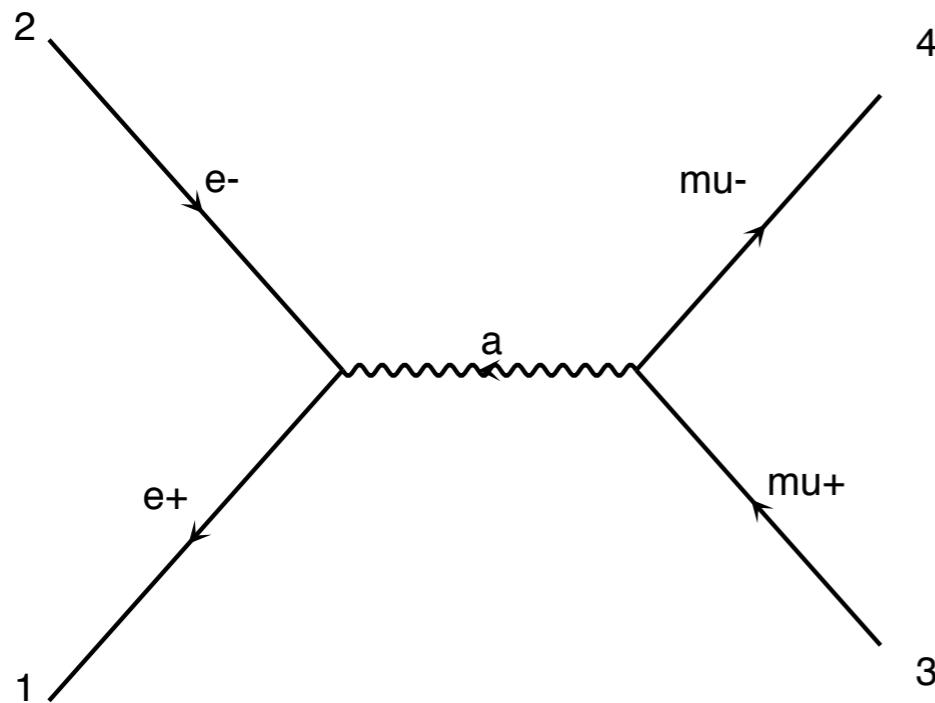
$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

$$\sum_{pol} \bar{u} u = \not{p} + m$$

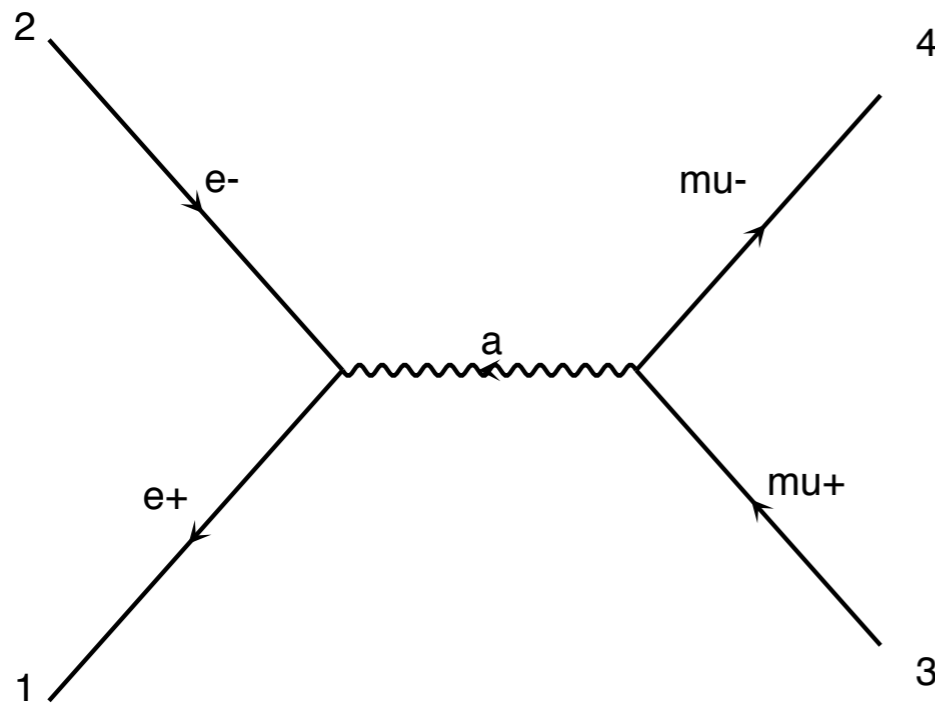


$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$



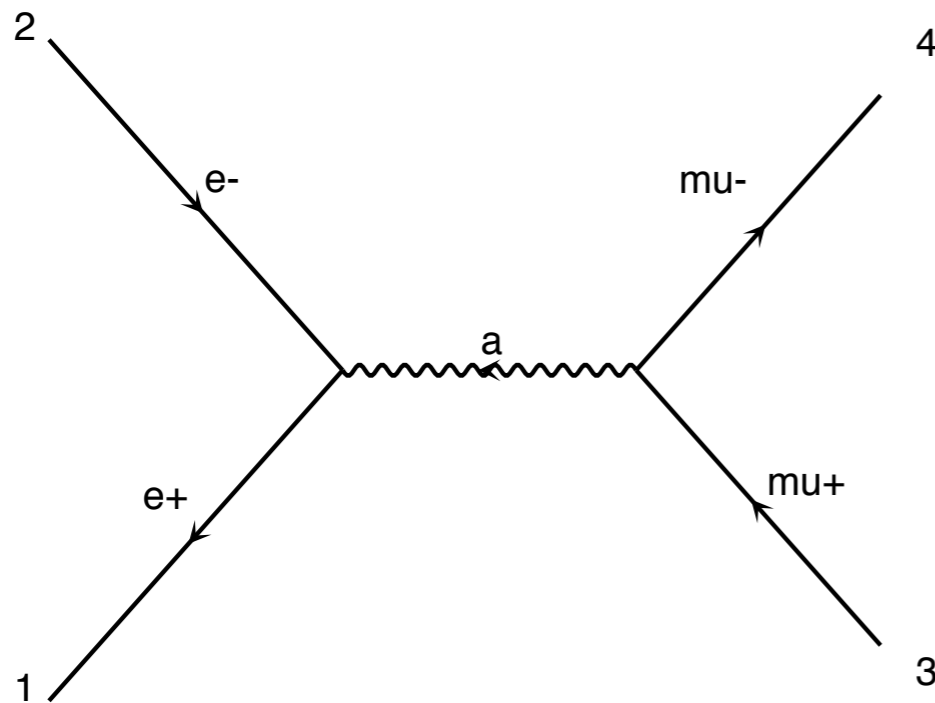
$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

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$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

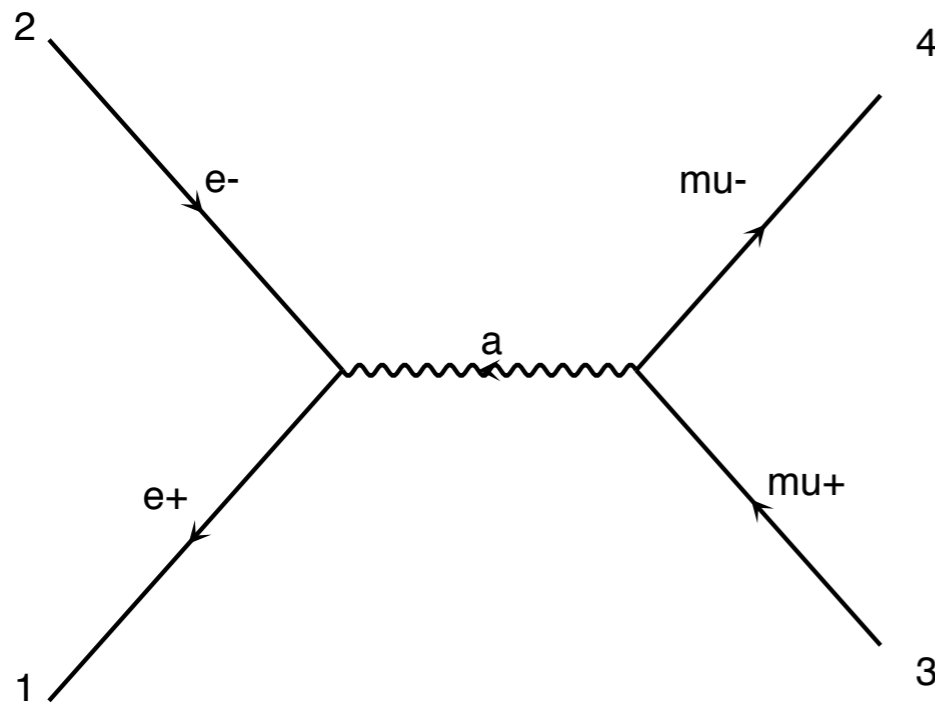
$$\frac{1}{4} \sum_{pol} |\mathcal{M}|^2 = \frac{1}{4} \sum_{pol} \mathcal{M}^* \mathcal{M}$$

$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} \text{Tr}[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] \text{Tr}[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$

Very Efficient !!!



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

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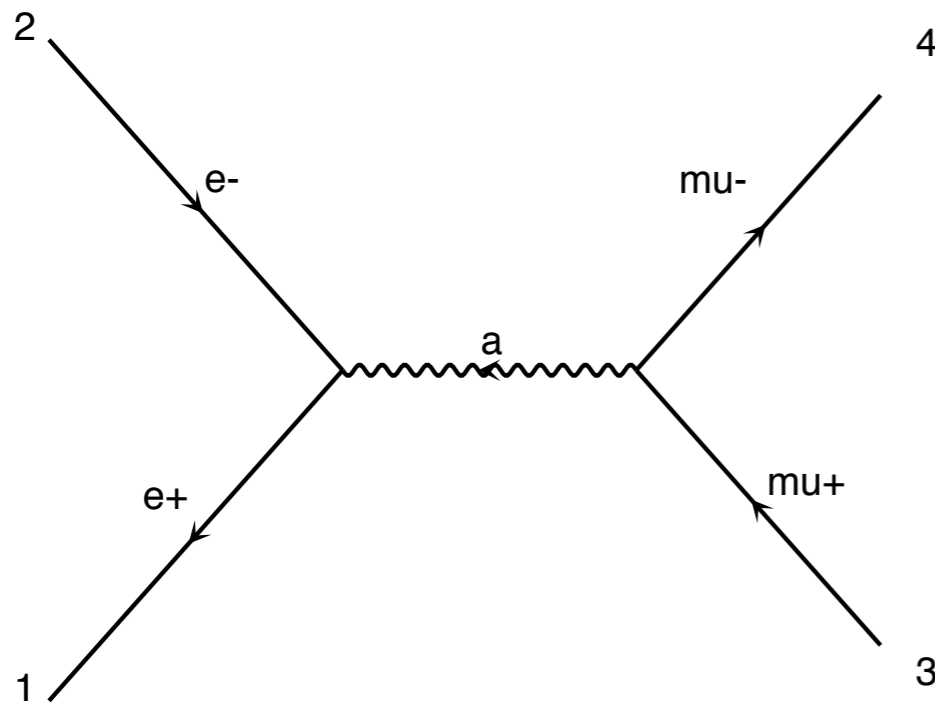
$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} Tr[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] Tr[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$

Very Efficient !!!

Only for $2 \rightarrow 2$ and $2 \rightarrow 3$



$$\mathcal{M} = e^2 (\bar{u} \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} \gamma^\nu u)$$

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$$\sum_{pol} \bar{u} u = \not{p} + m$$

$$\rightarrow \frac{e^4}{4q^4} Tr[\not{p}_1 \gamma^\mu \not{p}_2 \gamma^\nu] Tr[\not{p}_3 \gamma_\mu \not{p}_4 \gamma_\nu]$$

$$\rightarrow \frac{8e^4}{q^4} [(p_1 \cdot p_3)(p_2 \cdot p_4) + (p_1 \cdot p_4)(p_2 \cdot p_3)]$$

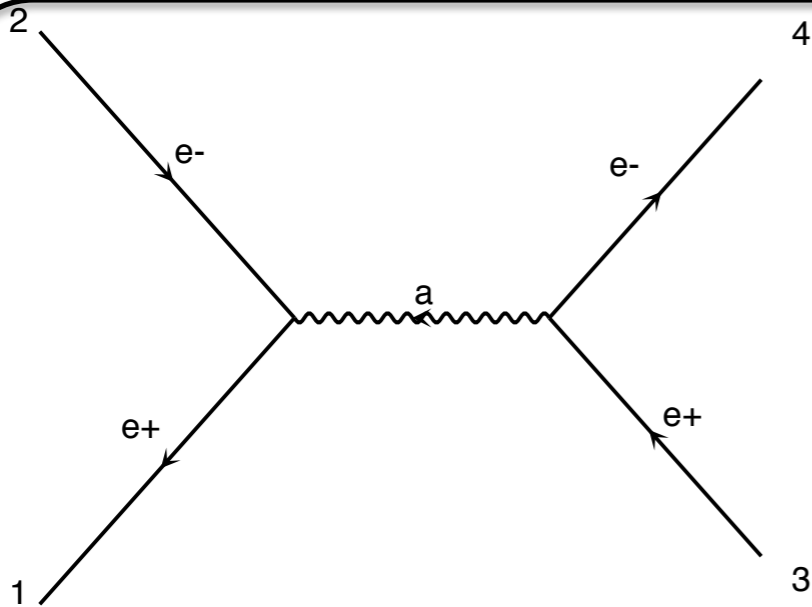
Very Efficient !!!

Only for $2 \rightarrow 2$ and $2 \rightarrow 3$

Because the number of terms rises as N^2

Idea

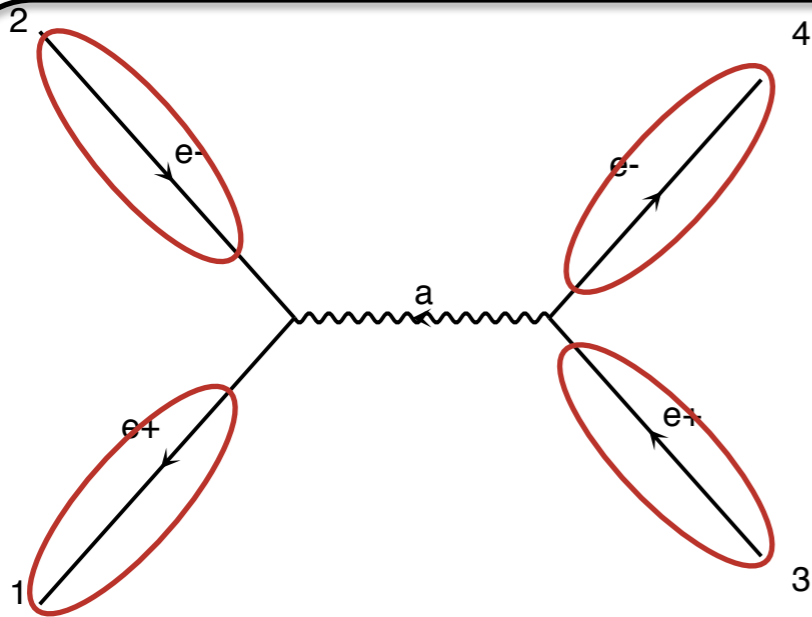
- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* $\rightarrow |\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
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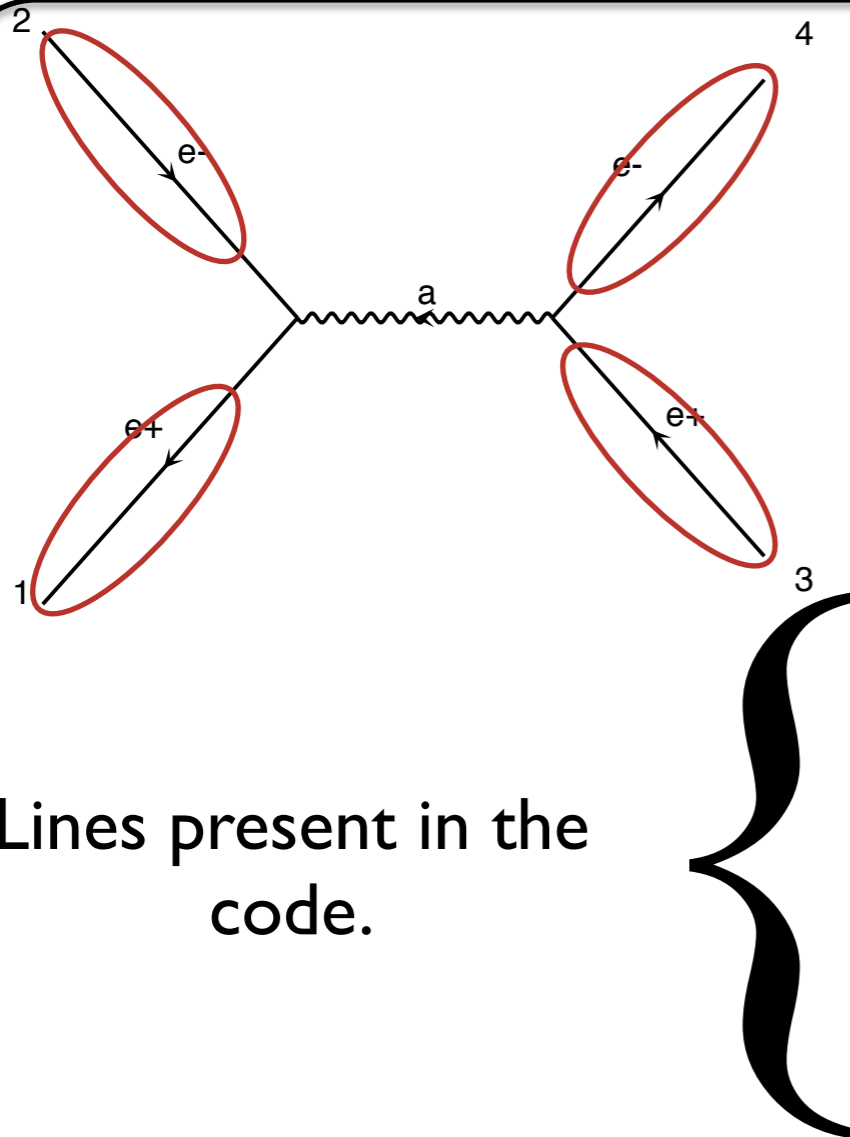


$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Numbers for given helicity and momenta

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.

$$\mathcal{M} = (\bar{u}_1 e \gamma^\mu v_2) \frac{g_{\mu\nu}}{q^2} (\bar{v}_3 e \gamma^\nu u_4)$$

Numbers for given helicity and momenta

$$\bar{v}_1 = fct(\vec{p}_1, m_1)$$

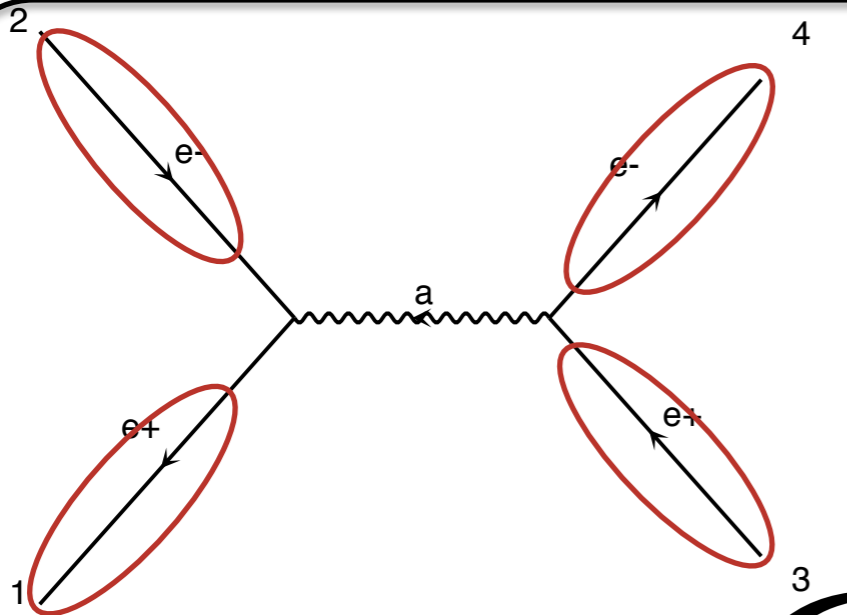
$$u_2 = fct(\vec{p}_2, m_2)$$

$$v_3 = fct(\vec{p}_3, m_3)$$

$$\bar{u}_4 = fct(\vec{p}_4, m_4)$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with $\mathcal{M}^* \rightarrow |\mathcal{M}|^2$
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Numbers for given helicity and momenta

Lines present in the code.

$$\left. \begin{aligned} \bar{v}_1 &= fct(\vec{p}_1, m_1) \\ u_2 &= fct(\vec{p}_2, m_2) \\ v_3 &= fct(\vec{p}_3, m_3) \\ \bar{u}_4 &= fct(\vec{p}_4, m_4) \end{aligned} \right\}$$

$$u(p) = \begin{pmatrix} \omega_{-\lambda}(p) \chi_\lambda(\vec{p}) \\ \omega_\lambda(p) \chi_\lambda(\vec{p}) \end{pmatrix}$$

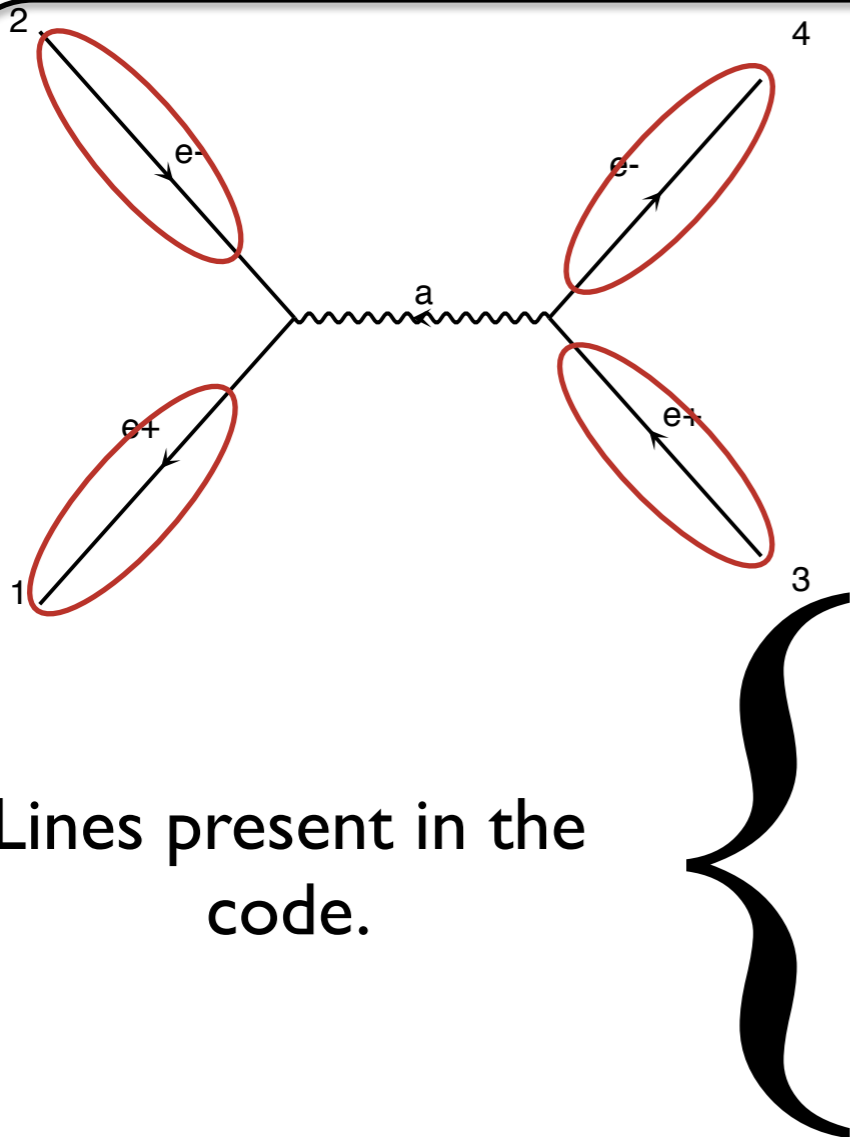
$$\omega_\pm(p) \equiv \sqrt{E \pm |\vec{p}|}$$

$$\chi_+(\vec{p}) = \frac{1}{\sqrt{2|\vec{p}|(|\vec{p}| + p_z)}} \begin{pmatrix} |\vec{p}| + p_z \\ p_x + ip_y \end{pmatrix},$$

$$\chi_-(\vec{p}) = \frac{1}{\sqrt{2|\vec{p}|(|\vec{p}| + p_z)}} \begin{pmatrix} -p_x + ip_y \\ |\vec{p}| + p_z \end{pmatrix}.$$

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* -> $|\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.

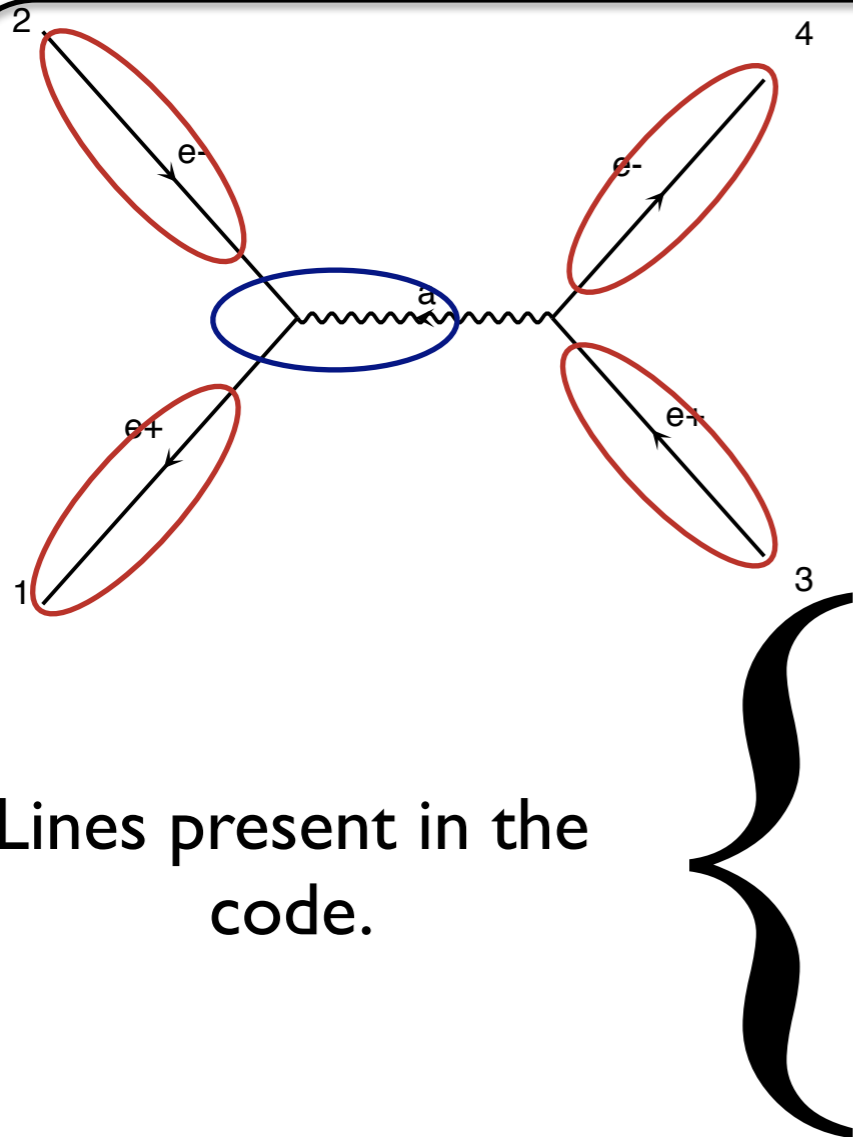
$$\left. \begin{aligned} \bar{v}_1 &= fct(\vec{p}_1, m_1) \\ u_2 &= fct(\vec{p}_2, m_2) \\ v_3 &= fct(\vec{p}_3, m_3) \\ \bar{u}_4 &= fct(\vec{p}_4, m_4) \end{aligned} \right\}$$

$$\mathcal{M} = (\bar{u} e \gamma^\mu v) \frac{g_{\mu\nu}}{q^2} (\bar{v} e \gamma^\nu u)$$

Numbers for given helicity and momenta

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
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Lines present in the code.

$$\left. \begin{aligned} \bar{v}_1 &= fct(\vec{p}_1, m_1) \\ u_2 &= fct(\vec{p}_2, m_2) \\ v_3 &= fct(\vec{p}_3, m_3) \\ \bar{u}_4 &= fct(\vec{p}_4, m_4) \\ W_a &= fct(\bar{v}_1, u_2, m_a, \Gamma_a) \end{aligned} \right\}$$

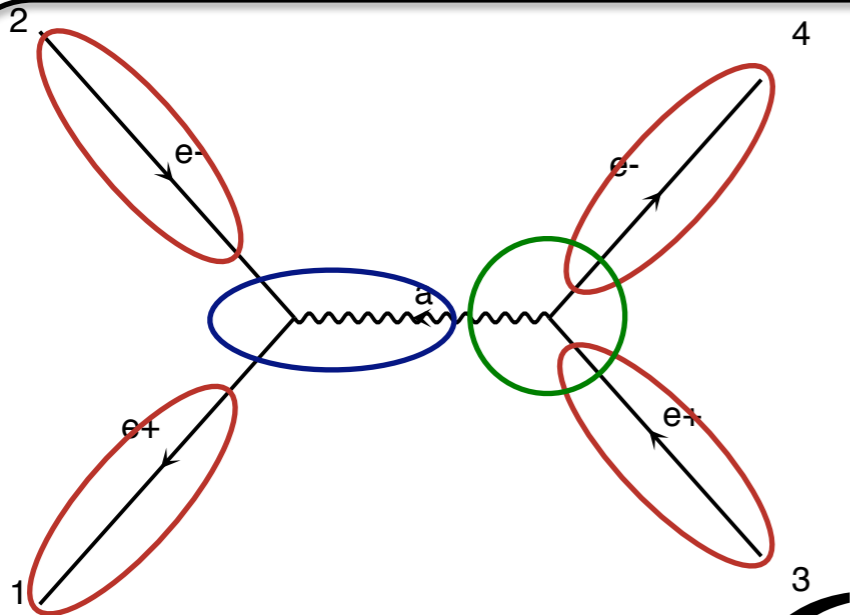
$$\mathcal{M} = \left(\bar{u} e \gamma^\mu v \right) \frac{g_{\mu\nu}}{q^2} \left(\bar{v} e \gamma^\nu u \right)$$

Numbers for given helicity and momenta

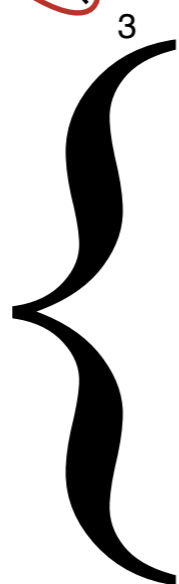
Calculate propagator wavefunctions

Idea

- Evaluate \mathcal{M} for fixed helicity of external particles
 - ➔ Multiply \mathcal{M} with \mathcal{M}^* $\rightarrow |\mathcal{M}|^2$
 - ➔ Loop on Helicity and average the results



Lines present in the code.



```

 $\bar{v}_1 = fct(\vec{p}_1, m_1)$ 
 $u_2 = fct(\vec{p}_2, m_2)$ 
 $v_3 = fct(\vec{p}_3, m_3)$ 
 $\bar{u}_4 = fct(\vec{p}_4, m_4)$ 
 $W_a = fct(\bar{v}_1, u_2, m_a, \Gamma_a)$ 
 $\mathcal{M} = fct(v_3, \bar{u}_4, W_a)$ 
    
```

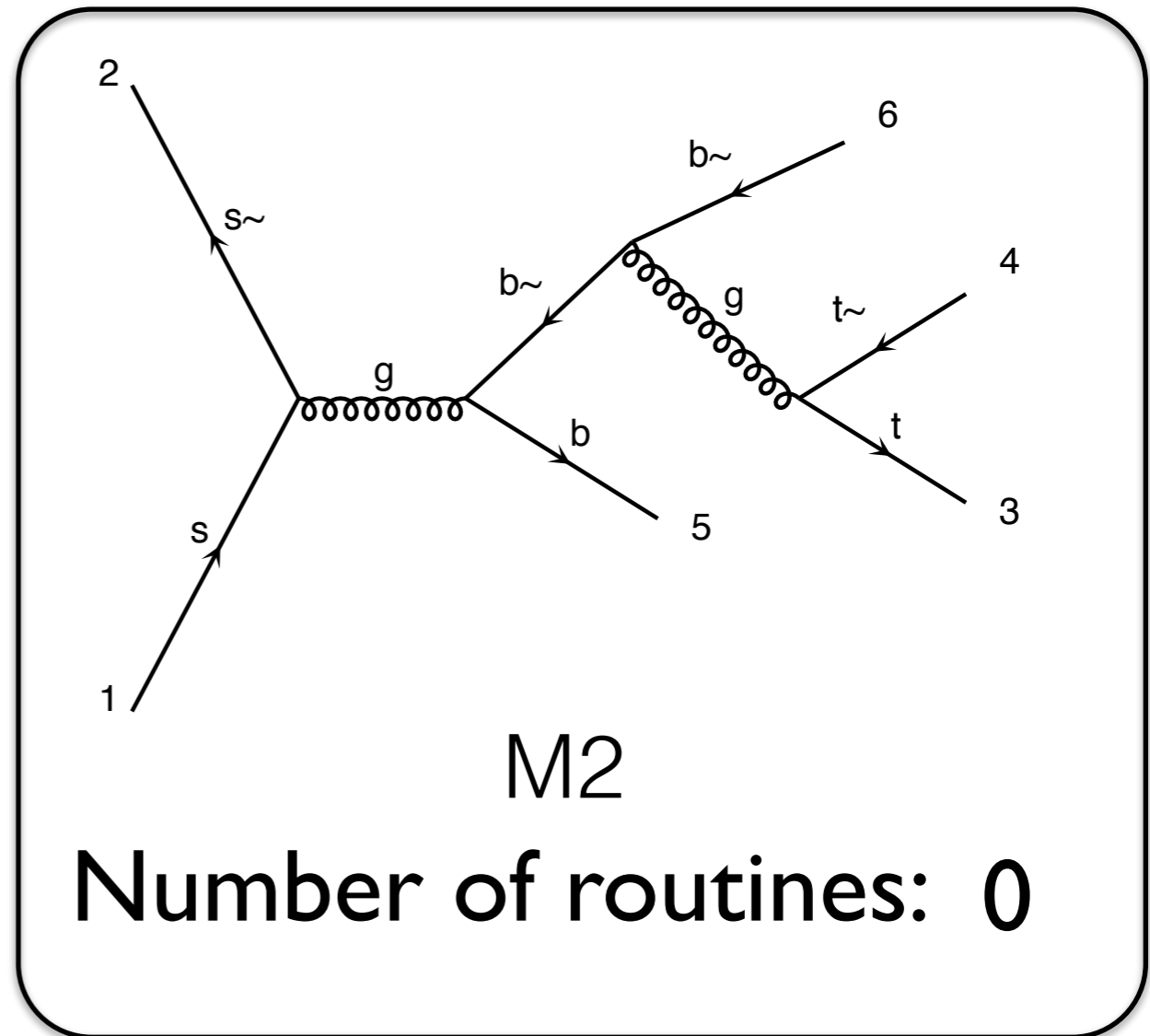
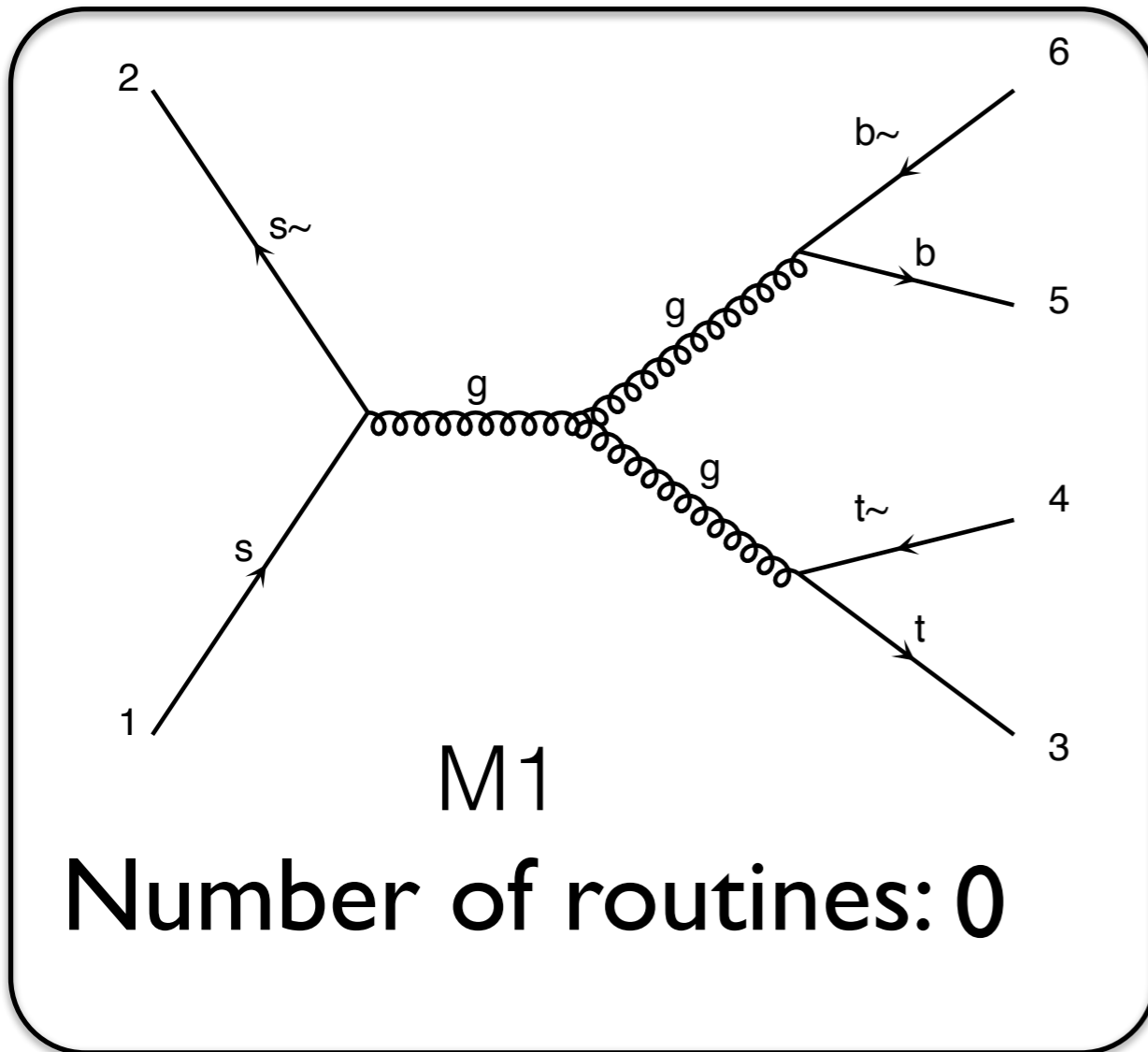
$$\mathcal{M} = \bar{u} e \gamma^\mu v \frac{g_{\mu\nu}}{q^2} \bar{v} e \gamma^\nu u$$

Numbers for given helicity and momenta

Calculate propagator wavefunctions

Finally evaluate amplitude (c-number)

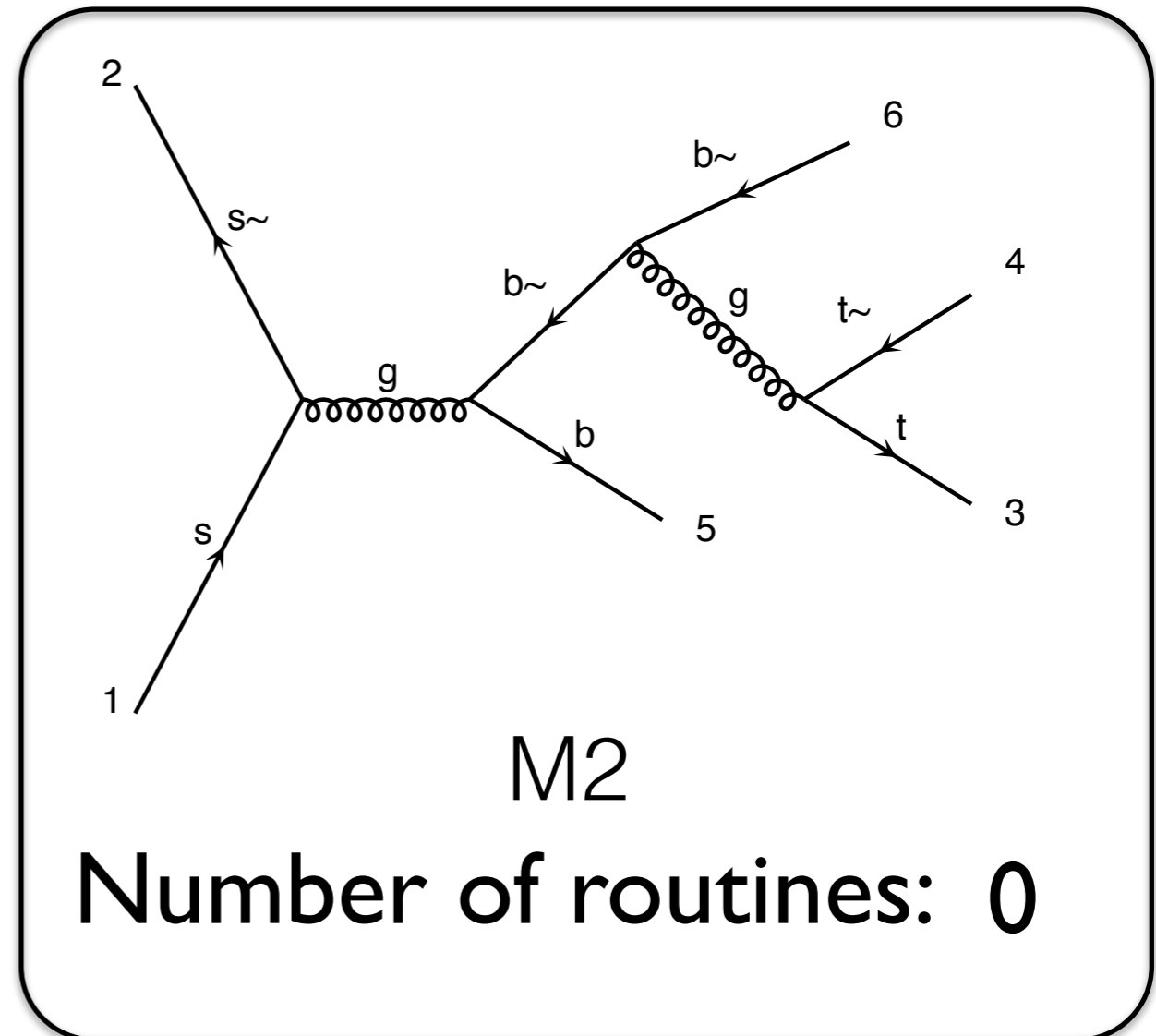
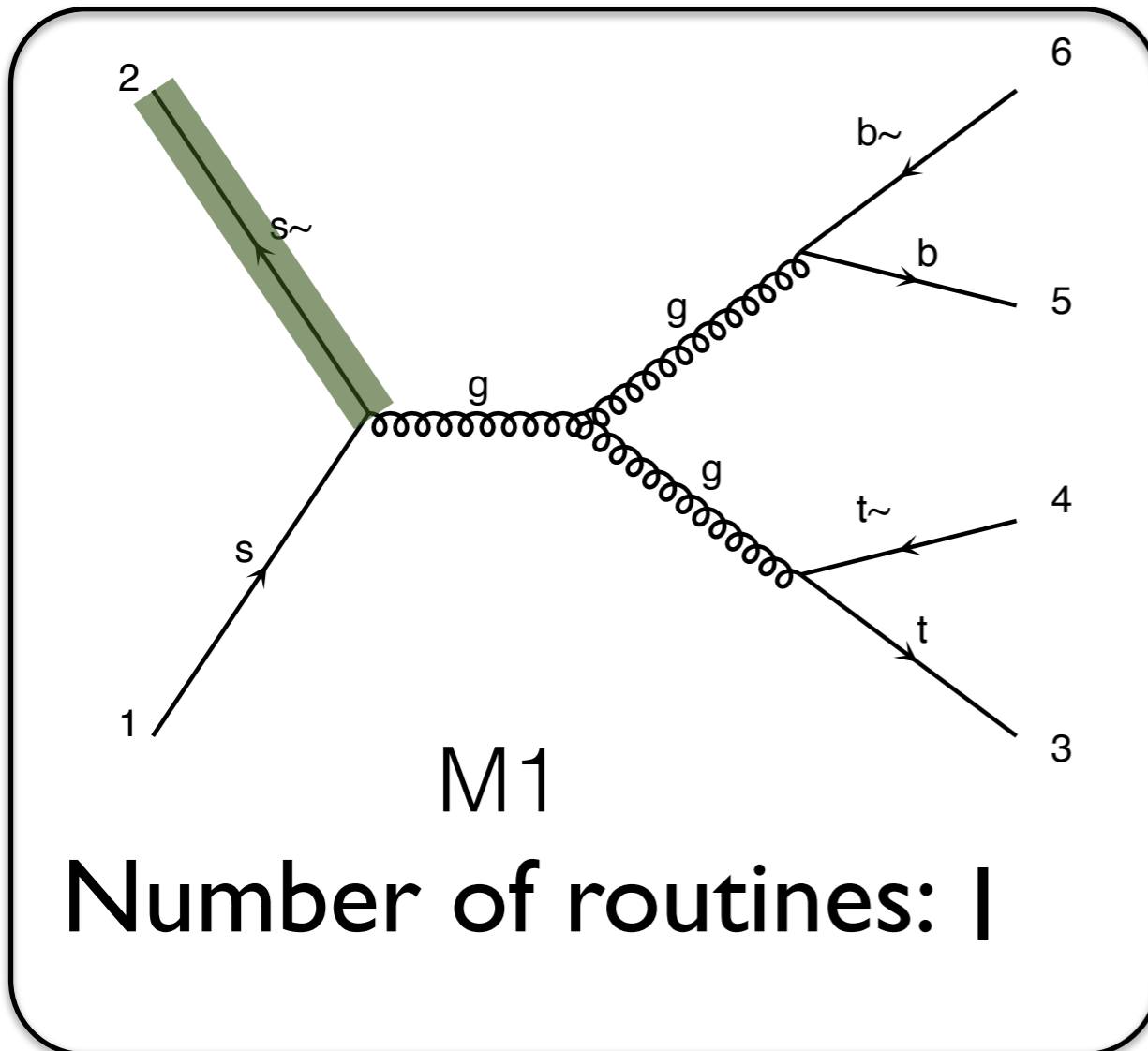
Known



Number of routines for both: 0

$$|M|^2 = |M_1 + M_2|^2$$

Known

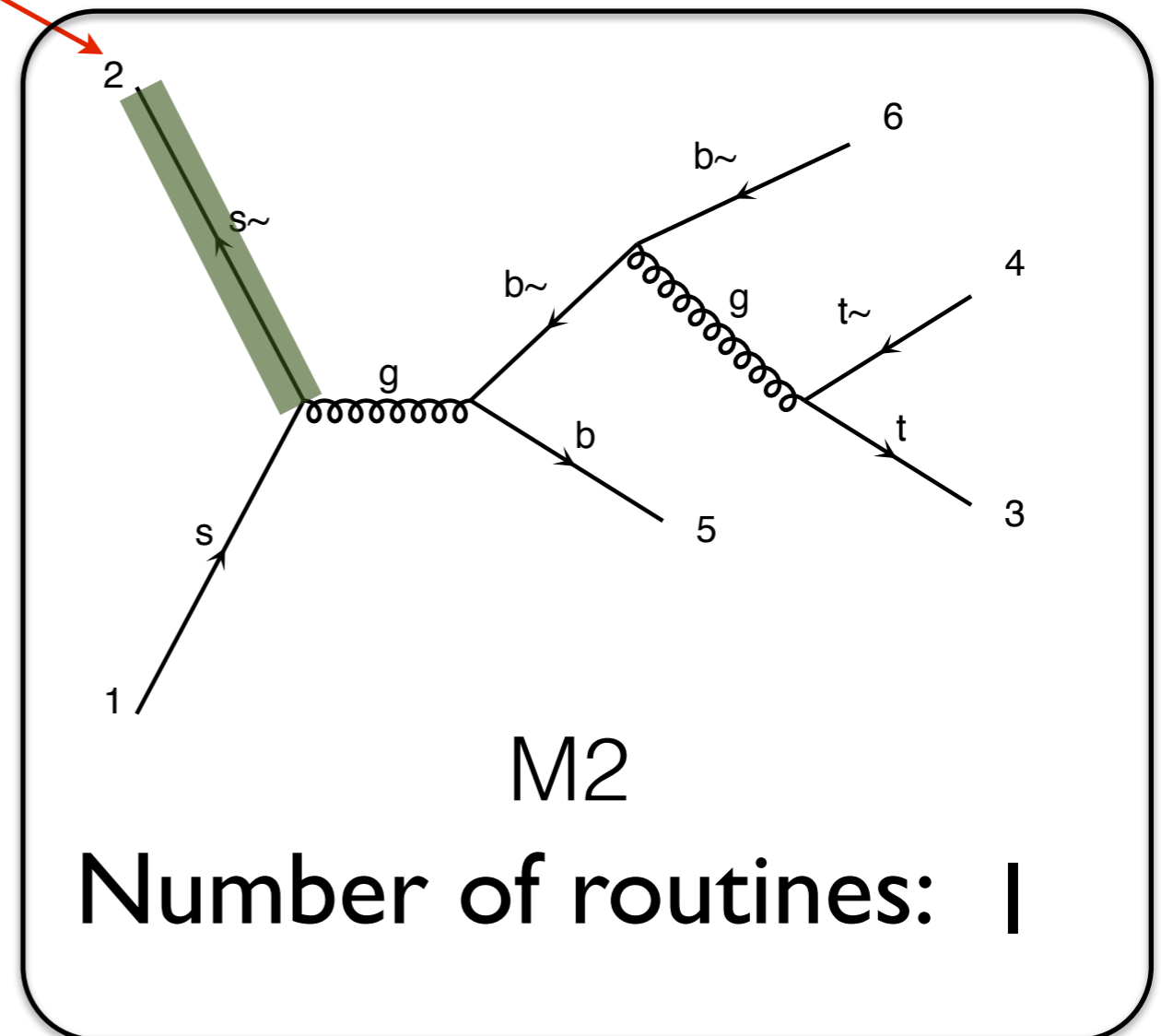
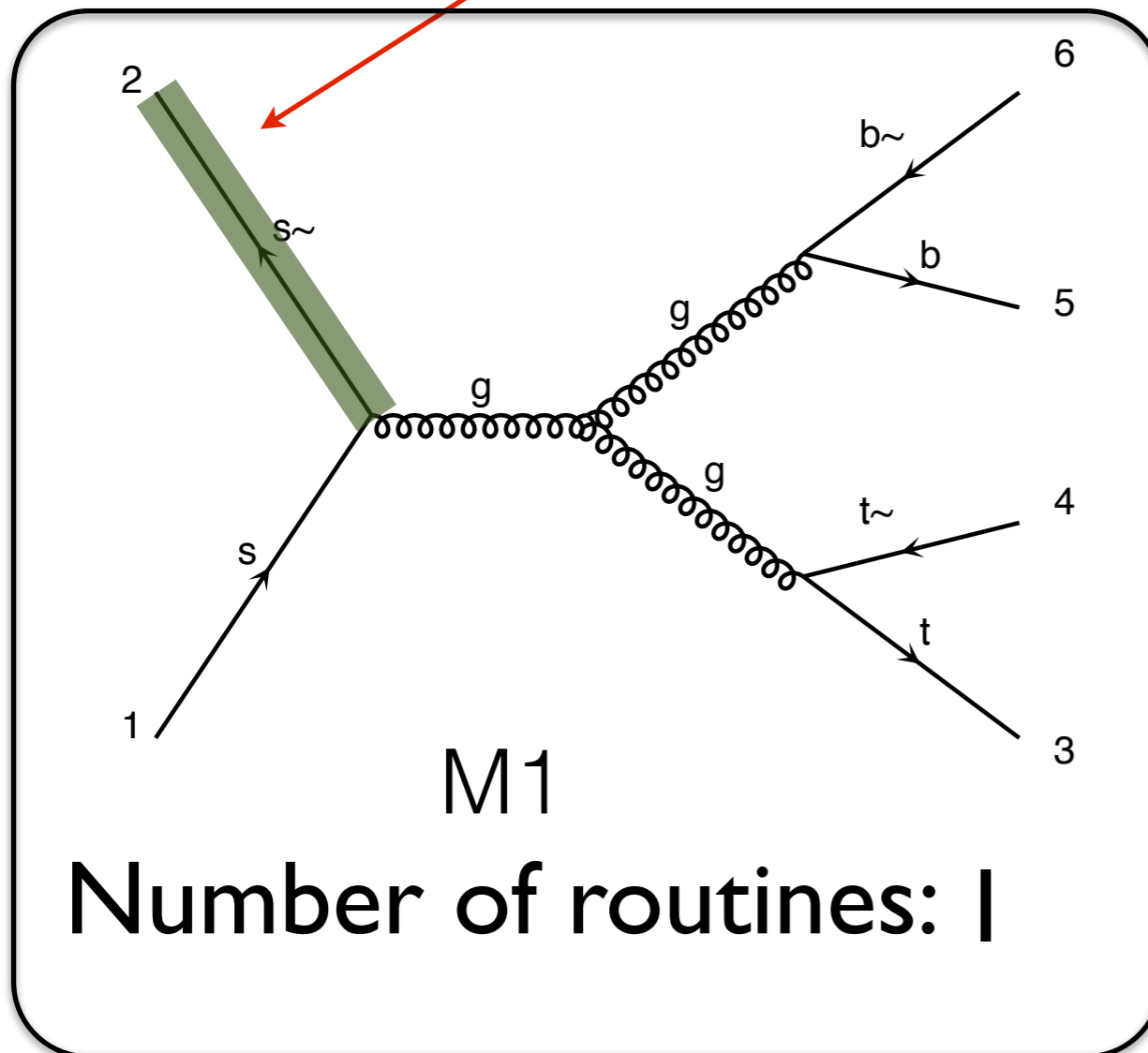


Number of routines for both: 1

$$|M|^2 = |M_1 + M_2|^2$$

Identical

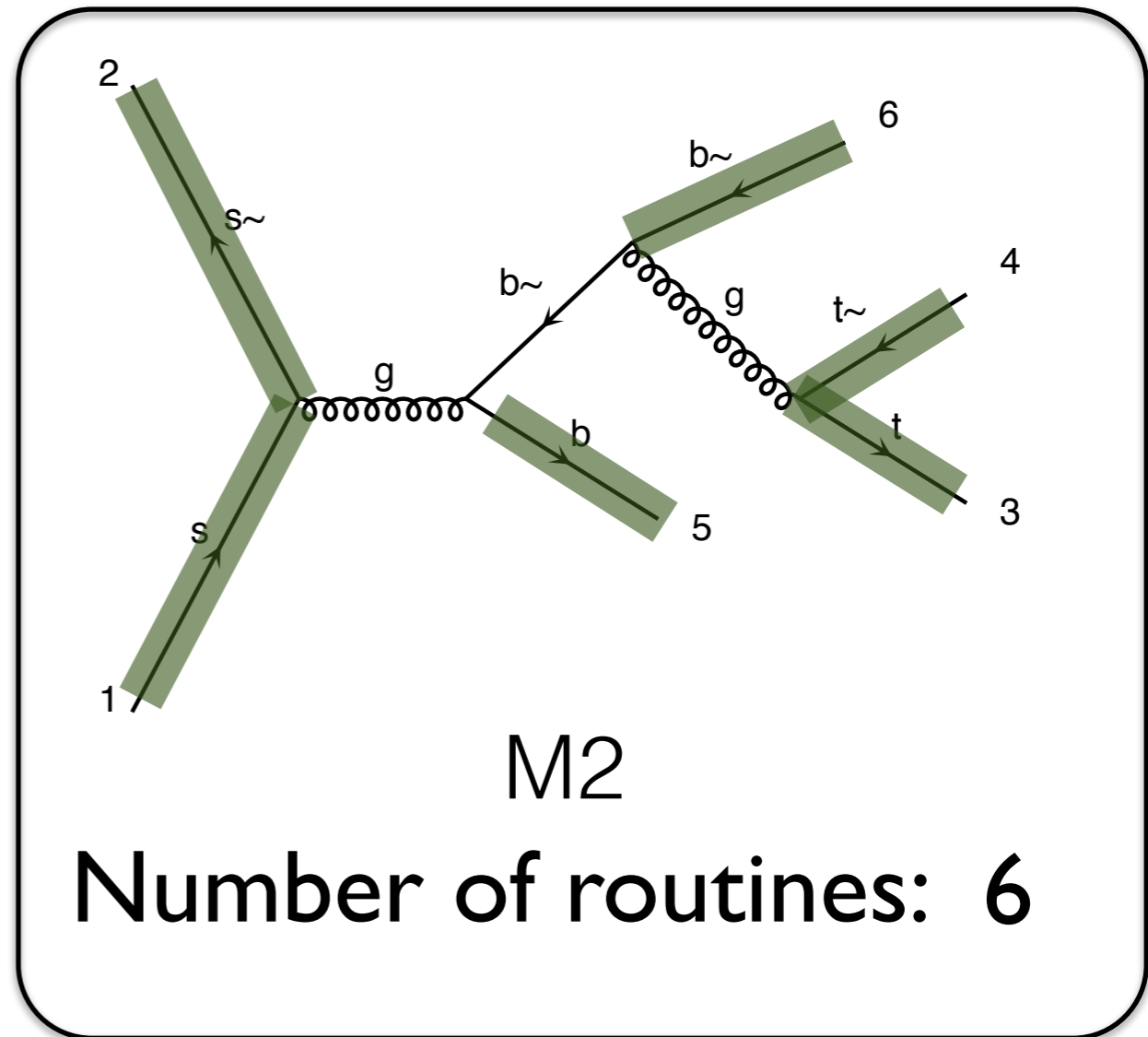
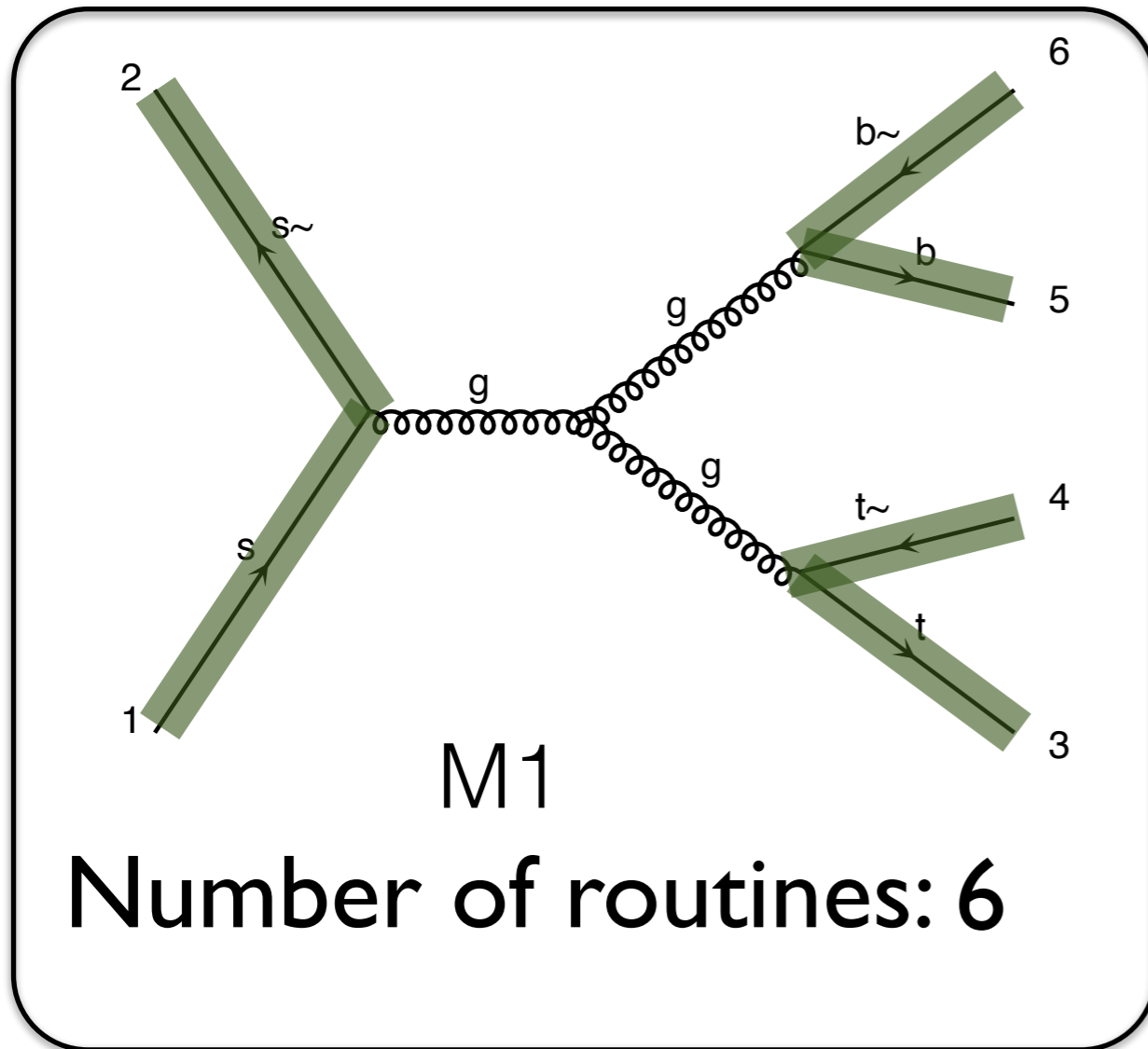
Known



Number of routines for both: 1

$$|M|^2 = |M_1 + M_2|^2$$

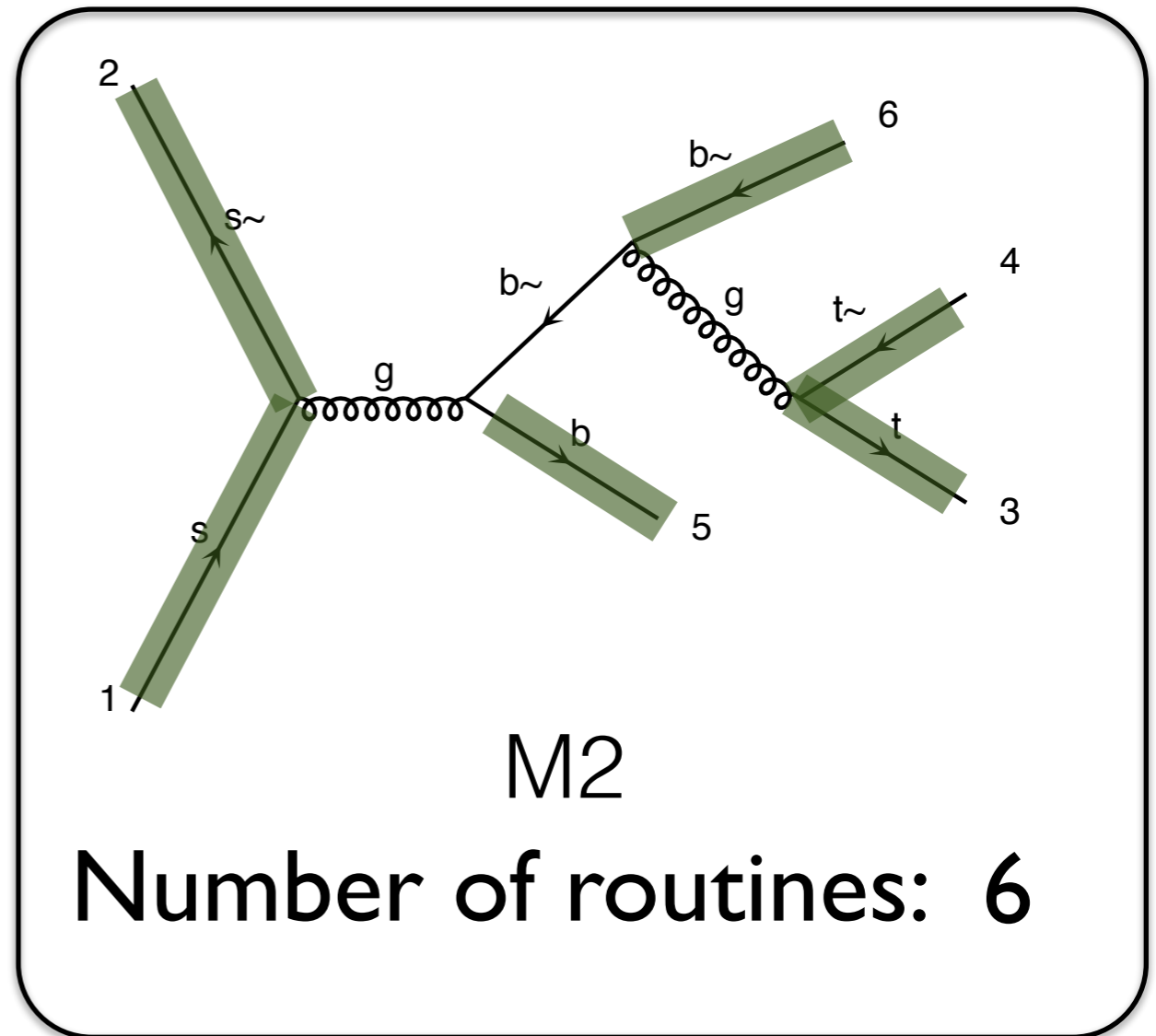
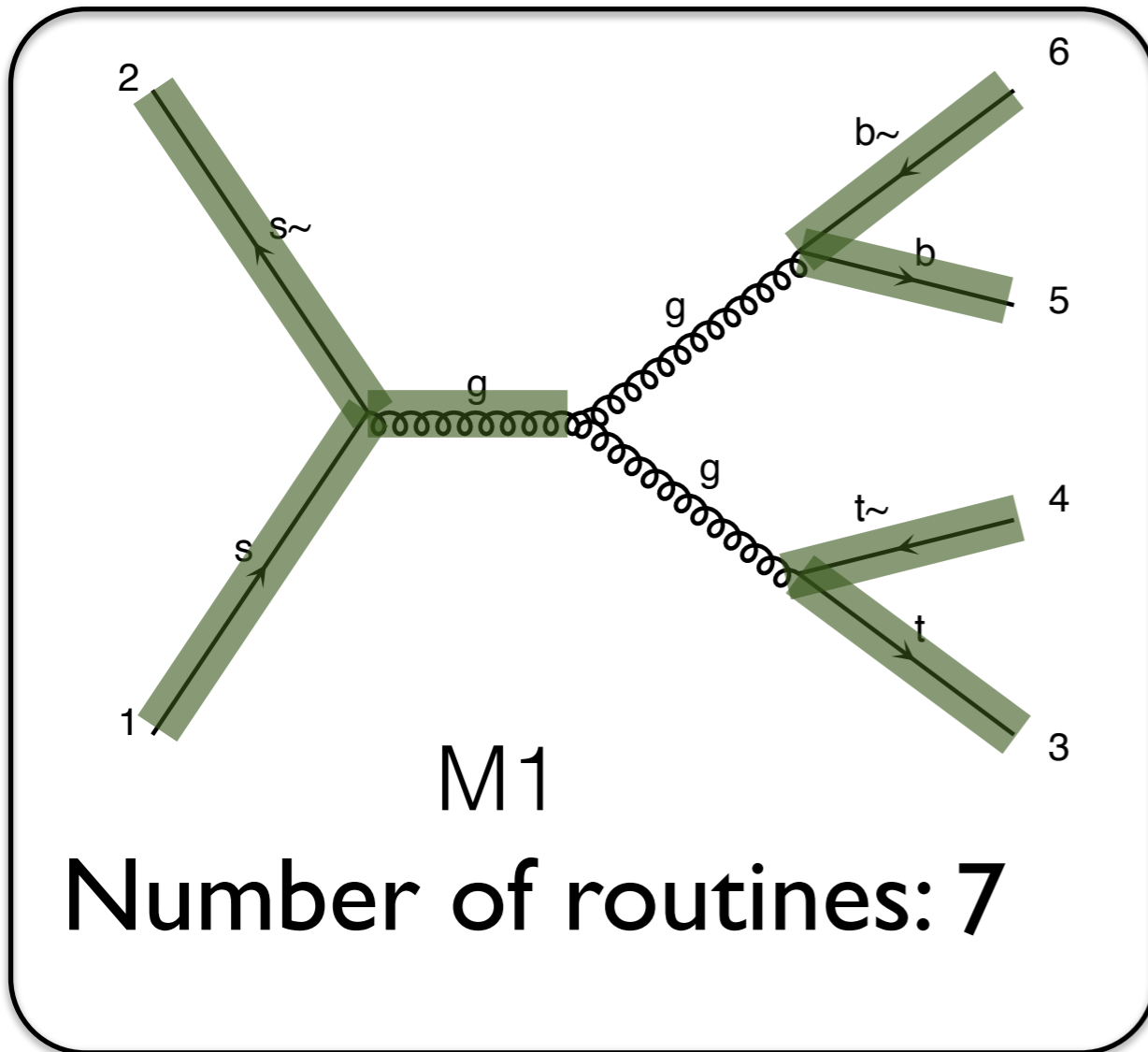
Known



Number of routines for both: 6

$$|M|^2 = |M_1 + M_2|^2$$

Known

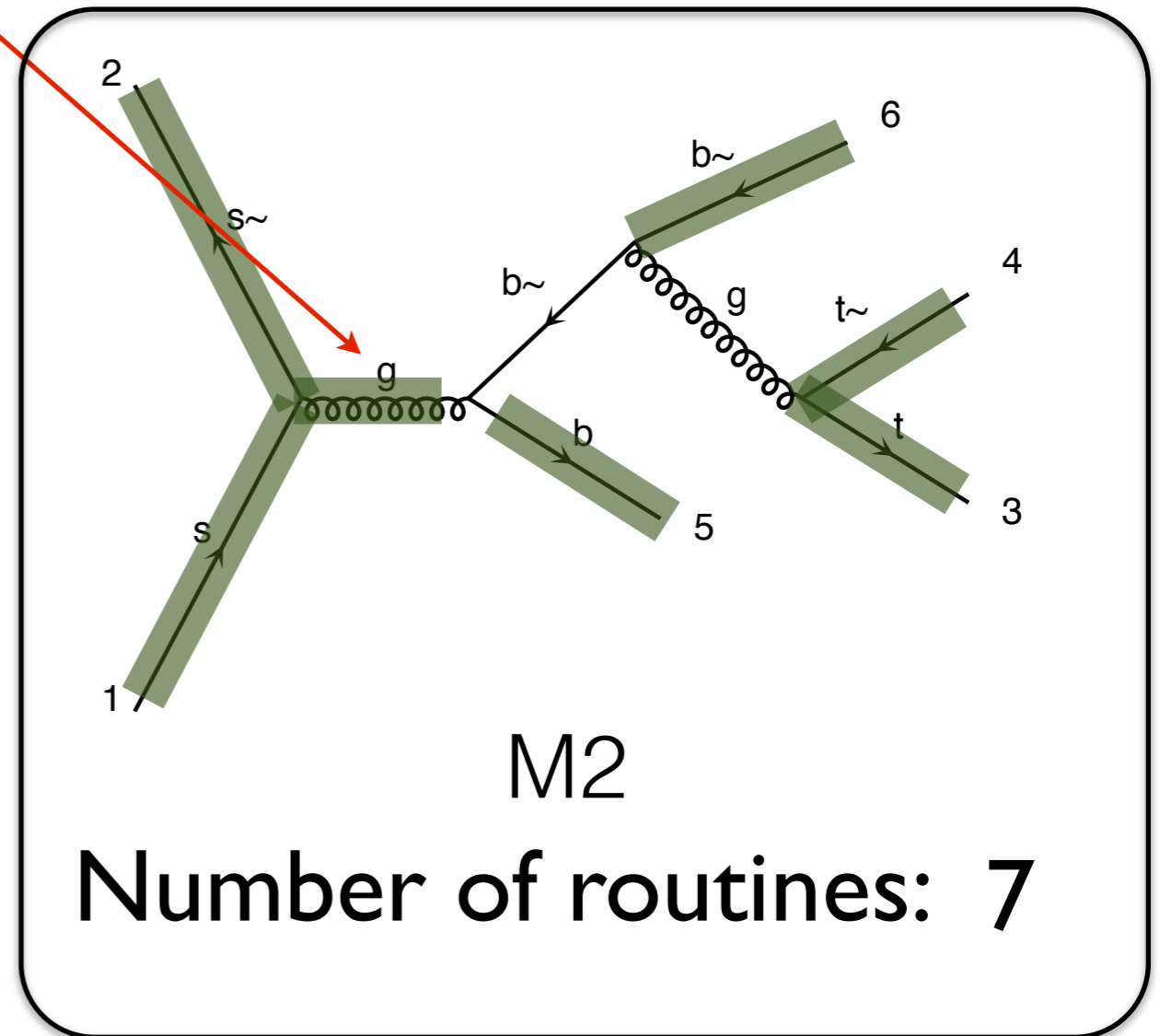
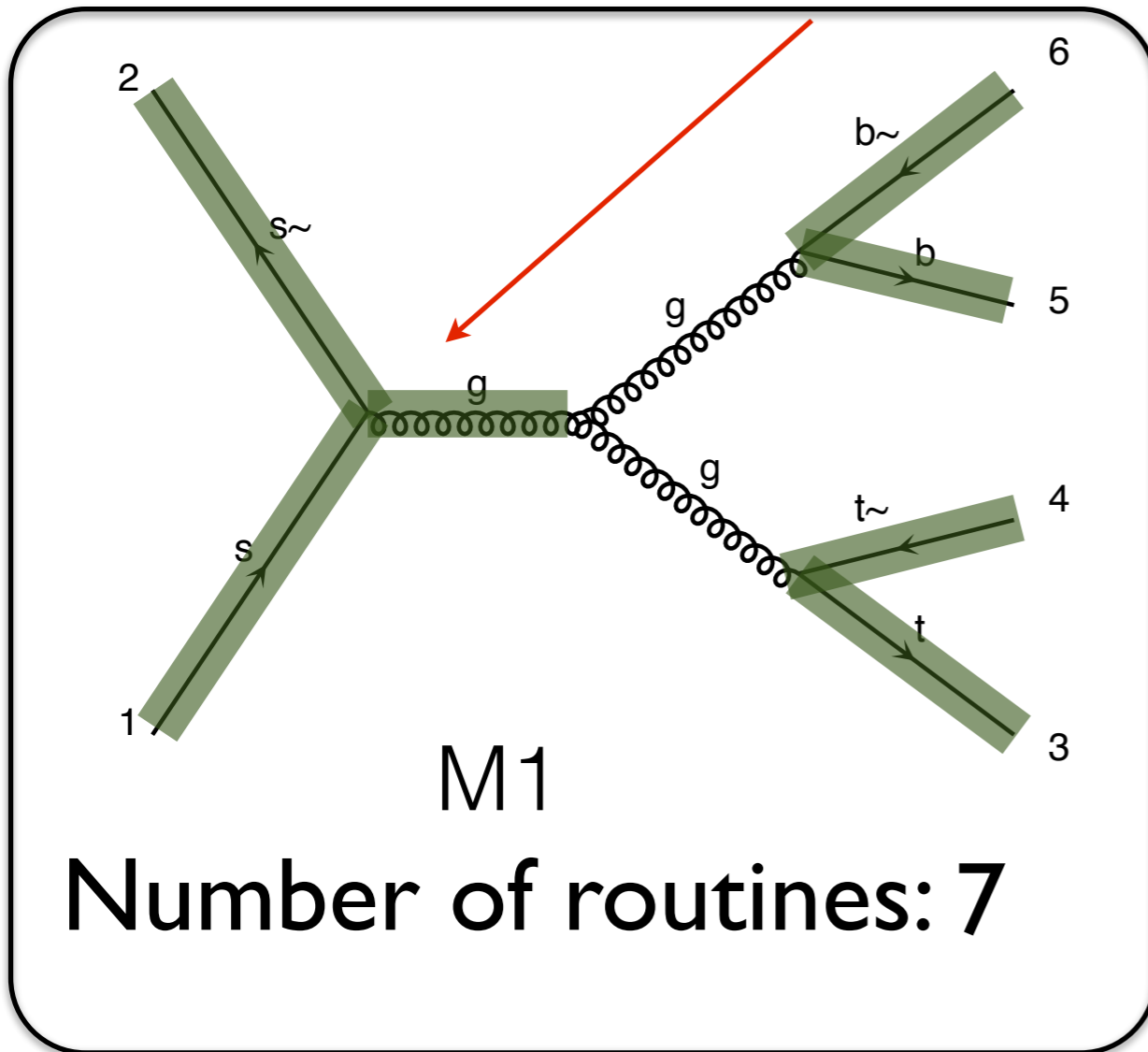


Number of routines for both: 7

$$|M|^2 = |M_1 + M_2|^2$$

Known

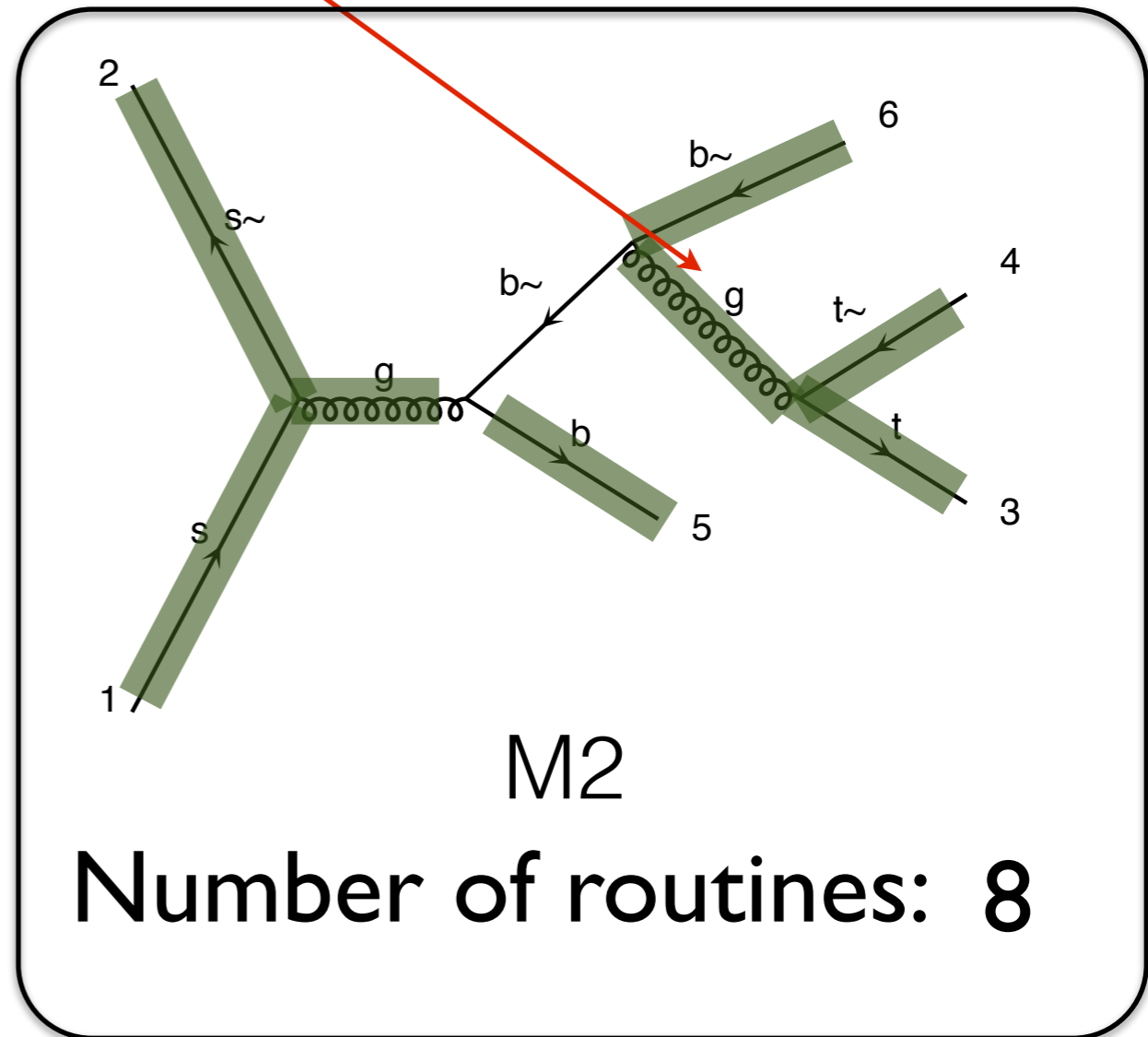
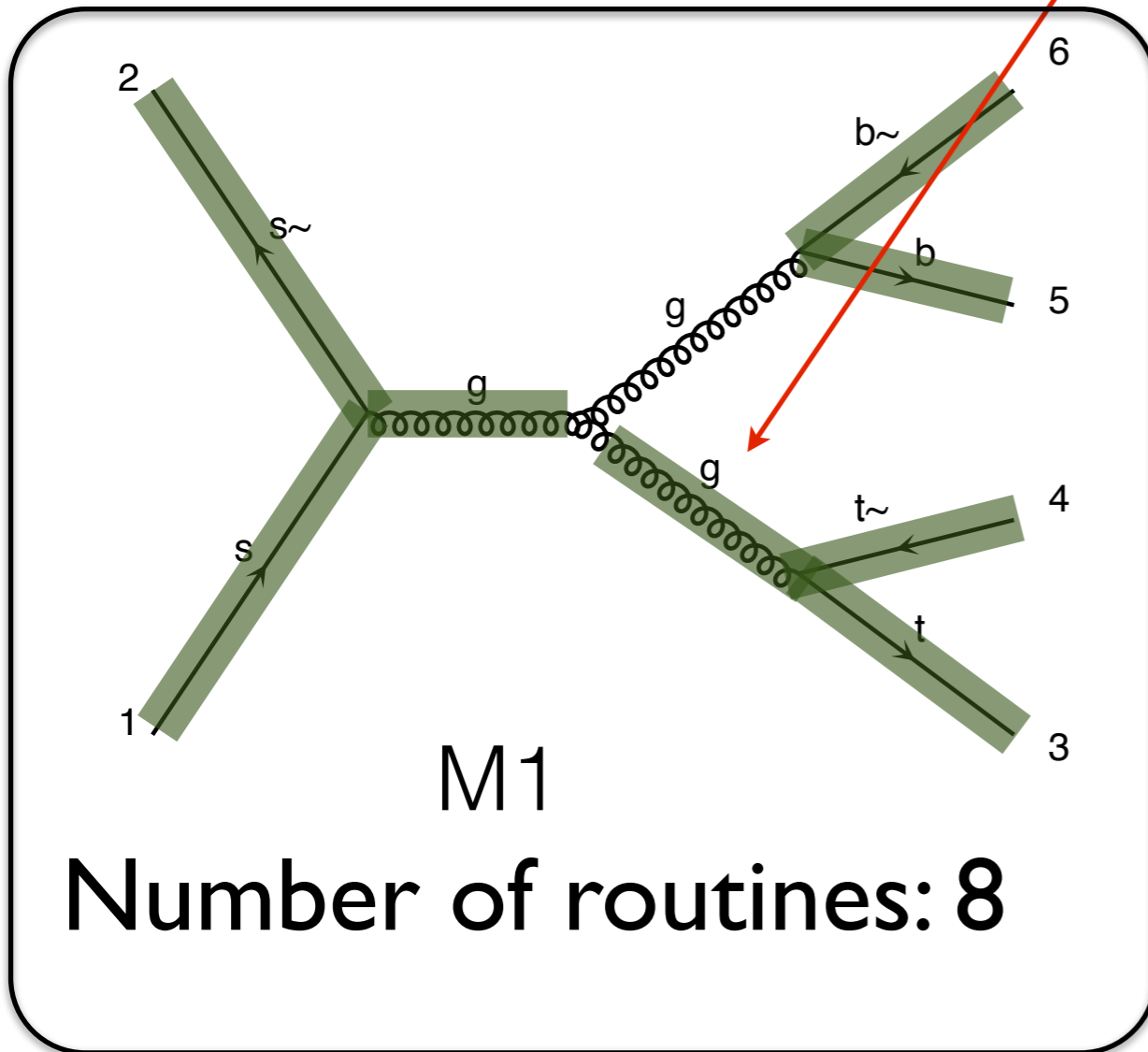
Identical



Number of routines for both: 7

$$|M|^2 = |M_1 + M_2|^2$$

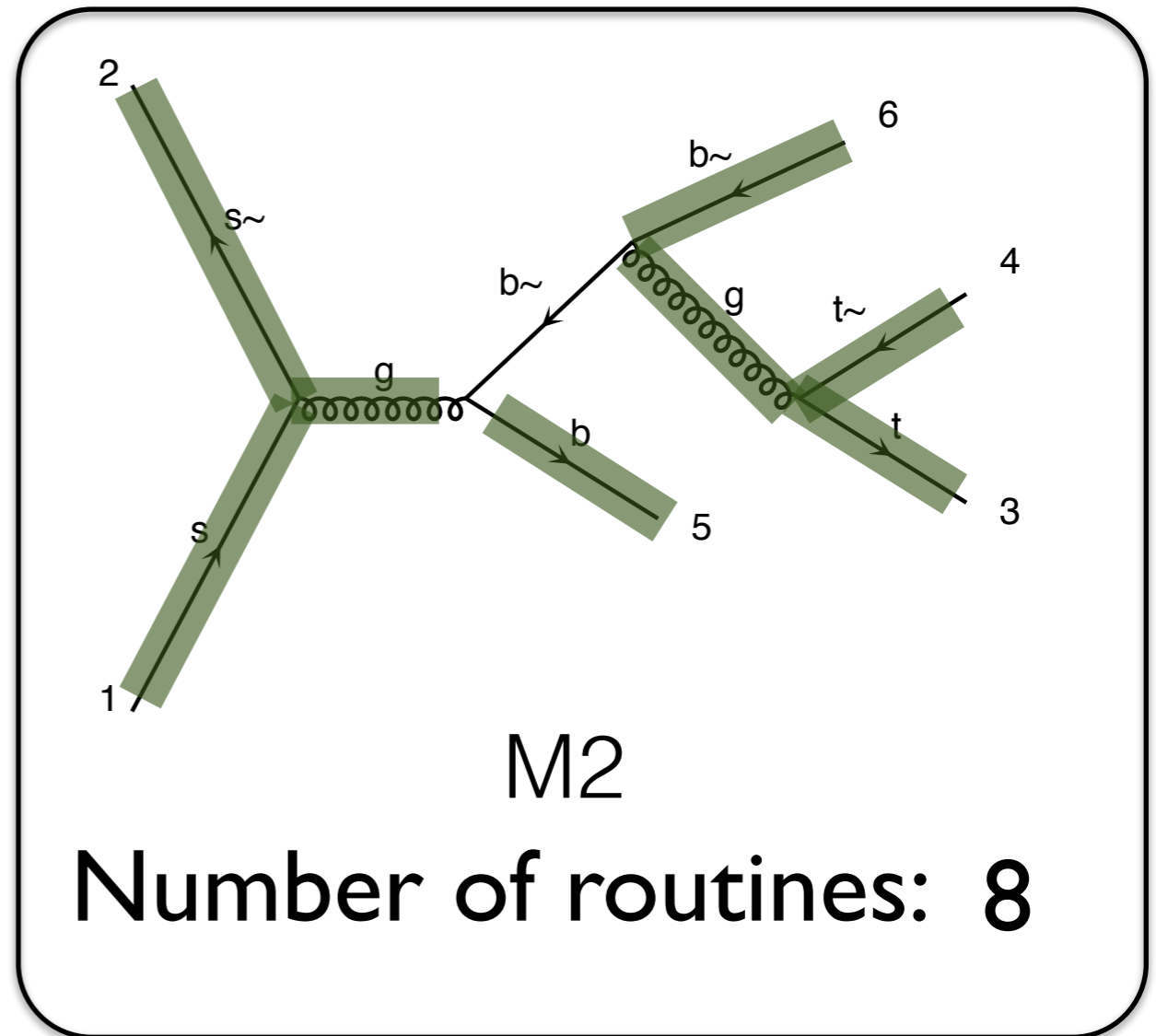
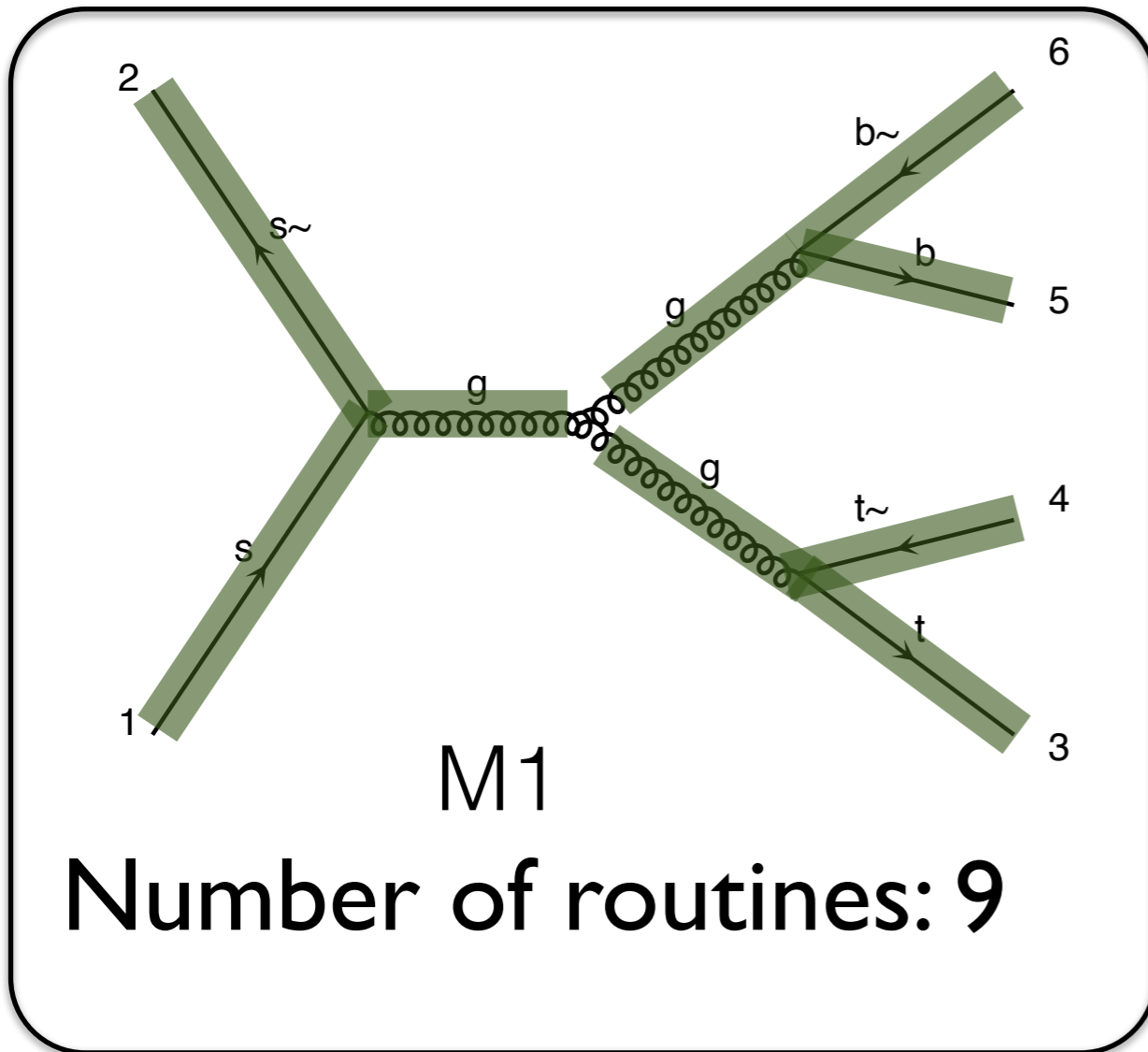
Identical Known



Number of routines for both: 8

$$|M|^2 = |M_1 + M_2|^2$$

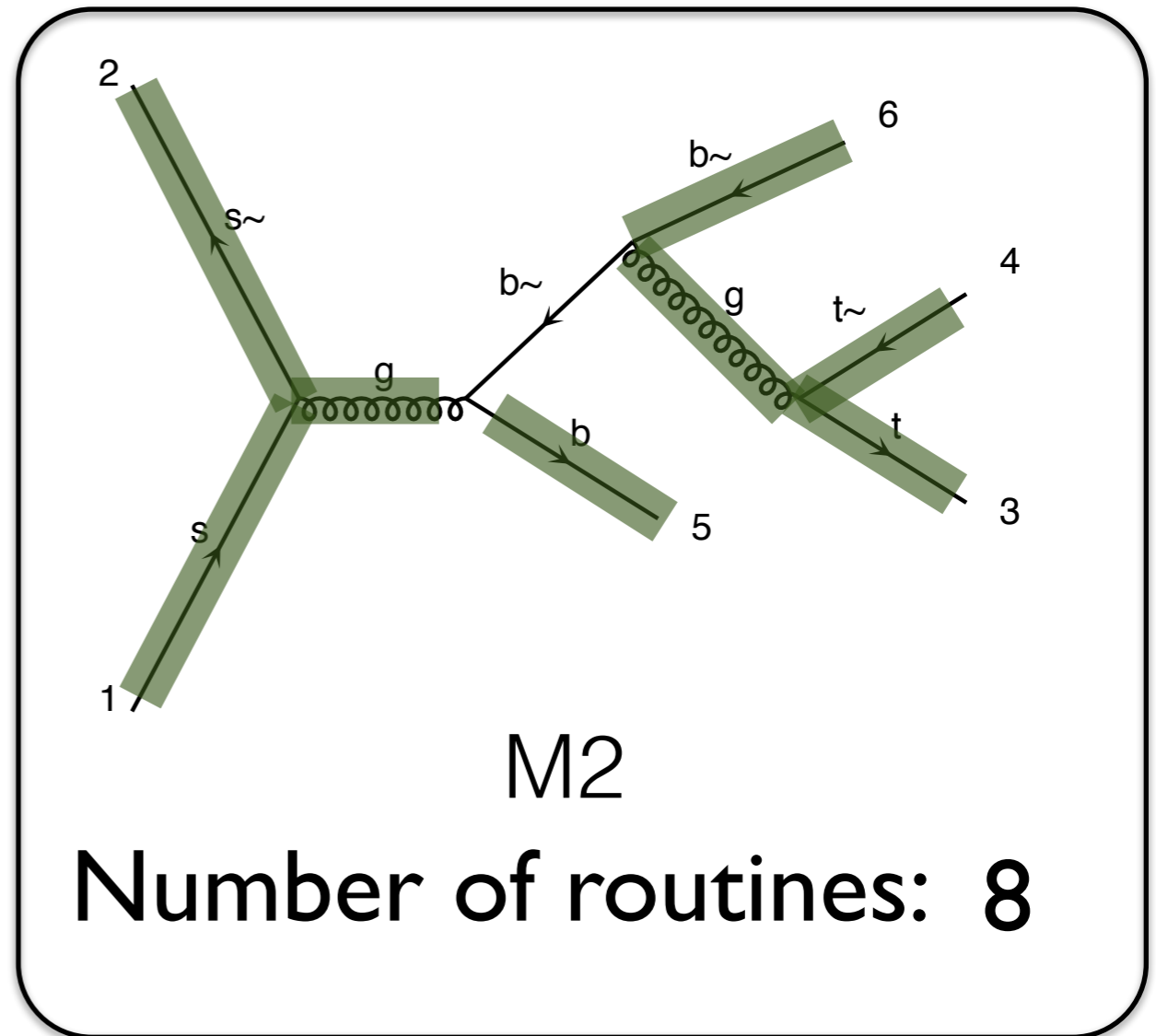
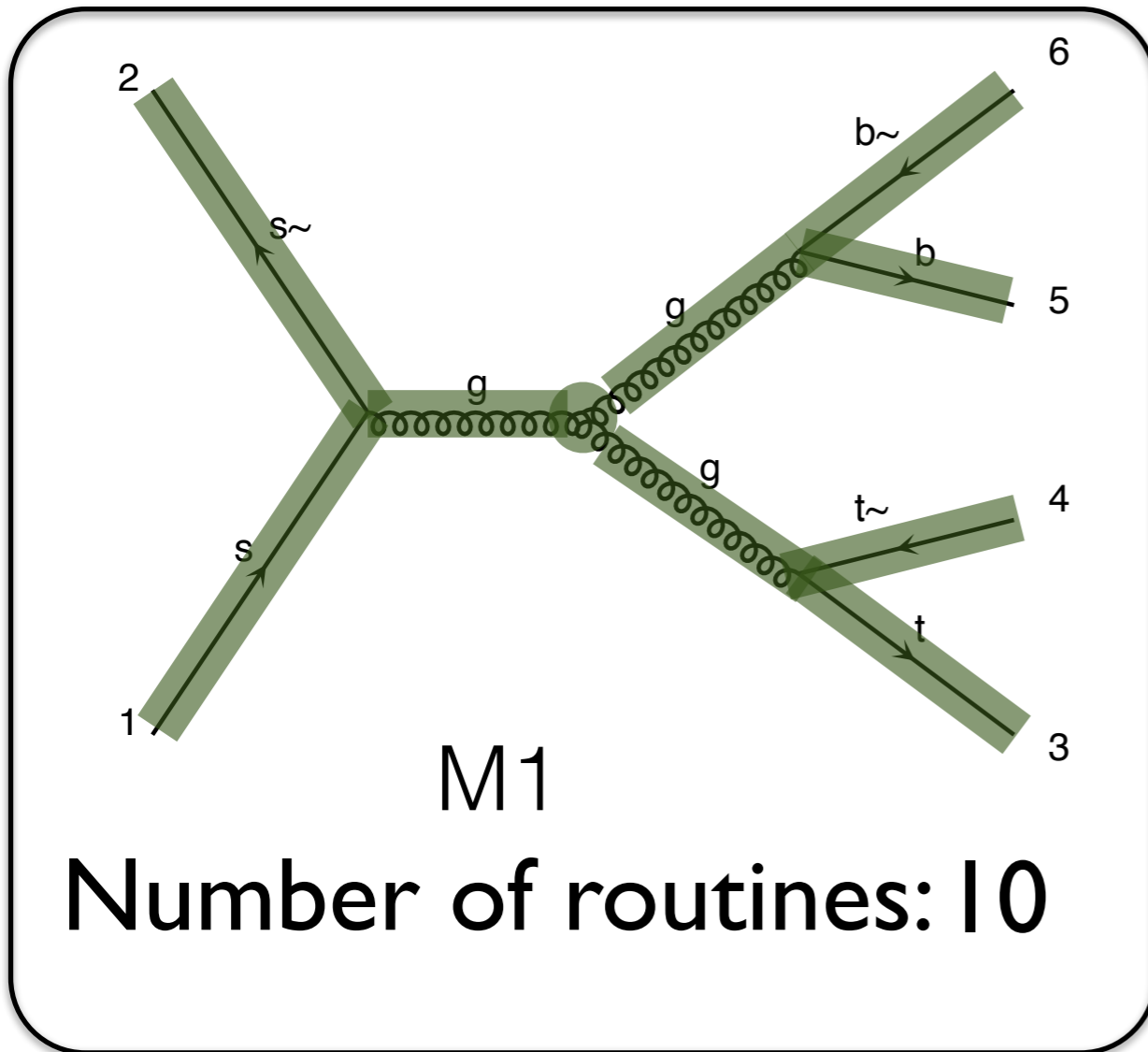
Known



Number of routines for both: 9

$$|M|^2 = |M_1 + M_2|^2$$

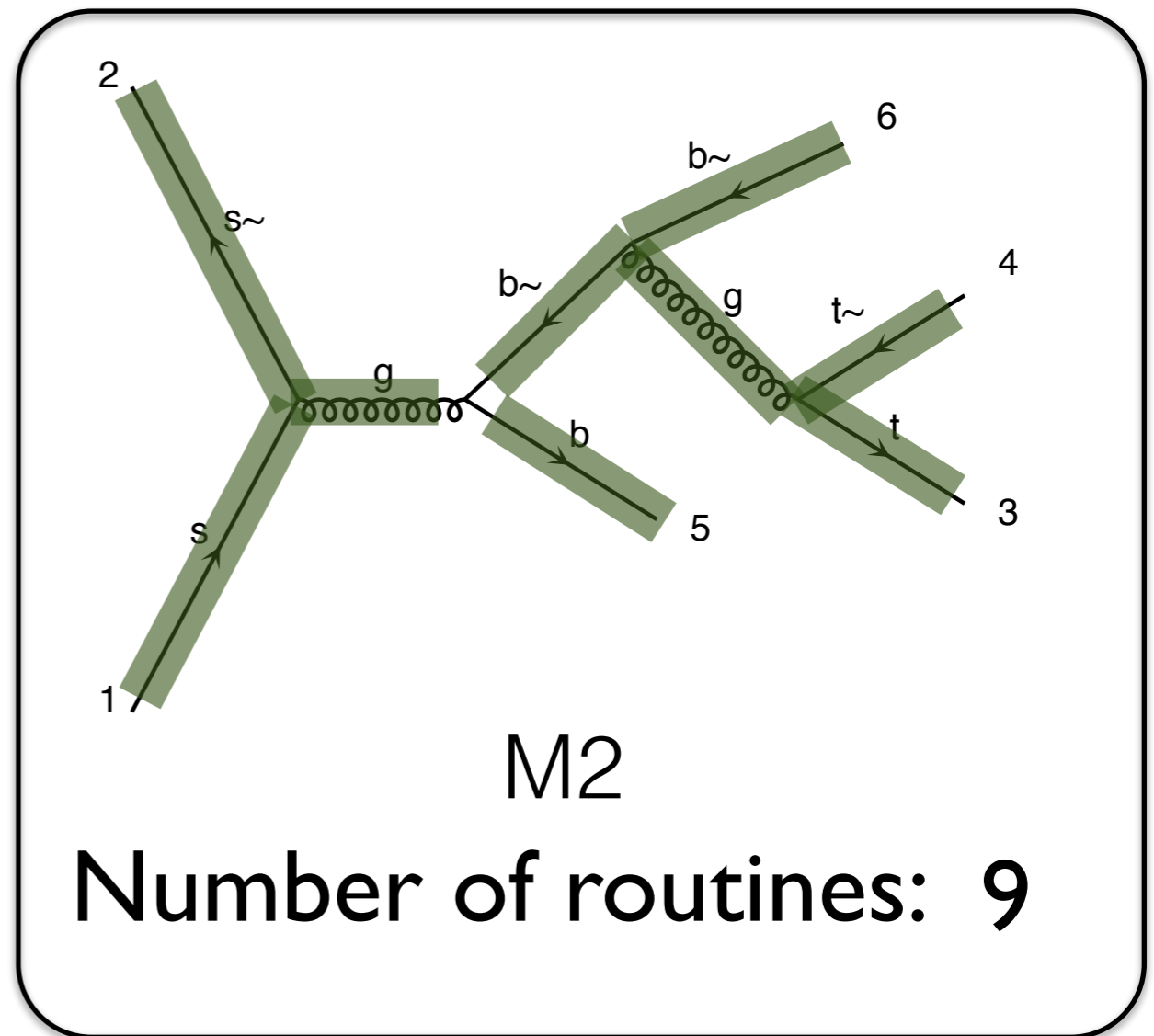
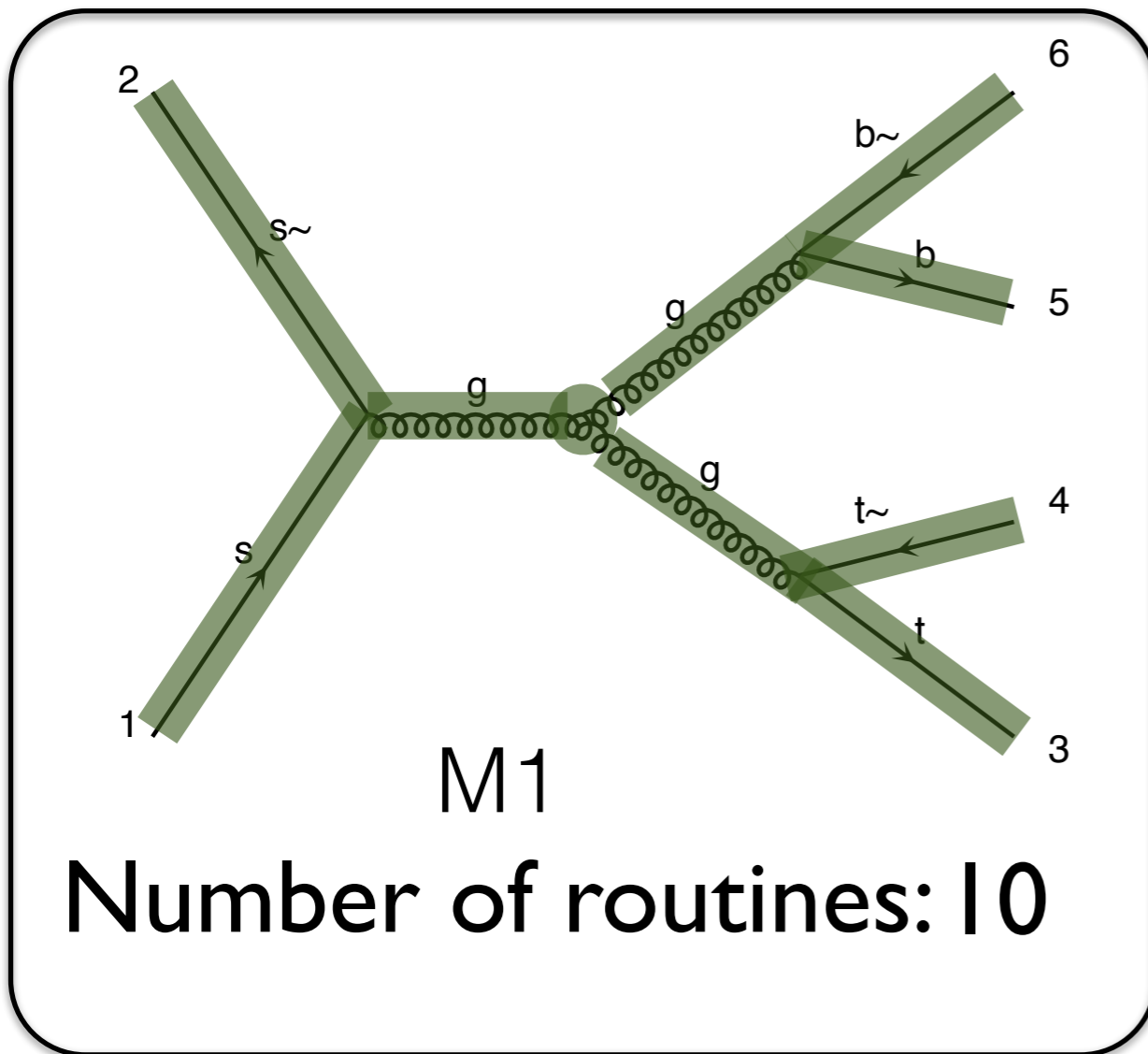
Known



Number of routines for both: 10

$$|M|^2 = |M_1 + M_2|^2$$

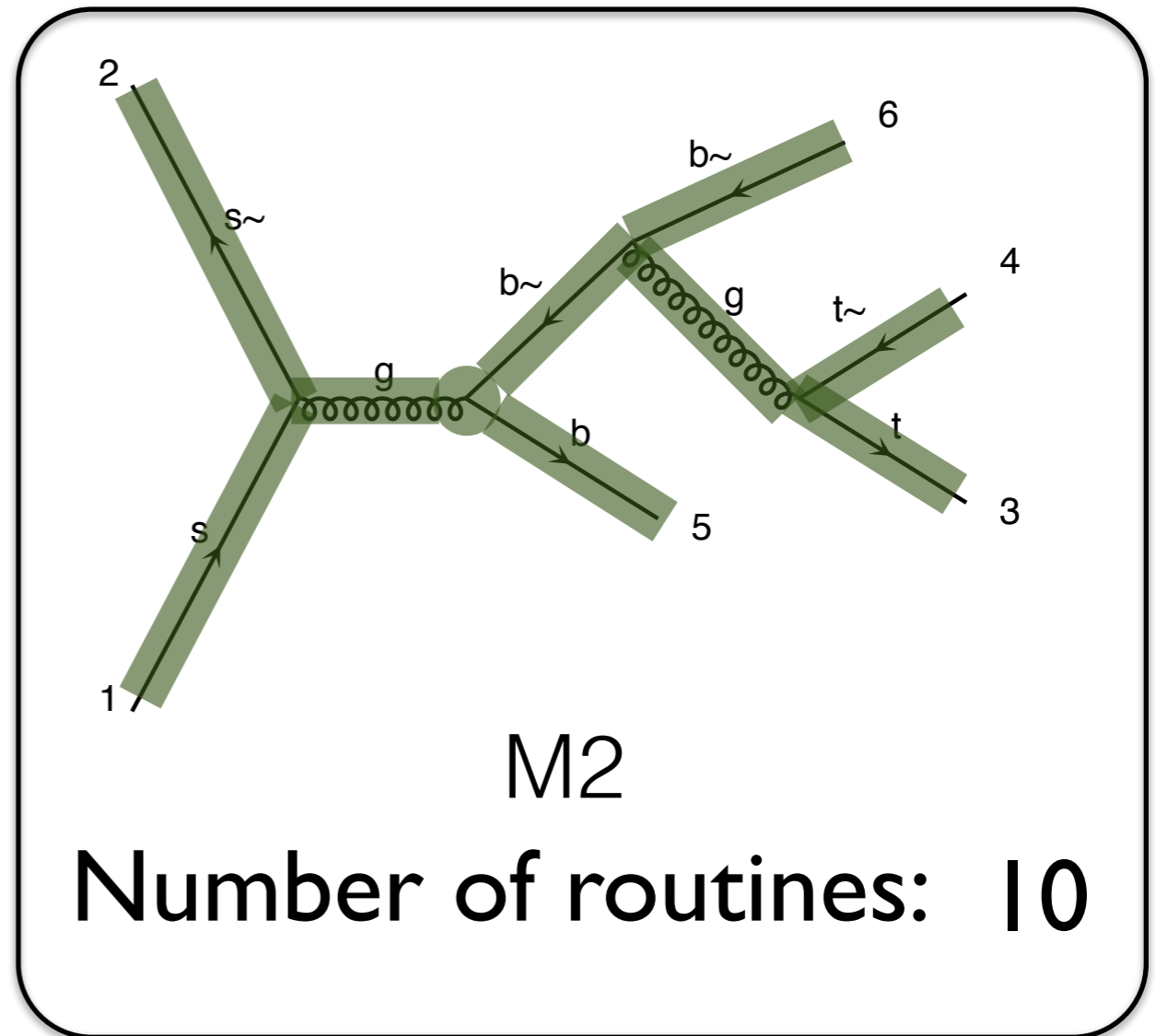
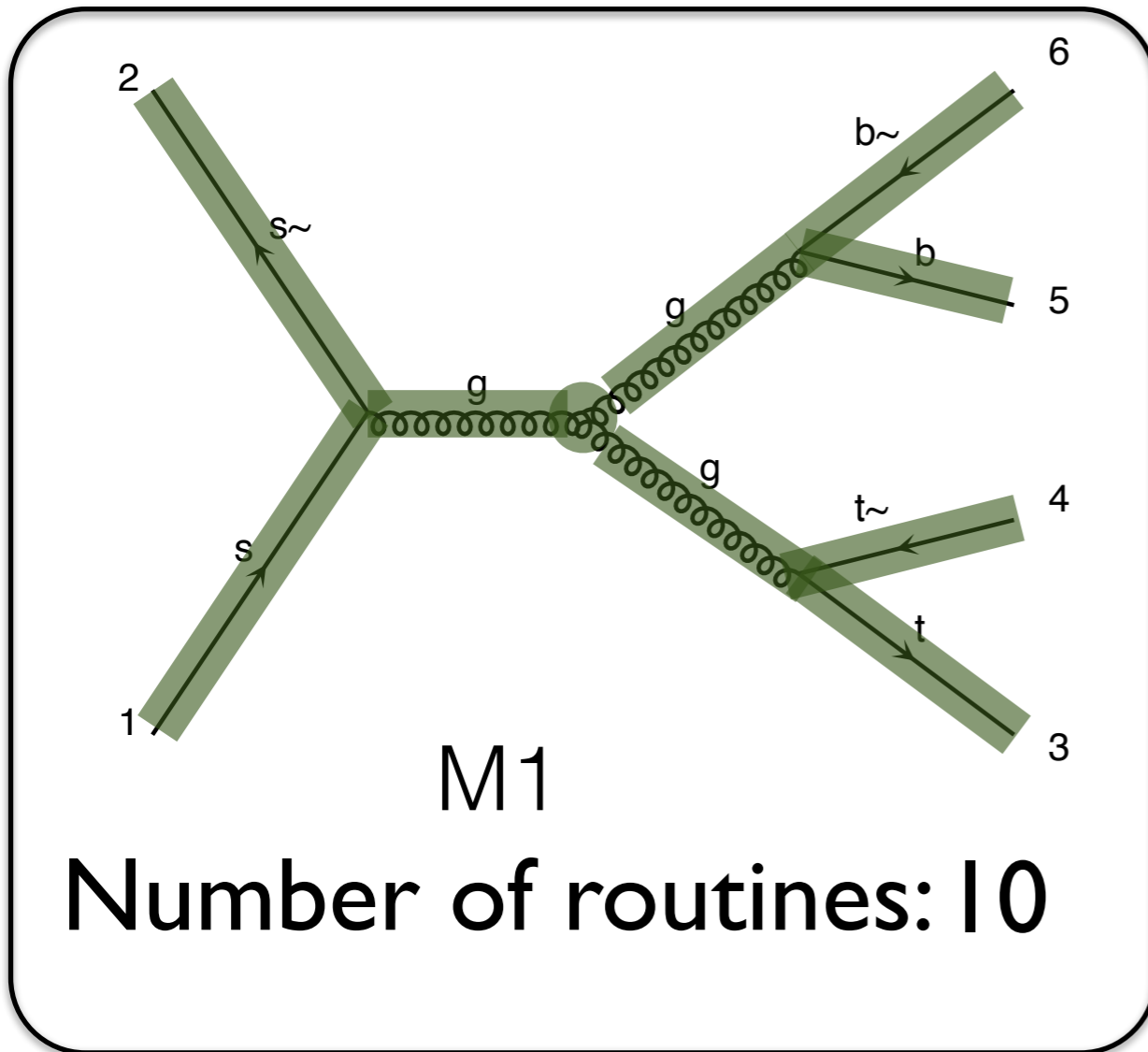
Known



Number of routines for both: 11

$$|M|^2 = |M_1 + M_2|^2$$

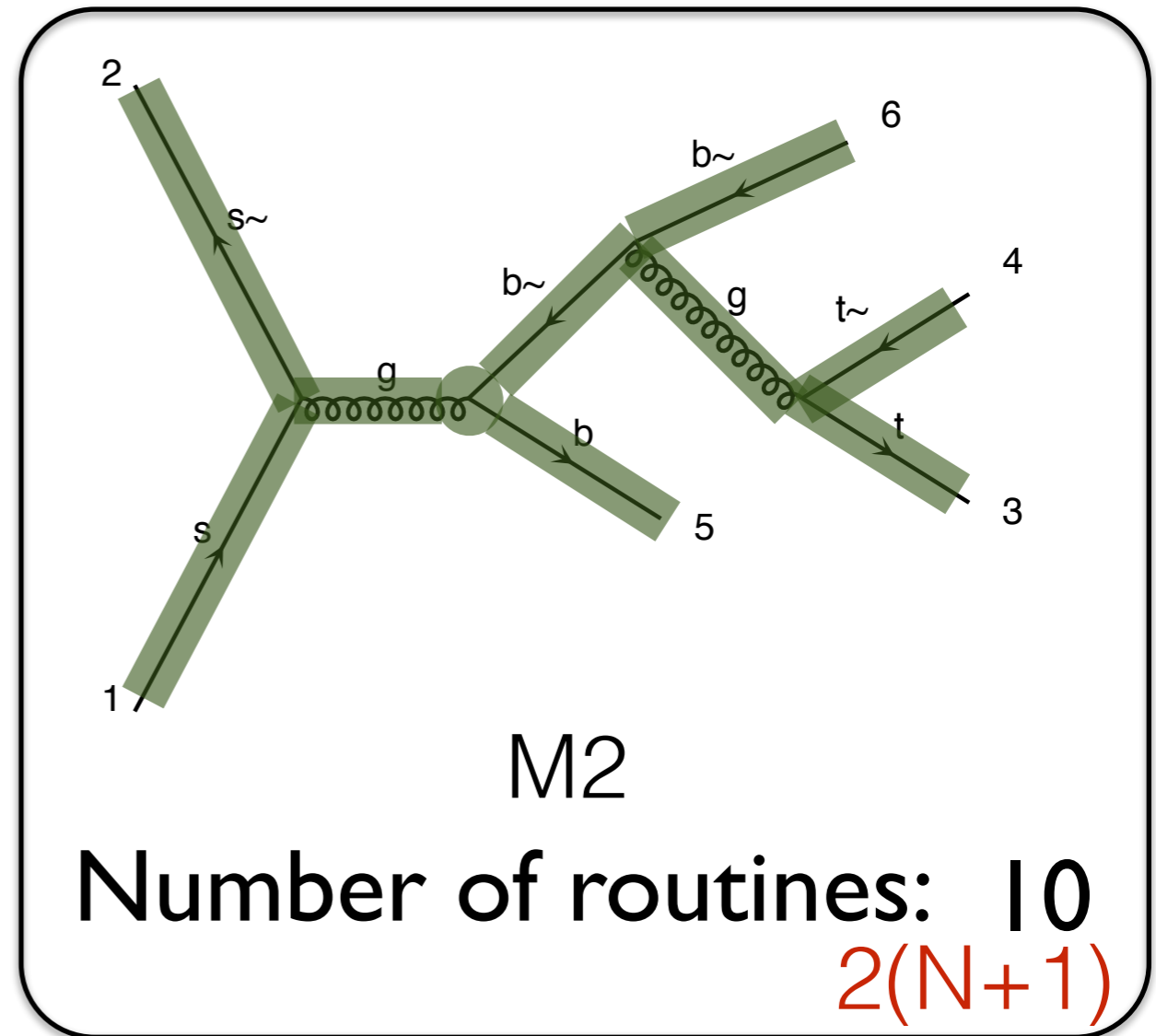
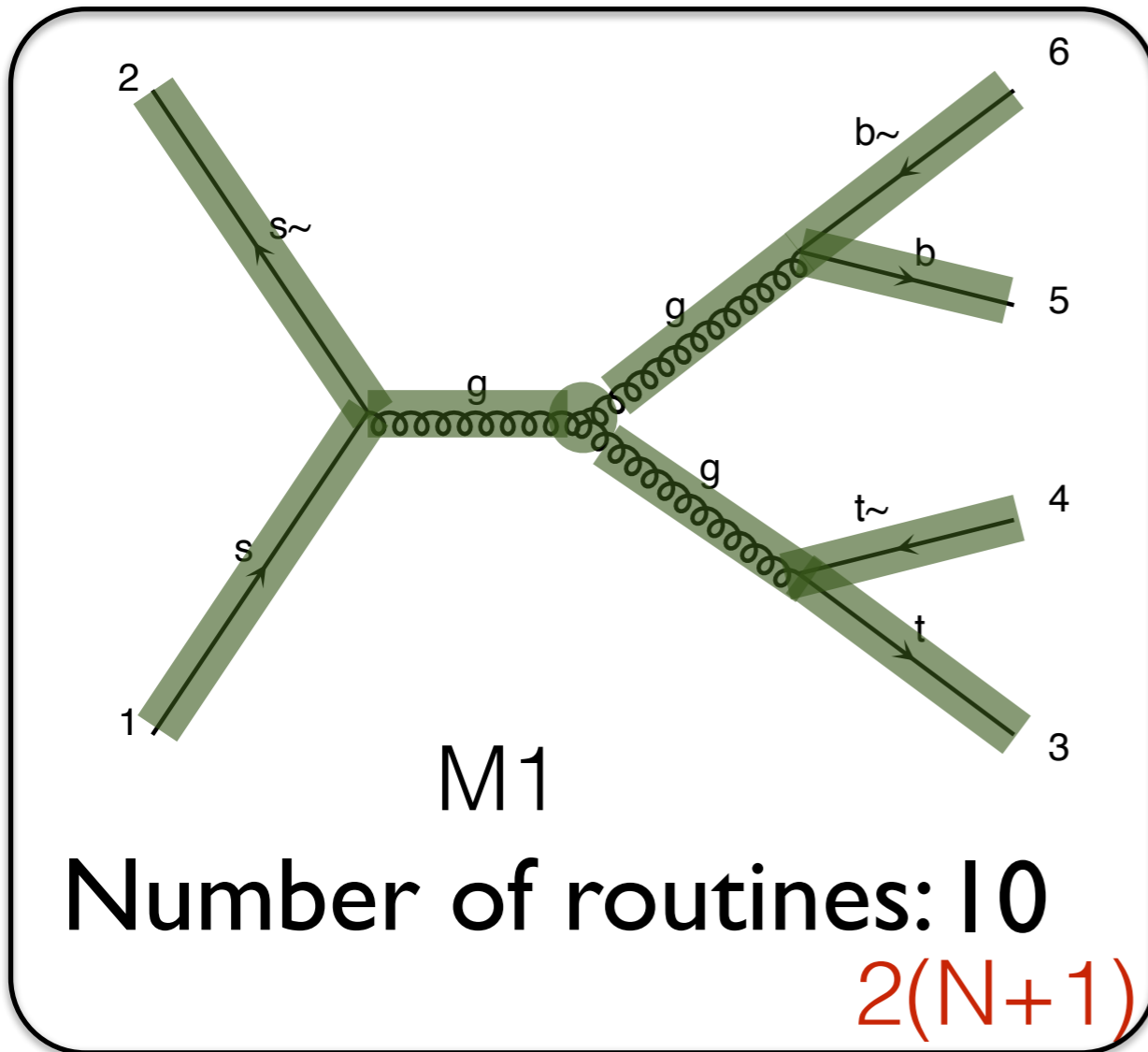
Known



Number of routines for both: 12

$$|M|^2 = |M_1 + M_2|^2$$

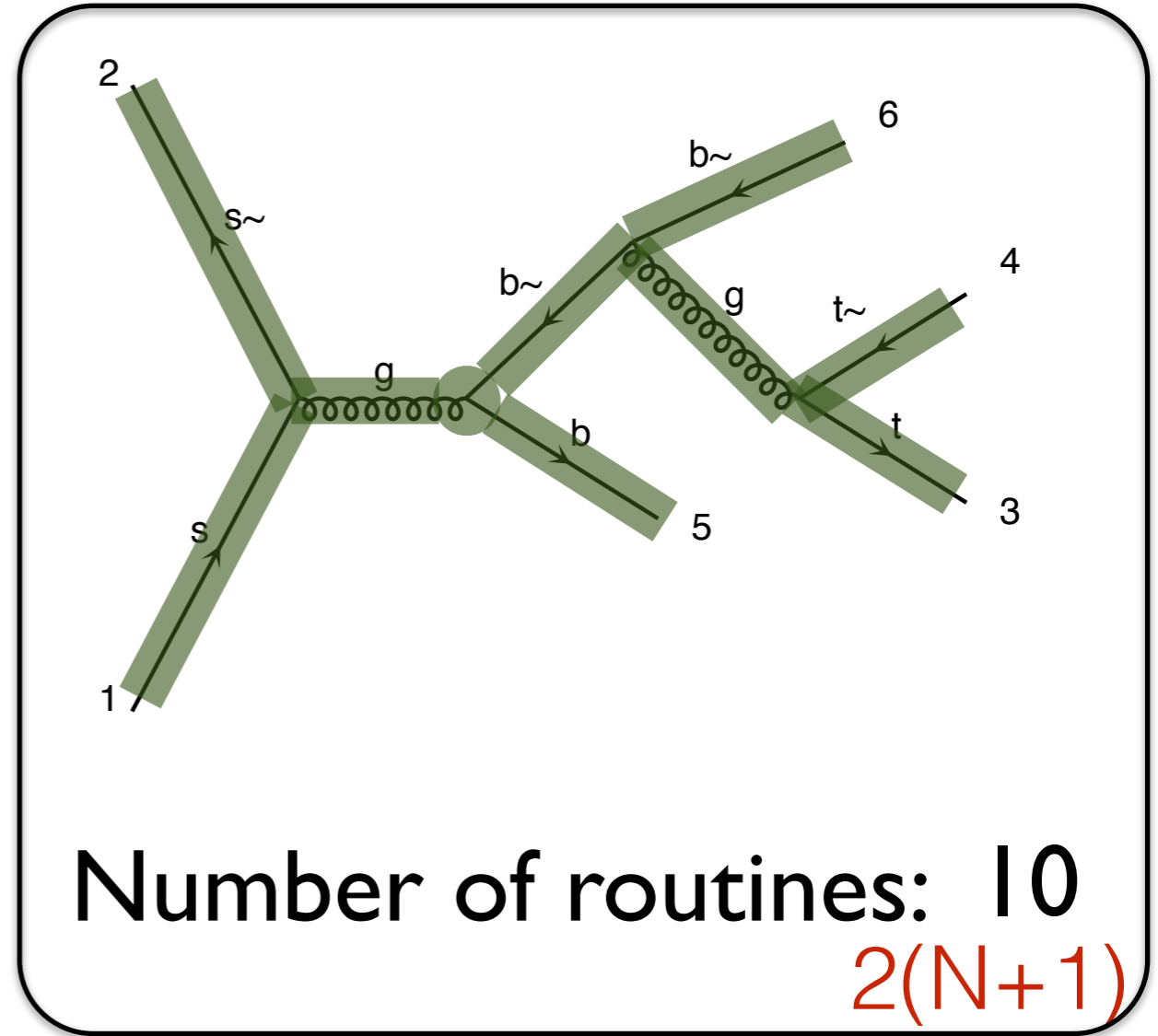
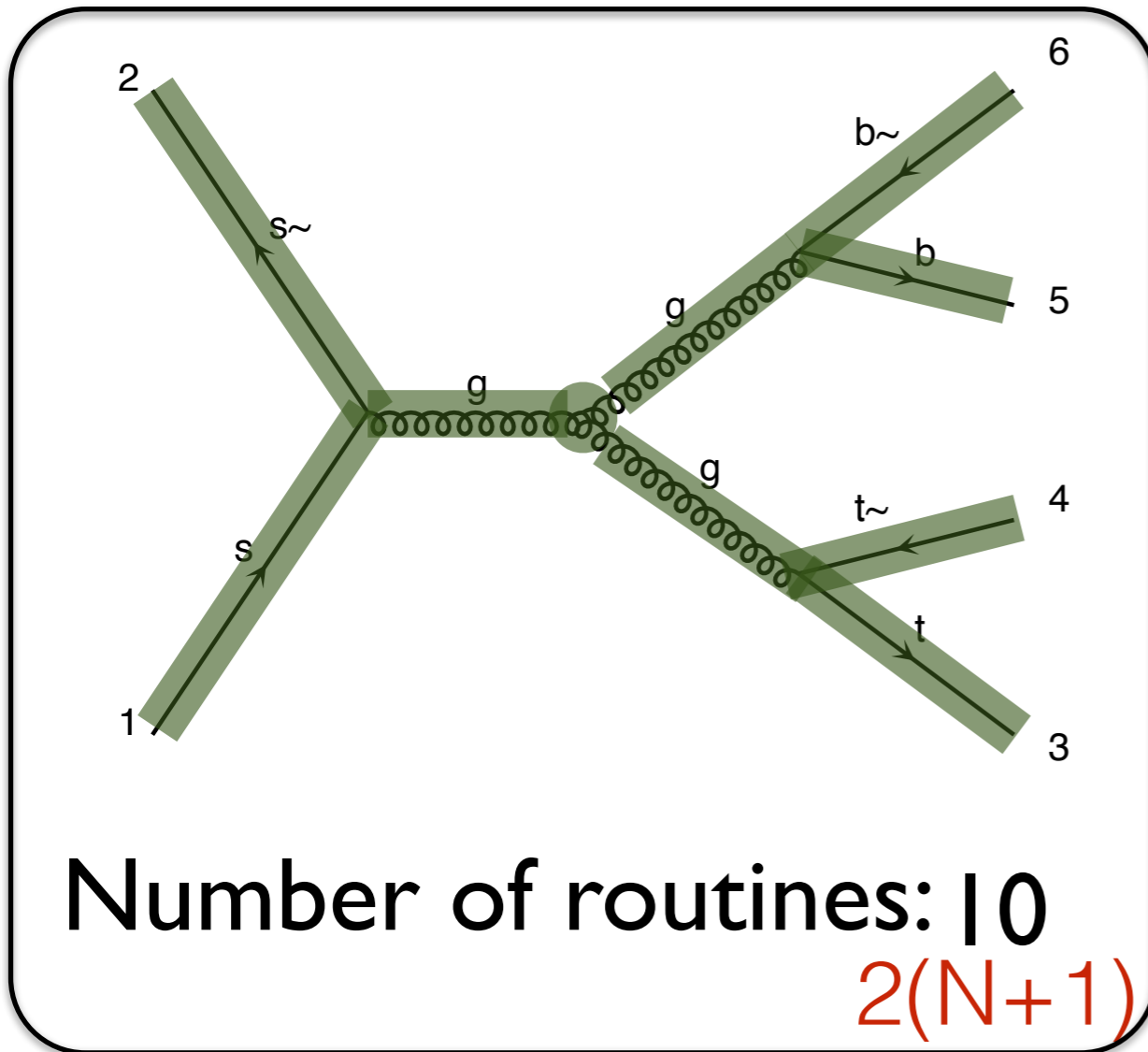
Known



Number of routines for both: 12

$$|M|^2 = |M_1 + M_2|^2$$

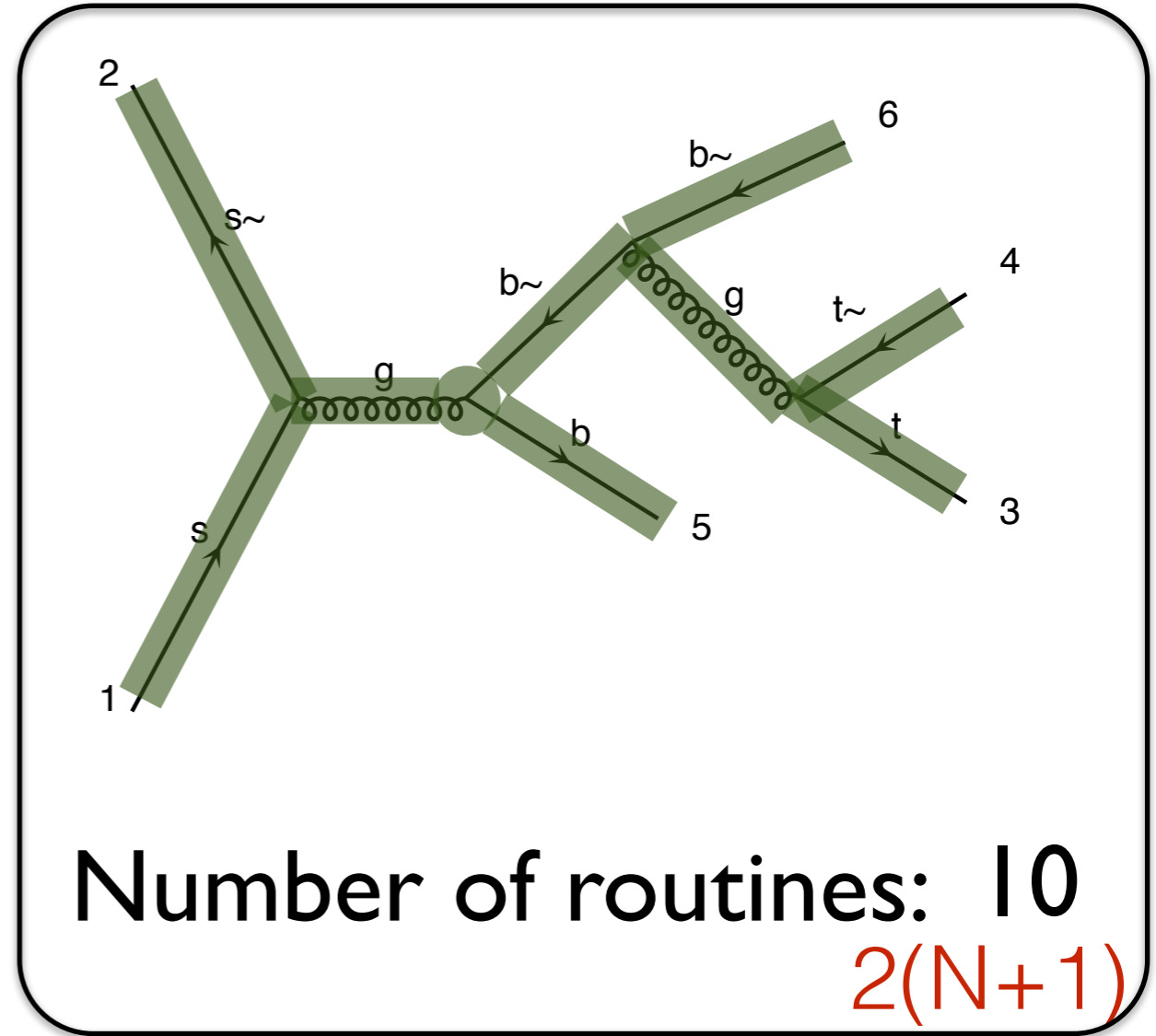
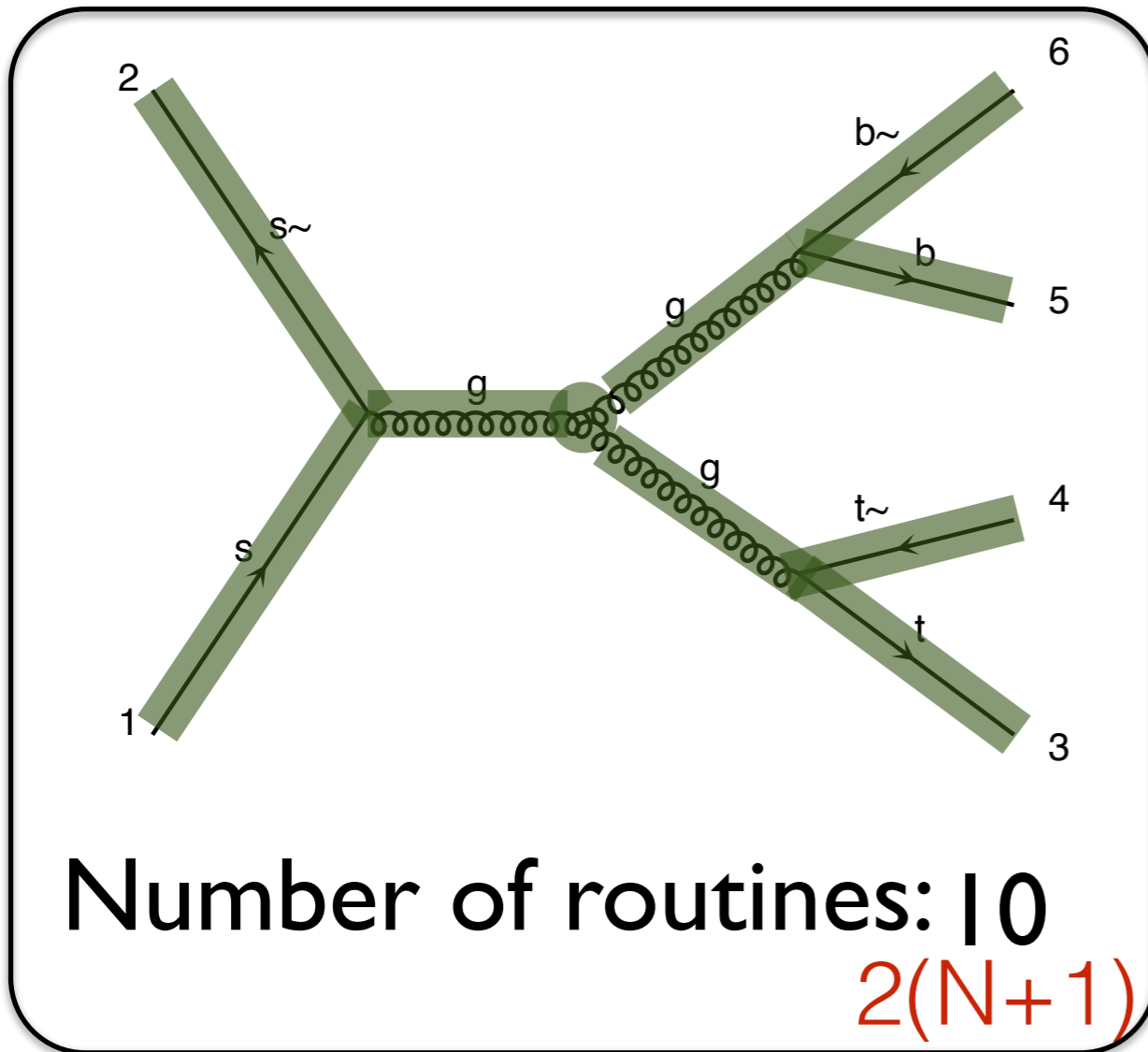
Known



Number of routines for both: 12

$N! * 2(N+1) \longrightarrow N!$

Known



Number of routines for both: 12

$N! * 2(N+1) \longrightarrow N! \xrightarrow{\text{recursion}} 2^N$

- **Original HELicity Amplitude Subroutine library**
[Murayama, Watanabe, Hagiwara]

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	Chiral Perturbation	BNV Model
SLIH	Effective Field Theory	NMSSM
Full HEFT	Chromo-magnetic operator	Black Holes

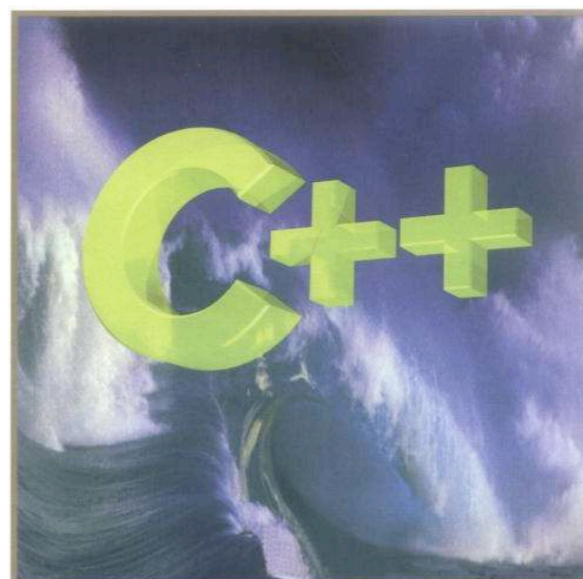
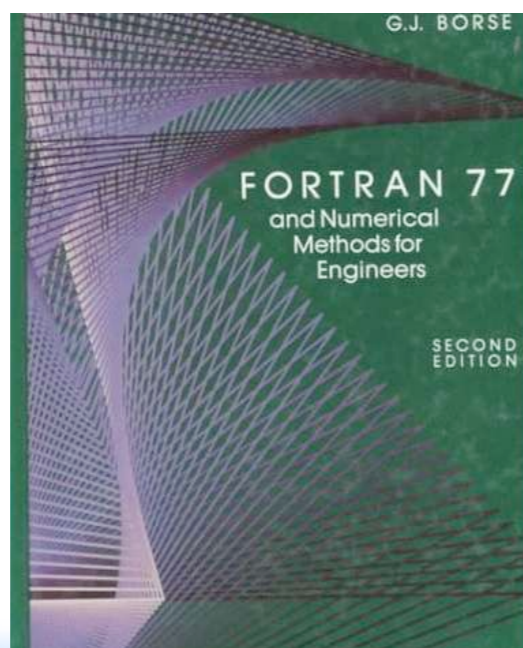


ALOHA

ALOHA
~~Google~~ translate

From: [UFO] To: Helicity [Translate]

Type text or a website address or [translate a document](#).





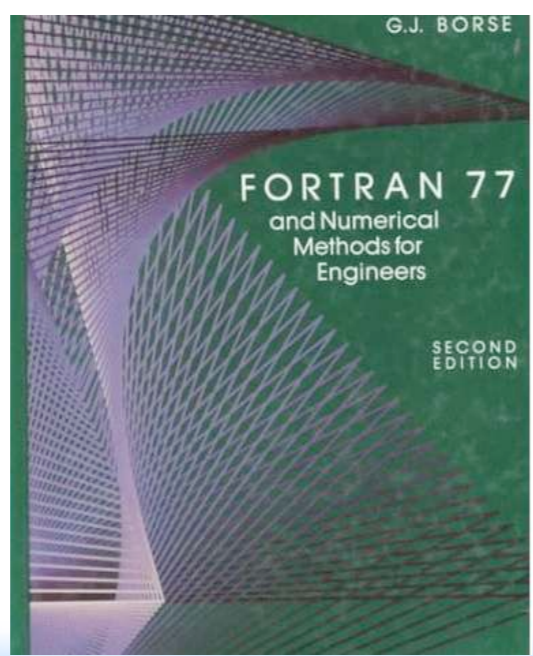
ALOHA

ALOHA
~~Google~~ translate

From: [UFO] To: Helicity [Translate]

Basically, any new operator can be handle by MG5/Pythia8 out of the box!

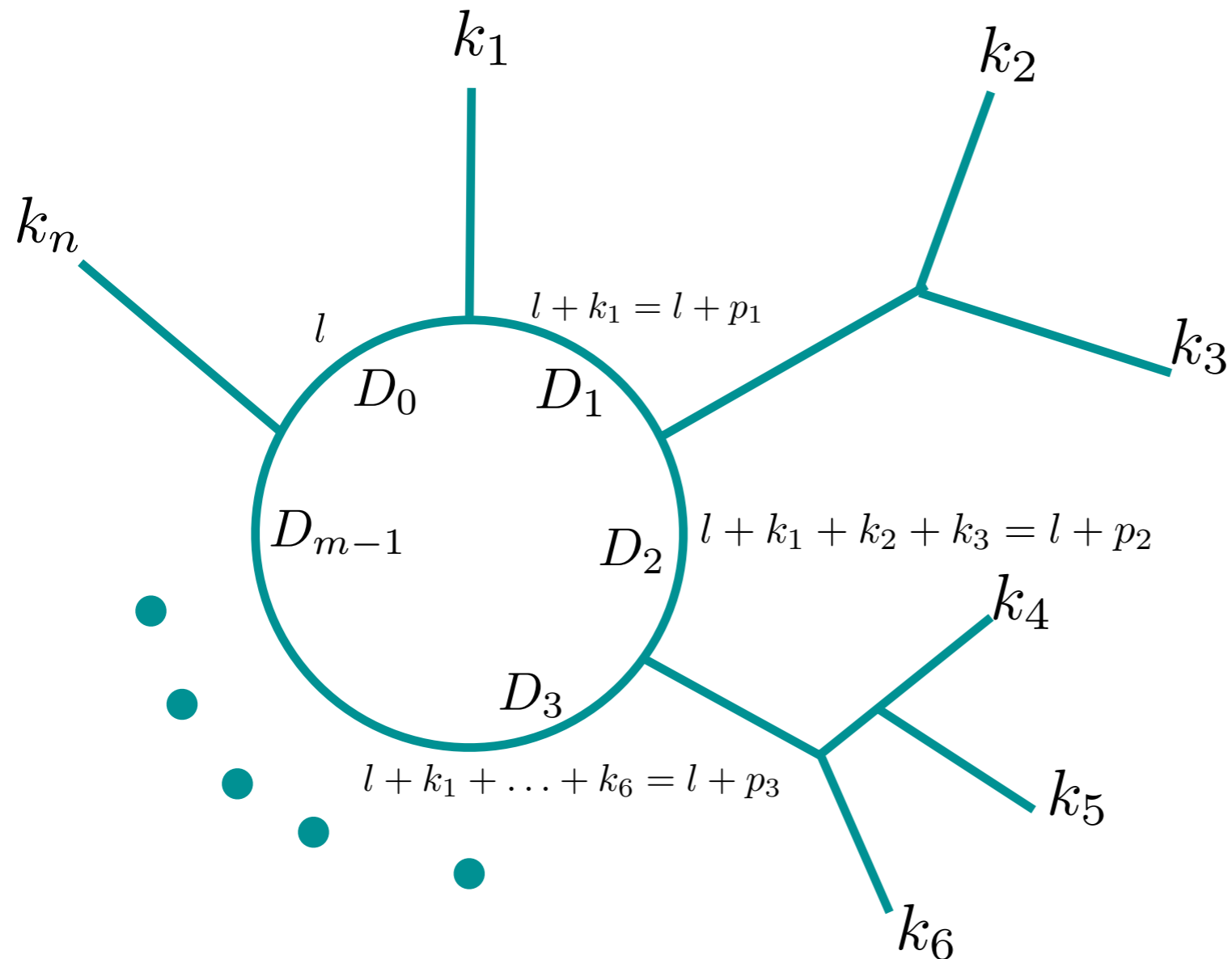
Type text or a website address or [translate a document](#).



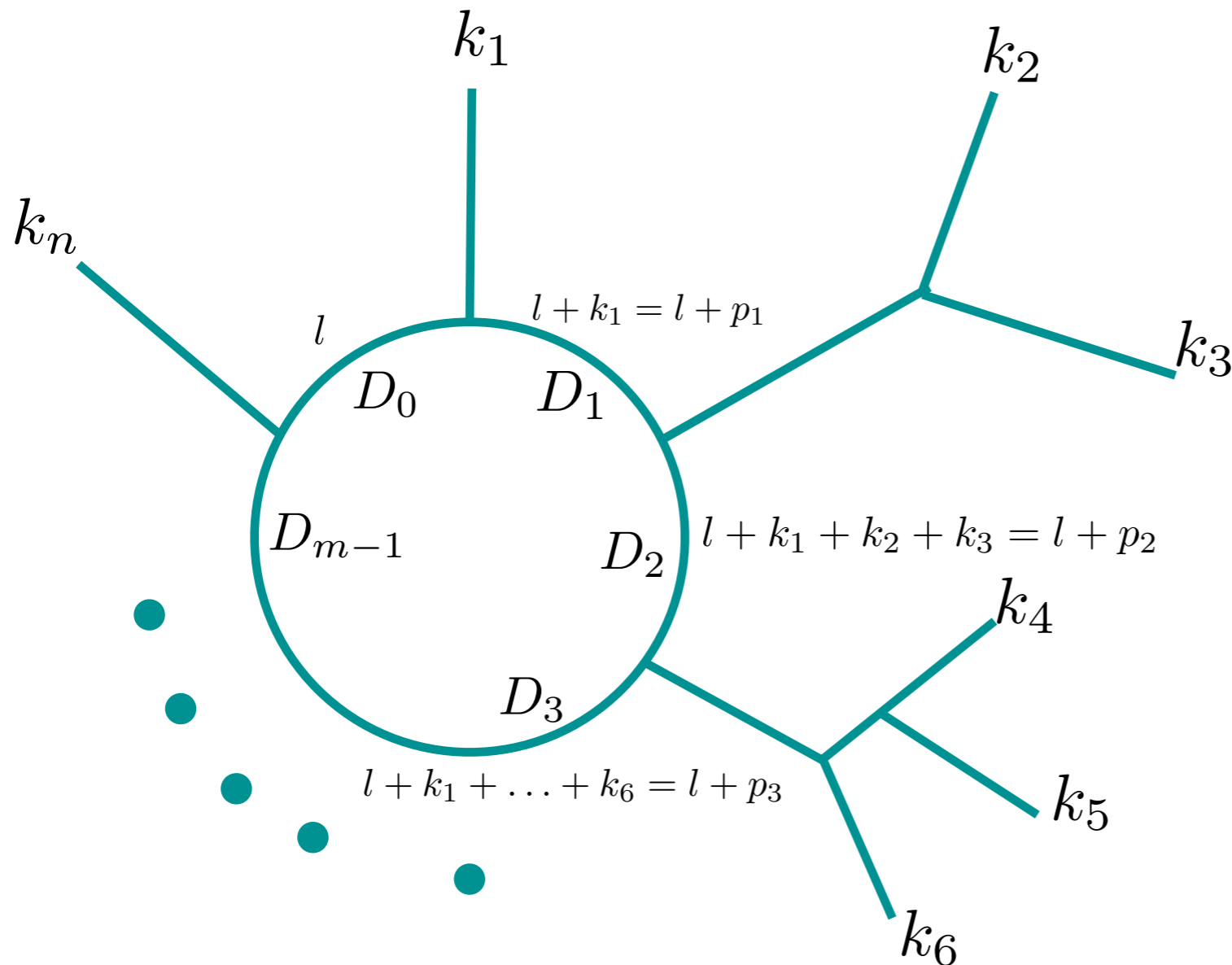
- Numerical computation faster than analytical computation
- We are able to compute matrix-element
 - ➔ for large number of final state
 - ➔ for any BSM theory

Loop Computation

- Consider this m -point loop diagram with n external momenta



- Consider this m -point loop diagram with n external momenta



- The integral to compute is

$$\int d^d l \frac{N(l)}{D_0 D_1 D_2 \cdots D_{m-1}}$$

$$D_i = (l + p_i)^2 - m_i^2$$

Key Point

- Any one-loop integral can be decomposed in scalar integrals
- The task is to find these coefficients efficiently (analytically or numerically)

- The a, b, c, d and R coefficients depend only on external parameters and momenta

$$\mathcal{M}^{1\text{-loop}} = \sum_{i_0 < i_1 < i_2 < i_3} d_{i_0 i_1 i_2 i_3} \text{Box}_{i_0 i_1 i_2 i_3}$$

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$$+ \sum_{i_0} a_{i_0} \text{Tadpole}_{i_0}$$

$$+ R + \mathcal{O}(\epsilon)$$

$$D_i = (l + p_i)^2 - m_i^2$$

$$\text{Tadpole}_{i_0} = \int d^d l \frac{1}{D_{i_0}}$$

$$\text{Bubble}_{i_0 i_1} = \int d^d l \frac{1}{D_{i_0} D_{i_1}}$$

$$\text{Triangle}_{i_0 i_1 i_2} = \int d^d l \frac{1}{D_{i_0} D_{i_1} D_{i_2}}$$

$$\text{Box}_{i_0 i_1 i_2 i_3} = \int d^d l \frac{1}{D_{i_0} D_{i_1} D_{i_2} D_{i_3}}$$

- All these scalar integrals are known and available in computer libraries (FF [v. Oldenborgh], QCDDLoop [Ellis, Zanderighi], OneLOop [v. Hameren])

- The a , b , c , d and R coefficients depend only on external parameters and momenta

$$\begin{aligned}
 \mathcal{M}^{1\text{-loop}} = & \sum_{i_0 < i_1 < i_2 < i_3} d_{i_0 i_1 i_2 i_3} \text{Box}_{i_0 i_1 i_2 i_3} & D_i = (l + p_i)^2 - m_i^2 \\
 & + \sum_{i_0 < i_1 < i_2} c_{i_0 i_1 i_2} \text{Triangle}_{i_0 i_1 i_2} & \text{Tadpole}_{i_0} = \int d^d l \frac{1}{D_{i_0}} \\
 & + \sum_{i_0 < i_1} b_{i_0 i_1} \text{Bubble}_{i_0 i_1} & \text{Bubble}_{i_0 i_1} = \int d^d l \frac{1}{D_{i_0} D_{i_1}} \\
 & + \sum_{i_0} a_{i_0} \text{Tadpole}_{i_0} & \text{Triangle}_{i_0 i_1 i_2} = \int d^d l \frac{1}{D_{i_0} D_{i_1} D_{i_2}} \\
 & + R + \mathcal{O}(\epsilon) & \text{Box}_{i_0 i_1 i_2 i_3} = \int d^d l \frac{1}{D_{i_0} D_{i_1} D_{i_2} D_{i_3}}
 \end{aligned}$$

- ➔ The coefficients d , c , b and a are finite and do not contain poles in $1/\epsilon$
- ➔ The $1/\epsilon$ dependence is in the **scalar integrals** (and the **UV renormalization**)
- ➔ When we have solved this system (and included the UV renormalization) we have the full dependence on the soft/collinear divergences in terms of coefficients in front of the poles. These divergences should cancel against divergences in the real emission corrections (according to KLN theorem)

$$\text{Virtual} \sim v_0 + \frac{v_1}{\epsilon} + \frac{v_2}{\epsilon^2}$$

Key Point

- Any one-loop integral can be decomposed in scalar integrals
- The task is to find these coefficients efficiently (analytically or numerically)

Two methods

- Passarino-Veltman
- OPP

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- Passarino-Veltman reduction:

$$\int d^d l \frac{N(l)}{D_0 D_1 D_2 \cdots D_{m-1}} \rightarrow \sum_i \text{coeff}_i \int d^d l \frac{1}{D_0 D_1 \cdots}$$

- Reduce a general integral to “scalar integrals” by “completing the square”

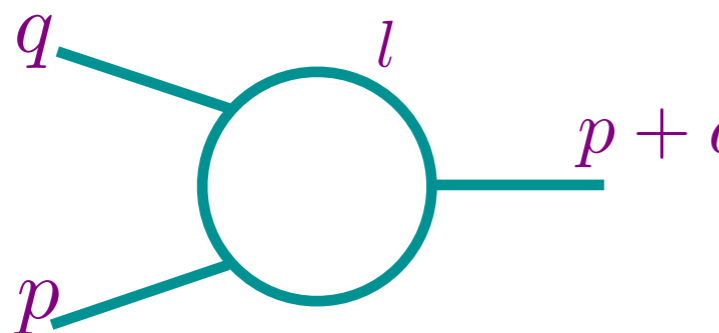
- Passarino-Veltman reduction:

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- Reduce a general integral to “scalar integrals” by “completing the square”

- Let's do an example:

Suppose we want to calculate this triangle integral



$$\int \frac{d^n l}{(2\pi)^n} \frac{l^\mu}{(l^2 - m_1^2)((l+p)^2 - m_2^2)((l+q)^2 - m_3^2)}$$

Main Idea

$$\int \frac{d^n l}{(2\pi)^n} \frac{l^\mu}{(l^2 - m_1^2)((l+p)^2 - m_2^2)((l+q)^2 - m_3^2)}$$

- The only independent four vectors are p^μ and q^μ . Therefore, the integral must be proportional to those. We can set-up a system of linear equations.

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Gram Determinant: G

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Resolution (dropping the mass)

- express the integral as simpler integral

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Scalar Integral: Know analytically

Resolution (dropping the mass)

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Gram Determinant: G

Final Step

- Inverting the Gram Determinant $\begin{pmatrix} C_1 \\ C_2 \end{pmatrix} = G^{-1} \begin{pmatrix} [2l \cdot p] \\ [2l \cdot q] \end{pmatrix}$
- We have an expression in term of scalar integral

$$\int \frac{d^n l}{(2\pi)^n} \frac{l^\mu}{(l^2 - m_1^2)((l+p)^2 - m_2^2)((l+q)^2 - m_3^2)} = \begin{pmatrix} p^\mu & q^\mu \end{pmatrix} \begin{pmatrix} C_1 \\ C_2 \end{pmatrix}$$

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- The decomposition to scalar integrals presented before works at the level of the **integrals**

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 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
 & + \sum_{i_0 < i_1 < i_2}^{m-1} \left[c_{i_0 i_1 i_2} + \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
 & + \sum_{i_0 < i_1}^{m-1} \left[b_{i_0 i_1} + \tilde{b}_{i_0 i_1}(l) \right] \prod_{i \neq i_0, i_1}^{m-1} D_i \\
 & + \sum_{i_0}^{m-1} \left[a_{i_0} + \tilde{a}_{i_0}(l) \right] \prod_{i \neq i_0}^{m-1} D_i \\
 & + \tilde{P}(l) \prod_i^{m-1} D_i
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 & + \sum_{i_0 < i_1 < i_2} \left[c_{i_0 i_1 i_2} - \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
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 & + \sum_{i_0} \left[a_{i_0} - \tilde{a}_{i_0}(l) \right] \prod_{i \neq i_0}^{m-1} D_i \\
 & + \tilde{P}(l) \prod_i^{m-1} D_i
 \end{aligned}$$

Spurious term

- The functional form of the spurious terms is known (it depends on the rank of the integral and the number of propagators in the loop) [del Aguila, Pittau 2004]

- for example, a box coefficient from a rank 4 numerator is

$$\tilde{d}_{i_0 i_1 i_2 i_3}(l) = \tilde{d}_{i_0 i_1 i_2 i_3} \epsilon^{\mu\nu\rho\sigma} l^\mu p_1^\nu p_2^\rho p_3^\sigma$$

(remember that p_i is the sum of the momentum that has entered the loop so far, so we always have $p_0 = 0$)

- The integral is zero

$$\int d^d l \frac{\tilde{d}_{i_0 i_1 i_2 i_3}(l)}{D_0 D_1 D_2 D_3} = \tilde{d}_{i_0 i_1 i_2 i_3} \int d^d l \frac{\epsilon^{\mu\nu\rho\sigma} l^\mu p_1^\nu p_2^\rho p_3^\sigma}{D_0 D_1 D_2 D_3} = 0$$

$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
 & + \sum_{i_0 < i_1 < i_2}^{m-1} \left[c_{i_0 i_1 i_2} + \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
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 \end{aligned}$$

To solve the OPP reduction, choosing special values for the loop momenta helps a lot

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$$\begin{aligned}
 D_0(l^\pm) = D_1(l^\pm) = \\
 = D_2(l^\pm) = D_3(l^\pm) = 0
 \end{aligned}$$

sets all the terms in this equation to zero except the **first** line

$$N(l) = \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i$$

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$$+ \sum_{i_0}^{m-1} \left[a_{i_0} + \tilde{a}_{i_0}(l) \right] \prod_{i \neq i_0}^{m-1} D_i$$

$$+ \tilde{P}(l) \prod_i^{m-1} D_i$$

$$= 0$$

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$$+ \tilde{P}(l) \prod_i^{m-1} D_i$$

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sets all the terms in this equation to zero except the **first** line

There are two (complex) solutions to this equation due to the quadratic nature of the propagators

$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
 & + \sum_{i_0 < i_1 < i_2}^{m-1} \left[c_{i_0 i_1 i_2} + \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
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 & + \sum_{i_0}^{m-1} \left[a_{i_0} + \tilde{a}_{i_0}(l) \right] \prod_{i \neq i_0}^{m-1} D_i \\
 & + \tilde{P}(l) \prod_i^{m-1} D_i
 \end{aligned}$$

 Coefficient computed in a previous step

$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
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 \end{aligned}$$

Now we choose l such that

$$D_0(l^i) = D_1(l^i) = D_2(l^i) = 0$$

sets all the terms in this equation to zero except the **first and second line**

 Coefficient computed in a previous step

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 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
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 & + \tilde{P}(l) \prod_i^{m-1} D_i \\
 & = 0
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 \end{aligned}$$

Now, choosing l such that
 $D_0(l^i) = D_1(l^i) = 0$

sets all the terms in this equation
to zero except the **first, second
and third line**

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$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
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 \end{aligned}$$

Now, choosing l such that

$$D_1(l^i) = 0$$

sets the last line to zero

 Coefficient computed in a previous step

$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
 & + \sum_{i_0 < i_1 < i_2}^{m-1} \left[c_{i_0 i_1 i_2} + \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
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 & + \tilde{P}(l) \prod_i^{m-1} D_i \\
 & = 0
 \end{aligned}$$

Now, choosing l such that

$$D_1(l^i) = 0$$

sets the last line to zero

 Coefficient computed in a previous step

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 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
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 & + \tilde{P}(l) \prod_i^{m-1} D_i
 \end{aligned}$$

Now, choosing arbitrary l

 Coefficient computed in a previous step

$$\begin{aligned}
 N(l) = & \sum_{i_0 < i_1 < i_2 < i_3}^{m-1} \left[d_{i_0 i_1 i_2 i_3} + \tilde{d}_{i_0 i_1 i_2 i_3}(l) \right] \prod_{i \neq i_0, i_1, i_2, i_3}^{m-1} D_i \\
 & + \sum_{i_0 < i_1 < i_2}^{m-1} \left[c_{i_0 i_1 i_2} + \tilde{c}_{i_0 i_1 i_2}(l) \right] \prod_{i \neq i_0, i_1, i_2}^{m-1} D_i \\
 & + \sum_{i_0 < i_1}^{m-1} \left[b_{i_0 i_1} + \tilde{b}_{i_0 i_1}(l) \right] \prod_{i \neq i_0, i_1}^{m-1} D_i \\
 & + \sum_{i_0}^{m-1} \left[a_{i_0} + \tilde{a}_{i_0}(l) \right] \prod_{i \neq i_0}^{m-1} D_i \\
 & + \tilde{P}(l) \prod_i^{m-1} D_i
 \end{aligned}$$

We have our Numerator!

 Coefficient computed in a previous step

- In the previous consideration I was very sloppy in considering if we are working in 4 or d dimensions
- In general, external momenta and polarization vectors are in 4 dimensions; only the loop momentum is in d dimensions

- To be more correct, we compute the integral

$$\int d^d l \frac{N(l, \tilde{l})}{\bar{D}_0 \bar{D}_1 \bar{D}_2 \cdots \bar{D}_{m-1}}$$

$$\bar{l} = l + \tilde{l}$$

d dim
4 dim
epsilon dim

$$\bar{D}_i = (\bar{l} + p_i)^2 - m_i^2 = (l + p_i)^2 - m_i^2 + \tilde{l}^2 = D_i + \tilde{l}^2$$

$$l \cdot \tilde{l} = 0 \quad \bar{l} \cdot p_i = l \cdot p_i \quad \bar{l} \cdot \bar{l} = l \cdot l + \tilde{l} \cdot \tilde{l}$$

- The decomposition in terms of scalar integrals has to be done in d dimensions
- This is why the rational part R is needed

$$\begin{aligned}
 & \sum_{0 \leq i_0 < i_1 < i_2 < i_3}^{m-1} d(i_0 i_1 i_2 i_3) \int d^d \bar{\ell} \frac{1}{\bar{D}_{i_0} \bar{D}_{i_1} \bar{D}_{i_2} \bar{D}_{i_3}} \\
 & + \sum_{0 \leq i_0 < i_1 < i_2}^{m-1} c(i_0 i_1 i_2) \int d^d \bar{\ell} \frac{1}{\bar{D}_{i_0} \bar{D}_{i_1} \bar{D}_{i_2}} \\
 & + \sum_{0 \leq i_0 < i_1}^{m-1} b(i_0 i_1) \int d^d \bar{\ell} \frac{1}{\bar{D}_{i_0} \bar{D}_{i_1}} \\
 & + \sum_{i_0=0}^{m-1} a(i_0) \int d^d \bar{\ell} \frac{1}{\bar{D}_{i_0}} \\
 & + R.
 \end{aligned}$$

$$R = R_1 + R_2$$

- In the OPP method, they are split into two contributions, generally called

$$R = R_1 + R_2$$

- Both have their origin in the UV part of the model, but only R_1 can be directly computed in the OPP reduction and is given by the CutTools program

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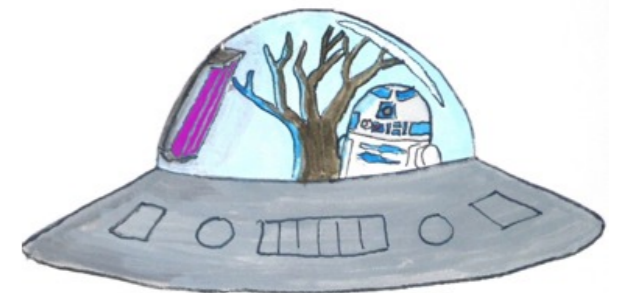
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Key Point

- Any one-loop integral can be decomposed in scalar integrals
- The task is to find these coefficients efficiently (analytically or numerically)

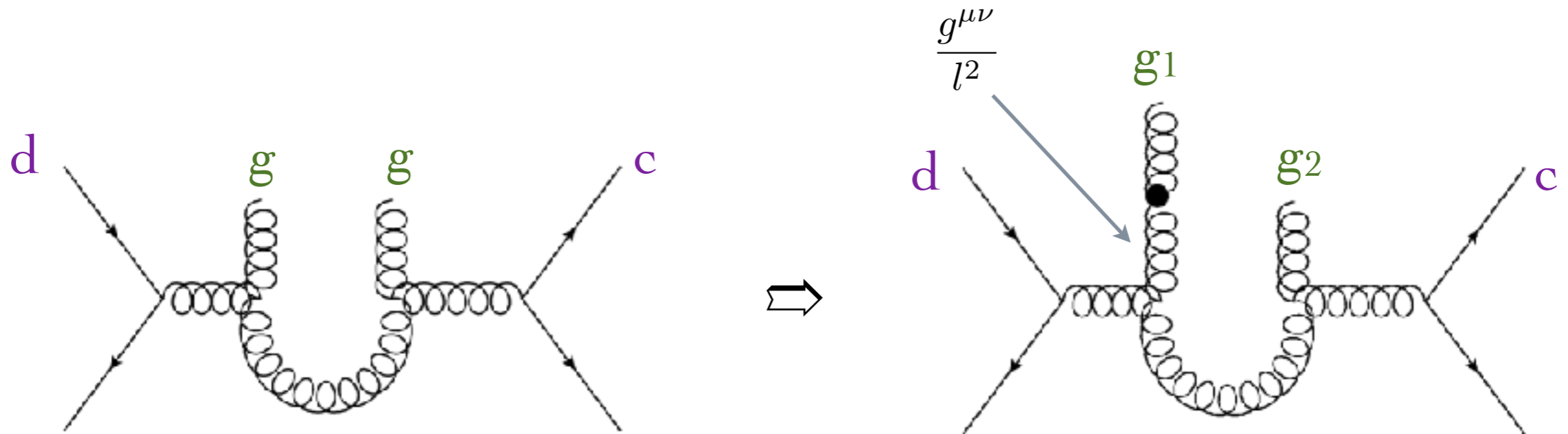
Two methods

- Passarino-Veltman
- OPP

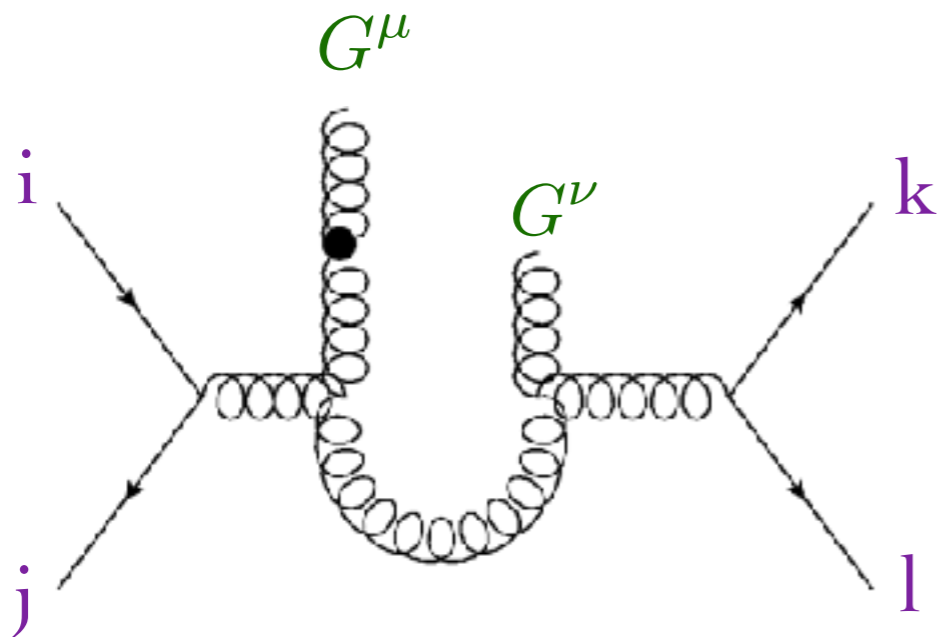
One Tool

- MadLoop

- We want to use (modified) HELAS method



- Closing the lorentz trace :



$$\delta^{\mu\nu} = \sum_{i=0}^4 \underbrace{\delta^{\mu i}}_{G^\mu} \underbrace{\delta^{i\nu}}_{G^\nu}$$

External Wavefunction for HELAS

- Other modifications :

- ↳ Allow for the **loop momentum** to be complex
- ↳ **Remove** the denominator of the **loop propagators**
- ↳ Close the color trace

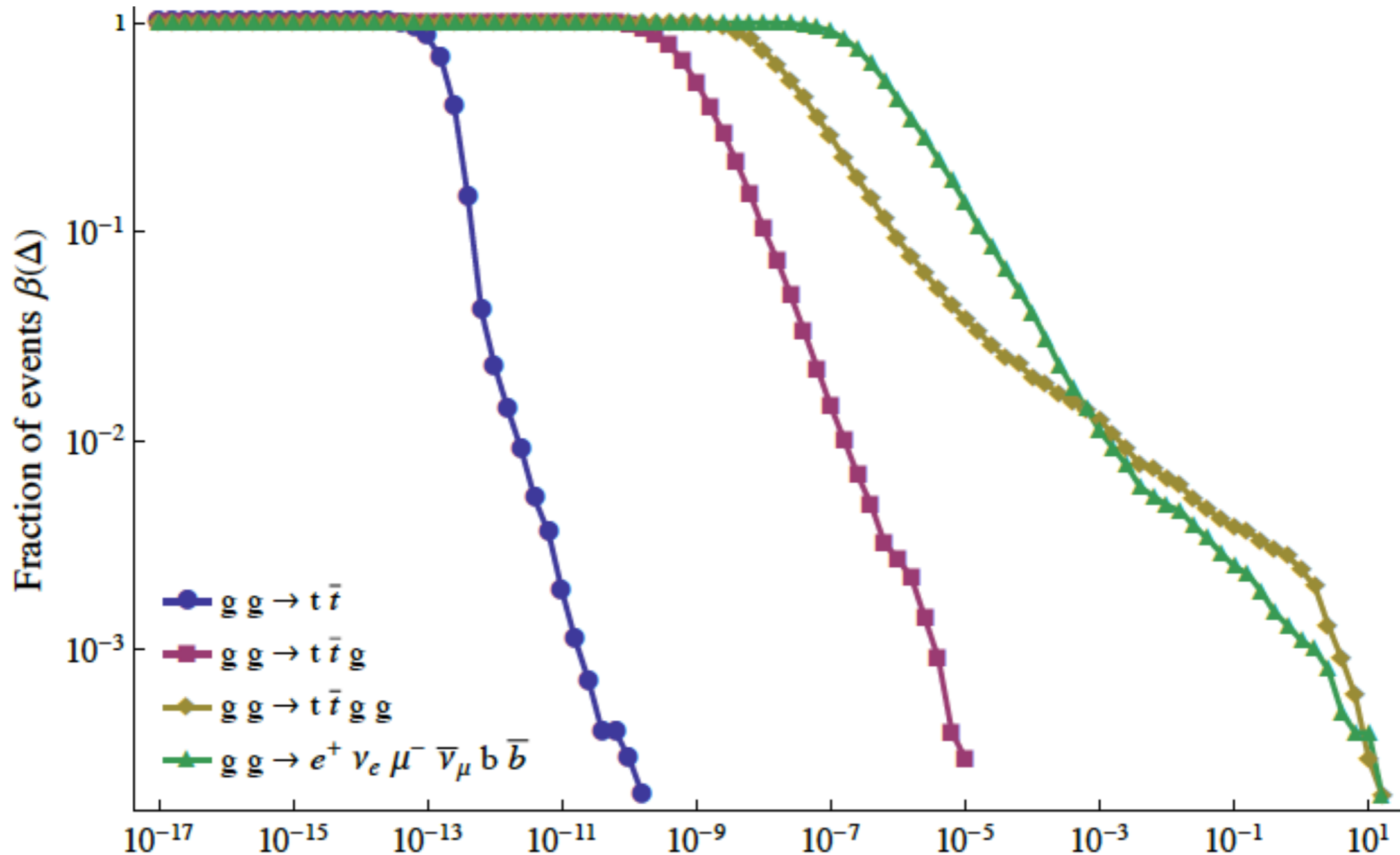
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- Ok, now this gives you $\mathcal{N}(l^\mu)$, the **integrand numerator** to be fed to CT!

- But this is **SLOW!!**
- We have to compute this numerator ~ 50 times for each phase-space point!
- Idea instead of computing the numerator compute the polynomial form

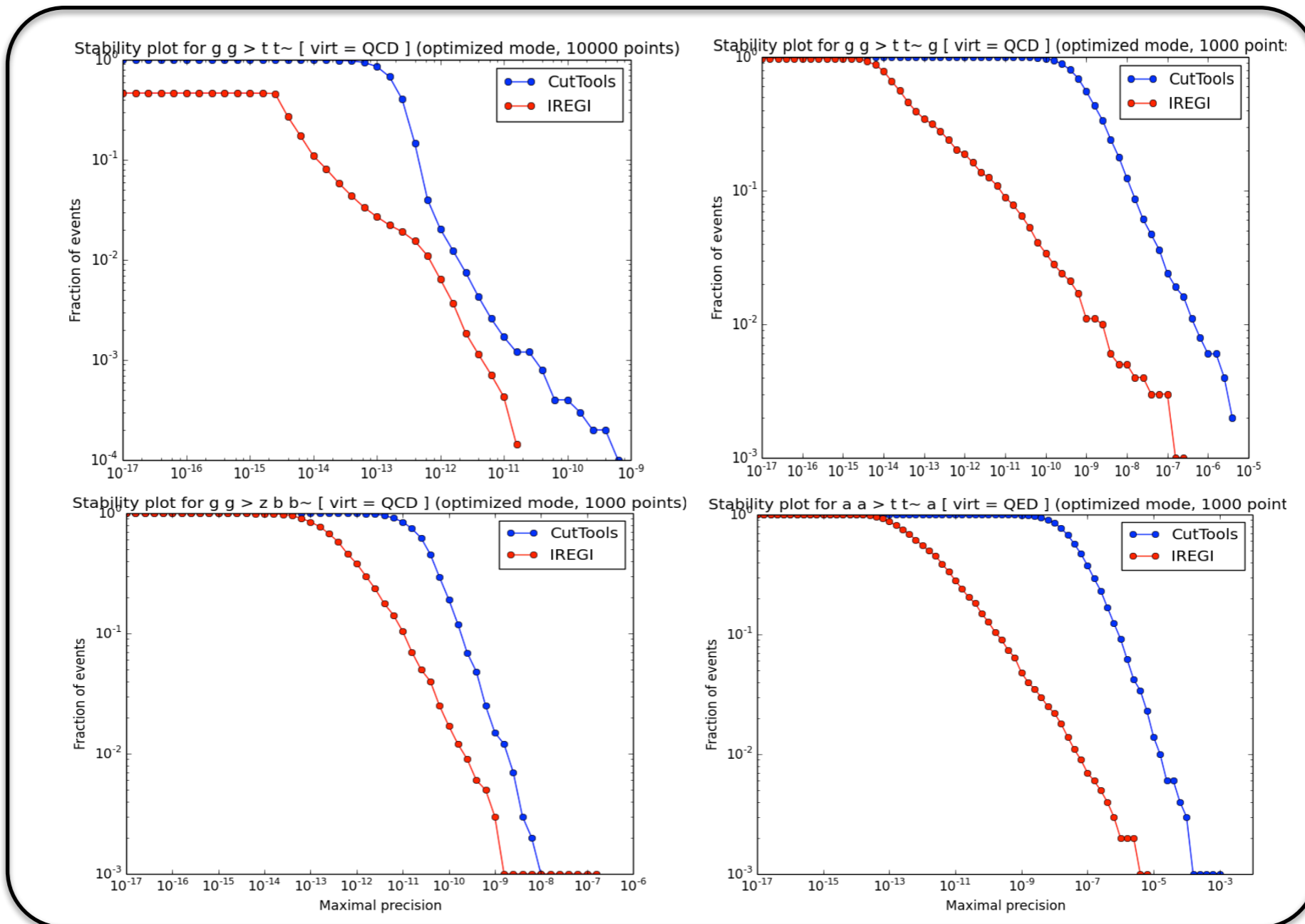
$$\mathcal{N}(l^\mu) = \sum_{r=0}^{r_{max}} C_{\mu_0 \mu_1 \dots \mu_r}^{(r)} l^{\mu_0} l^{\mu_1} \dots l^{\mu_r}$$

[S. Pozzorini & al. hep-ph/1111.5206]



- For 2 to 4 processes, $\sim 7\%$ of the Phase-space point have a precision worse than $1e-3$
 - ➔ Previous solution pass to quadruple precision (extremely slow)

- New Solution use IREGI: a TIR program
 - ➔ Slower than previous method but faster than quadruple precision
 - ➔ Usually less uncertainty (and not for the same PS point)



- The main trick is to decompose in scalar integral
- OPP: works at the integrand level
- TIR: works at the integral level
- Loop evaluation is very slow
- Loop evaluation can be “unstable”

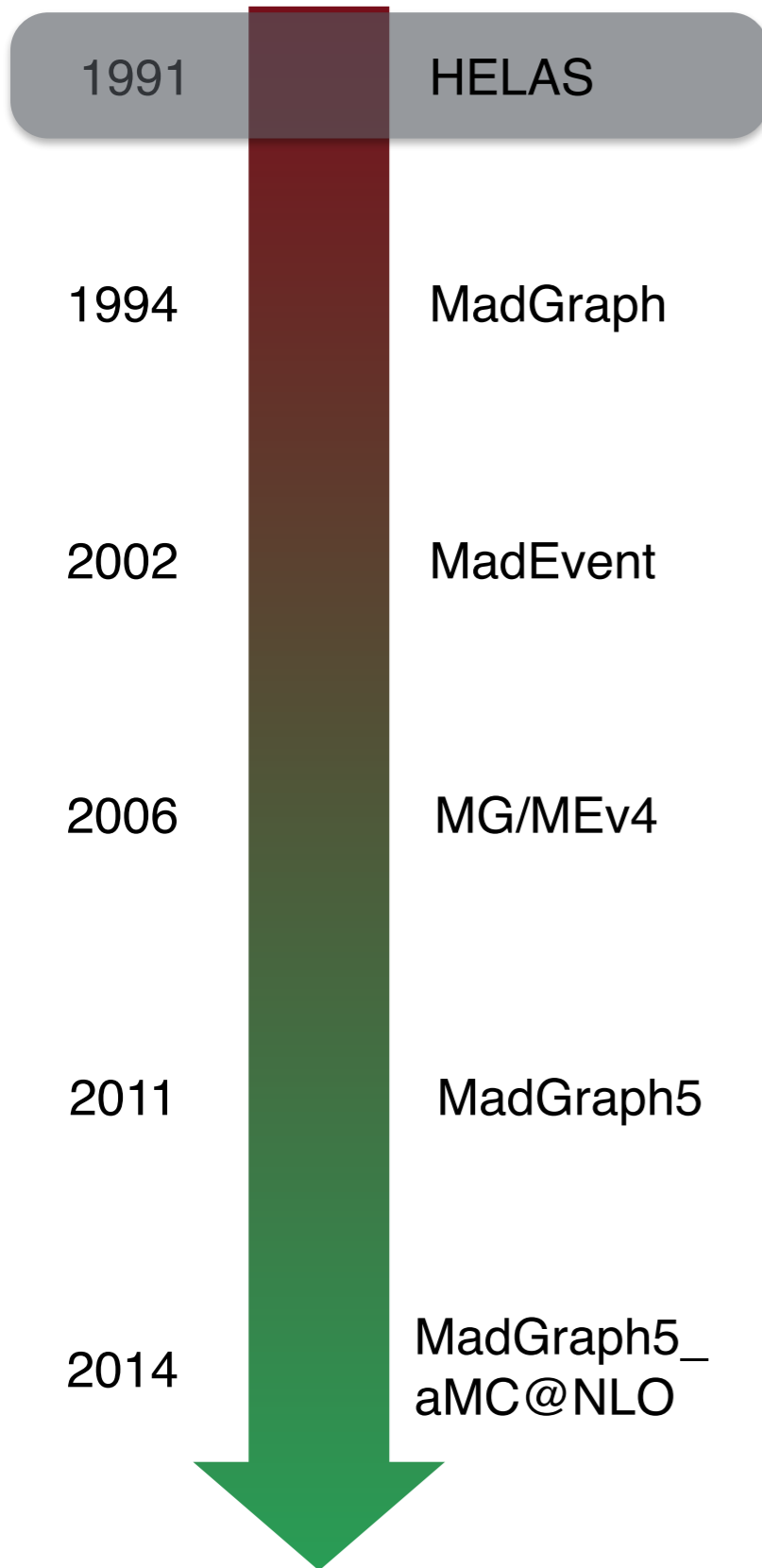
Various package in MG5_aMC@NLO

exemple: HEFT

- Model Description
- Width Computation
- Decay Chain
- Interference

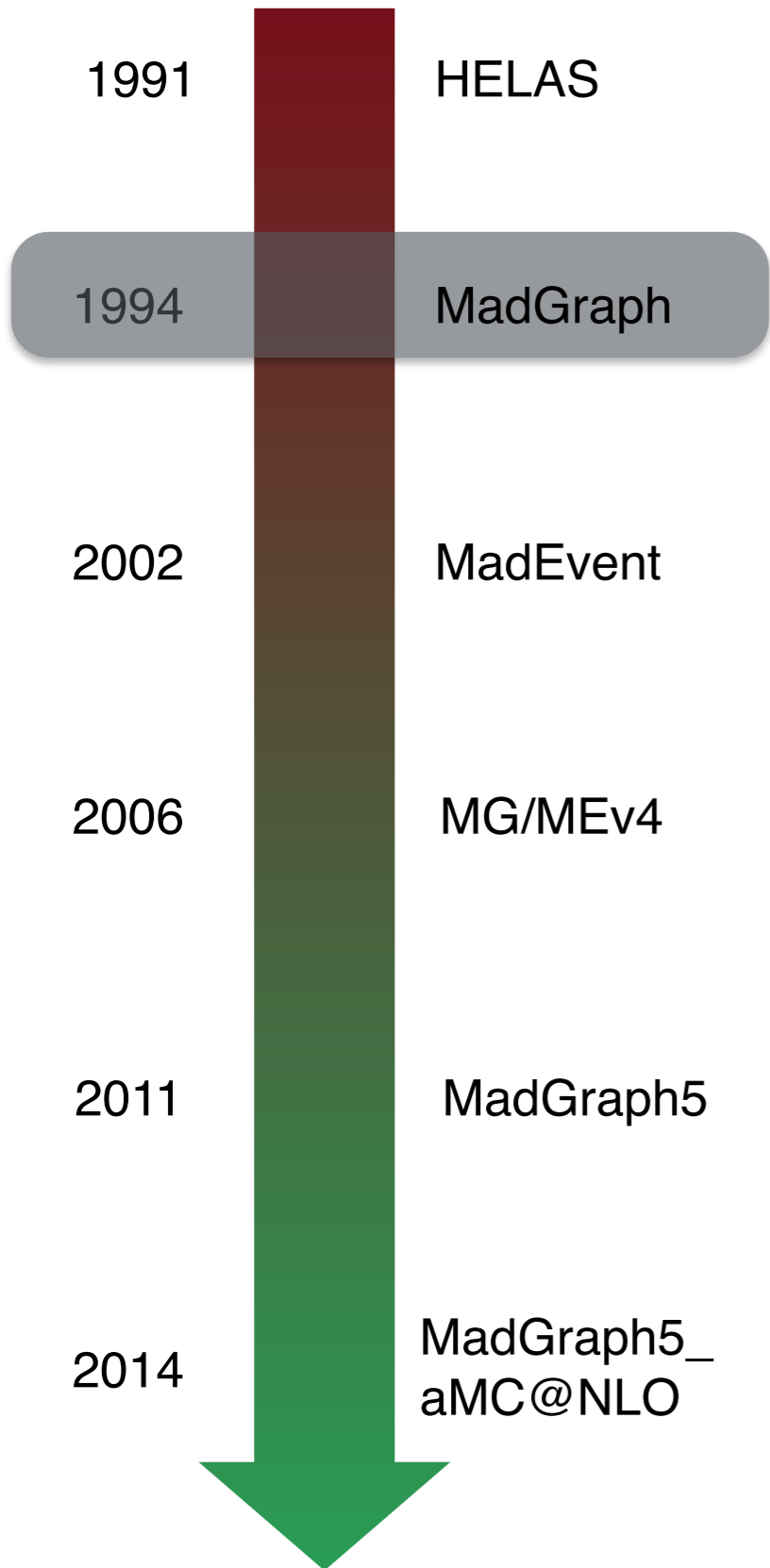
Will not be cover

- Re-Weighting method
- Scale Variation
- TauDecay
- MadDM
- MadWeight
- Standalone
- external matrix element provider (Pythia8 and Matchbox)

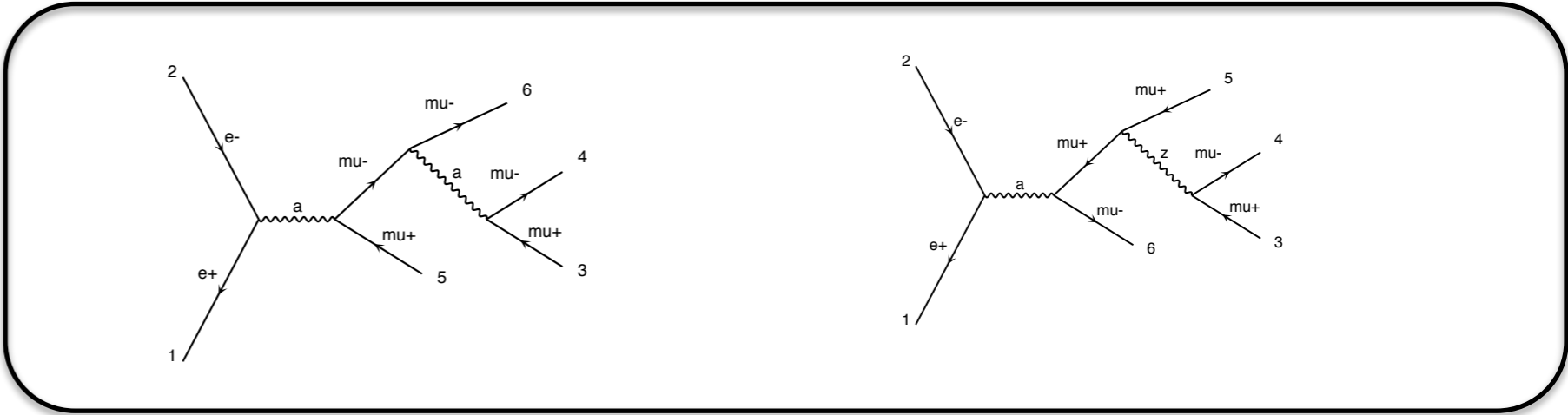


- Computing Matrix Element for a fixed Helicity and sum over the helicities.

- Suite of Routine, which allow to write the matrix element for any (SM) process



- Automate the creation of the diagram generation and the writing of the HELAS routine



1991

HELAS



MAD stands for Madison

199



200

200

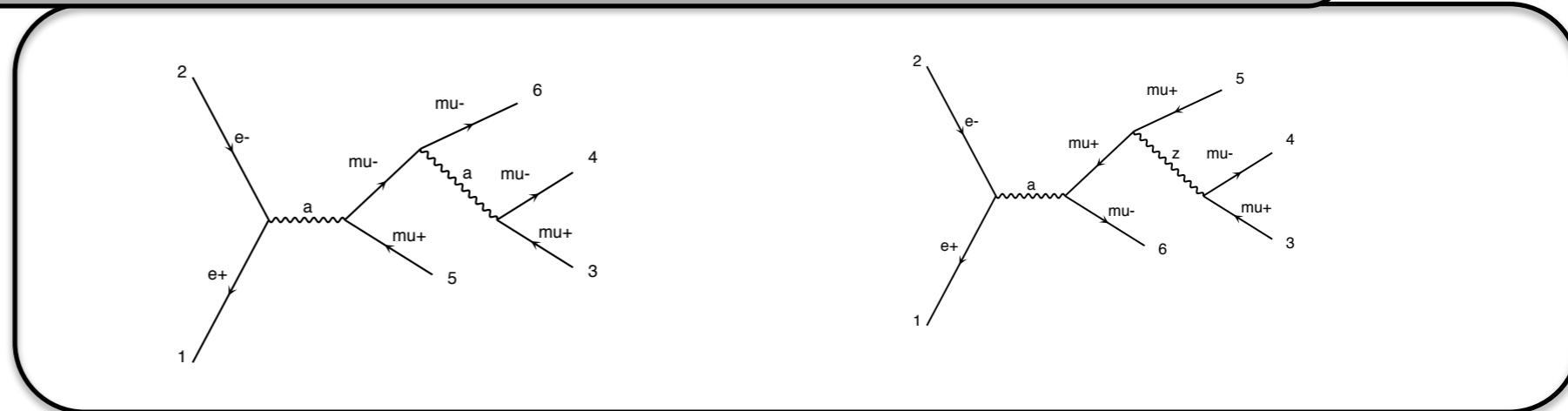
gram

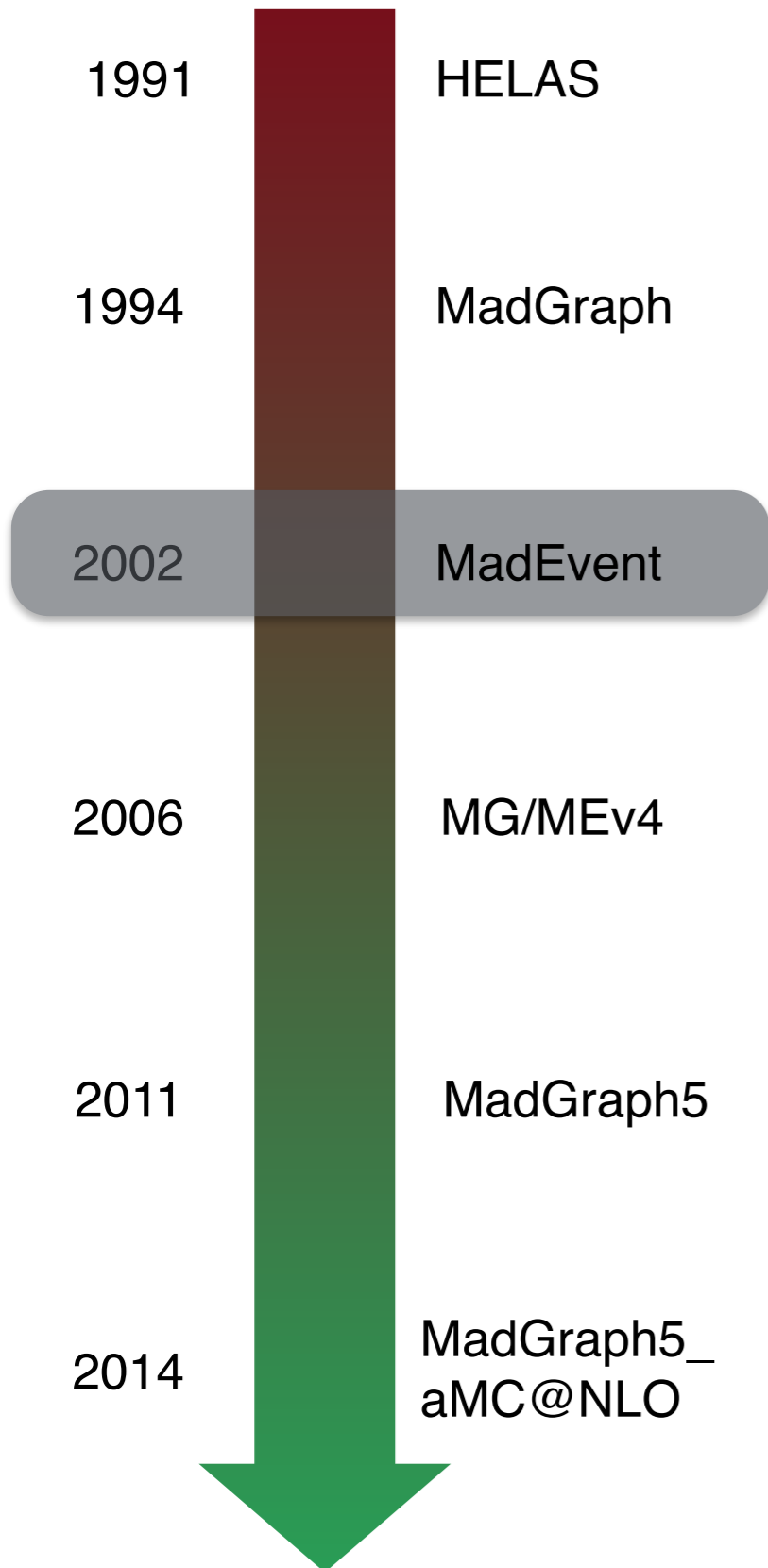
2011

MadGraph5

2014

MadGraph5_ aMC@NLO





- Multi-Channel Method!
- Automatic phase-space Integration
- Generation of Events

- Support for the MSSM (SMADGRAPH)





1991

HELAS

1994

MadGraph

2002

MadEvent

2006

MG/MEv4

2011

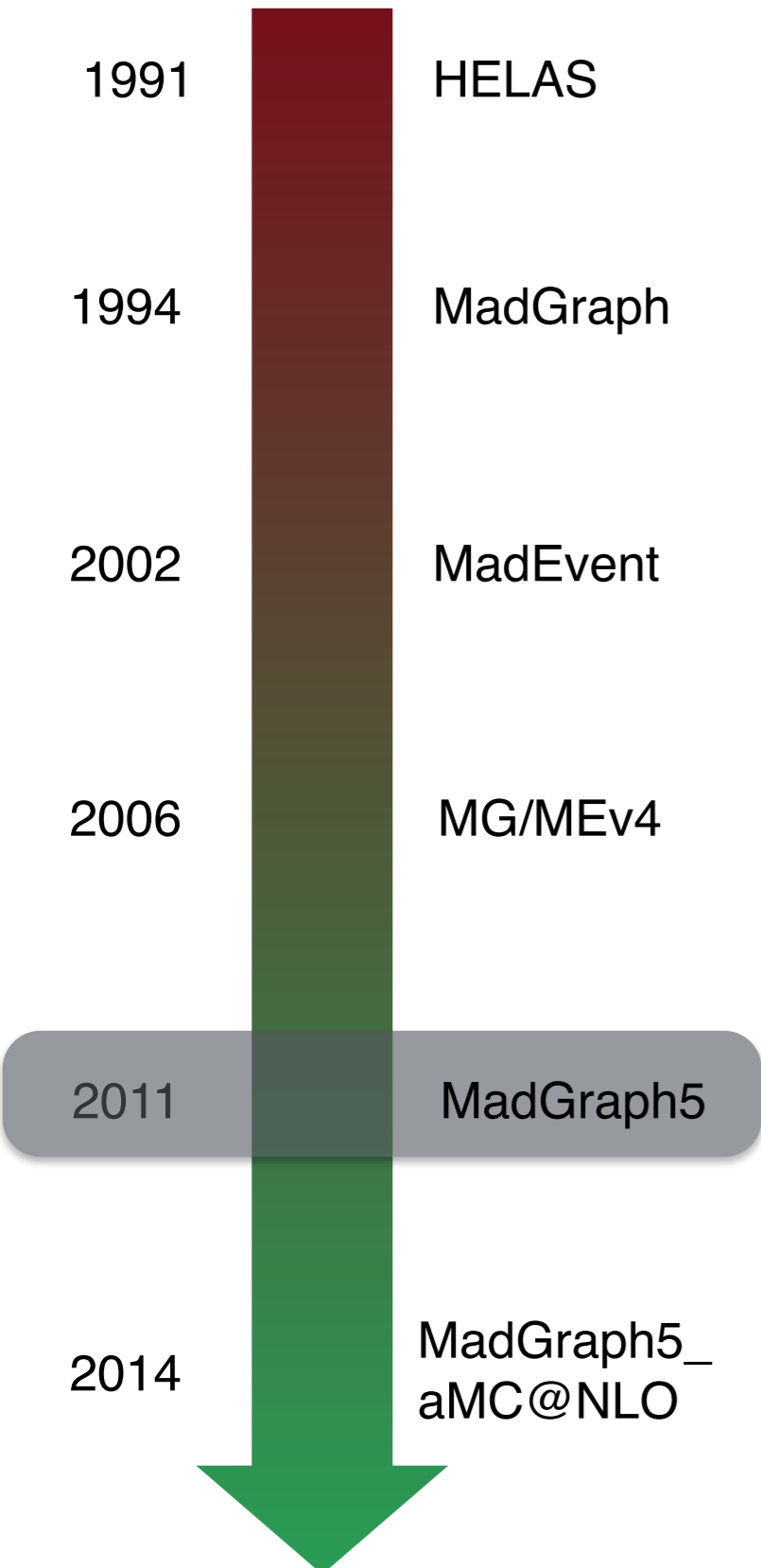
MadGraph5

2014

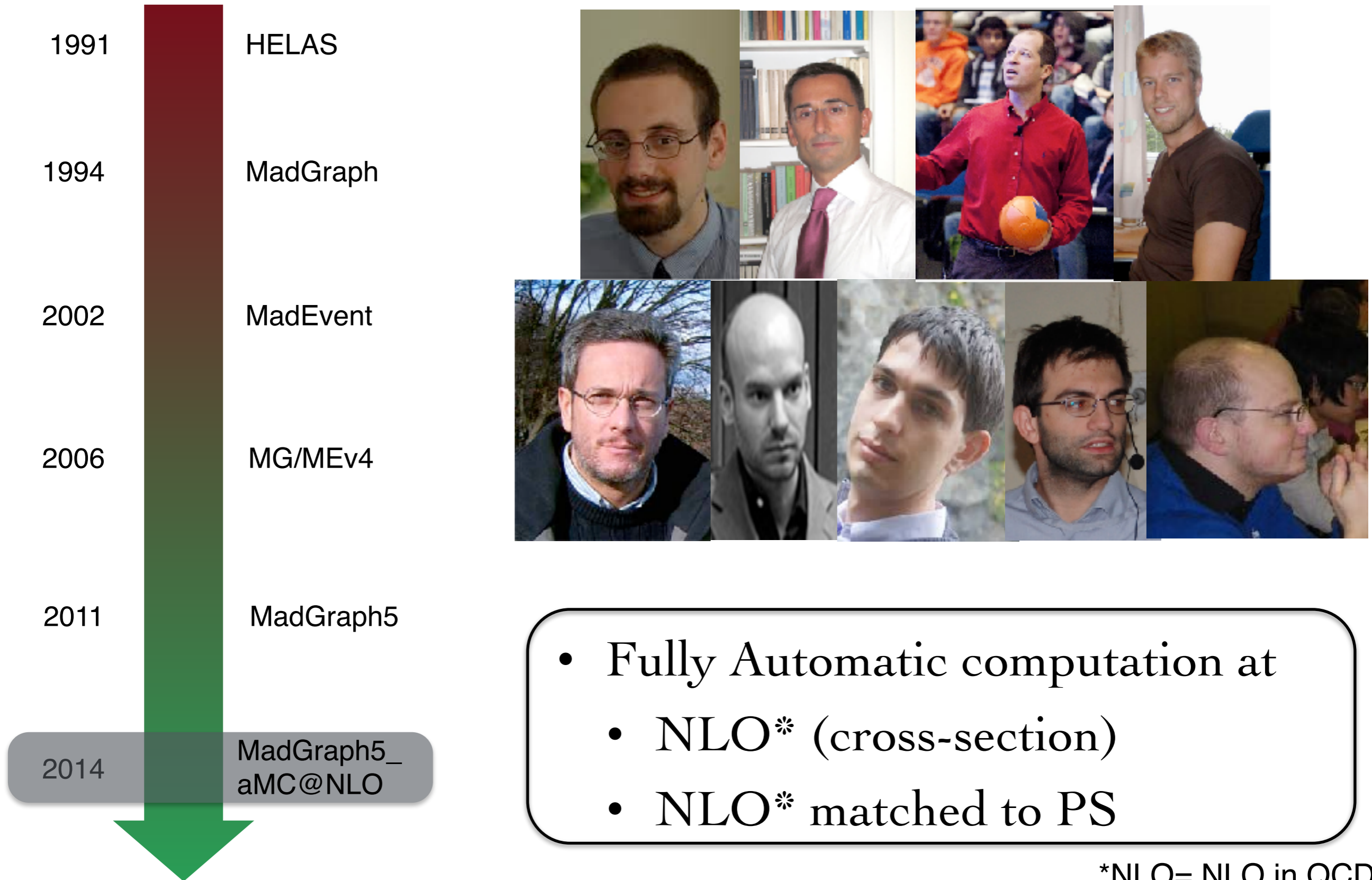
MadGraph5_
aMC@NLO

- Support for BSM
- Decay Chain
- Pass to a platform (MadOnia/MadWeight/...)
- Link to Pythia/PGS
- Matching/Merging

- Official/Main SM generator for CMS



- Full restart of the MadGraph part in Python
- Fully Automatic BSM
- Various Output Format
- Huge Improvement



*NLO= NLO in QCD

$$\mathcal{L} = \mathcal{L}_{SM} + \sum \frac{c_i}{\Lambda^2} \mathcal{O}_i$$

- Only few Operators for one process and different effects

Weak Boson production

Conserving CP

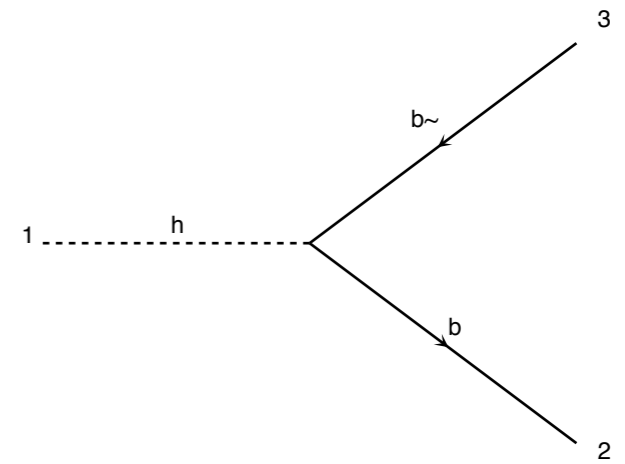
$$\begin{aligned} \mathcal{O}_{WWW} &= \text{Tr}[W_{\mu\nu} W^{\nu\rho} W_{\rho}^{\mu}] \\ \mathcal{O}_W &= (D_{\mu}\Phi)^{\dagger} W^{\mu\nu} (D_{\nu}\Phi) \\ \mathcal{O}_B &= (D_{\mu}\Phi)^{\dagger} B^{\mu\nu} (D_{\nu}\Phi) \end{aligned}$$

Not Conserving CP

$$\begin{aligned} \mathcal{O}_{\tilde{W}WW} &= \text{Tr}[\tilde{W}_{\mu\nu} W^{\nu\rho} W_{\rho}^{\mu}] \\ \mathcal{O}_{\tilde{W}} &= (D_{\mu}\Phi)^{\dagger} \tilde{W}^{\mu\nu} (D_{\nu}\Phi) \end{aligned}$$

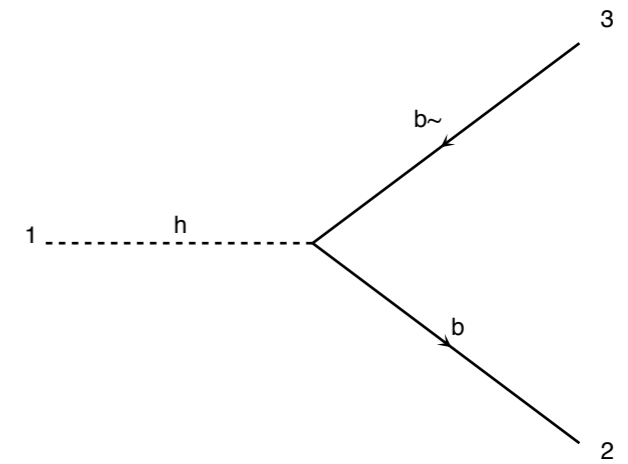
2 body decay

$$\Gamma = \frac{1}{2MS} \int d\Phi_2 |\mathcal{M}|^2$$



2 body decay

$$\Gamma = \frac{1}{2MS} \int d\Phi_2 |\mathcal{M}|^2$$



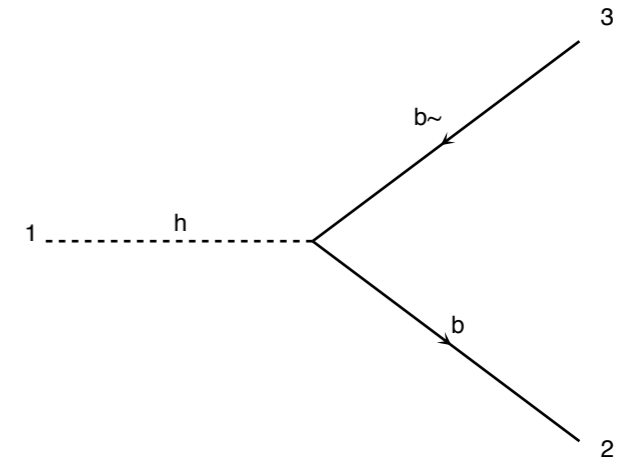
- By Lorentz Invariance the matrix element is constant over the phase-space.

$$\Gamma = \frac{\sqrt{\lambda(M^2, m_1^2, m_2^2)} |\mathcal{M}|^2}{16\pi S M^3}$$

$$\lambda(M^2, m_1^2, m_2^2) = (M^2 - m_1^2 - m_2^2)^2 - 4m_1^2 m_2^2$$

2 body decay

$$\Gamma = \frac{1}{2MS} \int d\Phi_2 |\mathcal{M}|^2$$



- By Lorentz Invariance the matrix element is constant over the phase-space.

$$\Gamma = \frac{\sqrt{\lambda(M^2, m_1^2, m_2^2)} |\mathcal{M}|^2}{16\pi S M^3}$$

$$\lambda(M^2, m_1^2, m_2^2) = (M^2 - m_1^2 - m_2^2)^2 - 4m_1^2 m_2^2$$

- Calculable analytically by FeynRules

2-body

- Use FeynRules formula (instantiate)

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

- Use FeynRules formula (instataneous)

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Relevant?

- Use FeynRules formula (instataneous)

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Relevant?

No

- Use FeynRules formula (instataneous)

DONE

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Channel Generation

- Use FeynRules formula (instataneous)
- Remove Sequence of 2-body/radiation diagram

Relevant?

Maybe

No

DONE

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Relevant?

No

Maybe

Channel Generation Use FeynRules formula (instantaneous)

- Remove Sequence of 2-body/radiation diagram

DONE

Estimation of 3-body

- Based on the diagram. Approx. PS/Matrix-Element

Relevant?

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Relevant?

No

Maybe

Channel Generation Use FeynRules formula (instantaneous)

- Remove Sequence of 2-body/radiation diagram

DONE

Estimation of 3-body

- Based on the diagram. Approx. PS/Matrix-Element

Relevant?

No

2-body

Fast-Estimation of 3-body

- Only use 2-body decay and PS factor

Relevant?

No

Maybe

Channel Generation

Use FeynRules formula (instantaneous)

- Remove Sequence of 2-body/radiation diagram

DONE

Estimation of 3-body

- Based on the diagram. Approx. PS/Matrix-Element

Relevant?

No

Yes?

Numerical Integration

2-body

Fast-Estimation of 4 body

- Only use 2-body decay and PS factor

Relevant?

No

Maybe

Channel Generation

Use FeynRules formula (instantaneous)

- Remove Sequence of 2-body/radiation diagram

DONE

Estimation of 4 body

- Based on the diagram. Approx. PS/Matrix-Element

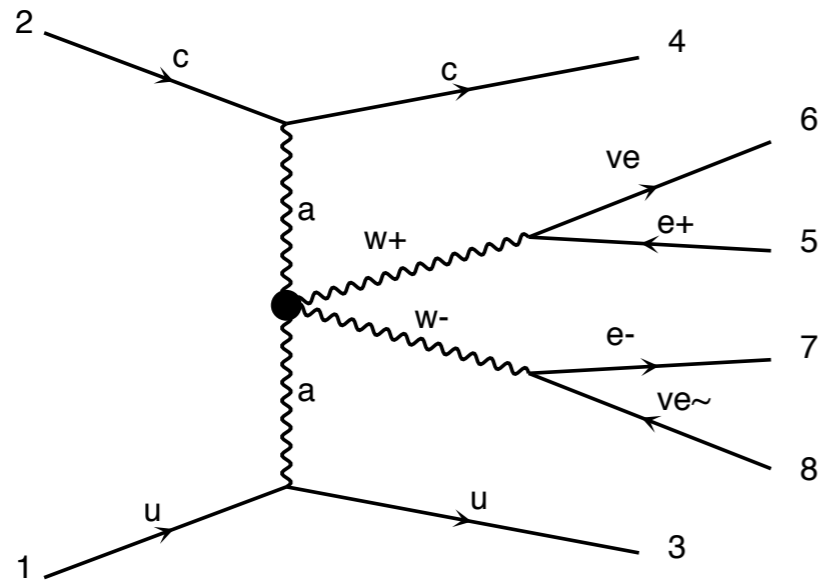
Relevant?

No

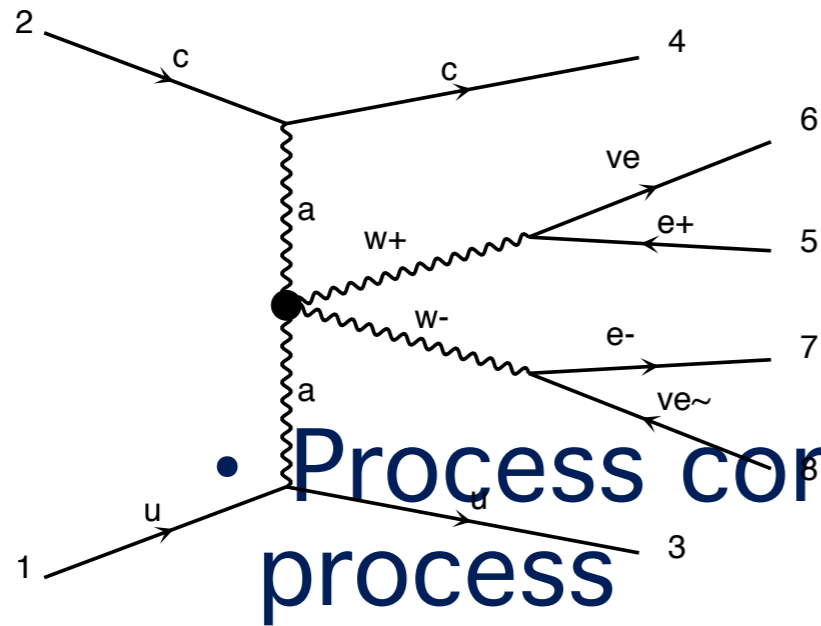
Yes?

Numerical Integration

Resonant Diagram

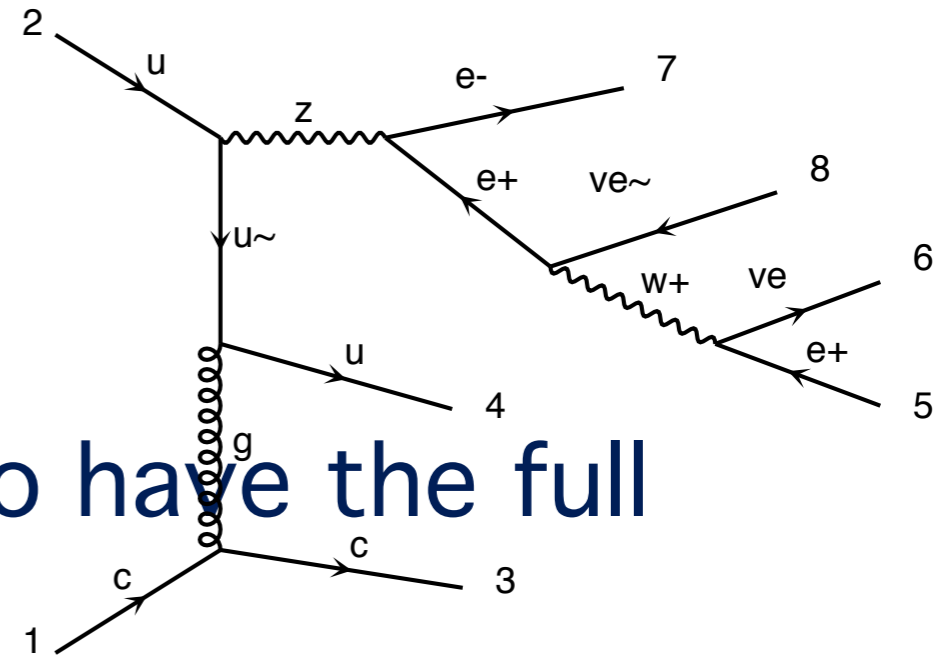


Resonant Diagram



• Process complicated to have the full process

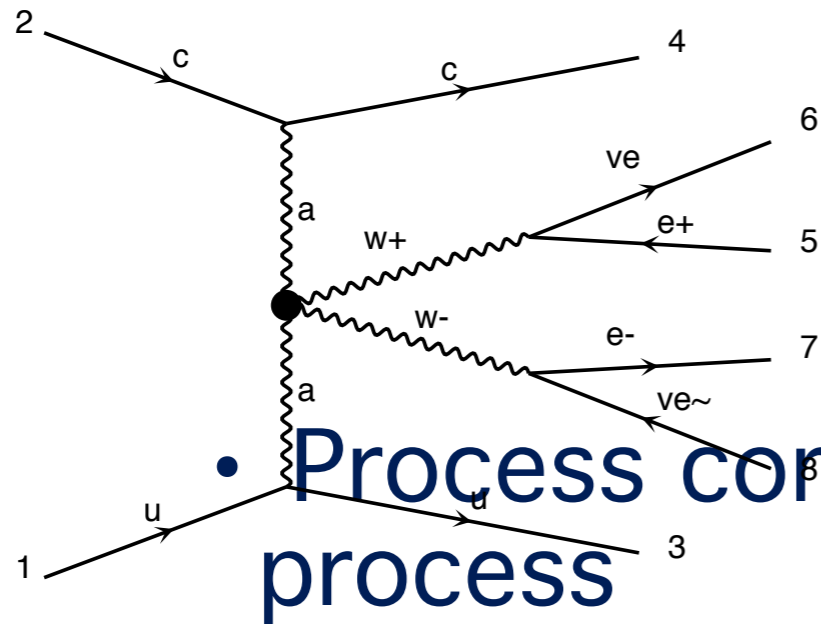
Non Resonant Diagram



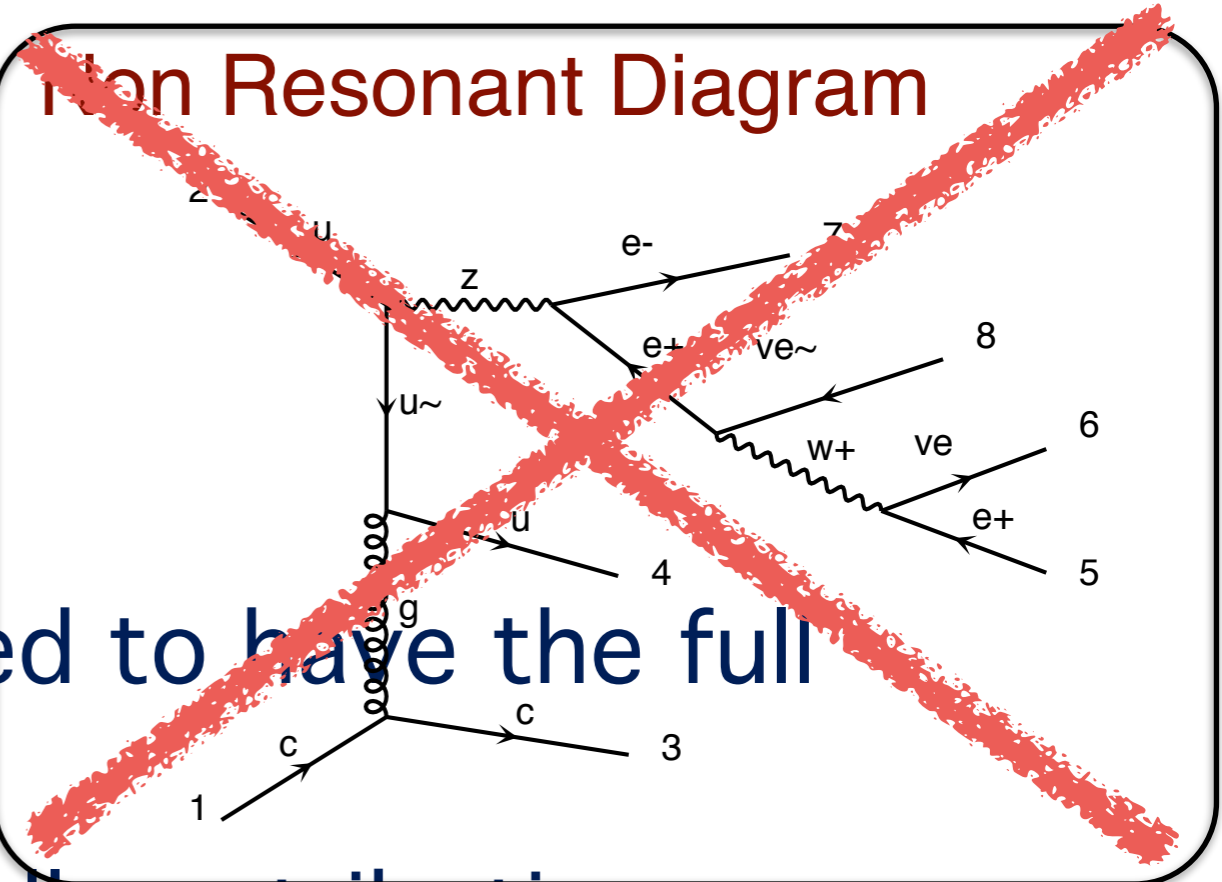
➡ Including off-shell contribution

Problem

Resonant Diagram



~~Non Resonant Diagram~~



➔ Including off-shell contribution

Problem

Solution

- Only keep on-shell contribution

Theory

$$\int dq^2 \left| \frac{1}{q^2 - M^2 - iM\Gamma} \right|^2 \approx \frac{\pi}{M\Gamma} \delta(q^2 - M^2)$$

$$\sigma_{full} = \sigma_{prod} * \left(BR + \mathcal{O}\left(\frac{\Gamma}{M}\right) \right)$$

Comment

Theory

$$\int dq^2 \left| \frac{1}{q^2 - M^2 - iM\Gamma} \right|^2 \approx \frac{\pi}{M\Gamma} \delta(q^2 - M^2)$$

- This is an **Approximation!** ($\sigma_{f_{\text{all}}} = \sigma_{\text{prod}} * \text{Breit-} \mathcal{O}\left(\frac{\Gamma}{M}\right)$)
- This force the particle to be on-shell!

Comment

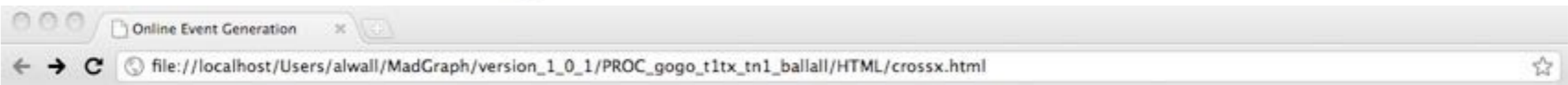
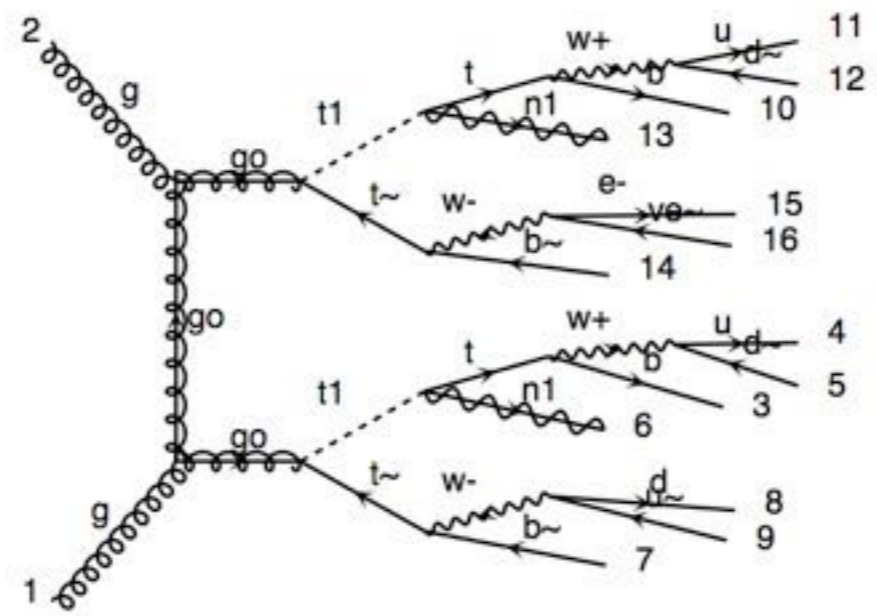
- Recover by re-introducing the Breit-wigner up-to a cut-off

Decay chains

- $p \rightarrow t \rightarrow t^* \rightarrow w^+, (t \rightarrow w^+ b, w^+ \rightarrow l^+ \nu_l), \backslash$
 $(t^* \rightarrow w^- b^*, w^- \rightarrow j \bar{j}), \backslash$
 $w^+ \rightarrow l^+ \nu_l$
- Separately generate core process and each decay
 - Decays generated with the decaying particle as resulting wavefunction
- Iteratively combine decays and core processes
- **Difficulty: Multiple diagrams in decays**

Decay chains

- Decay chains retain **full matrix element** for the diagrams compatible with the decay
- **Full spin correlations** (within and between decays)
- **Full width effects**
- However, **no interference with non-resonant diagrams**
 - ➔ Description only valid close to pole mass
 - ➔ Cutoff at $|\text{Im} \pm n\Gamma|$ where n is set in `run_card`.



Results for $g g \rightarrow g_0 g_0$, ($g_0 \rightarrow t \bar{t}$, $t \rightarrow b \bar{b} \nu_e$, $\bar{t} \rightarrow \bar{b} \bar{\nu}_e$) in the mssm

Available Results

Links	Events	Tag	Run	Collider	Cross section (pb)	Events
results banner	Parton-level LHE	fermi	test	pp 7000 x 7000 GeV	.33857E-03	10000

[Main Page](#)

Thanks to developments in MadEvent, also (very) long decay chains possible to simulate directly in MadGraph!

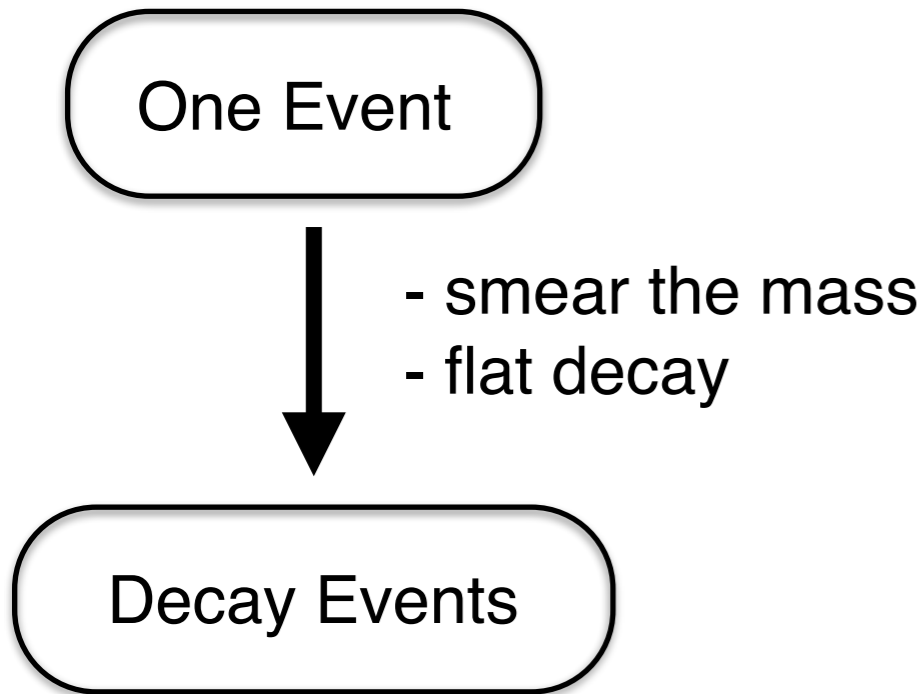
[Frixione, Leanen, Motylinski, Webber (2007)]

One Event

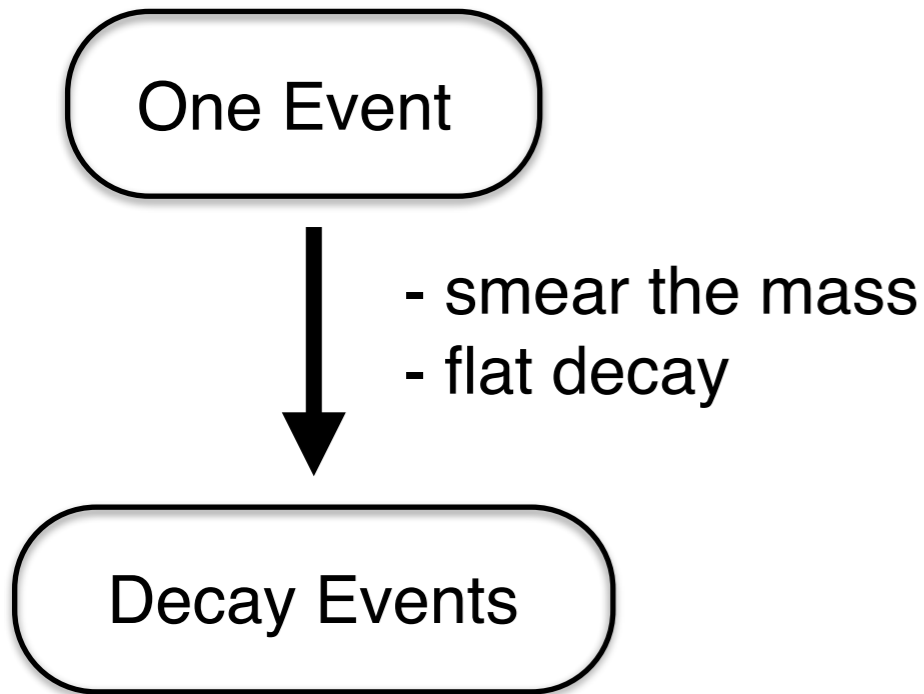
offshell	spin	unweighted
No	No	YES

[Frixione, Leanen, Motylinski, Webber (2007)]

offshell	spin	unweighted
No	No	YES

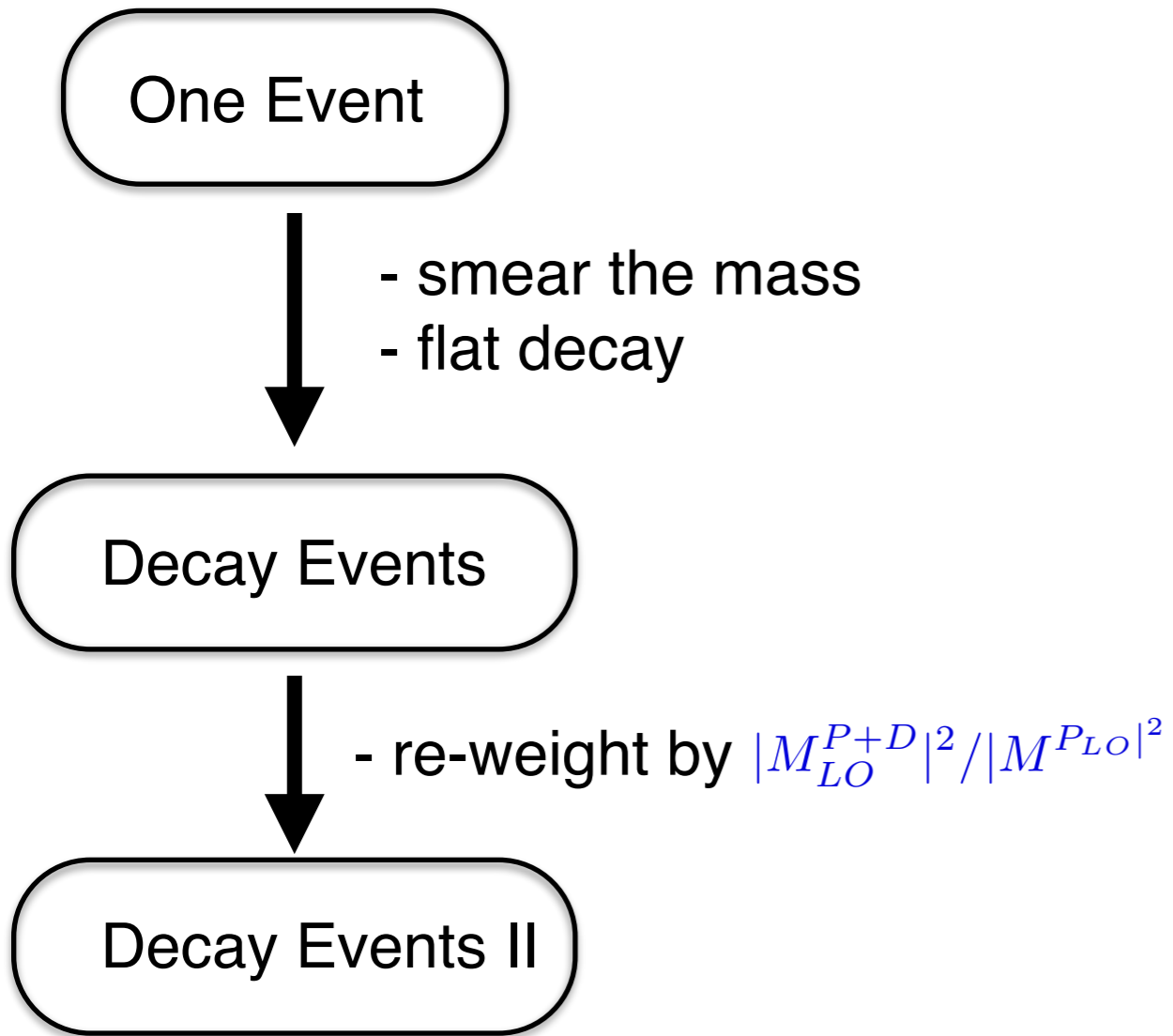


[Frixione, Leanen, Motylinski, Webber (2007)]



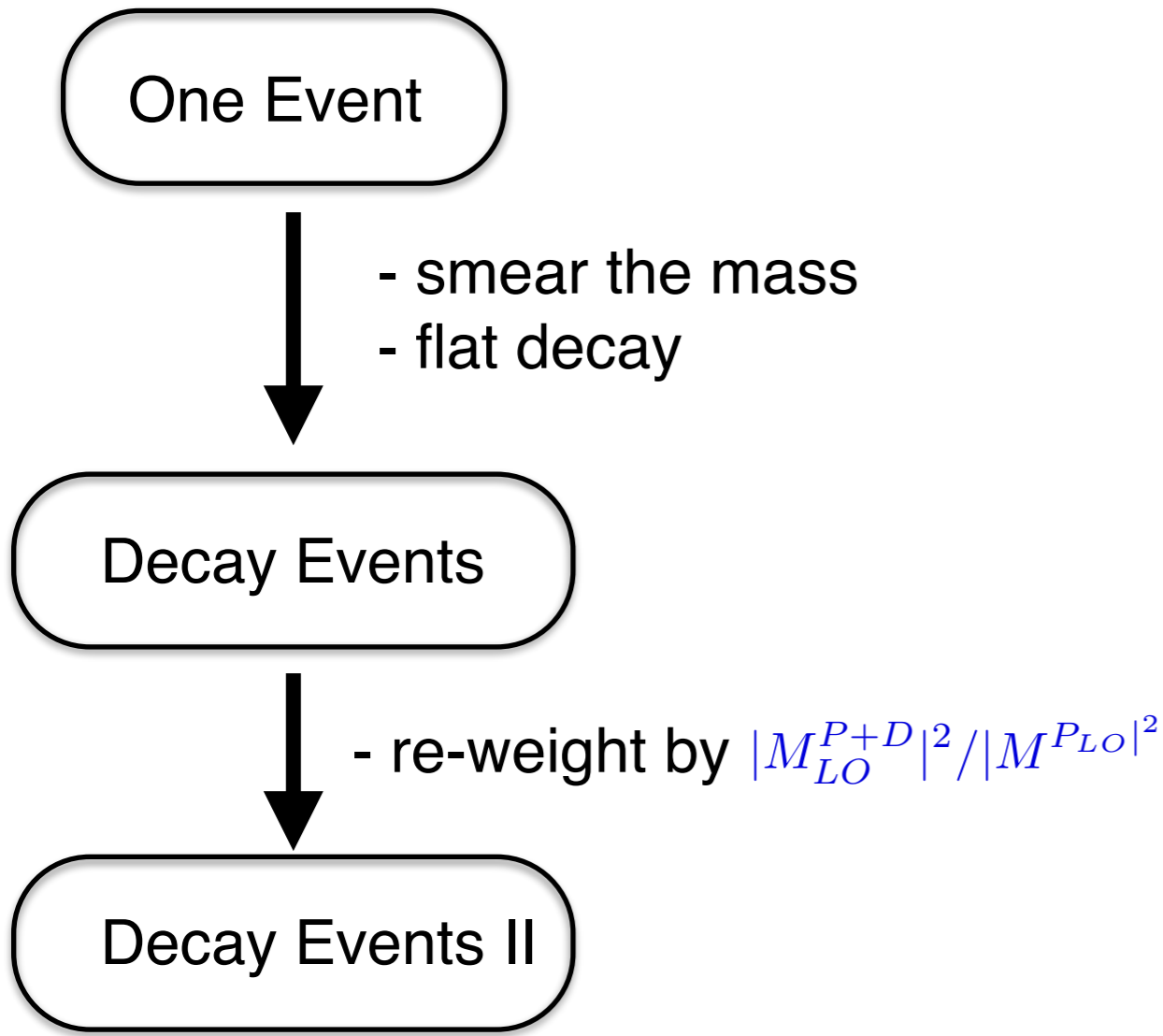
offshell	spin	unweighted
No	No	YES
YES	No	No

[Frixione, Leanen, Motylinski, Webber (2007)]



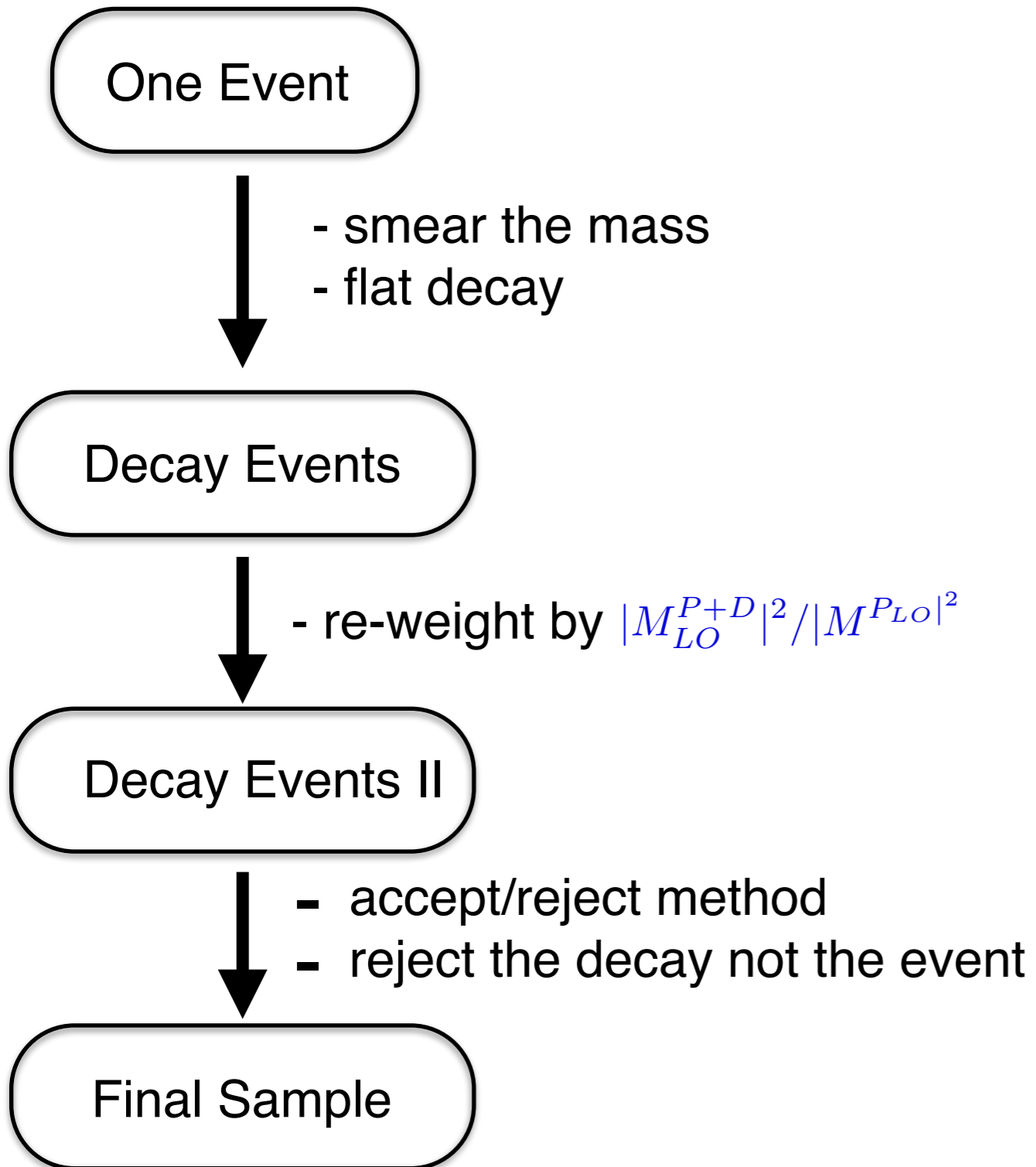
offshell	spin	unweighted
No	No	YES
YES	No	No

[Frixione, Leanen, Motylinski, Webber (2007)]



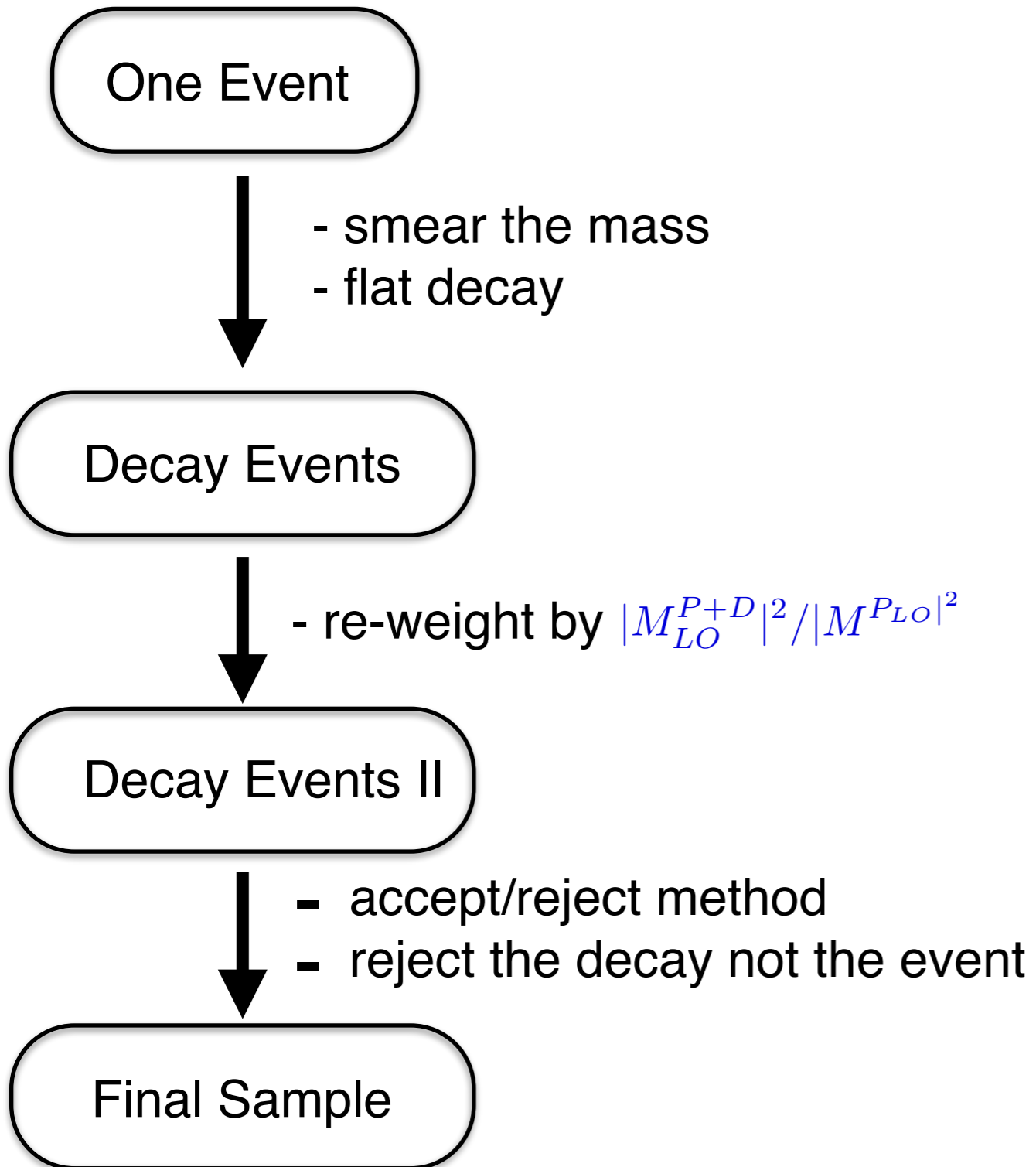
offshell	spin	unweighted
No	No	YES
YES	No	No
YES	YES	No

[Frixione, Leanen, Motylinski, Webber (2007)]

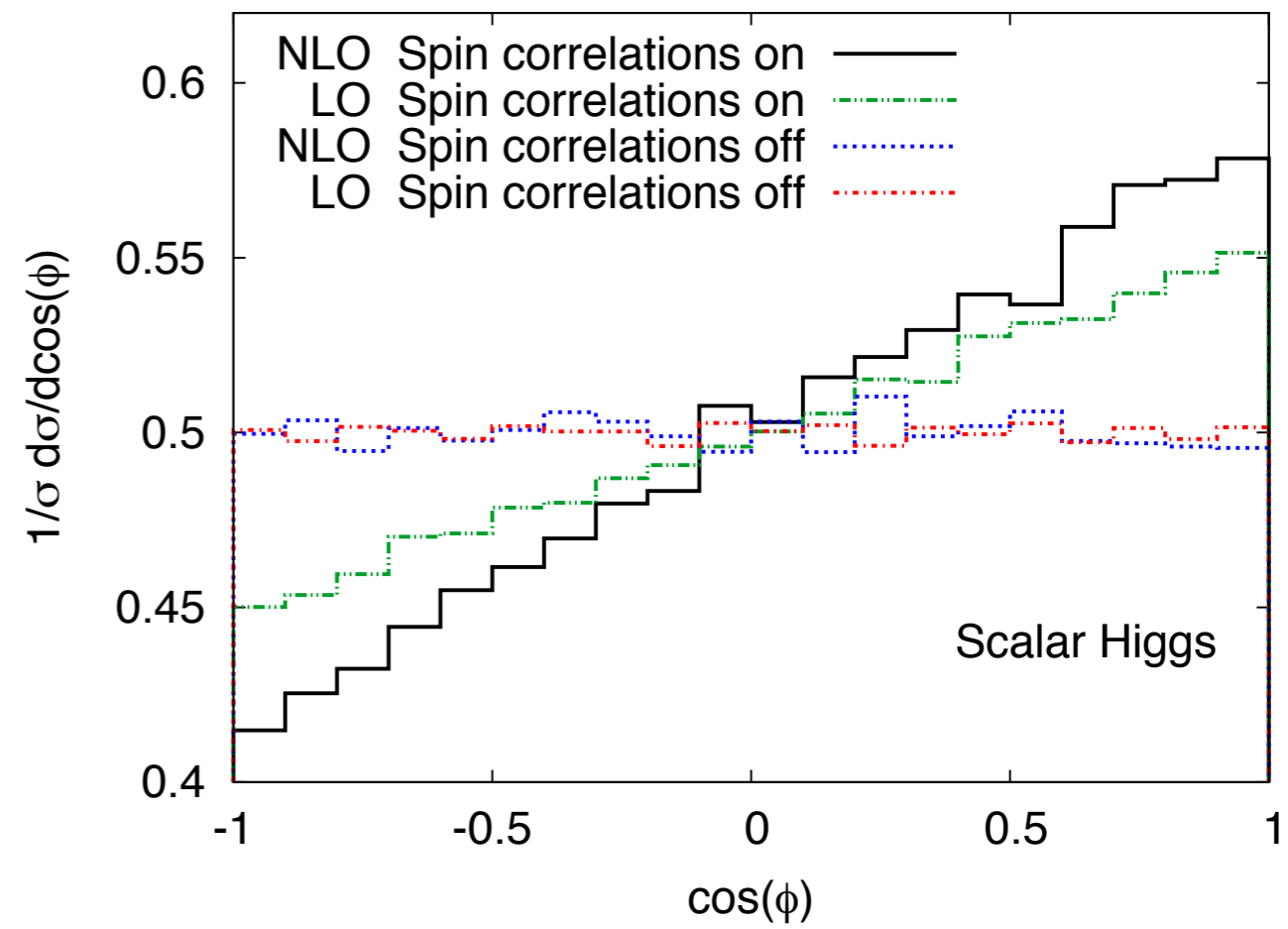
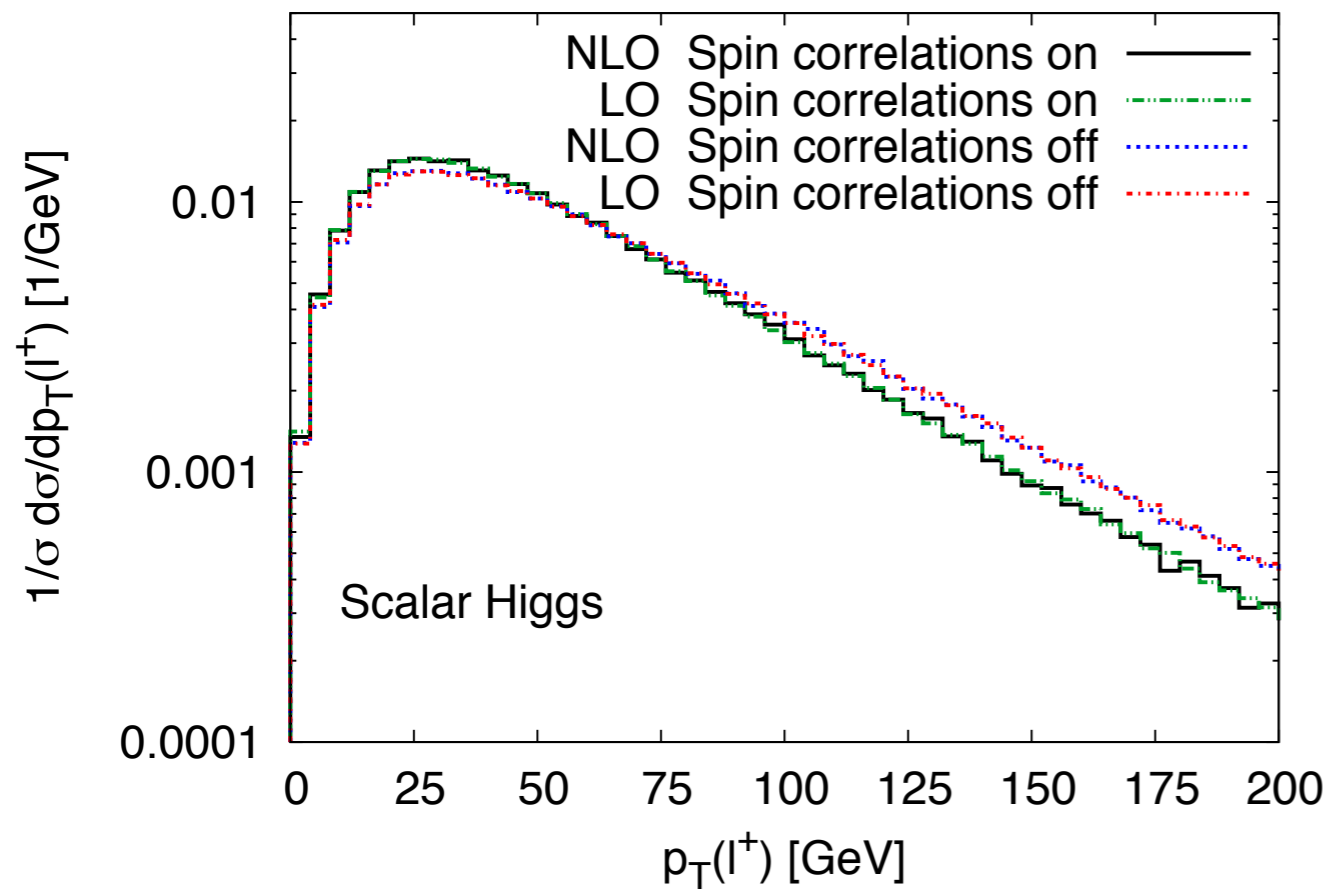


offshell	spin	unweighted
No	No	YES
YES	No	No
YES	YES	No

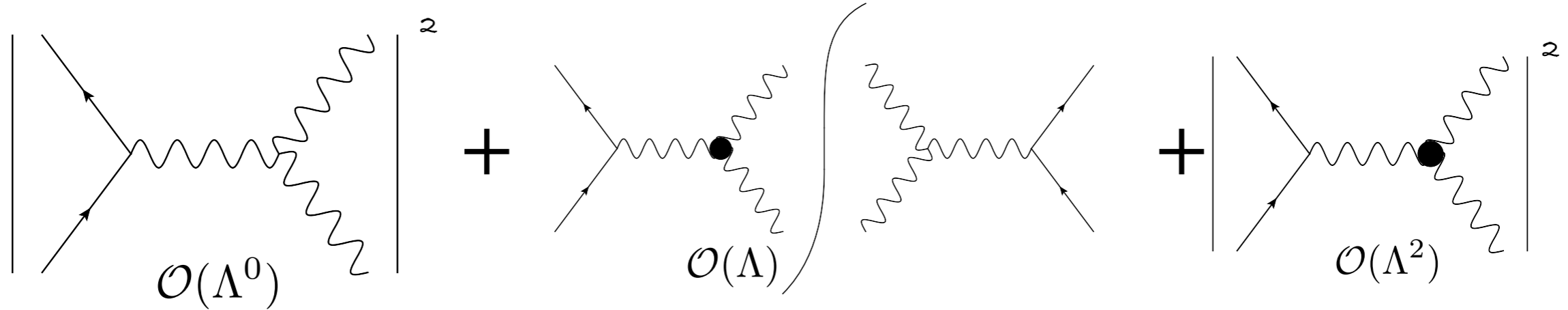
[Frixione, Leanen, Motylinski, Webber (2007)]



offshell	spin	unweighted
No	No	YES
YES	No	No
YES	YES	No
YES	YES	YES



Motivation:



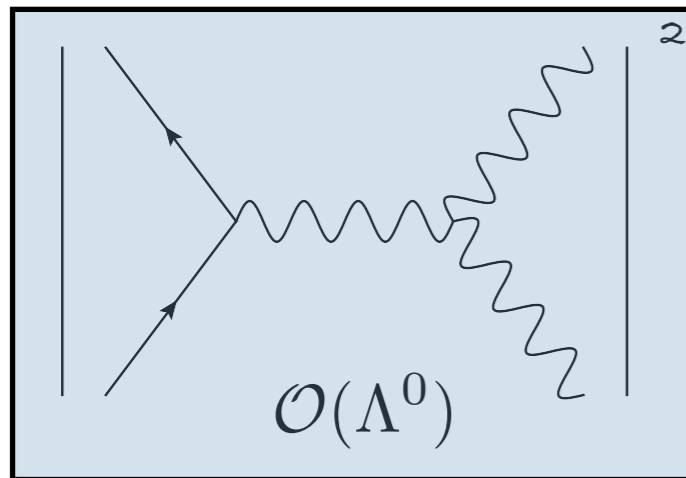
SM

Model independent
Dominant

BSM

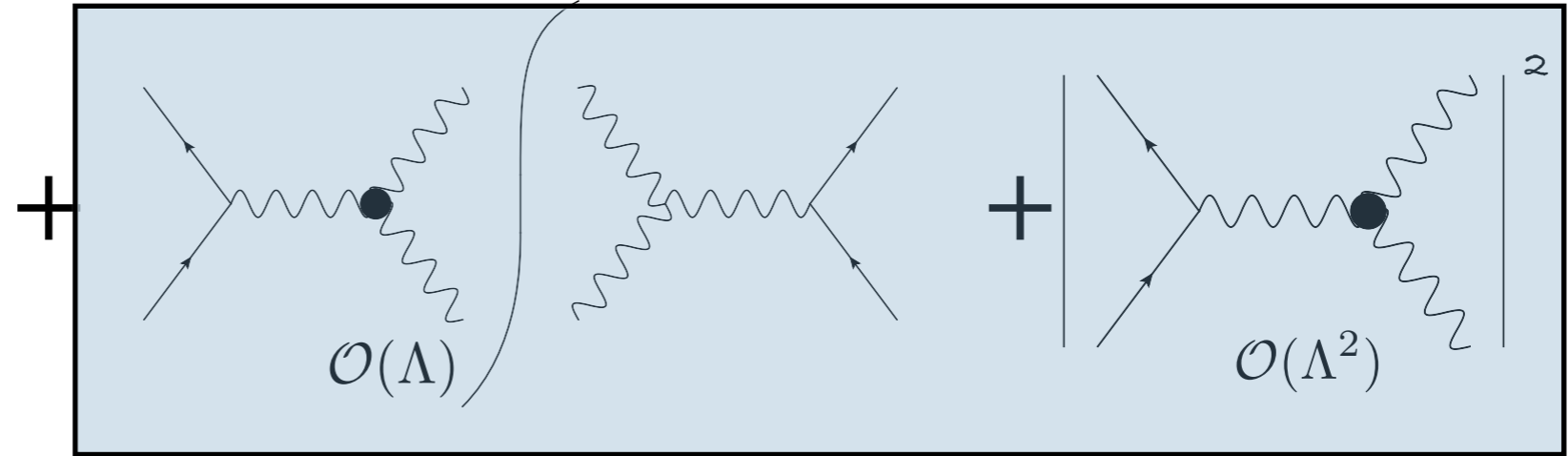
Model dependent
Sub-Dominant

Motivation:



SM

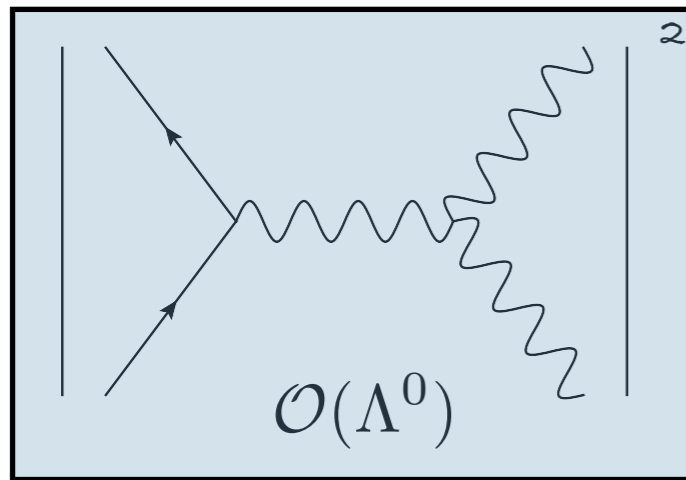
Model independent
Dominant



BSM

Model dependent
Sub-Dominant

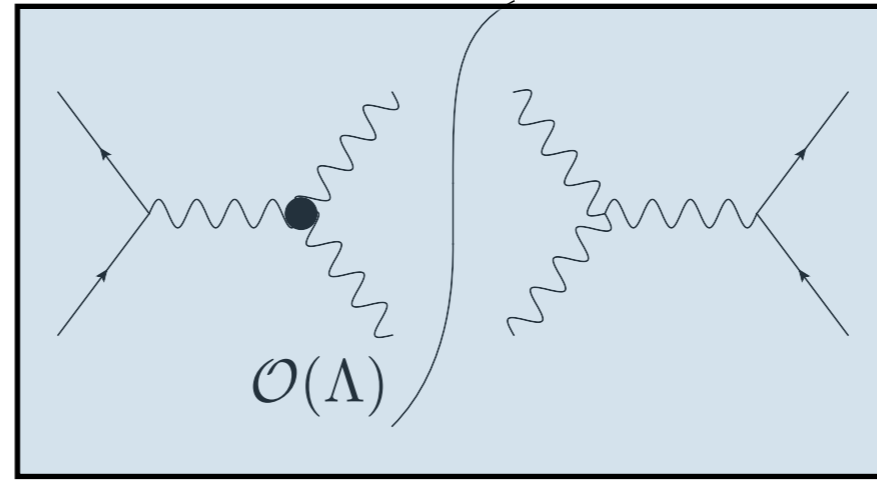
Motivation:



SM

Model independent
Dominant

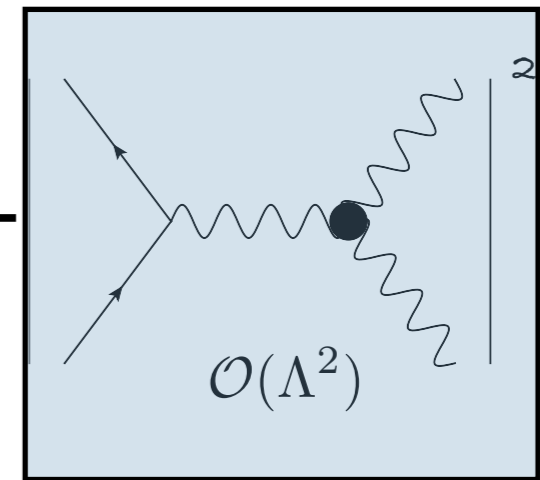
+



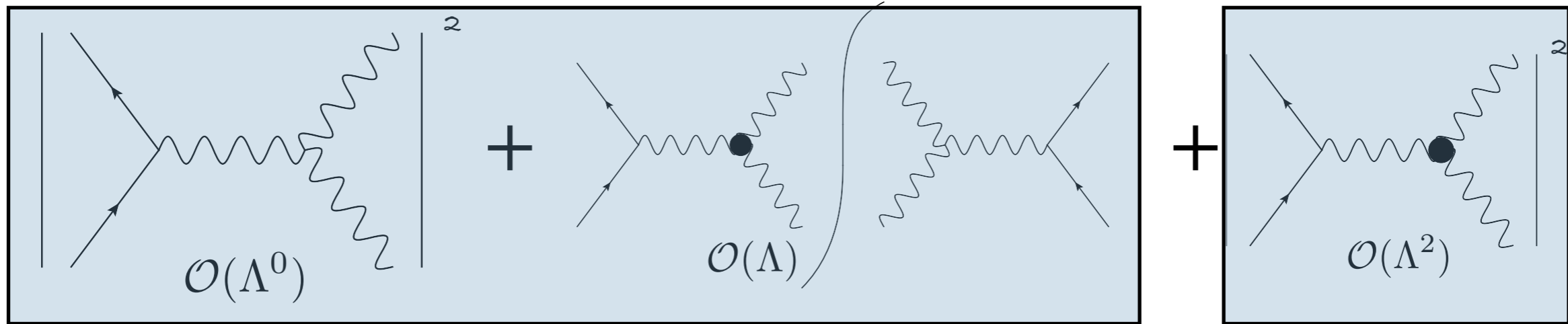
BSM

Model dependent
Sub-Dominant

+



Motivation:



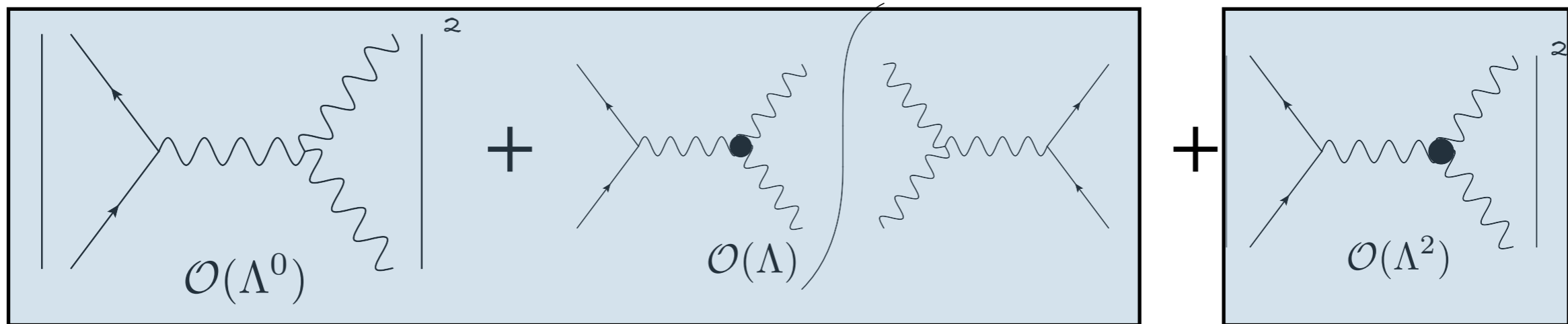
SM

Model independent
Dominant

BSM

Model dependent
Sub-Dominant

Motivation:



SM

Model independent
Dominant

BSM

Model dependent
Sub-Dominant

Idea:

- Compute them separately
- Have a new syntax for such selection ($\text{NP}^2=$)

Status:

- Not compatible with decay chains

	Tree (SM)	Tree (BSM)	NLO (QCD) (SM)	NLO (QCD) (BSM)	NLO (EW) (SM)	NLO (EW) (BSM)	Loop Induced (SM)	Loop Induced (BSM)
Fix Order	✓	✓	✓	✓	✓	✗	✓	✓
+Parton Shower	✓	✓	✓	✓	✗	✗	✓	✓
Merged Sample	✓	✓	✓	?	✗	✗	✓	✓

Loop Induced:

	Tree (SM)	Tree (BSM)	NLO (QCD) (SM)	NLO (QCD) (BSM)	NLO (EW) (SM)	NLO (EW) (BSM)	Loop Induced (SM)	Loop Induced (BSM)
Fix Order	✓	✓	✓	✓	✓	✗	✓	✓
+Parton Shower	✓	✓	✓	✓	✗	✗	✓	✓
Merged Sample	✓	✓	✓	?	✗	✗	✓	✓

Loop Induced:

- 2 to 2 processes: OK on a laptop
- 2 to 3 processes: OK on a small size cluster
- 2 to 4 processes: Specific case



- Leading Order Option
 - Support of BSM
 - Computation of the Width
 - Narrow width Approximation
 - Decay Chain
 - MadSpin
 - Systematics
- NLO
 - SM with merging

Tutorial

Olivier Mattelaer
IPPP/Durham

Learning MG5

- follow the built-in tutorial
- cards meaning
- meaning of QCD/QED
- details of syntax (\$/)
- script
- width computation
- decay chain

BSM CASE

- check the model
- width computation
- signal generation
 - decay chain
- merging sample generation
- background/NLO generation

Learning MG5_aMC

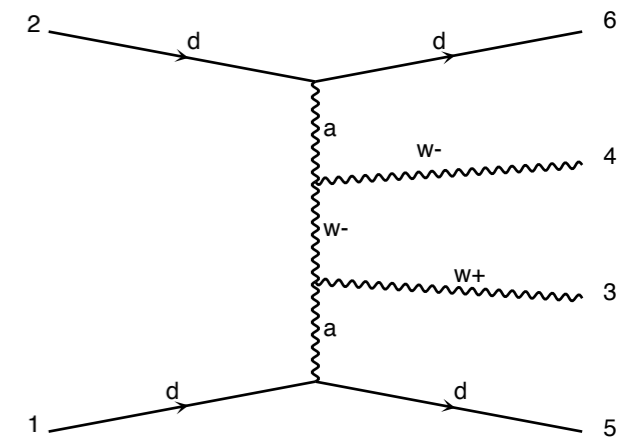
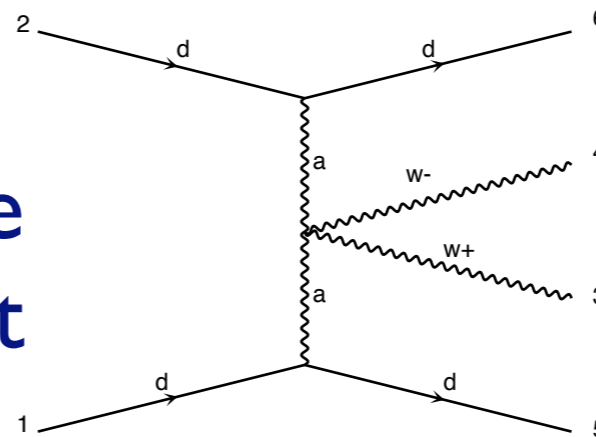
- Ask me
- Use the command “help” / “help XXX”
 - ➔ “help” tell you the next command that you need to do.
- Launchpad:
 - ➔ <https://answers.launchpad.net/madgraph5>
 - ➔ FAQ: <https://answers.launchpad.net/madgraph5/+faq>

- Read the Cards and identify what they do
 - ➔ **param_card**: model parameters
 - ➔ **run_card**: beam/run parameters and cuts
 - ◆ <https://answers.launchpad.net/madgraph5/+faq/2014>

- How do you change
 - ➔ top mass
 - ➔ top width
 - ➔ W mass
 - ➔ beam energy
 - ➔ pt cut on the lepton

- What's the meaning of the order QED/QCD
- What's the difference between
 - ➔ $pp \rightarrow tt \sim$
 - ➔ $pp \rightarrow tt \sim \text{QED}=2$
 - ➔ $pp \rightarrow tt \sim \text{QED}=0$
 - ➔ $pp \rightarrow tt \sim \text{QCD}=0$
 - ➔ $pp \rightarrow tt \sim \text{QED} \leq 2$
 - ➔ $pp \rightarrow tt \sim \text{QCD}^2=2$
- Compute the cross-section for each of those and check the diagram

- Generate VBF process
- check that you have the diagram that you want



- Generate the cross-section and the distribution (invariant mass) for

→ $pp \rightarrow e^+ e^-$

→ $pp \rightarrow z, z \rightarrow e^+ e^-$

→ $pp \rightarrow e^+ e^- \otimes z$

→ $pp \rightarrow e^+ e^- / z$

Hint : To plot automatically distributions:
`mg5> install MadAnalysis`

- Use the invariant mass distribution to determine the meaning of each syntax.

- Compute the cross-section for the top pair production for 3 different mass points.
 - ➔ Do **NOT** use the interactive interface
 - ◆ **hint:** you can edit the param_card/run_card via the “set” command [**After** the launch]
 - ◆ **hint:** All command [including answer to question] can be put in a file. (run ./bin/mg5 PATH_TO_FILE)
 - ➔ Remember to change the value of the width
 - ◆ “set width 6 Auto” works
 - ◆ cross-check that it indeed returns the correct width

Examples

File:

```
import model EWDim6
generate p p > z z
output TUTO_DIM6
launch
set nevents 5000
set MZ 100
```

How to Run: `./bin/mg5_amc PATH`

- Generate $p p \rightarrow t \bar{t} h$, fully decayed (fully leptonic decay for the top)
 - ➔ Using the decay-chain formalism
 - ➔ Using MadSpin
- Compare cross-section
 - ➔ which one is the correct one?
 - ➔ Why are they different?
- Compare the shape.

BSM Tutorial

Exercise I: Check the model validity

- Check the model validity:

- ➔ check $p p \rightarrow uv u\bar{v}$

- ➔ check $p p \rightarrow ev e\bar{v}$

- ➔ check $p p \rightarrow t t^{\sim} p_1 p_2$

- This checks

- ➔ gauge invariance

- ➔ lorentz invariance

- ➔ that various way to compute the matrix element provides the same answer

Exercise II: Width computation

- Check with MG the width computed with FR:
 - ➔ generate uv > all all; output; launch
 - ➔ generate ev > all all; output; launch
 - ➔ generate p1 > all all; output; launch
 - ➔ generate p2 > all all; output; launch
- Check with MadWidth
 - ➔ compute_widths uv ev p1 p2
 - ➔ (or Auto in the param_card)

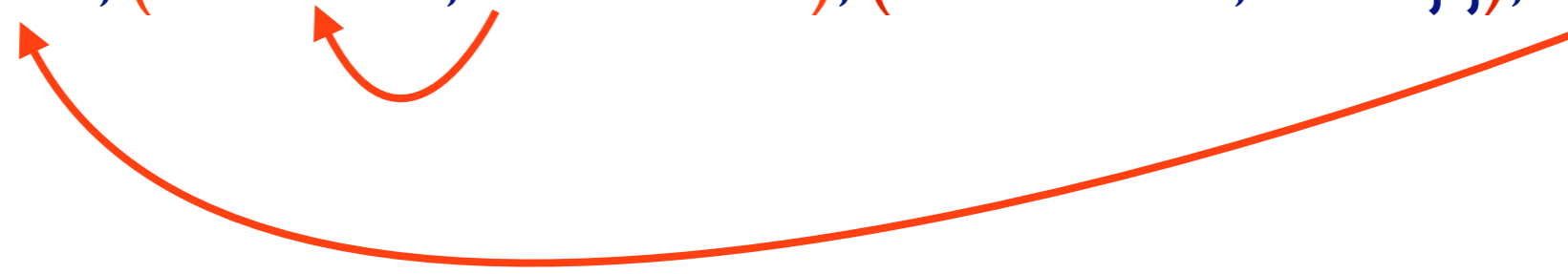
FR Number
0.0706 GeV
0.00497 GeV
0 GeV
0.0224 GeV

- $M_{uv} = 400 \text{ GeV}$ $M_{ev} = 50 \text{ GeV}$ $\lambda = 0.1$
- $m_1 = 1 \text{ GeV}$ $m_2 = 100 \text{ GeV}$ $m_{12} = 0.5 \text{ GeV}$

Exercise III:

- Compute cross-section and distribution
 - ➔ uv pair production with decay in top and Φ_1/Φ_2 (semi leptonic decay for the top)
- **Hint:** The width of the new physics particles has to be set correctly in the param_card.
 - ➔ You can either use “Auto” arXiv:1402.1178
 - ➔ or use the value computed in exercise 1
- **Hint:** For sub-decay, you have to put parenthesis:
 - ➔ example:

$$p p \rightarrow t \bar{t} w^+, (t \rightarrow w^+ b, w^+ \rightarrow e^+ \nu_e), (\bar{t} \rightarrow \bar{b} w^-, w^- \rightarrow j \bar{j}), w^+ \rightarrow l^+ \nu_l$$



- Use MadSpin! [arXiv:1212.3460](https://arxiv.org/abs/1212.3460)
 - ➔ Use Narrow Width Approximation to **factorize** production and decay
- instead of
 - ➔ $pp \rightarrow tt\bar{t}w^+, (t \rightarrow wb, w^+ \rightarrow e^+ \nu_e), (t\bar{t} \rightarrow b\bar{b}w^-, w^- \rightarrow jj), w^+ \rightarrow l^+ \nu_l$

- Do
 - ➔ $pp \rightarrow tt\bar{t}w^+$

- At the question:

```
The following switches determine which programs are run:
1 Run the pythia shower/hadronization:      pythia=OFF
2 Run PGS as detector simulator:            pgs=OFF
3 Run Delphes as detector simulator:        delphes=NOT INSTA
4 Decay particles with the MadSpin module:  madspin=OFF
5 Add weight to events based on coupling parameters: reweight=OFF
Either type the switch number (1 to 5) to change its default setting,
or set any switch explicitly (e.g. type 'madspin=ON' at the prompt)
Type '0', 'auto', 'done' or just press enter when you are done.
[0, 1, 2, 4, 5, auto, done, pythia=ON, pythia=OFF, ... ][60s to answer]
```

- At the next question edit the madspin_card and define the decay

Exercise IV: generate multiple multiplicity sample for pythia8

- We will do MLM matching
 - ➔ in the run_card.dat ickkw=1
 - ➔ the matching scale (Q_{cut}) will be define in pythia
 - ◆ in madgraph we use x_{qcut} which should be smaller than Q_{cut} (but at least 10-20 GeV)

- Simulate Background
- Go to NLO (ask me the model)
- ...

Solution Learning MG5_aMC

- How do you change

- ➔ top mass
- ➔ top width
- ➔ W mass
- ➔ beam energy
- ➔ pt cut on the lepton



Param_card

Run_card

- top mass

```
#####
## INFORMATION FOR MASS
#####
Block mass
6 1.730000e+02 # MT
23 9.118800e+01 # MZ
25 1.200000e+02 # MH
## Dependent parameters, given by model restrictions.
## Those values should be edited following the
## analytical expression. MGS ignores those values
## but they are important for interfacing the output of MGS
## to external program such as Pythia.
1 0.000000 # d : 0.0
2 0.000000 # u : 0.0
3 0.000000 # s : 0.0
4 0.000000 # c : 0.0
11 0.000000 # e- : 0.0
12 0.000000 # ve : 0.0
13 0.000000 # nu- : 0.0
14 0.000000 # vm : 0.0
16 0.000000 # vt : 0.0
21 0.000000 # g : 0.0
22 0.000000 # a : 0.0
24 80.419002 # w+ : cmath.sqrt(MZ__exp__2/2. + cmath.sqrt(MZ__exp__4/4. - (aEW*cmath.pi*MZ__exp__2)/(Gf*sqrt__2)))
```

- W mass

```
#####
## INFORMATION FOR MASS
#####
Block mass
 5 4.700000e+00 # MB
 6 1.730000e+02 # MT
15 1.777000e+00 # MTA
23 9.118800e+01 # MZ
25 1.200000e+02 # MH
## Dependent parameters, given by model restrictions.
## Those values should be edited following the
## analytical expression. MG5 ignores those values
## but they are important for interfacing the output of MG5
## to external program such as Pythia.
 1 0.000000 # d : 0.0
 2 0.000000 # u : 0.0
 3 0.000000 # s : 0.0
 4 0.000000 # c : 0.0
11 0.000000 # e- : 0.0
12 0.000000 # ve : 0.0
13 0.000000 # nu- : 0.0
14 0.000000 # vm : 0.0
16 0.000000 # vt : 0.0
21 0.000000 # g : 0.0
22 0.000000 #
24 80.419002 # w+ : cmath.sqrt(MZ__exp__2/2. + cmath.sqrt(MZ__exp__4/4. - (aEW*cmath.pi*MZ__exp__2)/(Gf*sqrt__2)))
```

W Mass is an internal parameter!

MG5 didn't use this value!

So you need to change MZ or Gf or alpha_EW

- What's the meaning of the order QED/QCD
- What's the difference between
 - ➔ $p p \rightarrow t t^{\sim}$
 - ➔ $p p \rightarrow t t^{\sim} \text{ QED}=2$
 - ➔ $p p \rightarrow t t^{\sim} \text{ QED}=0$
 - ➔ $p p \rightarrow t t^{\sim} \text{ QCD}^2=2$

- What's the meaning of the order QED/QCD
 - ➔ By default MG5 takes the lowest order in QED!
 - ➔ $p p \rightarrow t t^{\sim} \Rightarrow p p \rightarrow t t^{\sim} \text{ QED}=0$
 - ➔ $p p \rightarrow t t^{\sim} \text{ QED}=2$
 - ◆ additional diagrams (photon/z exchange)

$p p \rightarrow t t^{\sim}$

Cross section (pb)
<u>555 ± 0.84</u>

$p p \rightarrow t t^{\sim} \text{ QED}=2$

Cross section (pb)
<u>555.8 ± 0.91</u>

No significant QED contribution

- QED \leq 2 is the SAME as QED=2
 - ➔ quite often source of confusion since most of the people use the = syntax
- QCD²==2
 - ➔ returns the interference between the QCD and the QED diagram

Cross section (pb)
<u>5.455e-17 ± 4.7e-19 ± systematics</u>

- generate $p p \rightarrow w^+ w^- j j$
 - ➔ 76 processes
 - ➔ 1432 diagrams
 - ➔ None of them are VBF

- generate $p p \rightarrow w^+ w^- j j$ QED = 2
 - ➔ 76 processes
 - ➔ 1432 diagrams
 - ➔ None of them are VBF

- generate $p p \rightarrow w^+ w^- j j$ QED = 4
 - ➔ 76 processes
 - ➔ 5332 diagrams
 - ➔ VBF present! + those not VBF

- generate $p p \rightarrow w^+ w^- j j$ QCD = 0
 - ➔ 60 processes
 - ➔ 3900 diagrams
 - ➔ VBF present!

- generate $p p \rightarrow w^+ w^- j j$ QCD = 2
 - ➔ 76 processes
 - ➔ 5332 diagrams

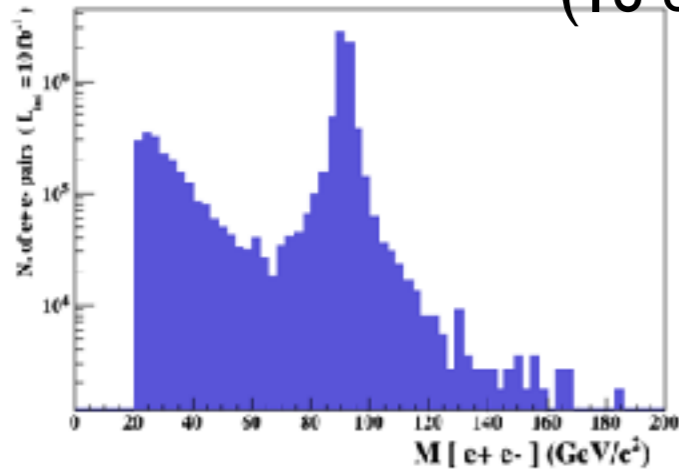
- generate $p p \rightarrow w^+ w^- j j$ QCD = 4
 - ➔ 76 processes
 - ➔ 5332 diagrams

Exercise IV: Syntax

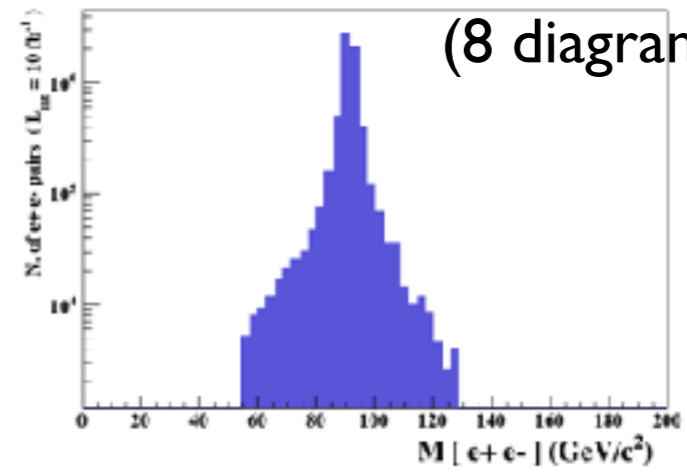
- Generate the cross-section and the distribution (invariant mass) for
 - $pp \rightarrow e^+ e^-$
 - $pp \rightarrow z, z \rightarrow e^+ e^-$
 - $pp \rightarrow e^+ e^- \text{ } z$
 - $pp \rightarrow e^+ e^- / z$

Hint :To have automatic distributions:
`mg5> install MadAnalysis`

$pp \rightarrow e^+ e^-$
(16 diagrams)

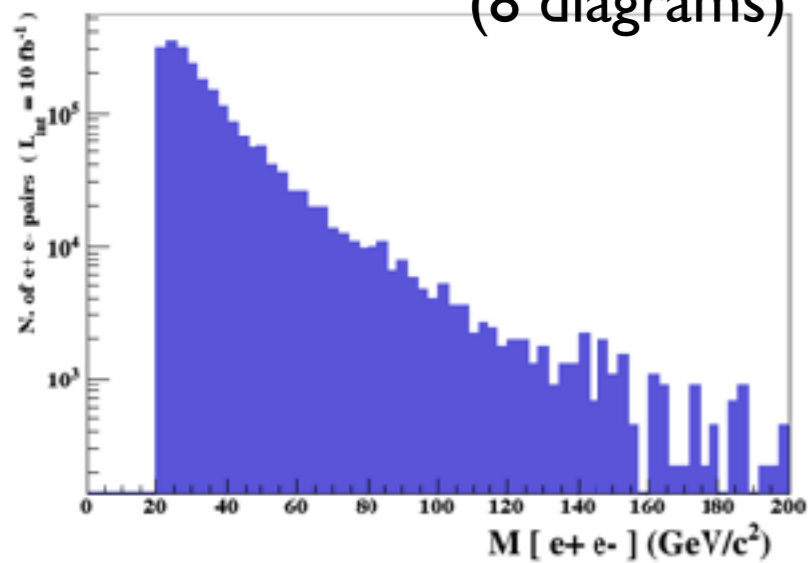


$pp \rightarrow z, z \rightarrow e^+ e^-$
(8 diagrams)



$pp \rightarrow e^+ e^- / z$

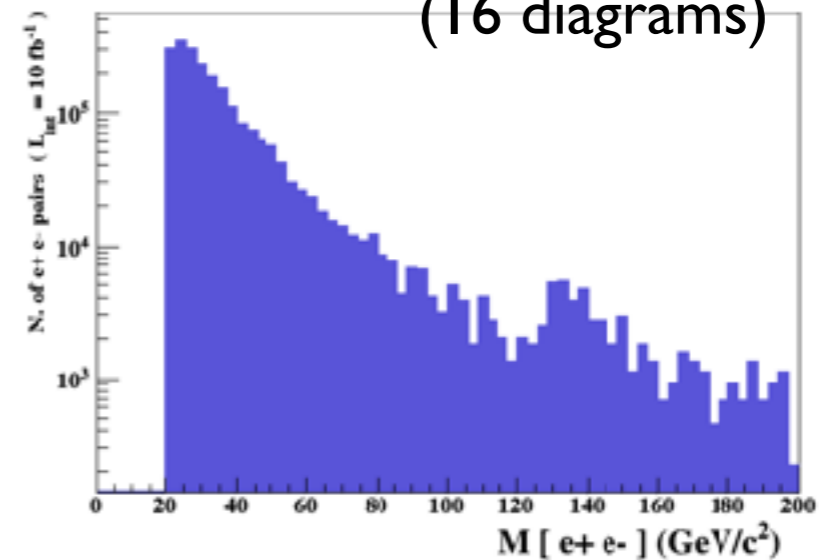
(8 diagrams)



No Z

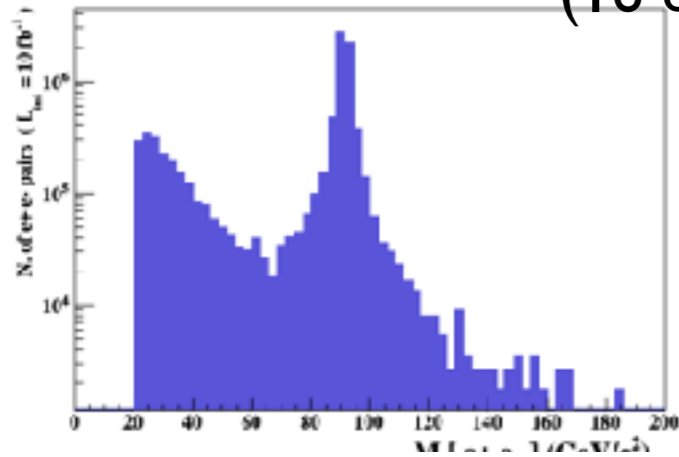
$pp \rightarrow e^+ e^- \cancel{z}$

(16 diagrams)



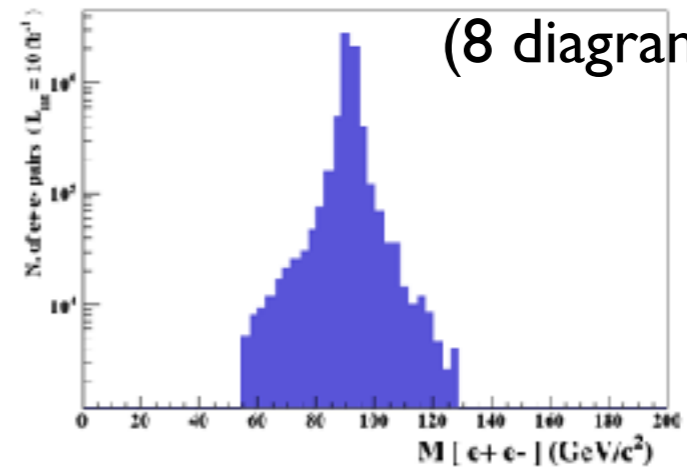
Z- onshell veto

$pp \rightarrow e^+ e^-$
(16 diagrams)



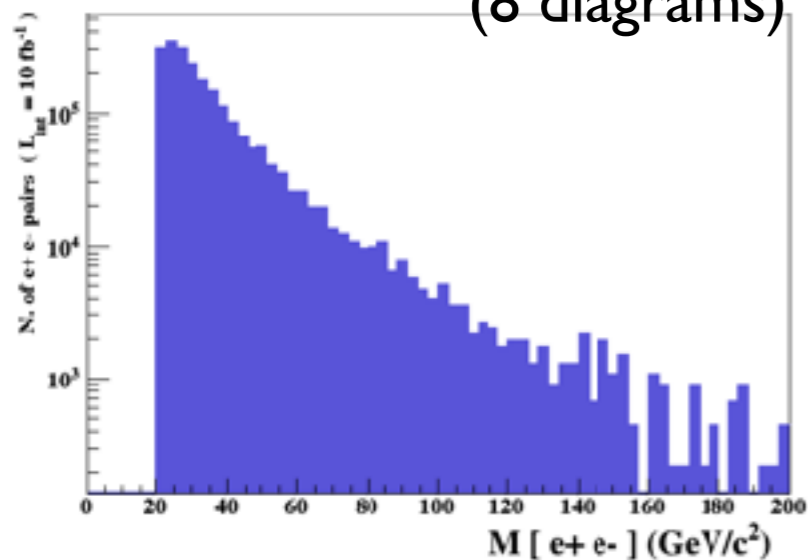
Correct Distribution

$pp \rightarrow z, z \rightarrow e^+ e^-$
(8 diagrams)



$pp \rightarrow e^+ e^- / z$

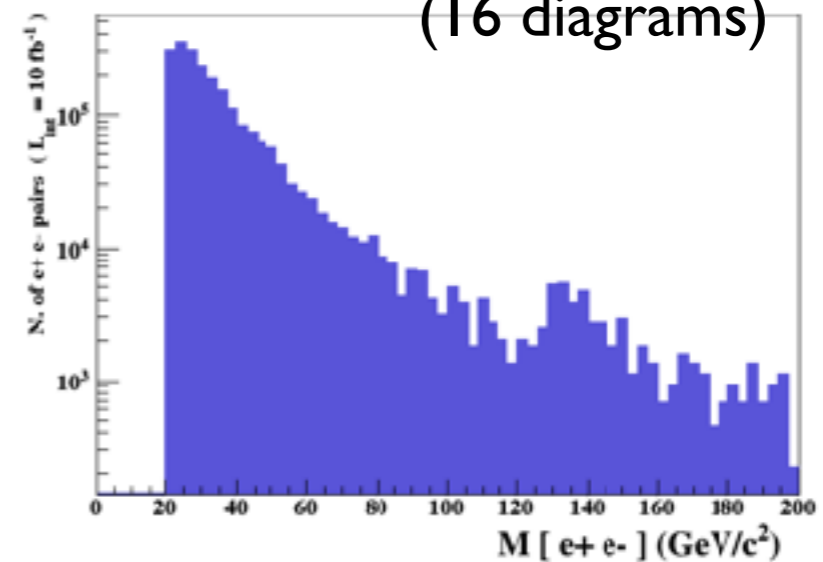
(8 diagrams)



No Z

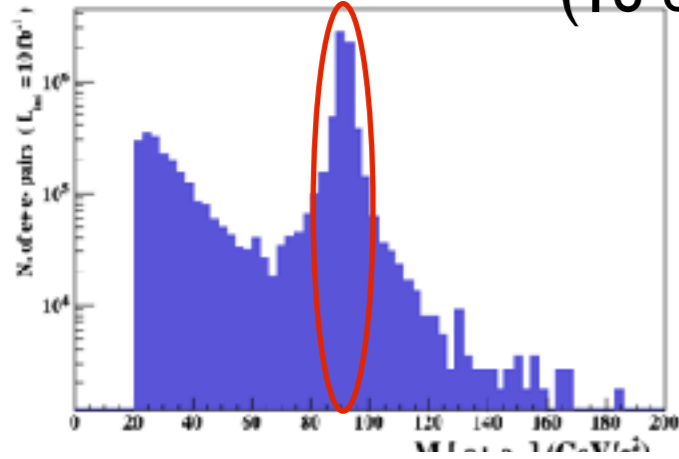
$pp \rightarrow e^+ e^- \cancel{z}$

(16 diagrams)



Z- onshell veto

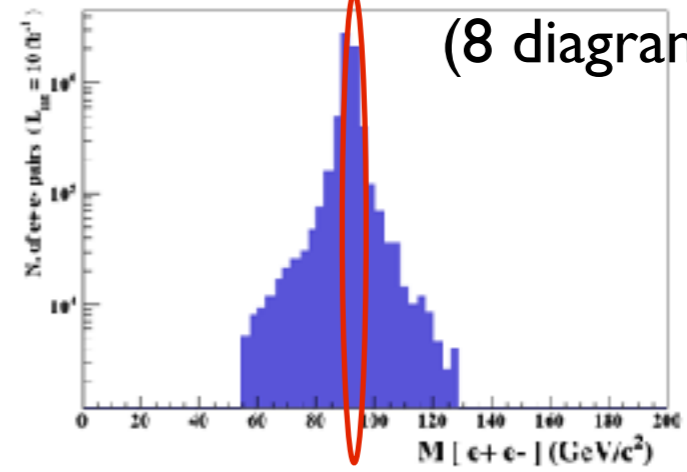
$pp \rightarrow e^+ e^-$
(16 diagrams)



Correct Distribution

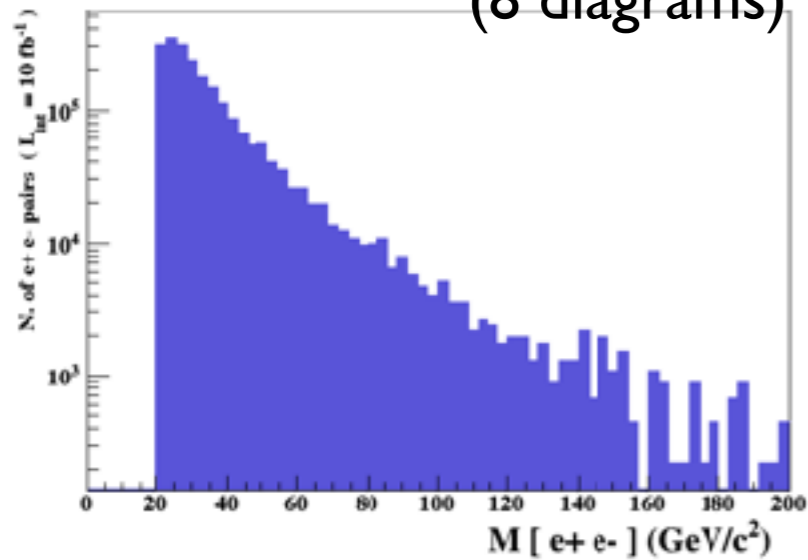
Z Peak

$pp \rightarrow z, z \rightarrow e^+ e^-$
(8 diagrams)



$pp \rightarrow e^+ e^- / z$

(8 diagrams)

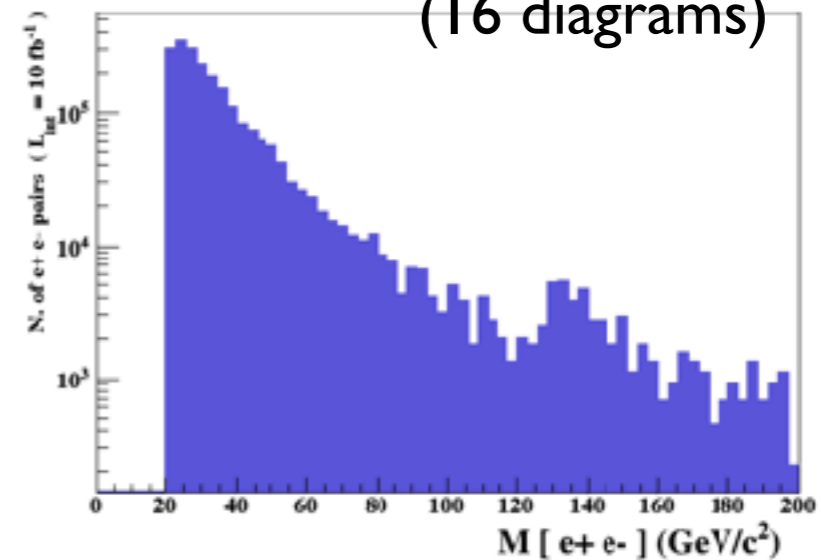


No Z

NO Z Peak

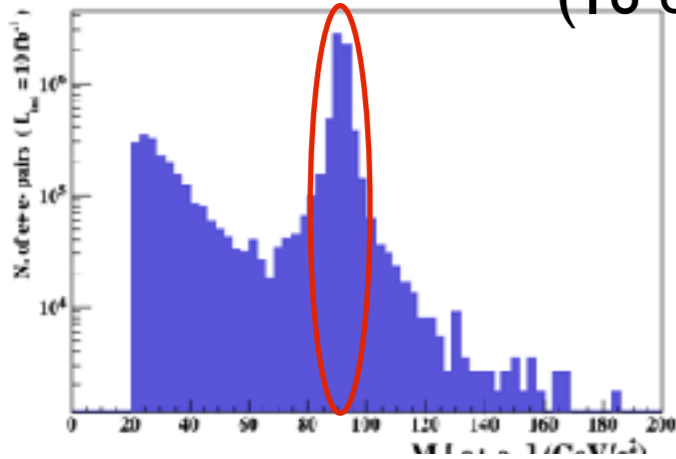
$pp \rightarrow e^+ e^- \cancel{z}$

(16 diagrams)



Z- onshell veto

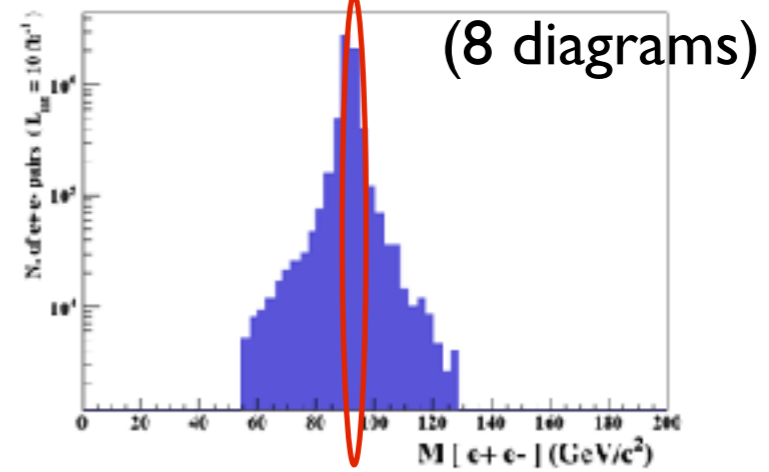
$pp \rightarrow e^+ e^-$
(16 diagrams)



Correct Distribution

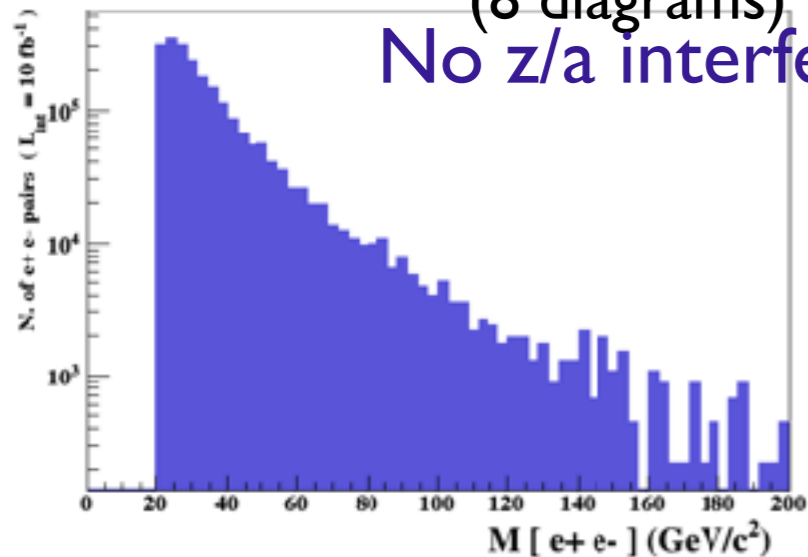
Z Peak

$pp \rightarrow z, z \rightarrow e^+ e^-$



$pp \rightarrow e^+ e^- / z$

(8 diagrams)
No z/a interference

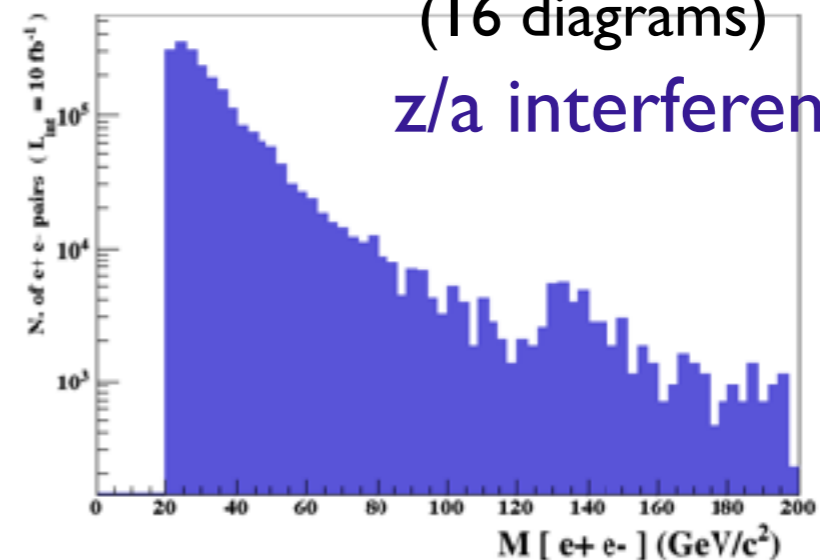


No Z

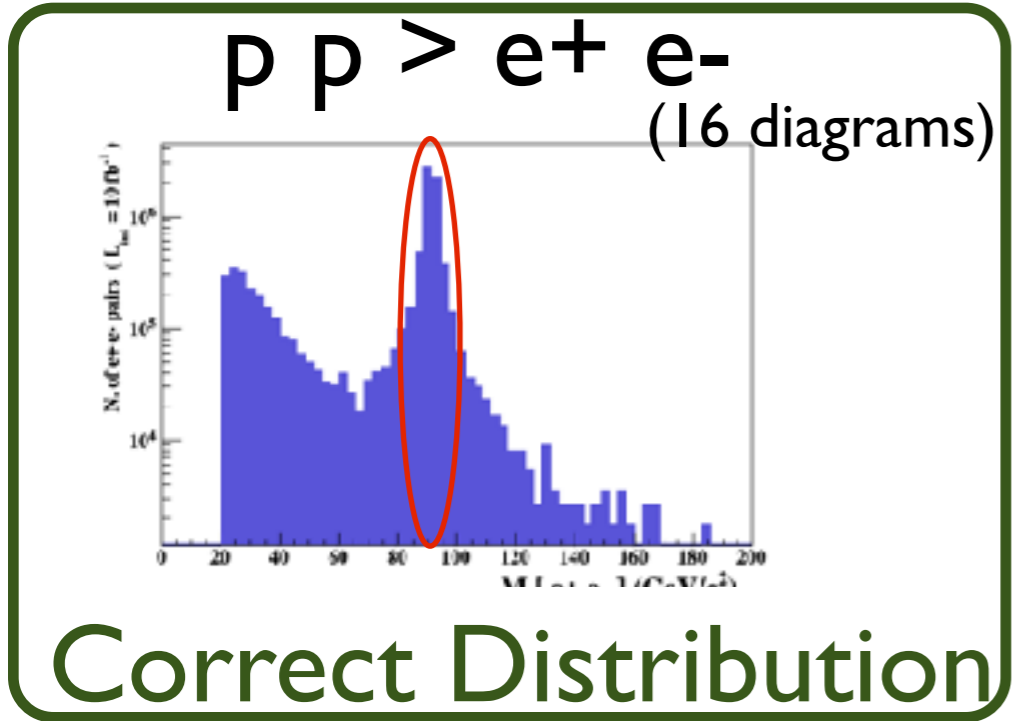
NO Z Peak

$pp \rightarrow e^+ e^- \cancel{z}$

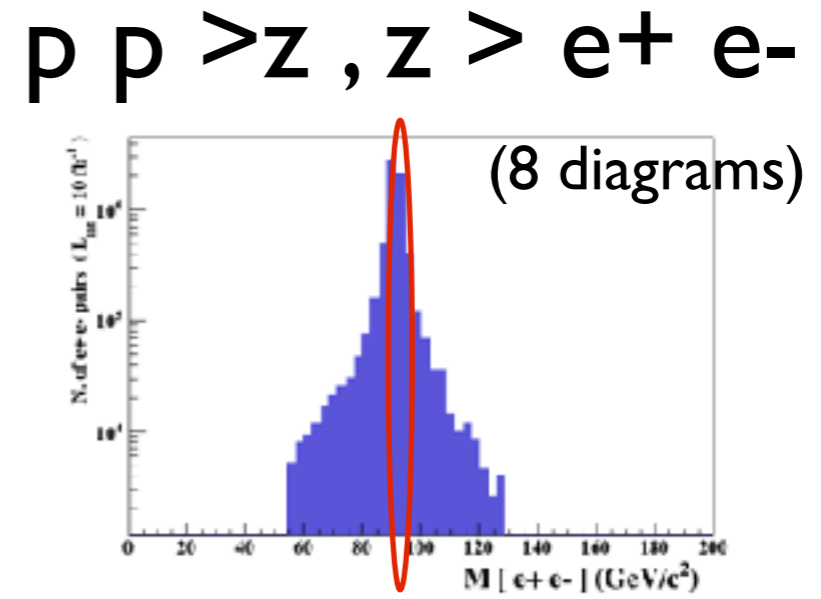
(16 diagrams)
z/a interference



Z- onshell veto

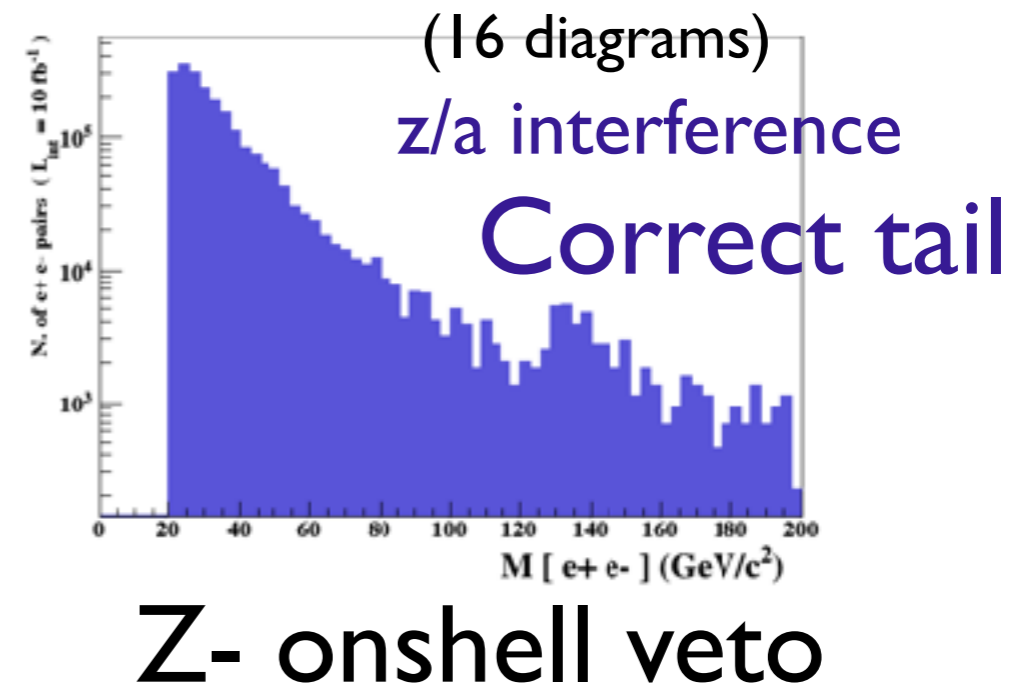
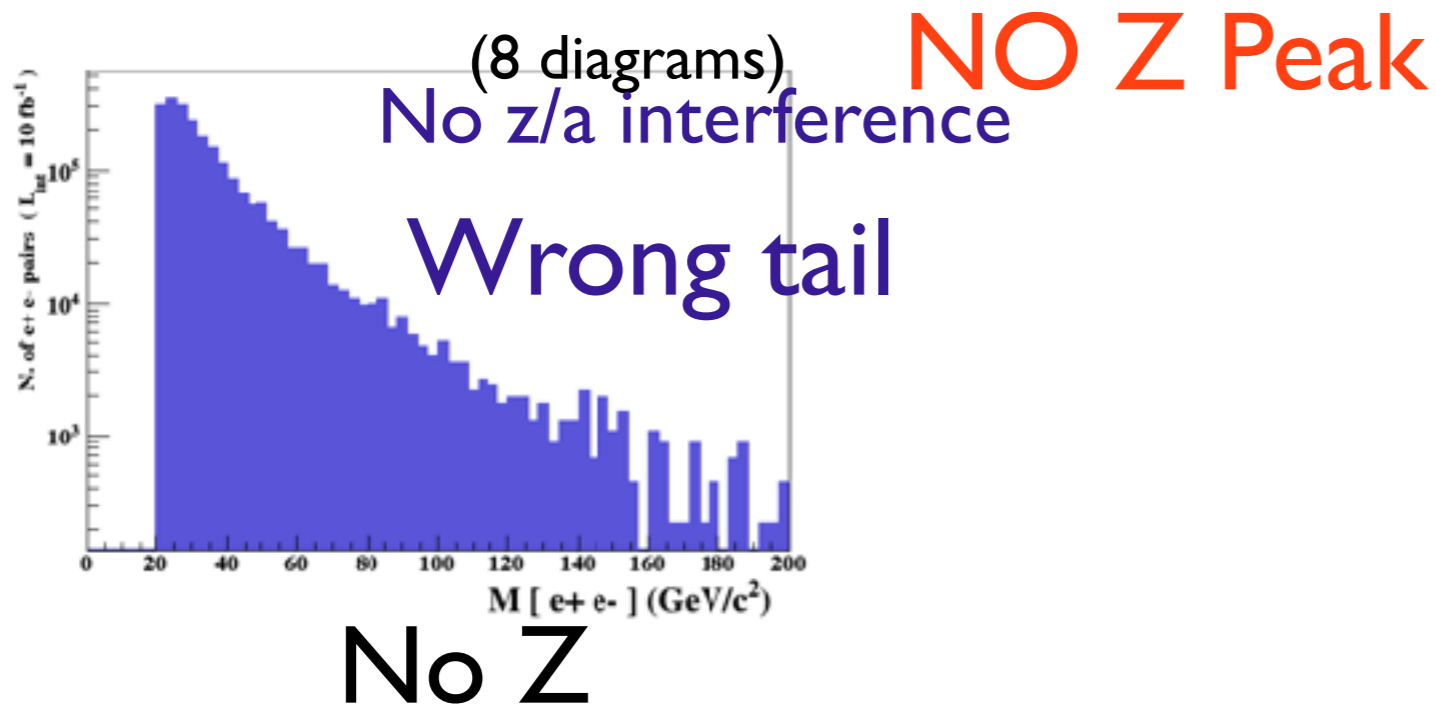


Z Peak



$pp \rightarrow e^+ e^- / z$

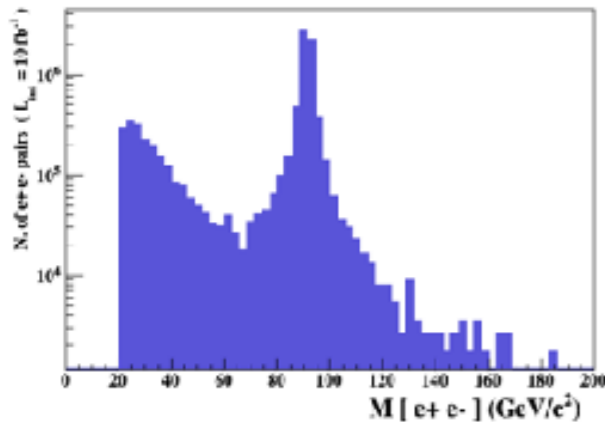
$pp \rightarrow e^+ e^- \cancel{z}$



$p p \rightarrow e^+ e^-$

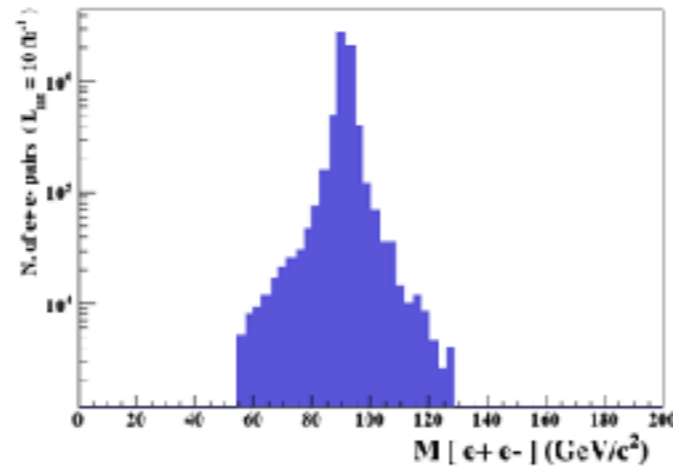
$p p \rightarrow Z, Z \rightarrow e^+ e^-$

$p p \rightarrow e^+ e^- \text{ \$ } Z$



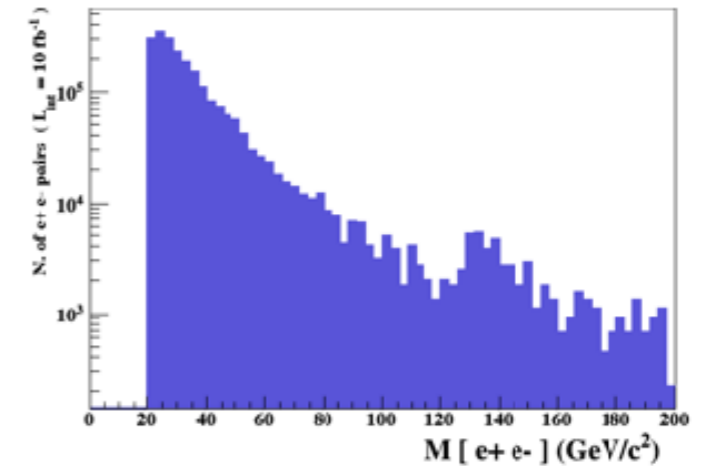
(16 diagrams)

=



(8 diagrams)

+



(16 diagrams)

Onshell cut: BW_cut

$$|M^* - M| < BW_{cut} * \Gamma$$

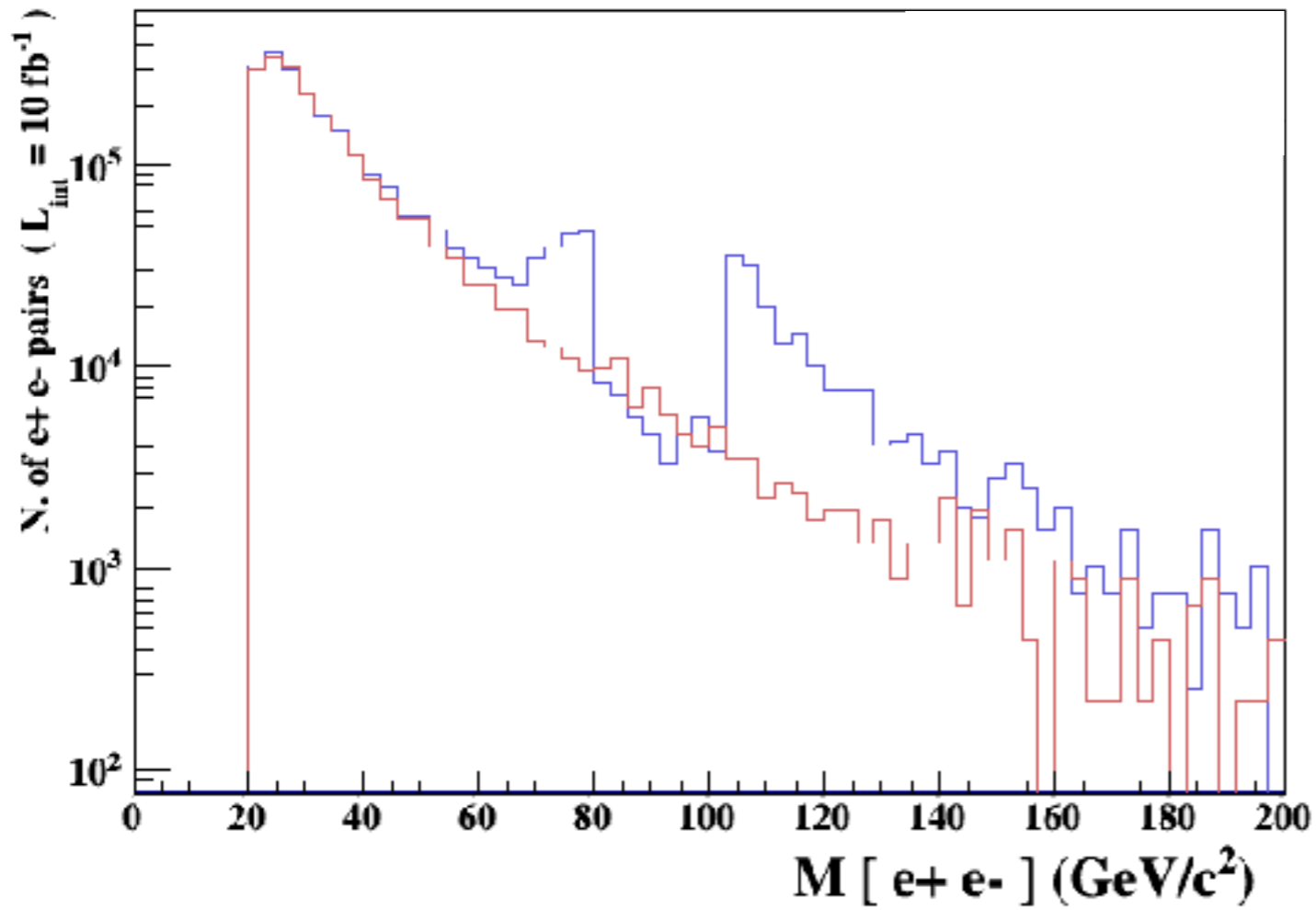
- The Physical distribution is (very close to) exact sum of the two other one.
- The “\$” forbids the Z to be onshell but the photon invariant mass can be at MZ (i.e. on shell subtraction).
- The “/” is to be avoid if possible since this leads to violation of gauge invariance.

- NEXT SLIDE is generated with `bw_cut = 5`
- This is **TOO SMALL** to have a physical meaning (15 the default value used in previous plot is better)
- This was done to **illustrate** more in detail how the “\$” syntax works.

$$p p > e^+ e^- / Z$$

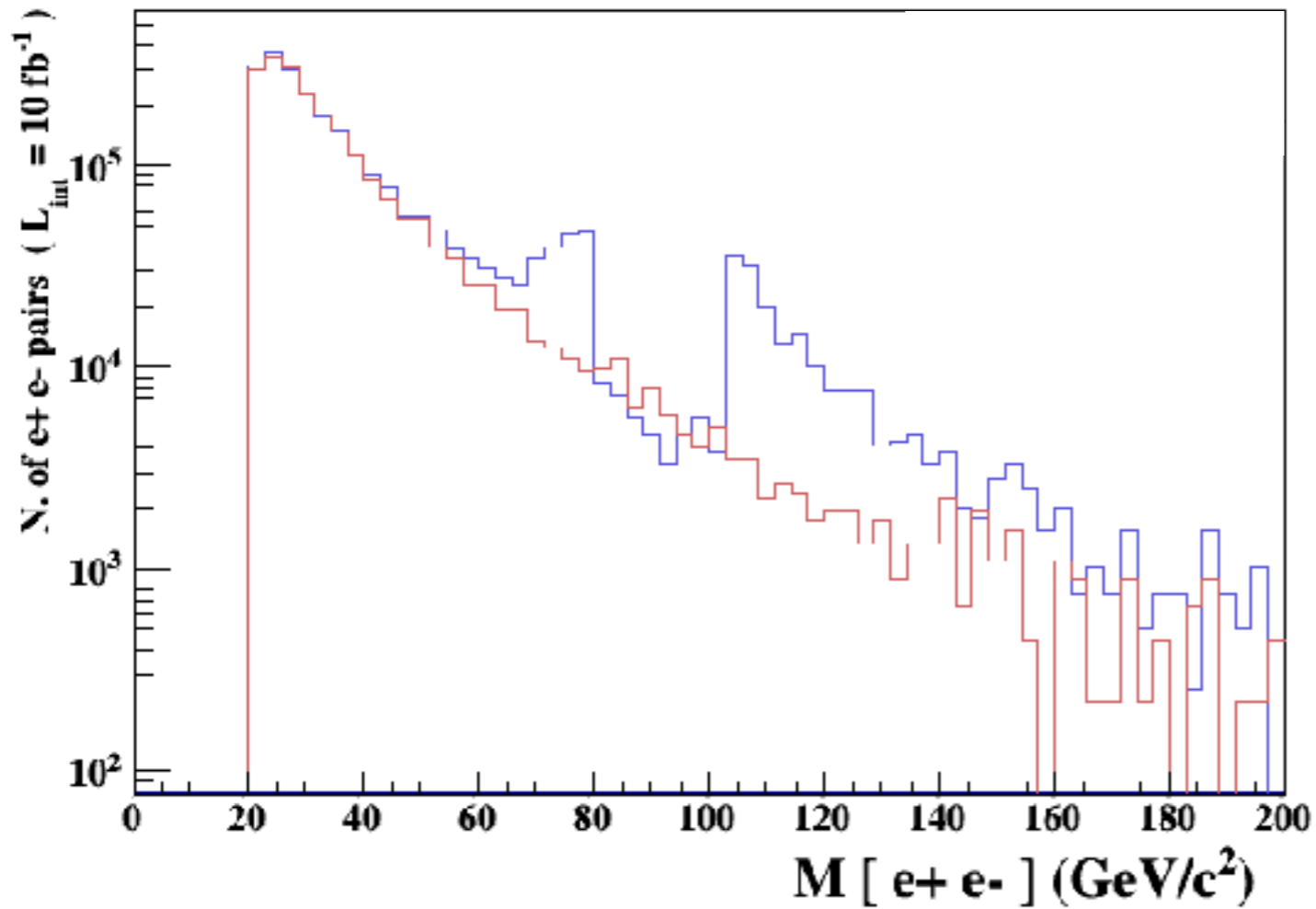
(red curve)

(blue curve)



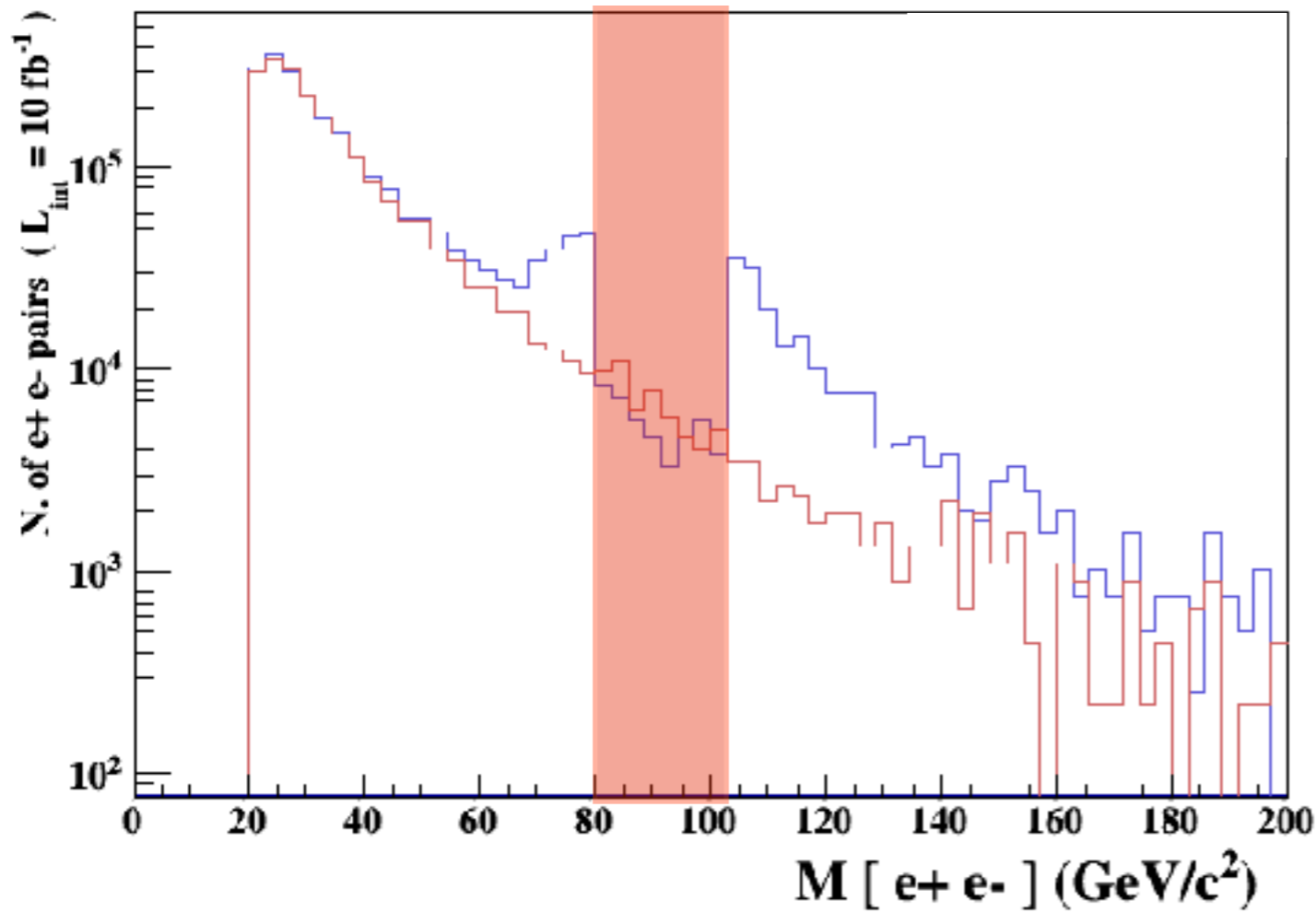
$p p \rightarrow e^+ e^- / Z$
(red curve)

adding $p p \rightarrow e^+ e^- \text{ } \$ Z$
(blue curve)



$p p > e^+ e^- / Z$
(red curve)

adding $p p > e^+ e^- \text{ } \$ Z$
(blue curve)

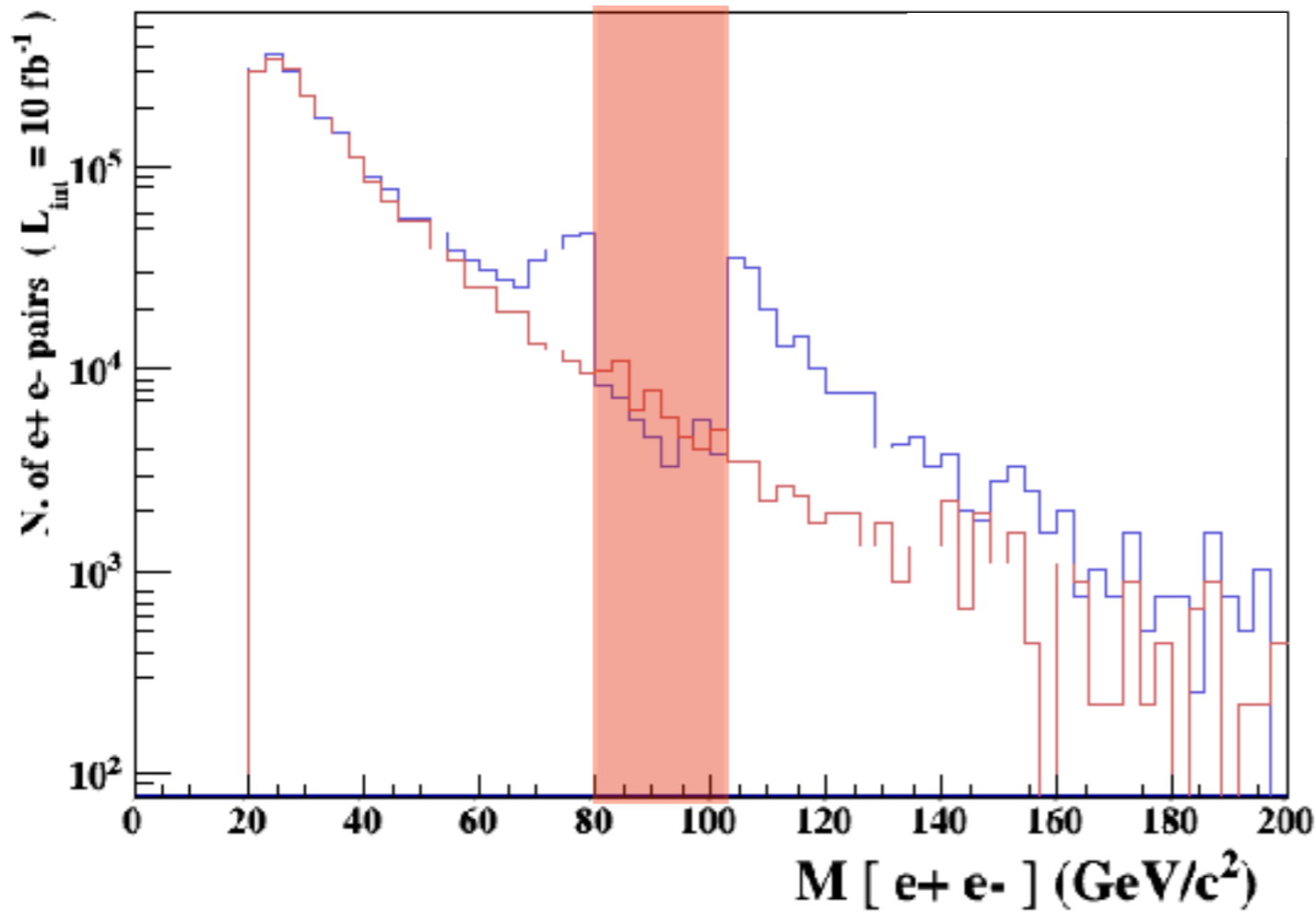


- Z onshell veto

5 times width area

$p p \rightarrow e^+ e^- / Z$
(red curve)

adding $p p \rightarrow e^+ e^- \otimes Z$
(blue curve)

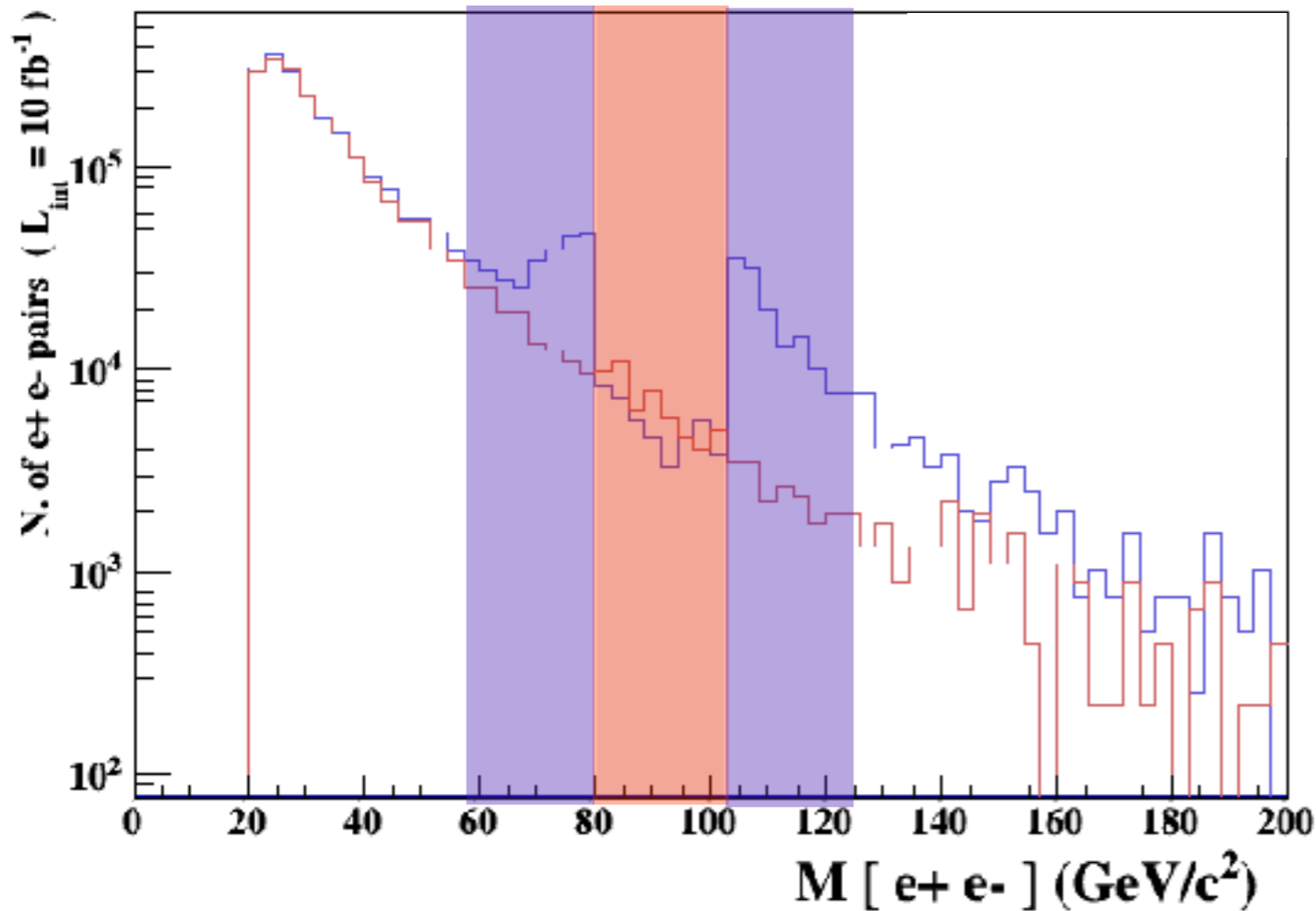


- Z onshell veto
- In veto area only photon contribution

5 times width area

$p p > e^+ e^- / Z$
(red curve)

adding $p p > e^+ e^- \text{ } \$ Z$
(blue curve)



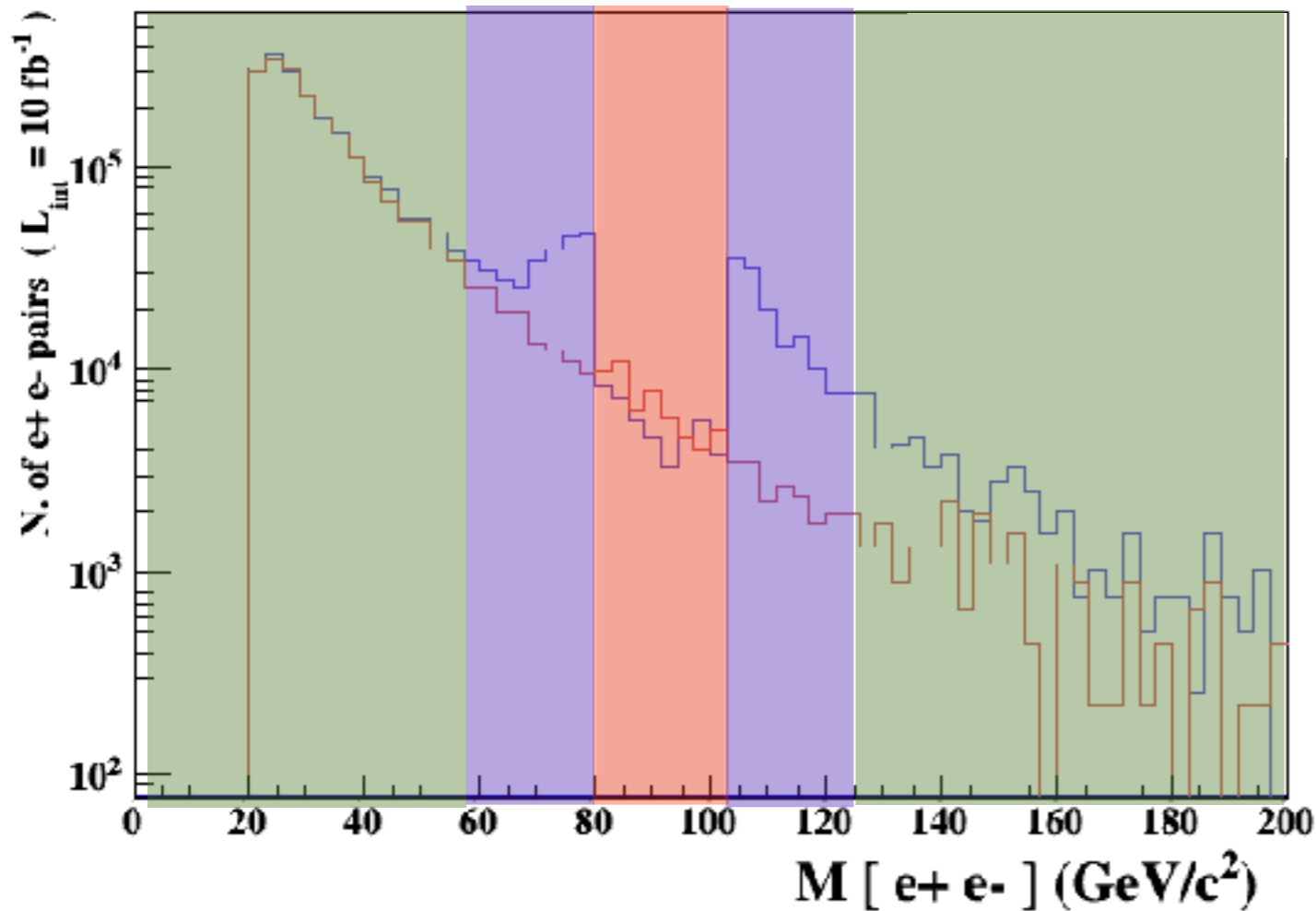
- Z onshell veto
- In veto area only photon contribution
- area sensitive to z-peak

5 times width area

15 times width area

$p p > e^+ e^- / Z$
(red curve)

adding $p p > e^+ e^- \text{ } \$ Z$
(blue curve)



- Z onshell veto
- In veto area only photon contribution
- area sensitive to z-peak
- very off-shell Z, the difference between the curve is due to interference which are need to be **KEPT** in simulation.

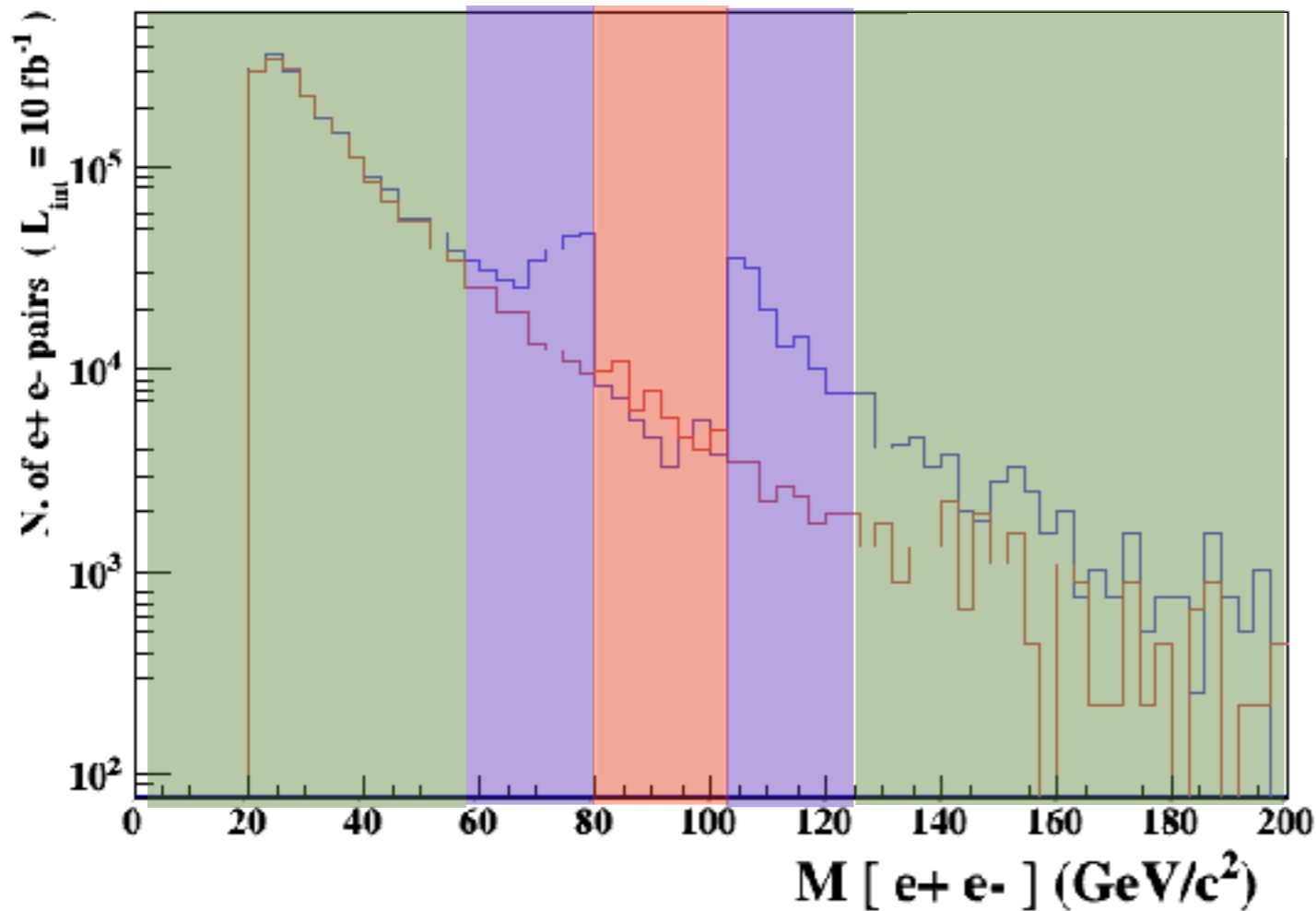
5 times width area

15 times width area

> 15 times width area

$p p > e^+ e^- / Z$
(red curve)

adding $p p > e^+ e^- \$ Z$
(blue curve)



- Z onshell veto
- In veto area only photon contribution
- area sensitive to z-peak
- very off-shell Z, the difference between the curve is due to interference which are need to be **KEPT** in simulation.

5 times width area

15 times width area

>15 times width area

The “\$” can be use to split the sample in BG/SG area

- Syntax Like

→ $p p \rightarrow z \rightarrow e^+ e^-$

(ask one S-channel z)

→ $p p \rightarrow e^+ e^- / z$

(forbids any z)

→ $p p \rightarrow e^+ e^- \text{ $$ } z$

(forbids any z in s-channel)

- ARE NOT GAUGE INVARIANT !
- forgets diagram interference.
- can provides un-physical distributions.

- Syntax Like

- ➔ $p p \rightarrow z \rightarrow e^+ e^-$

(ask one S-channel z)

- ➔ $p p \rightarrow e^+ e^- / z$

(forbids any z)

- ➔ $p p \rightarrow e^+ e^- \text{ $$ } z$

(forbids any z in s-channel)

- ARE NOT GAUGE INVARIANT !
- forgets diagram interference.
- can provides un-physical distributions.

Avoid Those as much as possible!

- Syntax Like

- $p p \rightarrow z \rightarrow e^+ e^-$

(ask one S-channel z)

- $p p \rightarrow e^+ e^- / z$

(forbids any z)

- $p p \rightarrow e^+ e^- \text{ $$ } z$

(forbids any z in s-channel)

- ARE NOT GAUGE INVARIANT !
- forgets diagram interference.
- can provides un-physical distributions.

Avoid Those as much as possible!

check physical meaning and gauge/Lorentz invariance if you do.

- Syntax like
 - $p p \rightarrow z, z \rightarrow e^+ e^-$ (on-shell z decaying)
 - $p p \rightarrow e^+ e^- \cancel{z}$ (forbids s-channel z to be on-shell)
- Are linked to cut $|M^* - M| < BW_{cut} * \Gamma$
- Are more safer to use
- **Prefer** those syntax to the previous slides one

- Look at the cross-section for the previous process for 3 different mass points.
 - ➔ **hint:** you can edit the param_card/run_card via the “set” command [**After** the launch]
 - ➔ **hint:** All command [including answer to question] can be put in a file.

- File content:

```
import model sm
generate p p > t t~
output
launch
set mt 160
set wt Auto
done
launch
set mt 165
set wt Auto
launch
set mt 170
set wt Auto
launch
set mt 175
set wt Auto
launch
set mt 180
set wt Auto
launch
set mt 185
set wt Auto
```

- Run it by:
 - `./bin/mg5 PATH`
 - (smarter than `./bin/mg5 < PATH`)
- If an answer to a question is not present: **Default is taken** automatically

MadSpin

- generate $p p \rightarrow t t^{\sim} h$

MadSpin Card

```

→ decay t > w+ b, w+ > e+ ve
→ decay t~ >w- b~, w- > e- ve~
→ decay h > b b~

```

2m18.214s

0.004707

MadGraph

- generate $p p \rightarrow t t^{\sim} h, (t \rightarrow w^+ b, w^+ \rightarrow e^+ \nu_e), (t^{\sim} \rightarrow w^- b^{\sim}, w^- \rightarrow e^- \bar{\nu}_e), h \rightarrow b b^{\sim}$

9m30.806s

0.003014

Different here because of cut (not cut should be applied since 2.3.0)