



UCLouvain

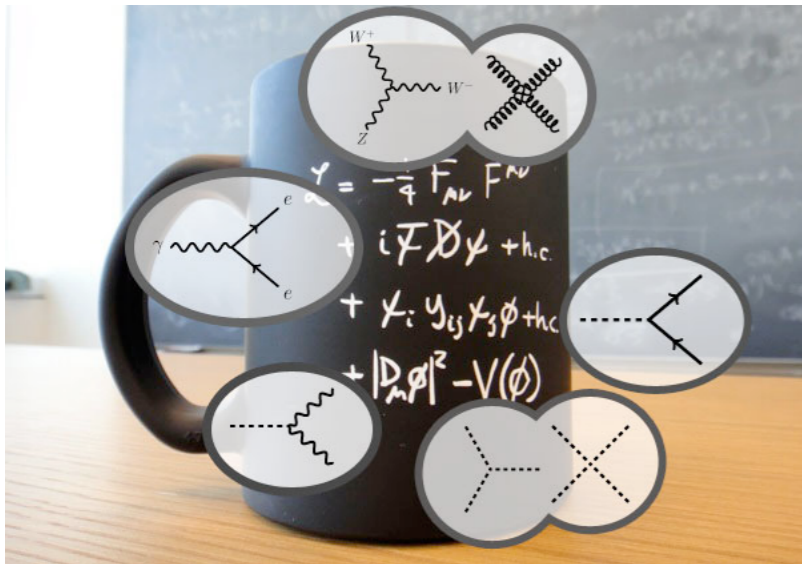
Institut de recherche en mathématique et physique

Centre de Cosmologie, Physique des Particules et Phénoménologie

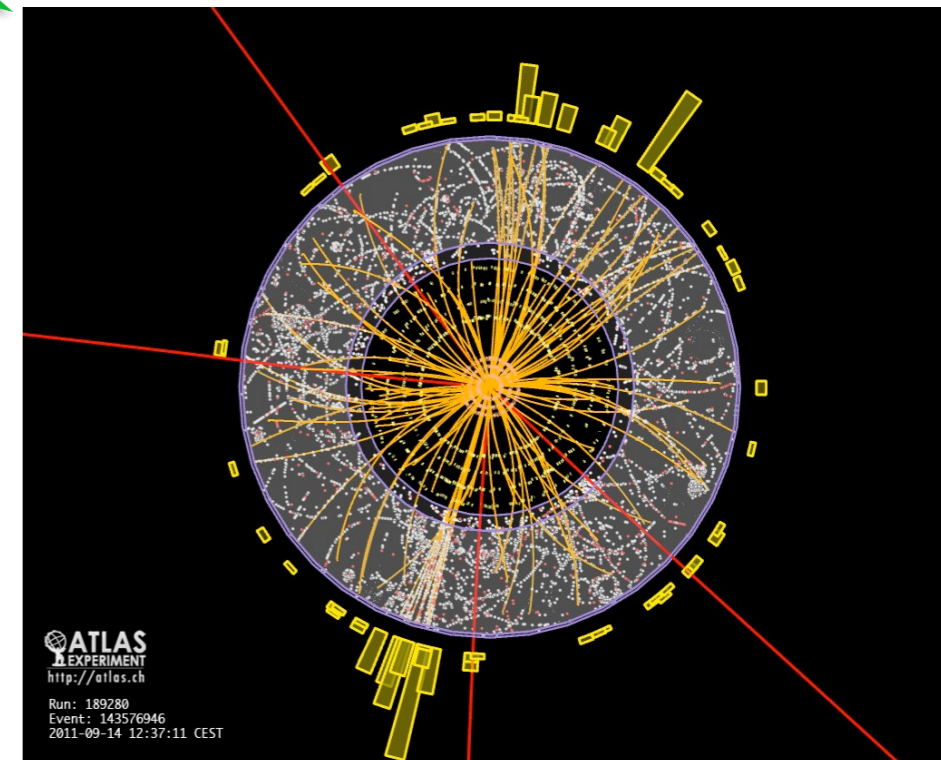
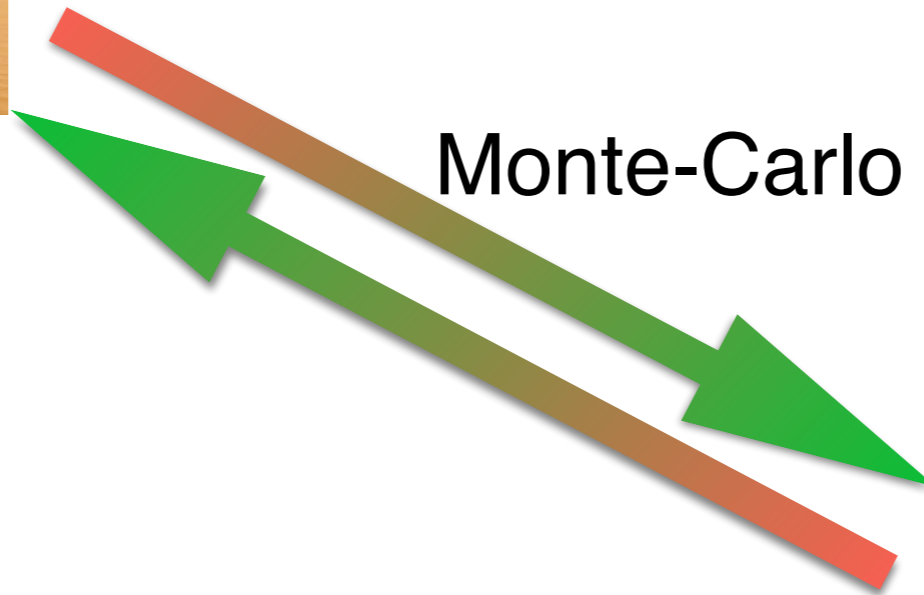


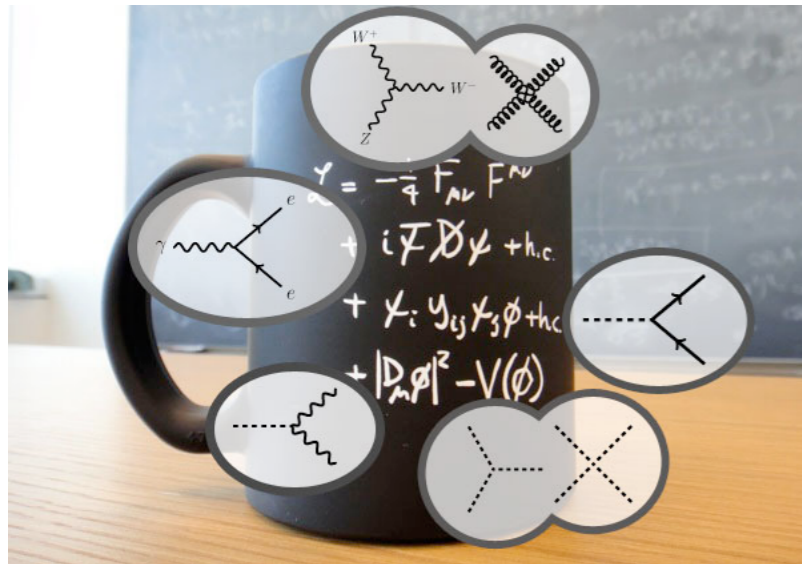
MonteCarlo Simulation

Olivier Mattelaer



Monte-Carlo Physics

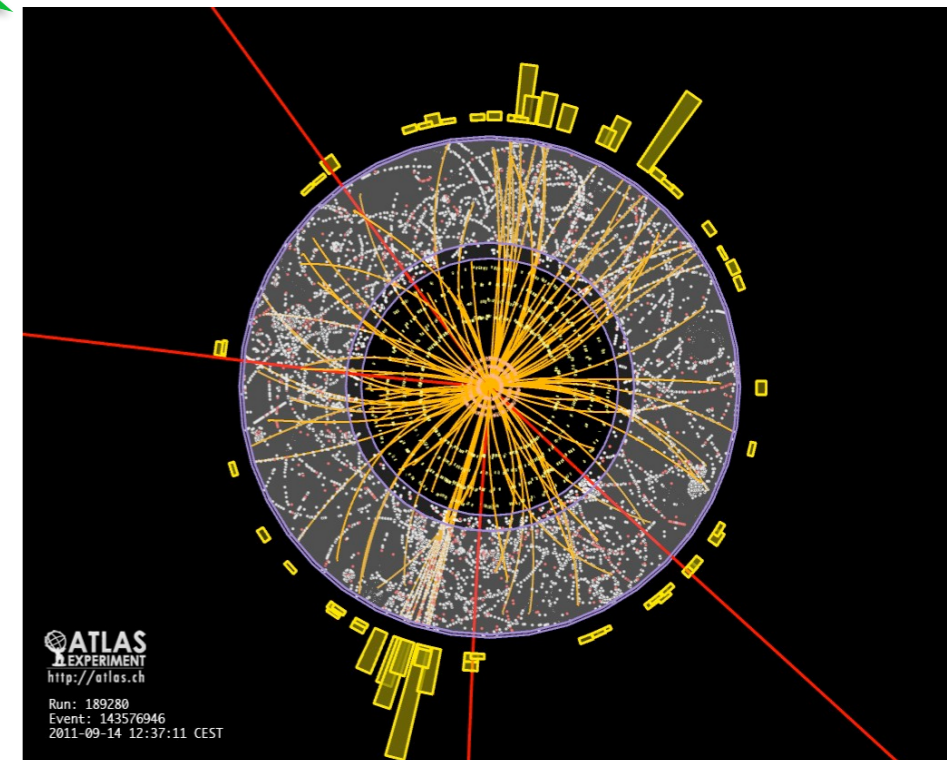




Monte-Carlo Physics

Our goal

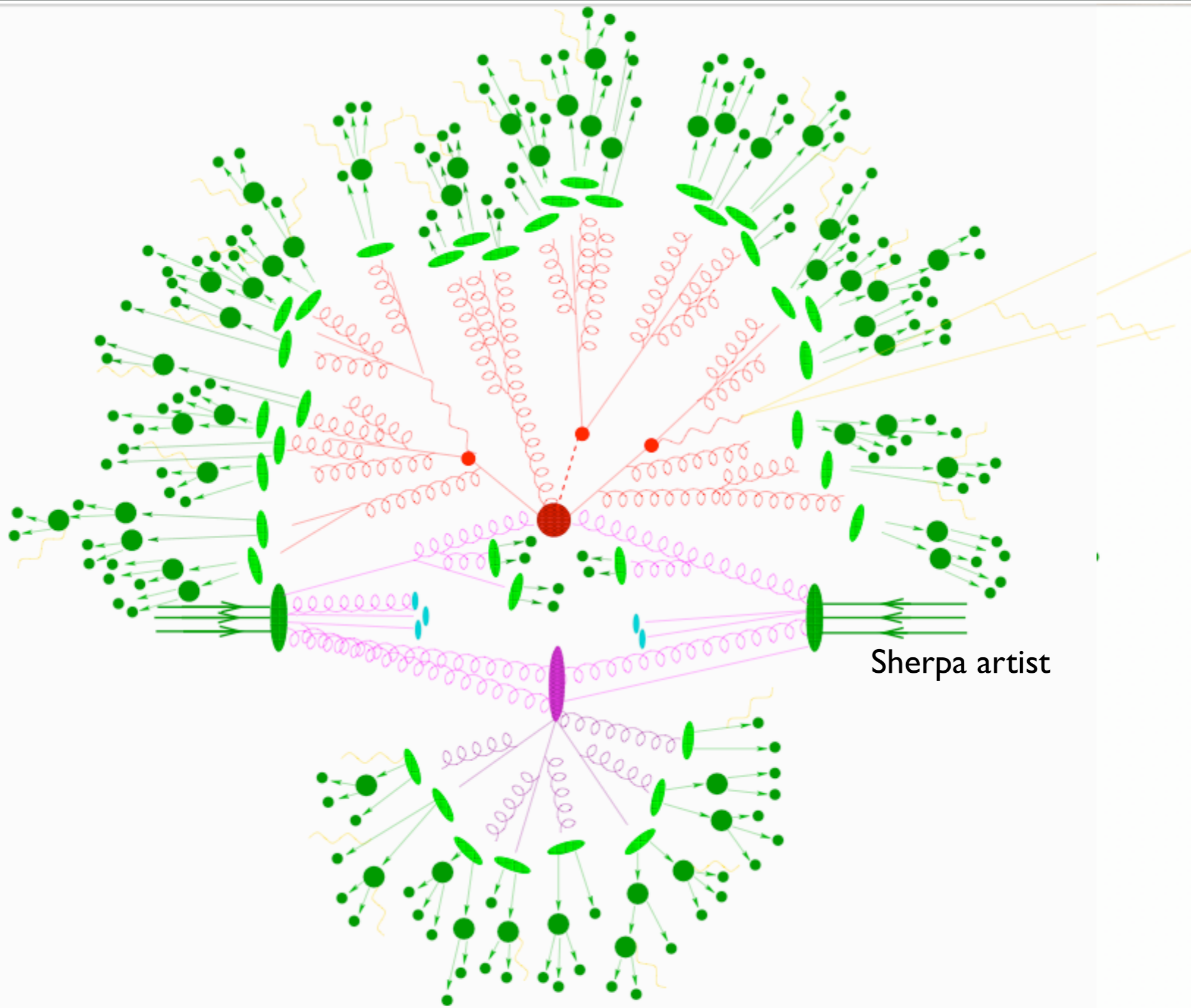
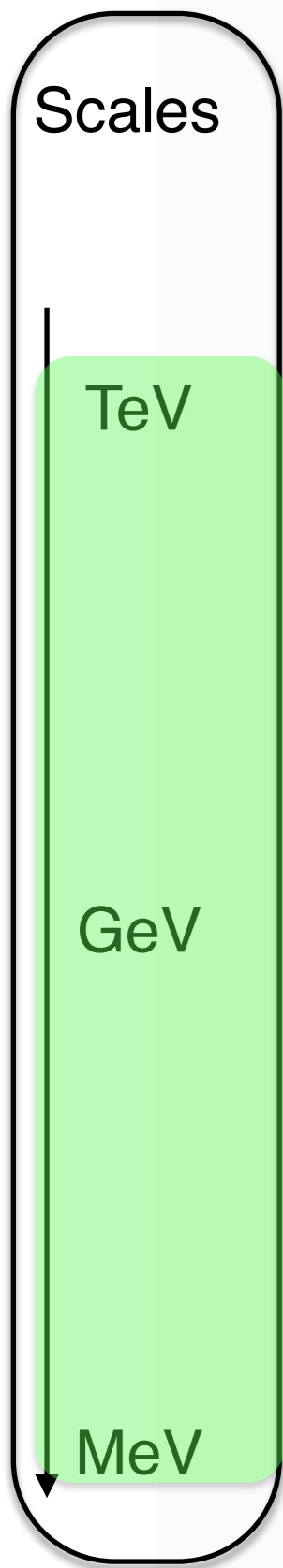
- Cross-section
- Differential cross-section
- Un-weighted events



Simulation of collider events

Simulation of collider events

What are the MC for?



What are the MC for?

Scales

TeV

GeV

MeV

1. High- Q^2 Scattering

2. Parton Shower

👉 where BSM physics lies

👉 process dependent

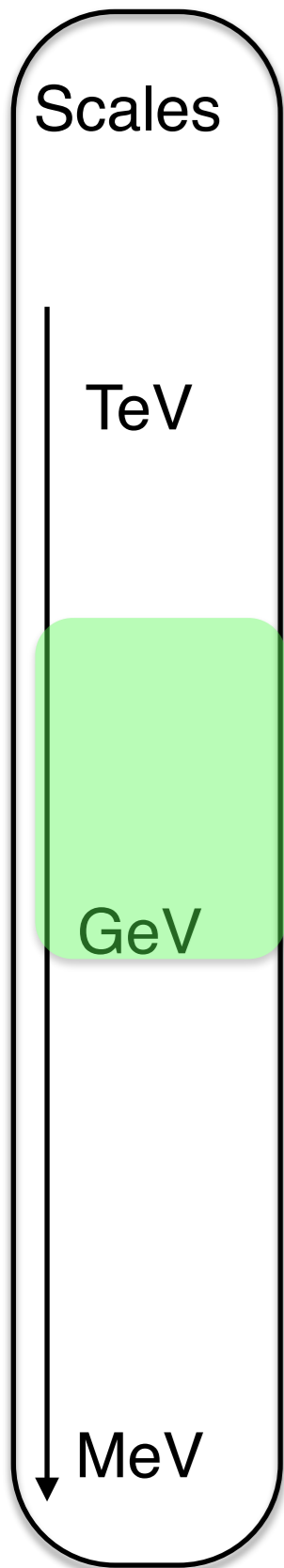
👉 first principles description

👉 it can be systematically improved

3. Hadronization

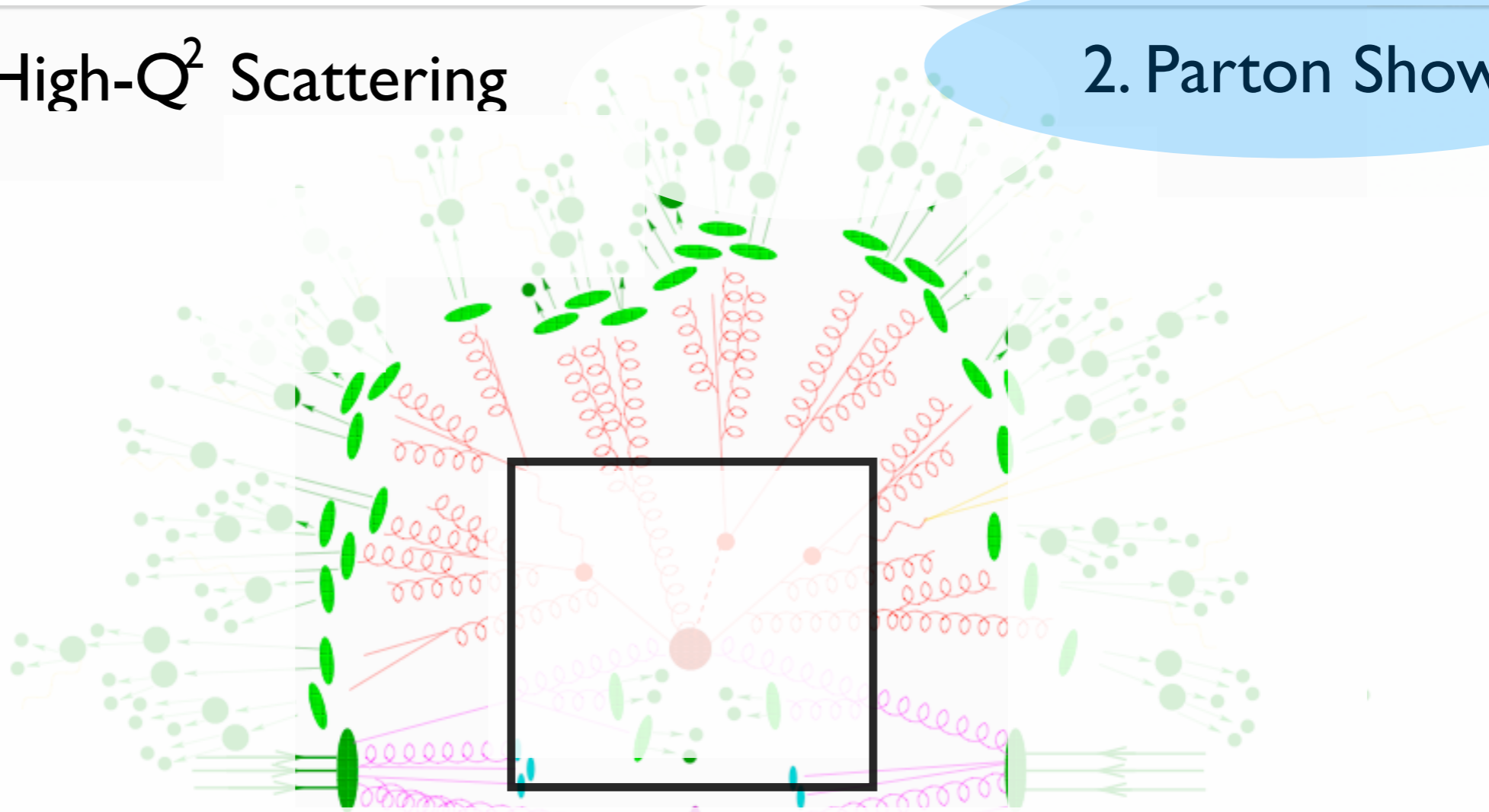
4. Underlying Event

What are the MC for?



1. High- Q^2 Scattering

2. Parton Shower



- ☞ QCD - "known physics"
- ☞ universal/ process independent
- ☞ first principles description

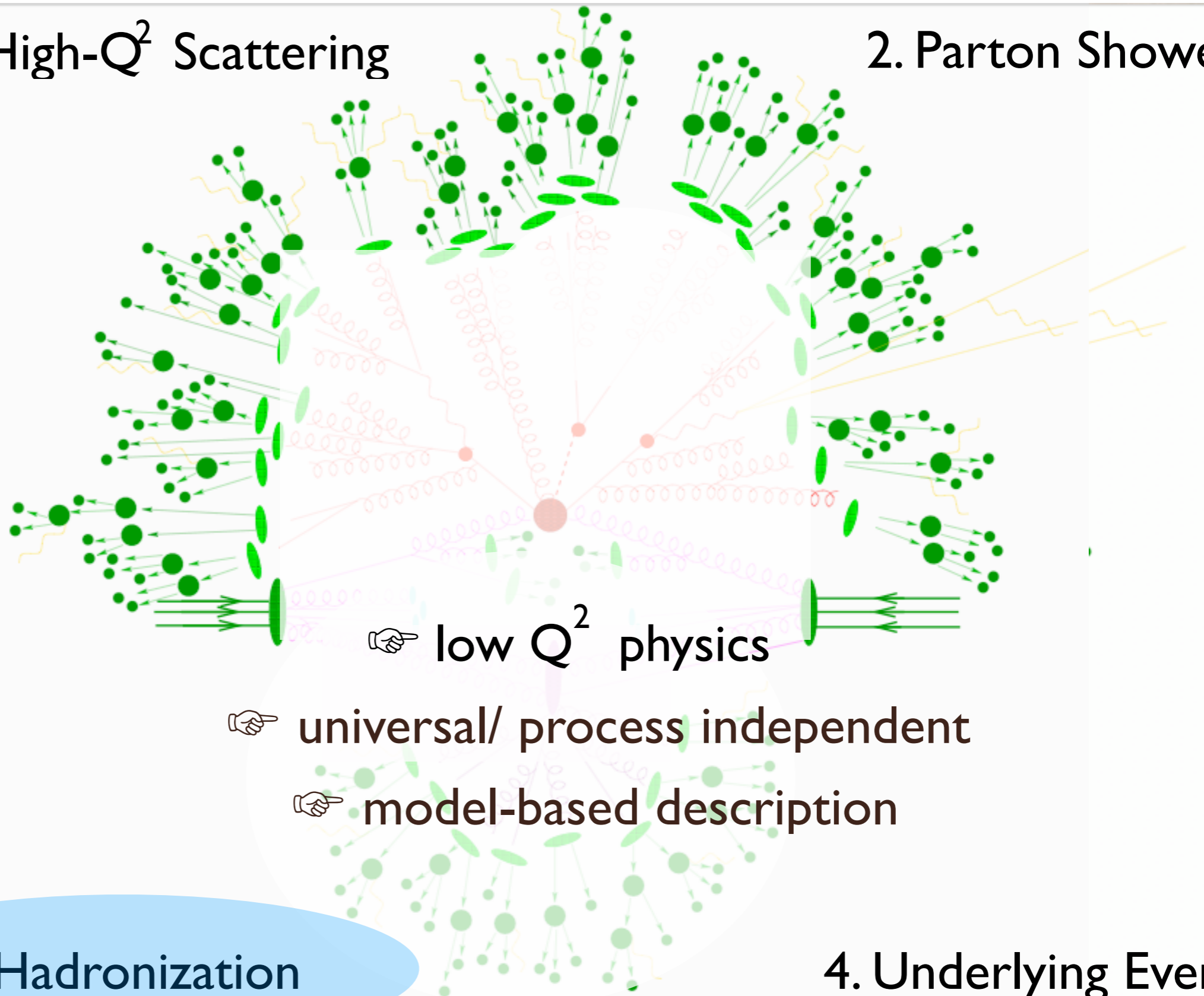
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What are the MC for?

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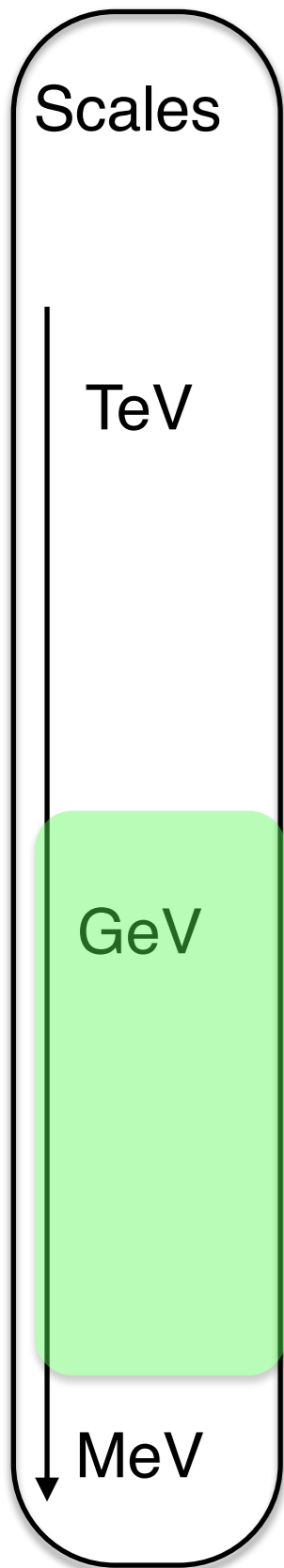
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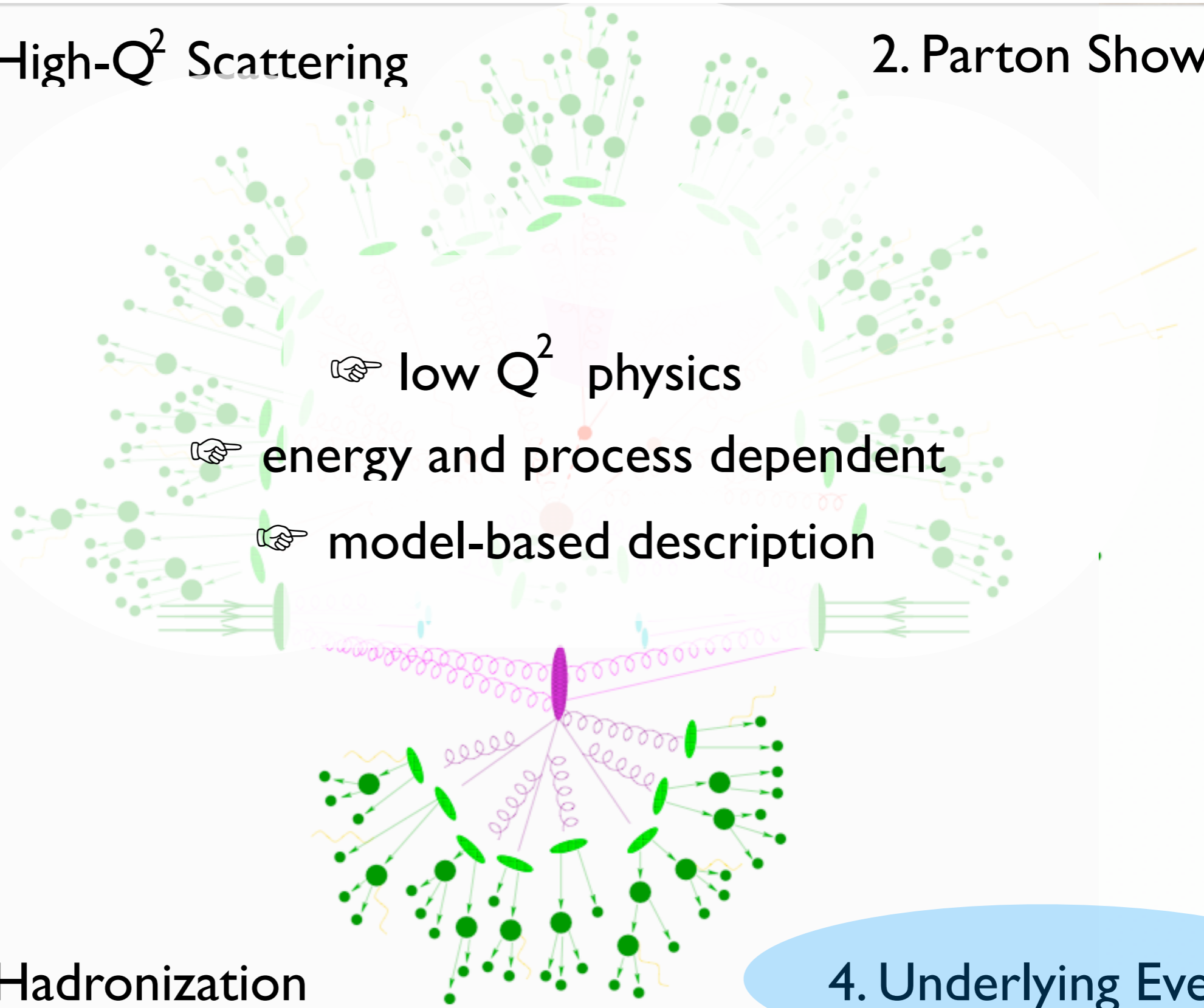
MeV

What are the MC for?



1. High- Q^2 Scattering

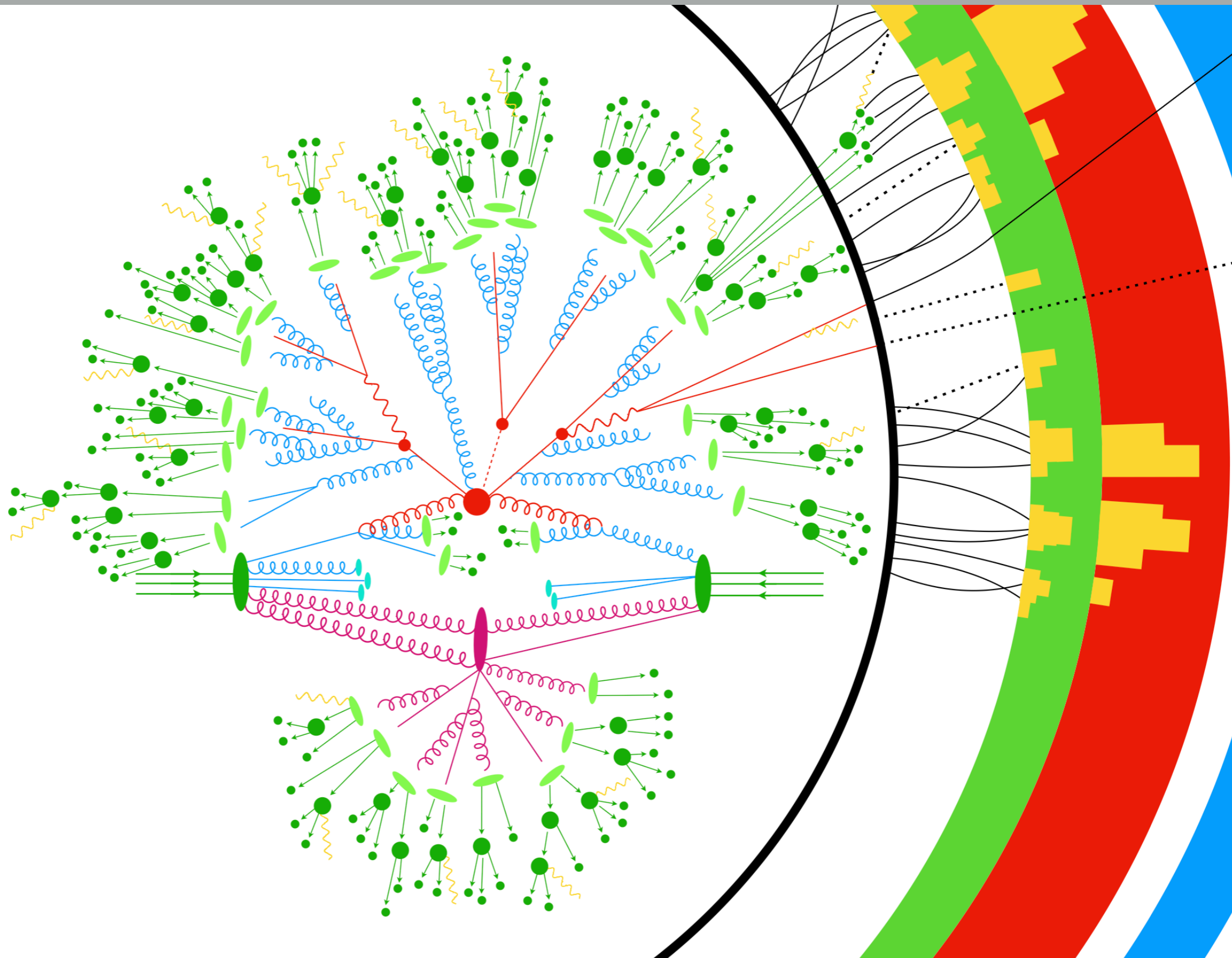
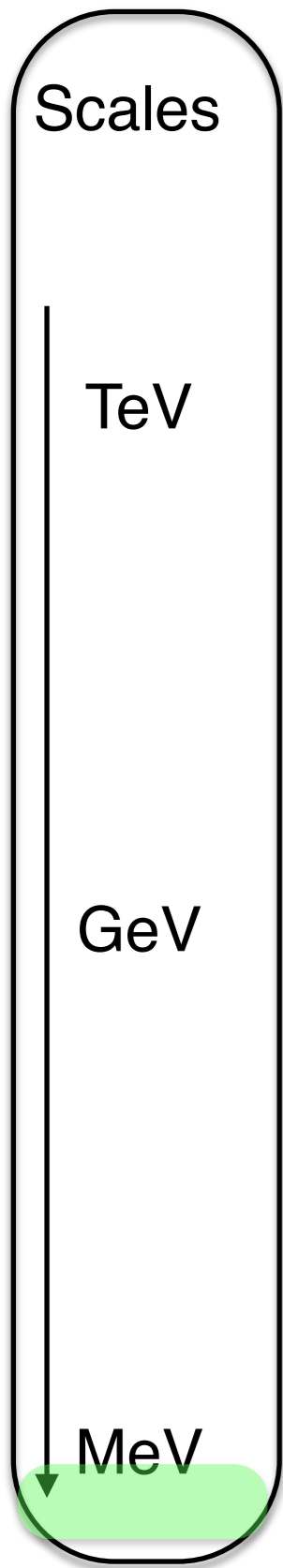
2. Parton Shower



3. Hadronization

4. Underlying Event

What are the MC for?



Question time



1

Allez sur wooclap.com

2

Entrez le code d'événement dans le bandeau supérieur

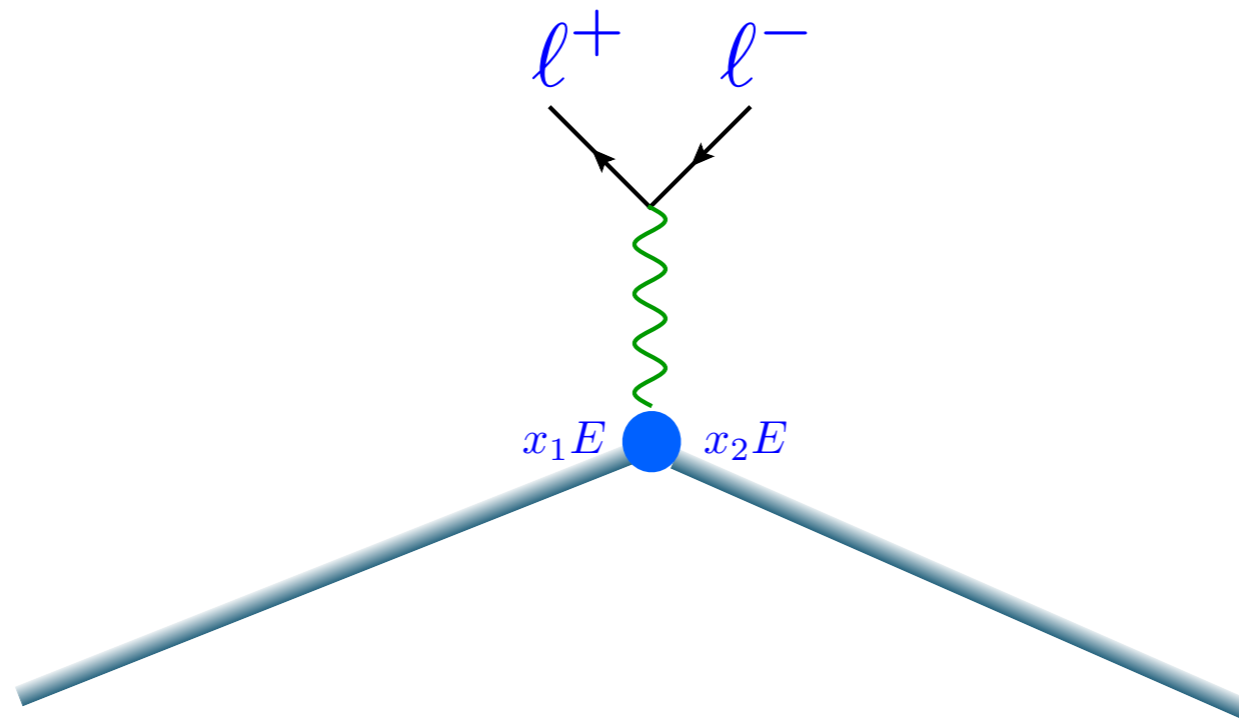
Code d'événement
MADGRAPH

 Activer les réponses par SMS

To Remember

- Multi-scale problem
 - ➔ New physics visible only at High scale
 - ➔ Problem split in different scale
 - Factorisation theorem

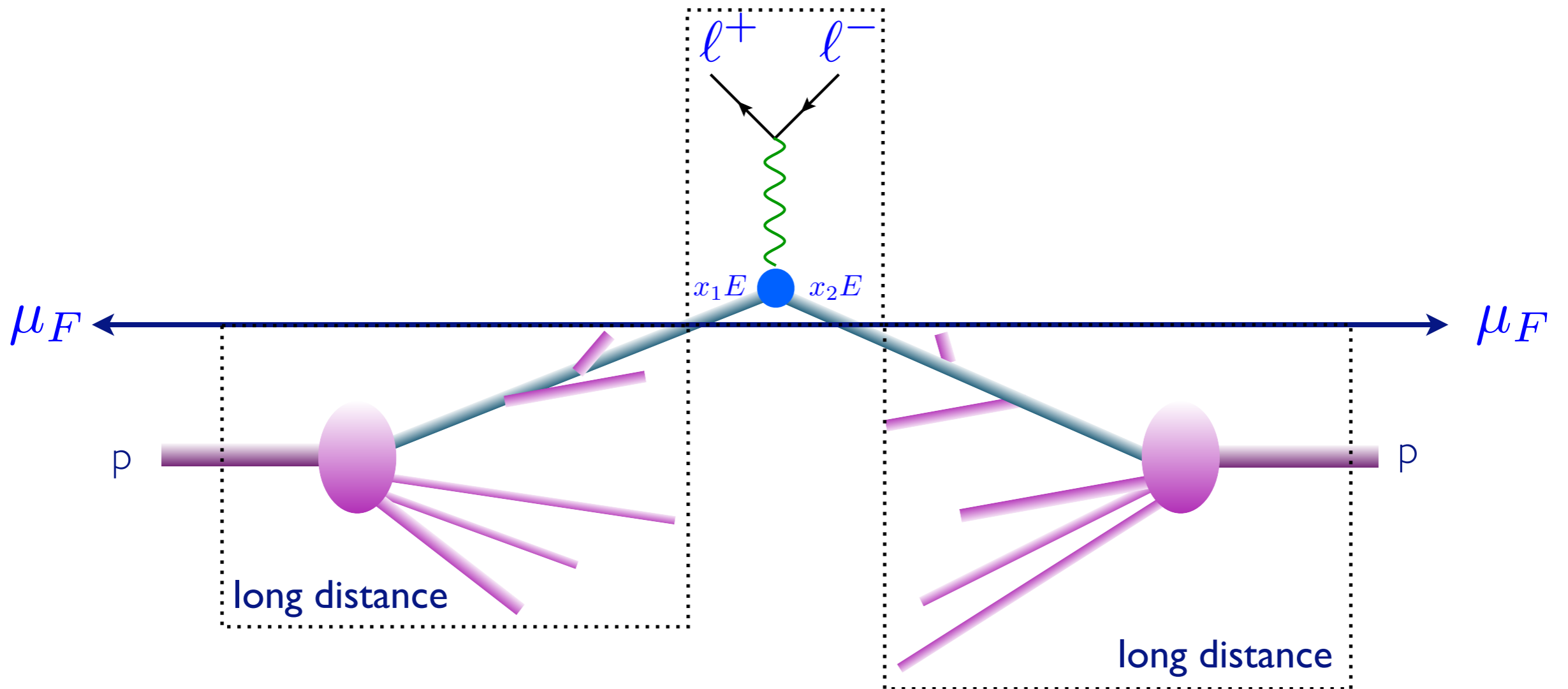
MASTER FORMULA FOR THE LHC



$$\hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Parton-level cross
section

MASTER FORMULA FOR THE LHC

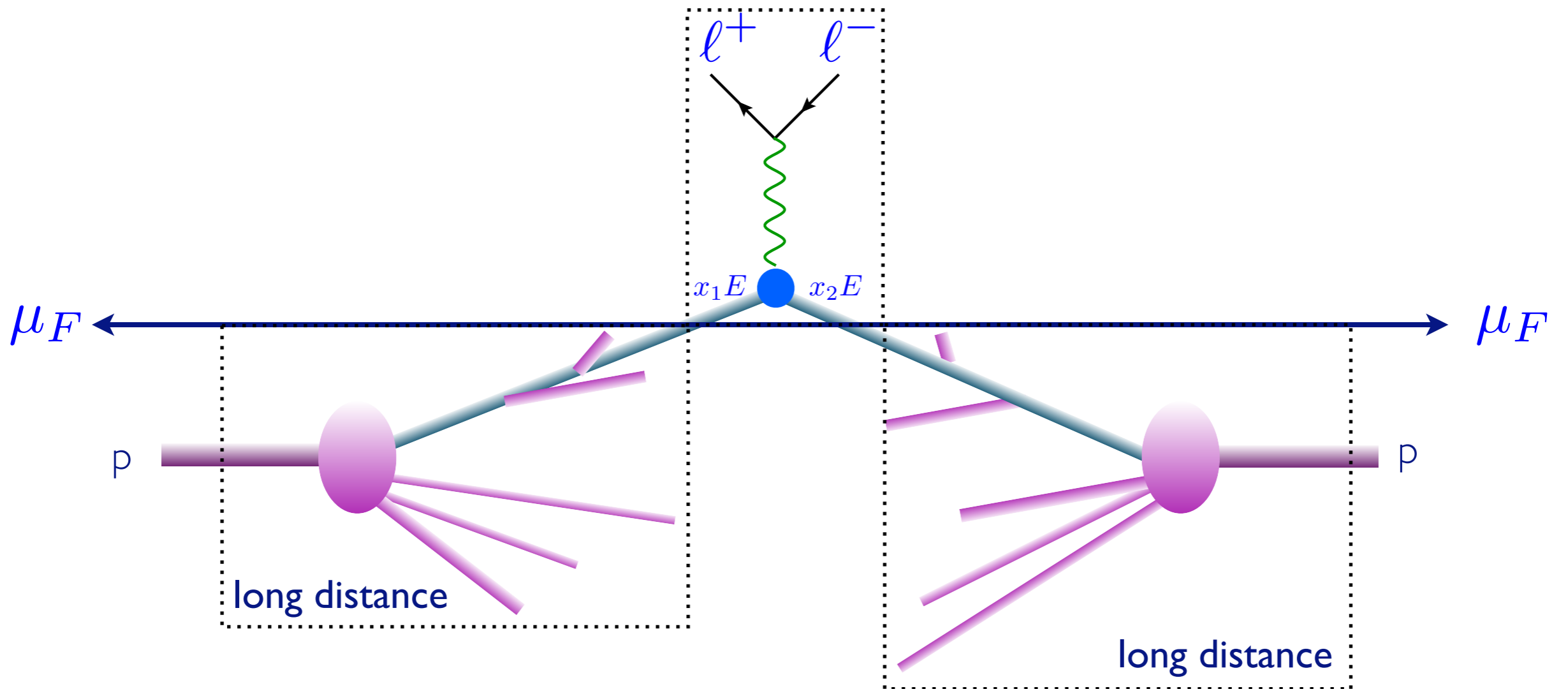


$$f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Parton density
functions

Parton-level cross
section

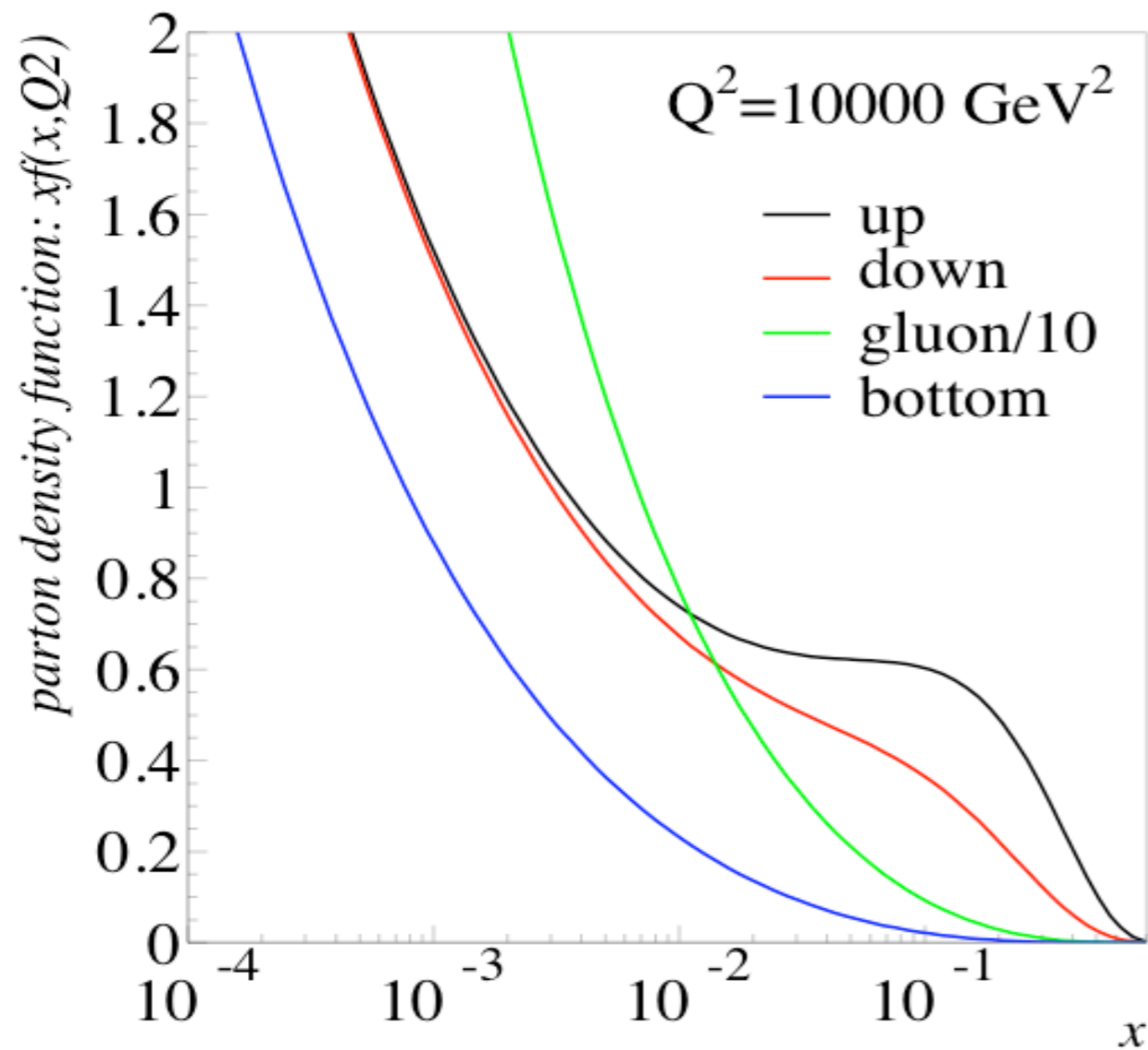
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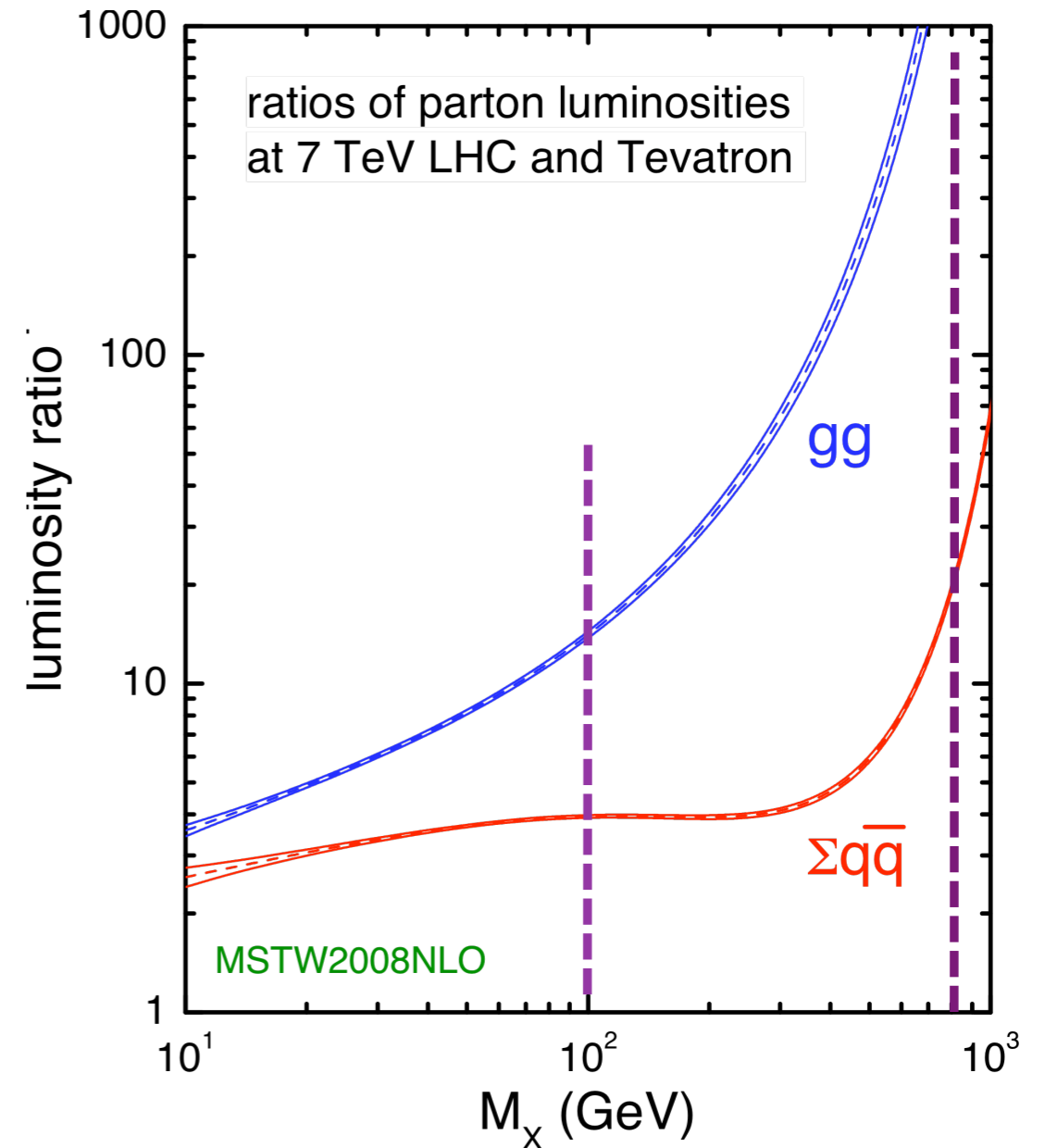
$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Phase-space integral
Parton density functions
Parton-level cross section

Parton densities



At small x (small \hat{s}), gluon domination.
At large x valence quarks

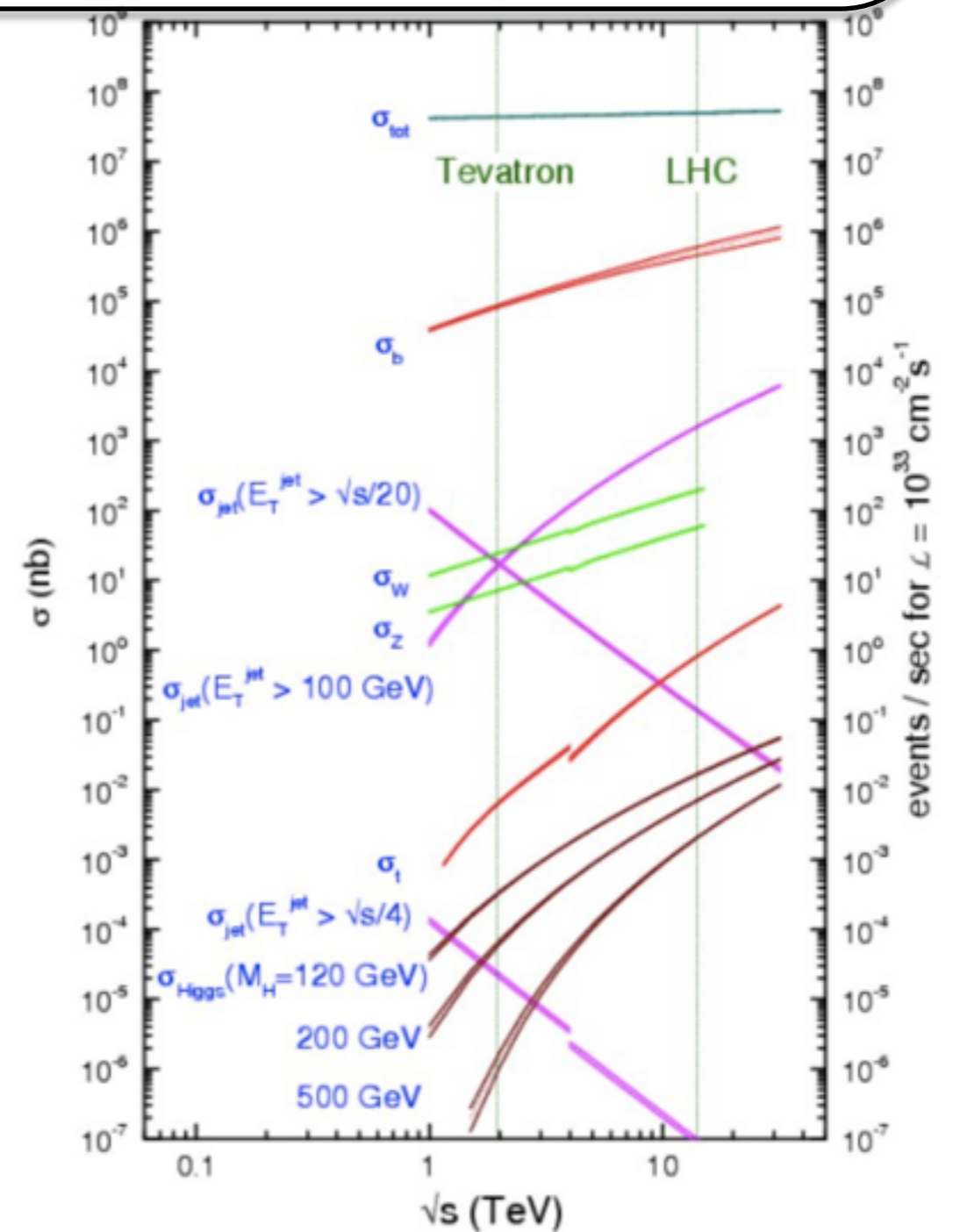
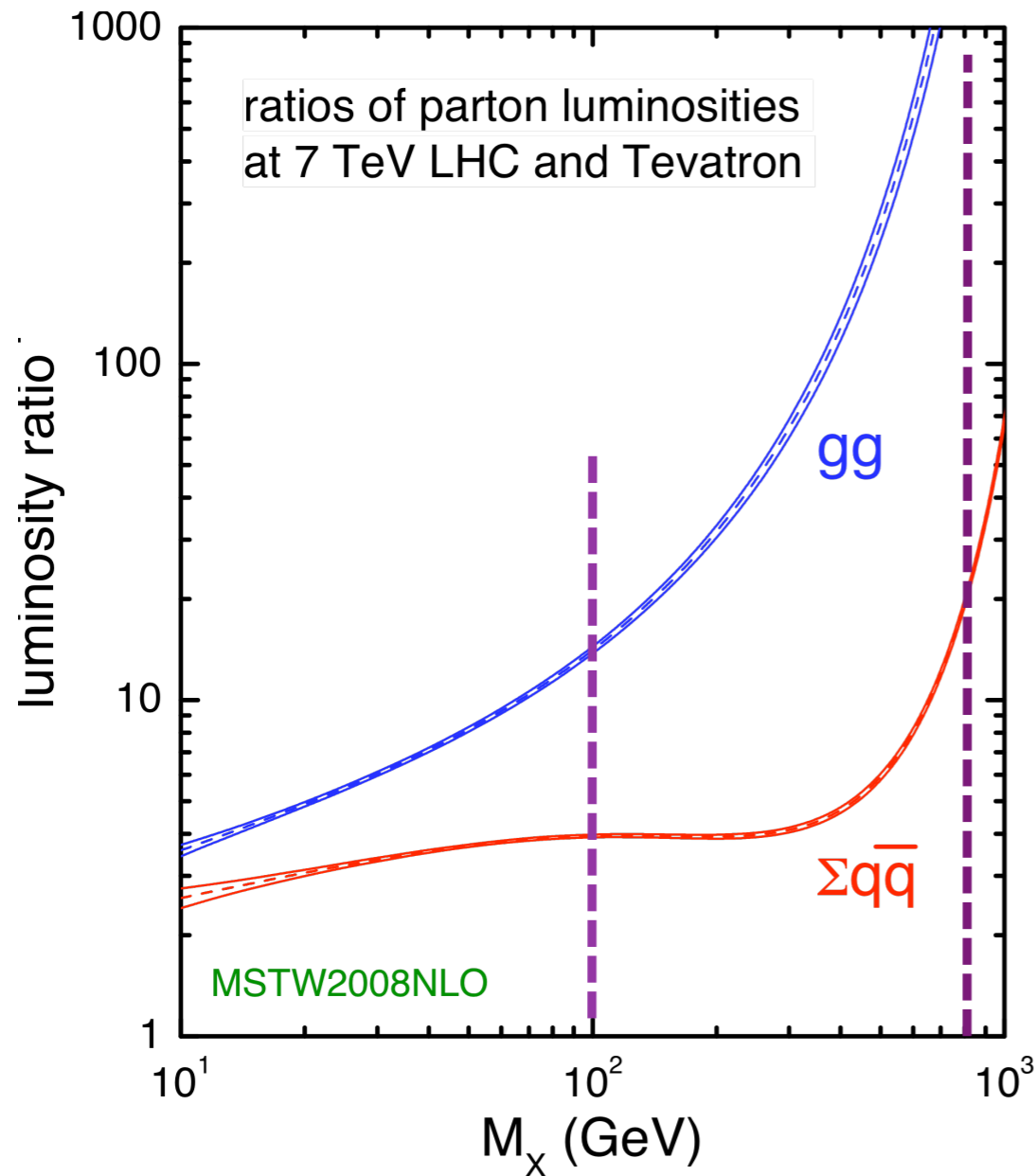


LHC formidable at large mass –
For low mass, Tevatron backgrounds smaller

Hadron colliders

$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

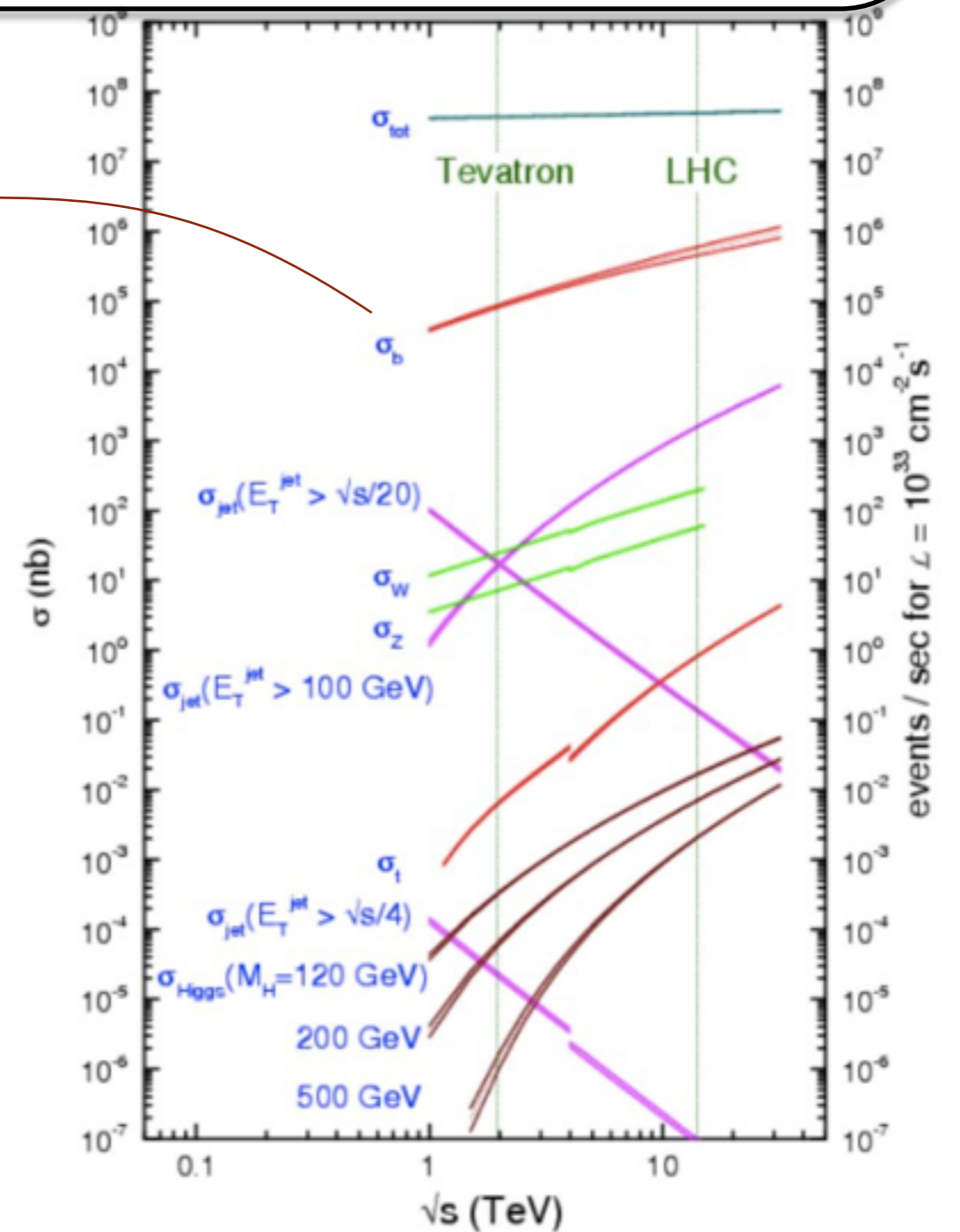
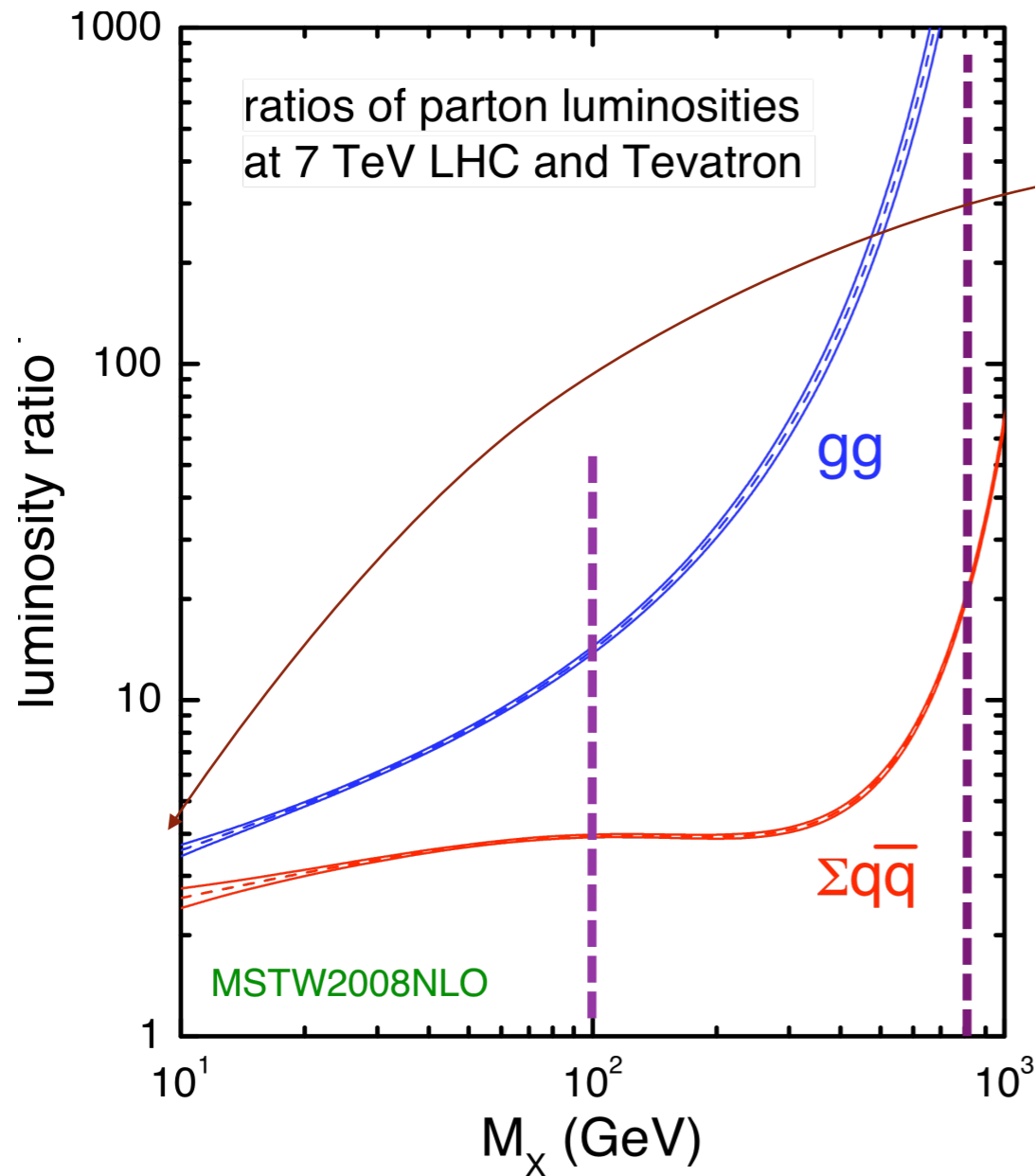
proton - (anti)proton cross sections



Hadron colliders

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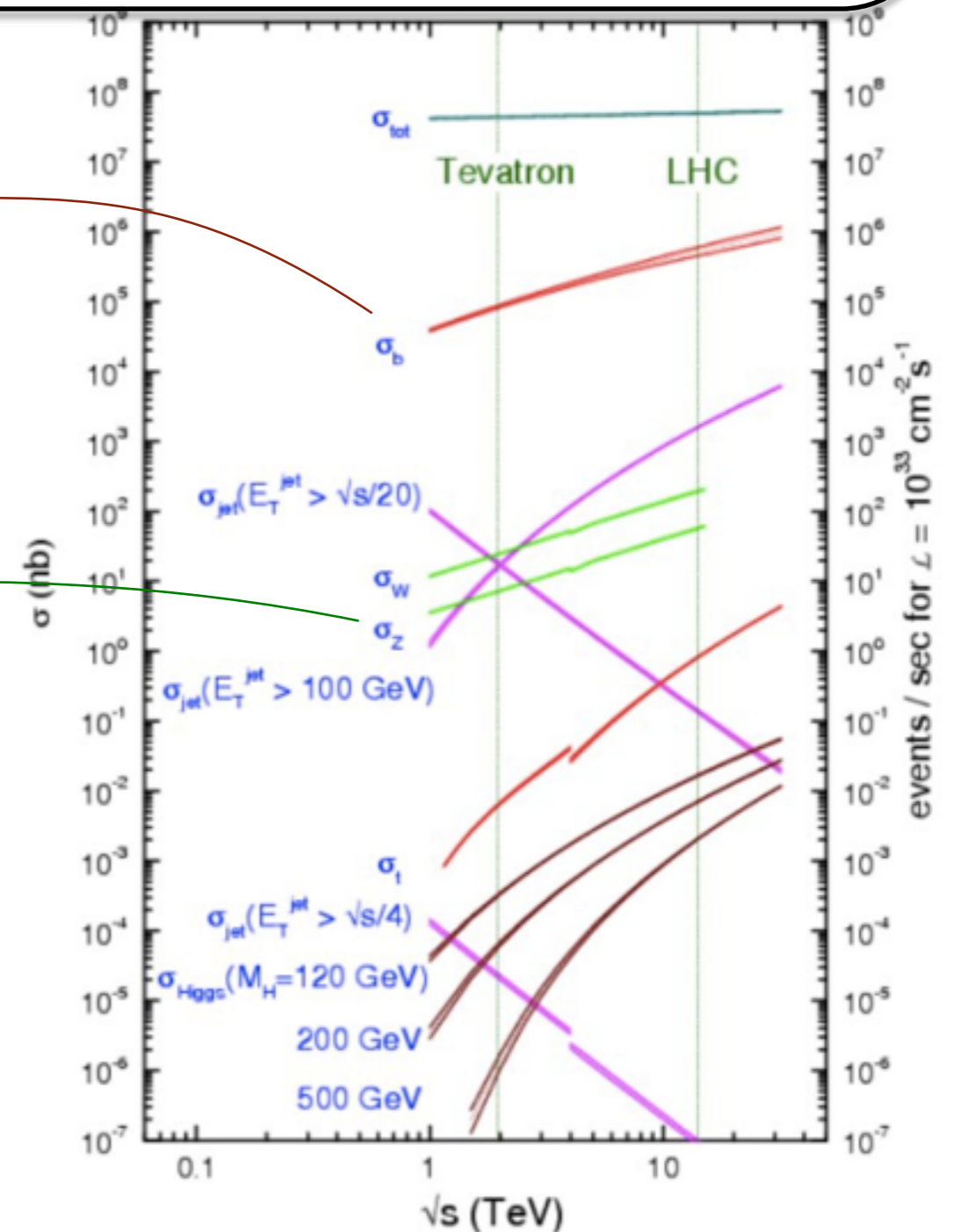
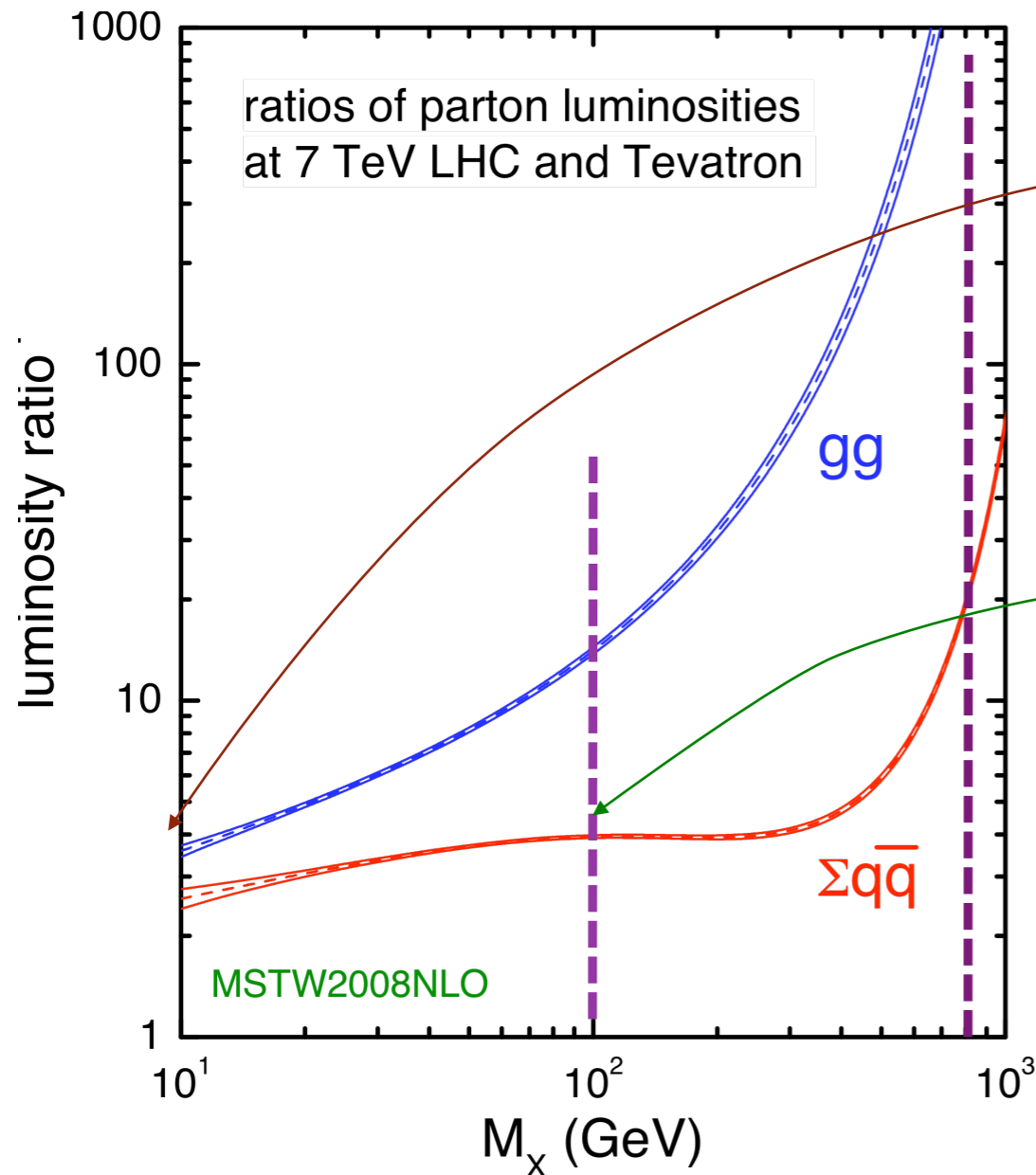
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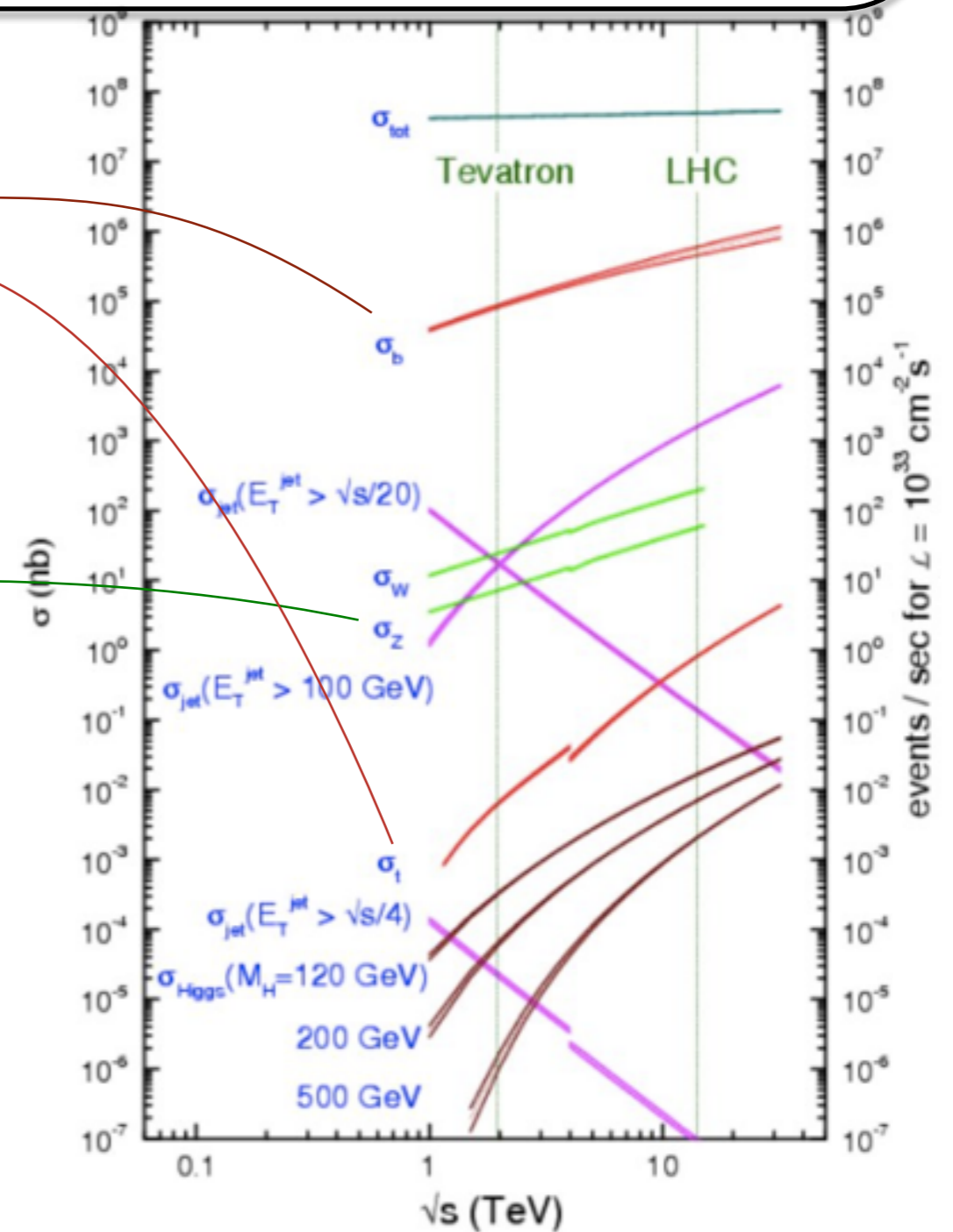
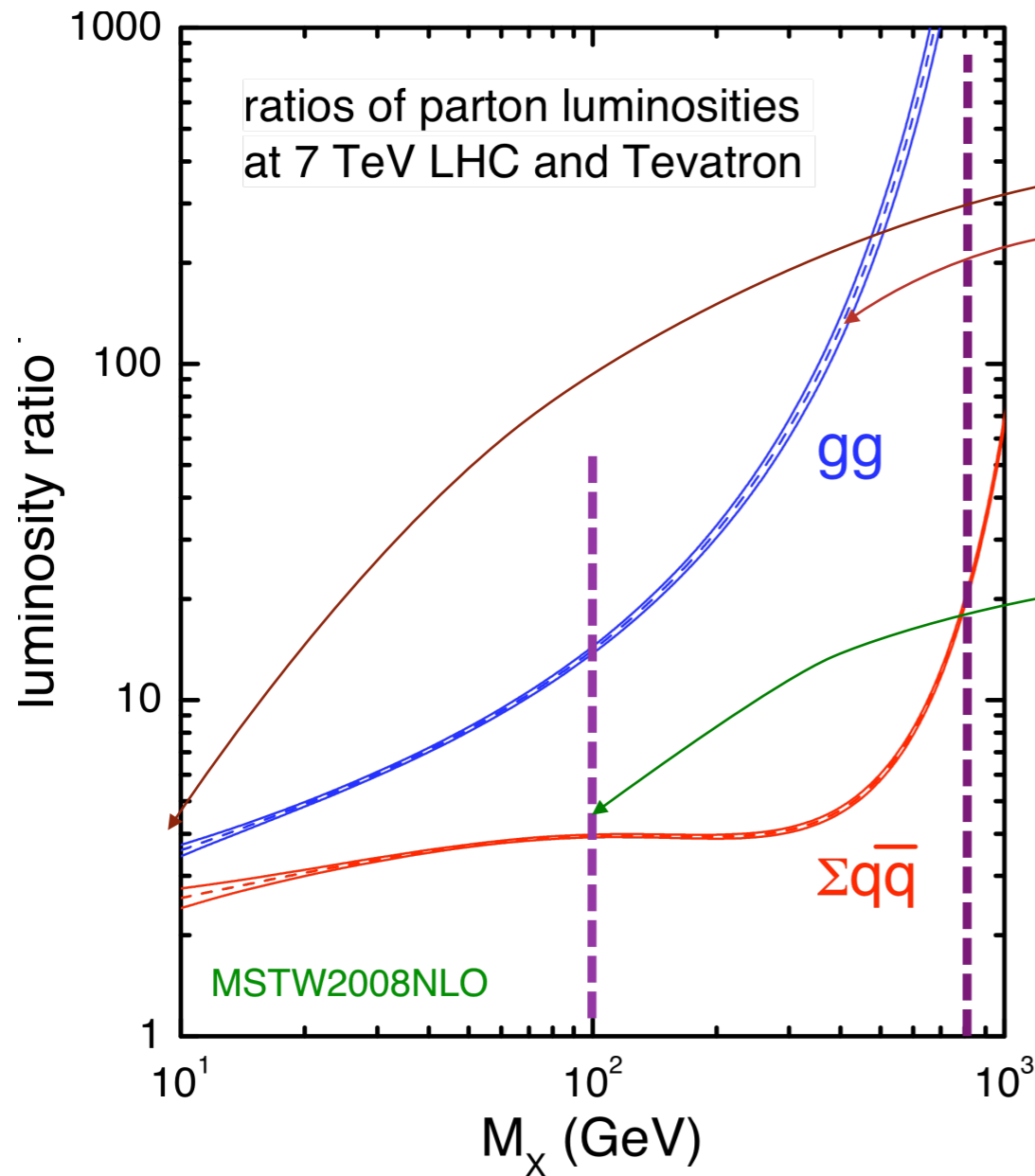
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proton - (anti)proton cross sections



Perturbative expansion

$d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$ Parton-level cross section

- The parton-level cross section can be computed as a series in perturbation theory, using the coupling constant as an expansion parameter, schematically:

$$\hat{\sigma} = \sigma^{\text{Born}} \left(1 + \frac{\alpha_s}{2\pi} \sigma^{(1)} + \left(\frac{\alpha_s}{2\pi} \right)^2 \sigma^{(2)} + \left(\frac{\alpha_s}{2\pi} \right)^3 \sigma^{(3)} + \dots \right)$$

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LO
predictions

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LO
predictions

NLO
corrections

NNLO
corrections

N3LO or NNNLO
corrections

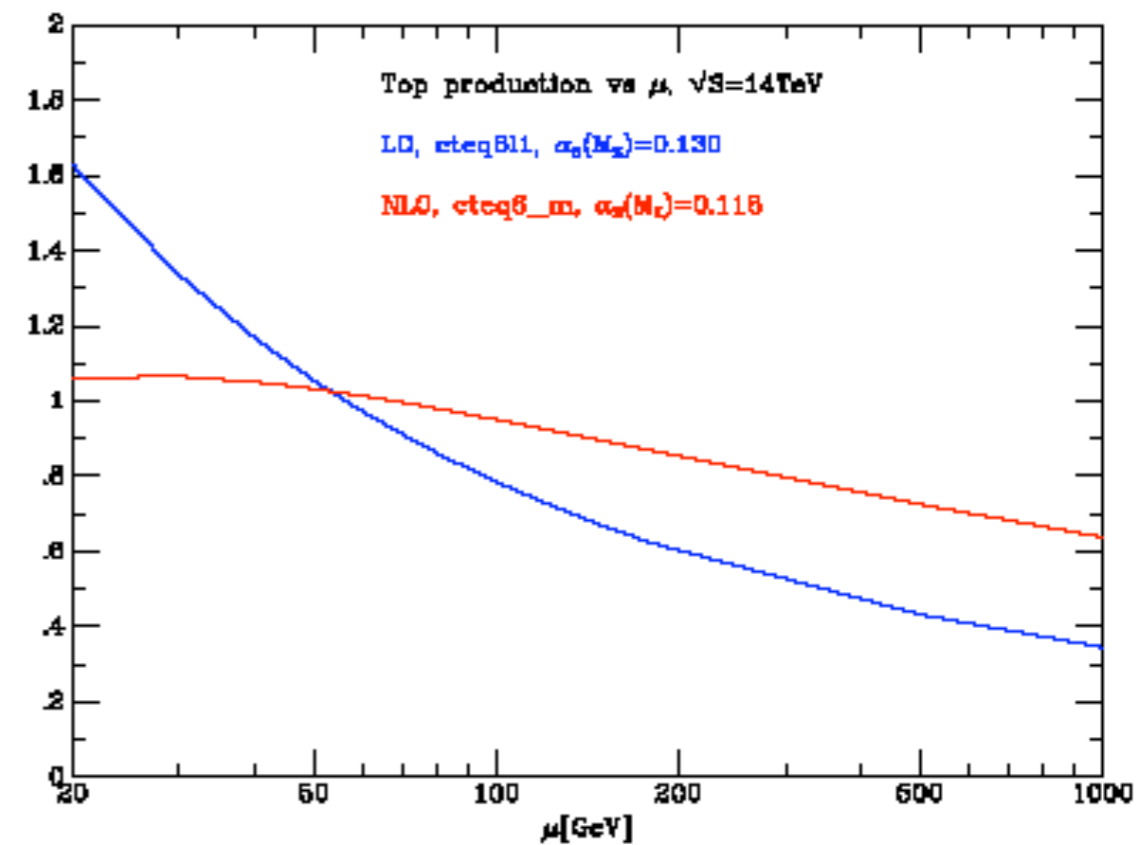
- Including higher corrections improves predictions and reduces theoretical uncertainties

Improved predictions

$$d\sigma = \sum_{a,b} \int dx_1 dx_2 f_a(x_1, \mu_F) f_b(x_2, \mu_F) d\hat{\sigma}_{ab \rightarrow X}(\hat{s}, \mu_F, \mu_R)$$

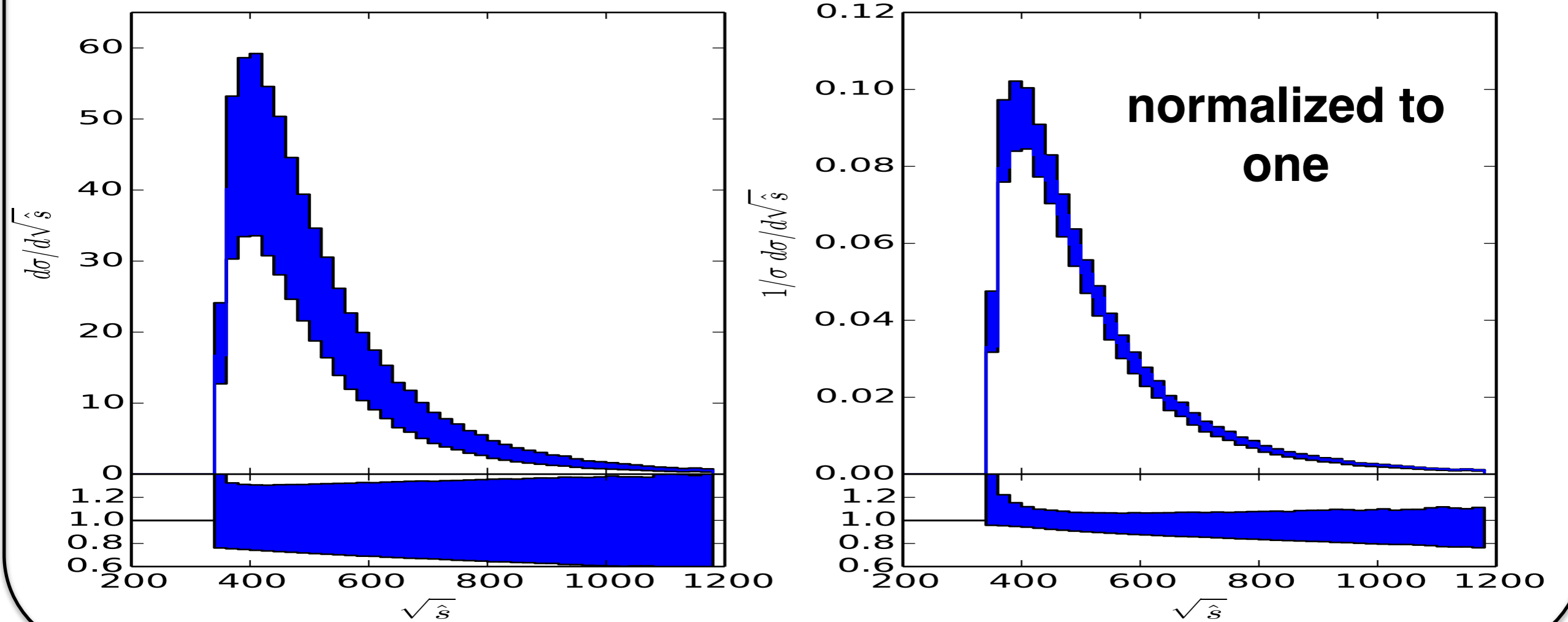
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- Leading Order predictions can depend strongly on the renormalization and factorization scales
- Including higher order corrections reduces the dependence on these scales



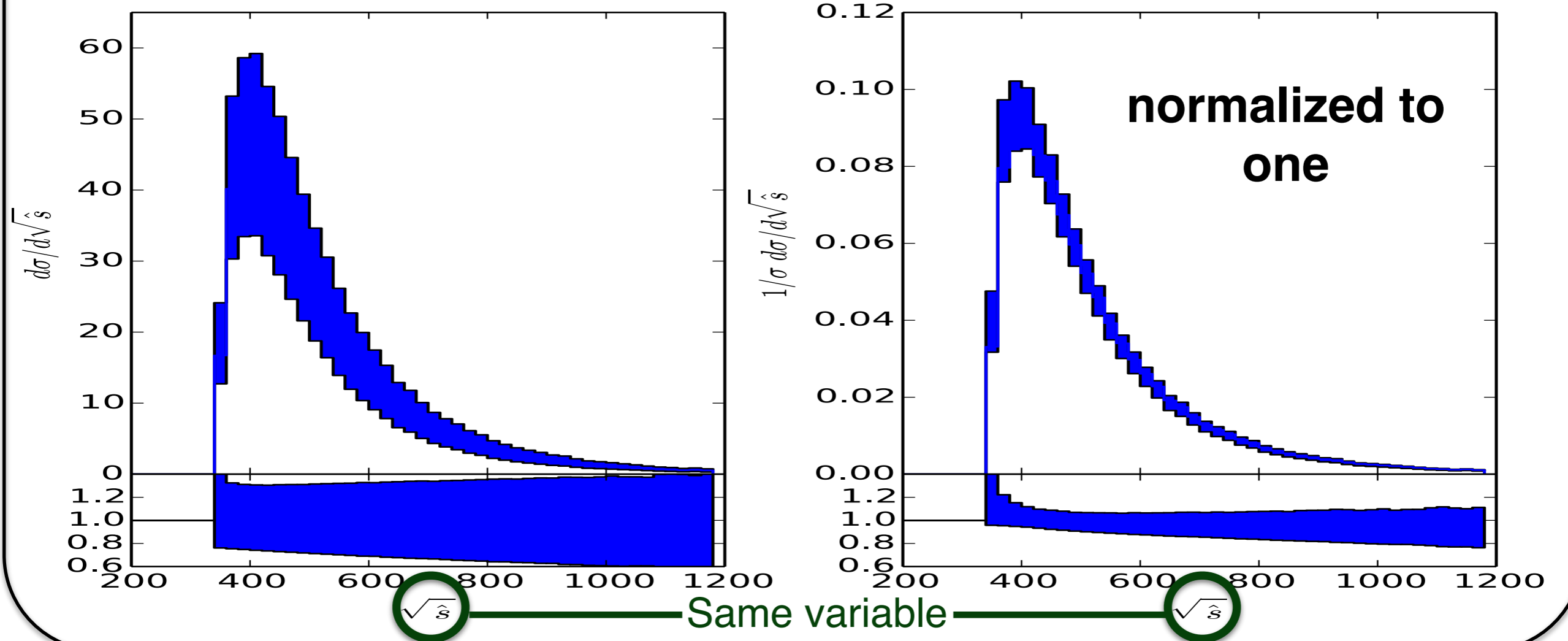
LO

LO computation (top quark pair)



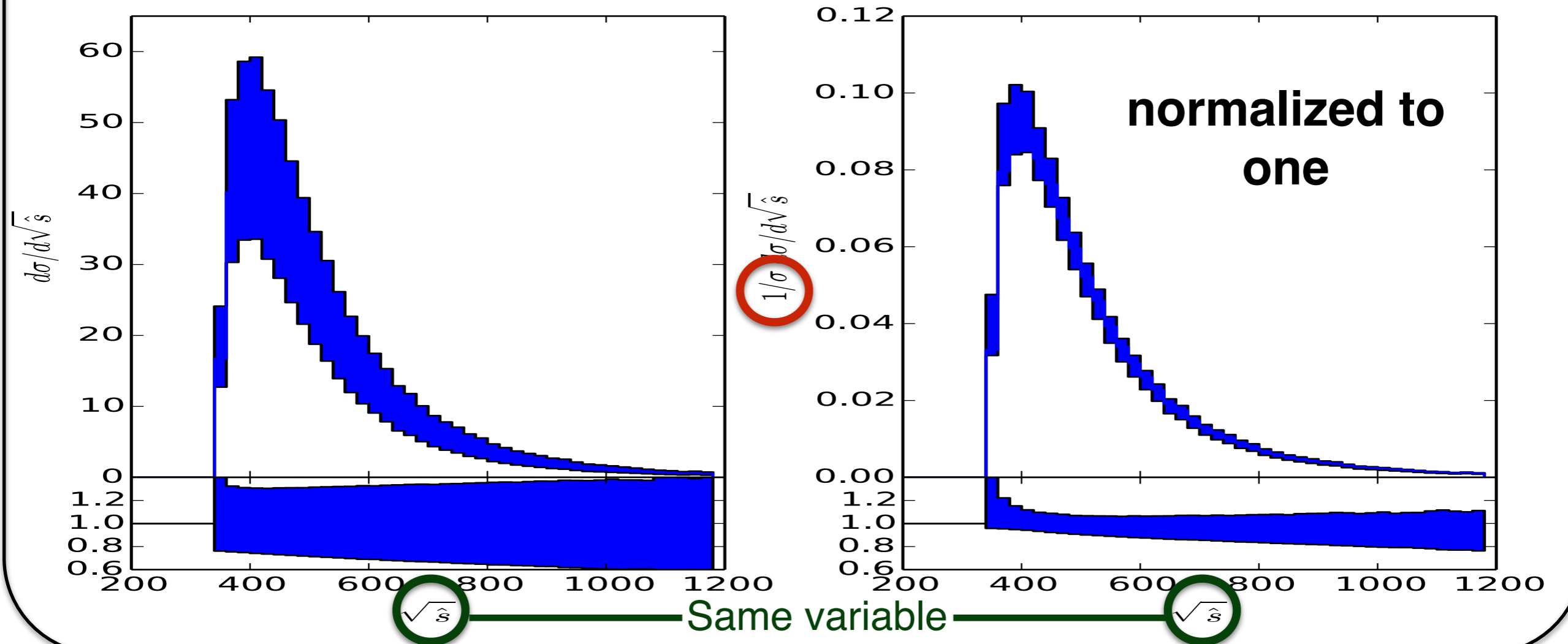
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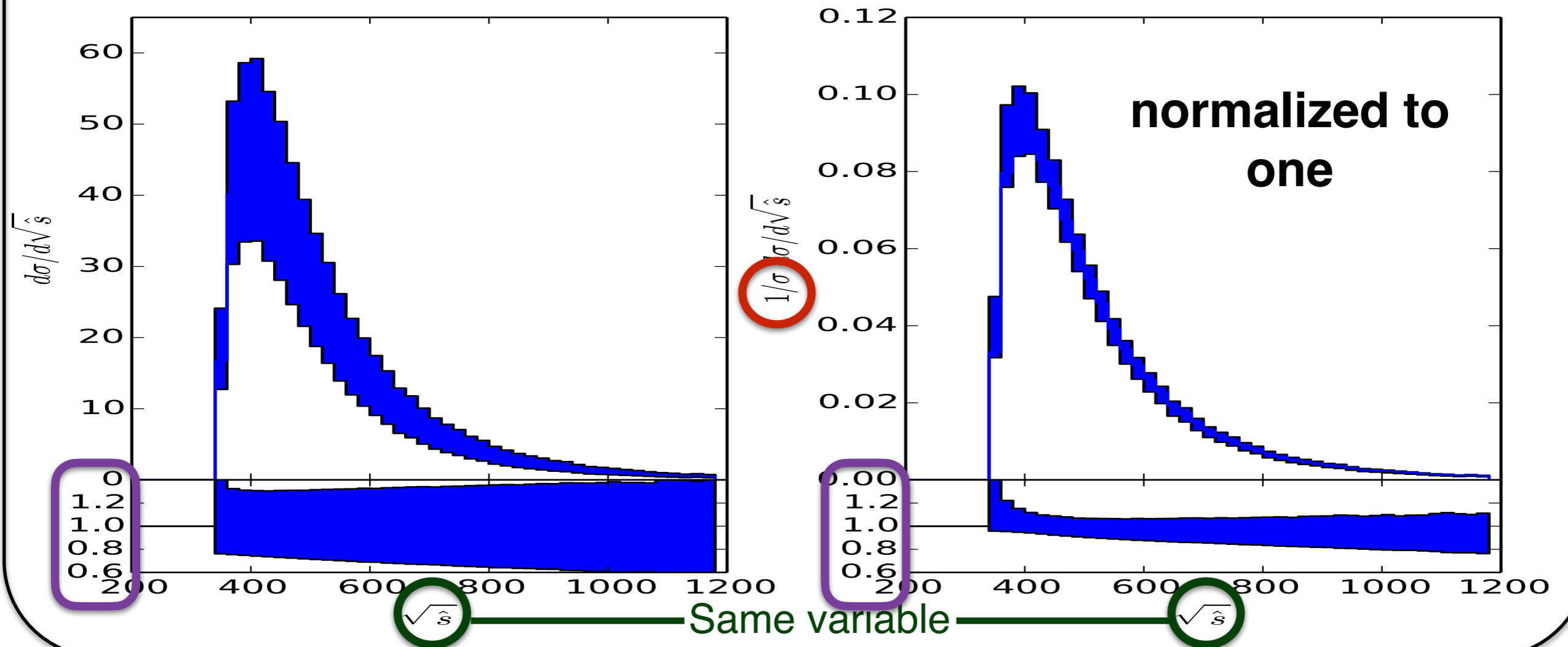
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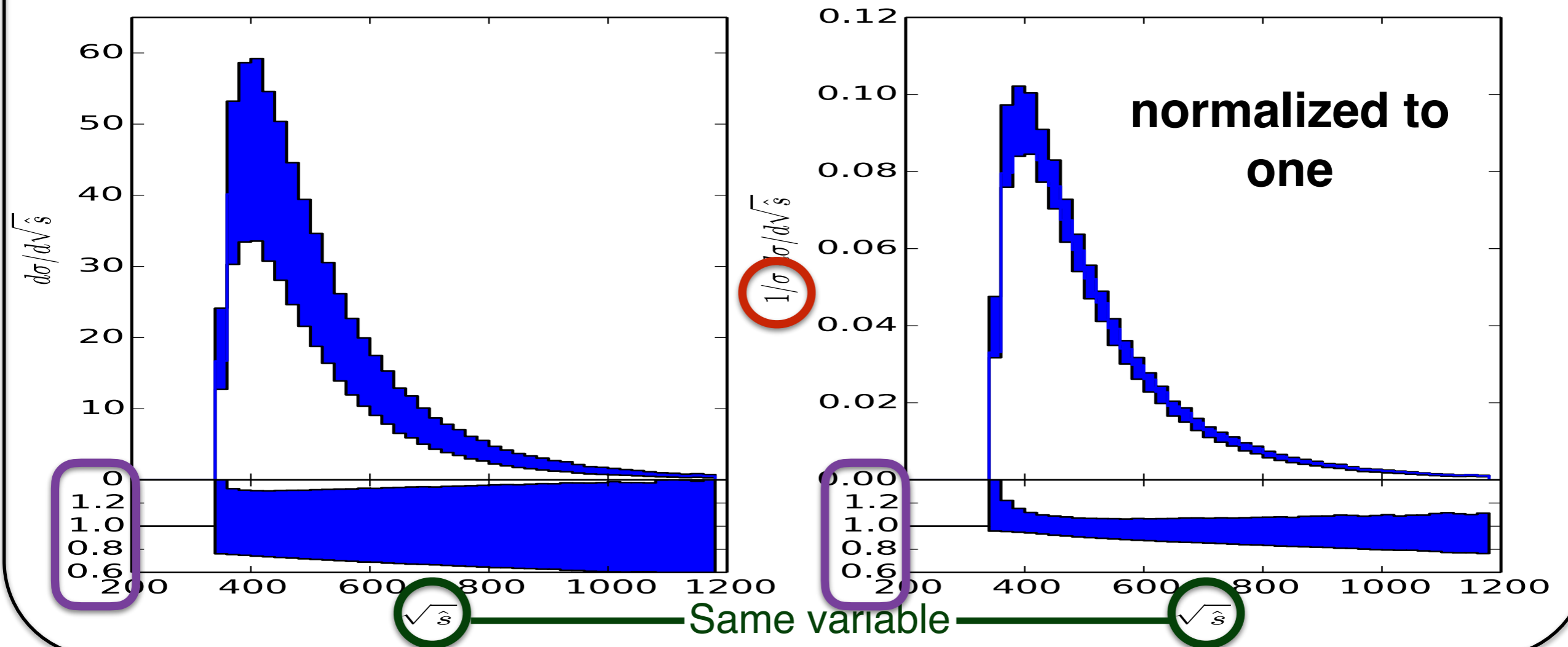
LO

LO computation (top quark pair)



LO

LO computation (top quark pair)



At LO:

- Large scale uncertainty
- but mainly in the Normalisation
- LO is good for shape

Question time



1

Allez sur wooclap.com

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Entrez le code d'événement dans le bandeau supérieur

Code d'événement
MADGRAPH



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To Remember

$$\sum_{a,b} \int dx_1 dx_2 d\Phi_{\text{FS}} f_a(x_1, \mu_F) f_b(x_2, \mu_F) \hat{\sigma}_{ab \rightarrow X}(\hat{S}, \mu_F, \mu_R)$$

Phase-space integral Parton density functions Parton-level cross section

- PDF: content of the proton
 - ➔ Define the physics/processes that will dominate on your accelerator
- LO: good for shape
- NLO/NNLO: Reduce scale uncertainty
- Computation are inclusive (+ any jet) due to renormalization/factorization scale

Matrix-Element

Calculate a given process (e.g. gluino pair)

- Determine the production mechanism

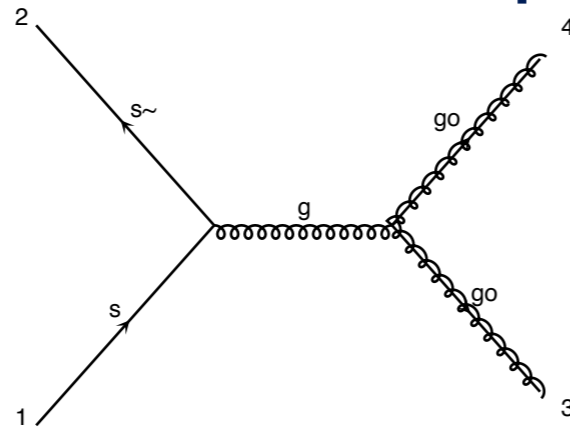


diagram 1 QCD=2, QED=0

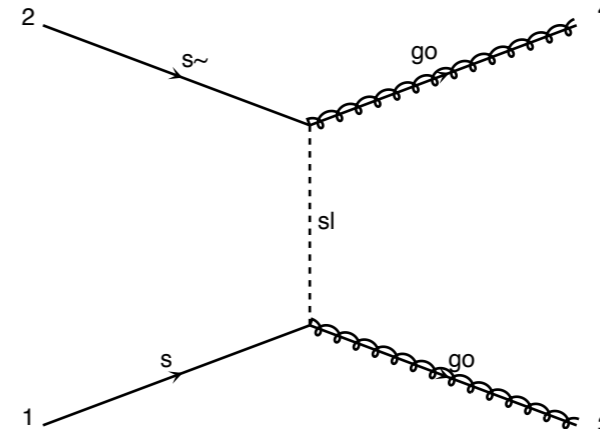


diagram 2 QCD=2, QED=0

- Evaluate the matrix-element

$$|\mathcal{M}|^2 \quad \Rightarrow \text{Need Feynman Rules!}$$

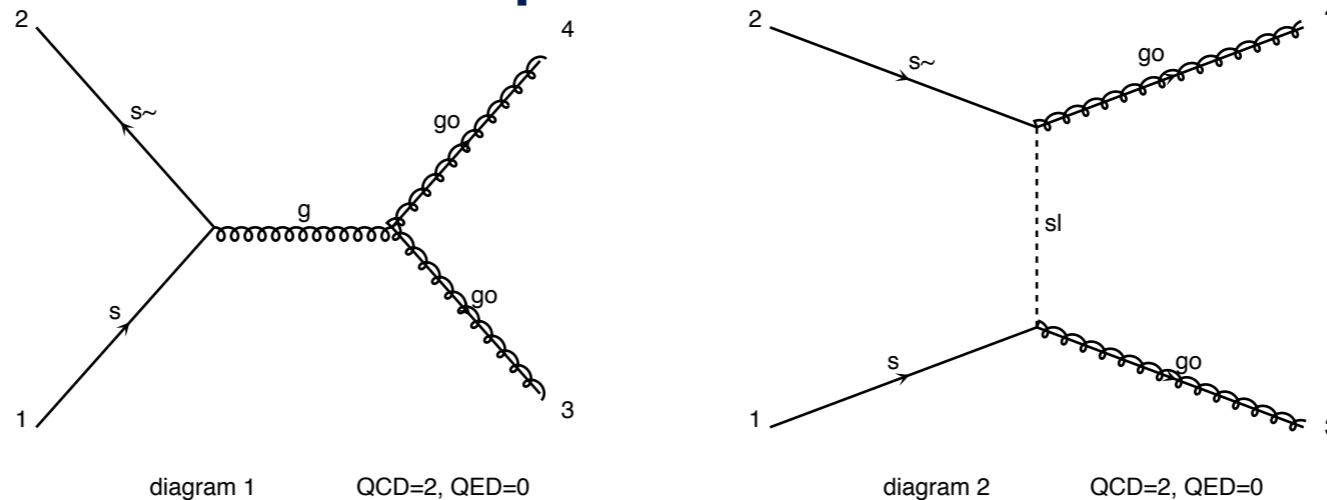
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$$\sigma = \frac{1}{2s} \int |\mathcal{M}|^2 d\Phi(n)$$

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Easy enough

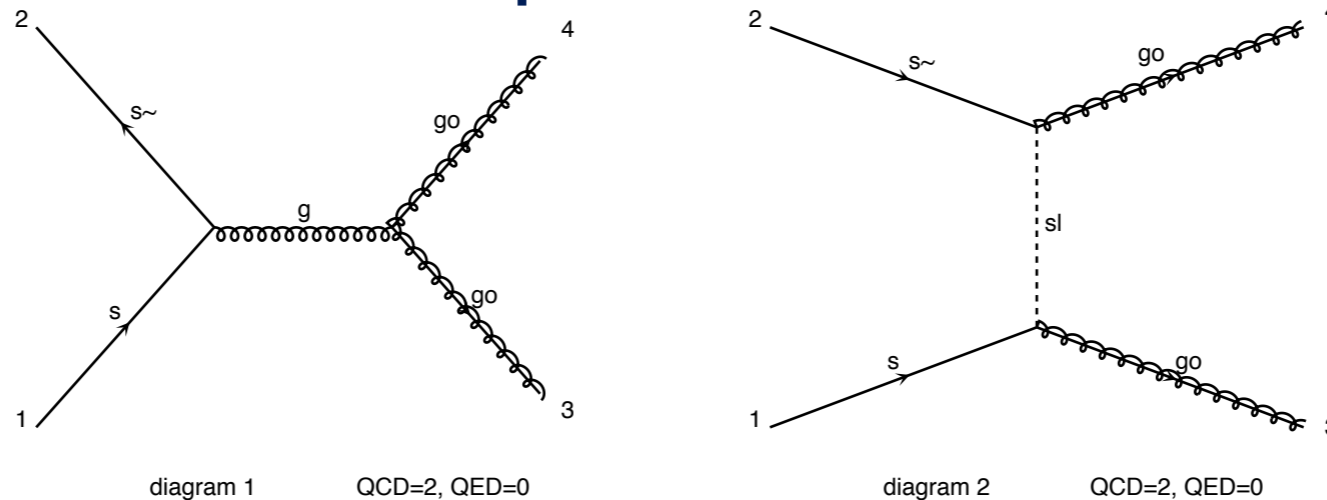
Hard

Very Hard
(in general)

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Now

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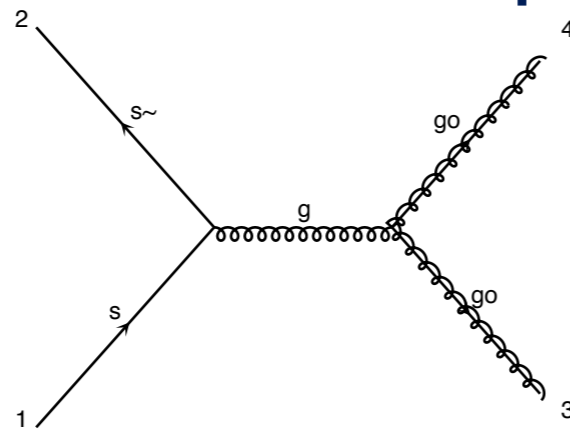


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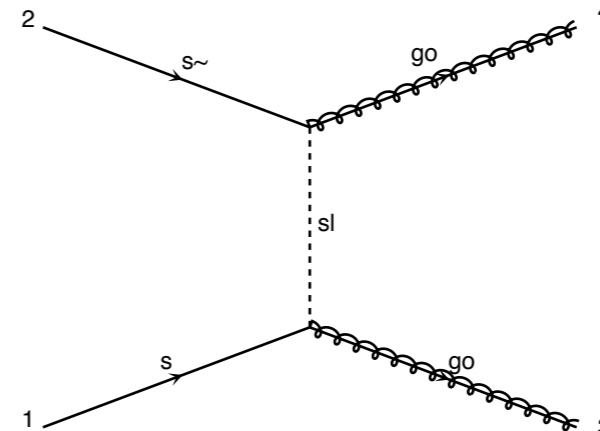


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Easy enough

Hard

Tomorrow

Very Hard
(in general)

Now

Monte Carlo Integration

Monte Carlo Integration

Calculations of cross section or decay widths involve integrations over high-dimension phase space of very peaked functions:

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Monte Carlo Integration

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General and flexible method is needed

Monte Carlo Integration

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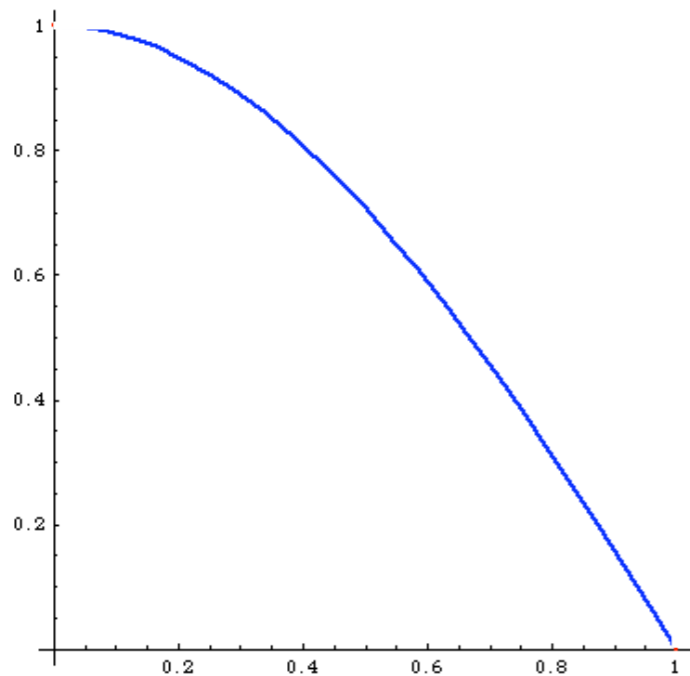
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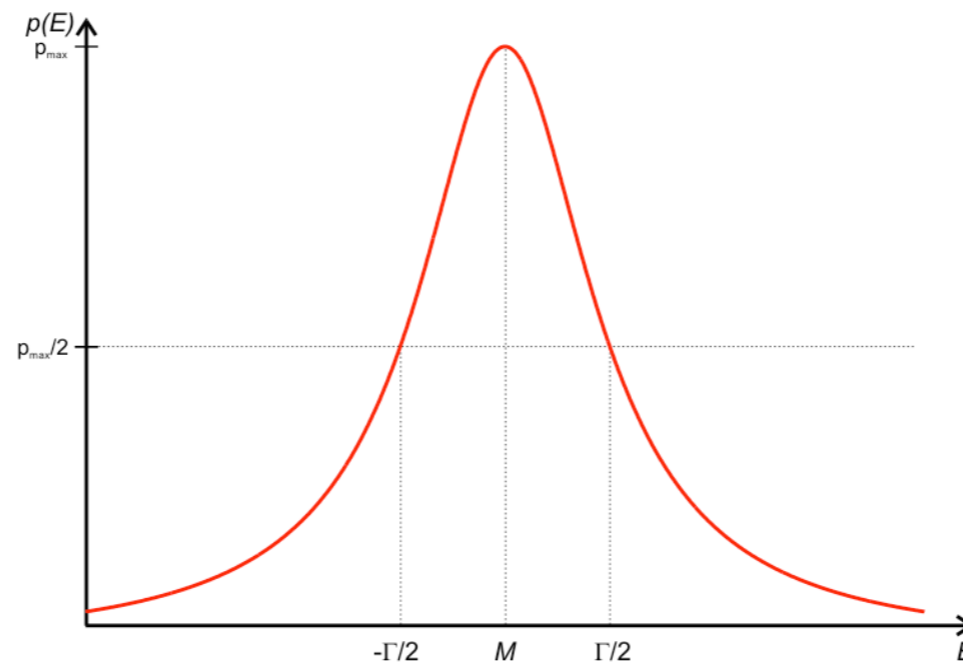
Not only integrating but also **generates events**

Integration

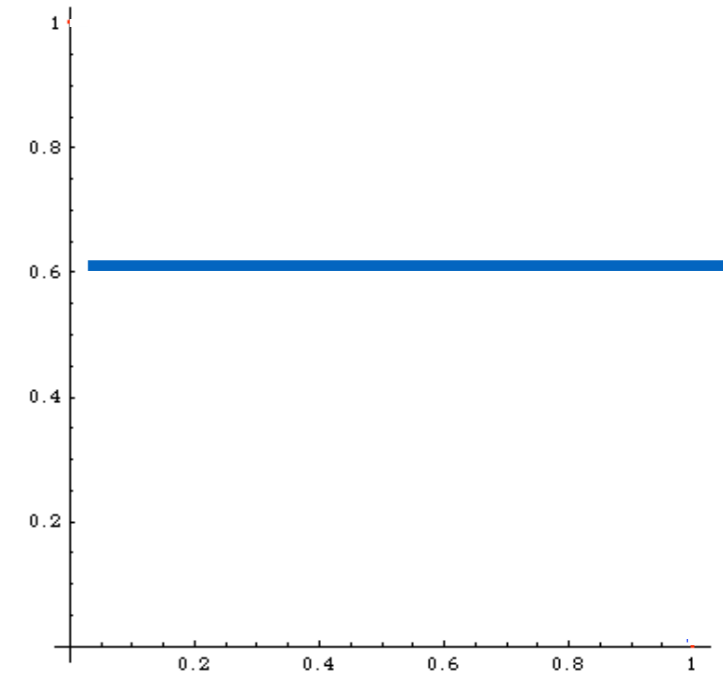
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$

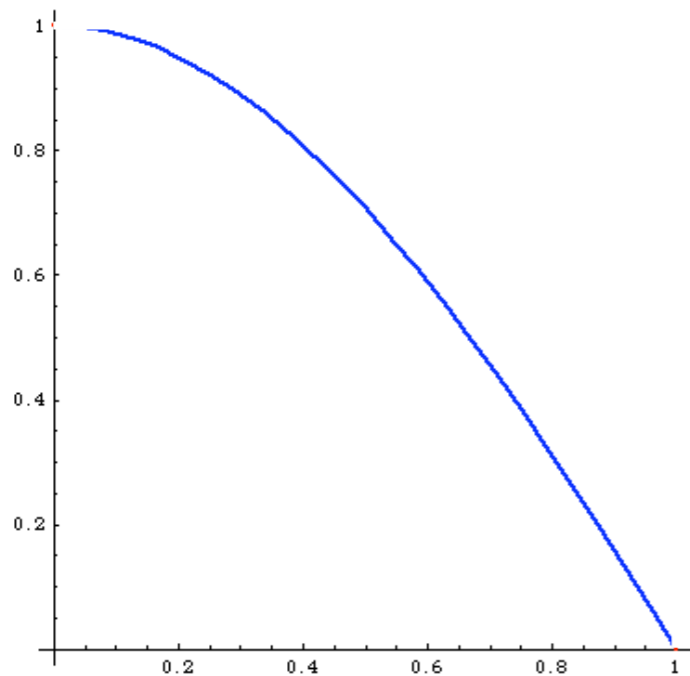


$$\int dx C$$

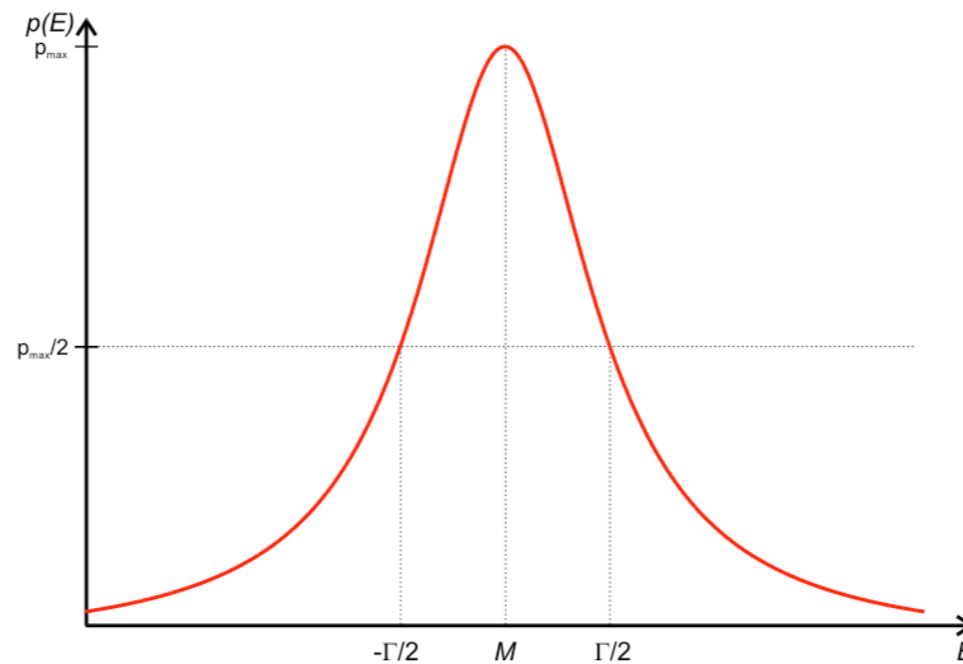


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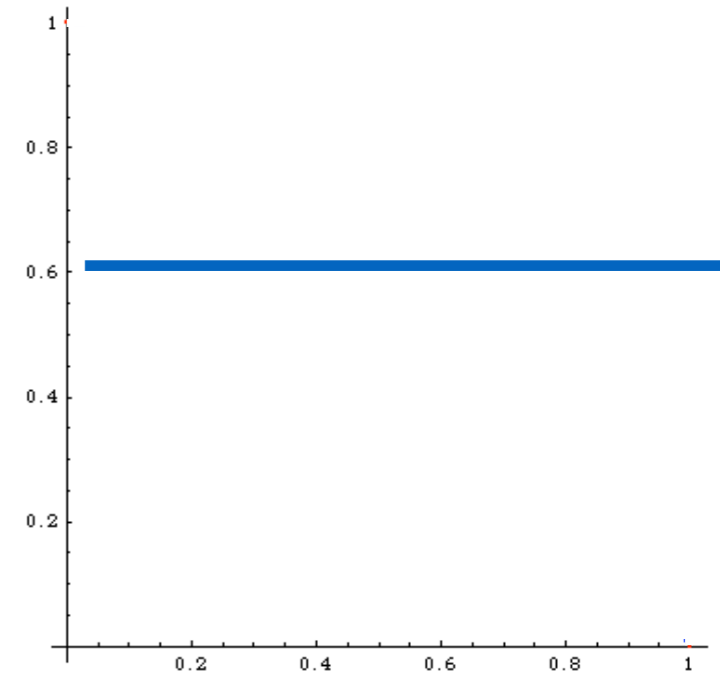
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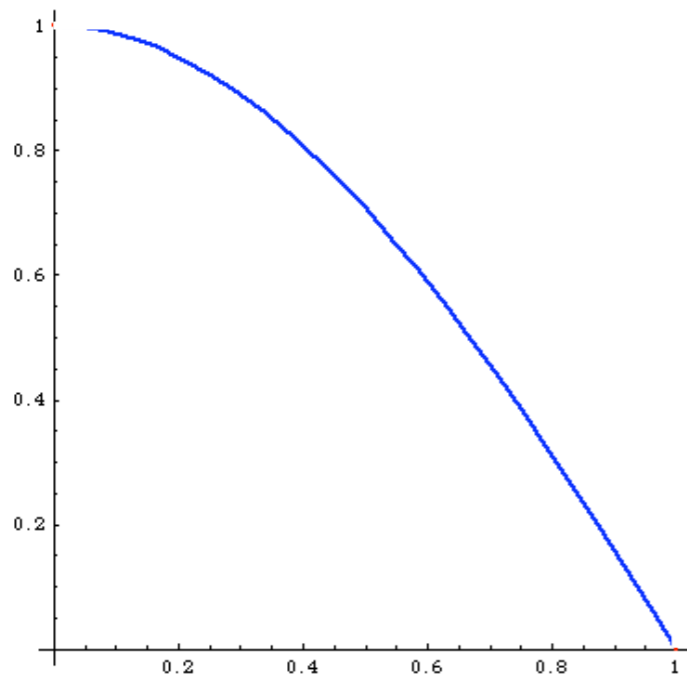


Method of evaluation

- MonteCarlo $1/\sqrt{N}$
- Trapezium $1/N^2$
- Simpson $1/N^4$

Integration

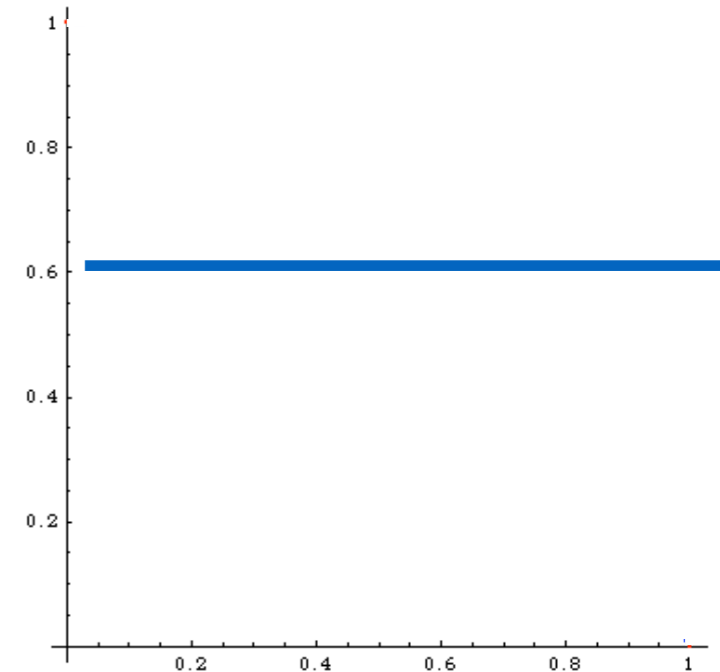
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$$\int dx C$$



	simpson	MC
3	0,638	0,3
5	0,6367	0,8
20	0,63662	0,6
100	0,636619	0,65
1000	0,636619	0,636

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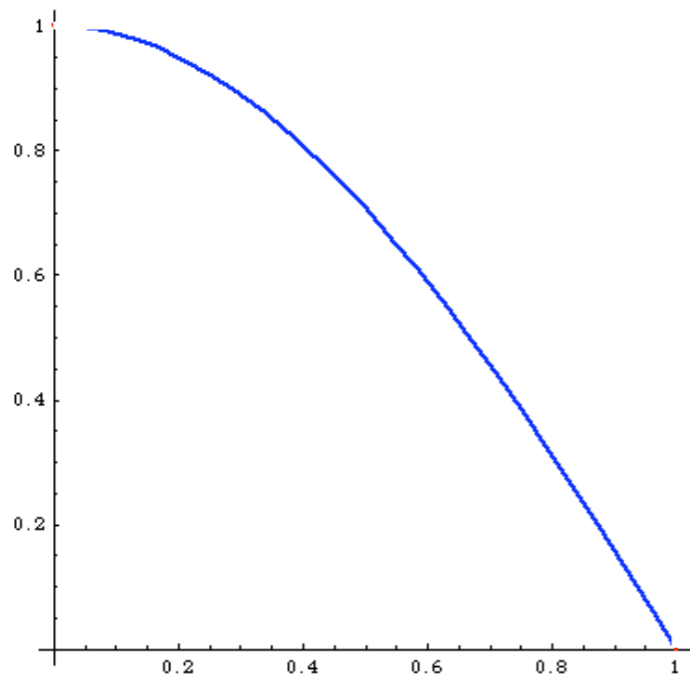
Code d'événement
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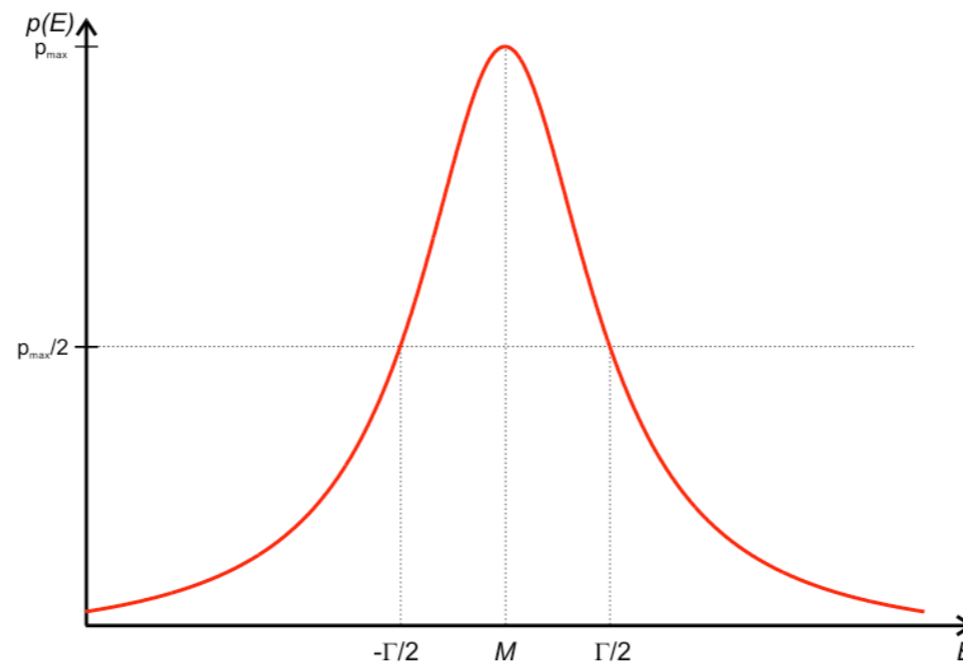
Activer les réponses par SMS

Integration

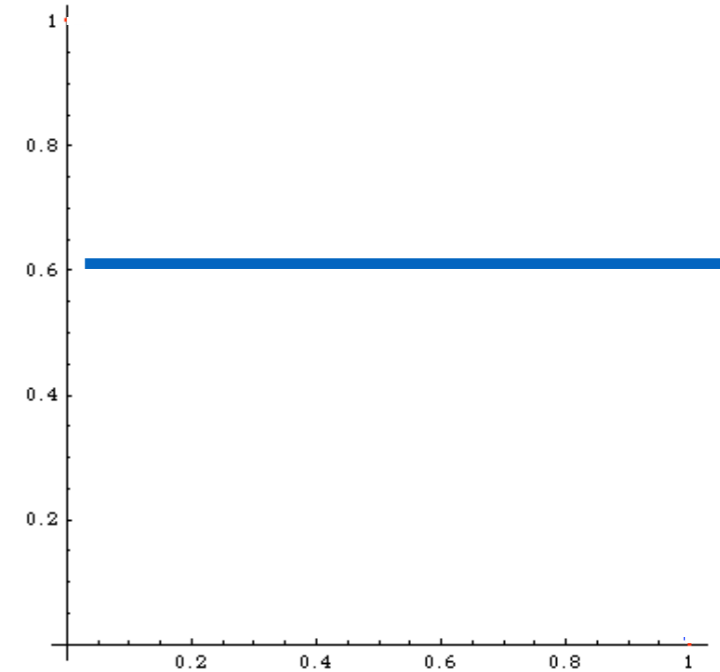
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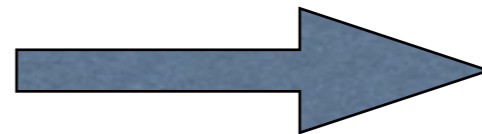
$$\int dx C$$



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More Dimension

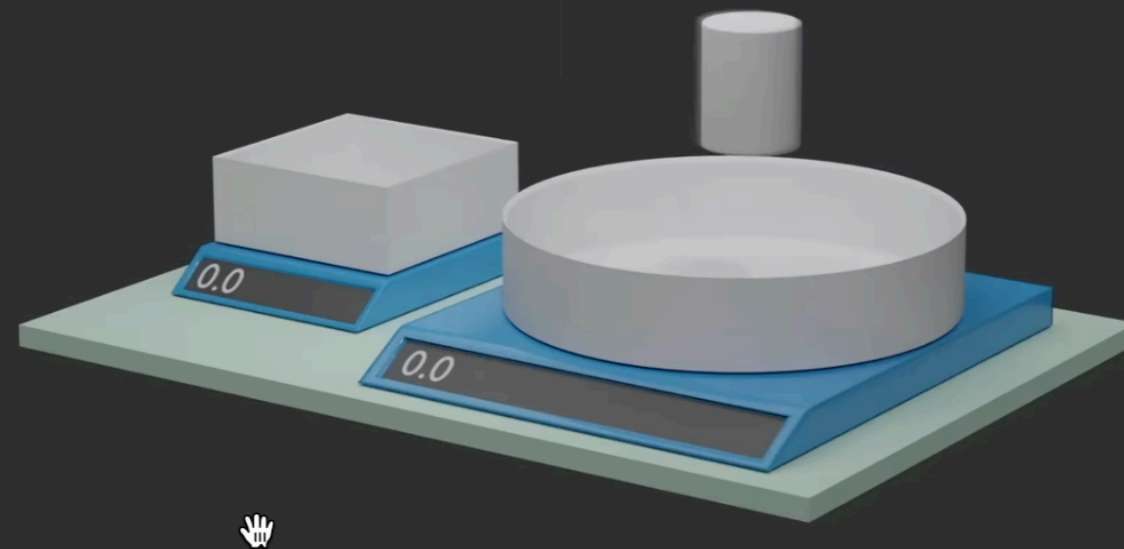


$$1/\sqrt{N}$$

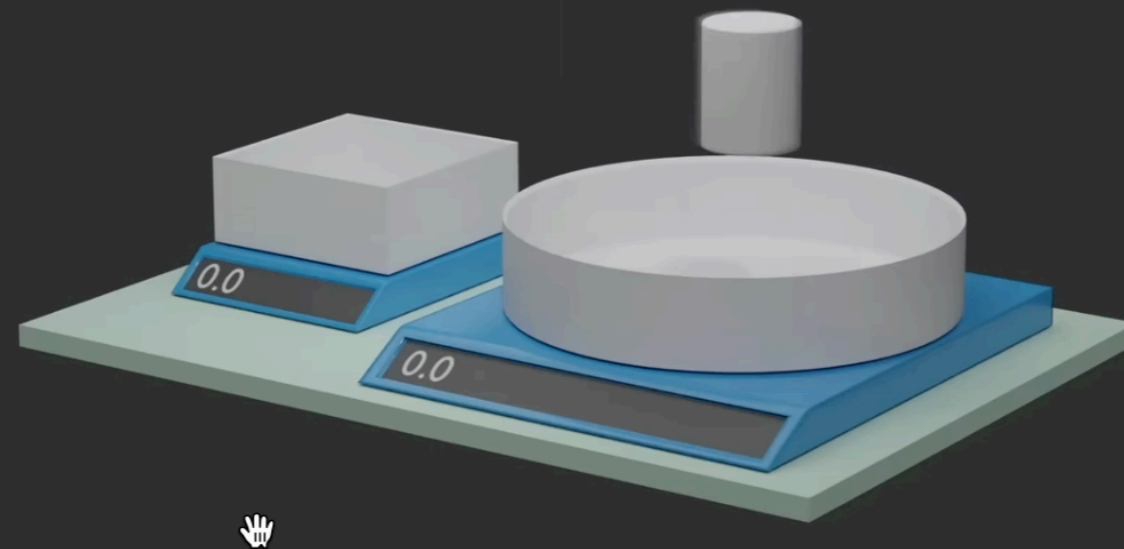
$$1/N^{2/d}$$

$$1/N^{4/d}$$

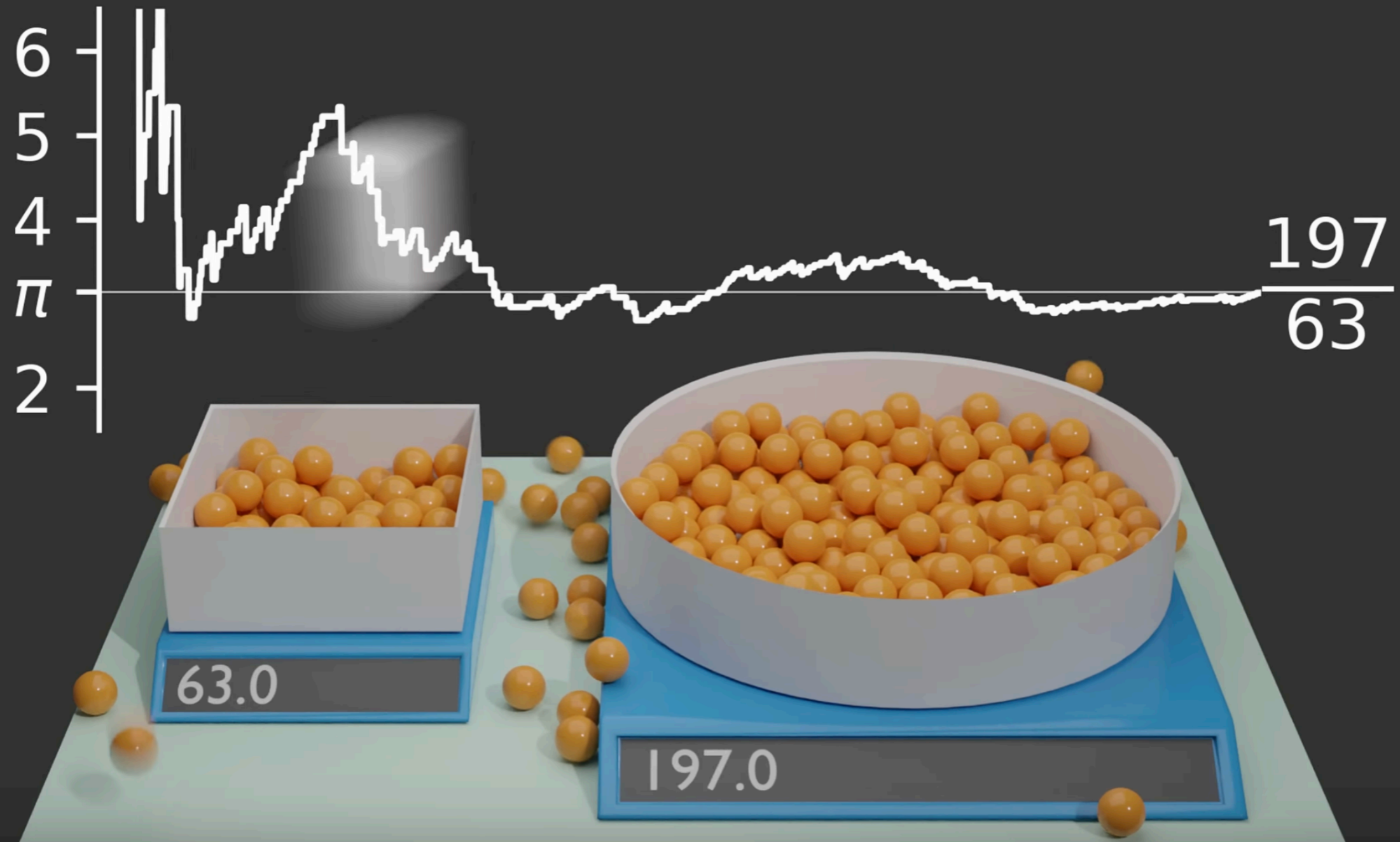
Monte-Carlo



Monte-Carlo

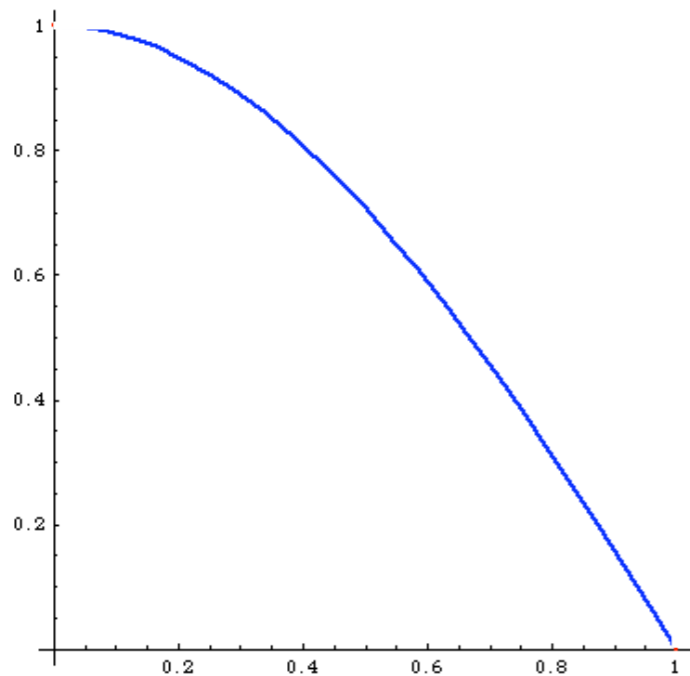


Monte-Carlo

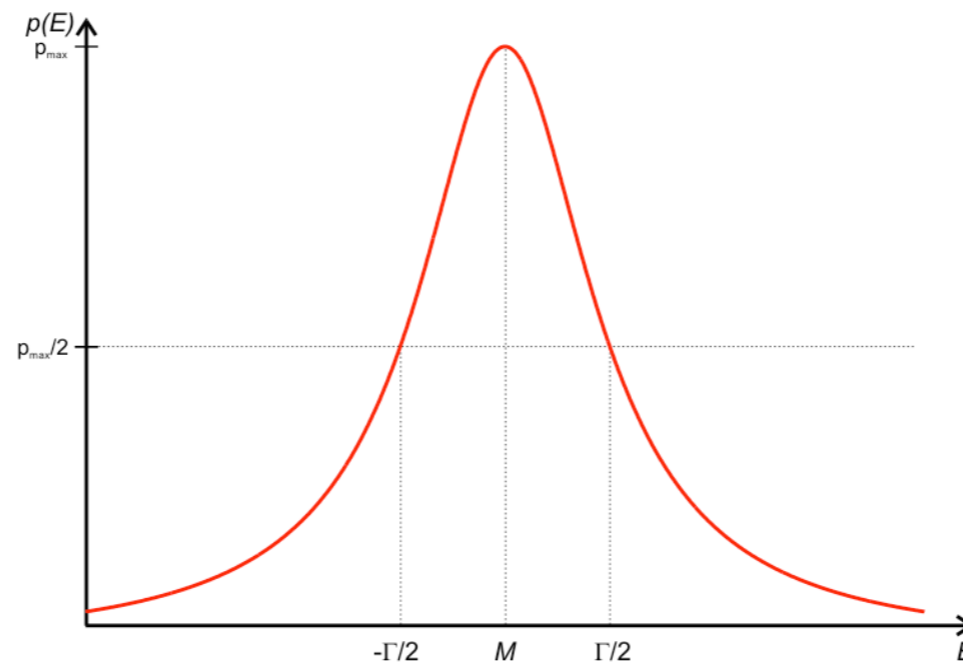


Integration

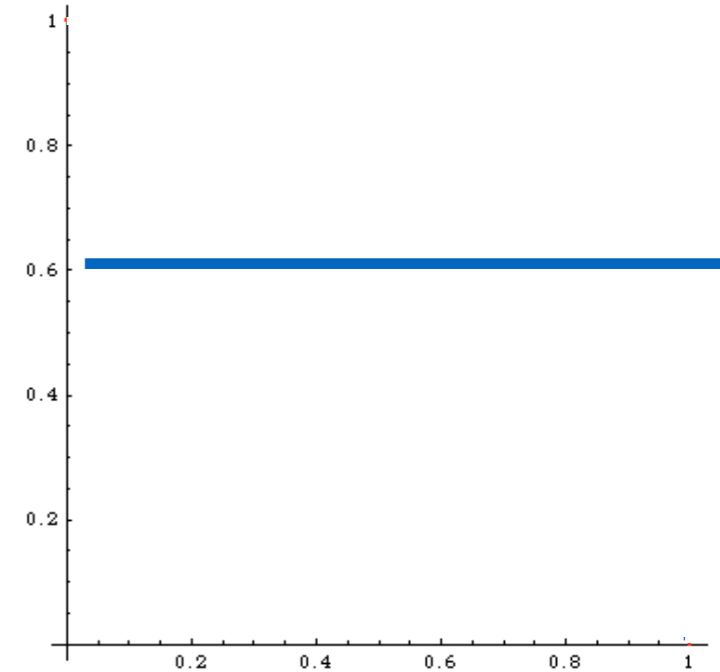
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



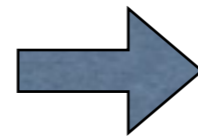
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



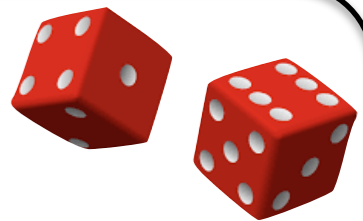
$$\int dx C$$



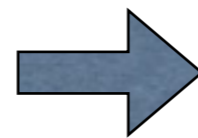
$$I = \int_{x_1}^{x_2} f(x) dx$$



$$I_N = (x_2 - x_1) \frac{1}{N} \sum_{i=1}^N f(x)$$



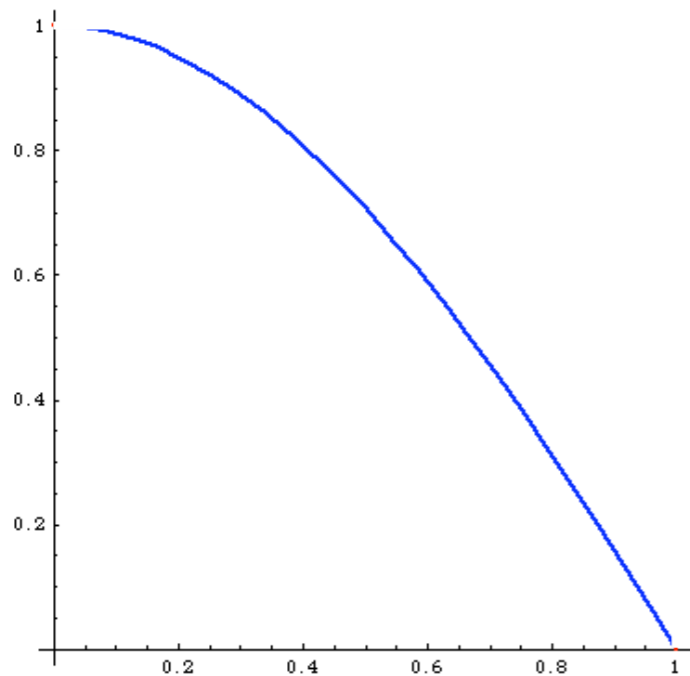
$$V = (x_2 - x_1) \int_{x_1}^{x_2} [f(x)]^2 dx - I^2$$



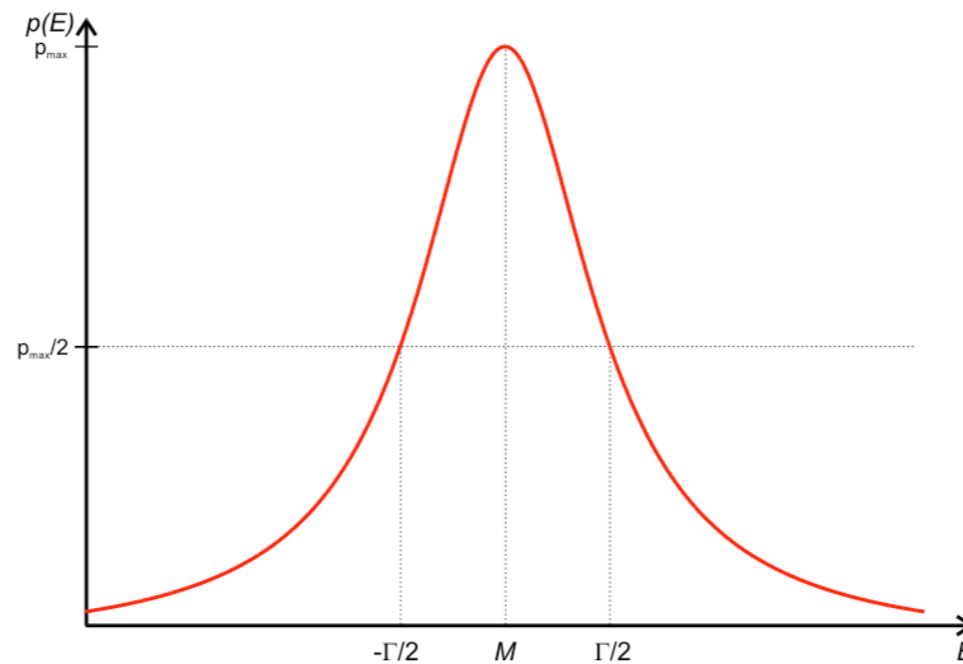
$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

Integration

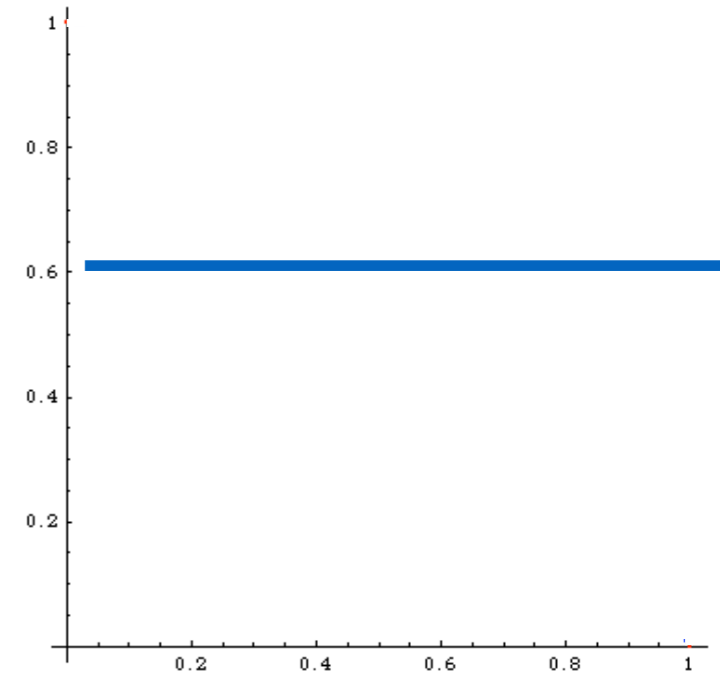
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



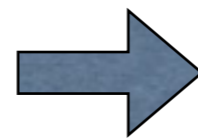
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



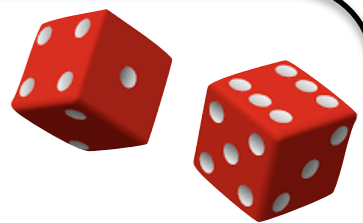
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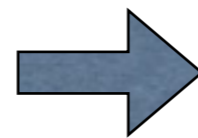
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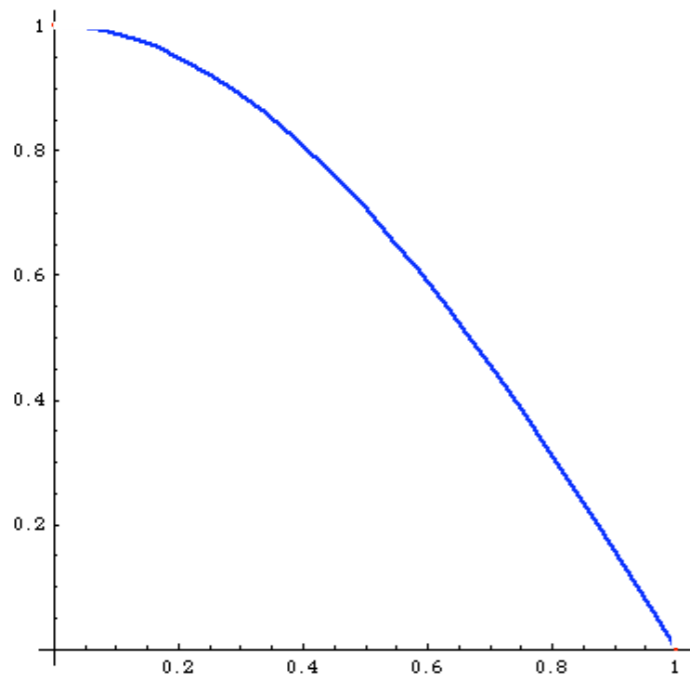


$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

$$I = I_N \pm \sqrt{V_N/N}$$

Integration

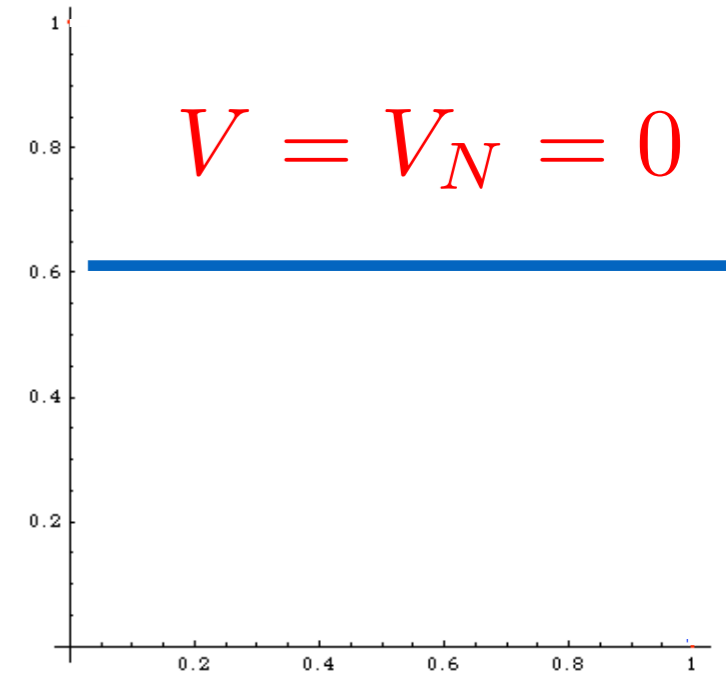
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$



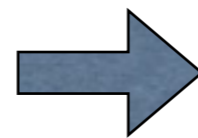
$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$



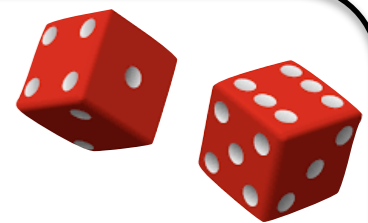
$$\int dx C$$



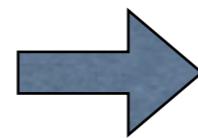
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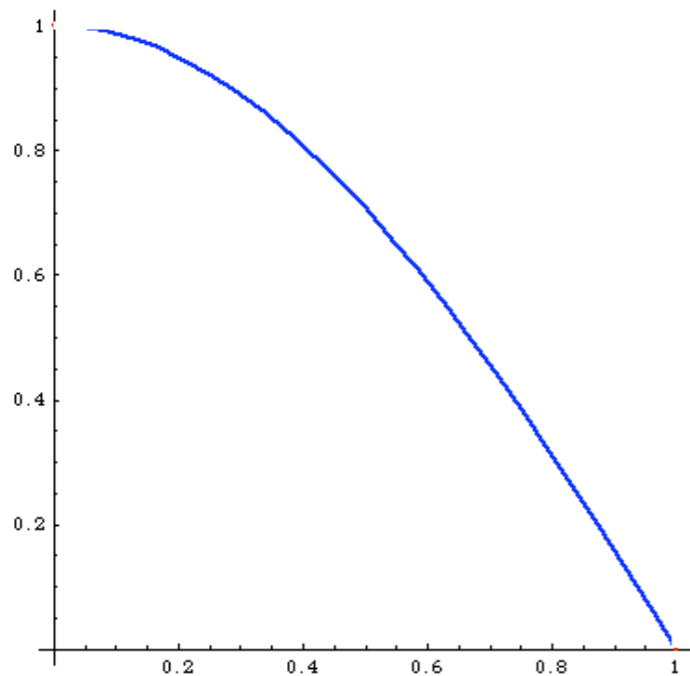


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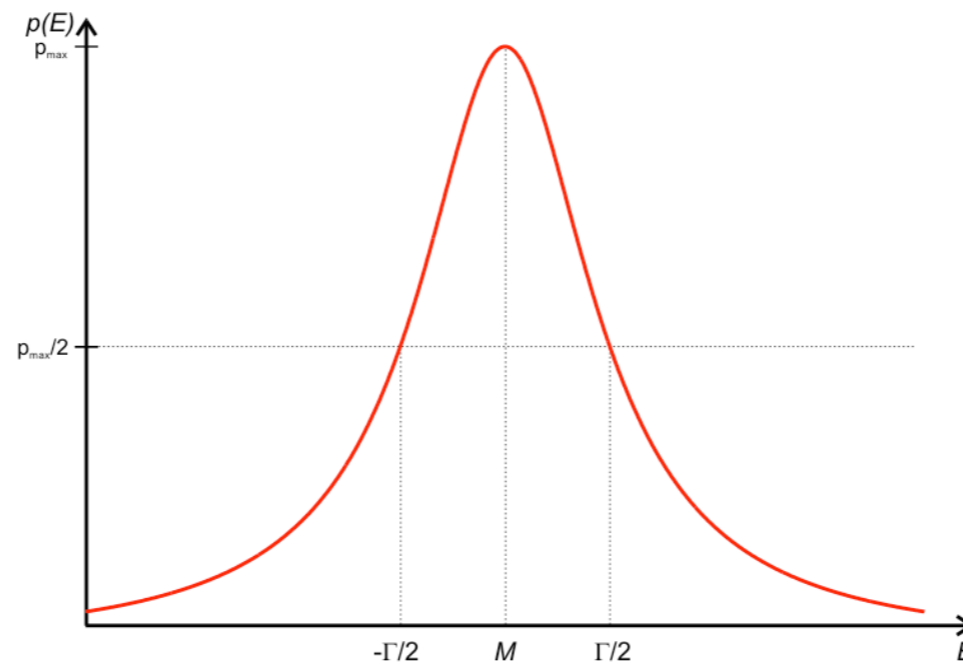
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Integration

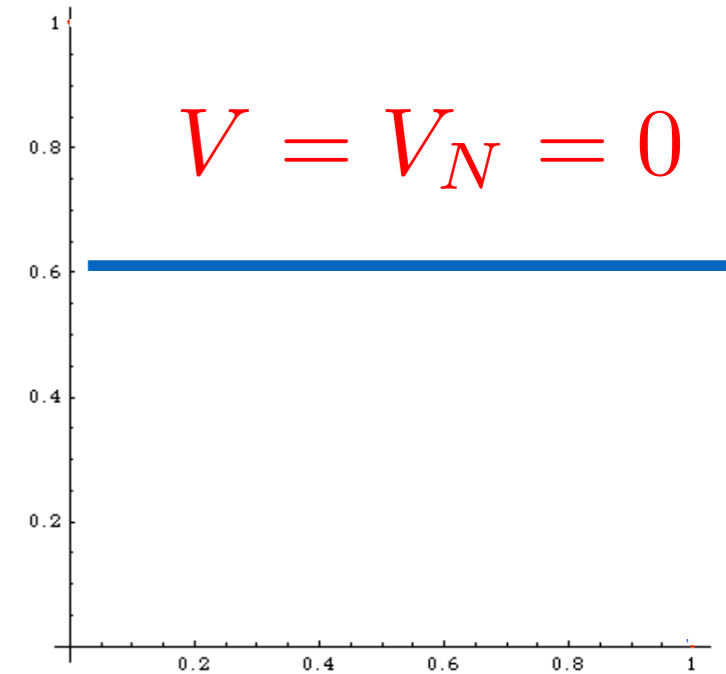
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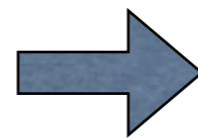
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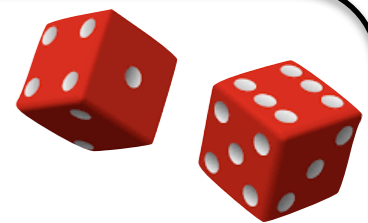
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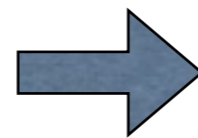
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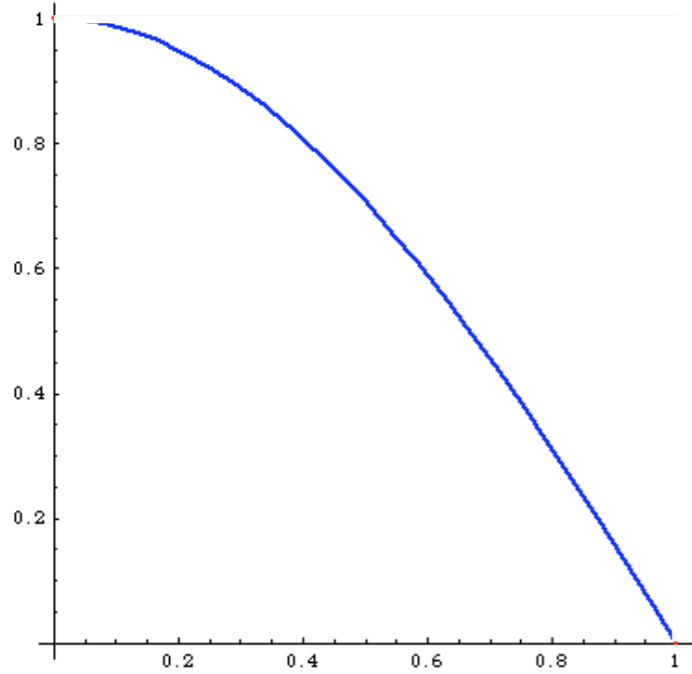


$$V_N = (x_2 - x_1)^2 \frac{1}{N} \sum_{i=1}^N [f(x)]^2 - I_N^2$$

$$I = I_N \pm \sqrt{V_N/N}$$

Can be minimized!

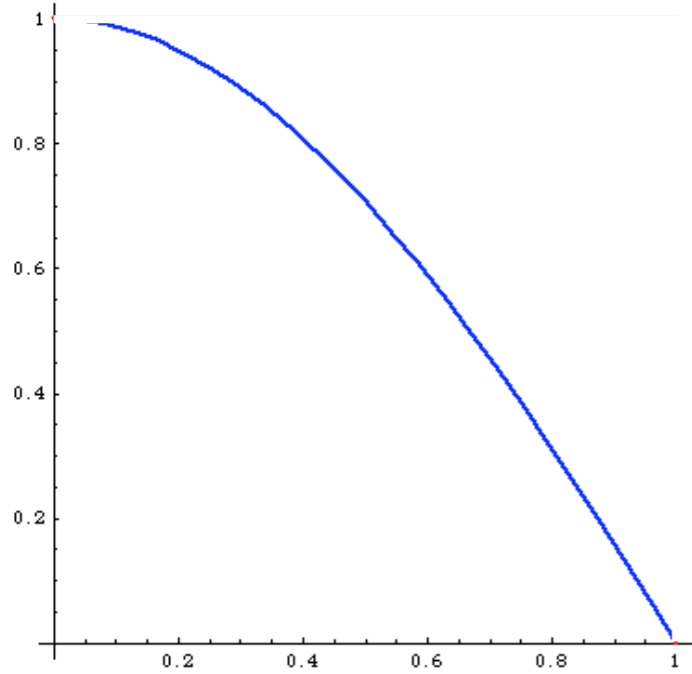
Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

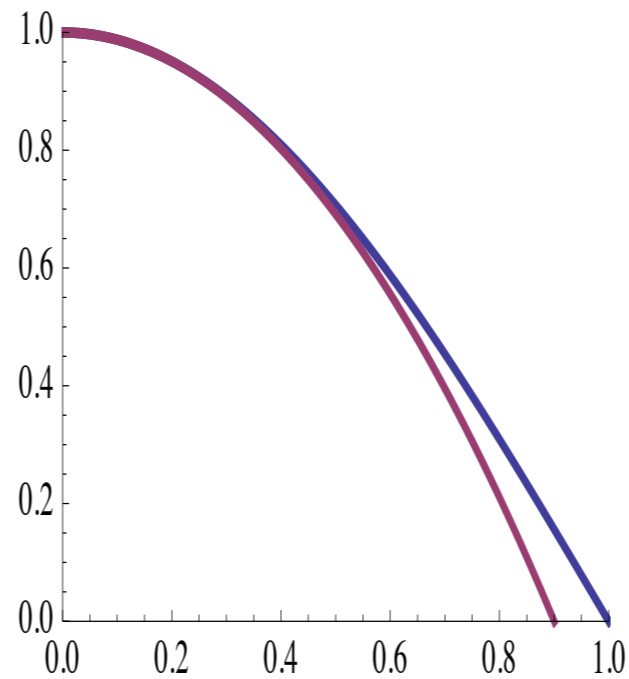
$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

Importance Sampling



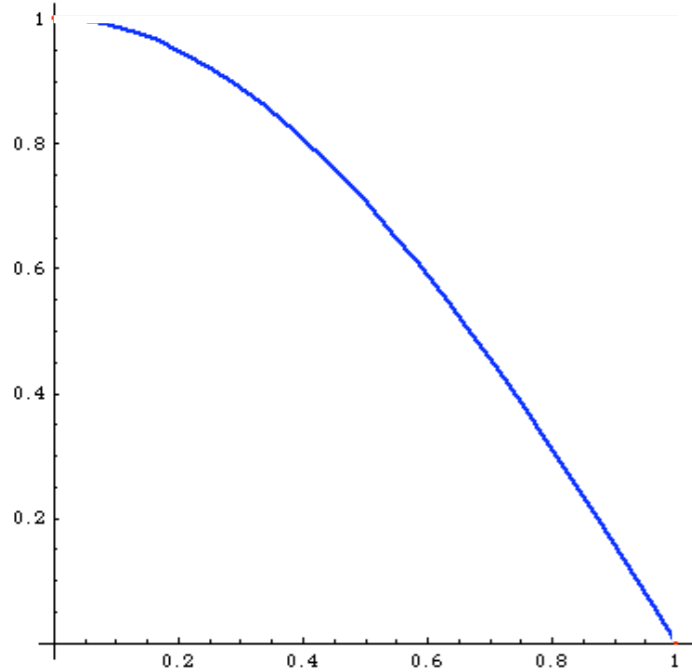
$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

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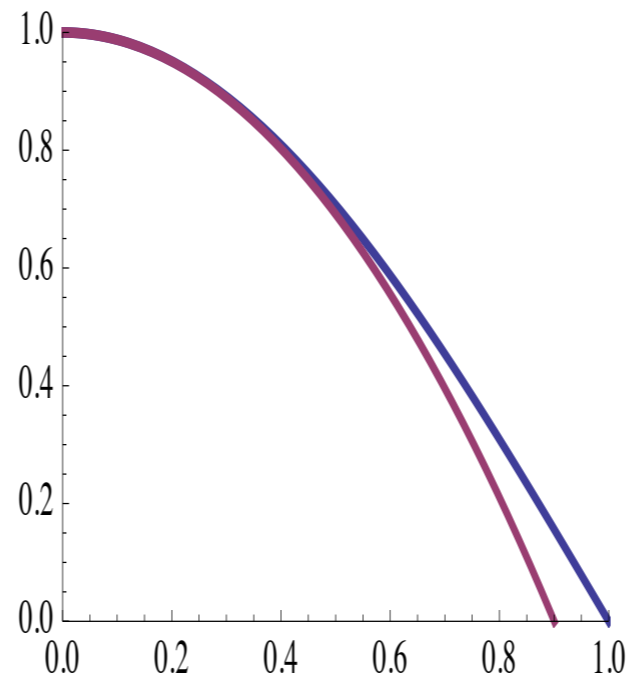
$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)}$$

Importance Sampling



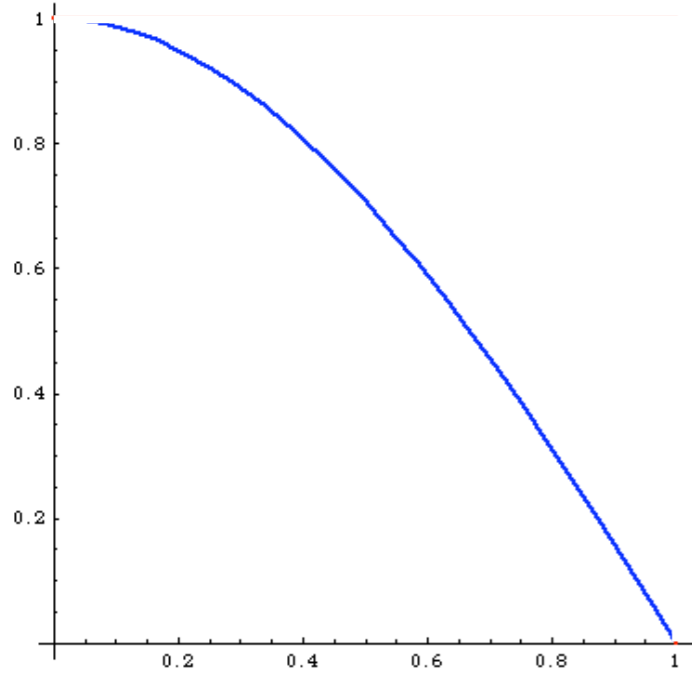
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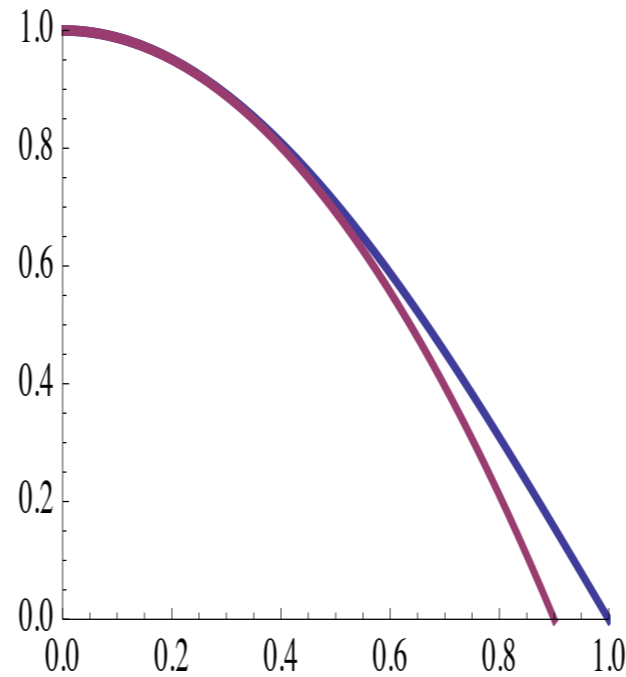
$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2}x\right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

Importance Sampling

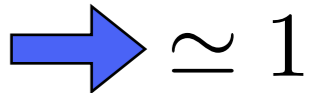


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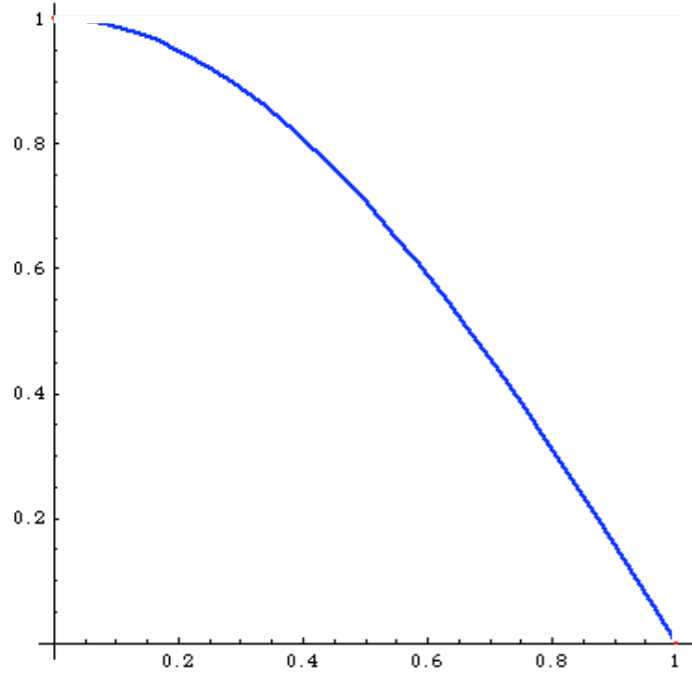
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$$I = \int_0^1 dx (1 - cx^2) \frac{\cos\left(\frac{\pi}{2} x\right)}{(1 - cx^2)} = \int_{\xi_1}^{\xi_2} d\xi \frac{\cos \frac{\pi}{2} x[\xi]}{1 - x[\xi]^2 c}$$

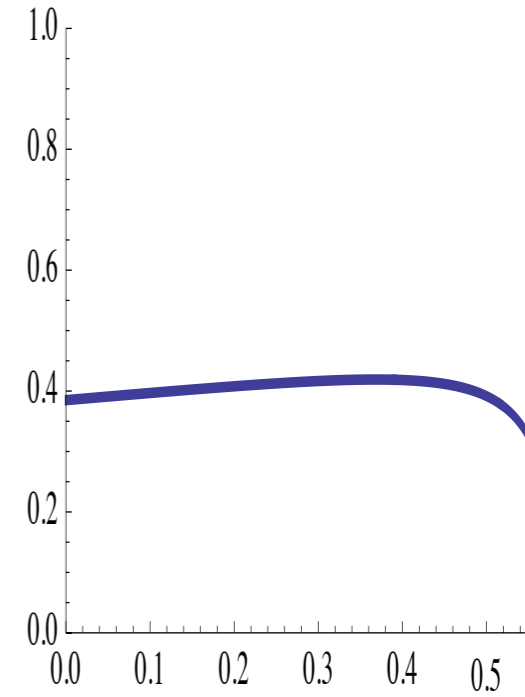
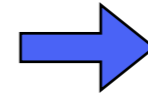
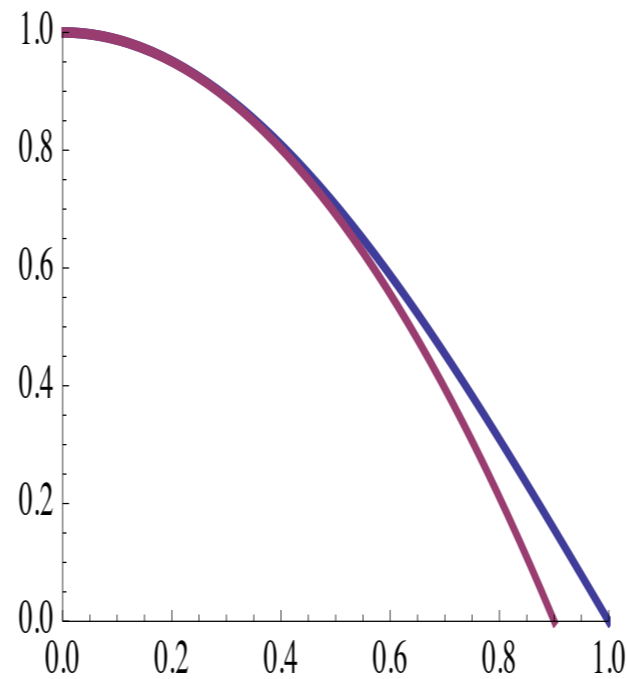


Importance Sampling



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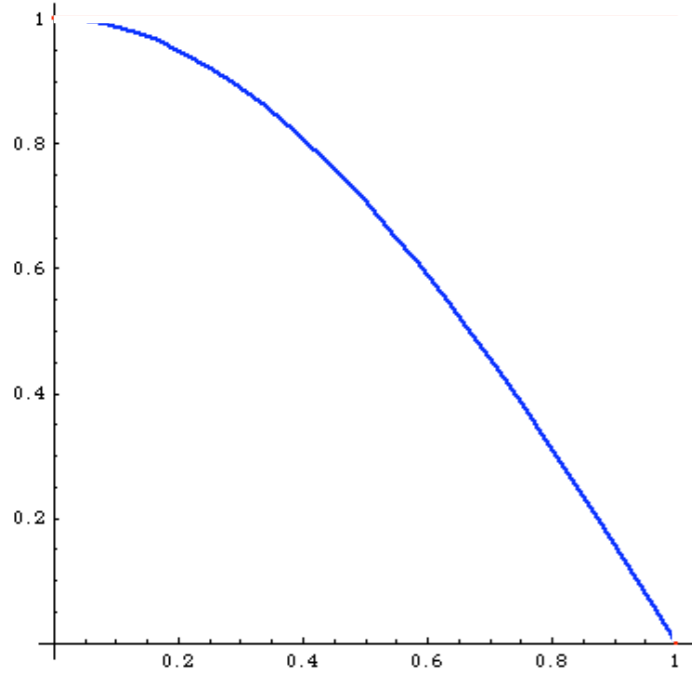
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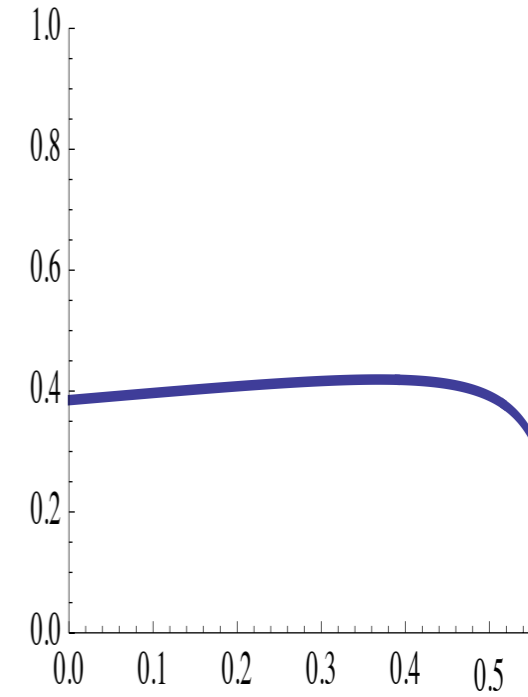
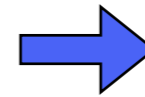
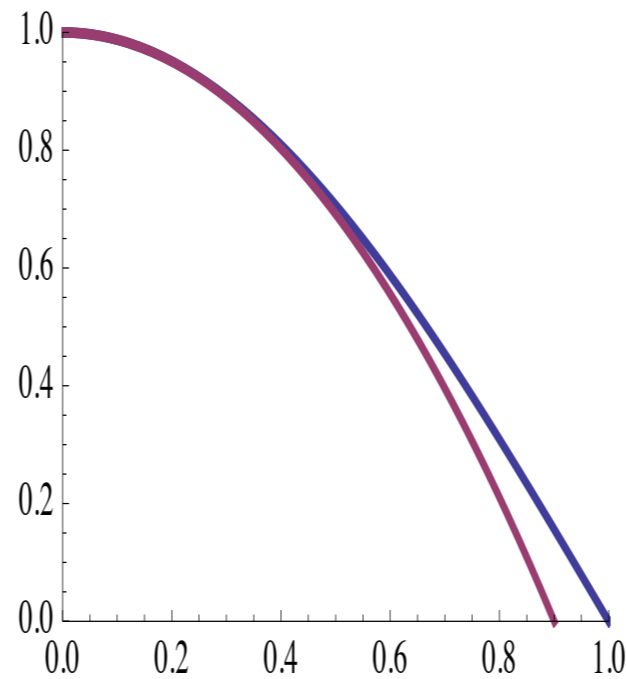
$$\approx 1$$

Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

$$I_N = 0.637 \pm 0.307/\sqrt{N}$$

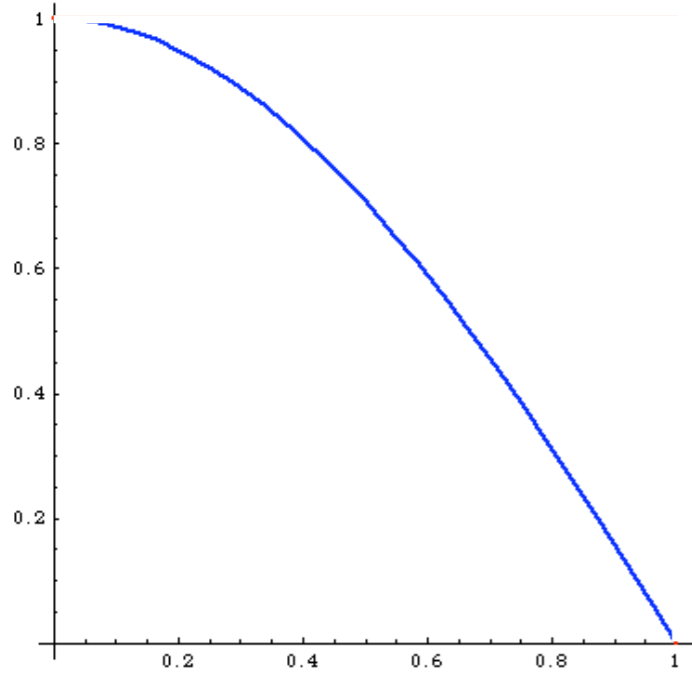


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$$\rightarrow \simeq 1$$

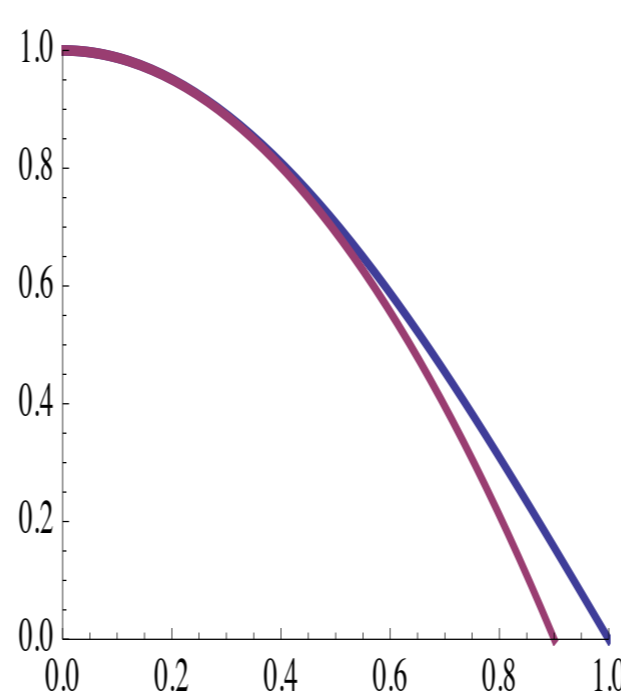
$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

Importance Sampling



$$I = \int_0^1 dx \cos \frac{\pi}{2} x$$

$$I_N = 0.637 \pm 0.307/\sqrt{N}$$



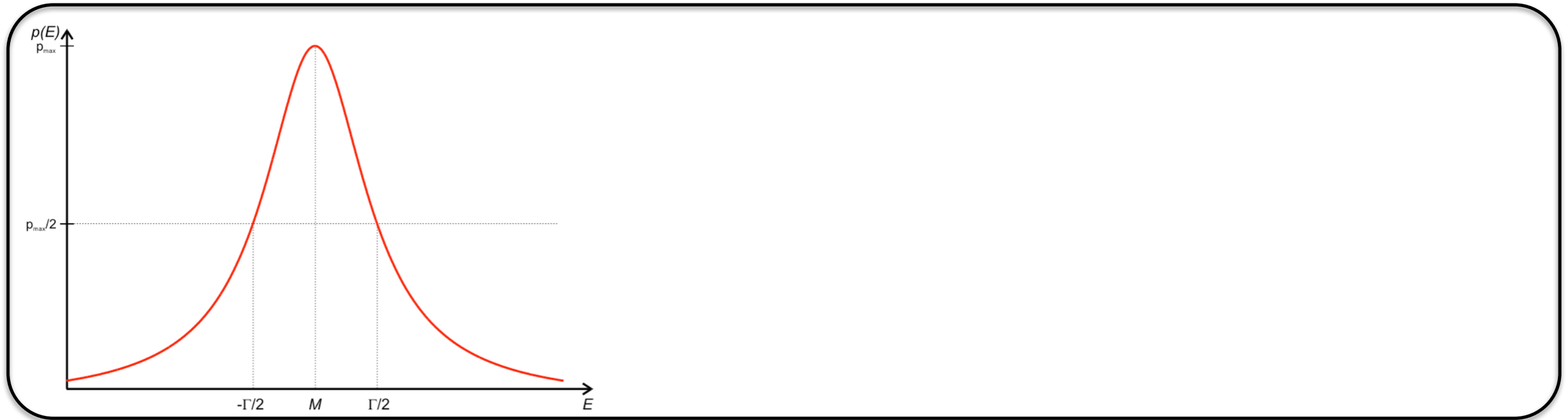
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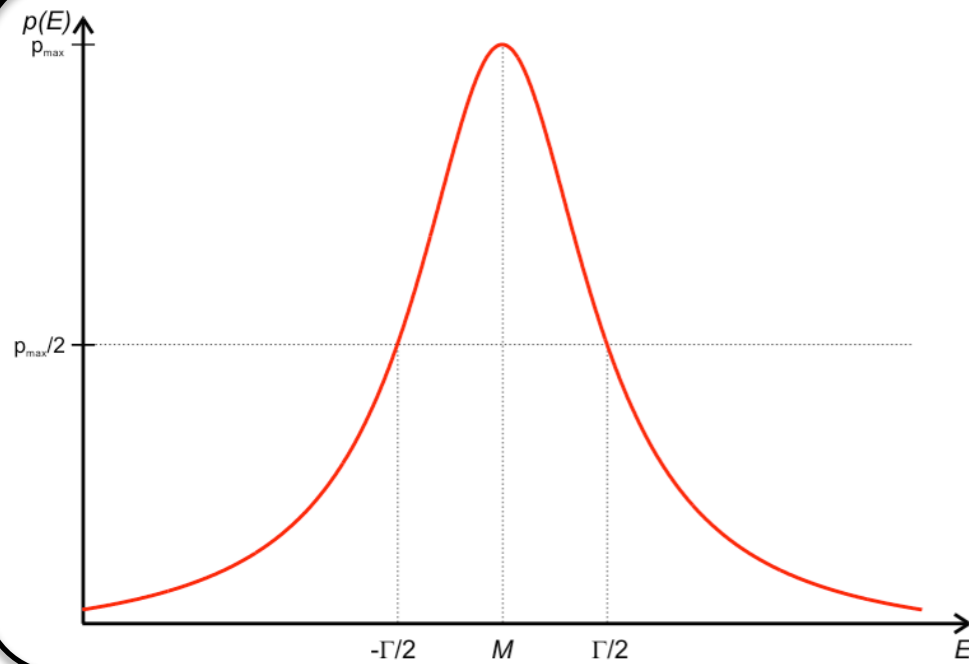
$$I_N = 0.637 \pm 0.031/\sqrt{N}$$

The Phase-Space parametrization is important to have an efficient computation!

Importance Sampling



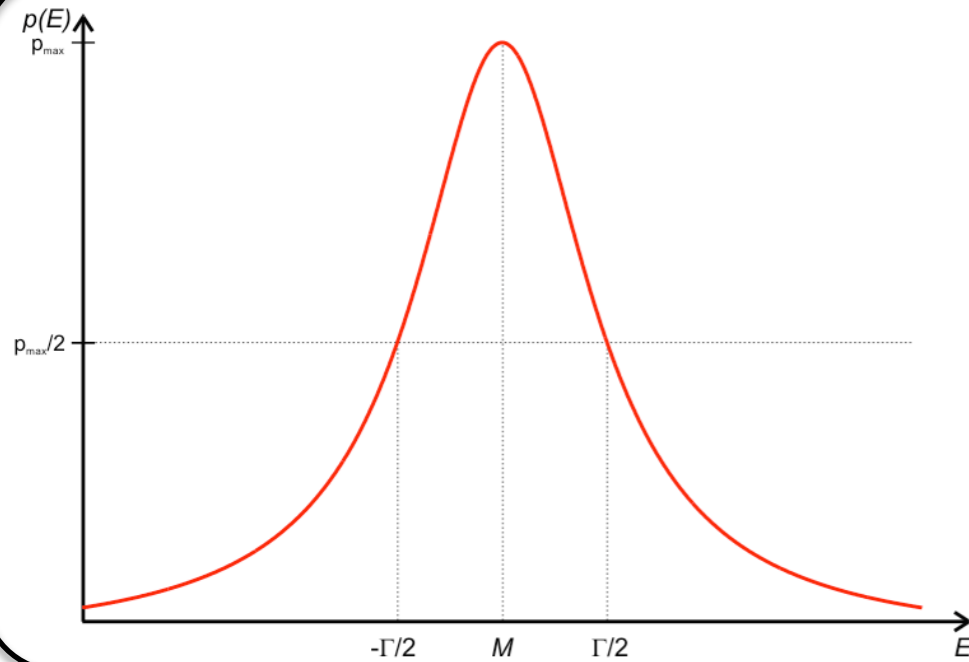
Importance Sampling



$$\int \frac{dq^2}{(q^2 - M^2 + iM\Gamma)^2}$$

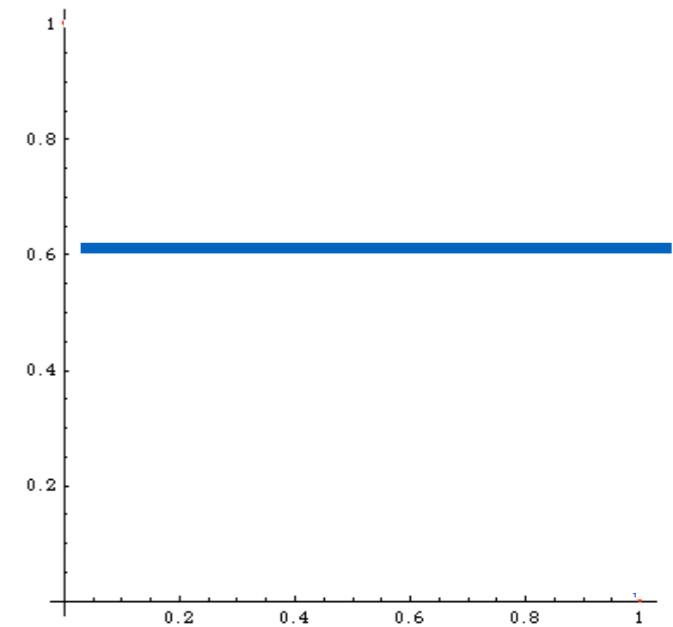
$$\xi = \arctan\left(\frac{q^2 - M^2}{\Gamma M}\right)$$

Importance Sampling

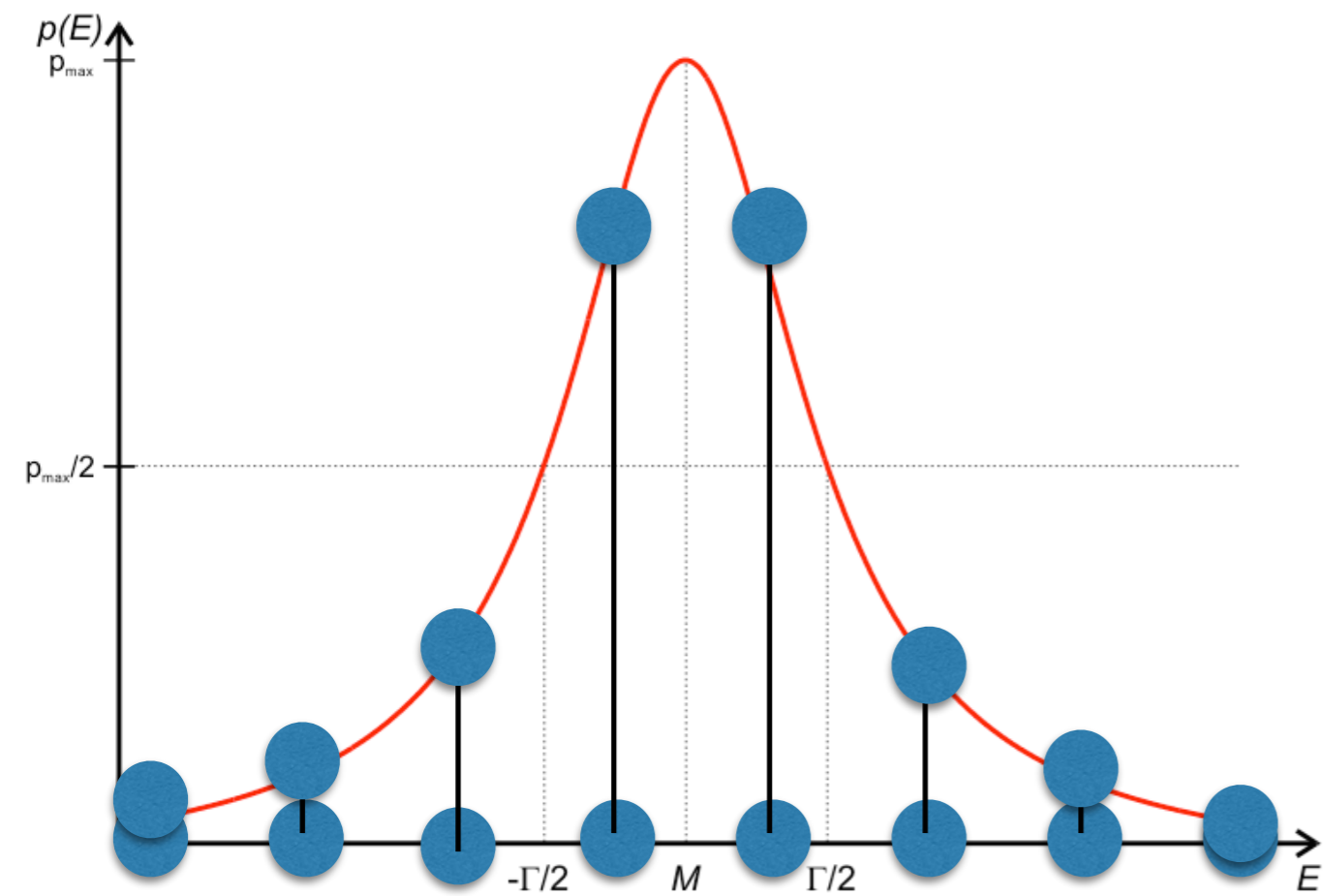


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$$\xi = \arctan\left(\frac{q^2 - M^2}{\Gamma M}\right)$$



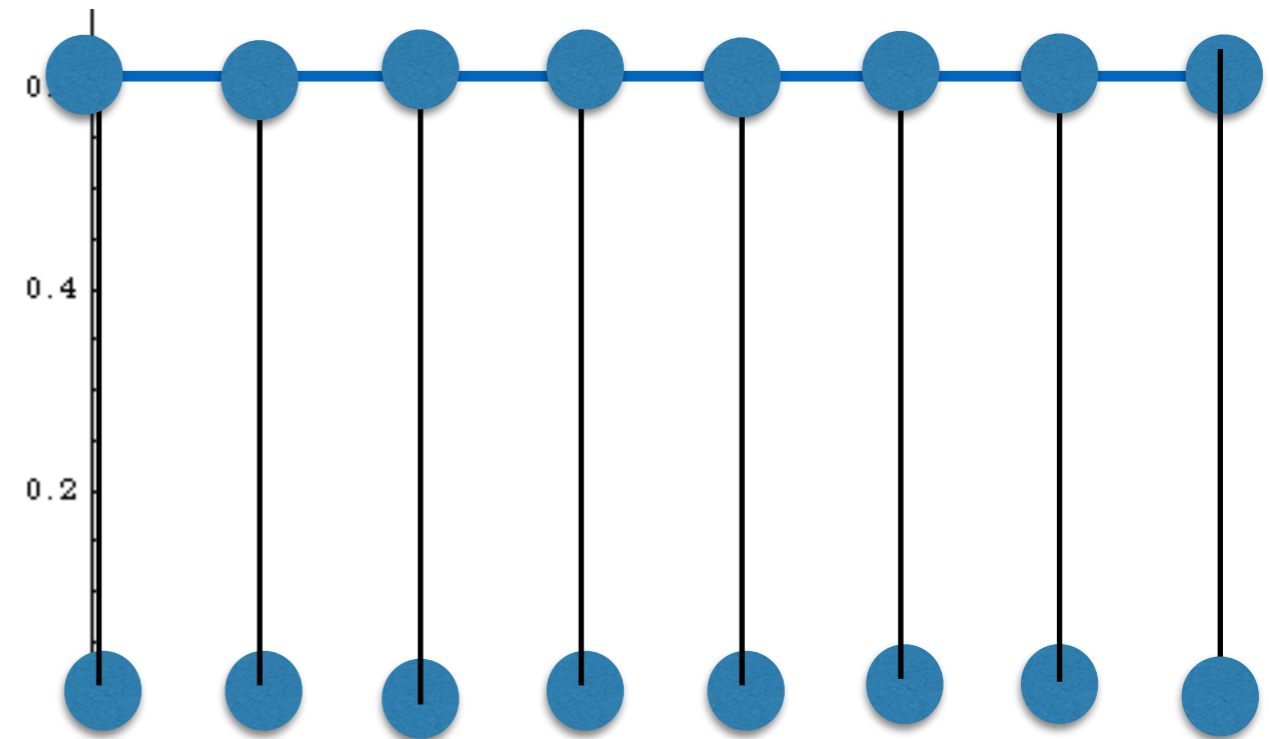
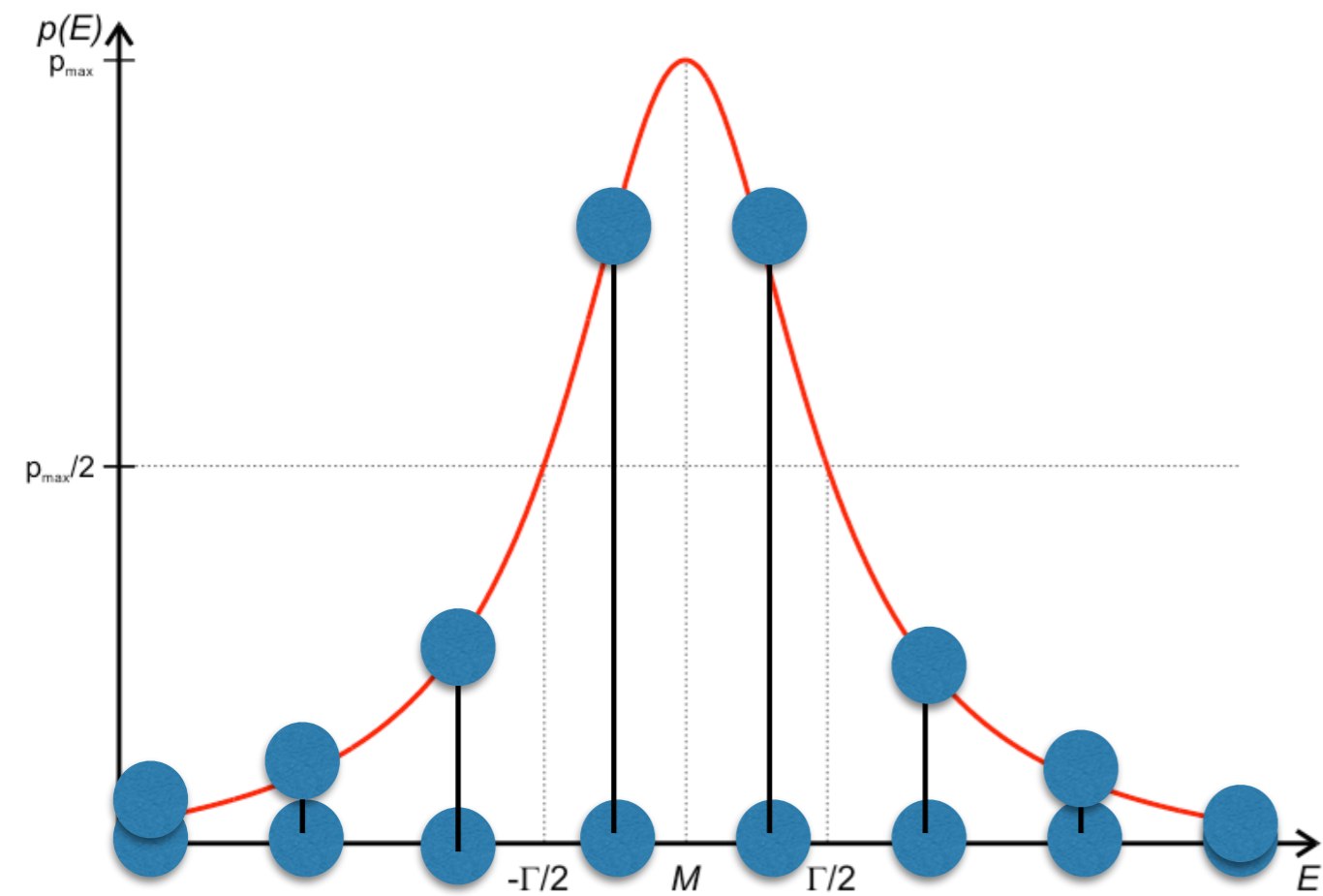
Why importance?



Why Importance Sampling?

We probe more often the region where the function is high!

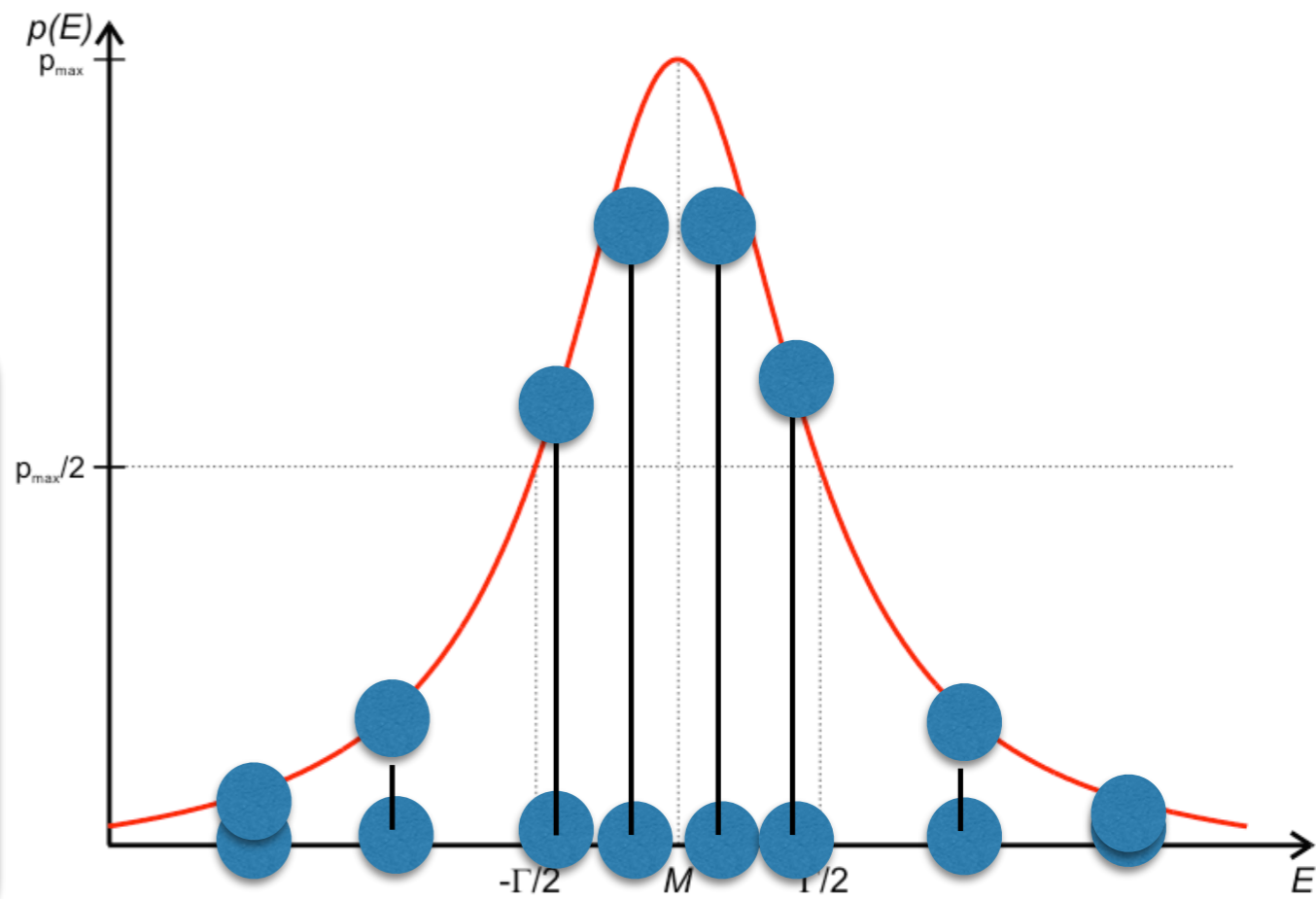
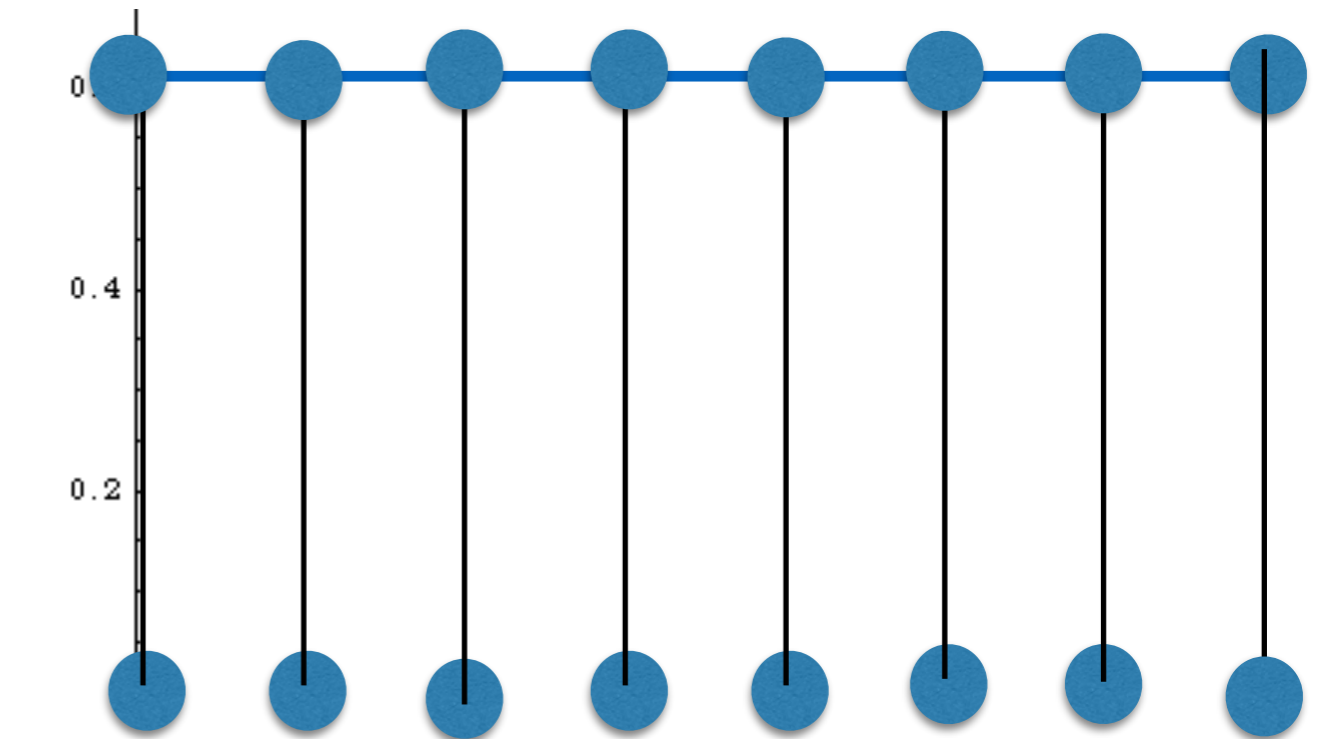
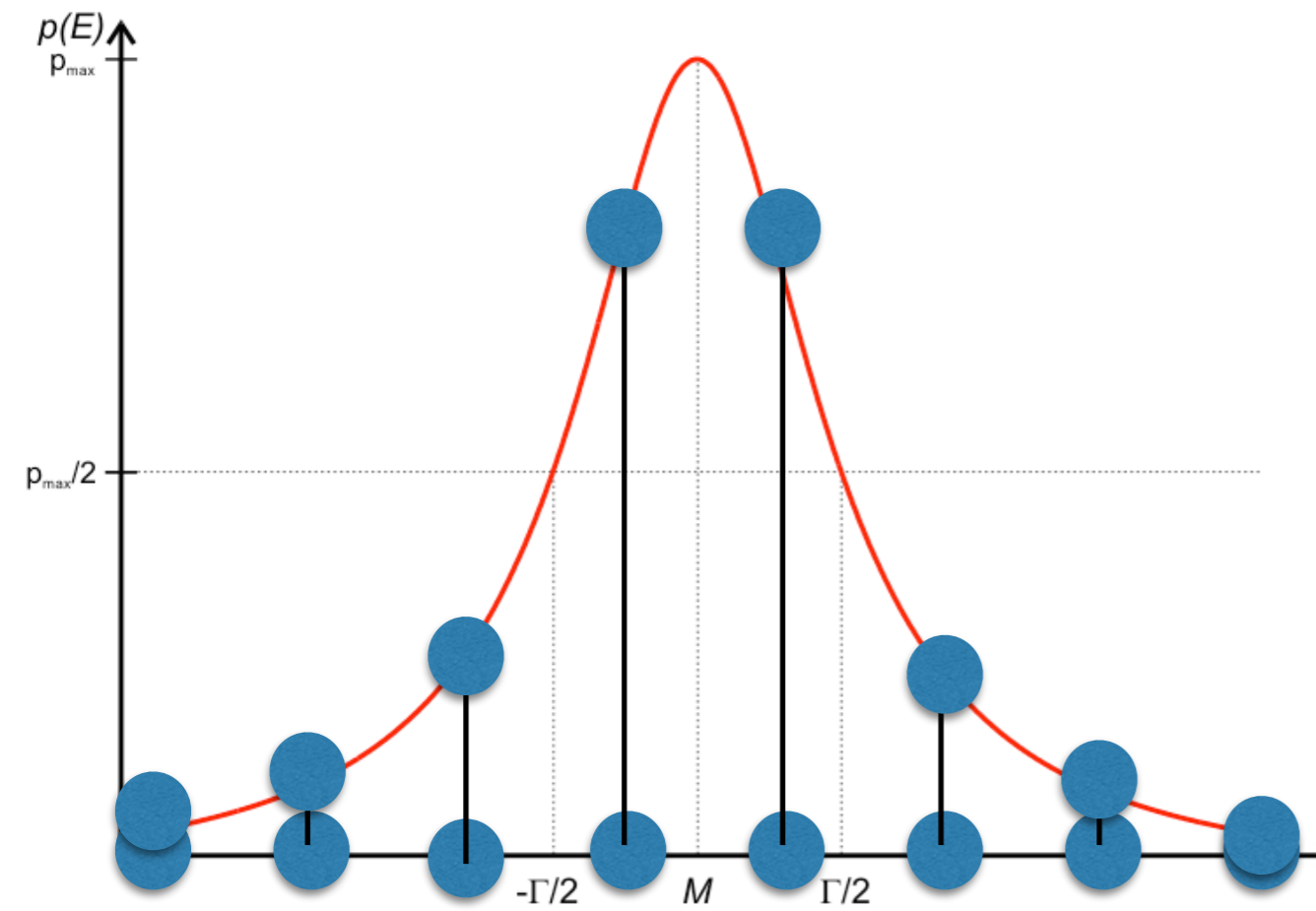
Why importance?



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Why importance?



Why Importance Sampling?

We probe more often the region where the function is high!

Question time



1

Allez sur wooclap.com

2

Entrez le code d'événement dans le bandeau supérieur

Code d'événement
MADGRAPH

 Activer les réponses par SMS

Importance Sampling

Key Point

- Generate the **random point** in a distribution which is close to the function to integrate.
- This is a change of variable, such that the function is **flatter** in this new variable.
- Needs to know an **approximate function**.

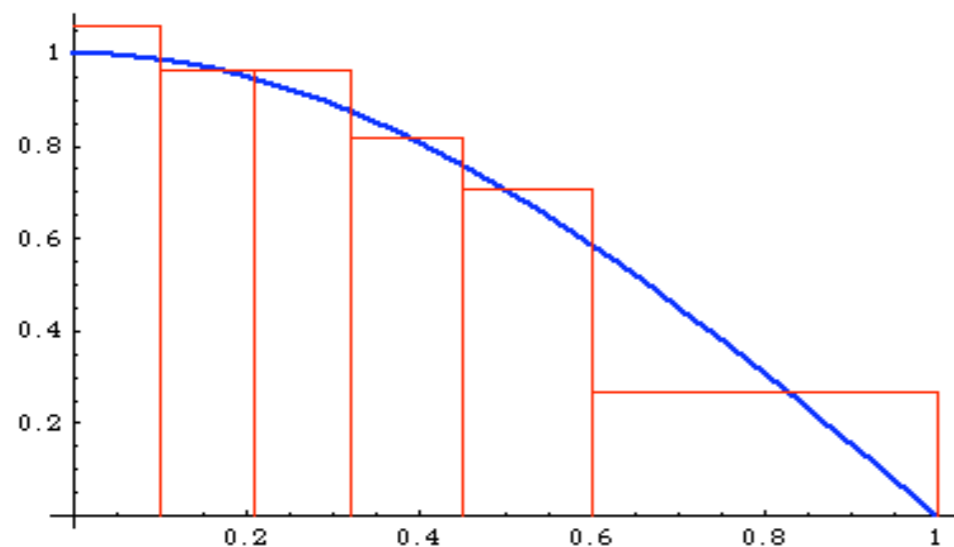
Adaptative Monte-Carlo

- Create an approximation of the function on the flight!

VEGAS

Adaptative Monte-Carlo

- Create an approximation of the function on the flight!



Algorithm

1. Creates bin such that each of them have the same contribution.
 - ➔ Many bins where the function is large
2. Use the approximate for the importance sampling method.

VEGAS

More than one Dimension

- VEGAS works only with 1 (few) dimension
 - ➔ memory problem

VEGAS

More than one Dimension

- VEGAS works only with 1 (few) dimension
 - ➔ memory problem

Solution

- Use projection on the axis

$$\vec{p}(x) = p(x) \cdot p(y) \cdot p(z) \dots$$

VEGAS

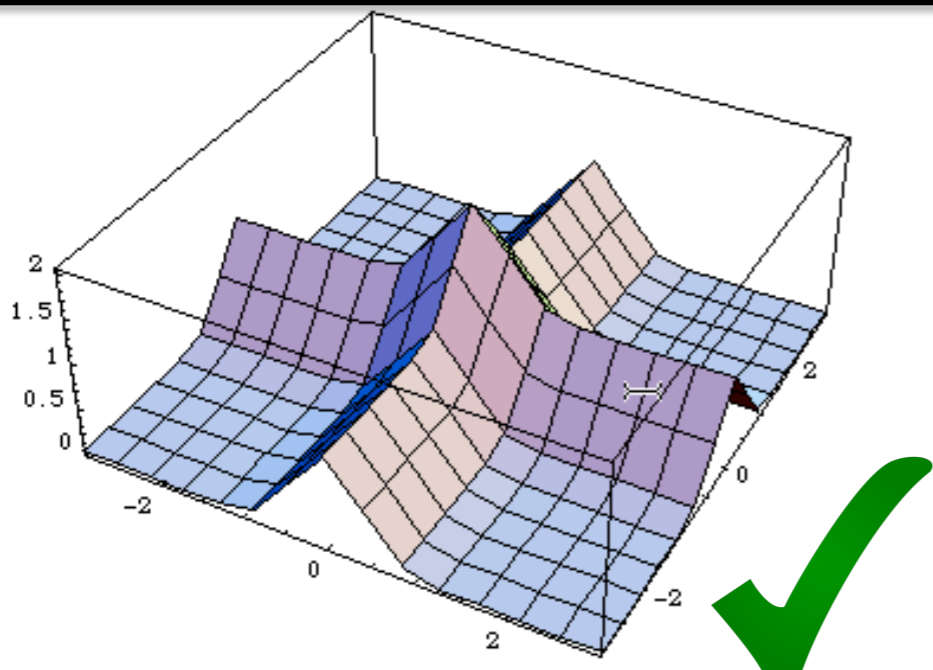
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VEGAS

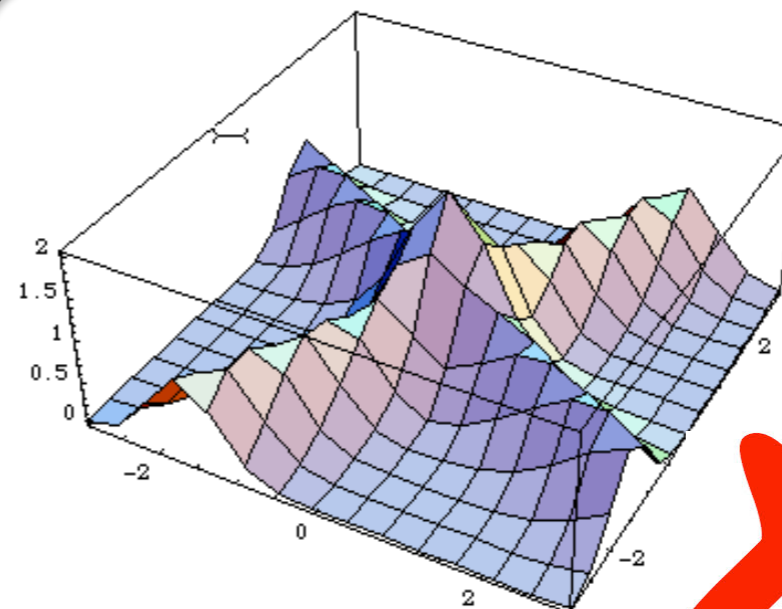
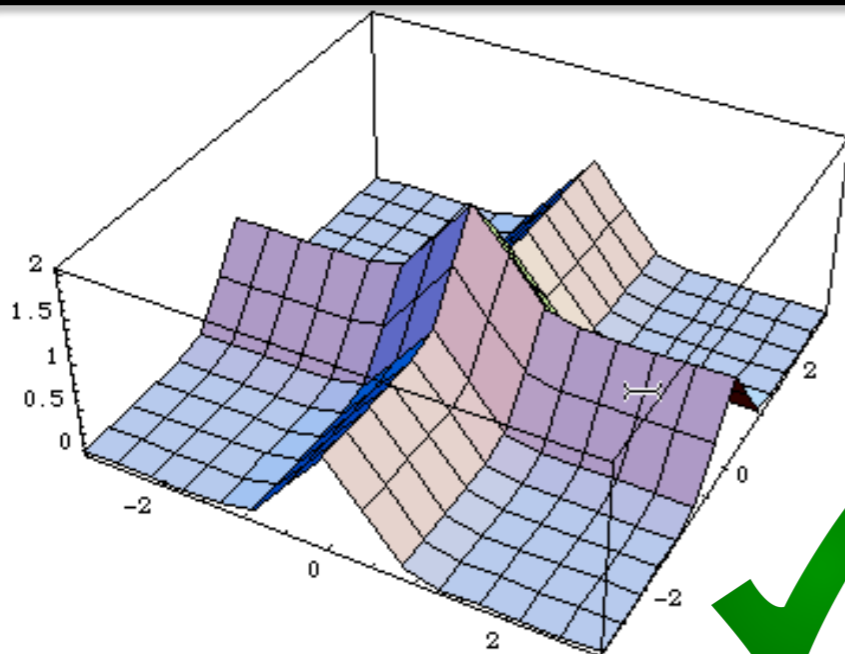
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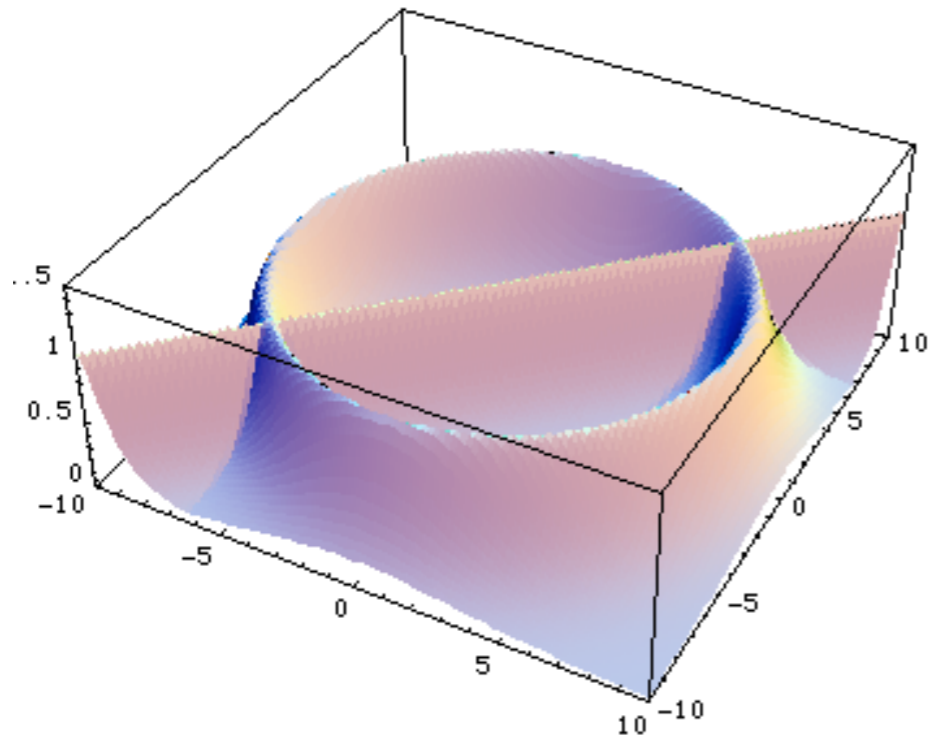
$$\vec{p}(x) = p(x) \cdot p(y) \cdot p(z) \dots$$



- We need to ensure the factorization !

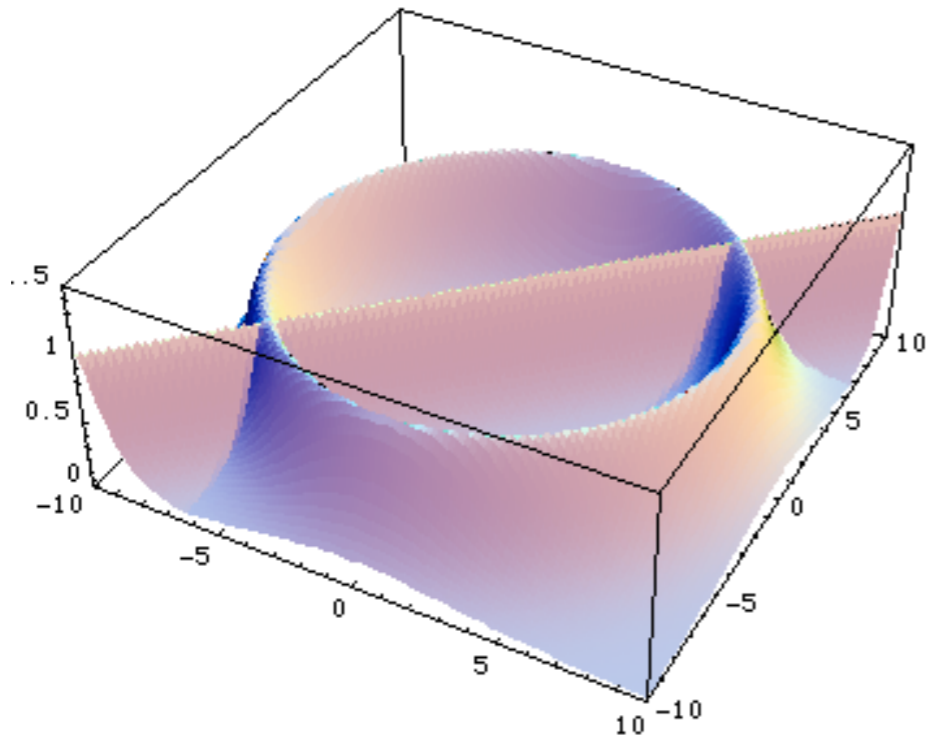
➔ Additional change of variable

Multi-channel



What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
Vegas is bound to fail!

Multi-channel



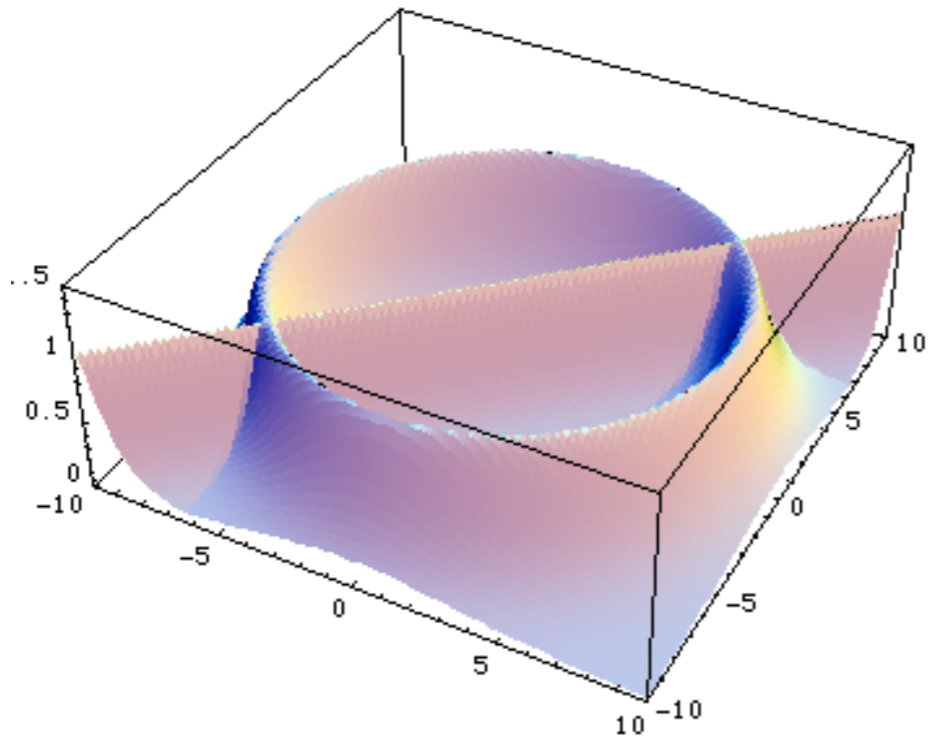
What do we do if there is no transformation that aligns all integrand peaks to the chosen axes?
Vegas is bound to fail!

Solution: use different transformations = channels

$$p(x) = \sum_{i=1}^n \alpha_i p_i(x) \quad \text{with} \quad \sum_{i=1}^n \alpha_i = 1$$

with each $p_i(x)$ taking care of one “peak” at the time

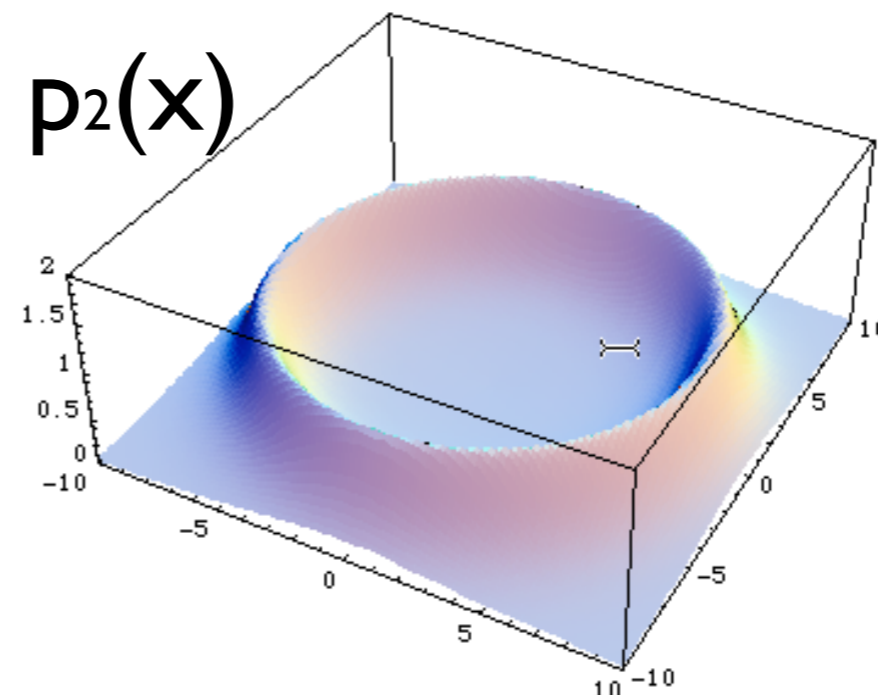
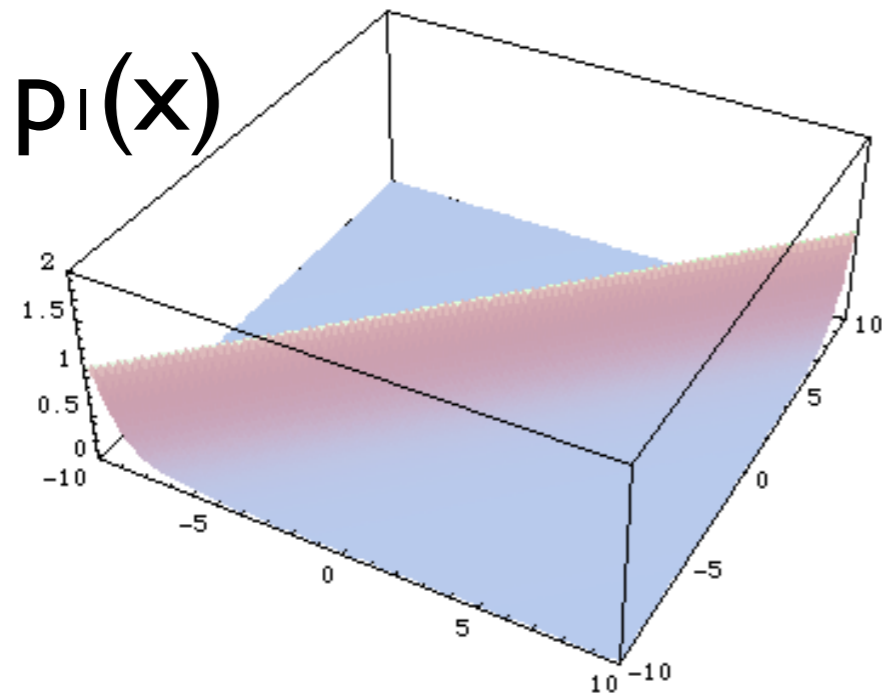
Multi-channel



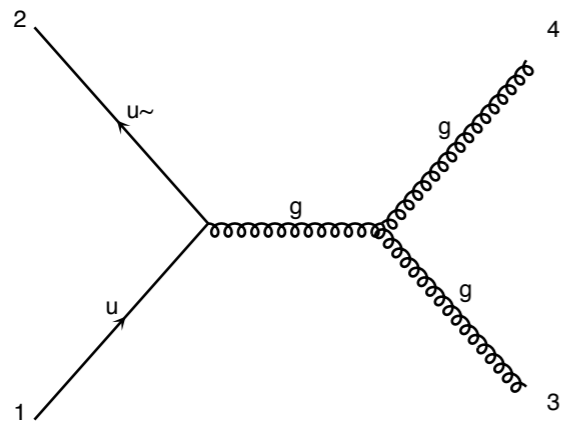
$$p(x) = \sum_{i=1}^n \alpha_i p_i(x)$$

with

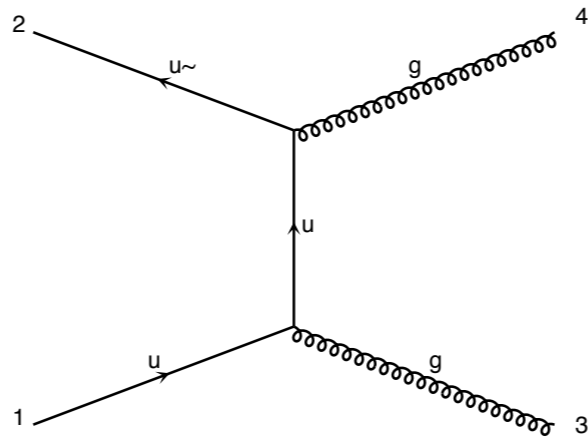
$$\sum_{i=1}^n \alpha_i = 1$$



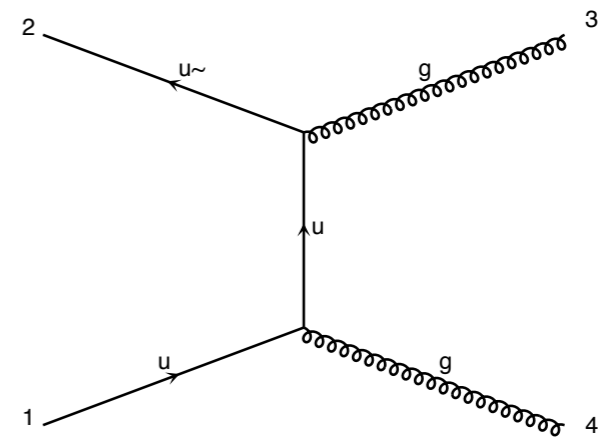
Example: QCD $2 \rightarrow 2$



$$\propto \frac{1}{\hat{s}} = \frac{1}{(p_1 + p_2)^2}$$



$$\propto \frac{1}{\hat{t}} = \frac{1}{(p_1 - p_3)^2}$$



$$\propto \frac{1}{\hat{u}} = \frac{1}{(p_1 - p_4)^2}$$

Three very different pole structures contributing to the same matrix element.

Trick in MadEvent: Split the complexity

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

Trick in MadEvent: Split the complexity

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

- Any single diagram is “easy” to integrate (pole structures/suitable integration variables known from the propagators)
- Divide integration into pieces, based on diagrams
- All other peaks taken care of by denominator sum

≈ 1

Trick in MadEvent: Split the complexity

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- Any single diagram is “easy” to integrate (pole structures/suitable integration variables known from the propagators)
- Divide integration into pieces, based on diagrams
- All other peaks taken care of by denominator sum

≈ 1

N Integral

- Errors add in quadrature so no extra cost
- “Weight” functions already calculated during $|M|^2$ calculation
- Parallel in nature

$$\int |M_{tot}|^2 = \int \frac{\sum_i |M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2 = \sum_i \int \frac{|M_i|^2}{\sum_j |M_j|^2} |M_{tot}|^2$$

[P1 qq wpwm](#)

s = 725.73 ± 2.07 (pb)

Graph	Cross-Section ↓	Error	Events (K)	Unwgt	Luminosity
G2.2	377.6	1.67	142.285	7941.0	21
G3	239	1.16	220.04	10856.0	45.5
G1	109.1	0.378	70.88	3793.0	34.8

[P1 gg wpwm](#)

s = 20.714 ± 0.332 (pb)

Graph	Cross-Section ↓	Error	Events (K)	Unwgt	Luminosity
G1.2	20.71	0.332	7.01	373.0	18

term of the above sum.

each term might not be gauge invariant

Question time



1

Allez sur wooclap.com

2

Entrez le code d'événement dans le bandeau supérieur

Code d'événement
MADGRAPH

 Activer les réponses par SMS

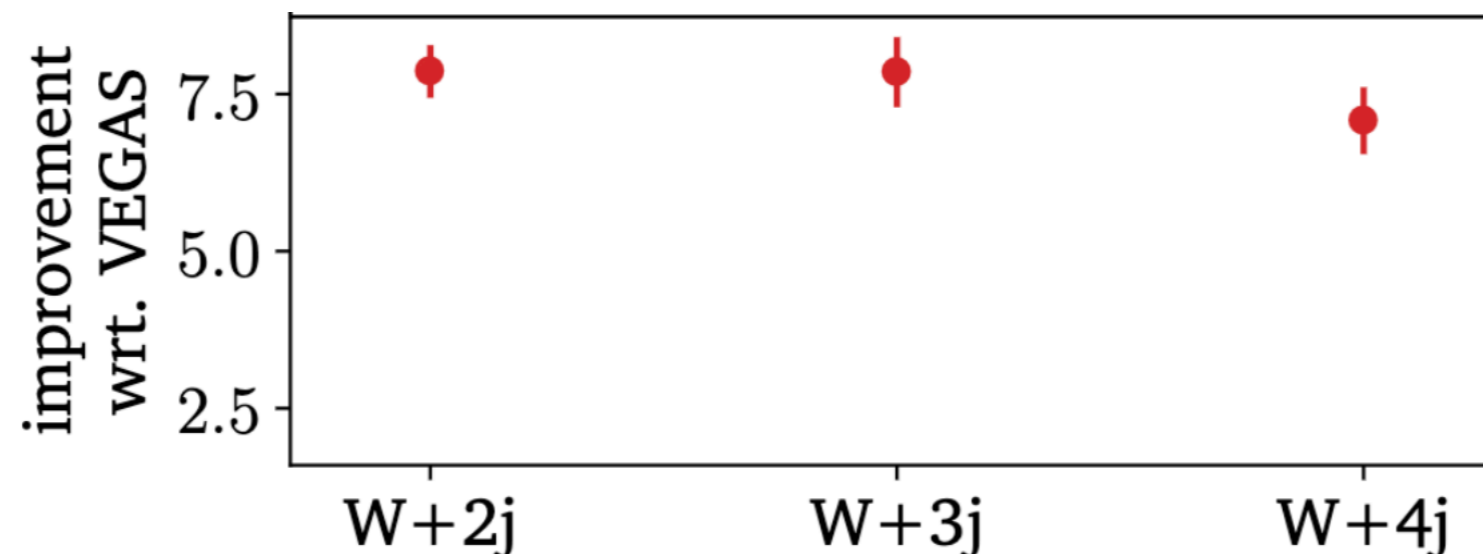
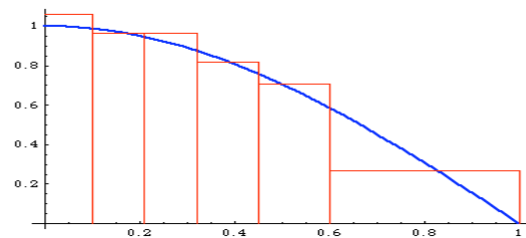
To Remember

- Phase-Space integration is difficult
- We need to know the function
 - ➔ Be careful with cuts
- MadGraph split the integral in different contribution linked to the Feynman Diagram
 - ➔ Those are not the contribution of a given diagram

Can we do Better?

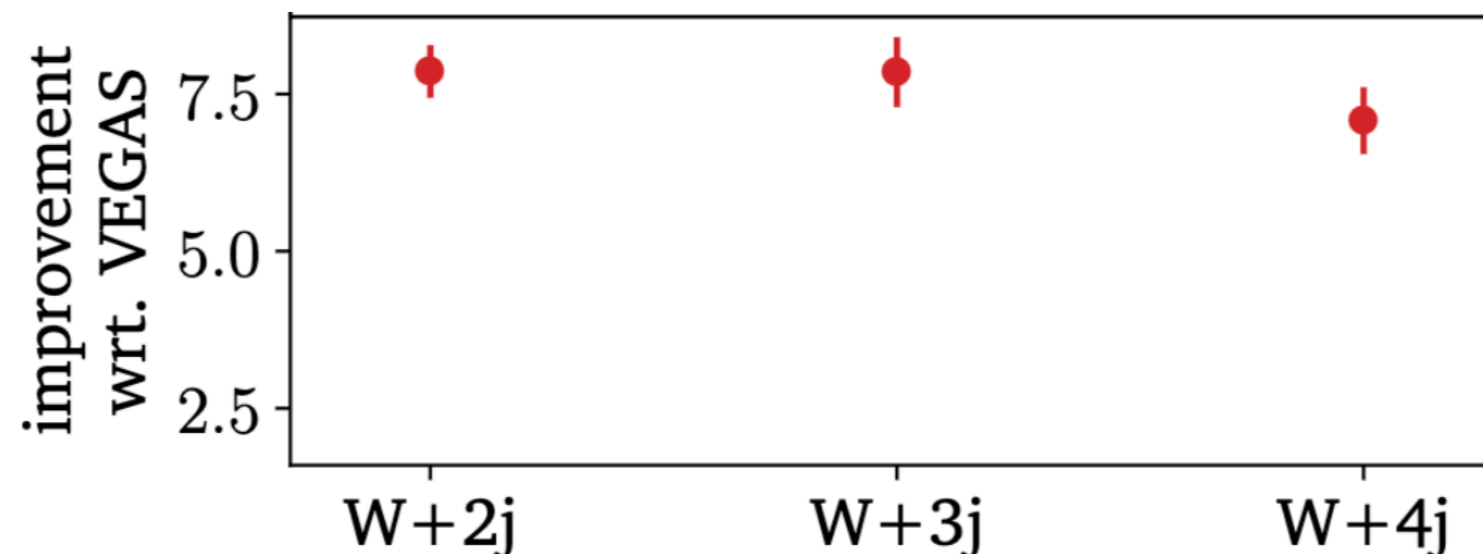
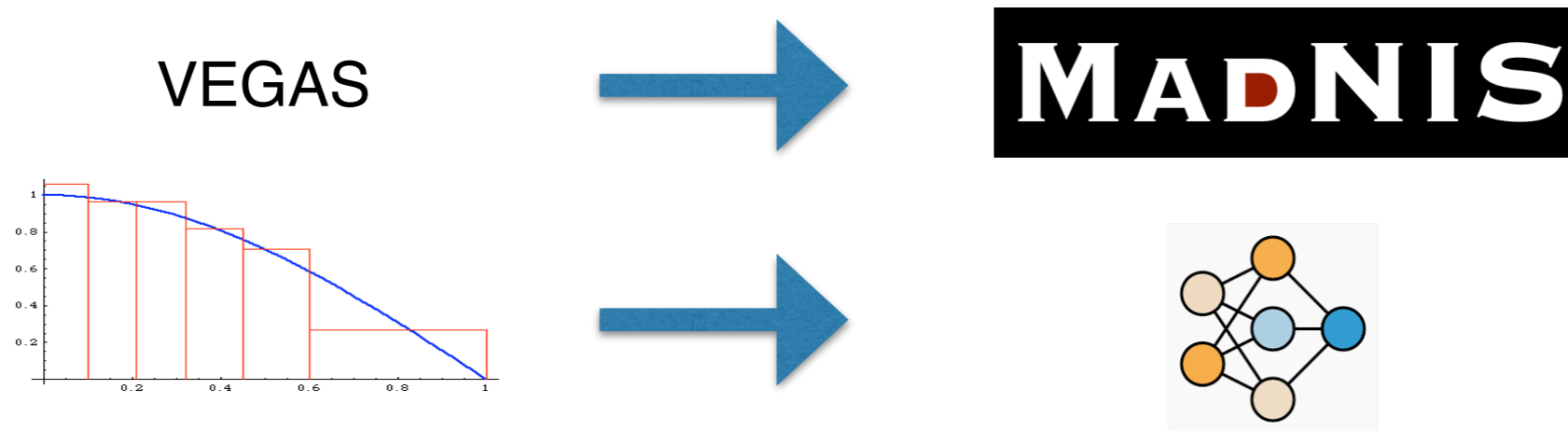
- Importance sampling/VEGAS is learning a function
 - ➔ HOT TOPIC: Machine Learning
 - ➔ Lot of work in progress

VEGAS



Can we do Better?

- Importance sampling/VEGAS is learning a function
 - HOT TOPIC: Machine Learning
 - Lot of work in progress



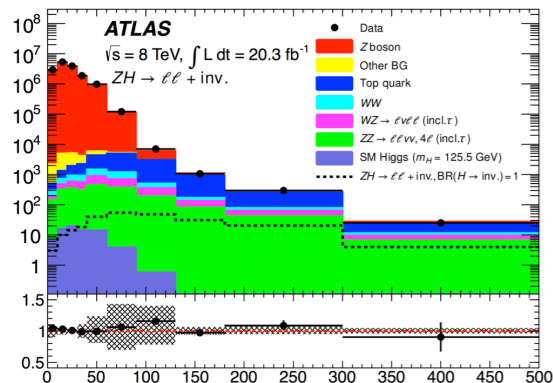
Event Generation

What is the goal?

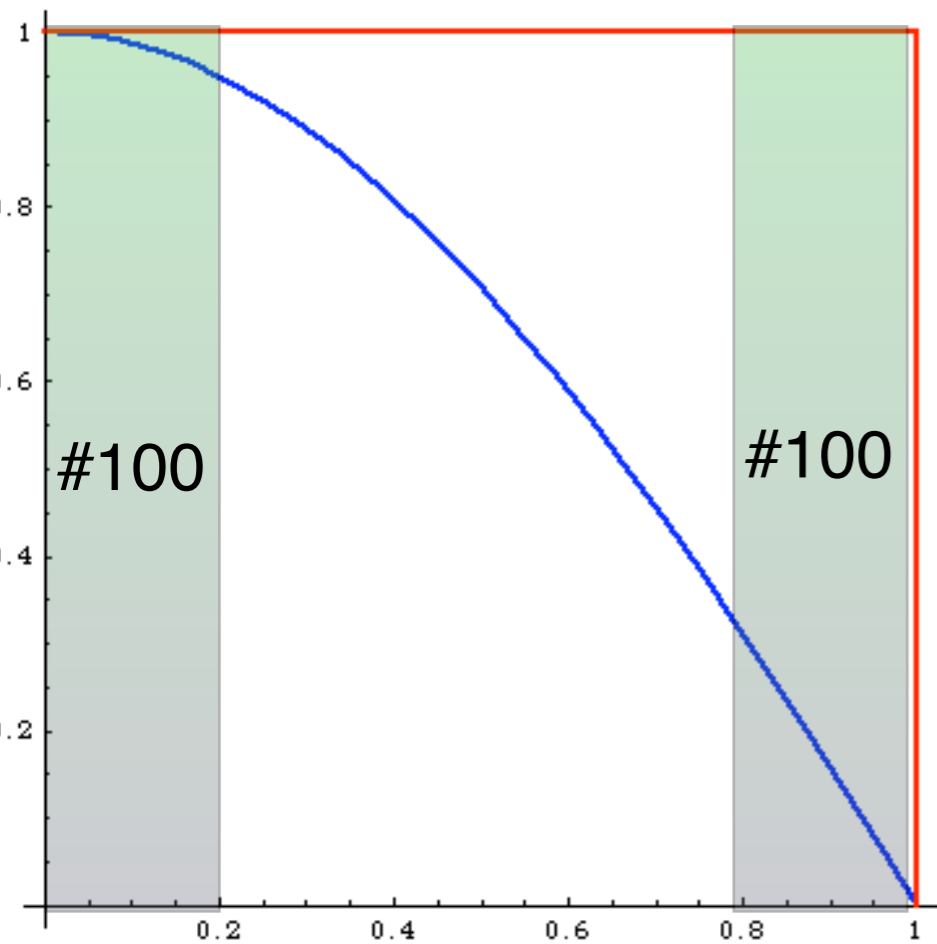
- Cross-section
 - But large theoretical uncertainty

- Differential Cross-Section

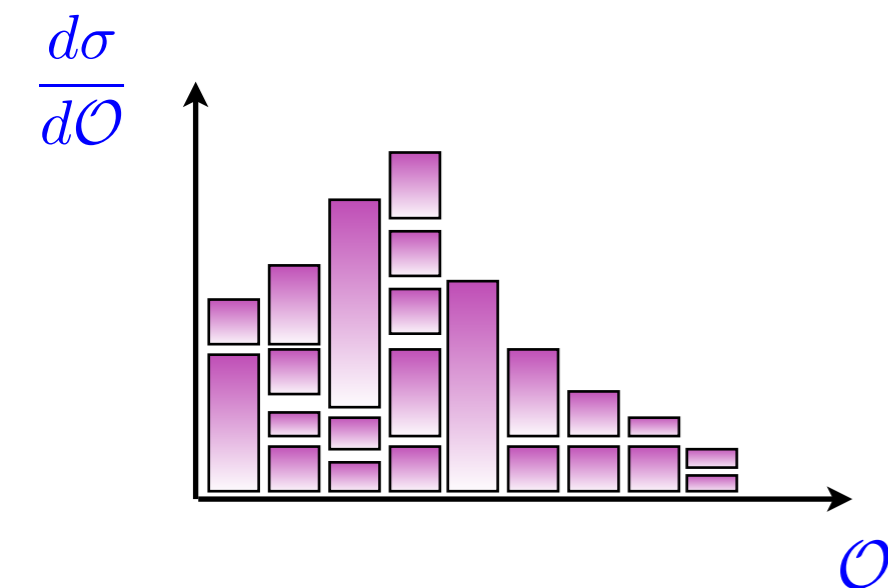
- Provided as sample of events
- Sample size is problematic
 - Those events will need to have full detector simulation



How to get sample?

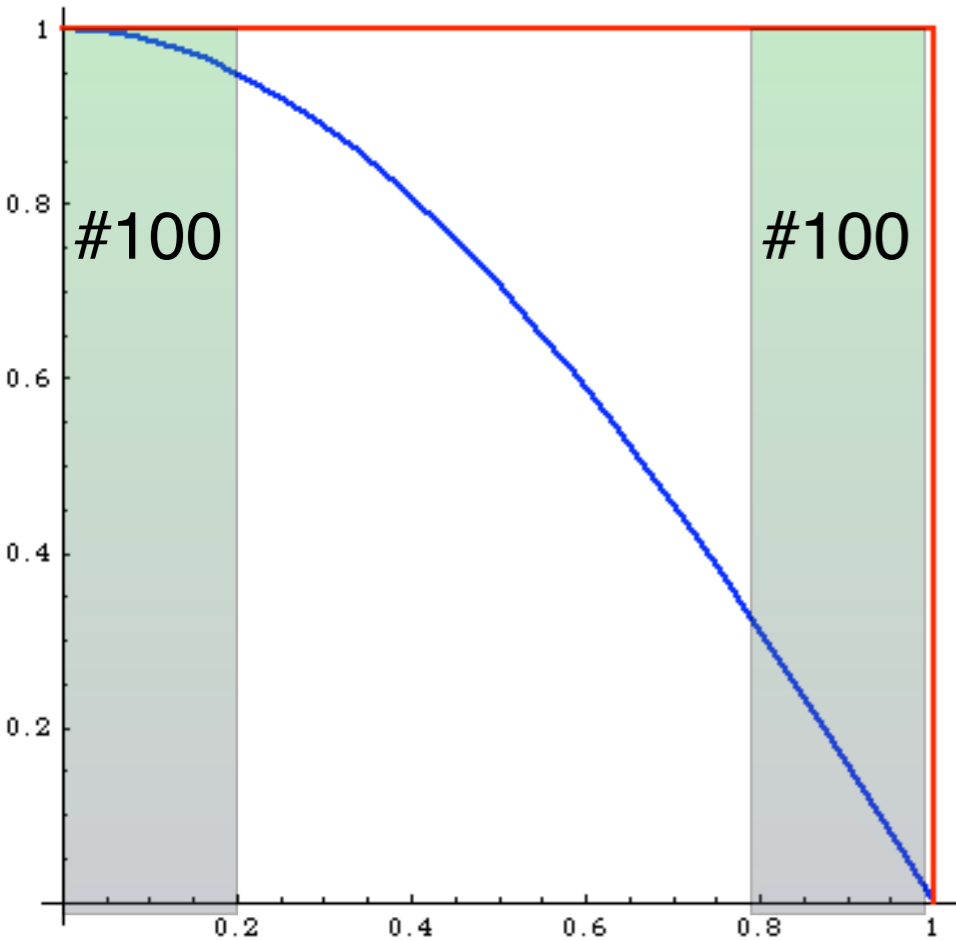


- Monte-Carlo integration use **random** points
 - We can keep those
 - (Uncorrelated) **sample**



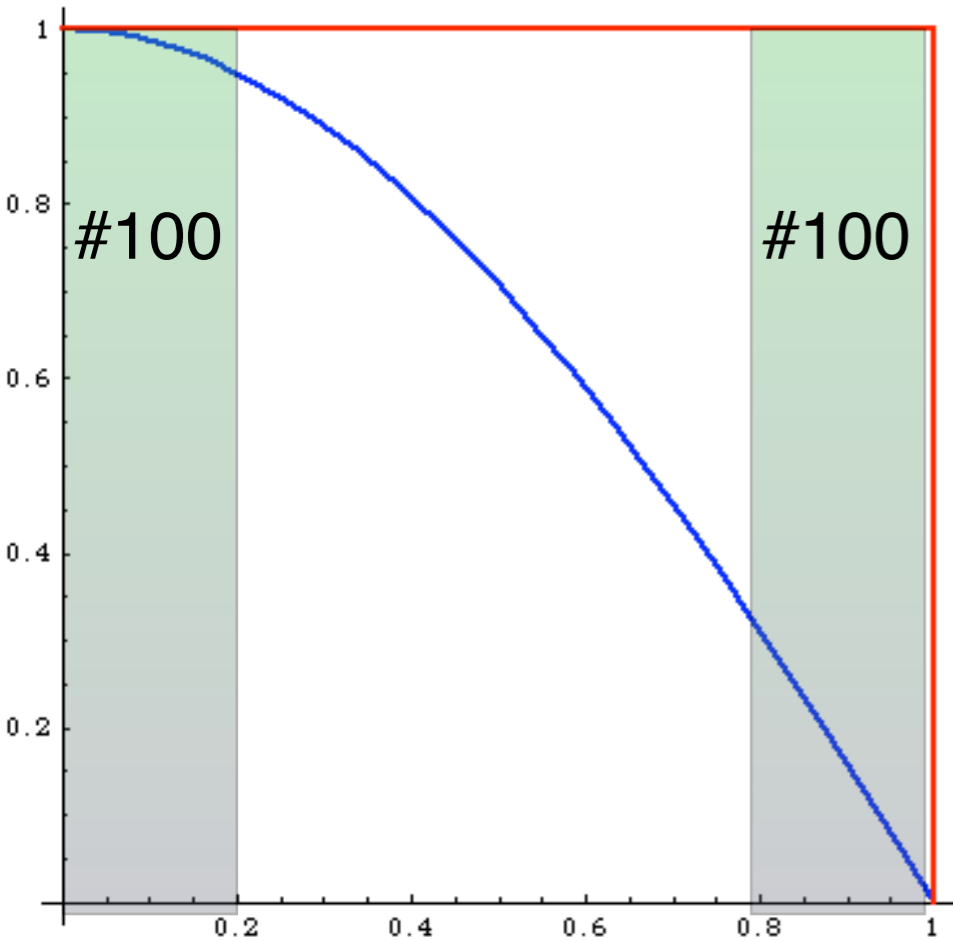
- Points not distributed as the real function
- Need to keep track of the importance of each point (weight)
- Typically a lot of event have low information

Do we need to keep small weight?



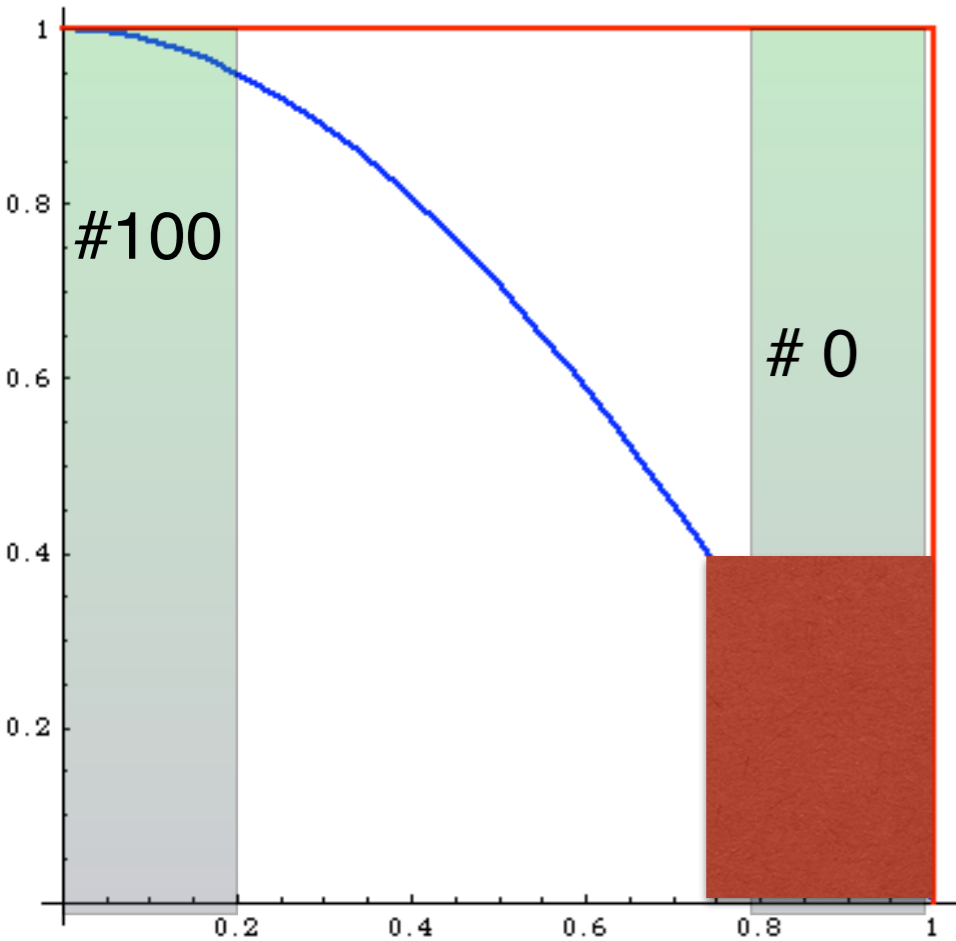
Do we need to keep small weight?

- Let's put a minimum
 - Discard events below the minimum



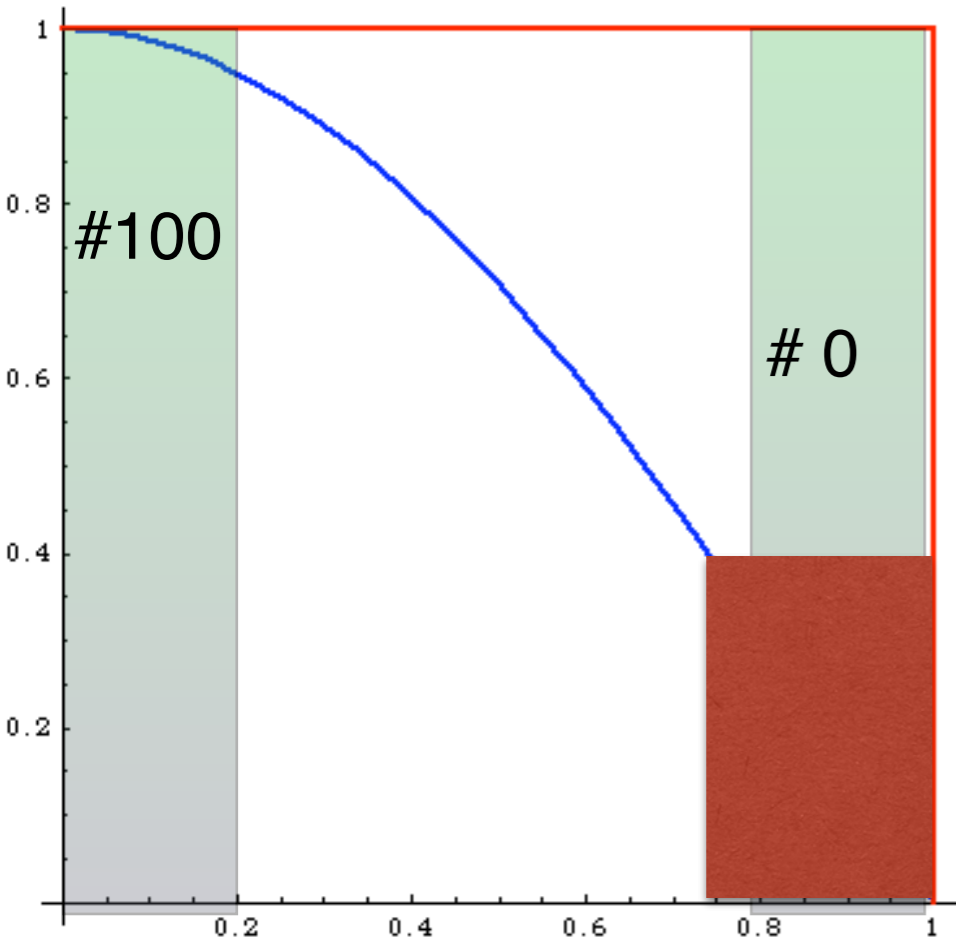
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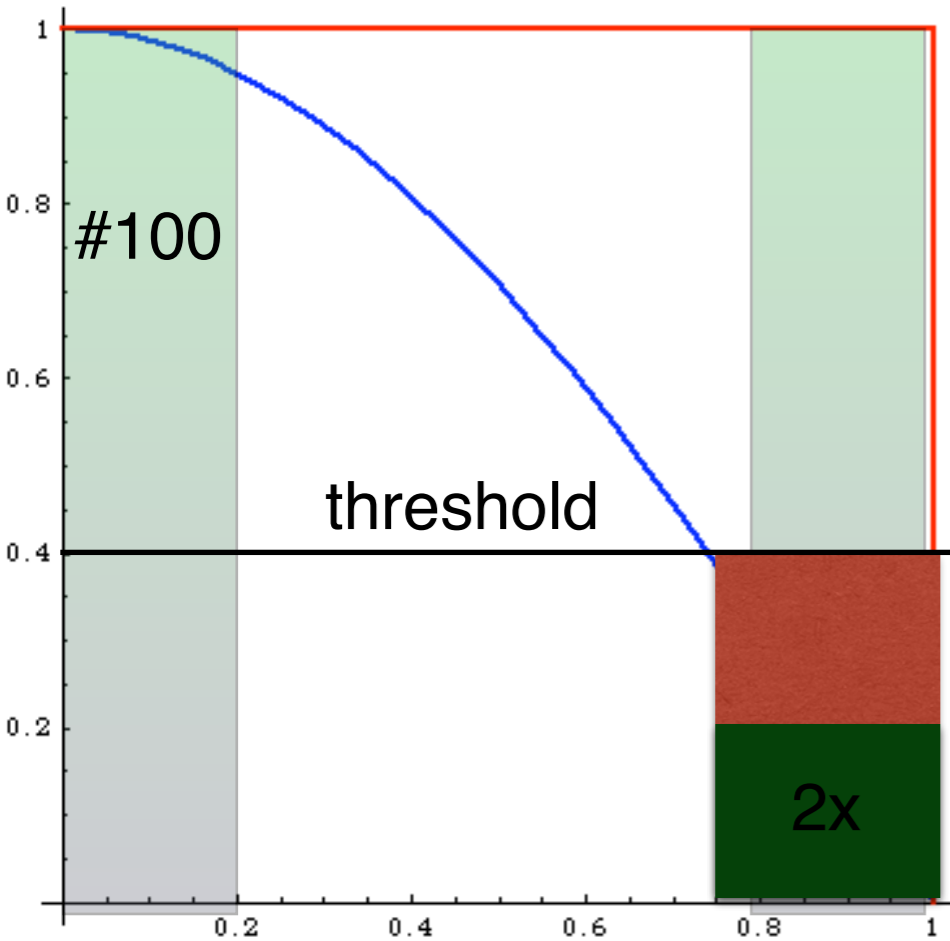
Do we need to keep small weight?

- Let's put a minimum
 - Discard events below the minimum
 - NO! We loose cross-section/ bias ourself



$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i)$$

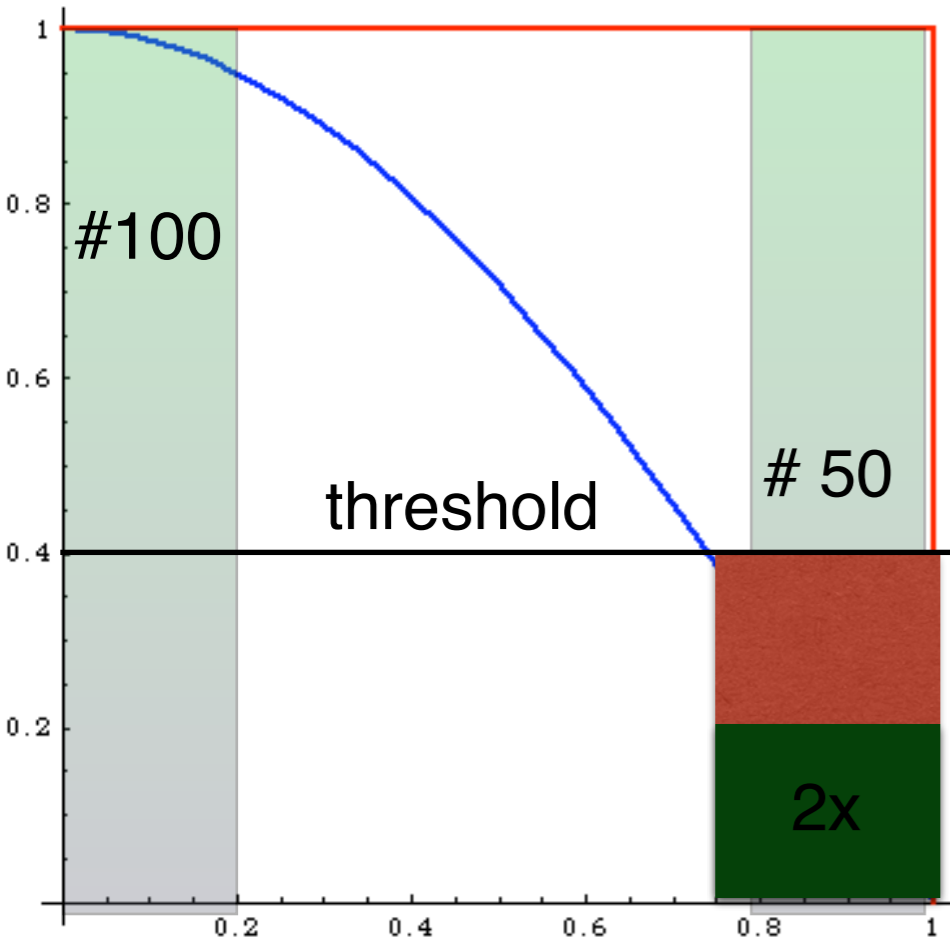
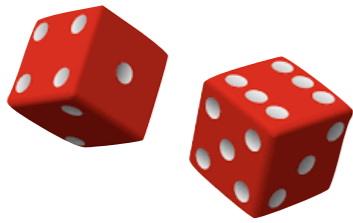
Do we need to keep small weight?



$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i)$$

- Let's put a minimum
 - Discard events below the minimum
 - NO! We loose cross-section/ bias ourself
- Let's put a minimum
 - But keep 50% of the events below

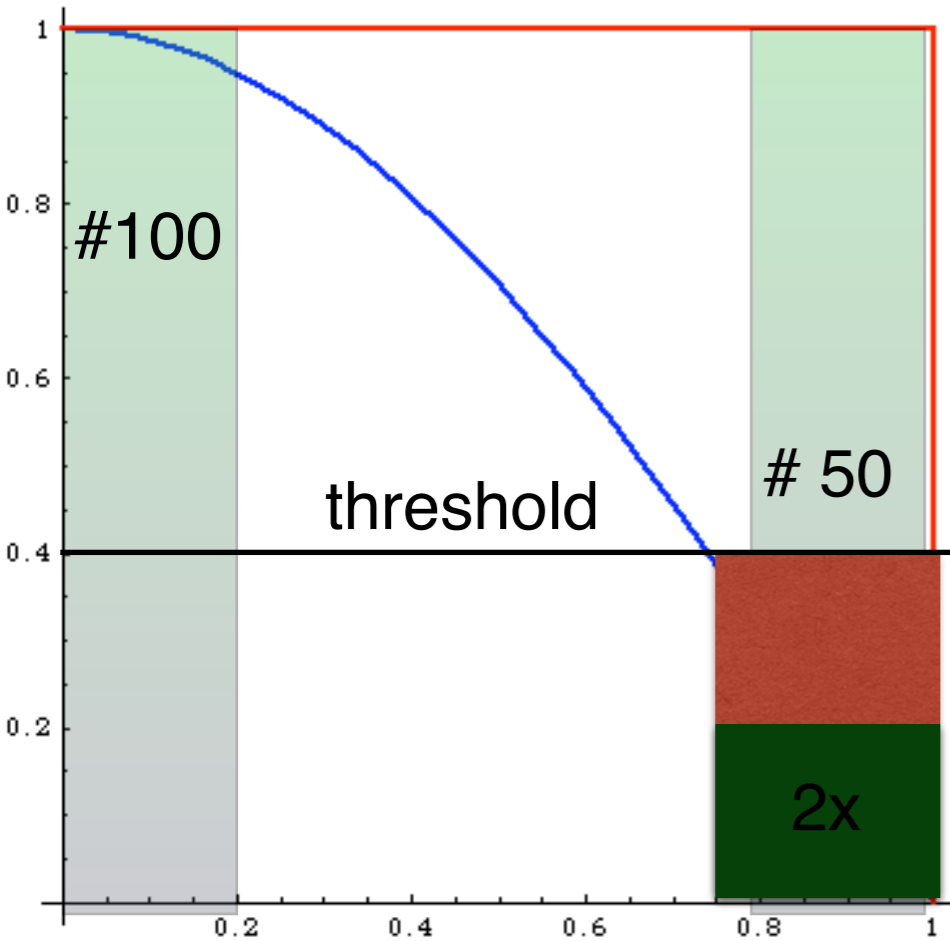
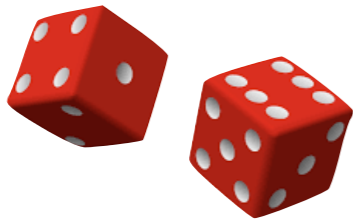
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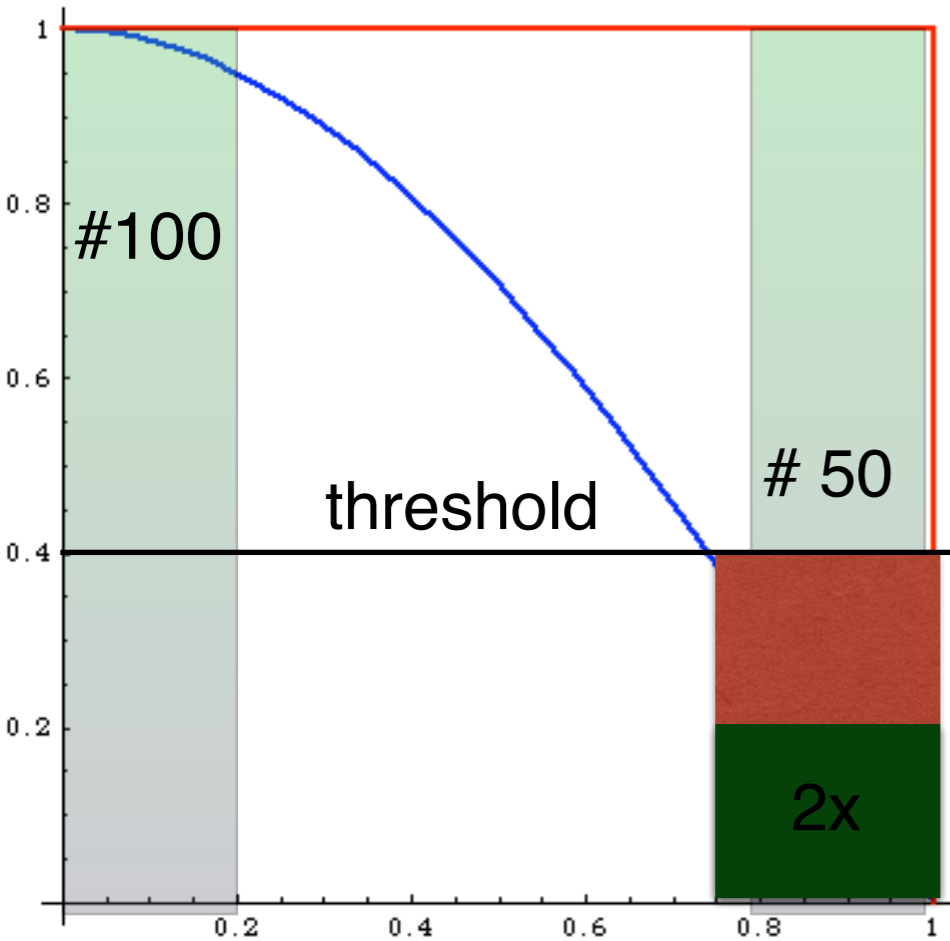
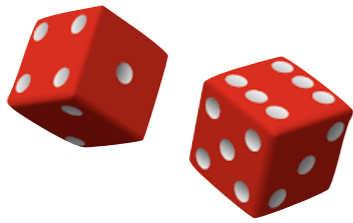
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 - Multiply the weight of each event by 2 (preserve cross-section)

Do we need to keep small weight?



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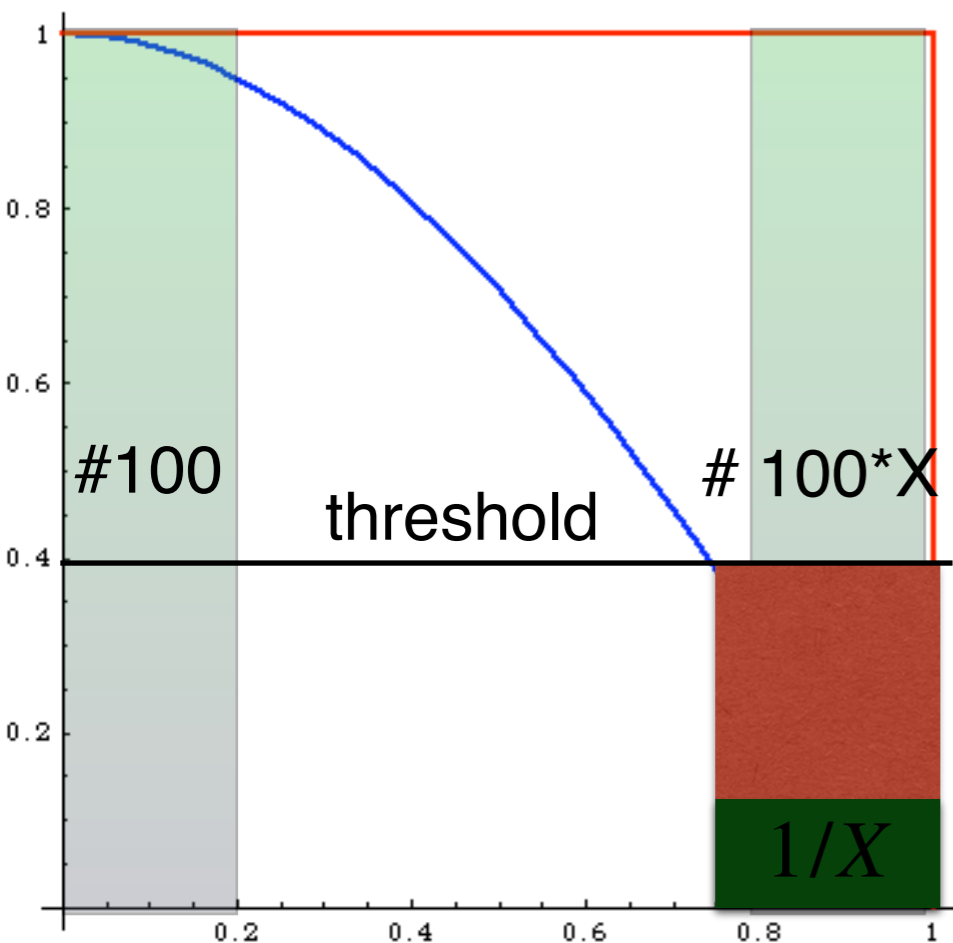
- Discard events below the minimum
- NO! We loose cross-section/ bias ourself

- Let's put a minimum

- But keep 50% of the events below
- Multiply the weight of each event by 2 (preserve cross-section)
- We loose information
- But we gain in file size

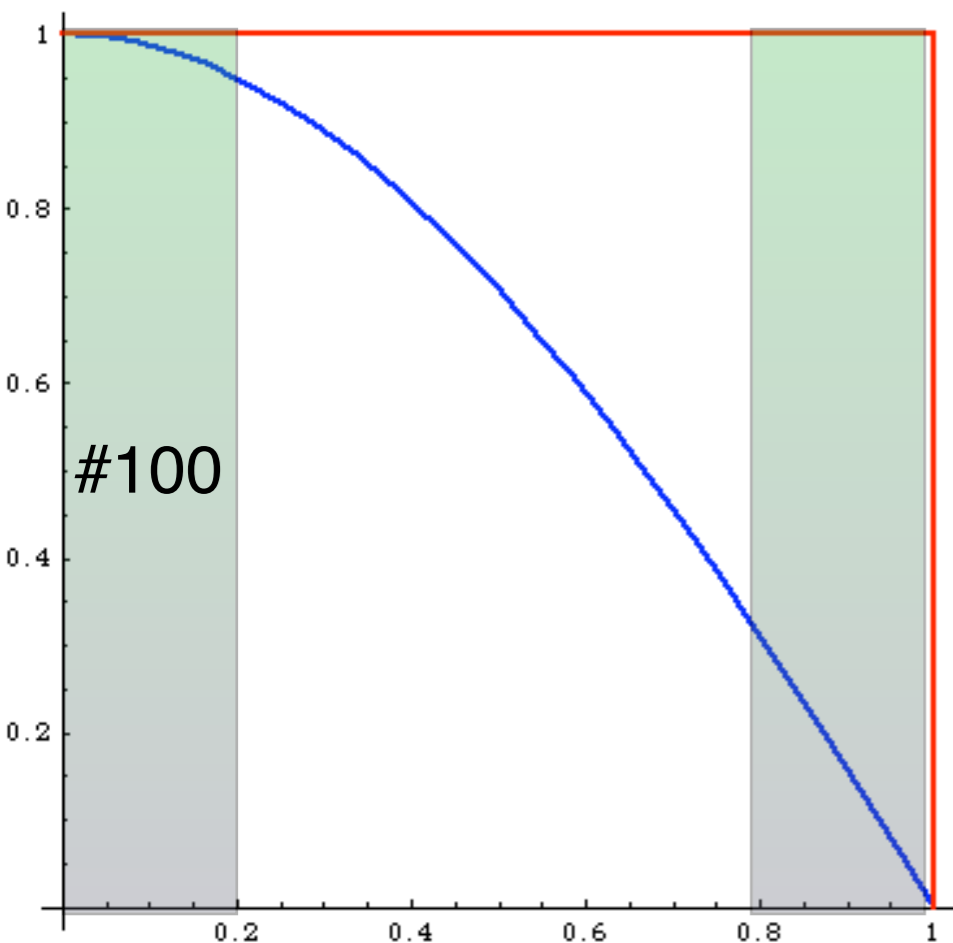
Do we need to keep small weight?

- Let's put a threshold
 - But keep $X \cdot 100\%$ of the events below
 - Multiply the weight of each event by $1/X$ (preserve cross-section)



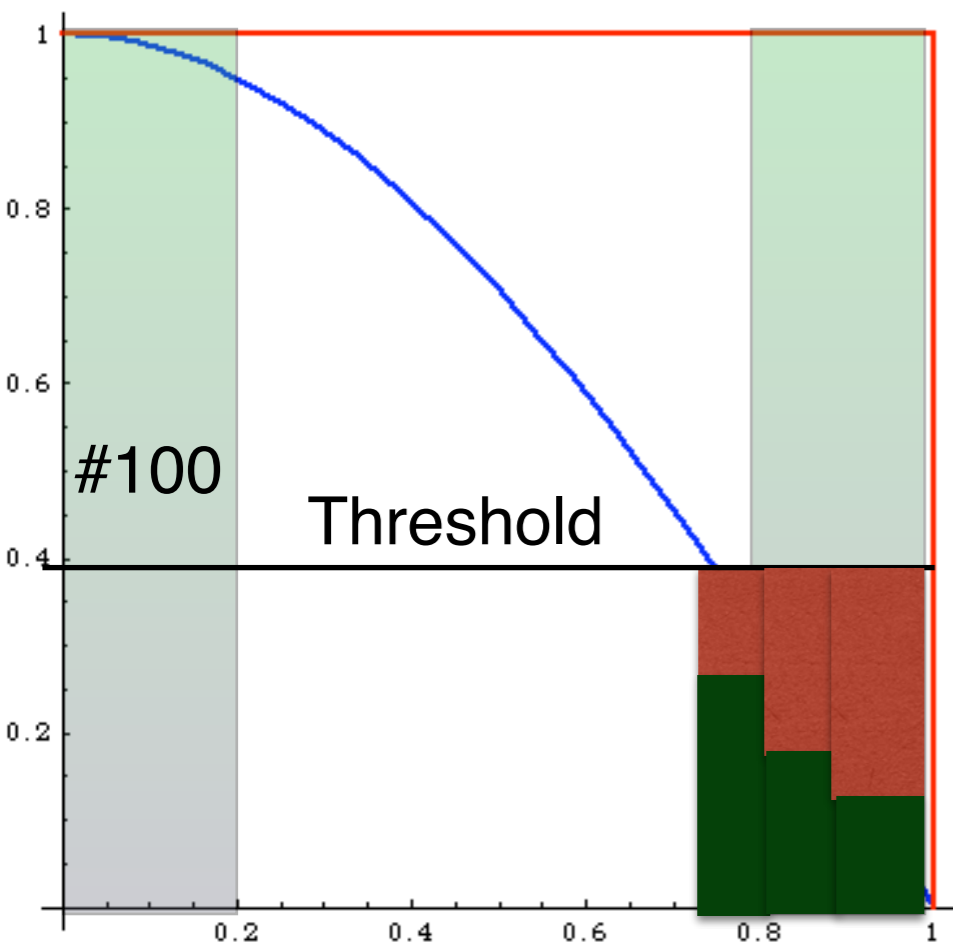
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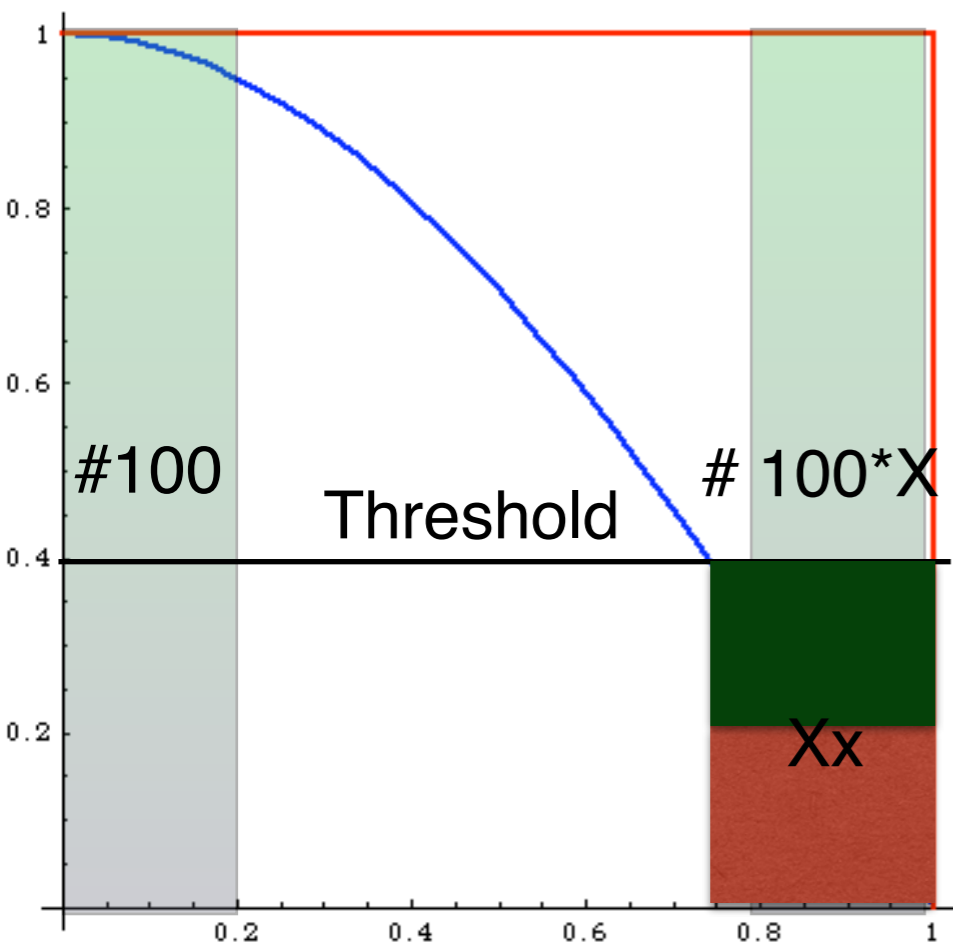
- Let's put a threshold
 - But keep $X \times 100\%$ of the events below
 - Multiply the weight of each event by $1/X$ (preserve cross-section)



- Let's improve
 - We could reject more event (change X) where the function is small

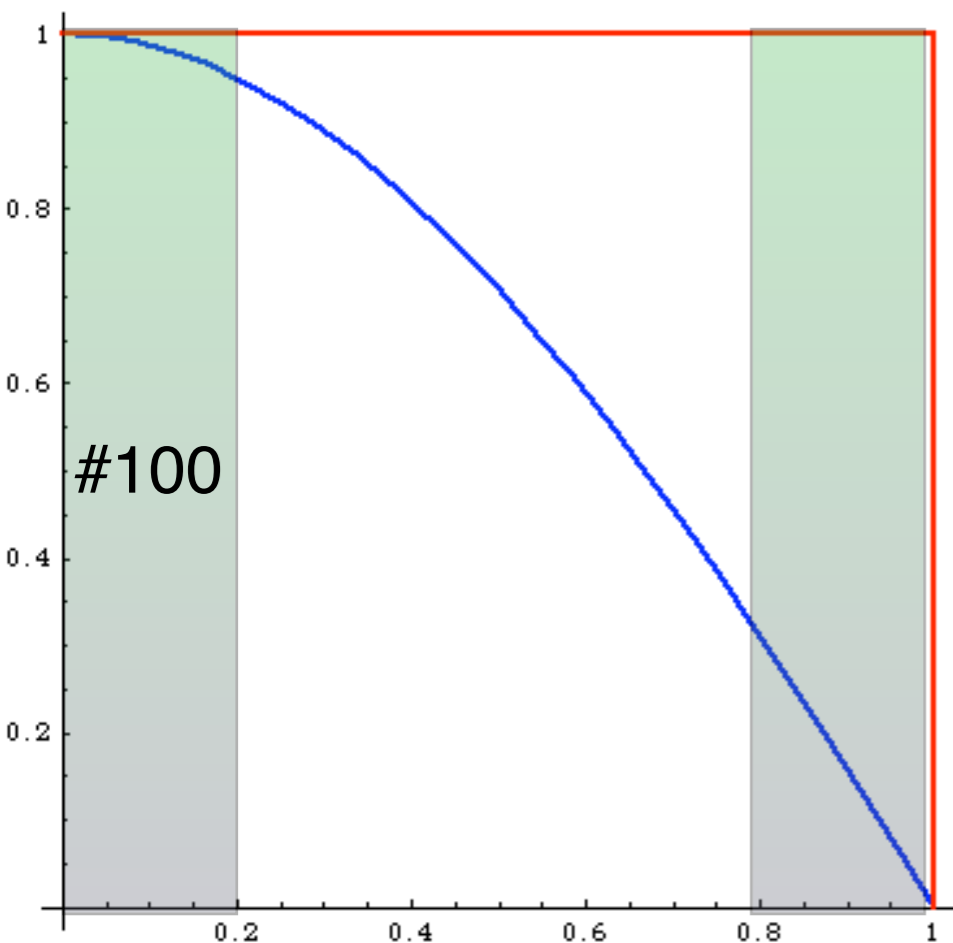
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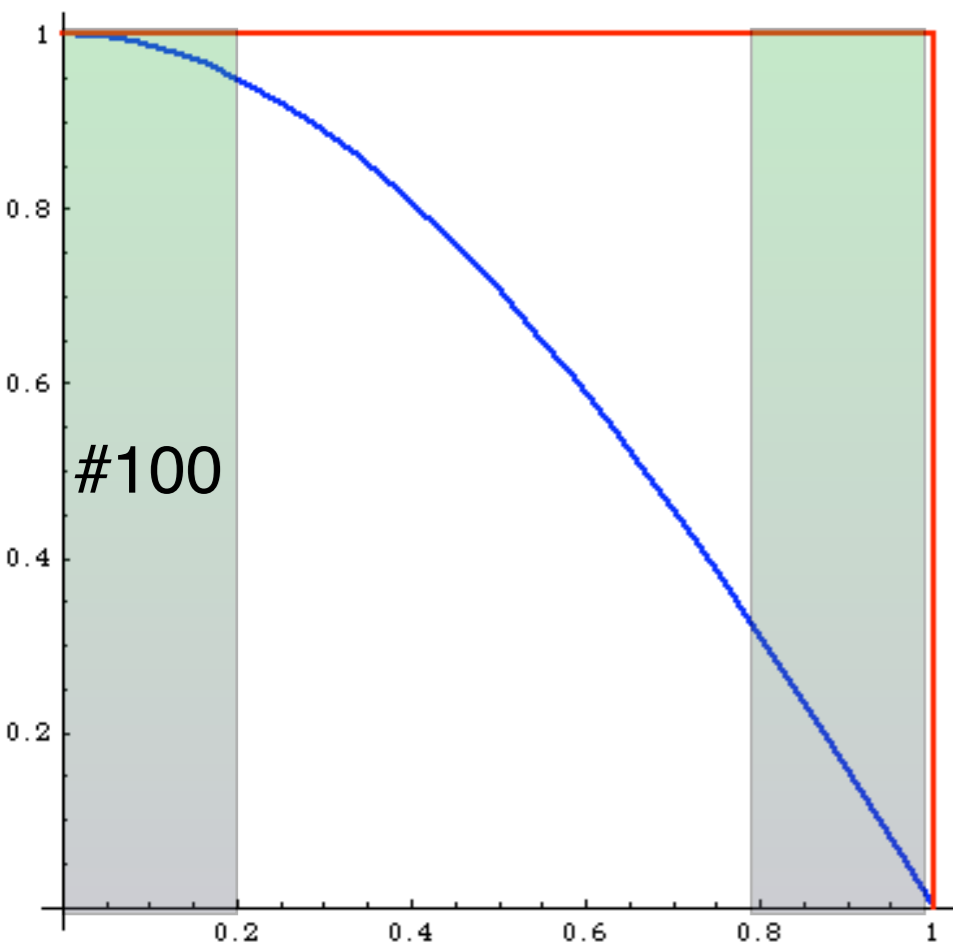
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Do we need to keep small weight?

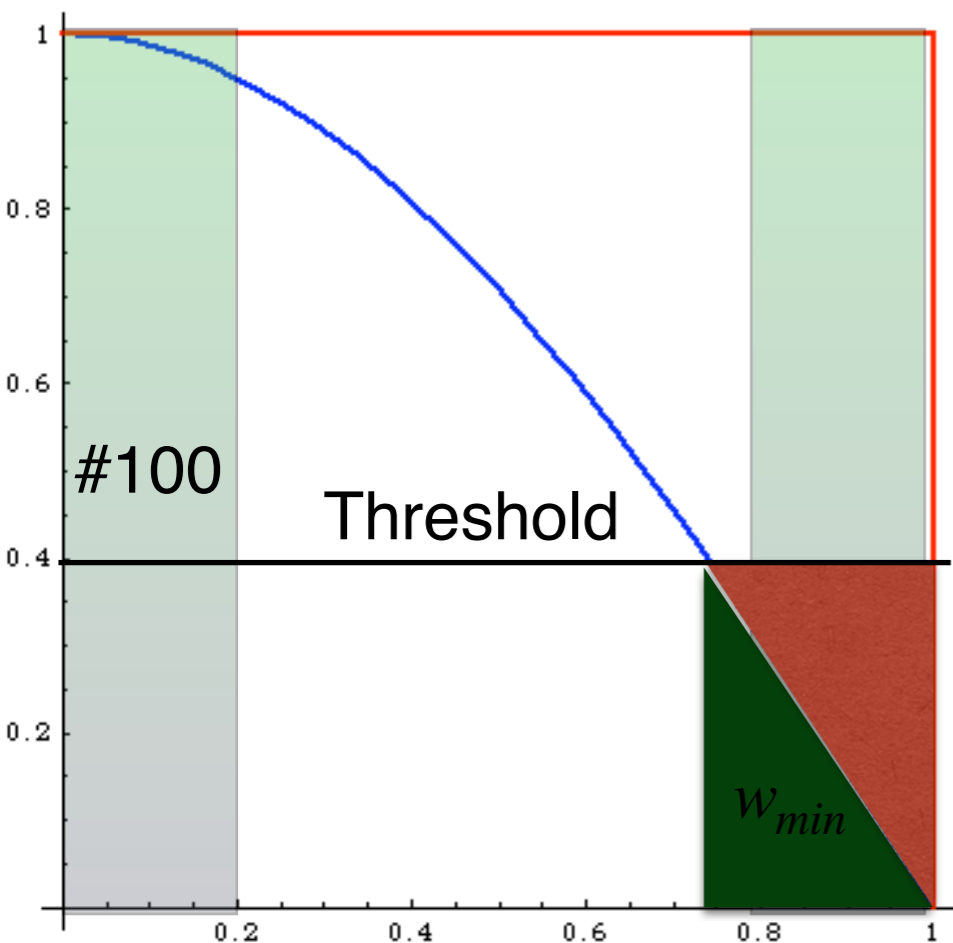
- Let's put a threshold
 - But keep $X \times 100\%$ of the events below
 - Multiply the weight of each event by $1/X$ (preserve cross-section)



- Let's improve
 - Let's make the threshold proportional to the weight

Do we need to keep small weight?

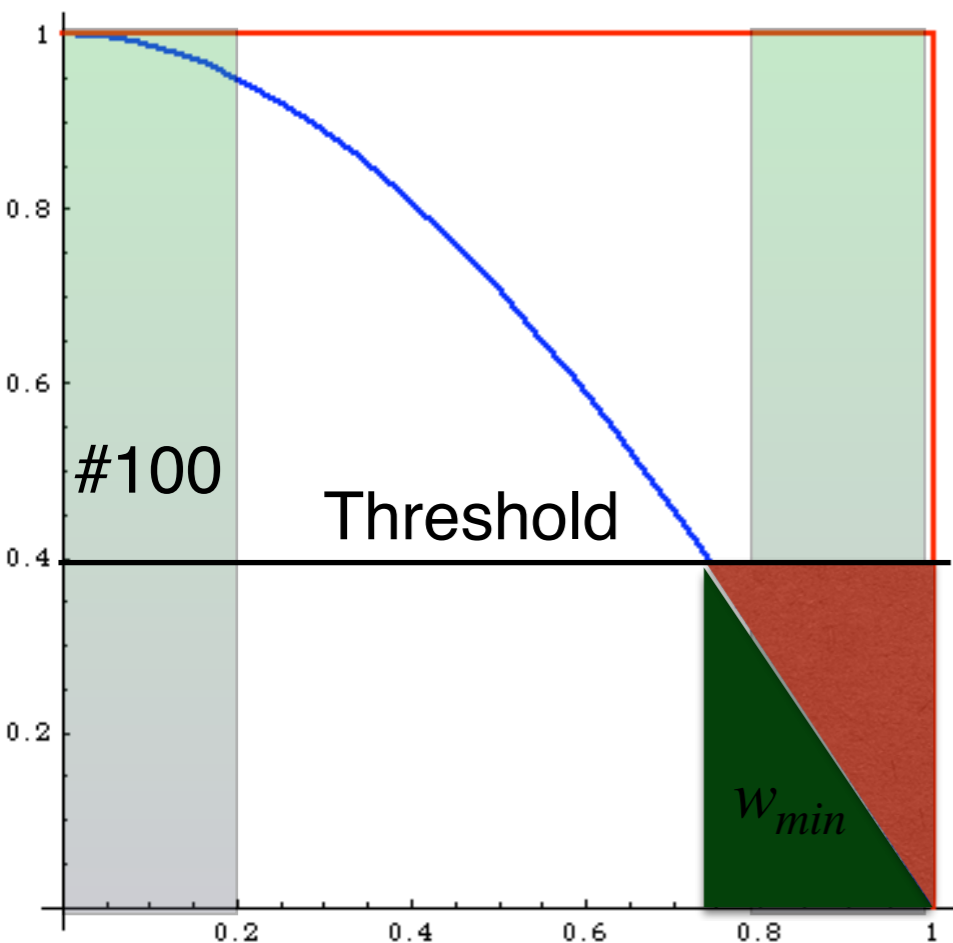
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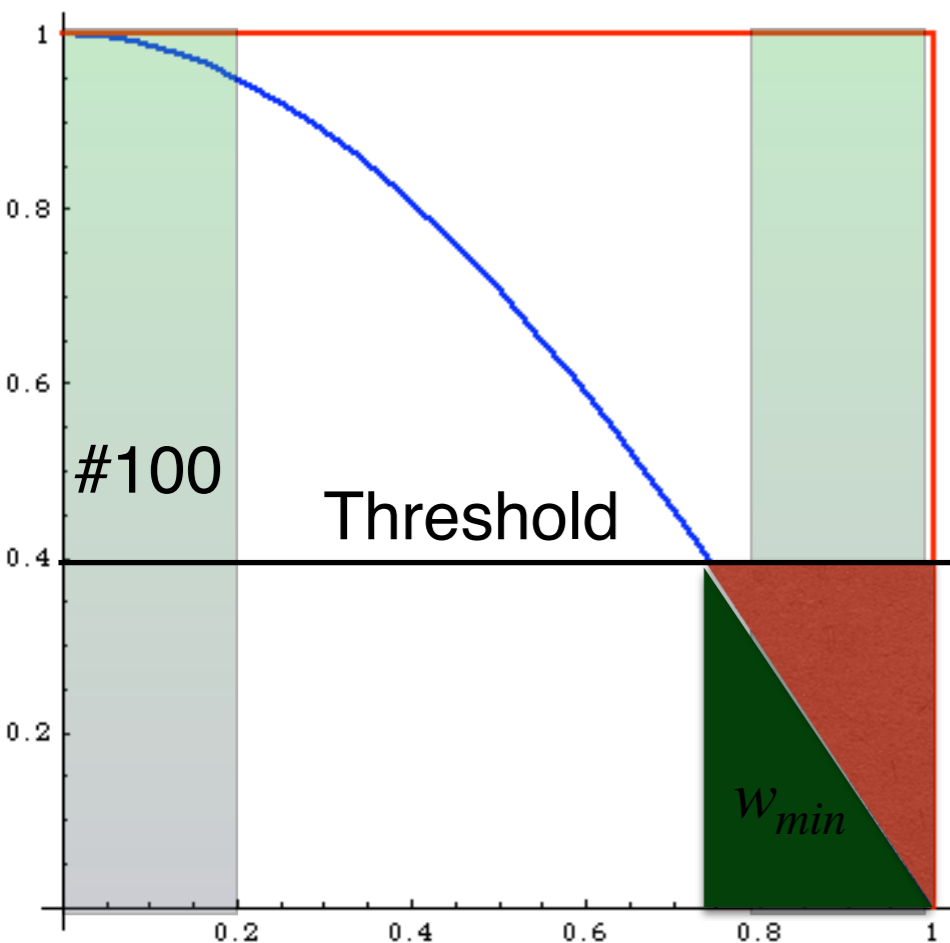
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 - Keep each event with $\frac{100w}{W_{thres}} \%$ probability

Do we need to keep small weight?

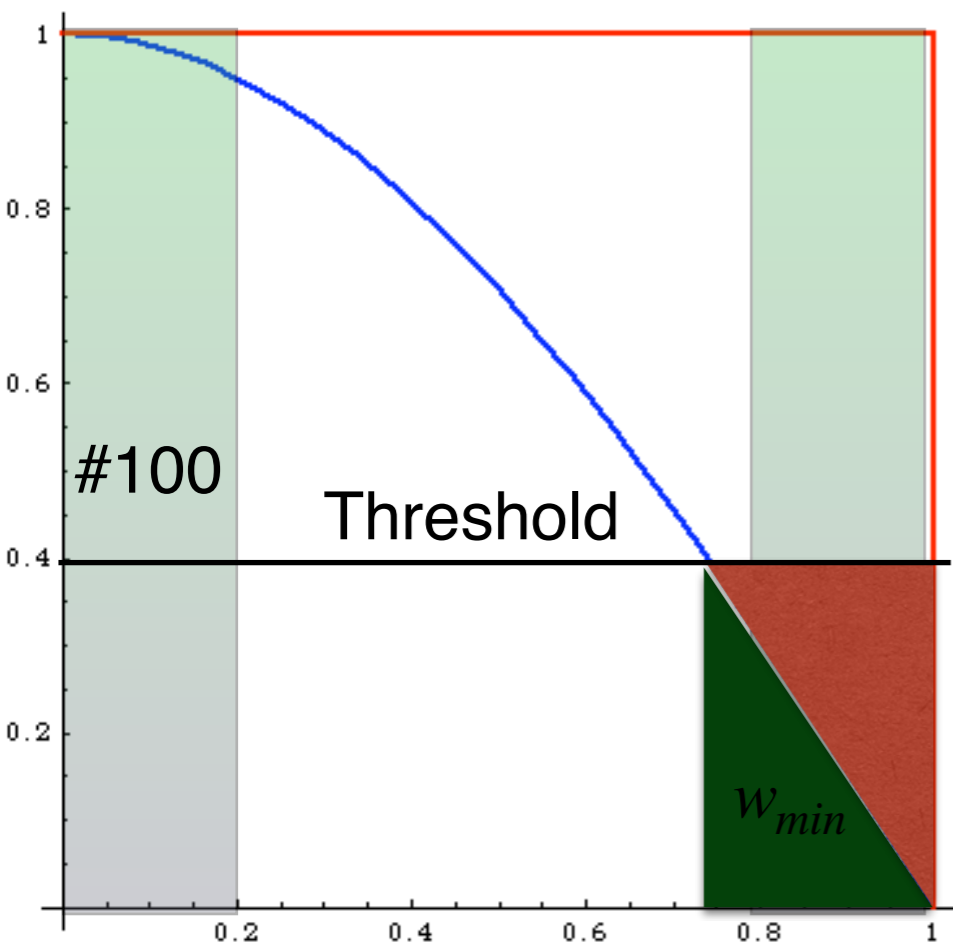
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 - Let's make the threshold proportional to the weight
 - Keep each event with $\frac{100w}{W_{thres}} \%$ probability
 - If kept multiply his weight by $\frac{W_{thres}}{w}$

Do we need to keep small weight?

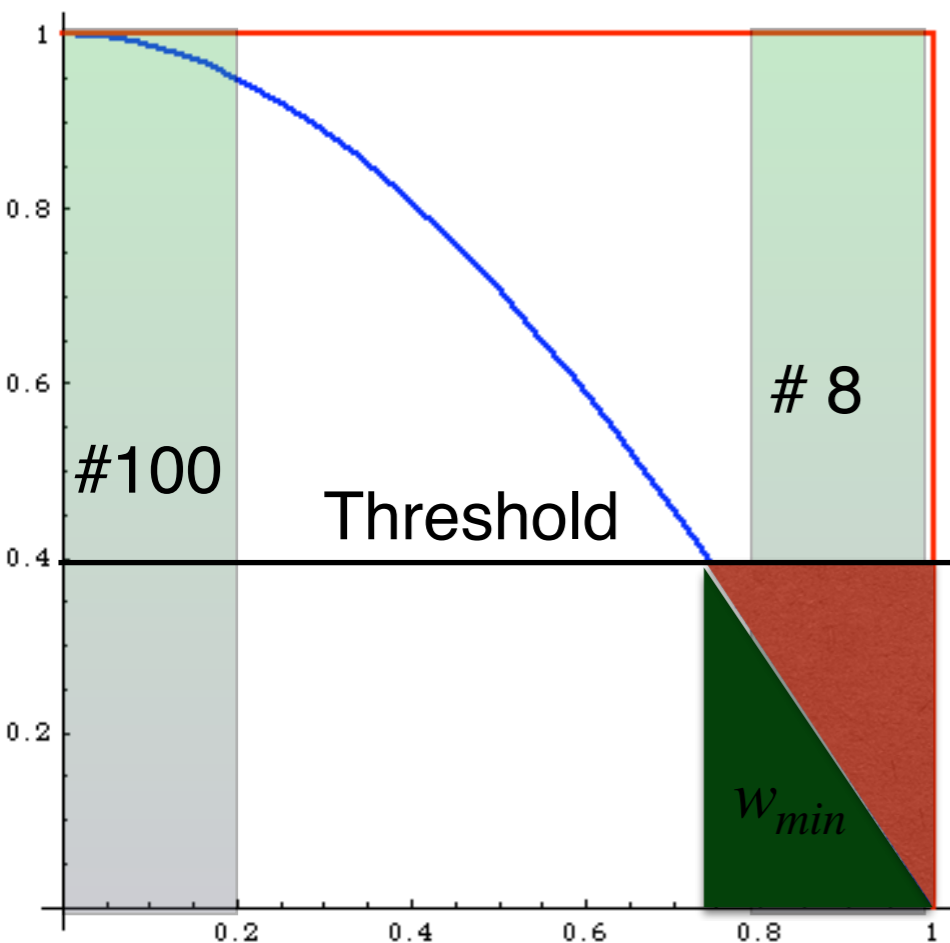
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 - If kept multiply his weight by $\frac{W_{thres}}{w}$
 - So the new weight is w_{thres}

Do we need to keep small weight?

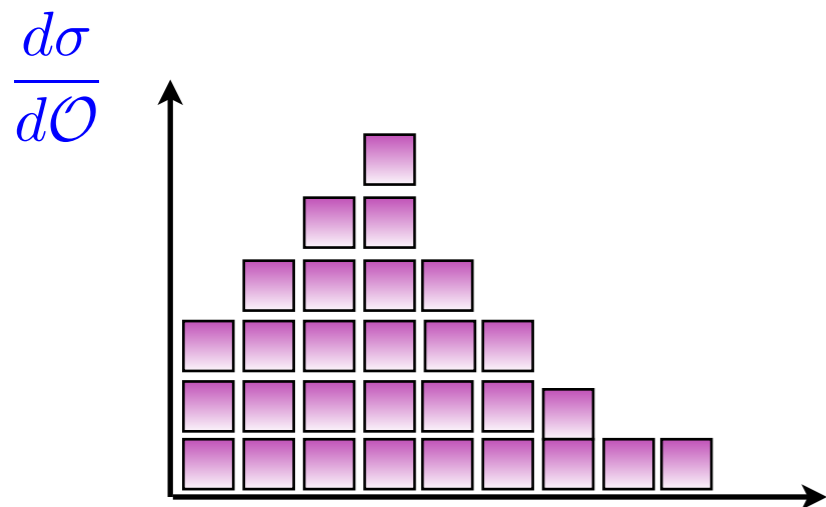
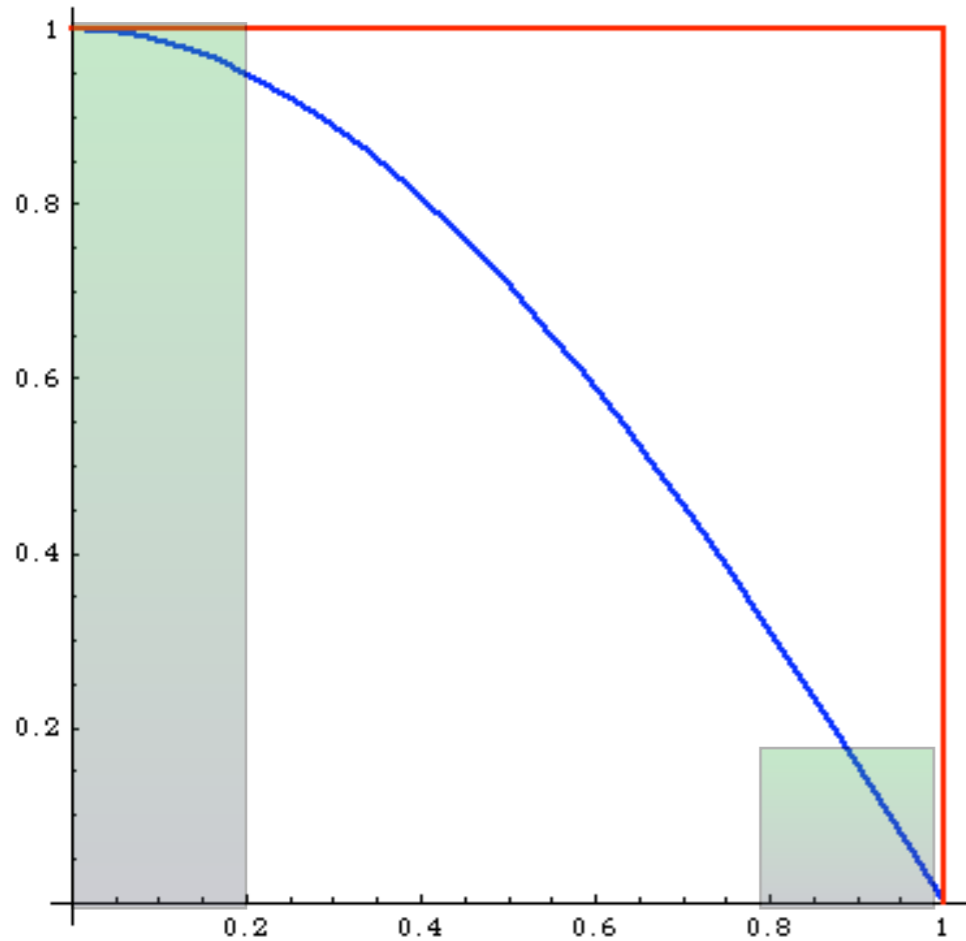
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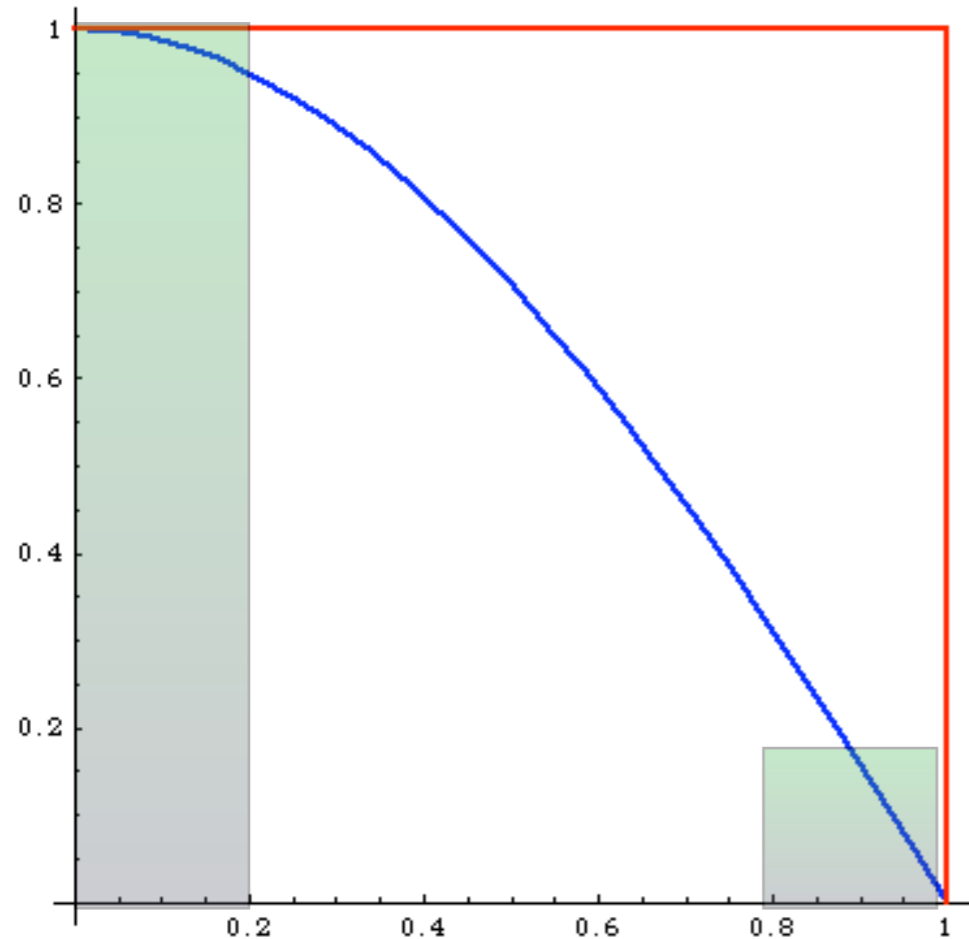
Unweighted events

Events distributed as in nature



Unweighted events

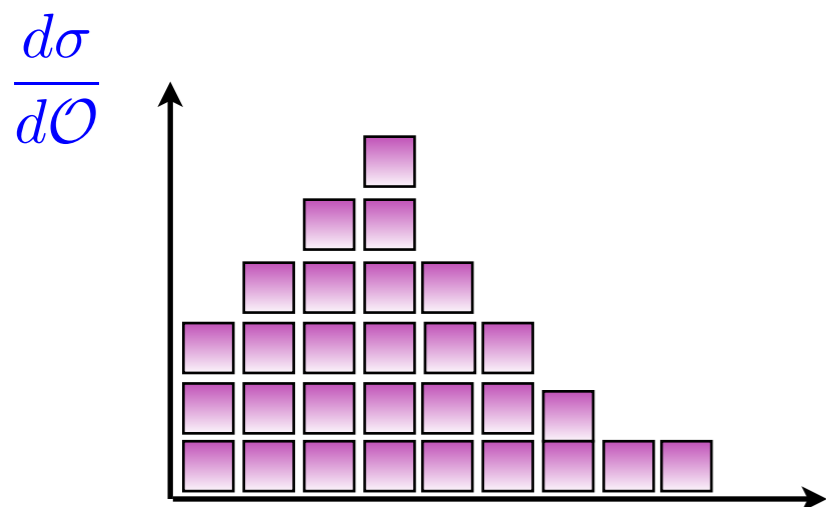
Events distributed as in nature



- All bins should event event proportional to their cross-section (Up to Poisson distribution)

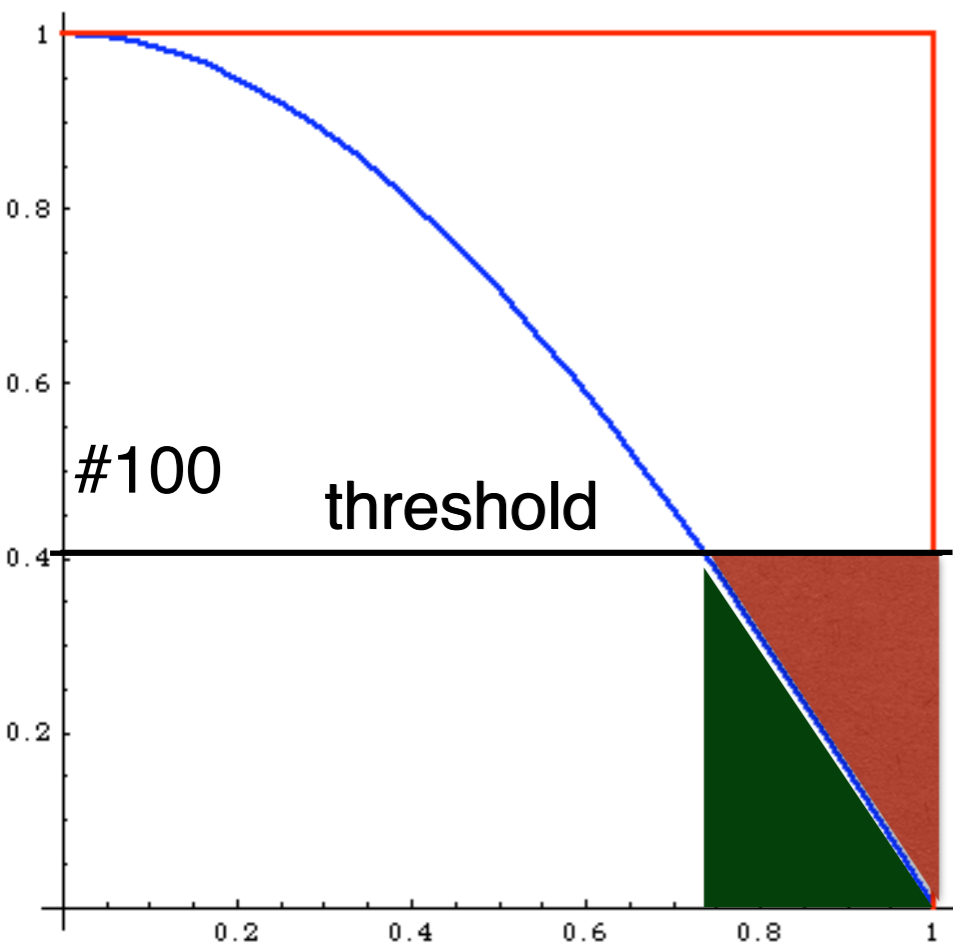
- All events should have the same weight

- This correspond to the smallest file size or maximum compression



Do we need to keep small weight?

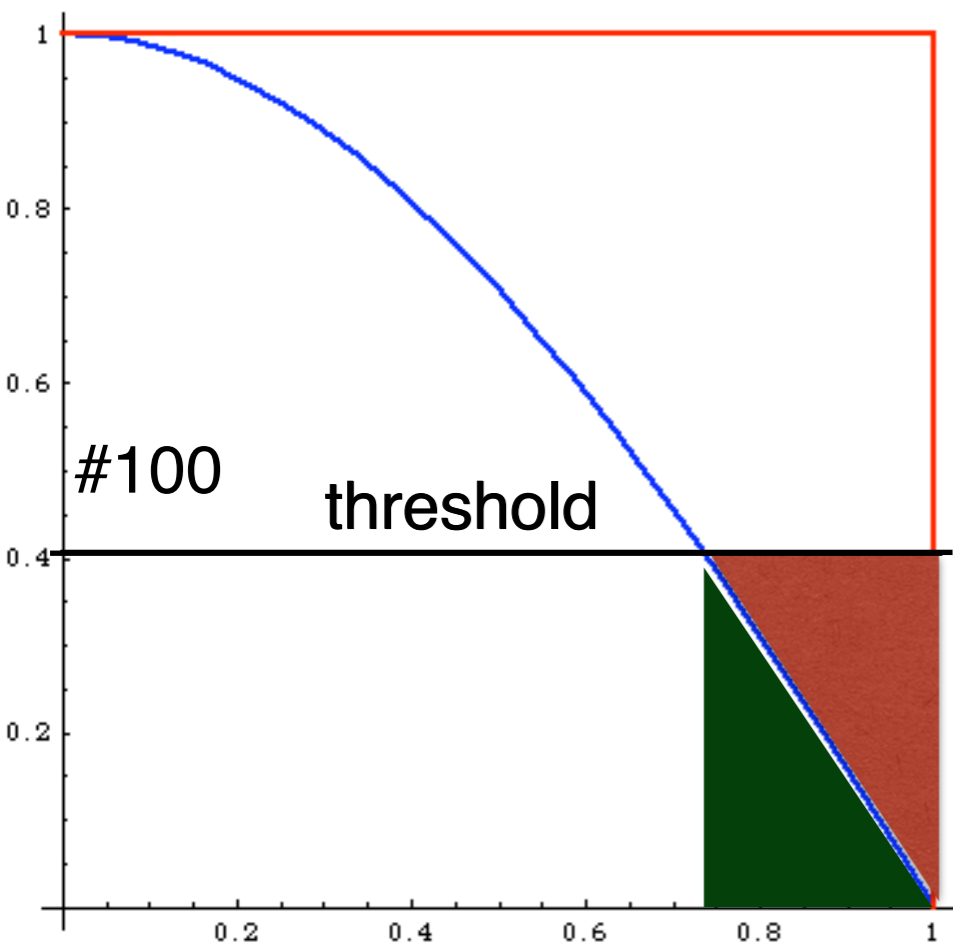
- Let's improve
 - Let's make the threshold proportional to the weight
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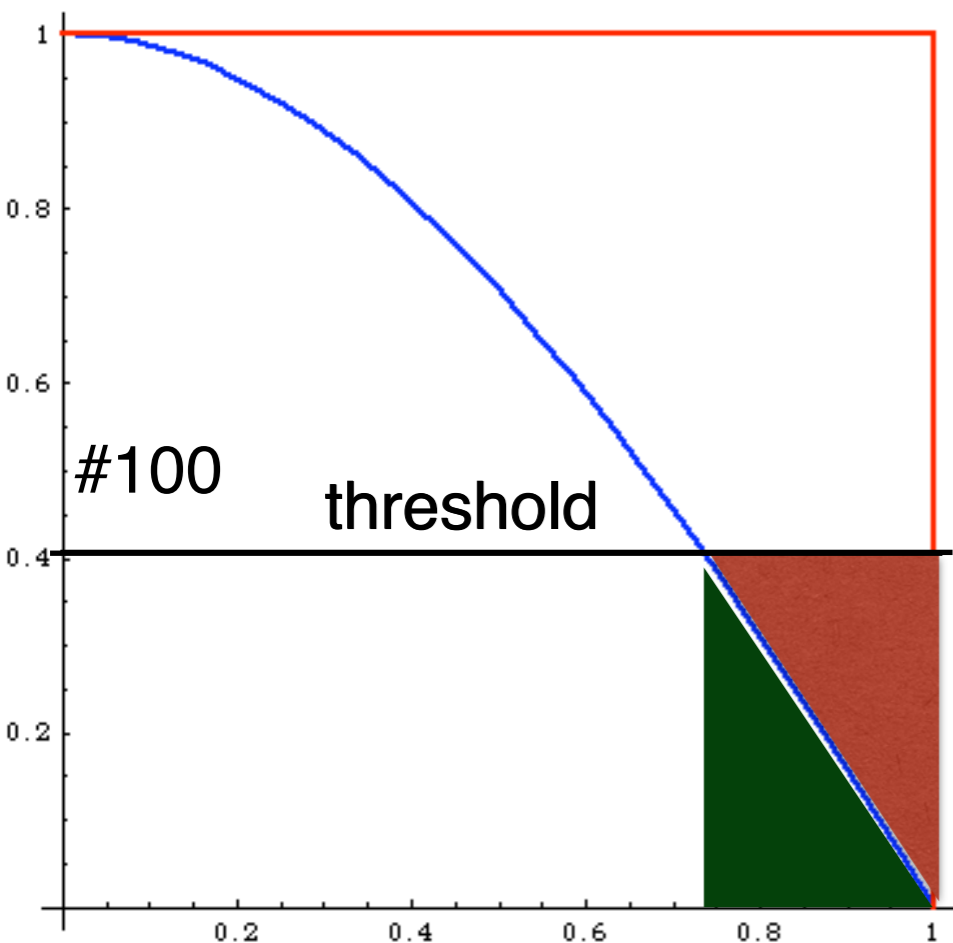
Do we need to keep small weight?

- Let's improve
 - Let's make the threshold proportional to the weight
 - So the new weight is w_{thres}

- Let's all event have the same weight



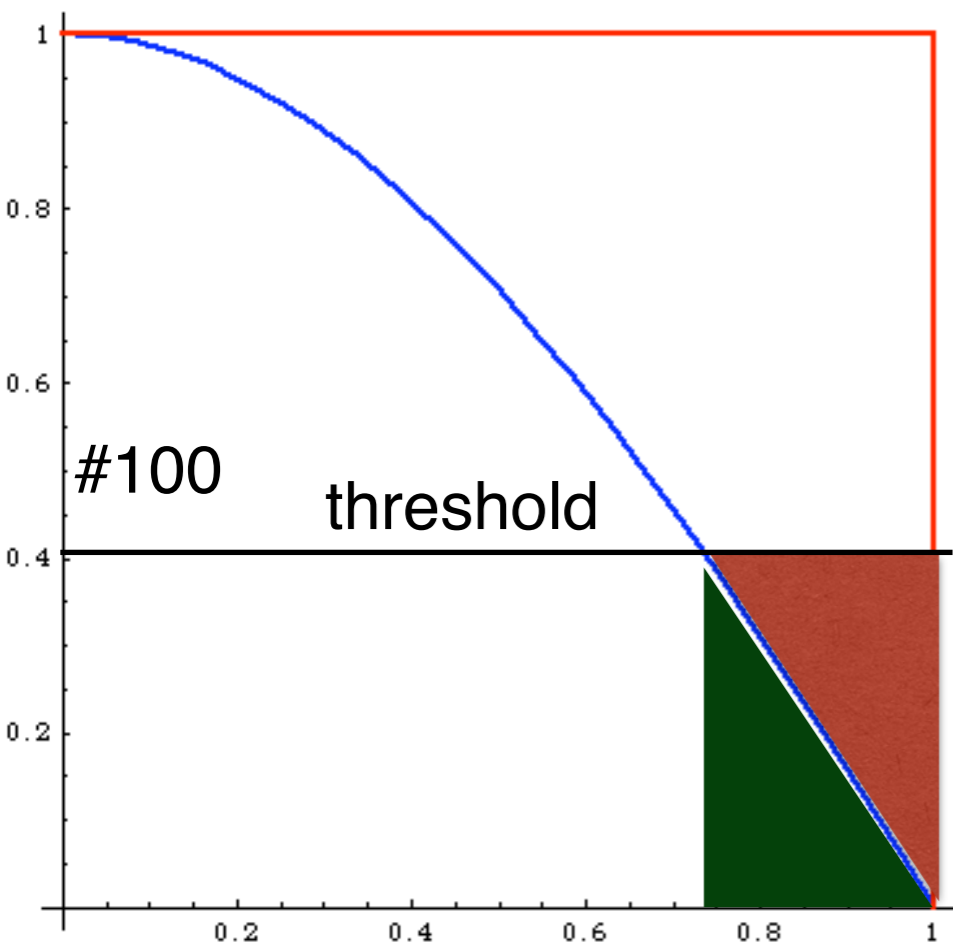
Do we need to keep small weight?



- Let's improve
 - Let's make the threshold proportional to the weight
 - So the new weight is w_{thres}

- Let's all event have the same weight
 - So set $w_{thres} > \max(w)$

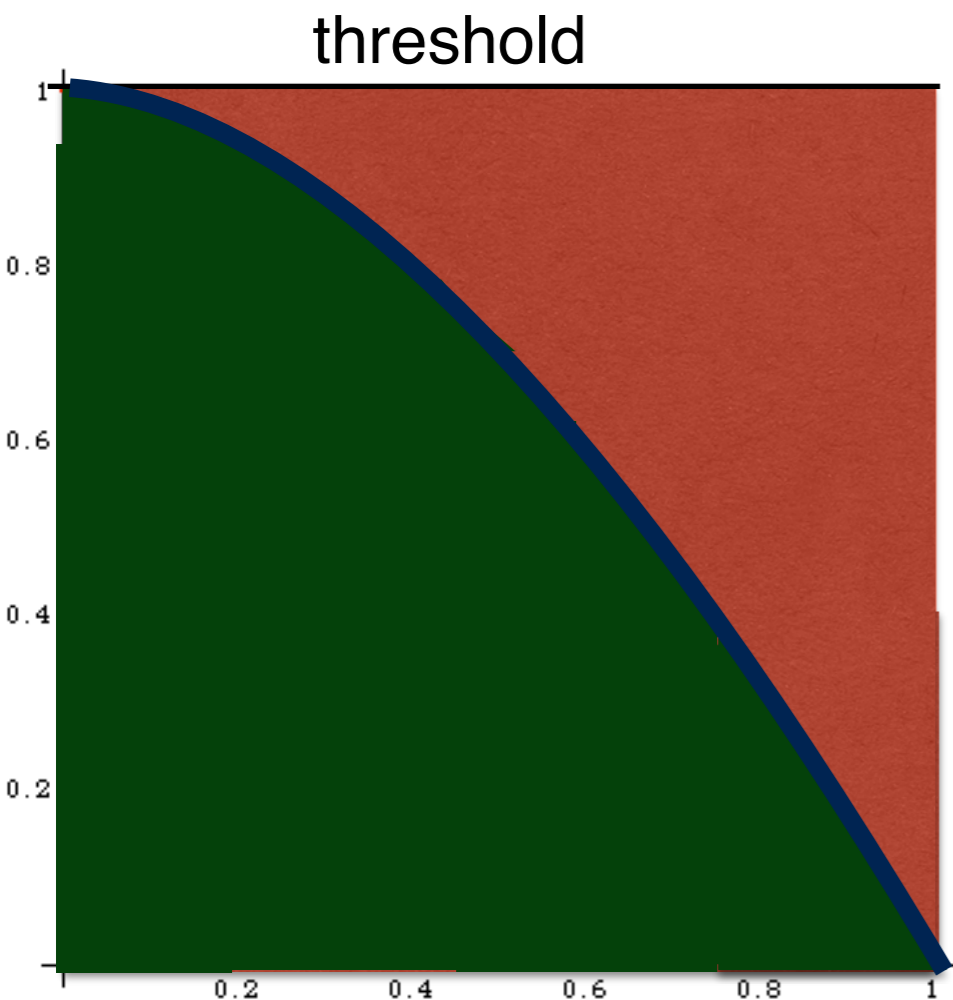
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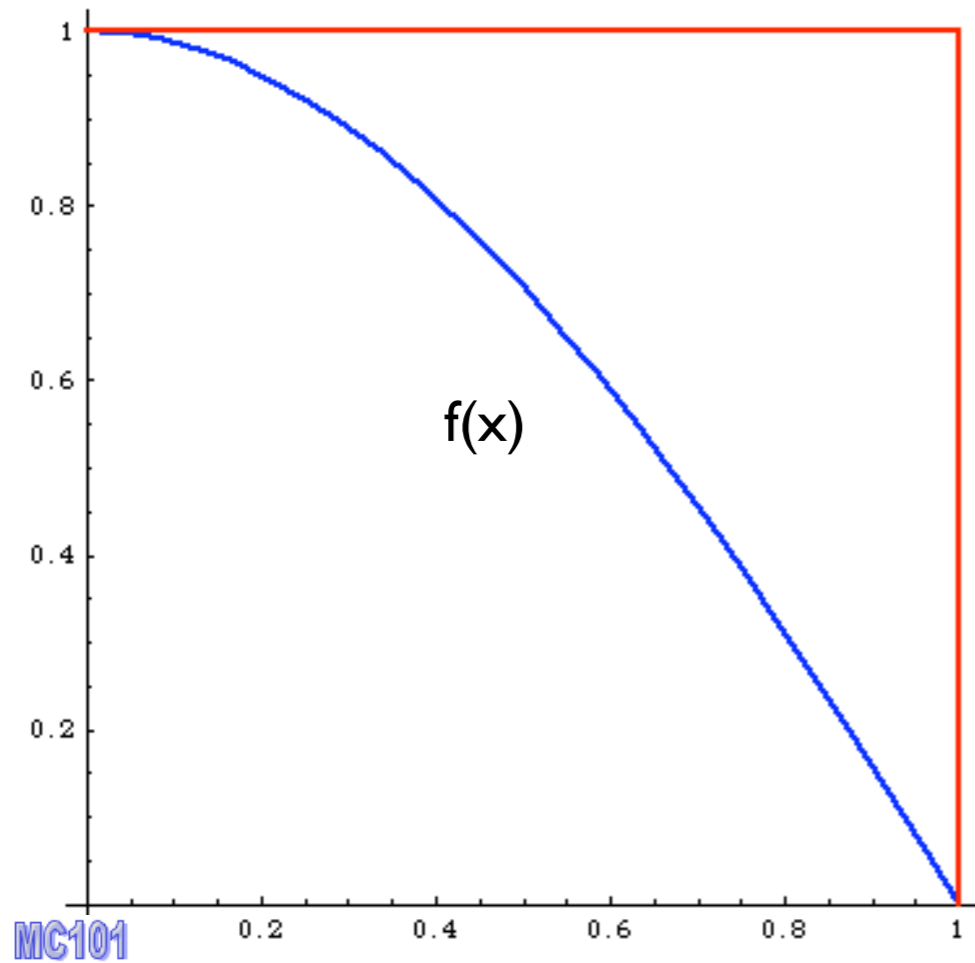


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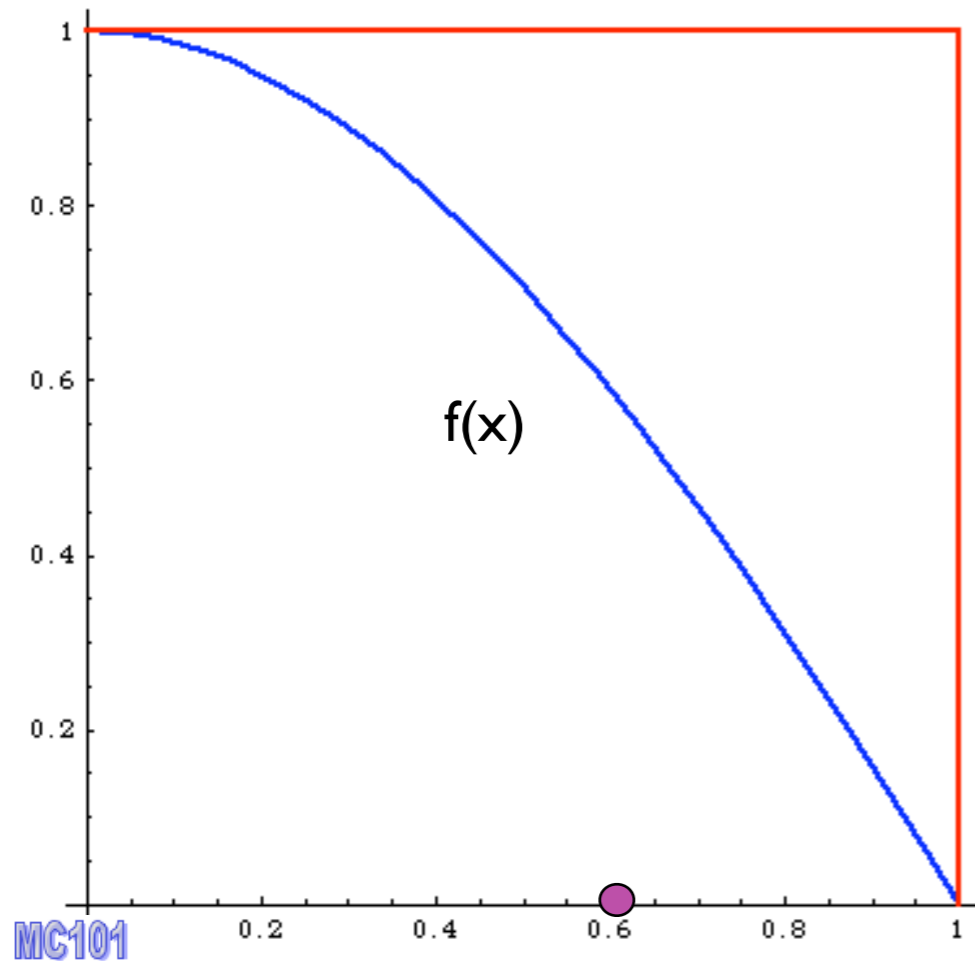
Event generation

$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i) = \frac{1}{N} \sum_{i=1}^N \frac{f(x_i)}{w_{thres}} w_{thres}$$



Event generation

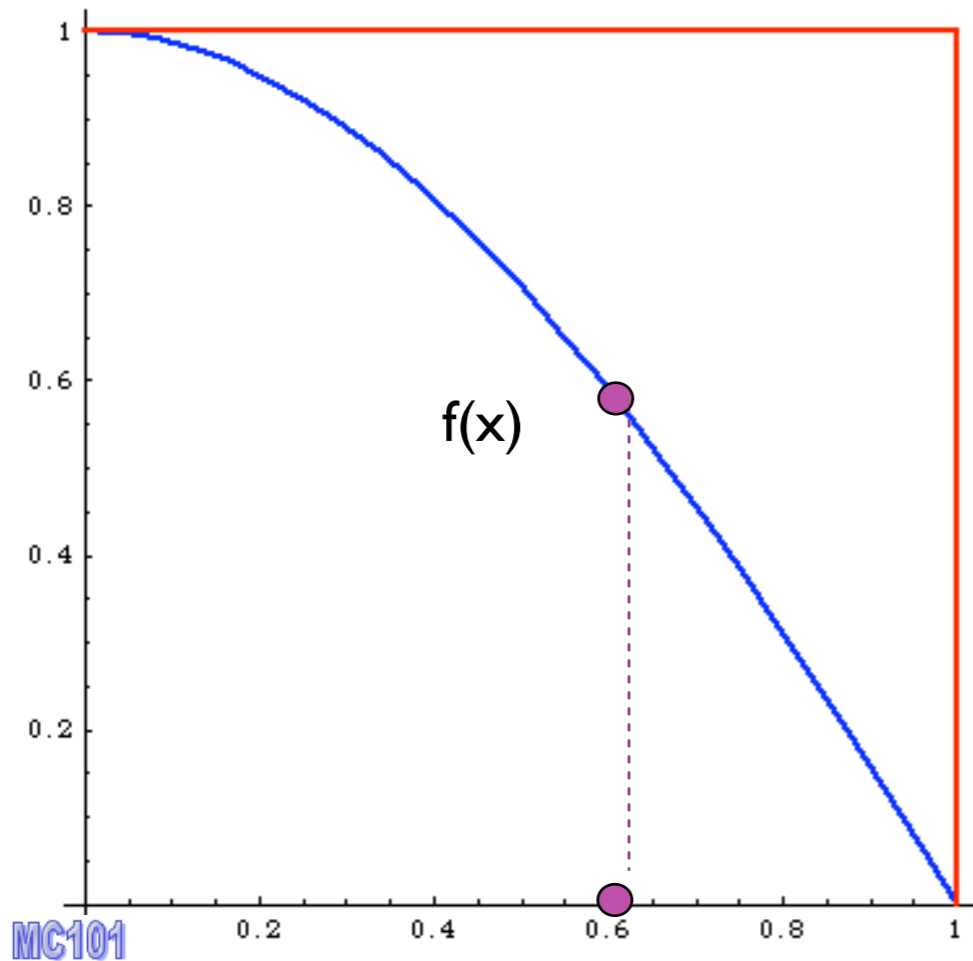
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1. pick x_i

Event generation

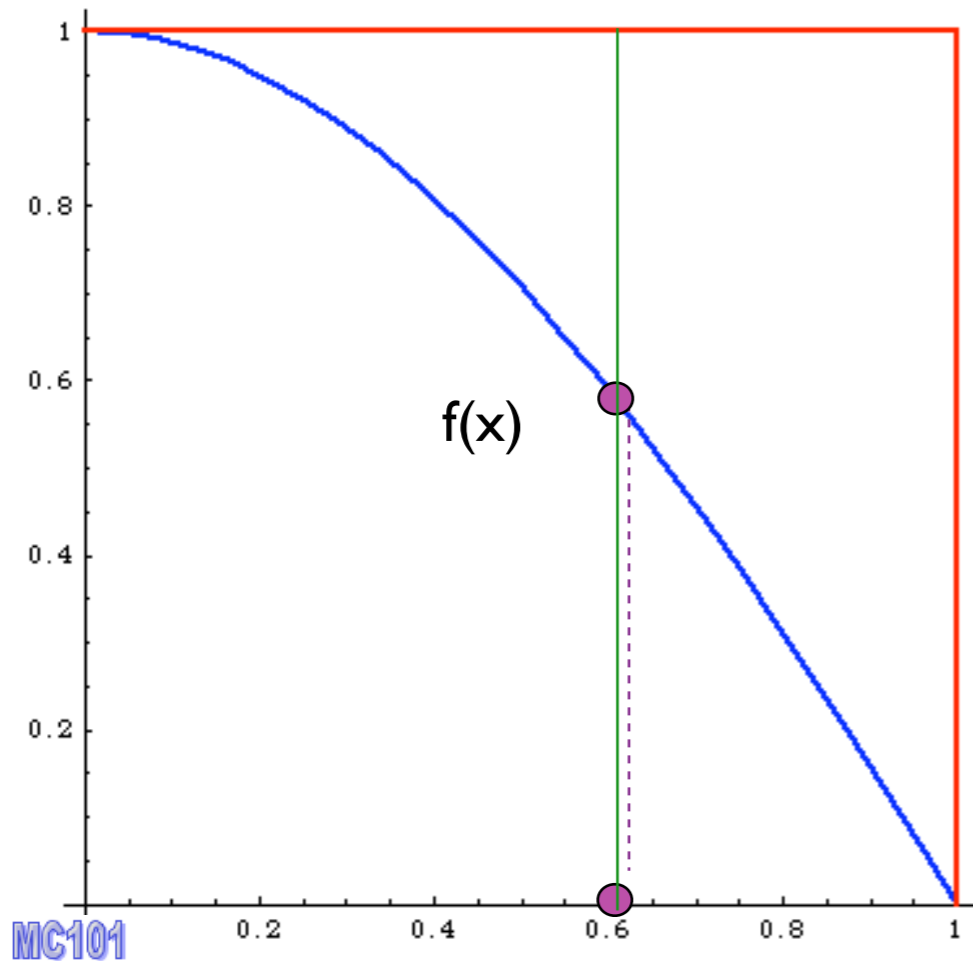
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1. pick x_i
2. calculate $f(x_i)$

Event generation

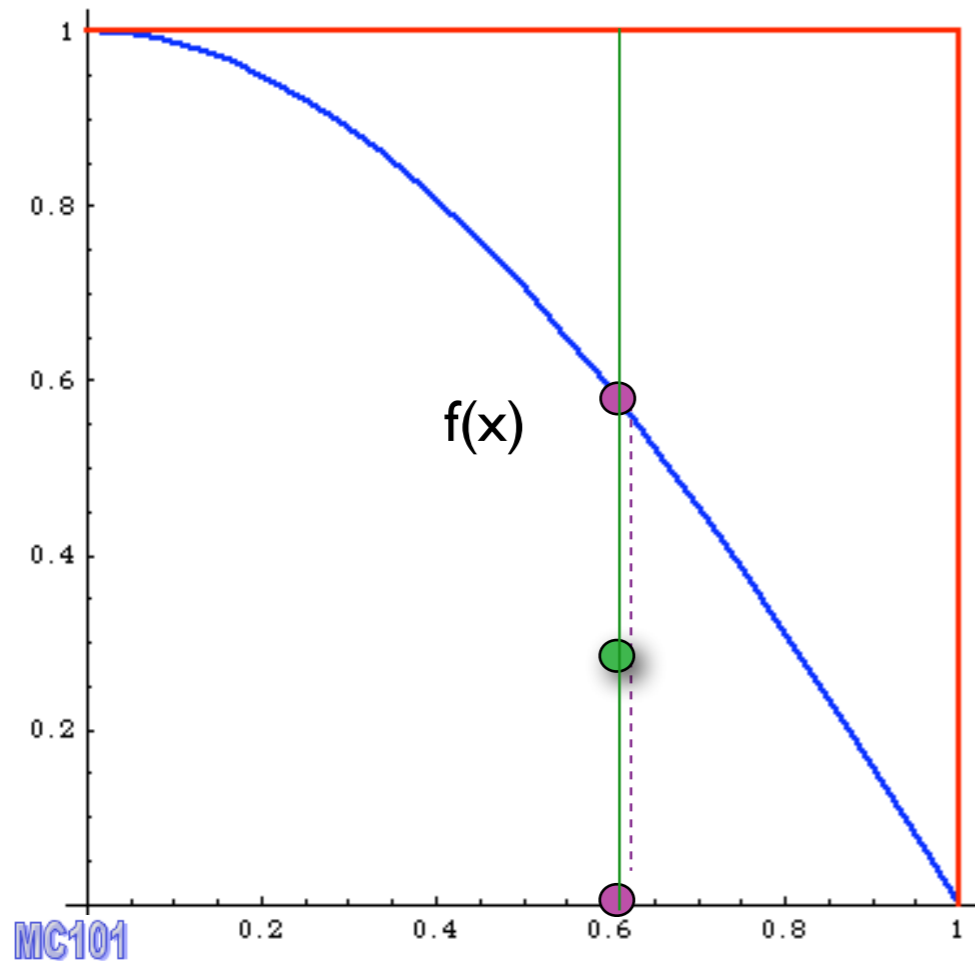
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1. pick x_i
2. calculate $f(x_i)$
3. pick $y \in [0, \max(f)]$

Event generation

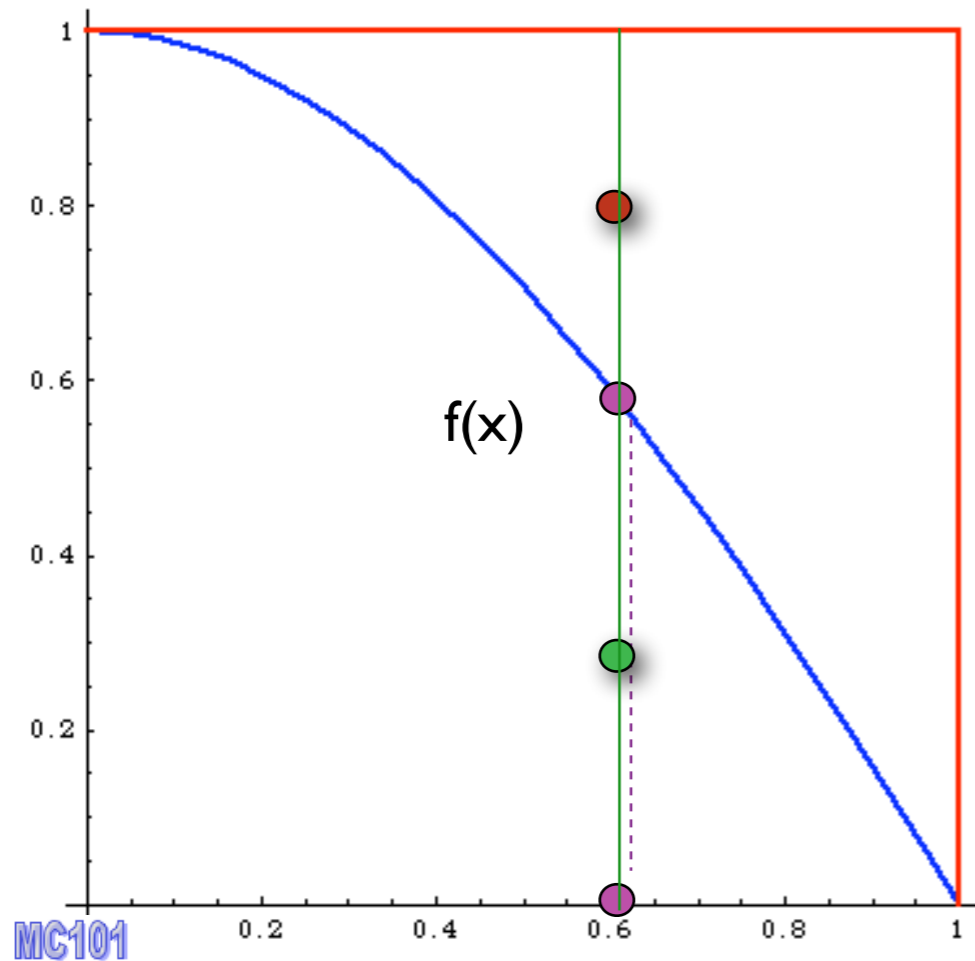
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1. pick x_i
2. calculate $f(x_i)$
3. pick $y \in [0, \max(f)]$
4. Compare:
if $y < f(x_i)$ accept event,

Event generation

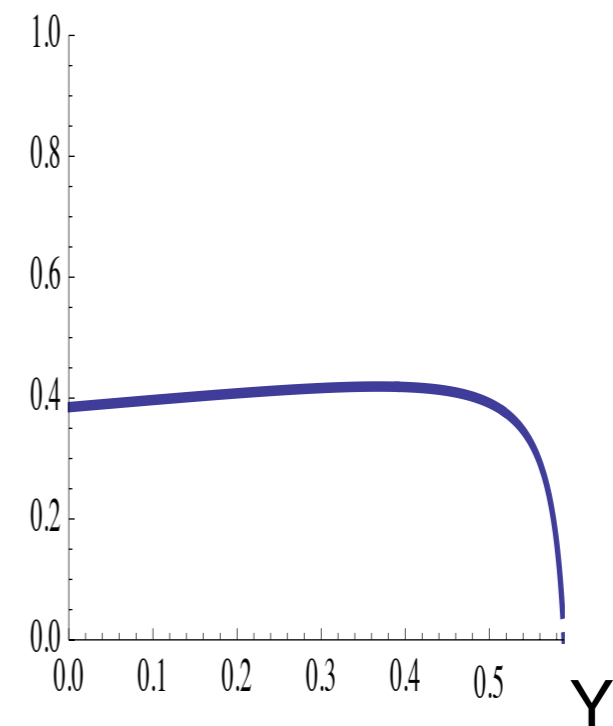
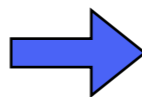
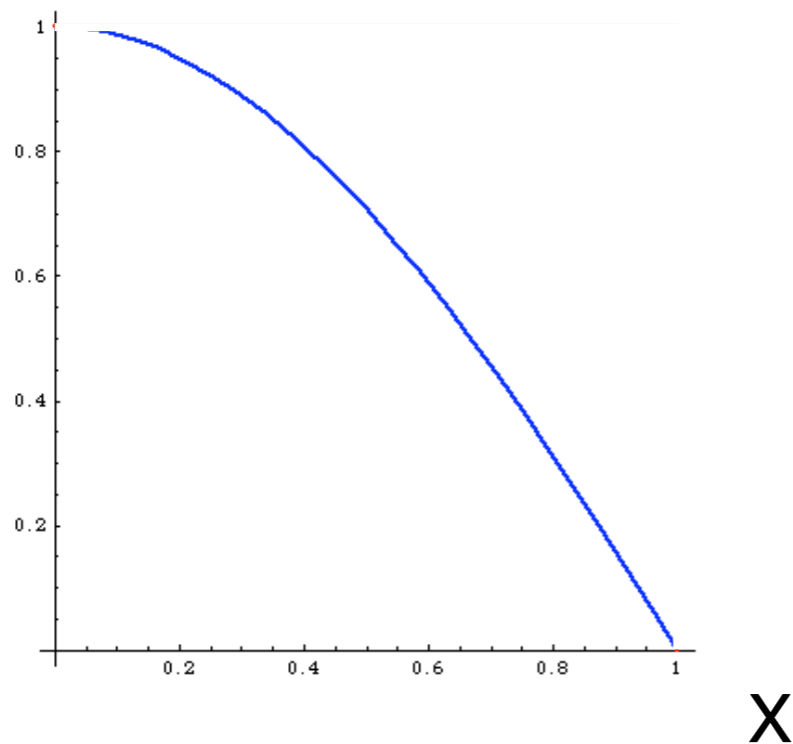
$$\int f(x)dx = \frac{1}{N} \sum_{i=1}^N f(x_i) = \frac{1}{N} \sum_{i=1}^N \frac{f(x_i)}{w_{thres}} w_{thres}$$



1. pick x_i
2. calculate $f(x_i)$
3. pick $y \in [0, \max(f)]$
4. Compare:
if $y < f(x_i)$ accept event,
else reject it.

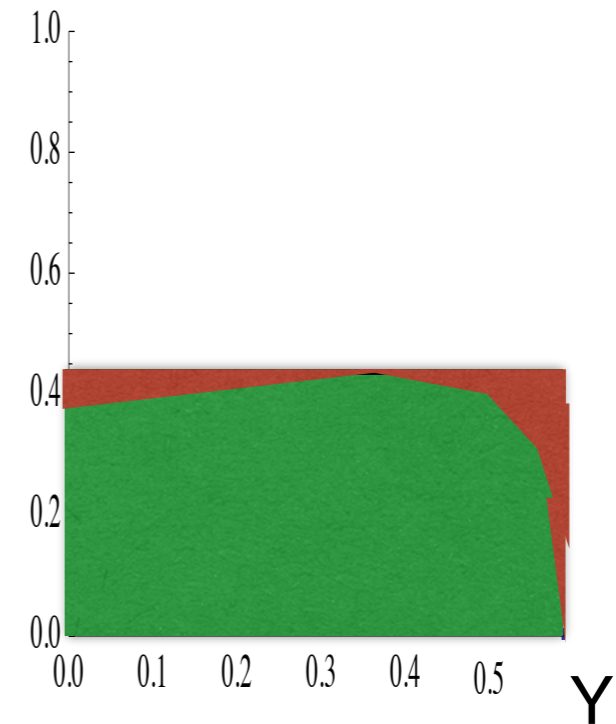
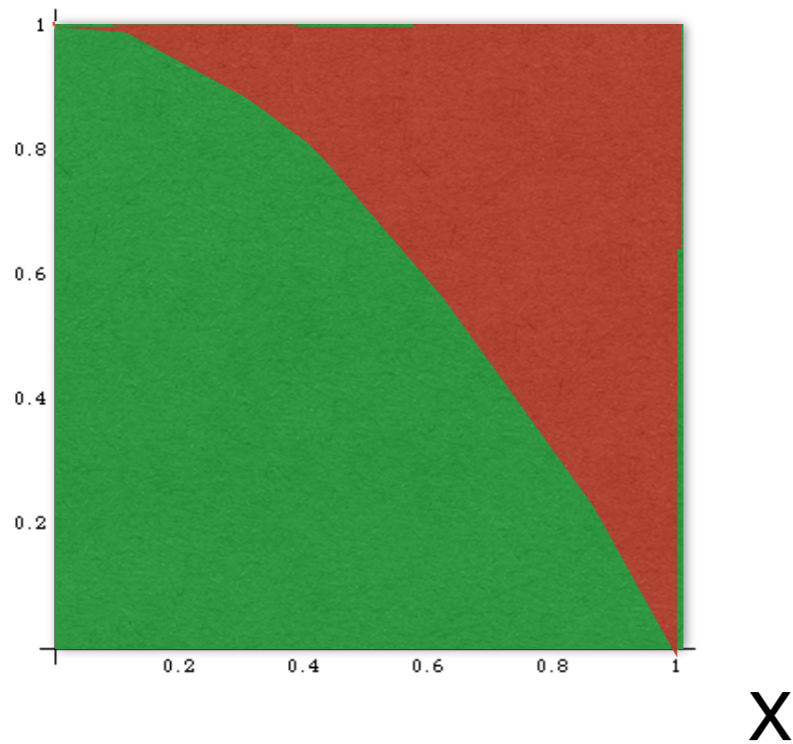
Event generation

$$\int f(x)dx = \int dy \frac{f(y)}{p(y)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i) w_{thres}} w_{thres}$$



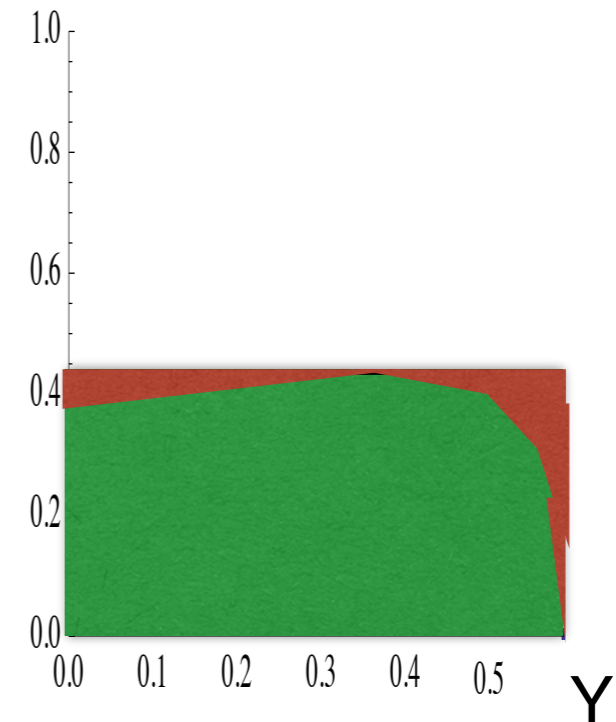
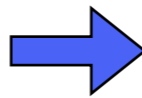
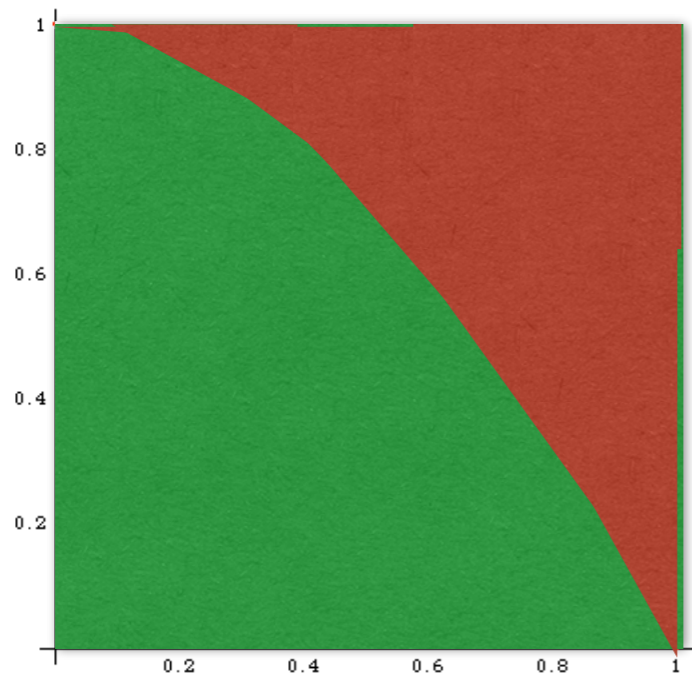
Event generation

$$\int f(x)dx = \int dy \frac{f(y)}{p(y)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i) w_{thres}} w_{thres}$$



Event generation

$$\int f(x)dx = \int dy \frac{f(y)}{p(y)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i)} = \frac{1}{N} \sum_{i=1}^N \frac{f(y_i)}{p(y_i) w_{thres}} w_{thres}$$



- Having smaller variance (flatter function) also allows to have $\frac{w}{w_{thres}}$ or $\frac{w}{max(w)}$ closer to one and therefore better unweighting efficiency (i.e. faster code)